

Chi Xing

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Education

University of Edinburgh M.Sc Artificial Intelligence (Outstanding Thesis)	Edinburgh, UK 2024/09 – 2025/09
<ul style="list-style-type: none">Focused on various machine learning architectures, ranging from basic neural networks to advanced modern architectures (Transformer, Diffusion Model, Visual Auto-Regressive Model, etc.)Thesis is focused on Carbon-Aware Geospatial Shifting of LLM Training Workloads, which is supervised by Prof. Luo Mai.	
University of Liverpool & Xi'an Jiaotong-Liverpool University B.Sc Computer Science (1st class with honors)	Liverpool, UK & Suzhou, China 2020/09 – 2024/07
<ul style="list-style-type: none">Research Interest Points: Algorithm Design, C++/C/C#, Machine Learning, Trustworthy AI, Web Development.Thesis is focused on scheduling algorithms for modern smart grid. This project is supervised by Prof. Prudence Wong.	

Selected Open Source Projects

ServerlessLLM (OSDI 2024) Core Contributor, Code Reviewer	500+ GitHub Stars 2024/11 – Present
<ul style="list-style-type: none">Proficient in building large-scale distributed inference systems using Hugging Face Transformers and vLLM.Designed and implemented an end-to-end serverless PEFT LoRA fine-tuning solution within the ServerlessLLM ecosystem to provide on-demand, cost-effective model customization services (#251, #189). This makes model developers only focus on their model architecture and no longer concern themselves with system-level issues.Built a multi-tenant LoRA-as-a-Service solution enabling shared base-model instances and multi-tier NVMe SSD/DRAM caching, substantially improving model-loading efficiency and GPU utilization. (#248, #221).	

Casibase (Casbin Open-Source Community) Core Contributor, OSPP (Open Source Promotion Plan) 2024 Mentor	4k+ GitHub Stars 2024/01 – Present
<ul style="list-style-type: none">Enhanced the platform's core multi-modal capabilities: Deeply integrated various large multi-modal models to enable end-to-end functionalities for image understanding, generation, and mixed-media dialogue. Optimized user experience with features like drag-and-drop uploads and URL parsing (#925, #895, #717, #716).Improved the core RAG workflow by designing efficient text-splitting strategies, integrating lightweight knowledge-graph analysis, and implementing a hierarchical vector-retrieval pipeline that combines LLM-based semantic pruning with ANN similarity search, yielding significantly higher retrieval precision. (#1539, #778, #727).Expanded and optimized LM support: Integrated multiple industry-leading models and engineered a model provider multiplexing mechanism, allowing the system to dynamically select models based on load and cost (#785, #783, #703).Led full-stack development and performance optimization: Utilized Go (BeeGo) and React.js to independently deliver features including real-time billing & usage statistics (#898, #735), rich text rendering (LaTeX, code highlighting) (#775, #776), and front-end optimizations that enhanced message rendering speed and system stability (#777, #954).	

Publication

Preference Alignment on Diffusion Model: A Comprehensive Survey for Image Generation and Editing Computer Science Review (Journal)	2025/02
<ul style="list-style-type: none">Preference Alignment on DMs Application section, investigated and summarised a set of application paradigms.	

Work Experience

N8 CIR Research Intern@Computational Biology Facility, AIBIO UK 2025 Poster	Liverpool & York, UK 2024/06 – 2024/09
<ul style="list-style-type: none">Built an automated evaluation pipeline that extracted entities from model outputs and compared them with manually curated biomedical datasets (VEuPathDB), producing an objective scoring system for precision benchmarking.Designed and implemented a summarization workflow that reduced input size by 90%, improving inference speed (600 -> 300 min) and accuracy (0.42 -> 0.45 score) under constrained context windows.Benchmarked and optimized LLMs (e.g., Llama 3.1-70B/405B, DBRX, Mixtral-8x22B) for biomedical information extraction by quantizing models via Llama.cpp (4- to 8-bit) and deploying large-scale inference on HPC clusters (NVIDIA GH200, A100) using MPI-based multi-GPU parallelization to analyze hardware-specific efficiency trade-offs.	

IFLYTEK

SDE@R&D

Suzhou, China

2022/06 – 2022/09

- Enhanced the accuracy of location-based NLP tasks within the IFLYTEK “Police Super Brain” system by **conducting meticulous data annotation** and quality assurance, **correcting machine-labeled address POIs**, and applying foundational knowledge of **entity relationship extraction**.

Academic Experience

ChaseGreen: Carbon-Aware Geospatial Shifting of LLM Training Workloads

2025/06 - 2025/09

Co-First Author (ICML2026 Under Review)

- Design and built an efficient migration abstract API (cross multiple regions on AWS):** a memory-to-memory, geo-distributed, multi-stream TCP migration API that attains >99% bandwidth utilization, reduced migration cost/time by **16.4%** vs. SOTA approaches.
- Proposed a long-horizon, carbon-aware planner** based on Rolling Horizon Dynamic Programming that cuts total emissions by up to **59.2%** vs. heuristic baseline.
- Evaluation on methodology on real pre-training workloads**, which got exposure on Megatron-LM and DeepSpeed

RLCookbook

2025/04

- Implemented Dynamic Programming algorithms (Value Iteration and Policy Iteration) to solve Markov Decision Processes and verify policy convergence. **Built RL agents**, including ϵ -greedy exploration, Q-Learning, and on-policy every-visit Monte Carlo, trained on FrozenLake-8x8-v1 for performance comparison under stochastic transitions.
- Designed and optimized Deep Q-Network agents** with replay buffers, target networks, and ϵ -scheduling strategies (linear / exponential decay), benchmarking against discrete tabular baselines on MountainCar-v0 and CartPole-v1.
- Extended the framework to continuous control** by implementing Deep Deterministic Policy Gradient (DDPG) with actor-critic networks, Gaussian exploration noise, and soft target updates (τ -updates), achieving high-return performance in Racetrack (HighwayEnv).

MuralXGAN: Text-Guided Dunhuang Mural Image Inpainting Framework

2025/02 - 2025/04

- Developed a text-guided restoration pipeline** using GPT-4o captions and a fine-tuned CLIP encoder to steer a UNet with cross-modal attention and an SN-PatchGAN discriminator.
- Built a reproducible MuralDH training/eval stack;** generated irregular Perlin masks (10–60%) and random mask permutation to create pseudo ground truth with 1.49% overlap to real damage, improving generalization.
- Tech: PyTorch, CLIP fine-tuning, Cross-Attention, SN-PatchGAN, Perceptual Loss, PSNR/SSIM.

Predicting CT Slice Locations

2024/11

Machine Learning & Pattern Recognition

- Built a machine-learning system to **predict anatomical slice positions from CT features**, implementing linear/logistic regression and neural networks from first principles in NumPy and SciPy (minimal external ML libraries).
- Designed a Gaussian-process Bayesian optimization loop** for NN hyperparameters and a comprehensive evaluation framework (validation/test splits, learning curves, error tracking).

Hackathon

2023 BMW Hackathon

Shenyang, China

2nd Place, HVB Reuse for Energy Saving in Production Channel

2023/08

- Designed a power scheduling algorithm:** formulated a dynamic programming model based on electricity price fluctuations, photovoltaic generation, and solar radiation intensity; derived the dynamic transition equations and successfully solved for the optimal scheduling strategy.
- Developed a battery dispatch strategy:** proposed a scheduling method based on greedy algorithms for energy storage cabinets utilizing retired automotive batteries, effectively mitigating battery degradation; theoretically validated the strategy by proving its greedy choice and optimal substructure properties.
- Engineered and deployed the system:** containerized the scheduling solution using Docker.

Skills

- Programming Language & Tools: C/C++, Python, Go, JavaScript, Rust, Java, Git, Linux, Shell
- Deeplearning Framework: Pytorch, Megatron-LM, DeepSpeed, Scikit-learn, Huggingface-Transformers
- Distributed System/Computing: Docker, SLURM, MPI, Ray