otml project

November 30, 2023

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[23]: import numpy as np
      import pandas as pd
      import math
      import itertools
      #Compute Generation Losses on Loss of Branches
      n=6 #set number of branches here
      gen loss=np.random.randint(low=30,high=2000,size=(1,n))
      gen_loss=gen_loss[0]
      list1=[]
      for i in range(1,len(gen_loss)+1):
          list1.append(i)
          print("Generation Loss on failiure of Branch",i,"-",gen_loss[i-1])
      print("\n")
      #n Choose 2 combinations of pairs of branches are possible, so we list them all
      a=math.comb(n,2)
      gen_pair_loss=np.zeros((a),dtype='i')
      list_of_tuples=[]
      list_of_indices=[]
      i=0
      for comb in itertools.combinations(list1, 2):
          list of tuples.append(comb)
          r=str(comb[0])+','+str(comb[1])
          list_of_indices.append(r)
          gen_pair_loss[i]=gen_loss[comb[0]-1]+gen_loss[comb[1]-1]
      for i in range(0,len(gen_pair_loss)):
          print("Generation Losses for pair",list_of_tuples[i],gen_pair_loss[i])
      print("\n")
      #Creating Payoff Matrix
      payoff=np.zeros((a,a),dtype='i')
      for i in range(0,a):
          for j in range(0,a):
              q=gen_pair_loss[j]
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set1={list_of_tuples[j][0],list_of_tuples[j][1]}
        set2={list_of_tuples[i][0],list_of_tuples[i][1]}
        set1=set1.intersection(set2)
        if len(set1)>0:
            for k in set1:
                q=q-gen_loss[k-1]
        payoff[i][j]=q
#Conversion to DataFrame for easier processing
payoff_map=pd.
 DataFrame(payoff,columns=list_of_tuples,index=list_of_tuples,dtype='f')
#Case-1: If Defender was static::defender choses each defence vector pair with □
 ⇔equal probability
#then our attacker must chose the column of payoff matrix that has highest sum_
⇔of values
game_value=payoff_map.sum(axis=0).values
for i in range(0,len(game_value)):
    game_value[i]/=math.comb(n,2)
#Case-1 solution
print("Best Attack Vector in Case-1 is: ",payoff map.sum(axis=0).idxmax())
print("Best Probable Generation Loss is: ",round((payoff_map.
 sum(axis=0) [payoff map.sum(axis=0).idxmax()])/math.comb(n,2)))
#Case-2 Defender is intelligent
#Here defender chooses defence vector to protect his more valuable branch pairs
with a higher frequency.
probability vector=[]
sum=gen_pair_loss.sum()
for i in range(0,len(gen_pair_loss)):
    probability_vector.append(1-((gen_pair_loss[i])/sum))
p_vector=np.array(probability_vector,dtype='f')
p_vector = (p_vector - np.min(p_vector)+np.min(p_vector)*0.1)/(np.
 →max(p_vector)-np.min(p_vector))
#print(p_vector)
#for every attack-vector column, the probable generation-loss is now the mean
⇔of modified values. The modified values refer to
#the rows of payoff matrix multilplied by corresponding probability factor
 \hookrightarrow p_vector.
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modified_payoff=payoff_map.mul(p_vector,axis=1)
     #Case-2 solution
     print("Best Attack Vector in Case-2 is: ",modified_payoff.sum(axis=0).idxmax())
     print("Best Probable Generation Loss is: ",round((payoff_map.
      sum(axis=0) [modified_payoff.sum(axis=0).idxmax()])/math.comb(n,2)))
    Generation Loss on failiure of Branch 1 - 1617
    Generation Loss on failiure of Branch 2 - 493
    Generation Loss on failiure of Branch 3 - 328
    Generation Loss on failiure of Branch 4 - 633
    Generation Loss on failiure of Branch 5 - 363
    Generation Loss on failiure of Branch 6 - 1972
    Generation Losses for pair (1, 2) 2110
    Generation Losses for pair (1, 3) 1945
    Generation Losses for pair (1, 4) 2250
    Generation Losses for pair (1, 5) 1980
    Generation Losses for pair (1, 6) 3589
    Generation Losses for pair (2, 3) 821
    Generation Losses for pair (2, 4) 1126
    Generation Losses for pair (2, 5) 856
    Generation Losses for pair (2, 6) 2465
    Generation Losses for pair (3, 4) 961
    Generation Losses for pair (3, 5) 691
    Generation Losses for pair (3, 6) 2300
    Generation Losses for pair (4, 5) 996
    Generation Losses for pair (4, 6) 2605
    Generation Losses for pair (5, 6) 2335
    Best Attack Vector in Case-1 is: (1, 6)
    Best Probable Generation Loss is:
    Best Attack Vector in Case-2 is: (4, 6)
    Best Probable Generation Loss is: 1737
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