

WEB PERSON

TOM SZWAJA

IN A NUTSHELL

I code, design and write to create humane technology.

I want to work on something meaningful in a part-time, remote position.

- ♥ open communication
- Collaboration > solo achievements
- People, not users

SKILLS

- Design and build websites and apps
- Create wireframes and prototypes
- Organize and present knowledge
- Write accessible technical texts

CONTACT

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[LinkedIn](#)
[Github](#)
[Blog](#)

BACKGROUND

BUILDING SITES AND APPS

COLLABORATIVELY AND SOLO | SINCE JULY 2022

Building websites using a *Static Site Generator (SSG)*

✂ Tools: *Astro.js, UNO CSS, Builder.io, Figma*

Developing an Augmented Reality (AR) app for an art collective

✂ Tools: *MindAR.js, A-Frame.js*

Developing and polishing a shopping app including UX research

✂ Tools: *Vue.js, Tailwind CSS*

FRONTEND DEVELOPER

EMILIA (NOW "MELLI") | FEBRUARY - APRIL 2022

Designed and implemented frontend features

✂ Tools: *Vue.js, UNO CSS, Figma*

Wrote and edited documentation

* Topics: work processes and toolchains; how we use *Git* and *SCRUM*; how to set up our proprietary devices for testing

Helped the team switch to *SCRUM*

✓ Tasks: mediated between management and developers; researched software tools; documented and presented findings

CONTRIBUTING TO OPEN SOURCE PROJECTS

VARIOUS | SINCE OCTOBER 2021

- Researched technologies: how Deno imports modules
- Suggested and implemented a design to improve accessibility for colorblind people.
- Highlight: Wrote a guide for Astro

FULLSTACK WEB DEVELOPMENT BOOTCAMP

SPICED ACADEMY BERLIN | MAY - JULY 2020

- Implemented the frontend in the final project using *React*.

KNOWLEDGE

TECHNICAL

- JavaScript
- React, Vue
- Node, Express
- Tailwind CSS
- Figma
- Git

LANGUAGES

- German
- English
- Polish
- Portuguese