



# Readers/Writers

# Start

## // File Data.java

```
public class Data {  
    Data(int size) {  
        value = new int[size];  
    }  
    int[] value;  
}
```

## // File Writer.java

```
while (true) {  
    for (int j=0; j < data.value.length; j++) {  
        data.value[j] = random.nextInt();  
    }  
}
```

## // File Reader.java

```
while (true) {  
    StringBuffer buf = new StringBuffer();  
    for (int j=0; j < data.value.length; j++) {  
        buf.append(data.value[j]);  
        buf.append(", ");  
    }  
    System.out.println(buf.toString());  
}
```

# Step 1

**// File Data.java**

```
public class Data {  
    Data(int size) {  
        value = new int[size];  
    }  
    int[] value;  
}
```

**// File Writer.java**

```
while (true) {  
    synchronized(data) {  
        for (int j=0; j < data.value.length; j++) {  
            data.value[j] = random.nextInt();  
        }  
    }  
}
```

**// File Reader.java**

```
while (true) {  
    StringBuffer buf = new StringBuffer();  
    synchronized(data) {  
        for (int j=0; j < data.value.length; j++) {  
            buf.append(data.value[j]);  
            buf.append(", ");  
        }  
    }  
    System.out.println(buf.toString());  
}
```

## Step 2 - 1

**// File Data.java**

```
public class Data {  
    Data(int size) {  
        // ...  
    }  
    int[] value;  
    int noReaders = 0;  
    int noWriters = 0;  
}
```

**// File Writer.java**

```
while (true) {  
    while(data.noReaders != 0  
        || data.noWriters != 0) {  
        // do nothing  
    }  
    data.noWriters++;  
    for (int j=0; j < data.value.length; j++) {  
        data.value[j] = random.nextInt();  
    }  
    data.noWriters--;  
}
```

**// ...**

## Step 2 - 2

```
// File Reader.java
while (true) {
    StringBuffer buf = new StringBuffer();
    while (data.noWriters != 0) {
        // do nothing
    }
    data.noReaders++;
    for (int j=0; j < data.value.length; j++) {
        buf.append(data.value[j]);
        buf.append(", ");
    }
    data.noReaders--;
    System.out.println(buf.toString());
}
```

## Step 3 - 1

**// File Data.java**

```
public class Data {  
    Data(int size) {  
        // ...  
    }  
    int[] value;  
    int noReaders = 0;  
    int noWriters = 0;  
}
```

**// File Writer.java**

```
while (true) {  
    synchronized (data) {  
        while(data.noReaders != 0  
            || data.noWriters != 0) {  
            // do nothing  
        }  
        data.noWriters++;  
    }  
    for (int j=0; j < data.value.length; j++) {  
        data.value[j] = random.nextInt();  
    }  
    data.noWriters--;  
}  
  
// ...
```

## Step 3 - 2

```
// File Reader.java
while (true) {
    StringBuffer buf = new StringBuffer();
    synchronized(data) {
        while (data.noWriters != 0) {
            // do nothing
        }
        data.noReaders++;
    }
    for (int j=0; j < data.value.length; j++) {
        buf.append(data.value[j]);
        buf.append(", ");
    }
    data.noReaders--;
    System.out.println(buf.toString());
}
```

## Step 4 - 1

```
// File Data.java
public class Data {
    Data(int size) {
        // ...
    }
    int[] value;
    int noReaders = 0;
    int noWriters = 0;

    synchronized void requestRead()
        throws InterruptedException {
        while (noWriters != 0) {
            wait();
        }
        noReaders++;
    }

    synchronized void releaseRead() {
        noReaders--;
        if (noReaders == 0) {
            notifyAll();
        }
    }

    // ...

}
```



## Step 4 - 2

```
// ... File Data.java
public class Data {
    // ...
    synchronized void requestWrite() throws
    InterruptedException {
        while (noReaders != 0 || noWriters != 0) {
            wait();
        }
        noWriters++;
    }

    synchronized void releaseWrite() {
        noWriters--;
        if (noWriters == 0) {
            notifyAll();
        }
    }
}

// File Writer.java
while (true) {
    data.requestWrite();
    for (int j=0; j < data.value.length; j++) {
        data.value[j] = random.nextInt();
    }
    data.releaseWrite();
}
```

## Step 4 - 3

**// File Reader.java**

```
while (true) {  
    StringBuffer buf = new StringBuffer();  
    data.requestRead();  
    for (int j=0; j < data.value.length; j++) {  
        buf.append(data.value[j]);  
        buf.append(", ");  
    }  
    data.releaseRead();  
    System.out.println(buf.toString());  
}
```

## Step 5 - 1 (ab Java 5.0)

**// File Data.java**

```
public class Data {  
    Data(int size) {  
        value = new int[size];  
        lock = new ReentrantReadWriteLock();  
    }  
    int[] value;  
    ReentrantReadWriteLock lock;  
}
```

**// File Writer.java**

```
while (true) {  
    data.lock.writeLock().lock();  
    try {  
        for (int j=0; j < data.value.length; j++) {  
            data.value[j] = random.nextInt();  
        }  
    } finally {  
        data.lock.writeLock().unlock();  
    }  
}
```

## Step 5 - 2 (ab Java 5.0)

```
// File Reader.java
```

```
while (true) {  
    StringBuffer buf = new StringBuffer();  
    data.lock.readLock().lock();  
    try {  
        for (int j=0; j < data.value.length; j++) {  
            buf.append(data.value[j]);  
            buf.append(", ");  
        }  
    } finally {  
        data.lock.readLock().unlock();  
    }  
    System.out.println(buf.toString());  
}
```