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1 using System;
2 using System.Collections
3 .Generic;
4 using System.Text.RegularExpressions;
5
6 namespace WindowsFormsApplication2
7 {
8     internal class Analizador
9     {
10         private string text;
11         private List<string> mylist = null;
12         private string errores;
13         private bool hayErrores;
14         public Stack<string> pila = null;
15         public int LARGO = 18;
16         public int ANCHO = 30;
17         public int estadoInicial;
18         public int entradaInicial;
19         public string[,] tablaLR = new string[,]
20             //(      )      , c_cuant c_log c_palab c_comp c_var c_neg $  ↗
21             Atom Expr Func Comp LTerm Term
22         { { "s1", "-1", "-1", "s7", "-1", "s8", "-1", "s9", "s10", "-1", ↗
23           "2", "3", "4", "5", "-1", "6"},//0
24         { "s1", "-1", "-1", "s7", "-1", "s8", "-1", "s9", "s10", "-1", ↗
25           "2", "11", "4", "5", "-1", "6"},//1
26         { "-1", "r5", "-1", "-1", "r5", "-1", "-1", "-1", "-1", "r5", ↗
27           "-1", "-1", "-1", "-1", "-1", "-1"},//2
28         { "-1", "-1", "-1", "-1", "s12", "-1", "-1", "-1", "-1", "AC", ↗
29           "-1", "-1", "-1", "-1", "-1", "-1"},//3
30         { "-1", "r11", "r11", "-1", "r11", "-1", "-1", "r11", "-1", "-1", ↗
31           "r11", "-1", "-1", "-1", "-1", "-1"},//4
32         { "-1", "r7", "-1", "-1", "r7", "-1", "-1", "-1", "-1", "r7", ↗
33           "-1", "-1", "-1", "-1", "-1", "-1"},//5
34         { "-1", "-1", "-1", "-1", "-1", "-1", "-1", "s13", "-1", "-1", ↗
35           "-1", "-1", "-1", "-1", "-1", "-1"},//6
36         { "-1", "-1", "-1", "-1", "-1", "-1", "-1", "-1", "s14", "-1", ↗
37           "-1", "-1", "-1", "-1", "-1", "-1"},//7
38         { "s15", "r14", "r14", "-1", "r14", "-1", "-1", "r14", "-1", "-1", ↗
39           "r14", "-1", "-1", "-1", "-1", "-1"},//8
40         { "-1", "r13", "r13", "-1", "r13", "-1", "-1", "r13", "-1", "-1", ↗
41           "r13", "-1", "-1", "-1", "-1", "-1"},//9
42         { "s1", "-1", "-1", "s7", "-1", "s8", "-1", "s9", "s10", "-1", ↗
43           "2", "16", "4", "5", "-1", "6"},//10
44         { "-1", "s17", "-1", "-1", "s12", "-1", "-1", "-1", "-1", "-1", ↗
45           "-1", "-1", "-1", "-1", "-1", "-1"},//11
46         { "s1", "-1", "-1", "s7", "-1", "s8", "-1", "s9", "s10", "-1", ↗
47           "2", "18", "4", "5", "-1", "6"},//12
48         { "-1", "-1", "-1", "-1", "-1", "s20", "-1", "s9", "-1", "-1", ↗
49           "-1", "-1", "4", "-1", "-1", "19"},//13
50         { "s1", "-1", "-1", "s7", "-1", "s8", "-1", "s9", "s10", "-1", ↗
51           "2", "21", "4", "5", "-1", "6"},//14
52         { "-1", "-1", "-1", "-1", "-1", "s20", "-1", "s9", "-1", "-1", ↗

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37         {"-1", "-1", "4", "-1", "22", "23" },//15
38         {"-1", "r1", "-1", "-1", "r1", "-1", "-1", "-1", "-1", "r1", ➤
39         {"-1", "-1", "-1", "-1", "-1", "-1" },//16
40         {"-1", "r2", "-1", "-1", "r2", "-1", "-1", "-1", "-1", "r2", ➤
41         {"-1", "-1", "-1", "-1", "-1", "-1" },//17
42         {"-1", "r3", "-1", "-1", "s12", "-1", "-1", "-1", "-1", "r3", ➤
43         {"-1", "-1", "-1", "-1", "-1", "-1" },//18
44         {"-1", "r8", "-1", "-1", "r8", "-1", "-1", "-1", "-1", "r8", ➤
45         {"-1", "-1", "-1", "-1", "-1", "-1" },//19
46         {"s24", "r14", "r14", "-1", "r14", "-1", "r14", "-1", "-1", "r14", ➤
47         {"-1", "-1", "-1", "-1", "-1", "-1" },//20
48         {"-1", "r4", "-1", "-1", "r4", "-1", "-1", "-1", "-1", "r4", ➤
49         {"-1", "-1", "-1", "-1", "-1", "-1" },//21
50         {"-1", "s25", "-1", "-1", "-1", "-1", "-1", "-1", "-1", "-1", ➤
51         {"-1", "-1", "-1", "-1", "-1", "-1" },//22
52         {"-1", "r9", "s26", "-1", "-1", "-1", "-1", "-1", "-1", "-1", ➤
53         {"-1", "-1", "-1", "-1", "-1", "-1" },//23
54         {"-1", "-1", "-1", "-1", "-1", "-1", "s20", "-1", "s9", "-1", "-1", ➤
55         {"-1", "-1", "4", "-1", "27", "23" },//24
56         {"-1", "r6", "r12", "-1", "r6", "-1", "r12", "-1", "-1", "r6", ➤
57         {"-1", "-1", "-1", "-1", "-1", "-1" },//25
58         {"-1", "-1", "-1", "-1", "-1", "-1", "s20", "-1", "s9", "-1", "-1", ➤
59         {"-1", "-1", "4", "-1", "28", "23" },//26
60         {"-1", "s29", "-1", "-1", "-1", "-1", "-1", "-1", "-1", "-1", ➤
61         {"-1", "-1", "-1", "-1", "-1", "-1" },//27
62         {"-1", "r10", "-1", "-1", "-1", "-1", "-1", "-1", "-1", "-1", ➤
63         {"-1", "-1", "-1", "-1", "-1", "-1" },//28
64         {"-1", "r12", "r12", "-1", "r12", "-1", "r12", "-1", "-1", ➤
65         {"r12", "-1", "-1", "-1", "-1", "-1", "-1" }//29
66     };
67
68     public Analizador(string text)
69     {
70         this.text = text;
71         errores = "Errores:\n";
72         hayErrores = false;
73         mylist = new List<string>();
74         pila = new Stack<string>();
75         pila.Push("$");
76         pila.Push("0");
77         estadoInicial = entradaInicial = 0;
78     }
79
80     /**
81     * Elimina N elementos de la pila dependiendo de la regla
82     */
83
84     public int eliminaElementos(string regla) {
85         if (regla.Equals("r12"))
86             return 8; // F->p(S)
87         if (regla.Equals("r9"))

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74         return 2; // S->T
75     if (regla.Equals("r5"))
76         return 2; // E -> A
77     if (regla.Equals("r11"))
78         return 2; //T->F
79     if (regla.Equals("r7"))
80         return 2; //A->N
81     if (regla.Equals("r14"))
82         return 2; //T->p
83     if (regla.Equals("r13"))
84         return 2; //T->v
85     if (regla.Equals("r1"))
86         return 4; //E->~E
87     if (regla.Equals("r2"))
88         return 6; //E->(E)
89     if (regla.Equals("r3"))
90         return 6; //E-> E!E
91     if (regla.Equals("r8"))
92         return 6; //N->TrT
93     if (regla.Equals("r4"))
94         return 6; //E->cvE
95     if (regla.Equals("r10"))
96         return 6; //S->T,S
97     if (regla.Equals("r6"))
98         return 8; //A->p(S)
99     return 0;
100 }
101
102 //Cuando usas una regla es necesario hacer una transicion
103 //En este caso sera necesario verificar los tipos de regla para
104 //ofrecer una nueva entrada en la tabla
105 public int aplicaRegla(string regla) {
106     if (regla.Equals("r12"))
107         return 12; // F->p(S)
108     if (regla.Equals("r9") || regla.Equals("r10"))
109         return 14; // S->T //S->T,S
110     if (regla.Equals("r5") || regla.Equals("r1") ||
111         regla.Equals("r2") || regla.Equals("r3") ||
112         regla.Equals("r4"))
113         return 11; // E -> A
114     if (regla.Equals("r11") || regla.Equals("r14") ||
115         regla.Equals("r13"))
116         return 15; //T->F
117     if (regla.Equals("r7") || regla.Equals("r6"))
118         return 10; //A->N
119     if (regla.Equals("r8"))
120         return 13; //N->TrT
121     return -1;
122 }
123
124 /**
125  *Regresa el valor de la entrada en forma numerica

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126     **/
127     public int dameEntrada(string entrada) {
128         string patronVariable = "^[A-Z_\\d]+";
129         string patronPalabra = "^[a-z_\\d]+";
130
131         MatchCollection matchesVariable = Regex.Matches(entrada,      ↗
            patronVariable);
132         MatchCollection matchesPalabra = Regex.Matches(entrada,      ↗
            patronPalabra);
133
134         if (entrada.Equals("("))
135             return 0;
136         else if (entrada.Equals(""))
137             return 1;
138         else if (entrada.Equals(","))
139             return 2;
140         else if (entrada.Equals("#") || entrada.Equals("@"))
141             return 3;
142         else if (entrada.Equals("&") || entrada.Equals("|") ||
143             entrada.Equals(">") || entrada.Equals("<-") ||
144             entrada.Equals("<->"))
145             return 4;
146         else if (matchesPalabra.Count > 0)
147             return 5;
148         else if (entrada.Equals("=") || entrada.Equals("!=") ||
149             entrada.Equals("<") || entrada.Equals(">") ||
150             entrada.Equals("<=") || entrada.Equals(">="))
151             return 6;
152         else if (matchesVariable.Count > 0)
153             return 7;
154         else if (entrada.Equals("~"))
155             return 8;
156         else if (entrada.Equals("$"))
157             return 9;
158         return -1;
159     }
160
161     /**
162     *
163     * 200 líneas de un analizador lexico resumidas en solo 5
164     */
165     public void analizaLexico()
166     {
167         string patron = "(@|#|[a-z_\\d]+|[A-Z_\\d]+|\\(|\\)|\\|->|<\\|-|<\\|->|      ↗
            &|\\||\\|,|~|=|!=|<|>|<=|>=)";
168         MatchCollection matches = Regex.Matches(this.text, patron);
169         for (int i = 0, j = matches.Count; i < j; i++)
170         {
171             mylist.Add(matches[i].ToString());
172         }
173
174         validaCoincidencias();

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```
175     }
176
177     public void validaCoincidencias()
178     {
179         string tmpTexto = this.text;
180
181
182         foreach (string element in mylist)
183         {
184             if (tmpTexto.StartsWith(element)){
185                 int posicion = 1;
186                 if (element.Length > 1)//Usa dos o mas caracteres
187                     posicion = element.Length;
188                 tmpTexto = tmpTexto.Substring(posicion);
189                 continue;
190             }
191             else // Hay un error se debe reportar
192             {
193                 int posicion = text.IndexOf(tmpTexto[0]);
194                 string error = string.Format("\nError!! -> Caracter invalido  ➤
195                 '{0}' en la posicion '{1}' \n",
196
197
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199
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201
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203
204
205
206
207
208
209
210
211
212
213
214
215
216
217
218
219
220
221
222
223
                [0], posicion);
                errores += error;
                hayErrores = true;
                break;
            }
        }
    }

    //Inicia el nucleo del programa cumpliendo las reglas propuestas
    public void analizaSintactico()
    {
        mylist.Add("$");
        bool aceptacion = false;
        int entrada = 0;
        string accion = "";
        int cantEliminar = 0;
        int numElemento = 0;

        while (!aceptacion) {
            numElemento++;
            entrada = dameEntrada(mylist[0]);
            if (entrada == -1)
            {
                hayErrores = true;
                agregaErrores(string.Format("\nEste elemento hace no cumplir  ➤
                la regla {0}:{1}\n", numElemento, mylist[0]));
                break;
            }
            accion = tablaLR[estadoInicial, entrada];
            if (accion.StartsWith("s")) { //Desplazamiento
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224         pila.Push(mylist[0]);
225         mylist.RemoveAt(0);
226         accion = accion.Substring(1);
227         pila.Push(accion);
228         estadoInicial = int.Parse(pila.Peek());
229     } else if (accion.StartsWith("r")) //Es una regla
230     {
231         cantEliminar = eliminaElementos(accion);
232         while (cantEliminar-- > 0) {
233             pila.Pop();
234         }
235         estadoInicial = int.Parse(pila.Peek());
236         entrada = aplicaRegla(accion);
237         if (estadoInicial.Equals("-1") || entrada.Equals("-1")) {
238             hayErrores = true;
239             agregaErrores(string.Format("\nNo se cumple la regla {0} ➤",
240                                     "\n{1}", accion, tipoRegla(accion)));
241             break;
242         }
243
244         accion = tablaLR[estadoInicial, entrada];
245         pila.Push("soybasura"); //Literalmente hechamos basura
246         pila.Push(accion);
247         estadoInicial = int.Parse(pila.Peek());
248
249     }
250     else if (accion.Equals("AC")) //Cadena de aceptacion
251     {
252         aceptacion = true;
253         break;
254     } else if (accion.Equals("-1"))
255     {
256         agregaErrores(string.Format("\nElemento donde fallo la cadena ➤",
257                                     "{0}:{1}\n", numElemento, mylist[0]));
258         hayErrores = true;
259         break;
260     }
261 }
262 }
263
264 private object tipoRegla(string regla)
265 {
266     if (regla.Equals("r12"))
267         return "F->p(S)";
268     if (regla.Equals("r9"))
269         return "LT->T";
270     if (regla.Equals("r5"))
271         return "Exp -> Atom";
272     if (regla.Equals("r11"))
273         return "Term->Func";

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```

274         if (regla.Equals("r7"))
275             return "Atom->Compar";
276         if (regla.Equals("r14"))
277             return "Termino->Objeto";
278         if (regla.Equals("r13"))
279             return "Termino->Variable";
280         if (regla.Equals("r1"))
281             return "Exp->~Exp";
282         if (regla.Equals("r2"))
283             return "Exp->(Exp)";
284         if (regla.Equals("r3"))
285             return "Exp-> Exp log Exp";
286         if (regla.Equals("r8"))
287             return "Comp->Term com Term";
288         if (regla.Equals("r4"))
289             return "Exp->cuant variable Exp";
290         if (regla.Equals("r10"))
291             return "LT->Term,LT";
292         if (regla.Equals("r6"))
293             return "Atom->pred(ListERM)";
294         return "Regla desconocida para el sistema";
295     }
296
297     public bool falloPrograma()
298     {
299         return hayErrores;
300     }
301
302     public string dameErrores()
303     {
304         return errores;
305     }
306
307     public void agregaErrores(string error)
308     {
309         errores += error;
310     }
311
312     public string elementosEncontrados()
313     {
314         string nvoCadena = string.Format("Elementos para la cadena {0} \n",
315             this.text);
316         int numero = 0;
317         foreach(string elemento in this.mylist)
318         {
319             nvoCadena+= string.Format("\n {0}: {1} \n", numero++, elemento);
320         }
321         return nvoCadena;
322     }
323 }
324 }

```