



Rashid Khan

Date of birth: 02/04/2006

Place of birth: Peshawar,
Pakistan

Nationality: Pakistani

Gender: Male

Contact

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<https://reshikhan.github.io/Rashidkhanportfolio/>



europass

ABOUT MYSELF

I am a motivated Computer Science student who completed Higher Secondary School Education in 2024 with an A+ grade in Computer Science. I have a strong interest in programming and software development and basic experience in C++, Java, HTML, and CSS through academic study and self-learning. I am eager to further develop my skills and contribute to innovative academic and technical projects.

EDUCATION & TRAINING

01/11/2022 - 01/08/2024 Peshawar, Pakistan

Higher Secondary School Education (HSSC) Government College Peshawar, Pakistan

Subjects: Computer Science, English, Mathematics, Physics

Field(s) of study: Computer use, Information and communication technologies not elsewhere classified | **Final grade:** Grade: A+ | **Level in EQF:** EQF level 4

03/04/2017 - 01/08/2022 Peshawar, Pakistan

Secondary School Education (SSC) Peshawar Model School Boys-1, Warsak Road, Peshawar, Pakistan

Subjects: General Science, English, Mathematics, Physics

Final grade: Grade: A+ | **Level in EQF:** EQF level 3

SKILLS

C++ -Basics | HTML (Basics) | CSS | Google Drive

LANGUAGE SKILLS

MOTHER TONGUE(S): Pashto | Urdu

OTHER LANGUAGE(S):

English

Listening B2

Reading B2

Writing B2

Spoken production B2

Spoken interaction B2

HONOURS AND AWARDS

01/05/2017 Government Primary School Patwar Bala Peshawar

Overall Topper of Government Primary School

03/04/2017 Peshawar Model School Boys-1, Warsak Road Peshawar, Pakistan

Goodwill Scholarship

CERTIFICATIONS

Simplilearn, 05/10/2025

C Programming Basics

Online self-paced course (Simplilearn)

Link

<https://www.simplilearn.com/>

Simplilearn, 05/10/2025

● Introduction to HTML

Online self-paced course (Simplilearn)

Simplilearn, 04/10/2025

● Introduction to Generative AI

Online self-paced course (Simplilearn)

PROJECTS

17/07/2024 - Current

● Github

Hand Tracking Control Snake Game

- Developed a computer vision-based snake game controlled by hand gestures
- Technologies: Python, OpenCV, MediaPipe

3D UI Portfolio

- Designed a 3D interactive personal portfolio website
- Technologies: HTML, CSS, JavaScript

Links <https://github.com/Reshikhan/Hand-TrackingControl-Snakegame.git> |

<https://github.com/Reshikhan/3d-Ui-Portfolio.git>