# **Lucas Connors**

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View this resume on Github at github.com/RevolutionTech/resume.

# **EMPLOYMENT EXPERIENCE**

### Staff Software Engineer | Feb 2022 - Present

Cascade | 140 Geary Street 10th Floor, San Francisco, CA, USA

- Architected and delivered addition of Snowflake as a second execution backend
- Proposed and completed new operation framework, reducing skills required to extend platform
- Created folder system supporting N levels of depth, including breadcrumbs and moving subfolders

### Senior Software Engineer | Feb 2021 - Feb 2022

Cascade | 140 Geary Street 10th Floor, San Francisco, CA, USA

- Wrote grammar and parser for custom DSL with syntax familiar to Excel, Tableau, and Python users
- Refined data type inference enabling automatic detection of user data types and formats
- Migrated authentication to Auth0 and implemented new user onboarding flow, improving engagement

### Senior Software Engineer | Mar 2019 - Jan 2021

Carbon Lighthouse | 343 Sansome Street 7th Floor, San Francisco, CA, USA

- Built a suite of tools to support mechanical engineers' monitoring of utility bill savings
- Co-designed and co-developed schema and software architecture for an anomaly detection system
- Led refactor of prototype Flask service with S3 as only storage into Django project with PostgreSQL

### Senior Software Engineer | July 2017 - Feb 2019

Numerator (formerly InfoScout) | 322 Ritch St, San Francisco, CA, USA

- Drove effort to add Unicode support and i18n to monolith and over 10 internal dependencies
- Developed libraries that simplify Hashicorp Vault and SAML integration for Django projects
- Produced and maintained HR-related web apps for internal use with Zappa and Lambda

### Software Engineer | Feb 2016 - July 2017

Numerator (formerly InfoScout) | 322 Ritch St, San Francisco, CA, USA

- Developed frameworks for A/B testing, access control, and asynchronous bulk actions
- Planned and executed migration of monolithic codebase from Django 1.4 to 1.11

# Software Engineer | June 2015 - Feb 2016

Google | 1600 Amphitheatre Pkwy, Mountain View, CA, USA

- · Built features for an endpoint that receives hundreds of thousands of queries per second
- Created new RPCs to support a feature launch for Google Play Games

# **TECHNICAL HIGHLIGHTS**

- Languages: Python, TypeScript, JavaScript, SQL, GraphQL, Java
- Frameworks & Libraries: Django, React, Pandas, Flask, Android
- Tools: Git, AWS (RDS, EC2, S3, Lambda), Docker, Kubernetes

# **EDUCATION**

BCS, Honours Computer Science, Cognitive Science Minor | 2015 University of Waterloo | Waterloo, ON, Canada

# HACKS AND SIDE PROJECTS

- Cooperative word deduction game, inspired by the board game Letter Jam
- Productivity tools such as a dashboard for standup and a URL shortener for teams
- Django libraries to help developers write tests guickly and PMs create conditional logic