Table 1. Set of identified projects (source: own elaboration)

ID	Author/Title/Year of publication	Project goal		
CS01	Nardi, F. et al.	Conceptualising a transdisciplinary approach to using civic wisdom to solve problems and create new knowledge in the field of hydrology.		
	Citizens AND HYdrology (CANDHY): Conceptualising a transdisciplinary framework for citizen science addressing hydrological challenges			
	2021			
	Fritz, L. et al.	A transdisciplinary approach to citizen engagement when examining housing conditions and resident well-being during the COVID-19 lockdown in Switzerland.		
CS02	Explore, engage, empower: methodological insights into a transformative mixed methods study tackling the COVID-19 lockdown			
	2022			
	Spasiano, A. et al.			
CS03	Engagement of online communities within a citizen science framework for improving innovative participation models: Insights from hydrology and environmental monitoring	Conceptualising an approach to transdisciplinary integration of online communities in citizen science projects in hydrology and water resources management.		
	2021			
	Saraò, A. et al.	A transdisciplinary approach to citizen engagement in the post-earthquake macroseismic data collection process.		
CS04	On the crowdsourcing of macroseismic data to characterise geological settings			
	2023			
	Mattke, R. et al.	A transdisciplinary approach to engaging		
CS05	Mapping Prejudice: The Map Library as a Hub for Community Co-Creation and Social Change	the civic community to read historical property deeds and transcribe information necessary to locate racial boundaries		
	2022	placed on a generated digital map.		
	Hubbell, B. J. et al.	A transdisciplinary approach to		
CS06	Understanding social and behavioural drivers and impacts of air quality sensor use	responsible innovation that connects citizens with air quality scientists at the level of approach development, testing,		
	2018	and crowdsourcing in data analysis.		
CS07	Taylor, A. et al.	Conceptualising assumptions for future		
	Defining research priorities for youth public mental health: reflections on a coproduction approach to transdisciplinary working	research aimed at supporting youth menta health through engaging transdisciplinary stakeholder groups.		

	2022			
CS08	Henshilwood, E. et al.			
	A Transdisciplinary Inquiry Into Sustainable Automobility Transitions: The Case of an Urban Enclave in Cape Town	Transdisciplinary study of sustainable changes in automobility on the example of an urban enclave in Cape Town, using CS to collect data and information.		
	2019			
CS09	Nik-Bakht, M., El-Diraby, T. E.			
	Sus-tweet-ability: Exposing public community's perspective on sustainability of urban infrastructure through online social media	Using collective social intelligence to extract and classify knowledge from social media content about the sustainable development of urban infrastructure.		
	2016			
CS10	Bono, C. et al. Pernici, B.	Both articles concern the CROWD4SDG		
	<ol> <li>A Citizen Science Approach for Analysing Social Media With Crowdsourcing</li> <li>CROWD4SDG: Crowdsourcing for sustainable developments goals</li> </ol>	project, the main goal of which is the development of citizen science based on new IT tools, which will facilitate the bottom-up (citizen) generation of projects and ensure their high quality while setting best practices in this area.		
	2023 2020			
	Durso, A. M. et al.	The utilitarian goal of the transdisciplinary		
CS11	Crowdsourcing snake identification with online communities of professional herpetologists and avocational snake enthusiasts	project was to assess the possibility of using citizen knowledge to quickly and accurately identify various species of snakes based on photos posted online. The		
	2021	cognitive objective was to assess the potential role of citizen science and CS in supporting epidemiological activities in the field of snakebites.		

Table 2. The frequency of CS roles in the analysed set of projects (source: own elaboration)

		Role					
Case	Count	R1	R2	R3	R4	R5	R6
CS01	1			1			
CS02	2	1			1		
CS03	4			1	1	1	1
CS04	3			1	1		1
CS05	6	1	1	1	1	1	1
CS06	2			1	1		
CS07	6	1	1	1	1	1	1
CS08	6	1	1	1	1	1	1
CS09	5	1	1	1	1	1	
CS10	4	1	1	1		1	
CS11	3		1	1		1	
	Count	6	6	10	8	7	5

 Table 3. The co-occurrence of roles in the analysed set of projects (source: own elaboration)

Minimum	Maximum

Roles	R1	R2	R3	R4	R5	R6
R1						
R2						
R3						
R4						
R5						
R6						

L2: L3: L4: L1: Knowledge **Participatory** Transdisciplinary Crowdatasourcing acquisition approach approach User Roles: Co-**User Roles: User Roles: User Roles:** Data Creator / Observer / Expert Collaborator / Team Contributor Implementer / Informant Member Change Agent **Platform Logic: Platform Logic: Platform Logic: Platform Logic:** Full Stack Contextual Insight Collaborative Data Collection Innovation **System** Workspace Engine Ecosystem **Data Flows: Data Flows: Data Flows: Data Flows:** Distributed & **Bidirectional** Iterative / Cyclical Unidirectional **Autonomous** 

Fig. 1. The 4L model (source: own elaboration)