Eshop

Cart

{% block js %}

<script>

console.log('working')

if(localStorage.getItem('cart') == null)

{

var cart={};

}

else{

cart= JSON.parse(localstorage.getItem('cart'));

}

</script>

{% endblock%}

In the above code, we are using an if-else loop to check whether the cart exists or not. If the cart does not exist, then we are creating an empty dictionary named cart. Otherwise, we are loading the cart with the help of the JSON.parse function.

After doing this, restart the development server and click on the console option of the chrome developer tools. If you see a screen like the below image, then we are on the same page.

$('.cart').click(function(){

console.log('clicked');

var idstr= this.id.toString();

console.log(idstr);

if(cart[idstr]!= undefined) {

cart[idstr] = cart[idstr]+1;

}

else{

cart[idstr] = 1;

}

console.log(cart);

localStorage.setItem('cart', JSON.stringify(cart));

});

In the above code, we are selecting the cart with the help of a jQuery selector and running the click function over it. After doing this, replace all the <a href="#" class="btn btn-primary">Add to Cart</a>--> with <button class="btn btn-primary cart">Add To Cart</button>.  Here, we are assigning the cart class to the buttons so that we can apply jQuery selectors on the buttons. After doing this restart the development server and head over to the console. Now, click on any "Add To Cart" button, you will notice that every time you click on the button, clicked function gets incremented by 1. You can also notice the same thing in the below image, I clicked on "Add To Cart" button fifteen times and clicked function is returning 15.