```
typedy struct Node
      ent data;
      struct Node npto;
I node;
 node * head;
node* xor ( node *a, node *b)
     ruturn (nodis) ( (a) ^ (b))
void enseit begin ( int data)
      node * temp = (node *) malloc (size of (node));
        temp -> data = data;
        temp -> npt = head;
      of (head! = NULL)
           head -> npti = xox(.temp, head -> npti);
      head = temp;
```

```
void insut-last (int data)
  node + timp = (node +) maller (sizes) (node));
     temp > data - data;
   node + cur = head, + prev = NULL, + next;
   while (curs 1 = NULL)
        next = xor (prev, cur -> npti);
        plus = cur;
         cuer = nect;
    temp -> npti = prev;
    prev > npti = xor (prev > npti, temp);
```