

# How to build great paywalls

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# What's a paywall?

**A paywall is a sales  
pitch for a product**

# What's the goal of a paywall?

# To convert users to subscribers

**Why is it important  
to have a great  
paywall?**

**So you might convert  
more users to  
subscribers than you  
would otherwise**

**Paywalls are not  
one-size-fits-all**



**Lets talk about “best  
practices”**

**There is not a single  
best practice that  
works for every app**

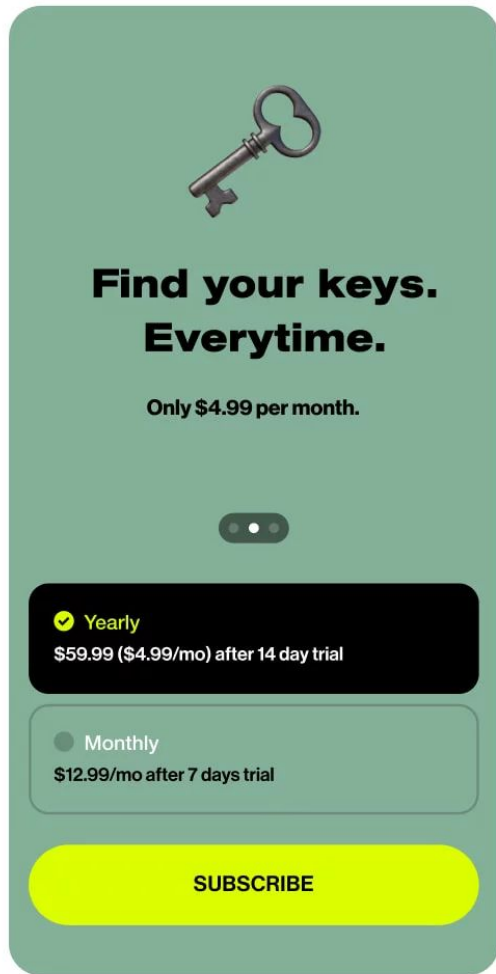
~~Best practices~~  
Things you can try!

## What makes a paywall great?

1. Timing & Placement
2. Design & Copy
3. Pricing & Offers
- 4. Experimentation**

## Timing & Placement

- Hard paywall
- Soft paywall (Freemium)
  - Indirect intent
  - Direct intent
  - Opportunistic
- Make sure it's accessible
- Measure % of users that actually see the paywall.



## Copy

- Benefits vs Features
- Proof points (studies, social proof, etc)
- Avoid walls of text
- Match the voice and tone of the app
- Be transparent and honest
  - Explain how customers might cancel/change plans, etc.
- CTA (Call To Action)
  - Highlight the opportunity
  - Use clear verbs



### **Ignite your child's curiosity**

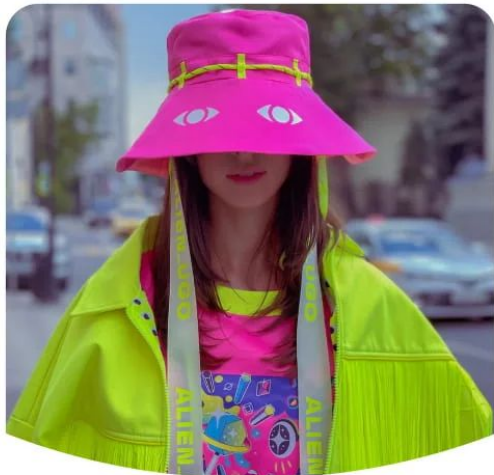
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## Design

- Spacing and layout of elements so it's easy to read and understand.
- Consistent with your brand and content.
- Benefits + Packages + CTA
  - Highlight the benefits and offers.
  - Keep options simple and clear.
  - Add a distinct call to action



### Where Style Takes Shape

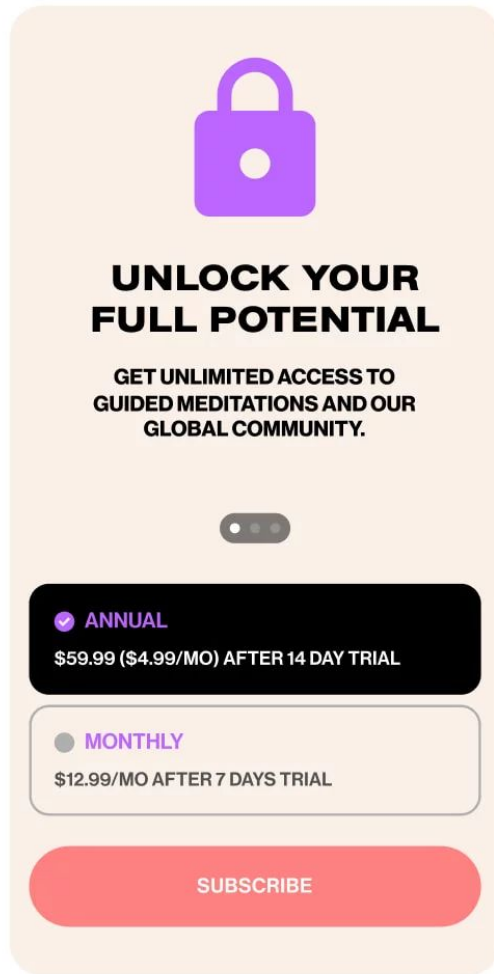
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## Pricing and offers

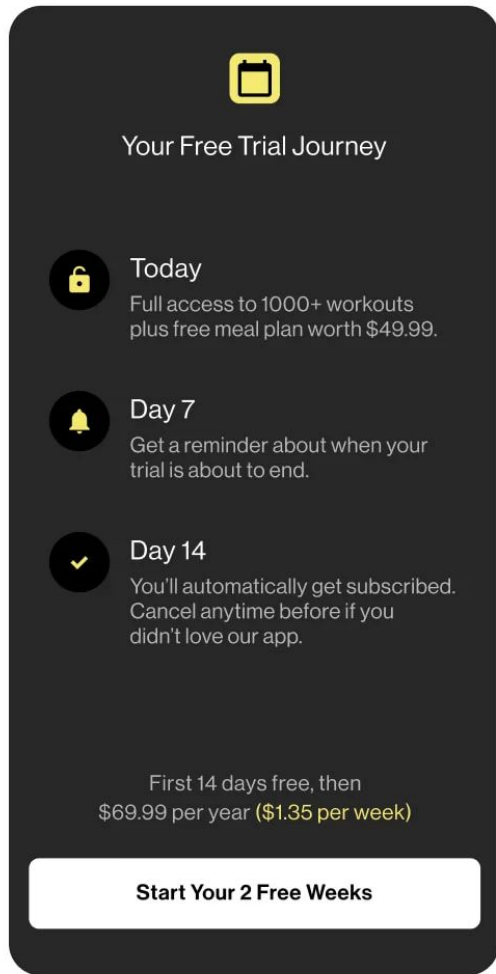
- Experiment with different sets of available packages (Price Anchoring)
- Offer discounts for longer package durations.
- Always preselect a package.
- Price elasticity and region-specific prices.
- Use introductory offers to make it low risk to say yes.
- Use visual cues to make it easy to see the benefits of one package vs another.





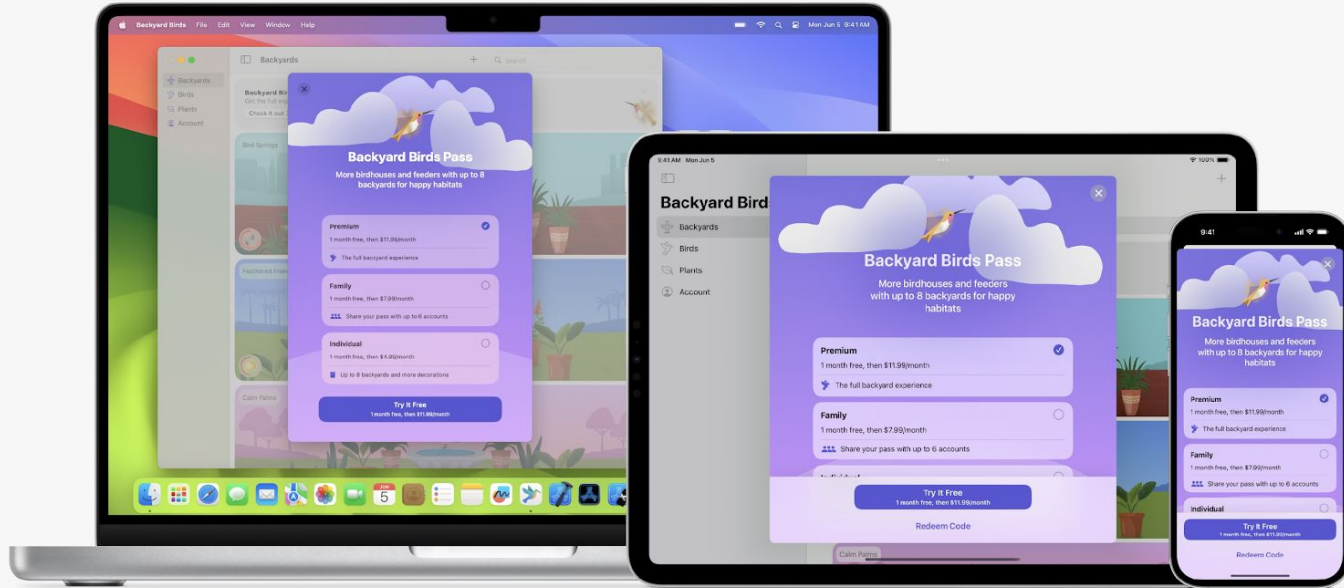
## Experimentation

- Start with best practices:
  - Be intentional about the packages you offer, the CTA you choose and the benefits you pitch.
- Experiment with individual, high-impact elements.
- Craft a thesis.
- Use the result to inform the next test.
- Rinse and repeat.



# How?!

## iOS 17 StoreKit Views



# RevenueCat Paywalls

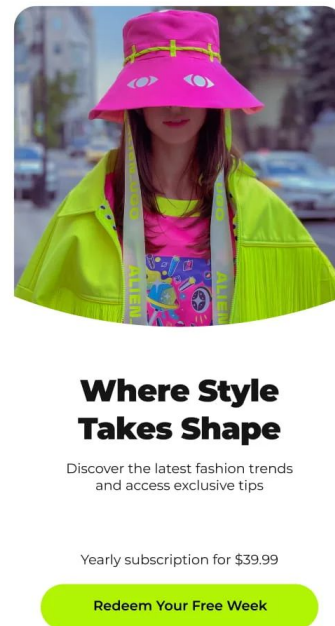
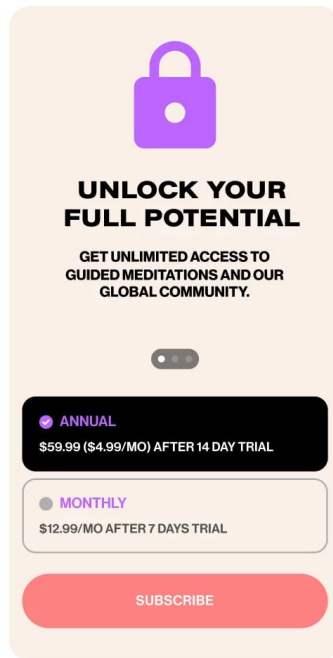
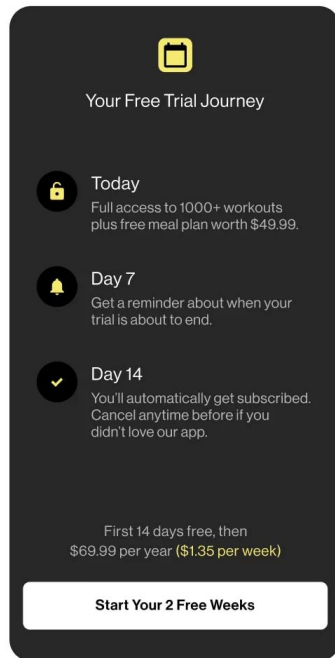
BETA

**Natively rendered,  
remotely configurable,  
paywall UI framework**

## Why RevenueCat Paywalls?

1. To make launching a paywall easy. (From 0 to 1)
2. To provide a better baseline. (From 1 to 1.2)
3. To offer dynamic optimization. (From 1.2 to  $\infty$ )

# revenuecat.com/feature/paywalls



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