

MULTITHREADING

1. Name:

```
#include <pthread.h>
#include <stdlib.h>
#include <stdio.h>
#include <unistd.h>

// printWelcomeMessage will be called when the Thread is
// created in the main function
// which takes string as an argument
void *printWelcomeMessage(void *names) {

    sleep(2);
    char *name = (char *)names;
    printf("\n[THREAD] Hello, Welcome %s.", name);
    pthread_exit(NULL);

}

int main () {

    // thread defintion
    pthread_t threads[7];

    // parameter to be passed to the called function -
    printWelcomeMessage
    char names[10][15] =
{"Amritha","Praveen","Saurabh","Sangeetha","Lakshmy","Srinivas
an","Ramaguru"};

    int result;

    for(int i = 0; i < 7; i++ ) {
```

```

        printf("\n[MAIN] Creating thread, %d", i);

        // Creating the threading and thus calling the function
        with parameter passed to it
        result = pthread_create(&threads[i], NULL,
        printWelcomeMessage, (void *)names[i]);

        if (result) {

            printf("Error in creating thread, %d ", result);
            exit(-1);
        }

    }

    // Exit the thread
    pthread_exit(NULL);
}

```

```

quiver@quiver-machine:~/Documents/MultiTreading$ gcc name.c
quiver@quiver-machine:~/Documents/MultiTreading$ ./a.out

[MAIN] Creating thread, 0
[MAIN] Creating thread, 1
[MAIN] Creating thread, 2
[MAIN] Creating thread, 3
[MAIN] Creating thread, 4
[MAIN] Creating thread, 5
[MAIN] Creating thread, 6
[THREAD] Hello, Welcome Amritha.
[THREAD] Hello, Welcome Praveen.
[THREAD] Hello, Welcome Lakshmy.
[THREAD] Hello, Welcome Srinivasan.
[THREAD] Hello, Welcome Ramaguru.
[THREAD] Hello, Welcome Saurabh.
[THREAD] Hello, Welcome Sangeetha.
quiver@quiver-machine:~/Documents/MultiTreading$ s

```

2. ID:

```
#include <pthread.h>
#include <stdlib.h>
#include <stdio.h>
#include <unistd.h>

// printWelcomeMessage will be called when the Thread is
// created in the main function
// which takes string as an argument
struct myname{
    int val1;
    int val2;
}a;

void *printWelcomeMessage(void *threadid) {
    sleep(2);
    long tid=(long)threadid;
    printf("\n[THREAD] Hello, Welcome %ld.", tid);
    pthread_exit(NULL);
}

int main () {

    // thread definition
    pthread_t threads[5];

    // parameter to be passed to the called function -
    printWelcomeMessage
    char threadid[10][15] =
{"Amritha","Praveen","Saurabh","Sangeetha","Lakshmy","Srinivas
an","Ramaguru"};

    int result;

    for(int i = 0; i < 7; i++ ) {

        printf("\n[MAIN] Creating thread, %d", i);

        // Creating the threading and thus calling the function
        with parameter passed to it
```

```

        result = pthread_create(&threads[i], NULL,
printWelcomeMessage, (void *)threadid[i]);

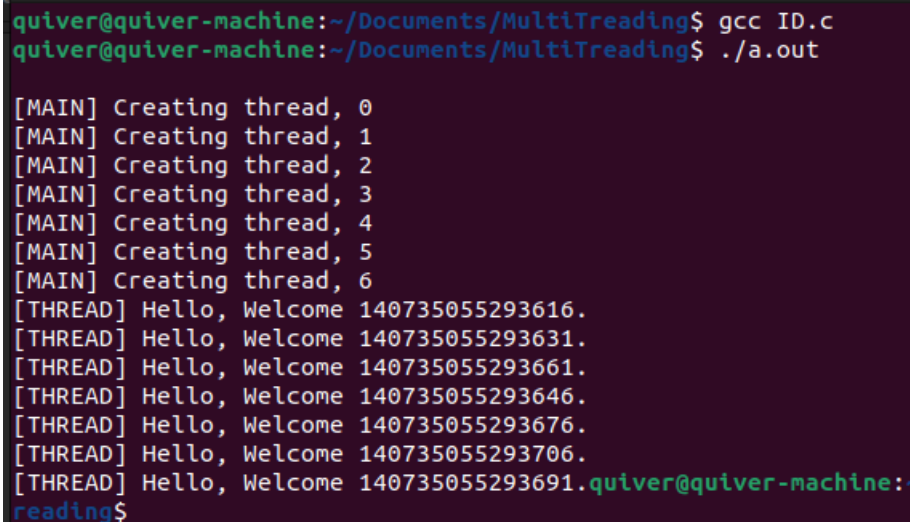
        if (result) {

            printf("Error in creating thread, %d ", result);
            exit(-1);
        }

    }

    // Exit the thread
    pthread_exit(NULL);
}

```



```

quiver@quiver-machine:~/Documents/MultiTreading$ gcc ID.c
quiver@quiver-machine:~/Documents/MultiTreading$ ./a.out

[MAIN] Creating thread, 0
[MAIN] Creating thread, 1
[MAIN] Creating thread, 2
[MAIN] Creating thread, 3
[MAIN] Creating thread, 4
[MAIN] Creating thread, 5
[MAIN] Creating thread, 6
[THREAD] Hello, Welcome 140735055293616.
[THREAD] Hello, Welcome 140735055293631.
[THREAD] Hello, Welcome 140735055293661.
[THREAD] Hello, Welcome 140735055293646.
[THREAD] Hello, Welcome 140735055293676.
[THREAD] Hello, Welcome 140735055293706.
[THREAD] Hello, Welcome 140735055293691.
quiver@quiver-machine:~/Documents/MultiTreading$

```

3. Addition:

```

#include <pthread.h>

#include <stdlib.h>

#include <stdio.h>

#include <unistd.h>

// printWelcomeMessage will be called when the Thread is created in
the main function

// which takes string as an argument

void *addition() {

```


```

    int value1;
    int value2;
    printf("Enter the 1st element:");
        scanf("%d",&value1);
    printf("Enter the 2nd element:");
    scanf("%d",&value2);
    int total = value1 + value2;
    printf("%d",total);
}

int main () {
    // thread defintion
    pthread_t threads;
    int result;

    // Creating the threading and thus calling the function with
parameter passed to it
    result = pthread_create(&threads, NULL, addition, NULL);
    if (result) {
        printf("Error in creating thread, %d ", result);
        exit(-1);
    }
    // Exit the thread
    pthread_exit(NULL);
}

```



```

quiver@quiver-machine:~/Documents/MultiTreading$ gcc addition.c
quiver@quiver-machine:~/Documents/MultiTreading$ ./a.out
4
5
Adding 4 and 5 gives 9
4
5
Adding 4 and 5 gives 9
8
5
Adding 8 and 5 gives 13
9
6
Adding 9 and 6 gives 15
2
5
Adding 2 and 5 gives 7
quiver@quiver-machine:~/Documents/MultiTreading$

```

