

# So you're thinking about coding?

Andrew Monaghan, Research Computing and CRDDS,

Katie Mika, University Libraries and CRDDS,  
University of Colorado Boulder

# Be Boulder.



University of Colorado **Boulder**

# What is coding?

- **Coding** is the process of encoding instructions for execution by a computer. Coding results in **software**.
- **Coding** is synonymous with **programming**.
- **Coding** is done in a variety of **programming languages**.

# Who codes, and why?

- Everyone! For example:
  - Historians mining ancient texts.
  - Psychologists simulating human behavior.
  - Political scientists studying voting patterns.
  - Chemists designing new compounds.
  - Biologists deciphering animal or plant genomes.
  - Neuroscientists exploring brain function.
  - Engineers designing nanomaterials.
  - Geologists simulating earthquakes.
  - Meteorologists modeling climate.

# Programming languages: The 5 generations

- 1GL: Machine language
- 2GL: Assembly language
- 3GL: Imperative language
- 4GL: Declarative language
- 5GL: Natural language



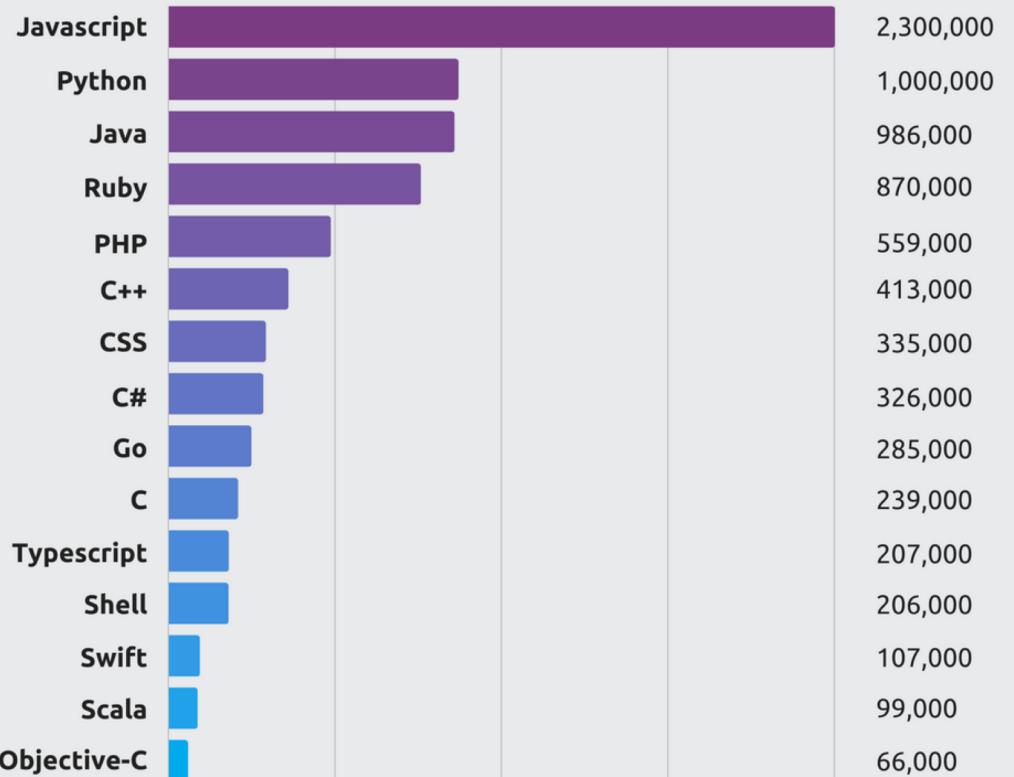
Nearly all of the coding we presently do falls into these two categories

[https://en.wikipedia.org/wiki/Programming\\_language](https://en.wikipedia.org/wiki/Programming_language)

# Most used languages, all categories

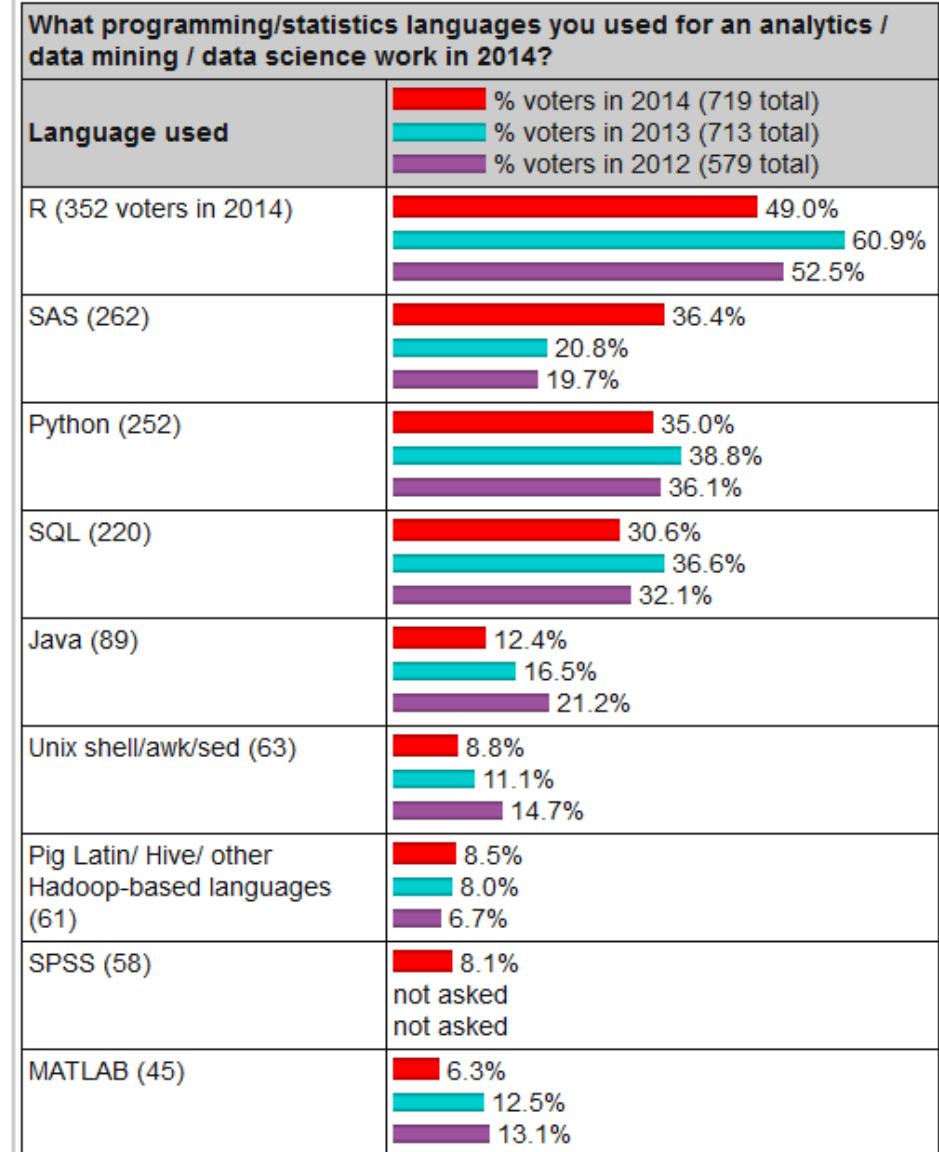
## Most Pull Requests 2017

GitHub



<https://octoverse.github.com/>

# Most used languages, data science



<http://bigdata-madesimple.com>

# Some commonly used languages in the sciences

- Fortran, C, C++ (“compiled languages”)
- **R, Python**, Perl, Java, Matlab (“interpreted languages”)
- Bash, C-shell (shell languages)

# Some common aspects of all languages

- Variables
- Arithmetic expansion
- Decisions
- Loops
- Arguments
- Functions

...Examples of each follow using the *Bash* shell language.

# Common aspect #1: **Variables**

A variable can contain a number, a character, a string of characters.

- Variables enable commonly used values to be recorded only once.
- Variables enable arrays of data to be represented more easily.
- Variables enable values that change frequently to be coded only once.

```
$ PI=3.14159
$ name=(Andy Monaghan)
$ echo "${name[0]} loves $PI"
$ Andy loves 3.14159
```

# Common aspect #2: Arithmetic Expansion

Arithmetic expansion provides a mechanism for evaluating an arithmetic expression and substituting its value. For example:

```
$ sqr_two=$(( 2 * 2 ))  
$ echo ${sqr_two}  
$ 4
```

# Common aspect #3: Decisions

Decisions enable conditional expressions to be evaluated.

- The `if` statement is the most common. For example:

```
x=$(date +%M) #query minutes after the hour
```

```
if [ $x -gt 30 ] ; then
    echo "last half of the hour"
elif [ $x -lt 15 ] ; then
    echo "first quarter of the hour"
else
    echo "we're at ${x}"
fi
```

# Common aspect #4: Loops

Loops enable operations to be done on arrays of data. For example:

```
list="a b c"  
  
for v in ${list} ; do  
    echo $v  
done
```

# Common aspect #5: Arguments

Arguments allow variables to be passed into programs. For example:

---- start program calcsine.sh ---

```
#!/bin/bash
# Calculate the sine of the argument.

sine=$(echo "s($1)" | bc -l )
echo "The sine of $1 is ${sine}"
```

---- end program -----

Now run the program with an argument:

```
> bash calcsine.sh 3.2
```

The sine of 3.2 is -.05837414342757990913

# Common aspect #6: Functions

Functions enable repetitive operations to be coded once and then reused. For example:

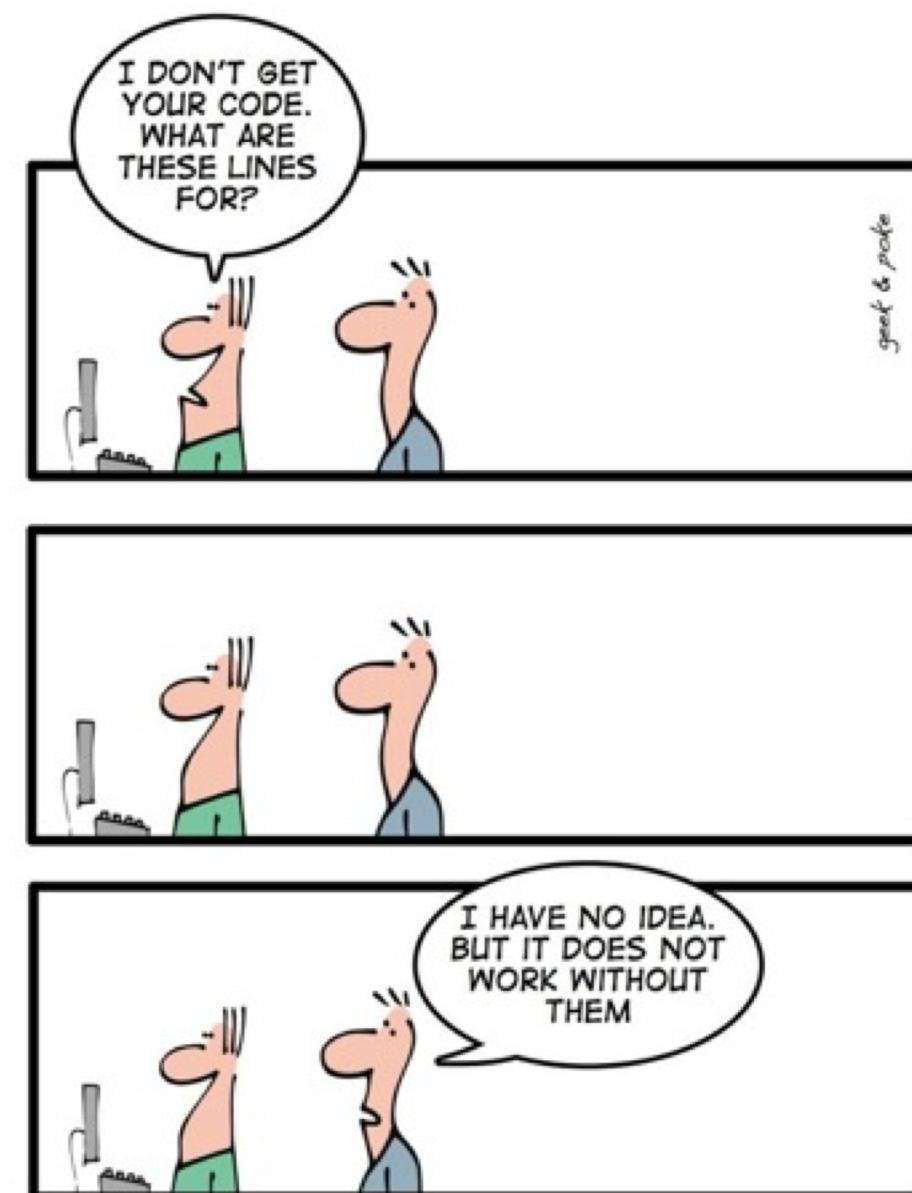
```
----start program-----
#!/bin/bash
#create a function that echoes back the input

gimme () {
    echo $1
}

#now test
gimme Hello
gimme World
```

# Coding best practices

- Make a plan (write out beforehand)
- Document code (comments, README)
- Styling (group, indent, capitalize)
- Use functions where possible
- Avoid ‘hardcoding’ (use variables)
- Version control (Github)



# Programming with Python

- Python is an interpreted language\*.
  - Wide range of uses, considered “general purpose”.
  - It is open source, intuitive and has thousands of packages.
  - Development environments: Jupyter, console, etc.
- 
- Let's do a Mini tutorial: Using Python for human language interpretation

# Programming with R

- R is an interpreted language\*.
  - Particularly useful for statistical analysis and data analytics.
  - It is open source and has thousands of packages.
  - Development Environments: Rstudio, Jupyter, console, etc.
- 
- Let's do a Mini tutorial: Using R to create and plot a simple model in Rstudio

# Scaling up your workflow

- Sometimes your laptop doesn't cut it. For example:
  - You need to process thousands of images.
  - You want to analyze millions of pages of text.
  - You want to do machine learning to train a robot.
  - You want to discover genes associated with a disease.
  - You want to run a climate model.
- ...you're in luck! We have a FREE supercomputer at CU!
  - Porting code from your laptop isn't hard, and we can help.
  - See <http://rc.colorado.edu/> for details

# Resources for further learning (1)

- We offer courses!
  - Coding in R workshop series (Wednesdays 4p-6p., Feb 6-Apr 3)
  - Introduction to Python series (Tuesdays 9a-10:30a., Feb 26-Apr23)
  - Introduction to Bash (3p-5p, Monday Feb 11)
  - ....and more!

See <https://www.colorado.edu/crdds/events> &  
<https://www.colorado.edu/rc/events>

# Resources for further learning (2)

- Personalized help:
  - Interdisciplinary Data Consult Hours (Tue 12p-2p, Norlin E206)
  - LISA Statistics Walk-in Hours (Tue & Thur 12p-2p, Norlin E206)
  - Supercomputing consultations (email [rc-help@colorado.edu](mailto:rc-help@colorado.edu))
- Online software training: <https://software-carpentry.org/lessons/>

# Questions?

**Participant Feedback Survey:**

<http://tinyurl.com/curc-survey18>

**Slides and examples from this presentation:**

[https://github.com/ResearchComputing/coding\\_intro\\_spring\\_2019](https://github.com/ResearchComputing/coding_intro_spring_2019)