



# INTEL<sup>®</sup> VTUNE<sup>™</sup> AMPLIFIER

## PERFORMANCE PROFILER



# Faster, Scaleable Code, Faster

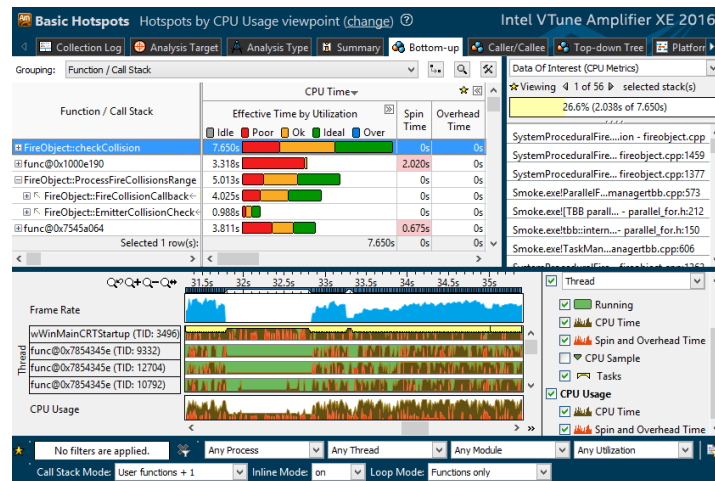
## Intel® VTune™ Amplifier Performance Profiler

### Get Faster Code Faster With Accurate Data & Meaningful Analysis

- Accurate CPU, GPU and threading data
- OpenMP region efficiency analysis
- Powerful data analysis & filtering
- Data displayed on the source code
- Easy set-up, no special compiles

“Last week, Intel® VTune™ Amplifier helped us find almost 3X performance improvement. This week it helped us improve the performance another 3X.”

Claire Cates  
Principal Developer  
SAS Institute Inc.



For Windows\* and Linux\* From \$899  
(UI only now available on OS X\*)

<http://intel.ly/vtune-amplifier-xe>

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# Intel® VTune™ Amplifier

Faster, Scalable Code, Faster

## Get the Data You Need

- Hotspot (Statistical call tree), Call counts (Statistical)
- Thread Profiling – Concurrency and Lock & Waits Analysis
- Cache miss, Bandwidth analysis...<sup>1</sup>
- GPU Offload and OpenCL™ Kernel Tracing

## Find Answers Fast

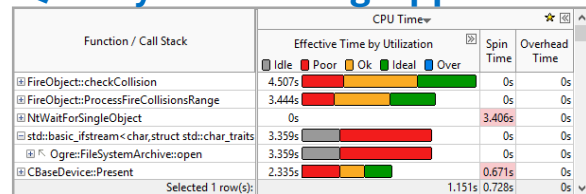
- View Results on the Source / Assembly
- OpenMP Scalability Analysis, Graphical Frame Analysis
- Filter Out Extraneous Data – Organize Data with Viewpoints
- Visualize Thread & Task Activity on the Timeline

## Easy to Use

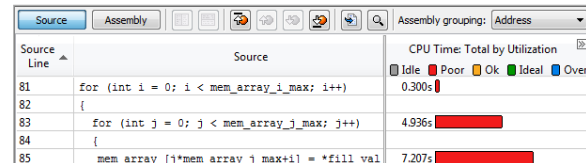
- No Special Compiles – C, C++, C#, Fortran, Java, ASM
- Visual Studio\* Integration or Stand Alone
- Graphical Interface & Command Line
- Local & Remote Data Collection
- Analyze Windows\* & Linux\* data on OS X\*<sup>2</sup>

<sup>1</sup> Events vary by processor. <sup>2</sup> No data collection on OS X\*

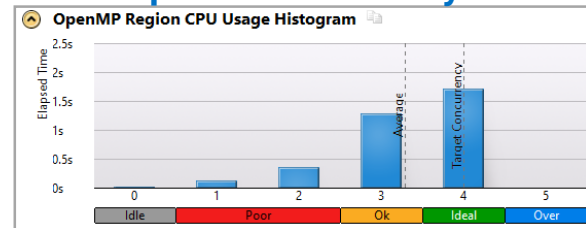
## Quickly Find Tuning Opportunities



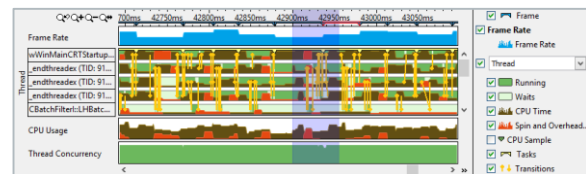
## See Results On The Source Code



## Tune OpenMP Scalability



## Visualize & Filter Data



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# Good Tuning Data Gets Good Results

"We achieved a significant improvement (almost 2x) even on one core by optimizing the code based on the information provided by Intel® VTune™ Amplifier."

*Alexey Andrianov,  
R&D Director Deputy  
Mechanical Analysis Division  
Mentor Graphics Corporation*

"The new VTune™ Amplifier brings even more capability to an already indispensable tool. The sampling based call stack hotspots is excellent and alone is worthy of the upgrade. We have also been impressed by how the concurrency and Locks and Waits analysis can even provide useful data on complex applications such as Premiere Pro."

*Rich Gerber,  
Engineering Manager  
MediaCore  
Adobe Systems Inc.*

"Intel® VTune™ Amplifier analyzes complex code and helps us identify bottlenecks rapidly. By using it and other Intel® Software Development Tools, we were able to improve PIPESIM performance up to 10 times compared with the previous software version."

*Rodney Lessard  
Senior Scientist  
Schlumberger*

[More Case Studies](#)

[Details](#)

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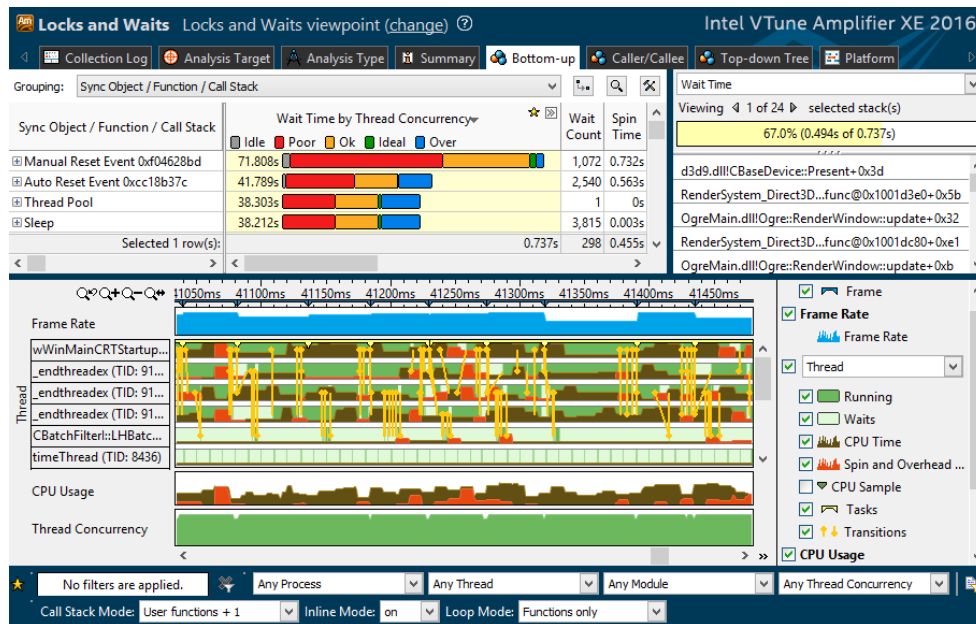


# Intel® VTune™ Amplifier

## Tune Applications for Scalable Multicore Performance

### Agenda

- ➔ Data Collection –  
Rich set of performance data
- Data Analysis –  
Find answers fast
- Flexible workflow –
  - User i/f and command line
  - Compare results
  - Remote collection
- New for 2016!
- Summary



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# Two Great Ways to Collect Data

## Intel® VTune™ Amplifier

Software Collector	Hardware Collector
Uses OS interrupts	Uses the on chip Performance Monitoring Unit (PMU)
Collects from a single process tree	Collect system wide or from a single process tree.
~10ms default resolution	~1ms default resolution (finer granularity - finds small functions)
Either an Intel® or a compatible processor	Requires a genuine Intel® processor for collection
Call stacks show calling sequence	Optionally collect call stacks
Works in virtual environments	Works in a VM only when supported by the VM (e.g., vSphere*, KVM)
No driver required	Requires a driver <ul style="list-style-type: none"><li>- Easy to install on Windows</li><li>- Linux requires root (or use default perf driver)</li></ul>

**No special recompiles - C, C++, C#, Fortran, Java, Assembly**

# A Rich Set of Performance Data

Intel® VTune™ Amplifier

Software Collector	Hardware Collector
<b>Basic Hotspots</b> Which functions use the most time?	<b>Advanced Hotspots</b> Which functions use the most time? Where to inline? – Statistical call counts
<b>Concurrency</b> Tune parallelism. Colors show number of cores used.	<b>General Exploration</b> Where is the biggest opportunity? Cache misses? Branch mispredictions?
<b>Locks and Waits</b> Tune the #1 cause of slow threaded performance: – waiting with idle cores.	<b>Advanced Analysis</b> Dig deep to tune access contention, etc.
Any IA86 processor, any VM, no driver	Higher res., lower overhead, system wide

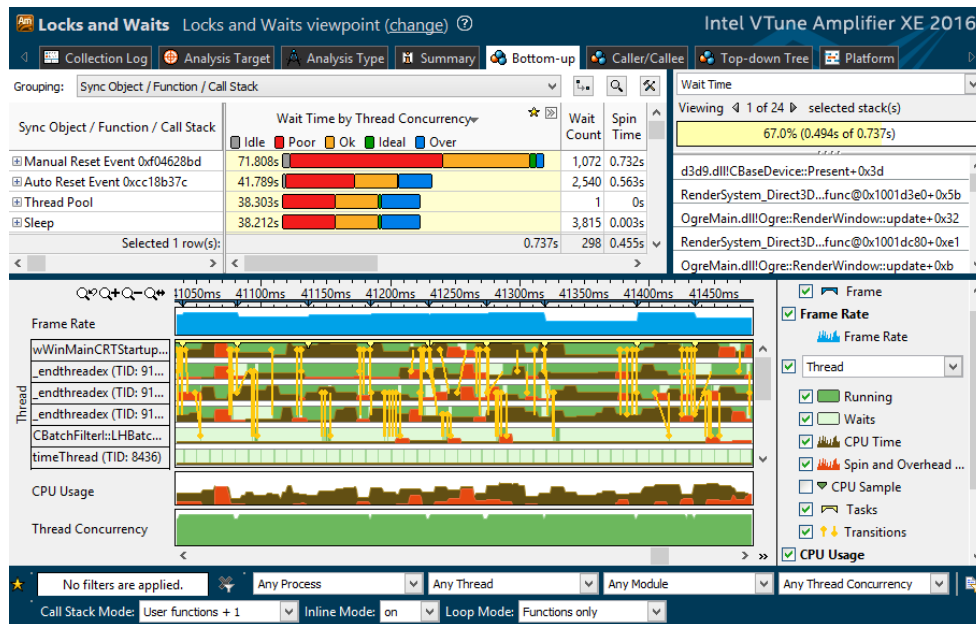
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# Intel® VTune™ Amplifier

## Tune Applications for Scalable Multicore Performance

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# Find Answers Fast

## Intel® VTune™ Amplifier

### Adjust Data Grouping

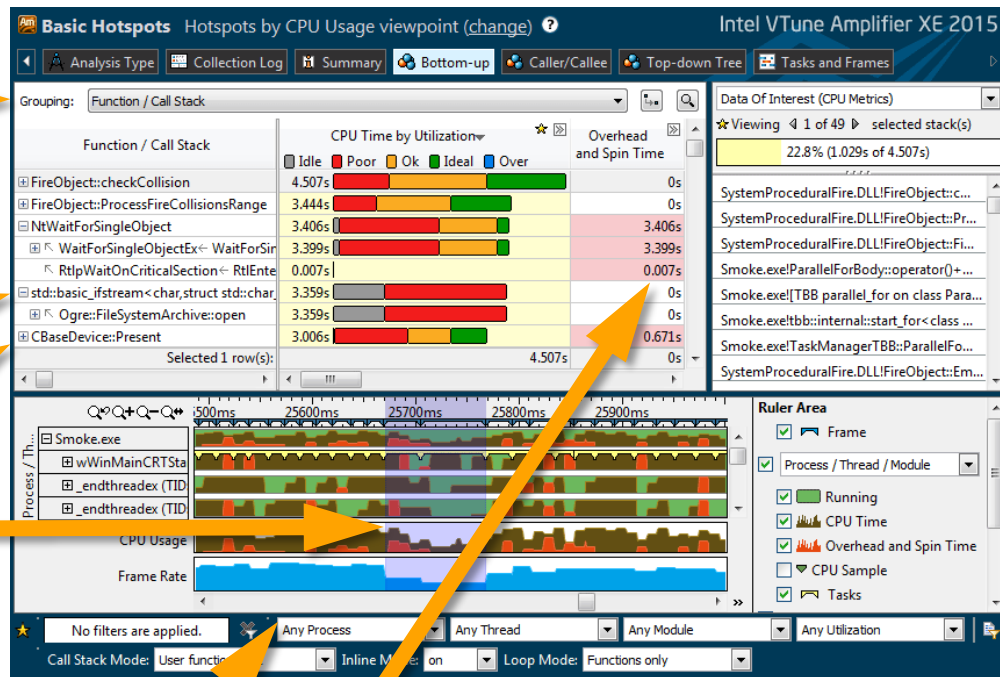
Function - Call Stack  
Module - Function - Call Stack  
Source File - Function - Call Stack  
Thread - Function - Call Stack  
... (Partial list shown)

### Double Click Function to View Source

### Click [+] for Call Stack

### Filter by Timeline Selection (or by Grid Selection)

Zoom In And Filter On Selection  
Filter In by Selection  
Remove All Filters



Filter by Process  
& Other Controls

Tuning Opportunities Shown in Pink.  
Hover for Tips

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# See Profile Data On Source / Asm

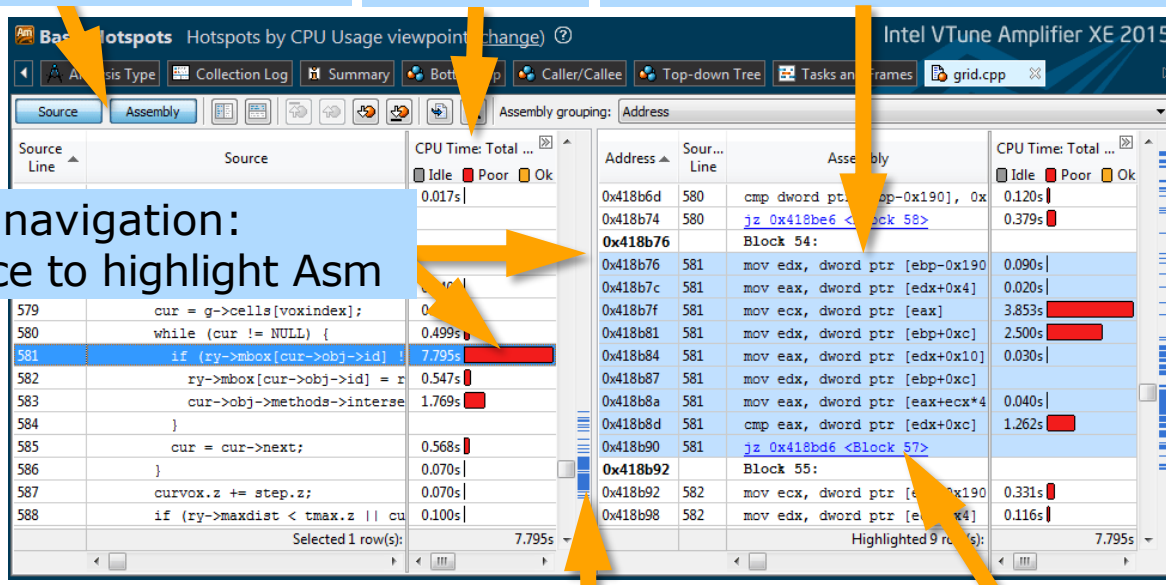
Double Click from Grid or Timeline

View Source / Asm or both

CPU Time

Right click for instruction reference manual

Quick Asm navigation:  
Select source to highlight Asm



Scroll Bar "Heat Map" is an overview of hot spots

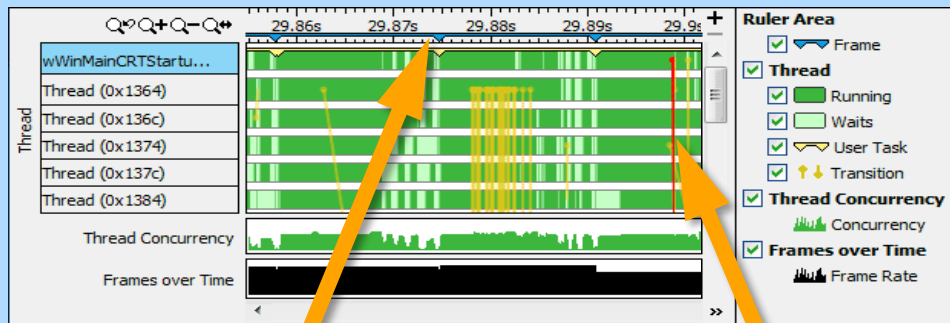
Click jump to scroll Asm

# Timeline Visualizes Thread Behavior

Intel® VTune™ Amplifier

## 🔑 Transitions

Locks & Waits



Hovers:

### Frame

Frame  
Start: 29.858s Duration: 0.017s  
Frame: 72  
Frame Domain: Smoke::Framework::execute()  
Frame Type: Good  
Frame Rate: 59.8242179

### Transition

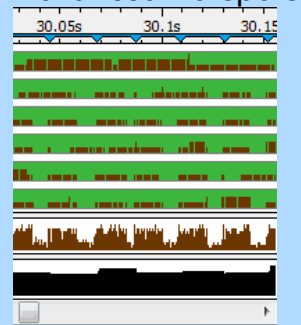
Transition  
wWinMainCRTStartup (0x12d4) to Thread (0x138c) (29.899s to 29.899s)  
Sync Object: TBB Scheduler  
Object Creation File: taskmanagetbb.cpp  
Object Creation Line: 318

## CPU Time

Basic Hotspots



Advanced Hotspots



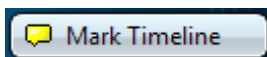
### User Task

User Task  
Start: 29.958s Duration: 0.018s  
Task Type: Smoke::Framework::execute()::Other  
Task End Call Stack: Framework::Execute  
  
CPU Time  
94.233472%

Optional: Use API to mark frames and user tasks



Optional: Add a mark during collection



### Optimization Notice

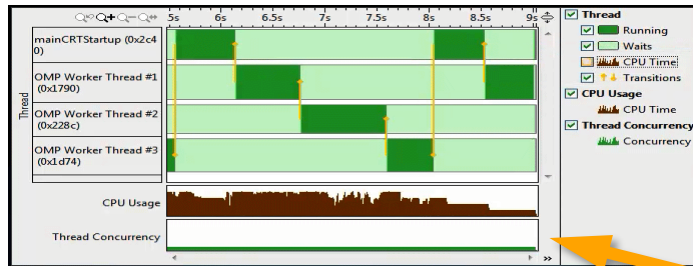
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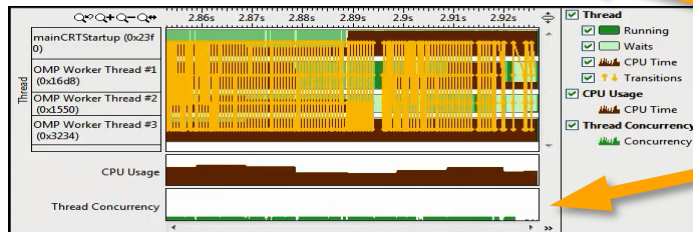
# Visualize Parallel Performance Issues

## Look for Common Patterns

Coarse Grain  
Locks



High Lock  
Contention



Load  
Imbalance



Low  
Concurrency

# New for 2016! Faster Code Faster!

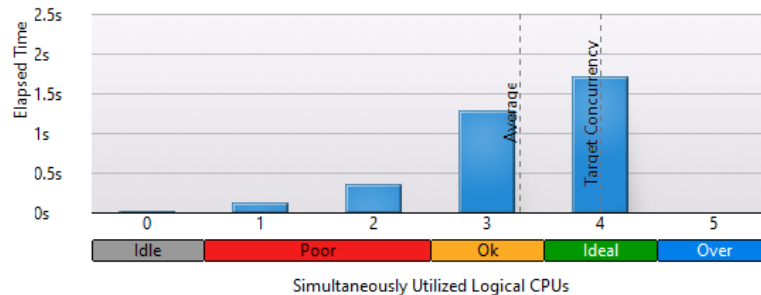
Intel® VTune™ Amplifier Performance Profiler

- Tune OpenMP Scalability Faster
- Easier Multi-Rank Analysis
- Easier OpenCL & GPU Analysis
- Memory Access Analysis & Better Bandwidth Analysis
- Faster, Easier to Use & Install
- Added VM Support
- Latest Processors & OSs

## OpenMP Region CPU Usage Histogram

This histogram displays a percentage of the wall time the specific number of CPUs were running simultaneously in an OpenMP region.

OpenMP Region: `main$omp$parallel@/home/dlanders/rmtest/rmtest_omp.cpp:269:276`



# Get The Data You Need

## Tune OpenMP for Efficiency and Scalability

### Typical Questions:

Q: *"I put in pragmas, but why is my speed up far from linear?"*

A: Parallelization inefficiency

Q: *"I ran my app on a system with more cores but why does it run less efficiently than on the system with fewer cores?"*

A: Scalability issues

### Data Needed:

- 1) Is the serial time of my application significant enough to prevent scaling?
- 2) How much gain can be achieved by tuning OpenMP?
- 3) Which OpenMP regions / loops / barriers will benefit most from tuning?
- 4) What are the inefficiencies with each region?

# Tune OpenMP for Efficiency and Scalability

## Fast Answers: Is My OpenMP Scalable? How Much Faster Could It Be?

1) ▶

**OpenMP Analysis. Collection Time:** 14.490

Serial Time (outside any parallel region): 4.020s (27.7%)

Serial Time of your application is high. It directly impacts application Elapsed Time and scalability. Explore options for parallelization, algorithm or microarchitecture tuning of the serial part of the application.

2) ▶

**Parallel Region Time:** 10.469s (72.3%)

Estimated Ideal Time: 7.115s (49.1%)

Potential Gain: 3.354s (23.1%)

The time wasted on load imbalance or parallel work arrangement is significant and negatively impacts the application performance and scalability. Explore OpenMP regions with the highest metric values. Make sure the workload of the regions is enough and the loop schedule is..

3) ▶

**Top OpenMP Regions by Potential Gain**

This section lists OpenMP regions with the highest potential for performance improvement. The Potential Gain metric shows the elapsed time that could be saved if the region was optimized to have no load imbalance assuming no runtime overhead.

OpenMP Region	Potential Gain (%)	Elapsed Time
<a href="#">conj_grad_\$omp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:514:695</a>	3.294s 22.7%	10.208s
<a href="#">MAIN__\$omp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:185:231</a>	0.059s 0.4%	0.260s

4) ▶

The summary view shown above gives fast answers to four important OpenMP tuning questions:

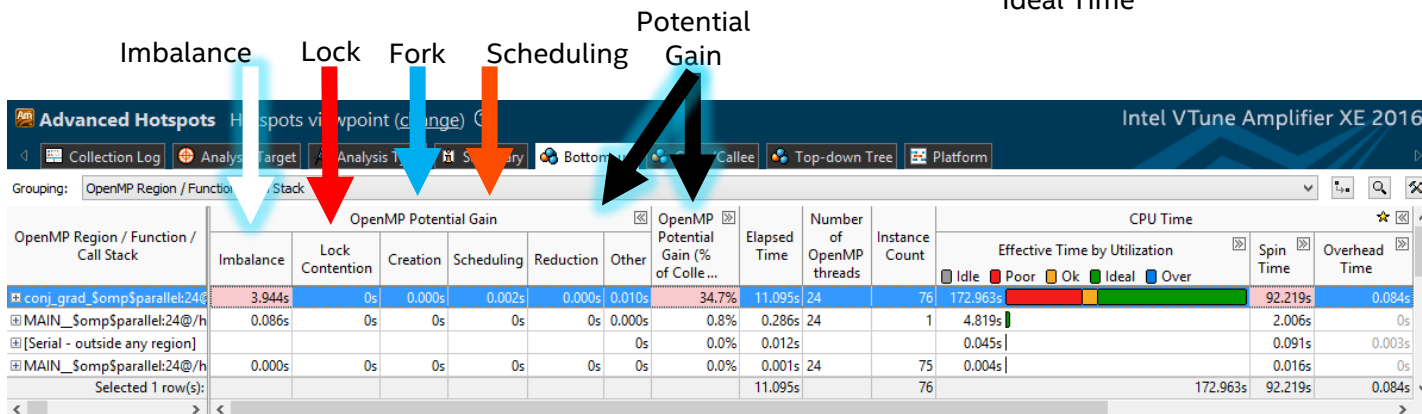
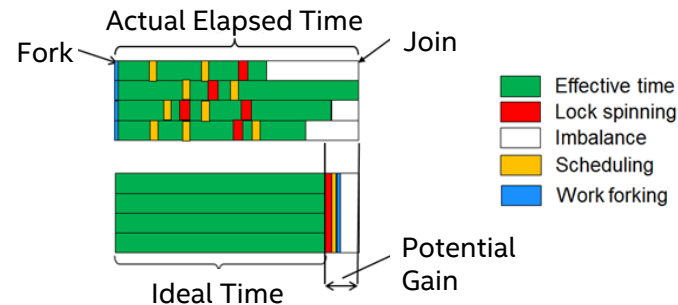
- 1) Is the serial time of my application significant enough to prevent scaling?
- 2) How much performance can be gained by tuning OpenMP?
- 3) Which OpenMP regions / loops / barriers will benefit most from tuning?
- 4) What are the inefficiencies with each region? (click the link to see details)

# Tune OpenMP for Efficiency and Scalability

See the wall clock impact of inefficiencies, identify their cause

## Focus On What's Important

- What region is inefficient?
- Is the potential gain worth it?
- Why is it inefficient?  
Imbalance? Scheduling? Lock spinning?
- Intel® Xeon Phi systems supported





# What is Hindering Parallel Performance?

## VTune™ Amplifier Identifies Parallel Region Inefficiencies

Advanced Hotspots Hotspots viewpoint (change) ?

Collection Log Analysis Target Analysis Type Summary Bottom-up Caller/Callee Top-down Tree Tasks and Frames

Grouping: OpenMP Region / Function / Call Stack

OpenMP Region / Function / Call Stack	OpenMP Potential Gain						OpenMP Potential Gain (% of Collection Time)					
	Imbalance	Lock Con...	Crea...	Sch...	Red...	Other	Imbalance (%)	Lock Con...	Crea...	Sch...	Red...	Other (%)
conj_grad_Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:514:695	3.944s	0s	0.000s	0.002s	0.000s	0.010s	34.6%	0.0%	0.0%	0.0%	0.0%	0.1%
MAIN__Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:185:231	0.086s	0s	0s	0s	0s	0.000s	0.8%	0.0%	0.0%	0.0%	0.0%	0.0%
[Serial - outside any region]						0s						0.0%
MAIN__Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:339:345	0.000s	0s	0s	0s	0s	0s	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
MAIN__Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:361:365	0.000s	0s	0s	0s	0s	0s	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
MAIN__Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:263:269	0.000s	0s	0s	0s	0s	0s	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%

Imbalance

Advanced Hotspots Hotspots viewpoint (change) ?

Collection Log Analysis Target Analysis Type Summary Bottom-up Caller/Callee Top-down Tree Tasks and Frames

Grouping: OpenMP Region / Function / Call Stack

OpenMP Region / Function / Call Stack	OpenMP Potential Gain						OpenMP Potential Gain (% of Collection Time)					
	Imbalance	Lock Con...	Creation	Scheduling	Reduc...	Other	Imbalance (%)	Lock Con...	Crea...	Scheduling (%)	Red...	Other (%)
conj_grad_Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:514:695	0.206s	0s	0.000s	3.128s	0.001s	0.002s	1.7%	0.0%	0.0%	25.9%	0.0%	0.0%
MAIN__Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:185:231	0.075s	0.000s	0s	0s	0s	0.000s	0.6%	0.0%	0.0%	0.0%	0.0%	0.0%
[Serial - outside any region]						0s						0.0%
MAIN__Somp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:339:345	0.000s	0s	0s	0s	0s	0.000s	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%

Likely culprit:  
Dynamic  
scheduling  
overhead

# Jump to Parallel Region Source Code

## Find Answers Faster

- View data specific to the region at the source code level
- Tip: use '-parallel-source-info=2' compiler option to embed source file name in region name (enables drill down to source file)

The screenshot shows the 'Advanced Hotspots' tool interface. The main table lists OpenMP regions with their potential gains. A red arrow points from the first row of the table to a detailed view of its source code.

OpenMP Region / OpenMP Barrier / Function	OpenMP Potential Gain						OpenMP Potential Gain (% of Collection Time)					
	Imbalance	Lock Con...	Creation	Scheduling	Reduc...	Other	Imbalance (%)	Lock Con...	Crea... (%)	Scheduling (%)	Red... (%)	Other (%)
conj_grad_\$omp\$parallel:24@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:514:695	0.206s	0s	0.000s	3.128s	0.001s	0.002s	1.7%	0.0%	0.0%	25.9%	0.0%	0.0%
conj_grad_\$omp\$loop_barrier@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:572:580	0.008s	0s	0s	3.125s	0s	0.000s	0.1%	0.0%	0.0%	25.9%	0.0%	0.0%
conj_grad_\$omp\$loop_barrier@/home/vtune/work/apps/NPB/NPB3.3.1/NPB3.3-OMP/CG/cg.f:675:683	0.127s	0s	0s	0s	0s	0.000s	1.1%	0.0%	0.0%	0.0%	0.0%	0.0%

The detailed view shows the source code for the selected region:

```

514: !$omp parallel default(shared) private(j,k,cgit,suml,alpha,beta)
515: !$omp shared(d,rho0,rho,sum)
516:
517: c-----
518: c Initialize the CG algorithm:
519: c-----
520: !$omp do
521:   do j=1,naa+1
522:     q(j) = 0.0d0
523:     z(j) = 0.0d0
  
```

On the right side of the source code view, there are columns for 'CPU Time' and 'Instructions Retired'.

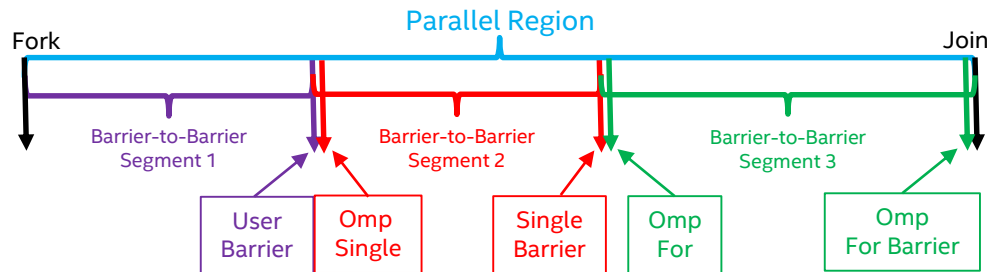
# Tune OpenMP for Efficiency and Scalability

See inside each parallel region – Understand the cause of inefficiency

## Detailed Barrier to Barrier Analysis

- Tune each segment separately
- Easier to see tuning opportunities

```
#pragma omp parallel
{
  ...
  #pragma omp barrier
  #pragma omp single
  {
    ...
    {
      #pragma omp for
    }
  }
}
```



Grouping: OpenMP Region / OpenMP Barrier-to-BARRIER Segment / Function / Call Stack

OpenMP Region / OpenMP Barrier-to-BARRIER Segment / Function / Call Stack	OpenMP Potential Gain						OpenMP Potential Gain (% of Collection ...
	Imbalance	Lock Contention	Creation	Scheduling	Reduction	Other	
3.3-OMP/CG/cg.f:514:695	3.944s	0s	0.000s	0.002s	0.000s	0.010s	34.7%
VPB3.3.1/NPB3.3-OMP/CG/cg.f:580	3.725s	0s	0s	0.000s	0s	0.008s	32.8%
VPB3.3.1/NPB3.3-OMP/CG/cg.f:683	0.149s	0s	0s	0s	0s	0.000s	1.3%
VPB3.3.1/NPB3.3-OMP/CG/cg.f:664	0.014s	0s	0s	0.000s	0s	0.000s	0.1%

# Tune OpenMP for Efficiency and Scalability

More precision where you need it most

## Profile Small Region Instances

- Working thread imbalance is a major performance issue
- Tune using precise imbalance measurement (trace-based)

OpenMP Region / OpenMP Barrier-to-Barrier Segment / Function / Call Stack	OpenMP Potential Gain						OpenMP Potenti... Gain (% of Coll ...	Spin Time			
	Imbalance	Lock Contention	Creation	Scheduling	Reduction	Other		Imbalance or Serial Spinning...	lock ...	Com...	Other
+z_solve_omp\$parallel:24@/home/vtune/work/apps/NPB/	1.244s	0s	0s	0s	0s	0.001s	6.8%	0.007s	0s	0s	0.007s
+y_solve_omp\$parallel:24@/home/vtune/work/apps/NPB/	1.186s	0s	0s	0s	0s	0.001s	6.0%	0.005s	0s	0s	0.013s
+x_solve_omp\$parallel:24@/home/vtune/work/apps/NPB/	1.153s	0.000s	0s	0.001s	0s	0.001s	5.9%	0.005s	0.003s	0s	0.005s
+compute_rhs_omp\$parallel:24@/home/vtune/work/apps/	1.019s	0.000s	0s	0.000s	0.000s	0.009s	5.2%	0.067s	0.001s	0s	0.100s
+add_omp\$parallel:24@/home/vtune/work/apps/NPB/NPB	0.098s	0.000s	0s	0s	0s	0.002s	0.5%	0.002s	0.003s	0s	0.015s
+initialize_omp\$parallel:24@/home/vtune/work/apps/NPB	0.011s	0.000s	0s	0s	0s	0.003s	0.1%	0.001s	0.008s	0s	0s
+exact_rhs_omp\$parallel:24@/home/vtune/work/apps/NP	0.003s	0.000s	0s	0.000s	0s	0.001s	0.0%	0.001s	0.001s	0s	0s

# New for 2016! Faster Code Faster!

## Intel® VTune™ Amplifier Performance Profiler

- Tune OpenMP Scalability Faster
- Easier Multi-Rank Analysis
- Easier OpenCL & GPU Analysis
- Memory Access Analysis & Better Bandwidth Analysis
- Faster, Easier to Use & Install
- Added VM Support
- Latest Processors & OSs

😊 **Top OpenMP Processes by MPI Communication Spin Time** ⓘ

This section lists process with the lowest MPI communication spin time.

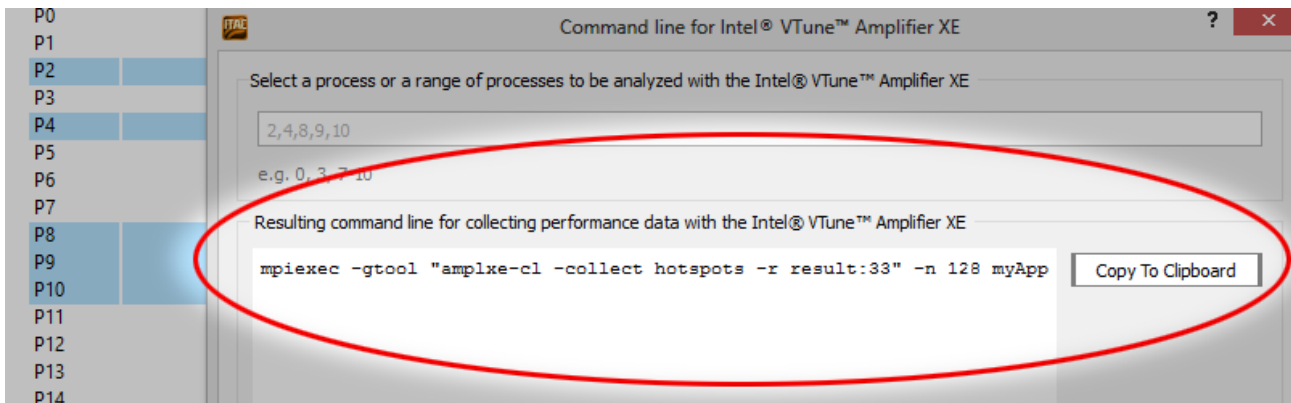
Process	PID	MPI Communication Spinning ⓘ	(%) ⓘ	OpenMP Potential Gain ⓘ	(%) ⓘ	Serial Time ⓘ	(%) ⓘ
<a href="#">bt-mz.B.4</a>	125904	0.020s	0.2%	3.392s	31.2%	0.251s	2.3%
<a href="#">bt-mz.B.4</a>	125902	0.040s	0.4%	3.431s	31.6%	0.291s	2.7%
<a href="#">bt-mz.B.4</a>	125905	0.321s	3.0%	3.025s	27.9%	0.659s	6.1%
<a href="#">bt-mz.B.4</a>	125903	0.441s	4.1%	3.147s	29.0%	0.608s	5.6%

# Easier Multi-Rank Analysis of MPI + OpenMP

Tune hybrid parallelism using ITAC + VTune Amplifier

## Intel Trace Analyzer & Collector (ITAC) - MPI Analyzer and Profiler

- 1) ITAC finds ranks with low MPI communication spin time  
These will benefit most from better OpenMP performance
- 2) Select these ranks for OpenMP profiling in VTune Amplifier



# Easier Multi-Rank Analysis of MPI + OpenMP

Tune hybrid parallelism using ITAC + VTune Amplifier

Tune OpenMP performance of high impact ranks in VTune Amplifier

Ranks sorted by OpenMP tuning impact on overall performance

Process names link to OpenMP metrics

Detailed OpenMP metrics

**Top OpenMP Processes by MPI Communication Spin Time**

This section lists process with the lowest MPI communication spin time.

Process	PID	MPI Communication Spinning	(%)	OpenMP Potential Gain	(%)	Serial Time	(%)
<a href="#">bt-mz.B.4</a>	125904	0.020s	0.2%	3.392s	31.2%	0.251s	2.3%
<a href="#">bt-mz.B.4</a>	125902	0.040s	0.4%	3.431s	31.6%	0.291s	2.7%
<a href="#">bt-mz.B.4</a>	125905	0.321s	3.0%	3.025s	27.9%	0.659s	6.1%
<a href="#">bt-mz.B.4</a>	125903	0.441s	4.1%	3.147s	29.0%	0.608s	5.6%

Per-rank OpenMP Potential Gain and Serial Time metrics

Advanced Hotspots Hotspots viewpoint (change) Intel VTune Amplifier XE 2016

Collection Log Analysis Target Analysis Type Summary Bottom-up Caller/Callee Top-down Tree Platform

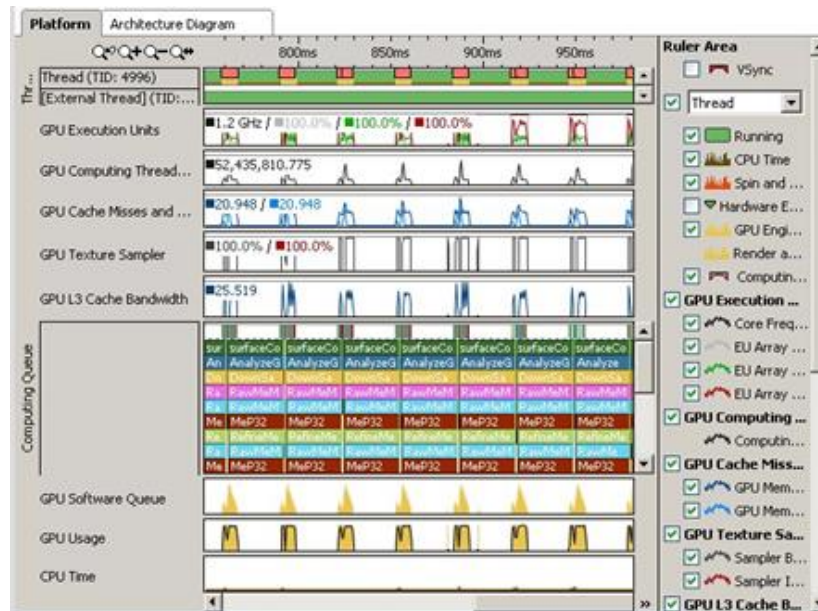
Grouping: OpenMP Region / Function / Call Stack

OpenMP Region / Function / Call Stack	OpenMP Potential Gain	OpenMP Potential Gain (% of Collection ...)	Elapsed Time	Number of OpenMP threads	Instance Count	CPU Time												
						Effective Time by Utilization					Spin Time			Overhead Time				
						Idle	Poor	Ok	Ideal	Over	Imbalance ...	Lock ...	Comm ...	Other	Creation ...	Scheduling ...	Reduction ...	Other
con_j_grad_somp\$parallel:24	4.040s	35.4%	11.095s	24	76	171.014s					91.948s	0s	0s	2.160s	0.001s	0.048s	0.009s	0.085s
MAIN_somp\$parallel:24@/h	0.088s	0.8%	0.286s	24	1	4.784s					1.997s	0s	0s	0.043s	0s	0s	0s	0s
[Serial - outside any region]	0s	0.0%	0.012s			0.045s					0.089s	0s	0s	0.001s	0s	0s	0s	0.002s
MAIN_somp\$parallel:24@/h	0.000s	0.0%	0.001s	24	75	0.004s					0.015s	0s	0s	0s	0s	0s	0s	0.001s
Selected 1 row(s):											171.014s				0.001s	0.048s	0.009s	0.085s

# New for 2016! Faster Code Faster!

Intel® VTune™ Amplifier Performance Profiler

- Tune OpenMP Scalability Faster
- Easier Multi-Rank Analysis
- **Easier OpenCL & GPU Analysis**
- Memory Access Analysis & Better Bandwidth Analysis
- Faster, Easier to Use & Install
- Added VM Support
- Latest Processors & OSs



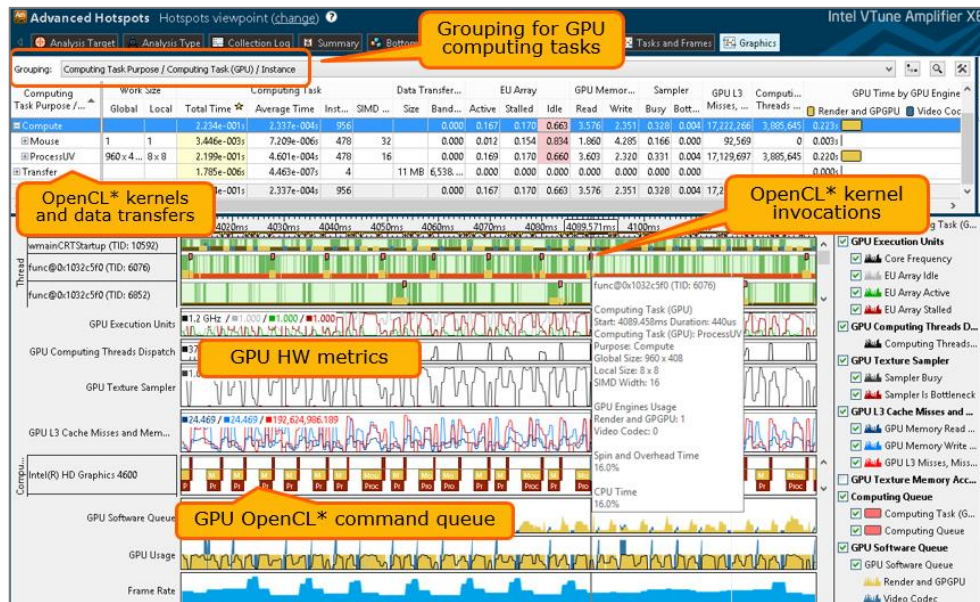


# GPU Profiling for Linux\* and Windows\*

New!

## Hardware and OpenCL\* Metrics

- Intel® Integrated Graphics hardware metrics
- Details OpenCL™ activity on the GPU
- Correlated with CPU processes and threads
- Now on Linux\* and Windows\*



\* See this [Getting Started article](#)

### Optimization Notice

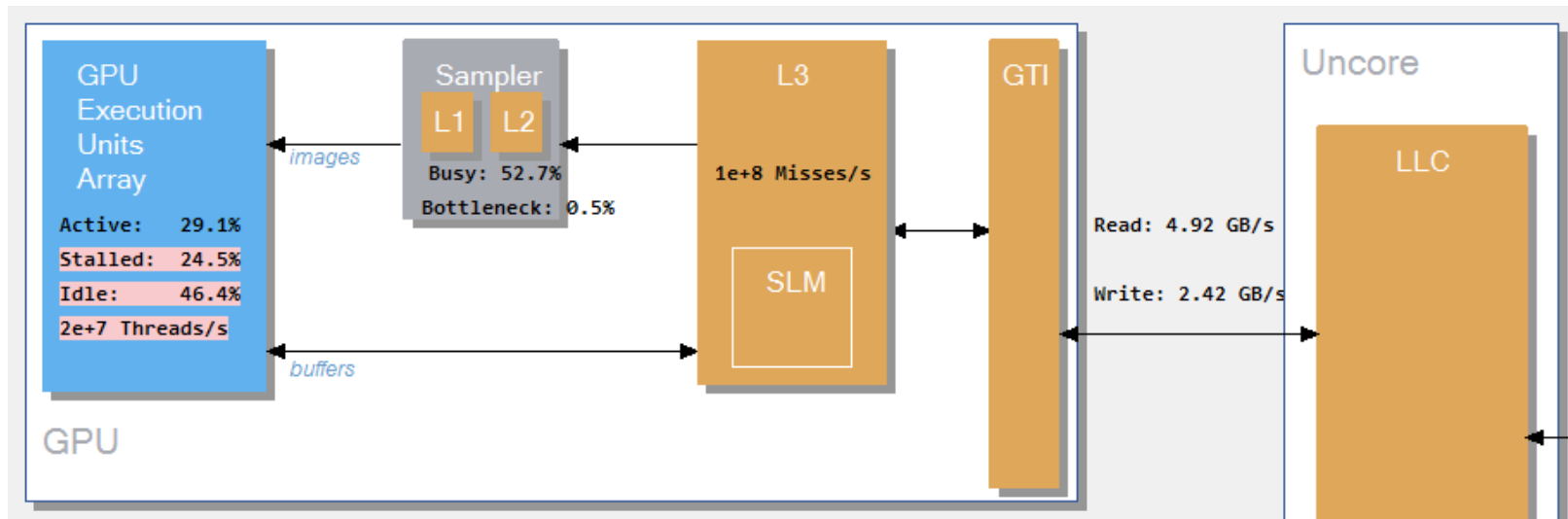
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# Easier OpenCL & GPU Profiling

New! Intel® VTune™ Amplifier 2016

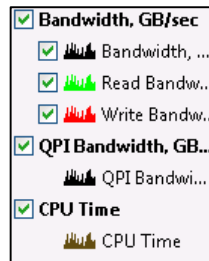
- OpenCL and GPU analysis for Linux\*
- GPU Architecture Diagram – easy interpretation of GPU hardware metrics
- Intel Media SDK analysis
- Extended counter set for GPU on the 5th Generation Intel® Core™ processors



# New for 2016! Faster Code Faster!

## Intel® VTune™ Amplifier Performance Profiler

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# Memory Access Analysis

New! Intel® VTune™ Amplifier 2016

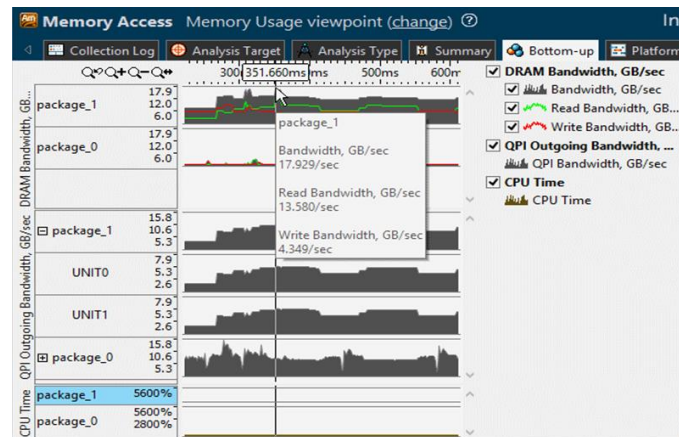
## Tune data structures for better performance

- Attribute cache misses to data structures

## Bandwidth Analysis for Non-Uniform Memory

- See Read & Write contributions to Total Bandwidth
- Easier tuning of multi-socket bandwidth

Grouping: Bandwidth Domain / Bandwidth Utilization Type		Memory Object / Allocation Stack			
Bandwidth Domain / Bandwidth Utilization Type / Memory Object / Allocation Stack	CPU Time	Memory Bound	Loads	Stores	LLC Miss Count
DRAM, GB/sec	2.873s	0.818	1,764,005,292	846,012,690	37,202,232
High	2.291s	0.924	1,176,003,528	601,209,018	33,602,016
lin_stream.cpp:99 (152 MiB)			300,000,900	140,402,106	12,600,756
lin_stream.cpp:100 (152 MiB)			426,001,278	261,603,924	12,000,720
lin_stream.cpp:98 (152 MiB)			444,001,332	193,202,898	9,000,540



Seeing total bandwidth can suggest data blocking opportunities to change a bandwidth bound app into a compute bound app.

# New for 2016! Faster Code Faster!

## Intel® VTune™ Amplifier Performance Profiler

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# Faster, More Responsive Interface

More data pre-processing for faster interactive performance

	Initial Release 2015 Mid-Size Data	Initial Release 2015 Large Data	Initial Release 2016 Both Sizes
Open Summary	10-40 seconds	1-2 minutes	~4-5 seconds
Open Timeline	10-40 seconds	2-5 minutes	~1-3 seconds
Zoom Timeline	5-10 seconds	1-2 minutes	~ 1 second
Grid Node Expand	5-15 seconds	>1 minute	<1 – 2 seconds
Finalization			Usually <2x slower Sometimes faster

- Larger data sets will see the greatest speedup.
- Small data sets may see little improvement.
- Some optimizations already released in 2015 updates.

Tip: For the best performance avoid VNC's slow graphics. Run the UI locally. Import data from the remote target.



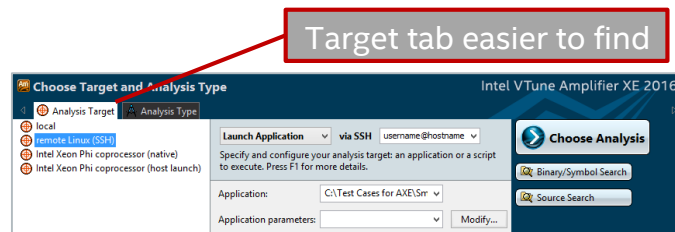
Data based on typical results obtained during internal testing, your results may differ.  
Results vary with different systems, applications and data sizes.

# Many Little Things to Make Life Easier

Easier install, setup, visualization and analysis with VMs

## Easier Install & Setup

- Easier Linux\* install:  
Driverless EBS with stacks (uses perf)
- Simplified setup of project & target –  
New “Target” tab is easy to find & use



## Easier Analysis

- Confidence indication added to General Exploration analysis
- “Super-tiny” timeline view – visualize process/thread behavioral patterns

Module / Function / Function Range / Call Stack	Clockticks
win32k.sys	408,000,612
ntoskrnl.exe	96,000,144
ntdll.dll	30,000,045
ntfs.sys	16,000,024

Low confidence results are grey

## Easier Profiling When Running a VM

- New: EBS profiling under KVM\*
- Existing: EBS profiling under VMware\*<sup>1</sup>
- Existing: Software collectors work on all VMs



# New for 2016! Faster Code Faster!

## Intel® VTune™ Amplifier Performance Profiler

### Tune OpenMP Scalability Faster

- Pre-instrumented run time: actionable data without time consuming setup.
- OpenMP regions sorted by potential gain and cause of inefficiency (imbalance, etc.)

### MPI Hybrid Analysis Made Easy

- Integration with MPI profiling makes rank selection and setup fast and easy.

### Easier OpenCL & GPU Analysis

- Metrics on GPU diagram.  
Find issues faster
- Intel® Media SDK analysis
- Linux\* (new!) and Windows\* OSs

### Easier to Use & Install

- Faster, more responsive user interface
- Confidence indicators flag metrics based on a very small sample size
- Driverless hardware sampling with stacks

### Memory Access Analysis & Better Bandwidth Analysis

- Tune data structures for performance
- Easier optimization of multi-socket systems

### More VM Support

- New: EBS profiling under KVM
- Existing: EBS profiling under VMware\*<sup>1</sup>

<sup>1</sup> With select VMware products. Contact VMware for details.





# INTEL® VTUNE™ AMPLIFIER

PERFORMANCE PROFILER



# BACKUP - WHAT'S NEW?

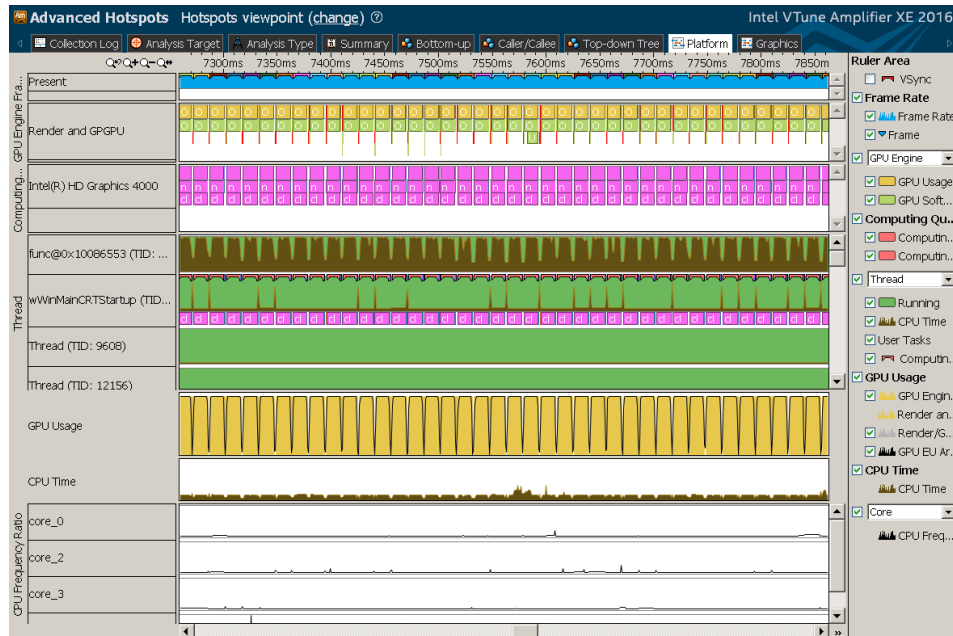
Pick and choose what you need for your audience.

# Platform Tab Replaces Tasks and Frames

New Information Available

Includes:

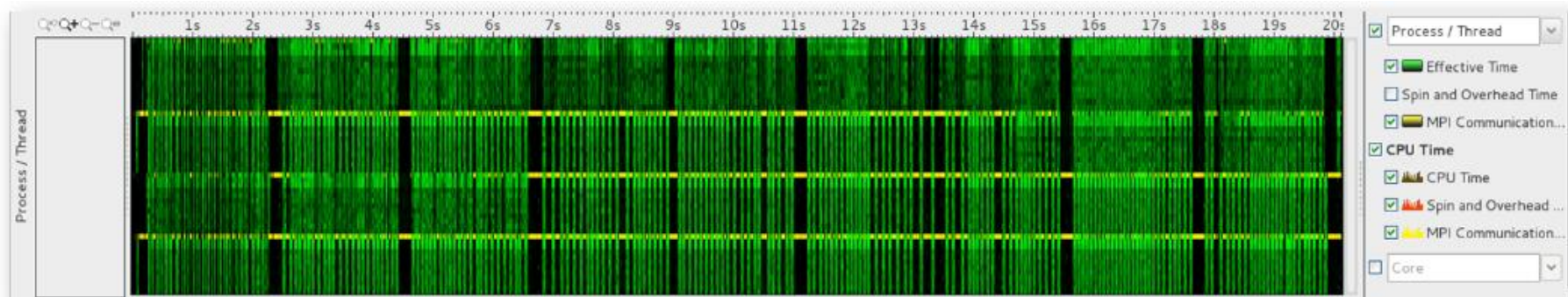
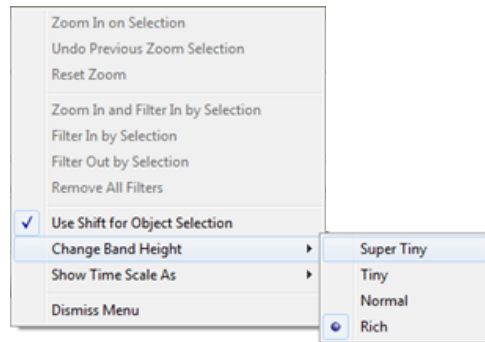
- GPU Usage/Queue
- Bandwidth
- CPU Freq ratio
- depends on collection options



# More “Big Picture” Support

## “Super Tiny” bird’s-eye view

- Helps recognize application phases and behavioral patterns
- Use context menu to select



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# Better Linux\* Support

## Linux 'perf' supported for users without root access

- Linux\* operating systems based on kernel 2.6.32 or higher
- That export CPU PMU programming details over `/sys/bus/event_source/devices/cpu/format` file system

## VTune Amplifier hardware-based sampling driver adds:

- Stacks<sup>†</sup>
- Uncore events
- Multiple, precise events
- New events for the latest processors, even on older operating systems

<sup>†</sup> Newer Linux releases include support for stacks-collection with PMU events

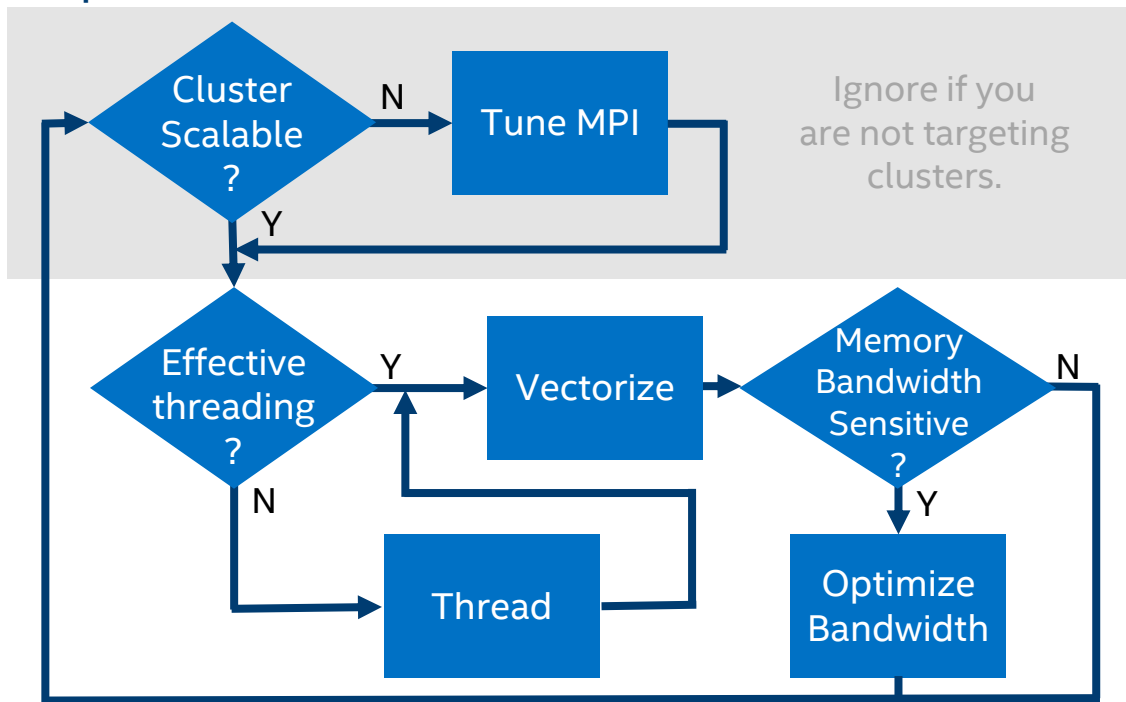


# WHICH TOOL SHOULD I USE?

INTEL® VTUNE™ AMPLIFIER? INTEL® ADVISOR? ITAC?

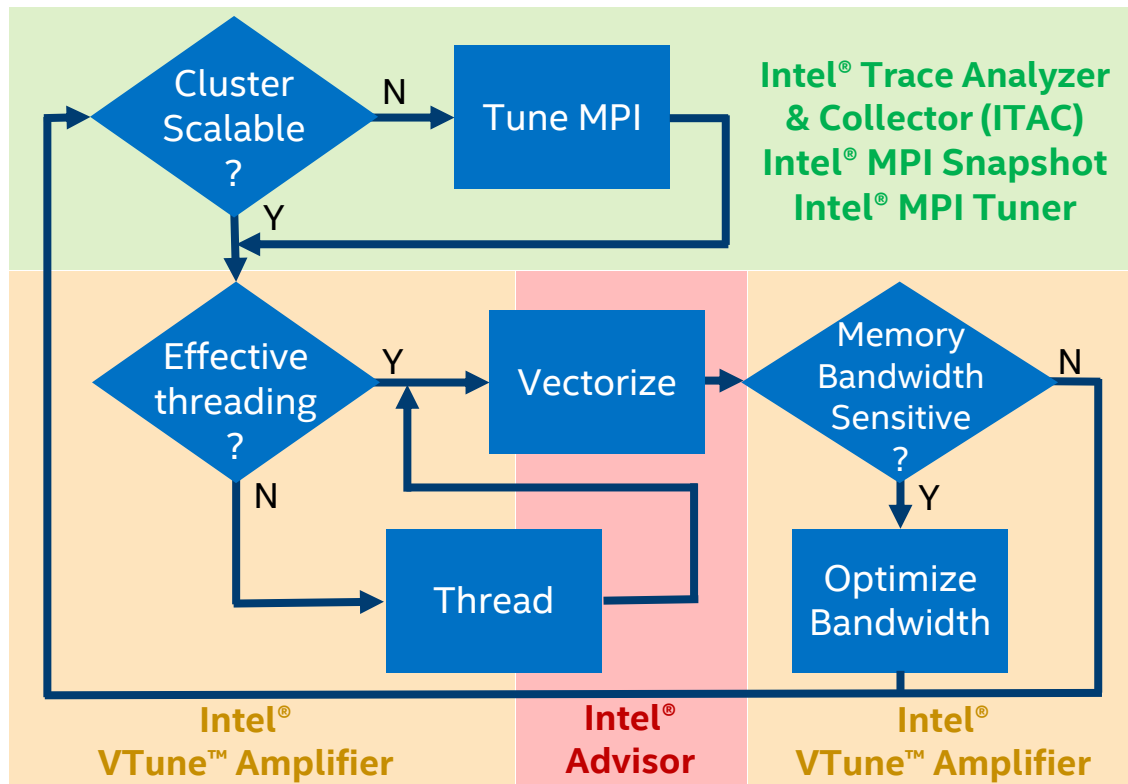
# Optimizing Performance On Parallel Hardware

It's an iterative process...



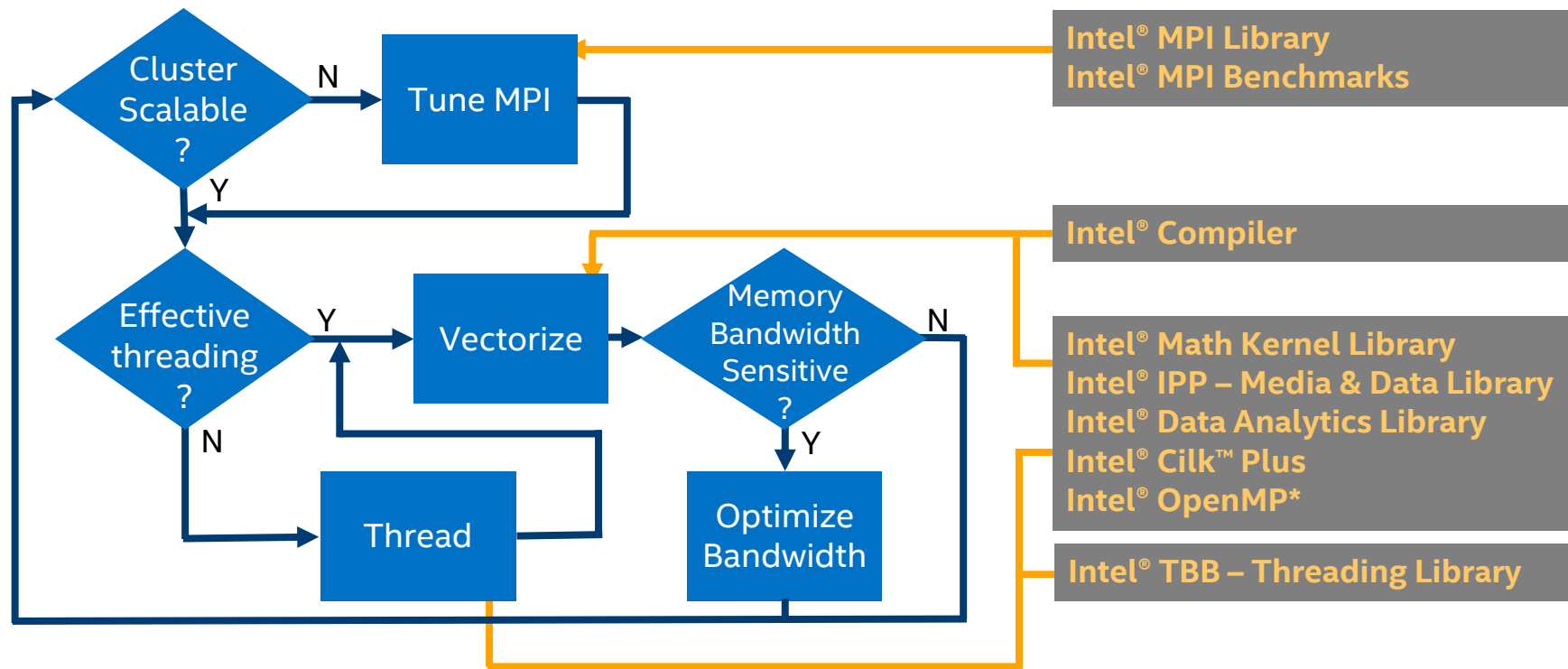
# Performance Analysis Tools for Diagnosis

Intel® Parallel Studio XE



# Tools for High Performance Implementation

Intel® Parallel Studio XE

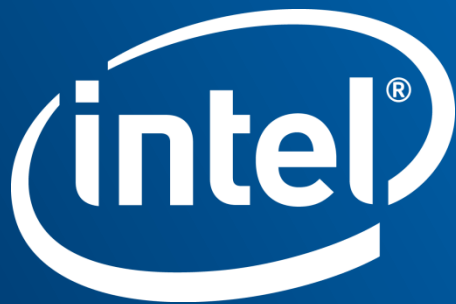


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