



# Data Link Protocol

Computer Networks  
Bachelors in Informatics and Computing Engineering

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Tiago Rodrigues up201907021@fe.up.pt  
Mário Travassos upidk@fe.up.pt

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## Summary

This report will cover the first work proposed for the Computer Networks Curricular Unit, with the objective of creating a small application that could transfer data through two computers asynchronously, through a serial port.

The application is capable of transferring files whilst maintaining their integrity, and detect errors in transmission, resolving them if possible.

## Introduction

This report is the result of an examination to the practical component, which was the development of a data transfer protocol. A serial port was used to transfer the files in an asynchronous fashion.

The report is organized as follows:

1. Architecture- Functional blocks and interfaces
2. Code Structure - APIs, main code structures and their relation with the architecture
3. Main use cases - Identification and Call Stack Sequence
4. Data link Protocol - Main functional aspects and implementation strategy
5. Application Protocol - Main functional aspects and implementation strategy
6. Validation - Description of the tests conducted
7. Efficiency - Statistical characterization of efficiency, against a Stop&Wait protocol
8. Conclusion - Summary of the above descriptions, reflection on the learning objectives

- 1 Architecture
- 2 Code Structure
- 3 Main use cases
- 4 The Data link Layer
- 5 The Application Layer
- 6 Validation
- 7 Efficiency
- 8 Conclusion