

REPORT 6115B1215929F300187A3D0B

Created Thu Aug 12 2021 23:39:13 GMT+0000 (Coordinated Universal Time)

Number of analyses 1

User 6115a8878bfa12948df2999d

REPORT SUMMARY

Analyses ID Main source file Detected vulnerabilities

<u>a20f195c-6109-4def-9c60-4eccf3c04d79</u> Ballot3.sol 4

Started Thu Aug 12 2021 23:39:21 GMT+0000 (Coordinated Universal Time)

Finished Thu Aug 12 2021 23:54:30 GMT+0000 (Coordinated Universal Time)

Mode Standard

Client Tool Remythx

Main Source File Ballot3.Sol

DETECTED VULNERABILITIES

(HIGH	(MEDIUM	(LOW
0	0	4

ISSUES

LOW A floating pragma is set.

SWC-103

The current pragma Solidity directive is ""^0.6.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source file

 $@ openzeppe \verb|lin/contracts-ethereum-package/contracts/math/SafeMath.sol| \\$

Locations

LOW State variable visibility is not set.

It is best practice to set the visibility of state variables explicitly. The default visibility for "candidates" is internal. Other possible visibility settings are public and private.

SWC-108

Source file

@ open zeppelin/contracts-ether eum-package/contracts/math/SafeMath.sol

Locations

```
* Arithmetic operations in Solidity wrap on overflow. This can easily result
by in bugs, because programmers usually assume that an overflow raises an

* error, which is the standard behavior in high level programming languages.

* 'SafeMath' restores this intuition by reverting the transaction when an

* operation overflows.
```

LOW State variable visibility is not set.

It is best practice to set the visibility of state variables explicitly. The default visibility for "isOpen" is internal. Other possible visibility settings are public and private.

SWC-108

Source file

 ${\tt @openzeppelin/contracts-ethereum-package/contracts/math/SafeMath.sol}$

Locations

```
25  */
26  function add(uint256 a, uint256 b) internal pure returns (uint256) {
27  uint256 c = a + b;
28  require(c >= a, "SafeMath: addition overflow");
```

LOW State variable visibility is not set.

It is best practice to set the visibility of state variables explicitly. The default visibility for "owner" is internal. Other possible visibility settings are public and private.

SWC-108

Source file

@openzeppelin/contracts-ethereum-package/contracts/math/SafeMath.sol

Locations

```
function add(uint256 a, uint256 b) internal pure returns (uint256) {

uint256 c = a + b;

require c >= a, "SafeMath: addition overflow");

return c;
```