PSE Quant Sampling Algorithm

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We try to formulate a way to compute path probabilities using symbolic execution and testing based technique.

```
int main(void)
        int a; // unintialized
        int d = std::uniform_distribution<rd_seed>(0, 650);
        // forall variable : (INT_MIN to INT_MAX)
        klee_make_symbolic(&a, sizeof(a), "a_sym");
        // PSE variable : Uniformly distributed [0 to 650]
        make_pse_symbolic<int>(&d, sizeof(d), "d_prob_sym", 0, 650);
        int c = a + 100;
        // case 1 : Pure Forall Predicate
        if (a > 50) {
          c = a + 75;
        } else {
          c = a - 75;
        // case 2 : Pure PSE Predicate
        if (d > 60) d = 250;
        // case 3 : Dependence Case
        if (c > d) c = d;
        // Probabilistic\ query\ :\ assert(P(c\ !=\ d)\ <\ 0.5)
        // Optimize here :
                  Optimal value of forall (a) such that P(c != d) is close to 0.5
        return 0;
}
```

Algorithm 1 Candidates: (Testing Based Estimation)

```
1: for each p \in Paths do
      c := ConstraintSet(p)
                                                        ▶ Path Constraints for p
      m := Optimize(query, c)
                                             ▷ solution for the path constraints
3:
      concreteSet = \{\}
4:
      for each v \in ForallVars(p) do
                                                         \triangleright ForallVars p \rightarrow forall
5:
6:
          concreteSet.append(\{key: v, val: m[v]\})
                                                             ▷ Candidate Values
      end for each
7:
      executeCV(program, concreteSet)
8:
9: end for each
```

Algorithm 2 executeCV : PSE Sampled Normal Execution

```
1: function EXECUTECV(P:program, C:concreteSet)
2: for each v \in ForallVars(p) do
3: value(v) := concreteSet(v) \triangleright Use values from ConcreteSet
4: end for each
5: ... \triangleright proceed with normal execution
6: end function
```

For the sample program given above, we first resort to using symbolic execution to generate path constraints for all the feasible paths that this program can take and then convert the path constraints into an formal logic optimization problem that gives an assignment to forall variables such that it leads to optimum violation of the *query*.

```
def generateCandidates(k: int): # Candidates Algorithm
        opt = z3.Optimize()
        a = z3.Int("a_sym")
        d = z3.Int("d_prob_sym")
        opt.add(d >= 0)
        opt.add(d <= 650)
        opt.add(a > 50)
        opt.add(z3.Not(d > 60))
        opt.add(a + 75 > d)
        opt.maximize(a - d - 75)
                                          # Query to optimize
        n = 0
        while opt.check() == z3.sat and n != k:
                m = opt.model()
                n += 1
                print("%s = %s" % (a, m[a]))
                print("%s = %s" % (d, m[d]))
                opt.add(a != m[a])
```

We now explore a slightly different example which is more involved in terms of the constraints and query that the user can pose at the end of the symbolic execution. In the below example we bound the values for foralls for example sake.

```
// forall variable
klee_make_symbolic(&a, sizeof(a), "a_sym");
                                                   // [0, 1]
klee_make_symbolic(&c, sizeof(b), "c_sym");
                                                   // [1, 10]
klee_make_symbolic(&d, sizeof(c), "d_sym");
                                                   // [0, 5]
klee_make_symbolic(&win, sizeof(win), "win_sym"); // win == 1
// PSE variable
make_pse_symbolic<int>(&b, sizeof(b), "b_prob_sym", 0, 1);
make_pse_symbolic<int>(&e, sizeof(e), "e_prob_sym", 1, 6);
klee_assume(a >= 0 \&\& a <= 1);
klee_assume(c >= 1 \&\& c <= 10);
klee_assume(d >= 0 \&\& d <= 5);
if (a > b)
                                                // maximize a
{
        if (c + e < 15)
                                                // minimize c
        {
                win = 1;
                win_ones++;
        }
        else
        {
                win = 0;
                win_zeros++;
        }
}
else
{
        if (d + e > 1)
                                               // maximize d
        {
                win = 1;
                win_ones++;
        }
        else
        {
                win = 0;
                win_zeros++;
        }
}
```

Below we show a sample of the type of the queries that a user can make in

the context of the example shown above.

```
assert(P(win == 1) > 0.8);
```

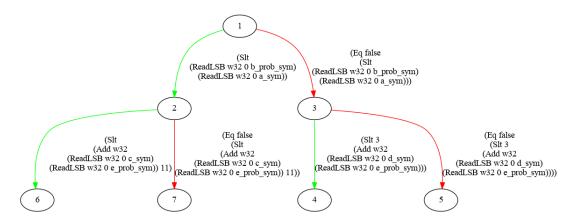
Based on the query posed, we get candidate models by converting the code into a optimization query and solve this optimization problem using any off-the-shelf SMT Solver to get model values for the forall variables that contribute to maximum violation of the query constraint.

Based on the example we do the following optimizations. one on Path 1 and the other on Path 3 where win == 1

```
Path 1 : maximize((a - b) + 11 - (c + e))

Path 3 : maximize((b - a) + (d + e) - 1)
```

On the other two paths, we minimize the same. win == 1 on the green edged paths.



```
d_sym = 0
Path 2 : [And(a_sym >= 0, a_sym <= 1), And(c_sym >= 1, c_sym <= 10),
And(d_sym >= 0, d_sym <= 5), And(b_prob_sym >= 0, b_prob_sym <= 1),
And(e_prob_sym >= 1, e_prob_sym <= 6), b_prob_sym < a_sym, Not(c_sym</pre>
+ e_prob_sym < 15)]
        Model : 1
                a_sym = 1
                c_{sym} = 9
                d_sym = 0
        Model: 2
                a_sym = 1
                c_{sym} = 10
                d_sym = 0
Path 3 : [And(a_sym >= 0, a_sym <= 1), And(c_sym >= 1, c_sym <= 10),
And(d_sym \ge 0, d_sym \le 5), And(b_prob_sym \ge 0, b_prob_sym \le 1),
And(e_prob_sym >= 1, e_prob_sym <= 6), win_sym == 1, Not(b_prob_sym</pre>
< a_sym), d_sym + e_prob_sym > 1]
        Model : 1
                a_sym = 0
                c_sym = 1
                d_sym = 0
        Model: 2
                a_sym = 0
                c_sym = 2
                d_sym = 0
        Model: 3
                a_sym = 0
                c_{sym} = 3
                d_sym = 1
```

Here P(win == 1) is the query of interest to us so we optimize along those paths where this condition holds.

We now do a transformation pass over the program and instrument the count of the given condition failing. In the transforamtion pass, we make the program take values that we find as candidate models upon following Algorithm 1

```
// Take in candidate vector for [foralls]
scanf("%d", &a); // [0, 1]
scanf("%d", &c); // [1, 10]
scanf("%d", &d); // [0, 5]
// // PSE variable : Random Sampling
```

```
std::default_random_engine generator;
std::uniform_int_distribution<int> distribution1(0, 1); // b
std::uniform_int_distribution<int> distribution2(1, 6); // e
while (term_count--) // term_count > 500000 (large sample)
{
        b = distribution1(generator);
        e = distribution2(generator);
        if (a > b) { //
                if (c + e < 15) {
                        win = 1;
                        win_ones++;
                } else {
        } else {
                if (d + e > 1) {
                        win = 1;
                        win_ones++;
                } else {
        }
        run++;
} // P(win==1) is win_ones/run;
```

We tweaked the values in such a way that for a very small number of candidate vectors the (probabilistic) assert fails and our algorithm must now catch that. Indeed we find that for the following assignments to forall variables, the assert fails.

```
Fail: P(win == 1): 0.754100
Vals -> a: 1, c: 10, d: 0
```

For other candidate vectors, we find that the probabilistic asserts actually hold and will not cause a violation during execution under normal condiditons.

```
Pass: P(win == 1) : 1.000000

Vals -> a : 0, c : 7, d : 4

Pass: P(win == 1) : 1.000000

Vals -> a : 1, c : 4, d : 4

Pass: P(win == 1) : 1.000000

Vals -> a : 1, c : 1, d : 3

Pass: P(win == 1) : 1.000000

Vals -> a : 0, c : 6, d : 4
```