

# Mixed-Aspect-Ratio Product Cards and Detail View

We propose that each product card image be a near-square **portrait (4:5)** thumbnail. Using a 4:5 aspect ratio (width:height) maximizes vertical detail while keeping cards uniform. Large, detailed thumbnails help users distinguish products <sup>1</sup>. All cards should use the same 4:5 container and styling so the grid looks consistent <sup>2</sup>. This avoids the “chaotic” misalignment that occurs when mixing arbitrary aspect ratios <sup>3</sup>. In practice, a CSS Grid or Flexbox layout with fixed card dimensions (or the CSS `aspect-ratio` property) can enforce the 4:5 size. If any images vary slightly, use `object-fit: contain` so each image fills its 4:5 box without cropping <sup>4</sup>.

- **Grid layout:** Because all cards share 4:5, a simple responsive grid works (e.g. `repeat(auto-fit, minmax(...))`). Optionally, a *justified-image grid* algorithm (as used by Flickr/Gallery plugins) can be applied: it groups images into rows of equal height that fill the container <sup>5</sup>. This JavaScript approach calculates a target row height and adjusts each image’s width so every row exactly spans the viewport, preserving each photo’s aspect ratio <sup>5</sup>. The result is clean rows with no gaps – portrait and landscape cards get balanced space <sup>5</sup>. However, since we’re fixing the card aspect to 4:5, the justified script is not strictly required for the listing.
- **Consistency:** All product thumbnails should share style (background, padding, camera angle) to aid comparison <sup>2</sup>. For example, if one product’s image is portrait-oriented and another’s is landscape-oriented, the 4:5 container and consistent padding will keep the grid aligned. (By contrast, mixing 1:1, 4:3, 16:9 images on a page “creates a chaotic user experience” <sup>3</sup>.) In short, we set the product-card image box to 4:5 and fill it with the image, scaling as needed. This ensures a uniform, easy-to-scan listing <sup>1</sup> <sup>3</sup>.
- **Image loading:** To optimize performance, load images lazily. For example, use an `IntersectionObserver` so off-screen product images only download when scrolled into view <sup>6</sup>. Assign each image placeholder the correct 4:5 space up front (using CSS width/height) so the layout doesn’t shift when images load. This approach – allocate space based on known aspect ratio, then swap in the real image – prevents “jank” <sup>6</sup>.

## Detail View & Carousel

When the user clicks a product card image, open a **gallery overlay** (modal or expanded detail view) containing all of that product’s images (portrait, square, landscape). This “image gallery overlay” pattern is well-established <sup>7</sup>. In the overlay, the first slide should show the selected image at large size, with navigation arrows/dots to move to other images. The user can click or swipe to progress through the carousel <sup>8</sup>.

- **Expanded gallery:** As Baymard Institute notes, sites commonly show detailed product images in a modal “image gallery overlay” that contains *all* available images and videos <sup>7</sup>. We will follow this pattern. The overlay should allow fullscreen or zoomed viewing. Avoid any UI that hides images – e.g. do not truncate thumbnail lists without clear indication <sup>9</sup>. Provide visible next/prev arrows and (on mobile) swipe gestures so users can navigate images <sup>8</sup>.

- **Carousel controls:** Always include manual controls. Users expect arrow buttons or dots to move between slides <sup>8</sup>. For example, show left/right arrows on desktop, and enable swipe/touch on mobile. Ensure any indicator dots or thumbnails are fully visible (don't crop or hide them) to avoid users overlooking images <sup>9</sup>.
- **Image grouping by orientation:** Within the carousel, **group images by orientation** to keep transitions smooth. Automatically detect each image's orientation (by comparing its natural width vs height). Classify images as "portrait" (height > width), "square" (roughly equal), or "landscape" (width > height). Then order the carousel so that all similar-orientation images appear consecutively. For example, show all portrait images first, then any square images, then landscape images. This way, sliding from one image to the next won't suddenly jump from a tall portrait to a wide landscape (which can be jarring).
- **Automatic detection:** Implement orientation grouping in JavaScript. After images load (or from known metadata), do something like:

```
let portraits = [], squares = [], landscapes = [];
images.forEach(img => {
  if (img.naturalWidth === 0) return; // not loaded yet
  if (img.naturalWidth > img.naturalHeight) landscapes.push(img);
  else if (img.naturalWidth < img.naturalHeight) portraits.push(img);
  else squares.push(img);
});
let ordered = portraits.concat(squares, landscapes);
buildCarousel(ordered);
```

This ensures the carousel index progresses from vertical to horizontal images in one direction. (If desired, we could sort differently, but grouping by aspect is key.) Once grouped, initialize the carousel library or custom slider with the sorted list. The effect is a balanced viewing experience: the user can explore, say, all tall product shots in a row, then see square/product-detail shots, then wide scene or lifestyle shots.

- **Hero vs Sidebar images:** We'll define distinct roles for each aspect category. For the *hero banner* (the main product image on the detail page), a wide landscape image is usually ideal. In many design systems, hero banners use a 16:9 ratio <sup>10</sup>. If we choose a single hero image, we should use a landscape image scaled to 16:9 (or similar) to fill the section nicely <sup>10</sup>. Alternatively, if the hero area will show multiple images side-by-side, use square or 4:5 images in that row so they align neatly. For example, two 4:5 portrait images can sit side-by-side like tiles.

In contrast, a *sidebar thumbnail* (or mini-slider) can use the same 4:5 standard as the product cards. This way, any image shown as a secondary preview or cart thumbnail appears the same shape as on the listing. Keeping sidebar/thumbnail images at 4:5 maintains consistency: the listing page, the cart sidebar, and the product card all use the same aspect ratio.

## Implementation Details

- **Prepare images:** Store each image's width/height (or aspect ratio) in metadata if possible. If not, read `img.naturalWidth` / `naturalHeight` after loading to compute orientation. It's best to know each image's ratio before rendering, so you can allocate correct space.

- **Triggering the overlay:** Attach a click handler on the product card image. On click, launch the gallery overlay and pause page scrolling. Insert the carousel slides (ordered by orientation) into the overlay container.
- **Resizing & responsiveness:** The carousel should adapt if the viewport size changes. If a user rotates a device or resizes the window, you may need to recalc image sizes or reposition slides. Some carousel libraries handle this automatically; otherwise, listen to a resize event and refresh the slider.
- **Styling images:** Use `max-width: 100%` and `max-height: 100%` on carousel images. Combined with the grouping strategy, this ensures each image fills the slide area without overflow. (For example, a portrait image in a wide slide will be vertically tall but centered; a landscape in a tall container will fit horizontally.)
- **Performance optimizations:**
  - **Lazy-loading:** If a product has many images, don't load all at once. Instead, load the first few (e.g. current and adjacent slides), and defer others until needed. IntersectionObserver can help here: only fetch images when their slide is about to be displayed <sup>6</sup>.
  - **Placeholder sizing:** Allocate each slide's space based on aspect ratio before the image loads, to avoid layout shifts. For instance, if a portrait image is 800×1000 (4:5), set its container to that 4:5 ratio.
  - **Smooth transitions:** Apply CSS transitions or use a carousel library to animate between slides, avoiding sudden jumps if the layout recalculates.
- **Fallback layout:** If JavaScript is disabled or fails, ensure at least the clicked image opens in a larger view. For example, the link could point to a lightbox URL of that image. But our primary plan assumes a JS-powered overlay.

## Summary

- **Product cards** will use **4:5 (width:height)** images for consistency. Use CSS or a small layout script (like a justified grid algorithm) to make all rows tidy <sup>5</sup>. Large, consistent thumbnails improve scanning <sup>1</sup> <sup>2</sup>.
- **Detail view** will open a **carousel overlay** showing all images. This follows common UX patterns <sup>7</sup>. Users navigate with arrows or swipes <sup>8</sup>.
- **Images are grouped by orientation** automatically. Detect each image's dimensions, then sort portrait vs square vs landscape. Show grouped images sequentially to avoid jarring aspect jumps.
- **Hero and sidebar images** have their own roles: use landscape (16:9) for wide banners <sup>10</sup>, and use 4:5 for any smaller product thumbnails or sidebars.
- **Implementation** involves reading image sizes, initializing a JS slider with the ordered images, and optimizing load with lazy-loading <sup>6</sup>.

This plan ensures that both portrait and landscape product photos are presented effectively. Users will see consistent, full-size product images on cards, and be able to explore every image in a smooth carousel experience <sup>11</sup> <sup>8</sup>. The solution leverages known techniques (justified grids, object-fit, modal galleries) and groups images by aspect to deliver a polished, user-friendly gallery <sup>5</sup> <sup>3</sup>.

**Sources:** Nielsen Norman Group on product images <sup>1</sup> <sup>2</sup>; Baymard e-commerce UX research on carousels and image galleries <sup>8</sup> <sup>7</sup>; technical guides on responsive image grids <sup>5</sup> <sup>6</sup>; and e-commerce best practices for aspect ratios <sup>3</sup> <sup>10</sup>.

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