



Pods

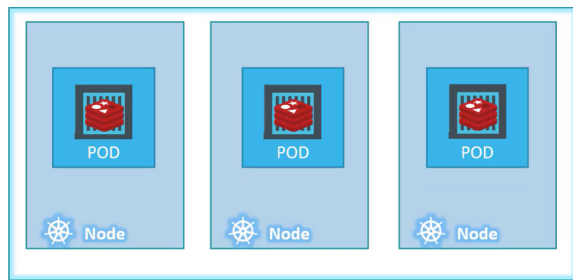
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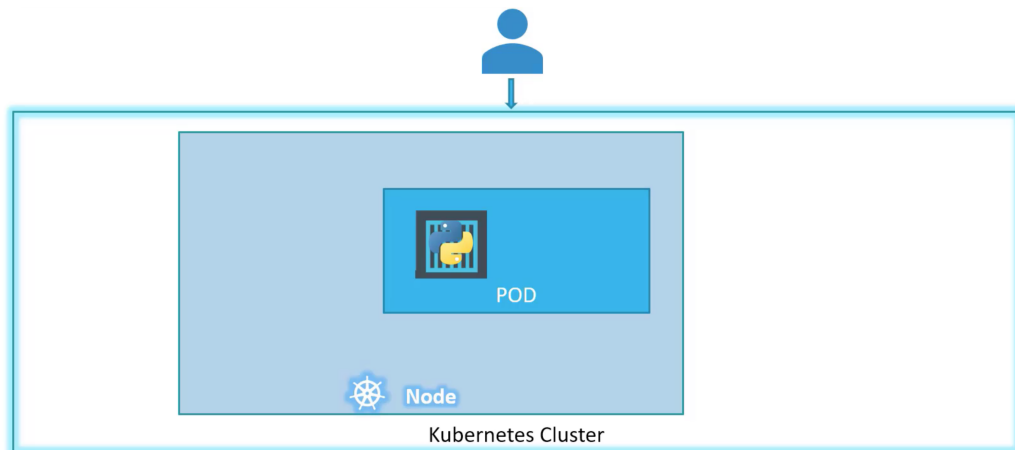
PODS

- Before we get into PODs, let's try to assume the following have been setup already.
- At this point, let's assume the application is already developed and built into docker images and it is available in the docker repository (Docker hub), Hence Kubernetes can pull it down.
- Let's also assume Kubernetes cluster is already been setup and working.
- As we discussed before with help of Kubernetes our ultimate aim is to deploy applications in form of containers on a set of machines. [Which are configured as worker nodes in a cluster]
- However Kubernetes is not going to deploy containers directly in worker nodes.
- Instead, containers are going to be encapsulated into the Kubernetes object called PODs.
- PODs is the smallest object which you can create in Kubernetes.

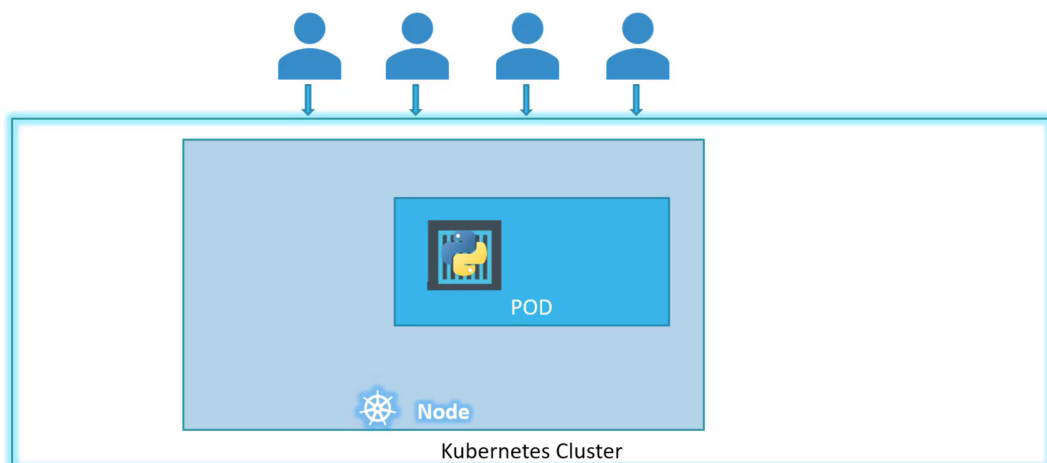


Lets try to understand this more in details

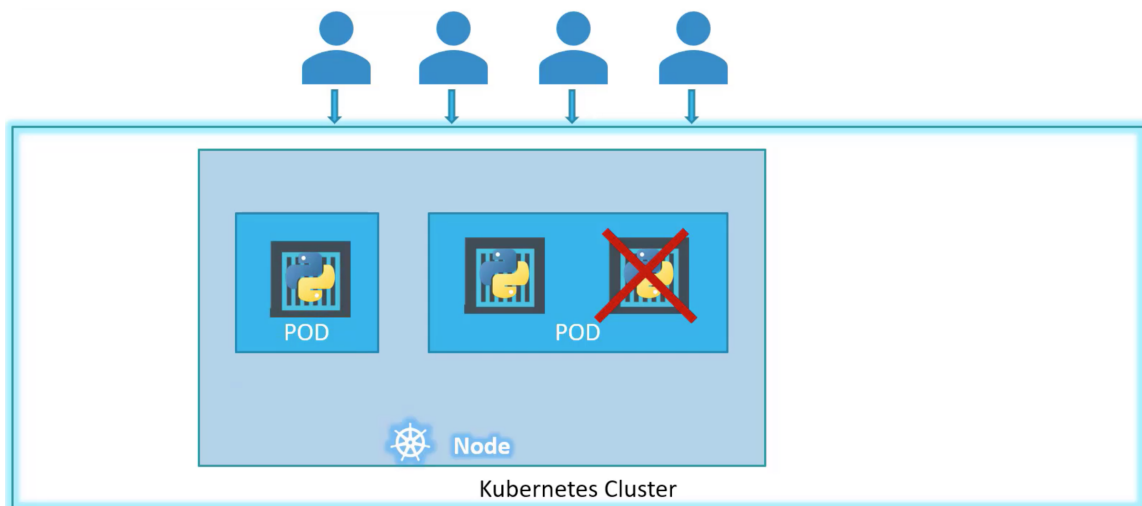
- Here we see, we have single node Kubernetes cluster with single container contains your application which is running inside Pod.



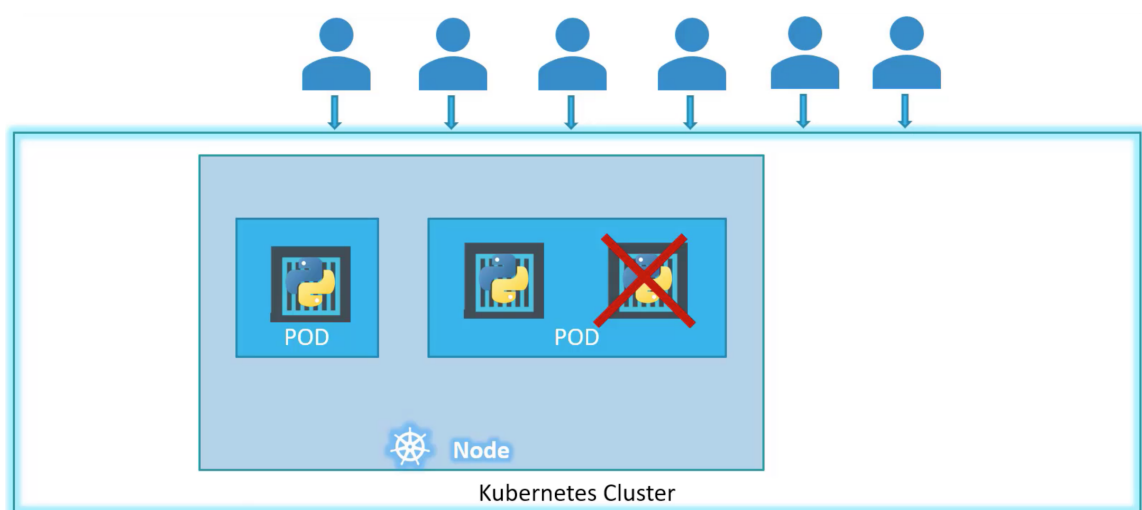
- Right now the number users accessing your application is one, What if the number of user accessing your application is getting increased ?



- In this case you may need to scale your application to server the demand.
- You may need to create additional instances to share the workload.
- Now where would you spin up additional instances (containers).
- Do we bring new instances within the same PODs ?
- No we are going to create new pod altogether which is going to contain fresh container with same application.

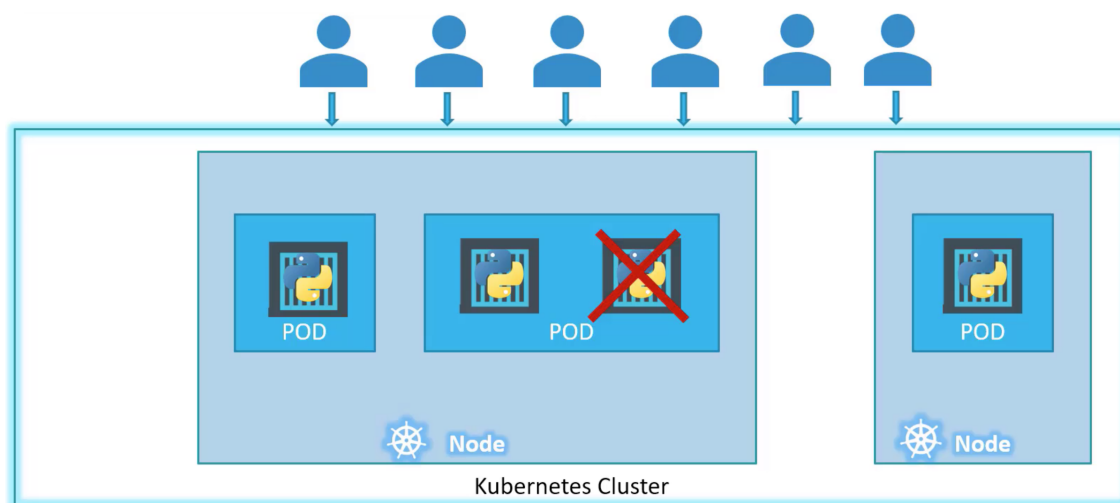


- As you can see, we now have two instances of our web application running on two separate PODs on same Kubernetes cluster.
- But what if the user base further increases and your current node has sufficient capacity ?



- Well in that case you can create new set of nodes and add it to cluster.

- Further PODs will be deployed in on a new node, This will expand the clusters physical capacity.



To summarise :

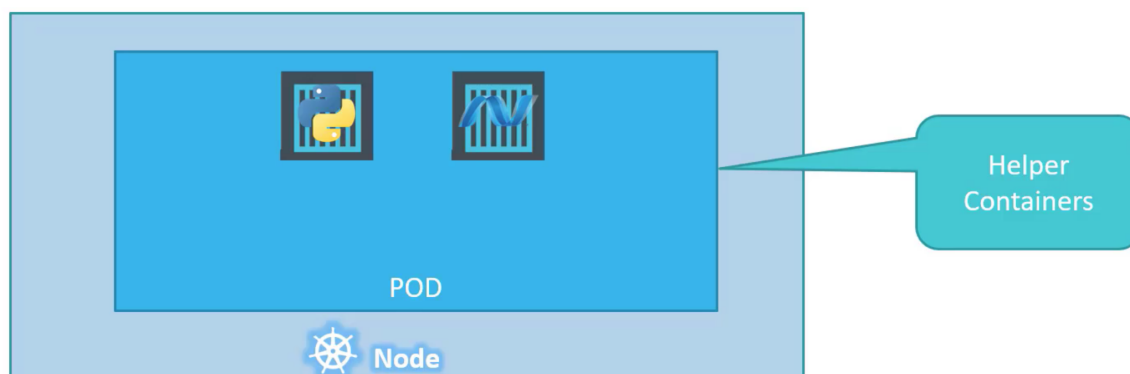
- POD is an Kubernetes object which is going to help you to encapsulate and run the container.
- PODs usually have 1-1 relationship with containers which is running your application.
- To scale up you can create new POD and to scale down you can delete the existing POD.
- Also, you are not going to add any containers into existing POD to scale your application.

Multi-container PODs

I just said that PODs usually maintain 1-1 relationship with containers but are we restricted to having single container in an single POD ? and the Answer would be No.

- A single POD can have multiple containers, but the criteria to have many container in POD is every container should server different purpose.
- As we discussed earlier, if our intention is to scale up the existing container we should always go with new POD.
- Lets assume this scenario, we have an web application and it may require some helper container which is going to serve required data main container. [Basically supporting machines for main application container]

- In this case you may need your helper containers to live alongside with your main container.

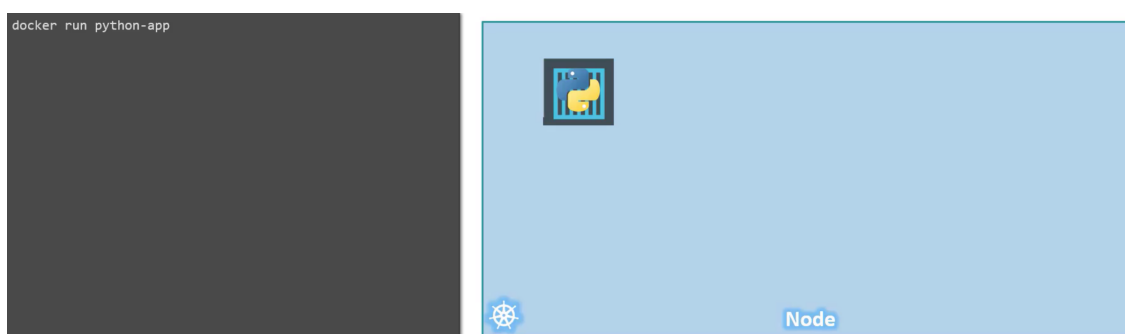


- As an exceptional Kubernetes allows you to put this kind of containers into same POD.
- Now, when an application container is created the helper containers also get created and when it dies helper also dies since they are part of same POD.
- These containers can communicate each other directly by referring to each other as localhost since they share the same network space.
- Also they can easily share the same storage between each other.

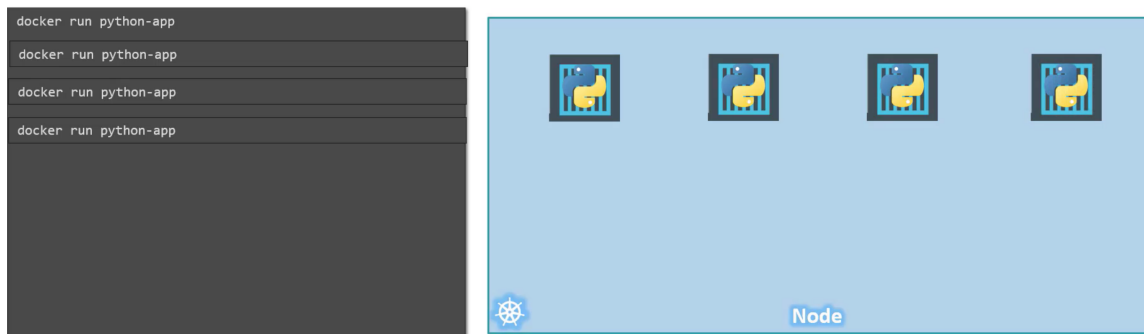
PODs vs Containers

To understand better about PODs - Lets try to understand the below scenario.

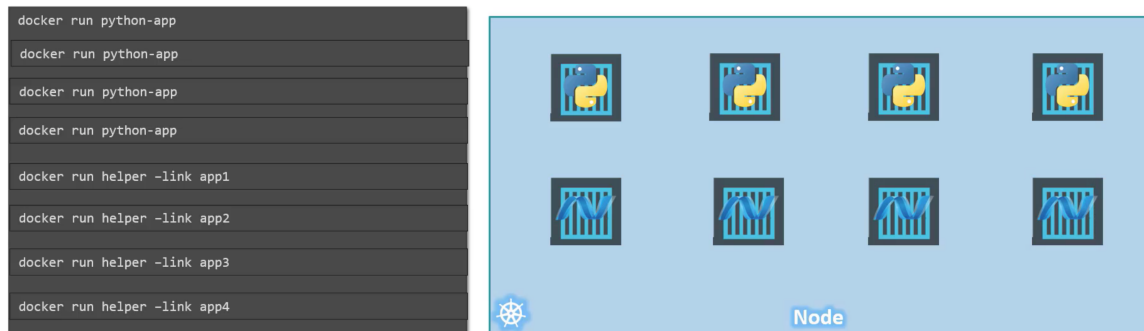
- Let's not think about Kubernetes now.
- Imagine you want to host your application in an container.
- You are going to simply trigger docker run command and create container which will be accessed by your customers.



- Eventually over the period of time when load increases you main create more number of containers more similar to that.



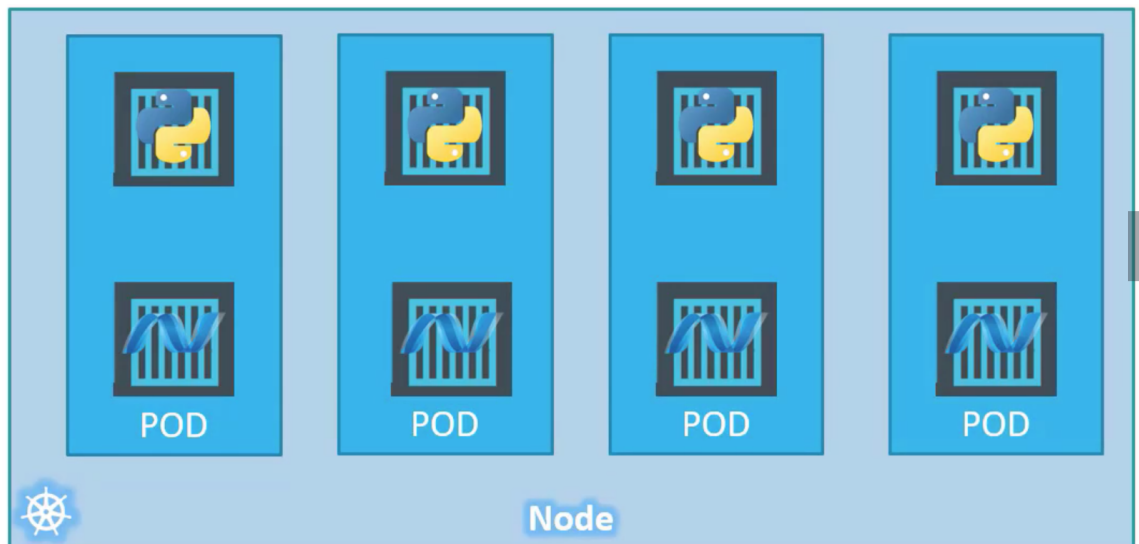
- In future, our application is further developed undergoes architectural changes. In this case number of machine grows and gets complex.



- In this case you may need to care of enabling communication between containers.
- Ensure machines are servers with proper shared storage.
- Also keep a track of which machine is created for which purpose.
- Also need to ensure removing/creating helper machine when relevant master machines is removed.
- Hence while your infrastructure grows it may become very difficult to manage these things.

Now with help of Kubernetes "PODs" we are going to eradicate all this complications because PODs will take care of

- Creating & removing containers.
- Maintaining communication between other machines in POD.
- Ensuring Network & Storage is properly shared among machines.



- If you think in longer run this way of implementation is good by foreseeing the upcoming architectural changes and scalability.
- Also note that multi-pod container is a rare use case. Our focus would be more on single container per PODS in upcoming sessions.