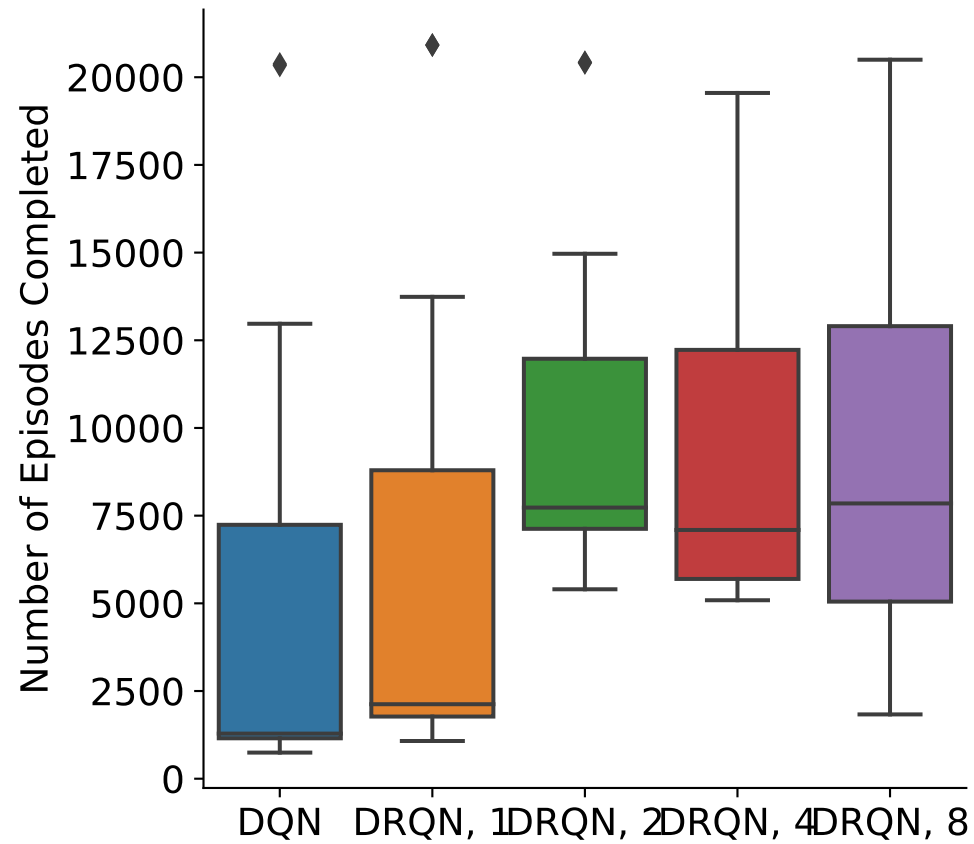


Env = CartPole-v1



Env = Maze

