# (foreign c) a portable foreign function interface for R7RS

# (foreign c)

(foreign c) is a C foreign function interface (FFI) library for R7RS. It is portable in the sense that it supports multiple implementations, as opposed to being portable by conforming to some specification.

The new readme is a work in progress.

# Implementation table

#### **Primitives 1**

	c-size-of	c-bytevector-u8-set!
Chibi	X	X
Chicken	X	X
Gauche	X	X
Guile	X	X
Kawa	X	X
Mosh	X	X
Racket	X	X
Saggittarius	X	X
Stklos	X	X
Ypsilon	X	X

c-byt

#### **Primitives 2**

Chibi

Chicken

Gauche

**Guile** 

Kawa

Mosh

Racket

**Saggittarius** 

Stklos

**Ypsilon** 

## **Test files pass**

	primitives.scm
Chibi	X
Chicken	X
Gauche	X
Guile	X
Kawa	X
Mosh	X
Racket	X
Saggittarius	X
Stklos	X
Ypsilon	X

## **Documentation**

## **Types**

Types are given as symbols, for example 'int8 or 'pointer.

- int8
- uint8
- int16
- uint16
- int32
- uint32
- int64
- uint64
- char
- unsigned-char
- short
- unsigned-short
- int
- unsigned-int
- long
- unsigned-long
- float
- double
- pointer
- callback
  - Callback function

#### **Primitives**

(**c-type-size** *type*)

Returns the size of given C type.

(**define-c-library** *scheme-name headers object-name options*) define-c-procedure define-c-callback c-bytevector? c-bytevector-u8-set! c-bytevector-u8-ref c-bytevector-pointer-set! c-bytevector-pointer-ref

#### c-bytevector

make-c-bytevector make-c-null c-null? c-free native-endianness c-bytevector-s8-set! c-bytevector-s16-set! c-bytevector-s16-ref c-bytevector-s16-native-set! c-bytevector-u16-native-ref c-bytevector-u16-native-ref c-bytevector-u16-native-ref c-bytevector-s32-set! c-bytevector-s32-ref c-bytevector-s32-native-set! c-bytevector-s32-native-ref c-bytevector-u32-native-ref c-bytevector-u32-native-ref c-bytevector-u32-native-ref c-bytevector-s64-set! c-bytevector-s64-ref c-bytevector-s64-native-ref c-bytevector-u64-native-ref c-bytevector-u64-native-set! c-bytevector-u64-native-ref c-bytevector-uint-set! c-bytevector-ieee-single-set! c-bytevector-ieee-single-native-set! c-bytevector-ieee-double-native-set! c-bytevector-ieee-double-native-ref bytevector->c-bytevector-bytevector-bytevector-bytevector-set! c-bytevector-ieee-double-native-ref bytevector-c-bytevector-bytevector-bytevector-set! c-bytevector-ieee-double-native-ref bytevector-c-bytevector-bytevector-set! c-bytevector-set! c-bytevector-set!

string->c-utf8 c-utf8->string