REUBEN JOHN B. UNICRUZ
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SKILLS
- *Programming*
  - *Python, C# (Unity), C/C++ Arduino.ino*
- *Game Engines*
  - *Unity, Blender Game Engine (Defunct)*
- *IT Infrastructure*
  - CAT 6 and Wireless AP Installation, Fiber Optic Routing

PERSONAL GAME PROJECTS AND APPS
[Github: https://github.com/ReubenU?tab=repositories]
- *Game Off 2021 [https://itch.io/jam/game-off-2021] – UI programmer*
- *PosterPricer (2020). [https://github.com/ReubenU/PosterPricer.git]*
- *Senior High School Project "Sheol" (2014). Developed in Blender Game Engine*

EXTRACURRICULAR ACTIVITY
- *ECU Robotics Team 2019-2021*
  - Autonomy and Controls Designer and Programmer
  - Won 1st Place in Electronics and Programming division in ATMAE 2019 Robotics Competition. 1st Place Overall
  - Won the team an overall 2nd place in ATMAE 2021 Robotics Competition

EDUCATION
- *East Carolina University* [December 2021]; GPA 2.384
  - Major in Bachelor of Science in Industrial Technology
  - Concentration in Mechanical Design Technology
- *Martin Community College* [May 2016]
  - Associate of Applied Science in Computer Information Technology

WORK EXPERIENCE
- *Premiere Communcations and Consulting* [November 2016 – July 2017]
  - IT Infrastructure Apprentice
  - Installed and terminated CAT 6 cables and different Wi-Fi access points
- *Martin Community College* [January 2016 – May 2016]
  - IT Intern
  - Troubleshoot and maintain computer lab equipment.
  - Created and installed images for lab computers.