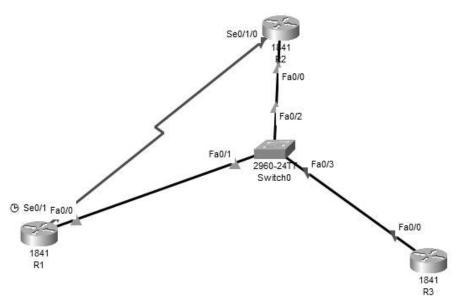
Practical 1: Single Area OSPF link costs and interface priorities



```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) #hostname R1
R1(config)#
R1(config)#
Rl(config)#int lol
R1(config-if)#
%LINK-5-CHANGED: Interface Loopbackl, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Loopbackl, changed state to up
R1(config-if)#ip add 10.1.1.1 255.255.255.0
R1(config-if)#exit
R1(config) #int fa0/0
R1(config-if)#ip add 10.1.200.1 255.255.255.0
R1(config-if) #no shut
R1(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
R1(config-if)#int Se0/1/0
R1(config-if) #ip add 10.1.100.1 255.255.255.0
R1(config-if) #no shut
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to down
R1(config-if)#
```

```
R2>enable
R2#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R2(config)#int lo2
R2(config-if)#
%LINK-5-CHANGED: Interface Loopback2, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Loopback2, changed state to up
R2(config-if)#ip add 10.1.2.1 255.255.255.0
R2(config-if)#exit
R2(config)#int fa0/0
R2(config-if)#ip add 10.1.200.2 255.255.255.0
R2(config-if) #no shut
R2(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
R2(config-if)#int Se0/1/0
R2(config-if)#ip add 10.1.100.2 255.255.255.0
R2(config-if)#no shut
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/0, changed state to up
```

Step1

```
R3*conf t
Enter configuration commands, one per line. End with CNTL/Z.
R3(config) int lo3

R3(config-if) #
%LINK-5-CHANGED: Interface Loopback3, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Loopback3, changed state to up

R3(config-if) # ip add 10.1.3.1 255.255.255.0
R3(config-if) # exit
R3(config) # int fa0/0
R3(config-if) # ip add 10.1.200.3 255.255.255.0
R3(config-if) # ip add 10.1.200.3 255.255.255.0
R3(config-if) # to shut

R3(config-if) # %LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
```

## Step 2-> Add physical interfaces to OSPF

```
R1>en
R1#conf t
Enter configuration commands, one per line. End with CNTL/2.
R1(config)#router ospf 1
R1(config-router)#network 10.1.100.0 0.0.0.255 area 0
R1(config-router)#
R1(config-router)#network 10.1.200.0 0.0.0.255 area 0
R1(config-router)#network 10.1.200.0 0.0.0.255 area 0
R1(config-router)#end
R1#
%SYS-5-CONFIG_I: Configured from console by console
```

```
R2*conf t
Enter configuration commands, one per line. End with CNTL/Z.

R2(config)*router ospf 1
R2(config-router)*network 10.1.100.0 0.0.0.255 area 0
R2(config-router)*network 10.1.100.0 0.0.0.255 area 0
00:37:27: %OSPF-5-ADJCHG: Process 1, Nbr 10.1.1.1 on Serial0/1/0 from LOADING to FULL,
Loading Done

R2(config-router)*network 10.1.200.0 0.0.0.255 area 0
R2(config-router)*
00:37:53: %OSPF-5-ADJCHG: Process 1, Nbr 10.1.1.1 on FastEthernet0/0 from LOADING to
FULL, Loading Done

R2(config-router)*end
R2*
%SYS-5-CONFIG_I: Configured from console by console
```

```
R3(config-if) #router ospf 1
R3(config-router) #network 10.1.200.0 0.0.0.255 area 0
R3(config-router) #
00:33:16: %OSPF-5-ADJCHG: Process 1, Nbr 10.1.2.1 on FastEthernet0/0 from LOADING to FULL, Loading Done

00:33:16: %OSPF-5-ADJCHG: Process 1, Nbr 10.1.1.1 on FastEthernet0/0 from LOADING to FULL, Loading Done
```

## Step 3-> Use OSPF show commands

```
Rl#sh ip ospf
Routing Process "ospf 1" with ID 10.1.1.1
Supports only single TOS(TOS0) routes
Supports opaque LSA
SPF schedule delay 5 secs, Hold time between two SPFs 10 secs
Minimum LSA interval 5 secs. Minimum LSA arrival 1 secs
Number of external LSA 0. Checksum Sum 0x000000
Number of opaque AS LSA 0. Checksum Sum 0x000000
Number of DCbitless external and opaque AS LSA 0
Number of DoNotAge external and opaque AS LSA 0
Number of areas in this router is 1. 1 normal 0 stub 0 nssa
External flood list length 0
   Area BACKBONE (0)
       Number of interfaces in this area is 2
       Area has no authentication
       SPF algorithm executed 6 times
       Area ranges are
       Number of LSA 4. Checksum Sum 0x0213c1
       Number of opaque link LSA 0. Checksum Sum 0x000000
       Number of DCbitless LSA 0
       Number of indication LSA 0
       Number of DoNotAge LSA 0
       Flood list length 0
--More--
```

```
Rl#sh ip ospf int fa0/0
FastEthernet0/0 is up, line protocol is up
 Internet address is 10.1.200.1/24, Area 0
 Process ID 1, Router ID 10.1.1.1, Network Type BROADCAST, Cost: 1
 Transmit Delay is 1 sec, State DR, Priority 1
 Designated Router (ID) 10.1.1.1, Interface address 10.1.200.1
 Backup Designated Router (ID) 10.1.2.1, Interface address 10.1.200.2
 Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
   Hello due in 00:00:05
 Index 2/2, flood queue length 0
 Next 0x0(0)/0x0(0)
 Last flood scan length is 1, maximum is 1
 Last flood scan time is 0 msec, maximum is 0 msec
 Neighbor Count is 2, Adjacent neighbor count is 2
   Adjacent with neighbor 10.1.2.1 (Backup Designated Router)
   Adjacent with neighbor 10.1.3.1
 Suppress hello for 0 neighbor(s)
R1#
```

```
Step 4-> Add loopback interfaces to OSPF
 Rl#sh ip route
 Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
        * - candidate default, U - per-user static route, o - ODR
        P - periodic downloaded static route
 Gateway of last resort is not set
      10.0.0.0/24 is subnetted, 3 subnets
 C
         10.1.1.0 is directly connected, Loopbackl
         10.1.100.0 is directly connected, Serial0/1/0
 C
 C
         10.1.200.0 is directly connected, FastEthernet0/0
 R1(config) #router ospf 1
 R1(config-router) #network 10.1.1.0 0.0.0.255 area 0
 R1(config-router) #^Z
 R1#
 %SYS-5-CONFIG_I: Configured from console by console
 R2>en
 R2#conf t
 Enter configuration commands, one per line. End with CNTL/Z.
 R2(config) #router ospf 1
 R2(config-router) #network 10.1.2.0 0.0.0.255 area 0
 R2(config-router)#^Z
 R2#
 %SYS-5-CONFIG I: Configured from console by console
 R3>en
 R3#conf t
 Enter configuration commands, one per line. End with CNTL/Z.
 R3(config) #router ospf 1
 R3(config-router) #network 10.1.3.0 0.0.0.255 area 0
 R3(config-router) #^Z
 %SYS-5-CONFIG I: Configured from console by console
 Rl#sh ip route
 Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
        N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
        * - candidate default, U - per-user static route, o - ODR
        P - periodic downloaded static route
 Gateway of last resort is not set
```

10.0.0.0/8 is variably subnetted, 5 subnets, 2 masks 10.1.1.0/24 is directly connected, Loopback1

10.1.100.0/24 is directly connected, Serial0/1/0

10.1.200.0/24 is directly connected, FastEthernet0/0

10.1.2.1/32 [110/2] via 10.1.200.2, 00:02:55, FastEthernet0/0 10.1.3.1/32 [110/2] via 10.1.200.3, 00:01:12, FastEthernet0/0

0

C

C

R1#

```
R2#sh ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      {\tt N1} - OSPF NSSA external type 1, {\tt N2} - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
      * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/8 is variably subnetted, 5 subnets, 2 masks
       10.1.1.1/32 [110/2] via 10.1.200.1, 00:06:26, FastEthernet0/0
0
C
       10.1.2.0/24 is directly connected, Loopback2
O
       10.1.3.1/32 [110/2] via 10.1.200.3, 00:02:14, FastEthernet0/0
C
       10.1.100.0/24 is directly connected, Serial0/1/0
C
       10.1.200.0/24 is directly connected, FastEthernet0/0
R3#sh ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 5 subnets, 2 masks
        10.1.1.1/32 [110/2] via 10.1.200.1, 00:06:51, FastEthernet0/0
0
       10.1.2.1/32 [110/2] via 10.1.200.2, 00:04:23, FastEthernet0/0
0
       10.1.3.0/24 is directly connected, Loopback3
0
       10.1.100.0/24 [110/65] via 10.1.200.2, 00:17:43, FastEthernet0/0
                      [110/65] via 10.1.200.1, 00:17:43, FastEthernet0/0
C
       10.1.200.0/24 is directly connected, FastEthernet0/0
R3#
R1#en
Rl#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R1(config) #int lol
R1(config-if) #ip ospf network point-to-point
Rl(config-if)#
R2#en
R2#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R2 (config) #int lo2
R2(config-if) #ip ospf network point-to-point
R2(config-if)#
R3#en
R3#conf t
Enter configuration commands, one per line. End with CNTL/2.
R3(config)#int lo3
R3(config-if) #ip ospf network point-to point
% Invalid input detected at '^' marker.
R3(config-if) #ip ospf network point-to-point
R3(config-if)#
```

```
Rl#sh ip ospf int fa0/0
FastEthernet0/0 is up, line protocol is up
 Internet address is 10.1.200.1/24, Area 0
 Process ID 1, Router ID 10.1.1.1, Network Type BROADCAST, Cost: 1
 Transmit Delay is 1 sec, State DR, Priority 1
 Designated Router (ID) 10.1.1.1, Interface address 10.1.200.1
 Backup Designated Router (ID) 10.1.2.1, Interface address 10.1.200.2
 Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
   Hello due in 00:00:01
 Index 2/2, flood queue length 0
 Next 0x0(0)/0x0(0)
 Last flood scan length is 1, maximum is 1
 Last flood scan time is 0 msec, maximum is 0 msec
 Neighbor Count is 2, Adjacent neighbor count is 2
   Adjacent with neighbor 10.1.2.1 (Backup Designated Router)
   Adjacent with neighbor 10.1.3.1
 Suppress hello for 0 neighbor(s)
R1#
```

## Step 5-> Modify OSPF link cost

```
R1#en
R1#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R1(config)#int fa0/0
R1(config-if) #ip ospf cost 50
R1(config-if)#
R2#en
R2#conf t
Enter configuration commands, one per line. End with CNTL/2.
R2(config)#int lo2
R2(config-if) #ip ospf network point-to-point
R2(config-if)#int fa0/0
R2(config-if) #ip ospf cost 50
R2(config-if)#
R3#en
R3#conf t
Enter configuration commands, one per line. End with CNTL/Z.
```

```
R3#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R3(config)#int fa0/0
R3(config-if)#ip ospf cost 50
R3(config-if)#
```

```
Rl#sh ip ospf int fa0/0
FastEthernet0/0 is up, line protocol is up
 Internet address is 10.1.200.1/24, Area 0
 Process ID 1, Router ID 10.1.1.1, Network Type BROADCAST, Cost: 50
 Transmit Delay is 1 sec, State DR, Priority 1
 Designated Router (ID) 10.1.1.1, Interface address 10.1.200.1
 Backup Designated Router (ID) 10.1.2.1, Interface address 10.1.200.2
 Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
   Hello due in 00:00:06
 Index 2/2, flood queue length 0
 Next 0x0(0)/0x0(0)
 Last flood scan length is 1, maximum is 1
 Last flood scan time is 0 msec, maximum is 0 msec
 Neighbor Count is 2, Adjacent neighbor count is 2
   Adjacent with neighbor 10.1.2.1 (Backup Designated Router)
   Adjacent with neighbor 10.1.3.1
 Suppress hello for 0 neighbor(s)
R1#
```

						<b>○ Realtime</b> Asimulat				
Fire	Last Status	Source	Destination	Туре	Color	Time(sec)	Periodic	Num	Edit	
	Successful	R1	R3	ICMP		0.000	N	0	(edit)	
	Successful	R2	R3	ICMP	=	0.000	N	1	(edit)	
•	Successful	R1	R2	ICMP		0.000	N	2	(edit)	

## Step 6-> Modify interface priorities

```
R2#sh ip ospf int fa0/0
FastEthernet0/0 is up, line protocol is up
  Internet address is 10.1.200.2/24, Area 0
  Process ID 1, Router ID 10.1.2.1, Network Type BROADCAST, Cost: 50
  Transmit Delay is 1 sec, State BDR, Priority 1
  Designated Router (ID) 10.1.1.1, Interface address 10.1.200.1
  Backup Designated Router (ID) 10.1.2.1, Interface address 10.1.200.2
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
   Hello due in 00:00:08
 Index 2/2, flood queue length 0
 Next 0x0(0)/0x0(0)
  Last flood scan length is 1, maximum is 1
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 2, Adjacent neighbor count is 2
    Adjacent with neighbor 10.1.1.1 (Designated Router)
    Adjacent with neighbor 10.1.3.1
  Suppress hello for 0 neighbor(s)
R2#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R2(config)#int fa0/0
R2(config-if) #ip ospf priority 5
R2#sh ip ospf int fa0/0
FastEthernet0/0 is up, line protocol is up
 Internet address is 10.1.200.2/24, Area 0
  Process ID 1, Router ID 10.1.2.1, Network Type BROADCAST, Cost: 50
 Transmit Delay is 1 sec, State BDR, Priority 5
 Designated Router (ID) 10.1.1.1, Interface address 10.1.200.1
 Backup Designated Router (ID) 10.1.2.1, Interface address 10.1.200.2
 Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
   Hello due in 00:00:04
  Index 2/2, flood queue length 0
 Next 0x0(0)/0x0(0)
  Last flood scan length is 1, maximum is 1
  Last flood scan time is 0 msec, maximum is 0 msec
 Neighbor Count is 2, Adjacent neighbor count is 2
   Adjacent with neighbor 10.1.1.1 (Designated Router)
   Adjacent with neighbor 10.1.3.1
  Suppress hello for 0 neighbor(s)
R2#
```