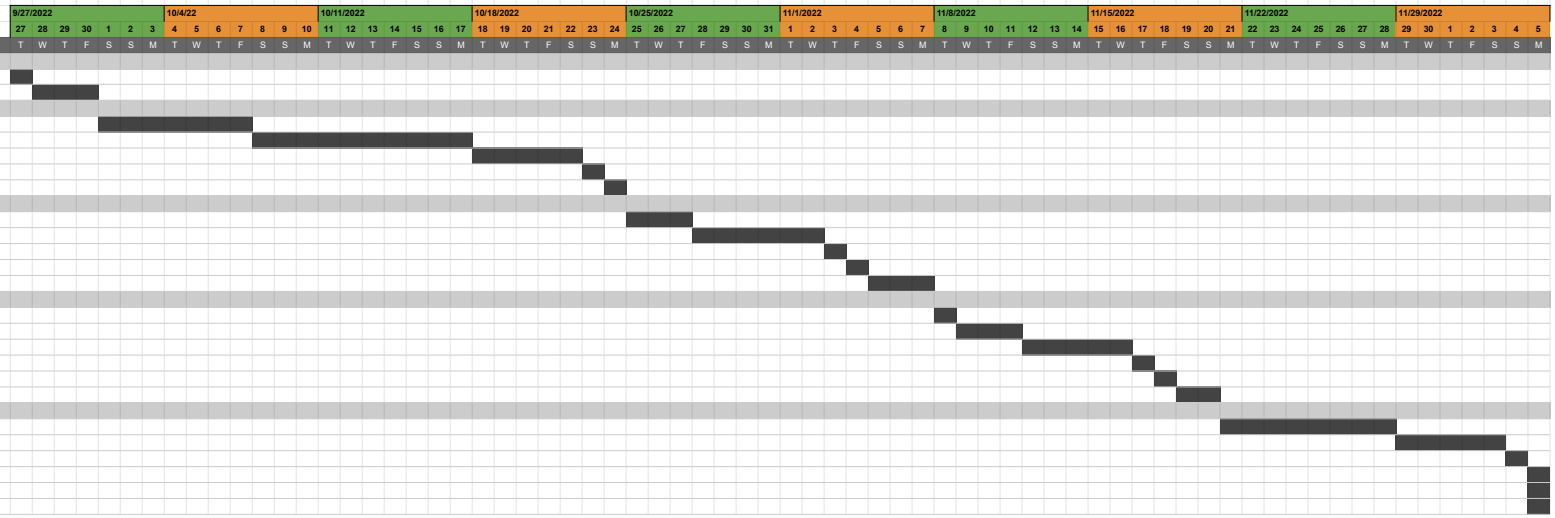
Project Timeline

Project Start: 9/27/22

Team 2 CS 4361.001 F22

TASK	START	DAYS	END
Phase 1:			
Proposal Submission	9/27/22	1	9/27/22
Finalize Idea and prep.	9/28/22	3	9/30/22
Phase 2:			
Begin Game Assets	10/1/22	7	10/7/22
Code (Part 1)	10/8/22	10	10/17/22
Begin Environment	10/18/22	5	10/22/22
Phase 1 Testing/Editing	10/23/22	1	10/23/22
Project Progress Submission	10/24/22	1	10/24/22
Phase 3:			
Finalize Game Assets	10/25/22	3	10/27/22
Code (Part 2)	10/28/22	6	11/2/22
Begin Project Powepoint	11/3/22	1	11/3/22
Begin Project Final Report	11/4/22	1	11/4/22
Finalize Game Environment	11/5/22	3	11/7/22
Phase 4:			
Phase 2 Testing/Editing	11/8/22	1	11/8/22
Finish Environment	11/9/22	3	11/11/22
Code (Part 3)	11/12/22	5	11/16/22
Finalize PowerPoint	11/17/22	1	11/17/22
Phase 3 Testing/Editing	11/18/22	1	11/18/22
Prepare for in person Present.	11/19/22	2	11/20/22
Phase 5:			
Finalize Code	11/21/22	8	11/28/22
Finalize Project	11/29/22	5	12/3/22
Finalize Report	12/4/22	1	12/4/22
Code Submission	12/5/22	1	12/5/22
Powerpoint Submission	12/5/22	1	12/5/22
Report Submission	12/5/22	1	12/5/22