



## **SUGGESTED RANKS, REQUIREMENTS, ROLES, and PERMISSIONS**

### **BUILDER:**

- **REQUIREMENTS/OBTAINING ROLE**
  - Minimum of 2 months active in the community.
  - Minimum of 15 hours/month online.
  - Trusted player with no concerns of them abusing creative.
  - Quality building skills with attention to detail and design.
  - Players may ask to become a builder, in which their name would be put on a list for consideration. Senior staff will review the list as needed and select new builders.
  - Can be a Per Server rank. (ie, players who prefer to stay on Original may do so etc...)
- **ROLES**
  - Work with MOD 1 and other builders on Server Build Projects.
  - Can be assigned smaller projects to do on their own as needed.
- **PERMISSIONS**
  - GameMode for creative access on build projects.

### **MOD 1:**

- **REQUIREMENTS/OBTAINING ROLE**
  - Minimum of 3 months active in the community with 1 Month as Builder or 4 months active in the community if candidate is not available from Builders..
  - No complaints/Issues on record that would lead concern about the player being server staff.
  - Quality building skills with attention to detail and design.
  - Ability to get along with other players and lead projects.
  - Initially, MOD 1s will be selected from current staff/players. Going forward, MOD 1s will be selected from the pool of Builders.
  - Other MOD 1s will work with MOD 3s to select new MOD 1s from the Builders group.
  - Can be a Per Server Rank.
- **ROLES**
  - Oversee and work with Builders on server projects to ensure completion and quality.
  - Assist players with day to day minor issues.
  - Resolve conflicts between players. If needed, escalate to Mod 3 for support.
  - Respond to and handle tickets assigned to them. If needed, re-assign tickets to Mod 2 or Mod 3.
  - Work with other staff for planning of server projects.
  - Define project WorldGuard regions and set proper flags for them.
  - Create and/or update GitHub information for build projects.
  - Log all actions regarding player issues, player support, etc... in the GitHub and Staff Forum as needed.
  - Monitor server for griefing/cheating.
    - If cheating/griefing is suspected or reported, document all evidence and post in Staff Forum.
    - If active griefing/cheating is currently occurring, begin documentation and notify MOD 3 or Admin immediately. If no higher staff is available, document everything and use /kick. If offending player returns and continues their actions, do a 12 hour tempban to keep them out to give senior staff time to respond.

- Watch for the player to join other servers in our community if kicked/tempbanned from 1 server and handle if they do.
  - DOCUMENT EVERYTHING AND POST IN STAFF FORUM.
- PERMISSIONS
  - IN GAME PERMS
    - Creative
    - Fly
    - Give and/or JEI/NEI Cheat
    - WorldGuard and WorldEdit
    - GriefPrevention Bypass Claims
    - Access to Block Logging and Anti Cheat plugins
    - Vanish
    - Force TP
    - Kick
    - TempBan
    - Dark Green name (&2)
  - WEBSITE PERMS
    - Access to Ticket System
    - Access to the Staff Forum.
  - OTHER PERMS
    - Access to GitHub to create/update projects and document issues/actions.

## MOD 2:

- REQUIREMENTS/OBTAINING ROLE
  - Minimum 5 Months active in community.
  - No Complaints/issues on file leading to concern about being server staff
  - Demonstrate basic skill and willingness/ability to learn server operation, management, and troubleshooting.
  - MOD 2s may be pulled from Builders, MOD 1s or from player base.
  - Other MOD 2s will work with MOD 3s in selecting new members and MOD 3s will provide recommendations to Admins for final selection.
  - Can be a Per Server rank but preferred to be Community Wide.
- ROLES
  - Primary staff for handling tickets.
    - Respond to and handle technical tickets. Assign to Admin if needed.
    - Assign minor issues to MOD 1, unless it has been re-assigned back to MOD 2.
    - Assign player v player conflict tickets to MOD 1.
    - Assign player v staff and staff v staff tickets to MOD 3 unless involving MOD 3, then assign to admin.
  - Diagnose and resolve technical issues affecting gameplay
  - Assist Admins with setting up new servers and with adding new features to existing servers.
  - Locate and address LAG issues in game. If needed, work with players to reduce lag.
  - Document all actions in GitHub.
- PERMISSIONS
  - IN GAME
    - Full perms including access to server profiling and TPS/Lag monitoring tools/plugins.
    - Pink name (&D)
  - WEBSITE PERMS
    - Same as MOD 1

- Access to backend to look at player information and store data for issues with failed purchases.
- SERVER/OTHER PERMS
  - Access to control panels for all servers.
  - FTP Access to servers.
  - Full access to GitHub

### MOD 3

- REQUIREMENTS/OBTAINING ROLE
  - Minimum of 6 months active in community
  - Minimum of 3 months as MOD 1 or MOD 2
  - Ability to calmly respond to and resolve conflicts.
  - MOD 3s will be selected from existing MOD 1s or MOD 2s.
- ROLES
  - Oversee MOD 1s and MOD 2s.
  - Respond to and handle tickets assigned to you.
  - Resolve issues between staff and between players and staff. Escalate to Admin if needed.
  - Resolve issues between players at request of MOD 1s. Escalate to Admin if needed.
  - In event of actions that may result in a player being banned or formally warned.
    - Do full investigation and document everything.
    - Report findings and actions in the staff forum.
    - If you decide a warning is sufficient for the 1<sup>st</sup> occurrence, do so.
    - If you decided a ban is warranted, request it in your staff forum post. Permanent bans require the approval of an admin, or of TWO other staff members in writing. If you have the approval of the other 2 staff members, document the confirmation of approval (screenshot of discord messages is sufficient) and include that in the staff forum post. If a ban is issued, you MUST do so across ALL Adultcraft servers.
    - If needed to prevent further griefing before Admin can respond, a 12 hour tempban may be issued if one has not been done already by MOD 1.
  - Recommend players/staff for hiring, promotions, and terminations to Admins.
- PERMISSIONS
  - IN GAME PERMS
    - Full Perms
    - Dark Purple Name (&5) (what current mod color is)
  - WEBSITE PERMS
    - Same as MOD 1.
    - Access to admin backend to look at player information.
  - SERVER/OTHER PERMS
    - FTP Access for server logs
    - Full access to GitHub

### NOTES/COMMENTS

- We need to establish a written set of staff rules/guidelines.
- Staff needs to document everything in the appropriate place for the action/incident (staff forum and/or GitHub)
- Need to create an application that members can submit if interested in the Builder Role. Needs to specify that applications will be reviewed at such times that we decide to add builders. Asking if your app has been reviewed will get it removed from consideration.

- Need to create incident forms to be filled out for various situations (griefing, cheating, stealing, player complaints, Technical Issues, etc... These forms are to be filled out by staff when responding to issues on the server.

Suggested Staff/Members for initial implementation.

- Builder
  - Sparitsa, Teyrz, and (not sure who to add from Original as I'm not familiar with anyone's skills on there other than Ducky's.
- Mod 1
  - Jugs, Lost, Ahmera, Ducky
- Mod 2
  - Thom, Eternalled, GrayPanda
- Mod 3
  - Munch, Racy
- Admins
  - Under, Harry, Resq

This is the initial draft for this proposal. Feel free to offer any feedback or suggested changes.