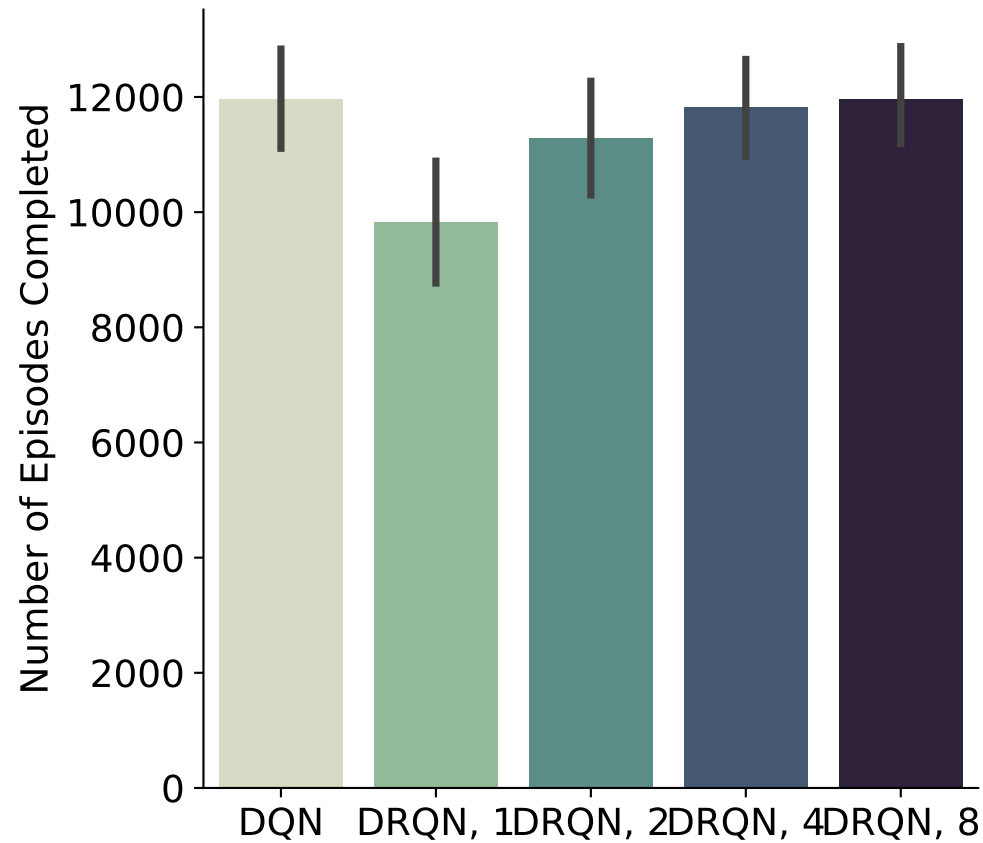


Env = Maze



Env = CartPole-v1

