



# **Audit Report**

Name : Pong Heroes

Symbol : PONG

Decimals : 18

Address : 0x651189C8c0ABBD79d51AF276AA241915CA782b21

Owner : 0xD1A3AFbAc5DE5BE0091FC19404Ac258B84C6157D

Network : Binance Smart Chain (Mainnet)

Type : **BEP20** 

Audited on : 20 February 2023



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# **Project Overview**

| Name                | Pong Heroes  |
|---------------------|--|
| Symbol              | PONG   |
| Decimals            | 18   |
| Total Supply        | 100,000,000  |
| Tax                 | Buy 3%   Sell 3% — ( Variable Tax: Max Buy 10%   Max Sell 10% )            |
| Compiler<br>Version | vo.8.18+commit.87f61d96  |
| Optimization        | Yes with 200 runs  |
| License Type        | MIT  |
| Explorer Link       | https://bscscan.com/address/0x651189C8c0ABBD79d51A<br>F276AA241915CA782b21 |
| Create Tx           | 0xf67da9a4b4a420e3e196256a6319b33a95b30e118d75f21ff1<br>2b7a02ce02b8b8     |
| Creator             | oxD1A3AFbAc5DE5BE0091FC19404Ac258B84C6157D                                 |
| Featured Wallet     | Marketing Wallet —<br>0xc36A79776364177A72F40ce31ed425A982ff1e43           |
| Website             | https://pongheroes.io  |



### **Project Description**

#### According to their website

Pong Heroes is a hyper-casual, fast-paced, Win2Earn, Free2Play skill-driven competitive NFT multiplayer game on the Binance Smart Chain. Pong Heroes aims to onboard web2 players to the web3 space with the leverage of an off-chain dual-layer economy. The \$PONG token can be used for wagering, trading, staking, switching to off-chain token and minting NFTs.

Release Date : TBA

Category : P2E Web3 Game





### **Online Presence**

#### **About Website**

Registrar : https://www.eurodns.com

**Domain Expiration**: 2023-05-03

SSL Certificate : Issued by Let's Encrypt

#### **Official Links**

| Website  | https://pongheroes.io          |
|----------|--------------------------------|
| Twitter  | https://twitter.com/pongheroes |
| Telegram | https://t.me/pongheroes        |

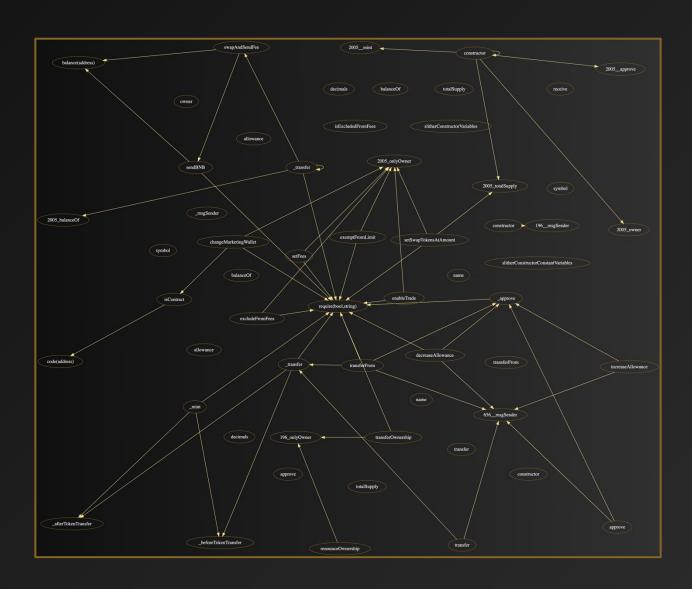


# The Team

| About            | Based on their website, we found that there are 10 members in the team. KYC had been conducted by PinkSale. |
|------------------|---|
| KYC Issuer       | PinkSale  |
| Member's KYC'd   | 4 Team Members  |
| KYC Date         | 24 <sup>th</sup> February 2023  |
| Certificate Link | https://pinksale.notion.site/Pong-Heroes-KYC-<br>Verification-58c064df372a436b8f48d86871bf28fc              |
| Task Completed   | N/A   |
| Member's Doxxed  | https://www.youtube.com/watch?v=Y1NYZ9OrxMk   |



## **Contract Functions Interaction**





### **Audit Overview**

#### **Threat Level**

When conducting audit on smart contract(s), we first look for known vulnerabilities and issues within the code because any exploitation on such vulnerabilities and issues by malicious actors could potentially result in serious financial damage to the projects. All the issues and vulnerabilities will be categorized into the categories as provided below.

#### **Critical**

This category provides issues and vulnerabilities that are critical to the performance/functionality of the smart contract and should be fixed by project creator before moving to a live environment.

#### **Medium**

This category provides issues and vulnerabilities that are not that critical to the performance/functionality of the smart contract but is recommended to be fixed by project creator before moving to a live environment.

#### Minor

This category provides issues and vulnerabilities that are minor to the performance/functionality of the smart contract and can remain unfixed by project creator before moving to a live environment.

#### Informational

This category provides issues and vulnerability that have insignificant effect on the performance/functionality of the smart contract and can remain unfixed by project creator before moving to a live environment. However, fixing them can further improve the efficacy or security for features with a risk-free factor.



### **Notable Information**

- Contract Owner may *not enable trading after finalization*, which could result in contributors being unable to trade after claiming.
- Contract Owner cannot stop or pause transactions after enable trading.
- Contract Owner cannot transfer tokens from specific address.
- Contract Owner cannot mint new tokens after deploying smart contract.
- Contract Owner cannot burn tokens from specific wallet.
- Both buy and sell fees are set to be a total of 3%.
- Both buy and sell fees can be change to a maximum total of 10%.
- Contract Owner cannot blacklist wallets from selling.
- There are no compiler warnings when compiling the smart contracts.
- Contract is using interface from safe Zeppelin modules.



### **Bugs and Optimizations Detection**

This table is based on the result obtained from running the smart contract through Slither's Solidity static analysis.

| What it detects  | Impact | Confiden<br>ce | Status |
|--|--------|----------------|--------|
| Storage abiencoderv2 array                                   | High   | High           | Passed |
| transferFrom uses arbitrary from                             | High   | High           | Passed |
| Modifying storage array by value                             | High   | High           | Passed |
| The order of parameters in a shift instruction is incorrect. | High   | High           | Passed |
| Multiple constructor schemes                                 | High   | High           | Passed |
| Contract's name reused                                       | High   | High           | Passed |
| Detected unprotected variables                               | High   | High           | Passed |
| Public mappings with nested variables                        | High   | High           | Passed |
| Right-To-Left-Override control character is used             | High   | High           | Passed |
| State variables shadowing                                    | High   | High           | Passed |
| Functions allowing anyone to destruct the contract           | High   | High           | Passed |
| Uninitialized state variables                                | High   | High           | Passed |
| Uninitialized storage variables                              | High   | High           | Passed |



| Unprotected upgradeable contract  | High   | High   | Passed    |
|---|--------|--------|-----------|
| transferFrom uses arbitrary from with permit  | High   | Medium | Passed    |
| Functions that send Ether to arbitrary destinations   | High   | Medium | Moderated |
| Tainted array length assignment   | High   | Medium | Passed    |
| Controlled delegatecall destination   | High   | Medium | Passed    |
| Payable functions using delegatecall inside a loop  | High   | Medium | Passed    |
| msg.value inside a loop   | High   | Medium | Passed    |
| Reentrancy vulnerabilities (theft of ethers)  | High   | Medium | Moderated |
| Signed storage integer array compiler bug   | High   | Medium | Passed    |
| Unchecked tokens transfer   | High   | Medium | Passed    |
| Weak PRNG   | High   | Medium | Passed    |
| Detects ERC20 tokens that have a function whose signature collides with EIP-2612's DOMAIN_SEPARATOR() | Medium | High   | Passed    |
| Detect dangerous enum conversion  | Medium | High   | Passed    |
| Incorrect ERC20 interfaces  | Medium | High   | Passed    |
| Incorrect ERC721 interfaces   | Medium | High   | Passed    |
| Dangerous strict equalities   | Medium | High   | Passed    |



| Contracts that lock ether                         | Medium | High   | Passed |
|---|--------|--------|--------|
| Deletion on mapping containing a structure        | Medium | High   | Passed |
| State variables shadowing from abstract contracts | Medium | High   | Passed |
| Tautology or contradiction                        | Medium | High   | Passed |
| Unused write                                      | Medium | High   | Passed |
| Misuse of Boolean constant                        | Medium | Medium | Passed |
| Constant functions using assembly code            | Medium | Medium | Passed |
| Constant functions changing the state             | Medium | Medium | Passed |
| Imprecise arithmetic operations order             | Medium | Medium | Passed |
| Reentrancy vulnerabilities (no theft of ethers)   | Medium | Medium | Passed |
| Reused base constructor                           | Medium | Medium | Passed |
| Dangerous usage of tx.origin                      | Medium | Medium | Passed |
| Unchecked low-level calls                         | Medium | Medium | Passed |
| Unchecked send                                    | Medium | Medium | Passed |
| Uninitialized local variables                     | Medium | Medium | Passed |
| Unused return values                              | Medium | Medium | Passed |
| Modifiers that can return the default value       | Low    | High   | Passed |



| Built-in symbol shadowing                                 | Low           | High   | Passed    |
|---|---------------|--------|-----------|
| Local variables shadowing                                 | Low           | High   | Passed    |
| Uninitialized function pointer calls in constructors      | Low           | High   | Passed    |
| Local variables used prior their declaration              | Low           | High   | Passed    |
| Constructor called not implemented                        | Low           | High   | Passed    |
| Multiple calls in a loop                                  | Low           | Medium | Passed    |
| Missing Events Access Control                             | Low           | Medium | Passed    |
| Missing Events Arithmetic                                 | Low           | Medium | Passed    |
| Dangerous unary expressions                               | Low           | Medium | Passed    |
| Missing Zero Address Validation                           | Low           | Medium | Passed    |
| Benign reentrancy vulnerabilities                         | Low           | Medium | Passed    |
| Reentrancy vulnerabilities leading to out-of-order Events | Low           | Medium | Moderated |
| Dangerous usage of block.timestamp                        | Low           | Medium | Passed    |
| Assembly usage  | Informational | High   | Passed    |
| Assert state change                                       | Informational | High   | Passed    |
| Comparison to boolean constant                            | Informational | High   | Moderated |
| Deprecated Solidity Standards                             | Informational | High   | Passed    |
| Un-indexed ERC20 event parameters                         | Informational | High   | Passed    |



|  | ı             |        |           |
|--|---------------|--------|-----------|
| Function initializing state variables                | Informational | High   | Passed    |
| Low level calls                                      | Informational | High   | Moderated |
| Missing inheritance                                  | Informational | High   | Passed    |
| Conformity to Solidity naming conventions            | Informational | High   | Moderated |
| If different pragma directives are used              | Informational | High   | Passed    |
| Redundant statements                                 | Informational | High   | Passed    |
| Incorrect Solidity version                           | Informational | High   | Moderated |
| Unimplemented functions                              | Informational | High   | Passed    |
| Unused state variables                               | Informational | High   | Passed    |
| Costly operations in a loop                          | Informational | Medium | Passed    |
| Functions that are not used                          | Informational | Medium | Passed    |
| Reentrancy vulnerabilities through send and transfer | Informational | Medium | Passed    |
| Variable names are too similar                       | Informational | Medium | Moderated |
| Conformance to numeric notation best practices       | Informational | Medium | Moderated |
| State variables that could be declared constant      | Optimization  | High   | Passed    |
| Public function that could be declared external      | Optimization  | High   | Passed    |



## **Contract Diagnostic**

| CODE        | SEVERITY      | DESCRIPTION                 |
|-------------|---------------|-----------------------------|
| SWC-<br>110 | Unknown       | Out of bounds array access. |
| BE          | Informational | Boolean equal.              |
| LLC         | Informational | Low level calls.            |
| NC          | Informational | Naming convention.          |
| SN          | Informational | Similar name.               |
| TMD         | Informational | Too many digits.            |



### SWC-110 — Out of bounds array access

| SEVERITY    | Unknown                 |
|-------------|-------------------------|
| LOCATION(S) | PongHeroes.sol#L804-806 |

```
function swapAndSendFee(uint256 tokenAmount) private {
         address[] memory path = new address[](2);
         path[0] = address(this);
         path[1] = uniswapV2Router.WETH();
         uniswap V2 Router.swap Exact Tokens For ETH Supporting Fee 0 n Transfer Tokens (
             tokenAmount,
              0, // accept any amount of ETH
             path,
812
             address(this),
             block.timestamp
         );
         uint256 newBalance = address(this).balance;
         uint256 addressBalance = address(this).balance;
         sendBNB(
             payable(marketingWallet),
              addressBalance
         );
         emit SwapAndSendFee(tokenAmount, newBalance);
```

| DESCRIPTION     | The index access expression can cause an exception in case of use of invalid array index value.   |
|-----------------|---|
| RECOMMENDATIONS | As long as project creator is careful with the index access expression to prevent an exception in case of use of invalid array index value, this should not produce any issue. No specific actions needed to be taken by project creator. |
| STATUS          | N/A   |



### BE — Boolean equal

| SEVERITY   | Informational — Minor  |
|--|--|
| LOCATION(S)  | PongHeroes.sol#L675  |
| <pre>674 function enableTrade() external onlyOwner{ 675     require(isTradeOpen == false, "Trade is already open!"); 676     isTradeOpen = true; 677 }</pre> |  |
| DESCRIPTION  | [PongHeroes.enableTrade()] (#L674-677) compares to a<br>boolean constant at #L675  |
| RECOMMENDATIONS  | Project creator is recommended to use boolean constants directly instead of comparing to true or false. We would recommend to remove the equality to the boolean constant and directly use "!isTradeOpen" instead of "isTradeOpen == false". |
| STATUS   | N/A  |



#### LLC — Low level calls

| SEVERITY    | Informational — Medium |
|-------------|------------------------|
| LOCATION(S) | PongHeroes.sol#L668    |

```
function sendBNB(address payable recipient, uint256 amount) internal {
    require(
        address(this).balance >= amount,
        "Address: insufficient balance"
    );
    (bool success, ) = recipient.call{value: amount}("");
    require(
        success,
        "Address: unable to send value, recipient may have reverted"
    );
    (72 );
    (73 }
```

| DESCRIPTION     | [PongHeroes.sendBNB] (#L662-673) is using low level call at #L668.   |
|-----------------|--|
| RECOMMENDATIONS | Project creator should avoid using low-level calls. Make sure to check the call success or for code existence if the call is meant for a contract. The use of low-level calls is usually error-prone since they do not check for code existence or call success. |
| STATUS          | N/A  |



### NC — Naming convention

| SEVERITY       | Informational — Minor                                |
|----------------|--|
| LOCATION(S)    | PongHeroes.sol#L338, 340, 365, 407, 708, 722         |
| 338 function   | DOMAIN_SEPARATOR() external view returns (bytes32);  |
| 340 function   | PERMIT_TYPEHASH() external pure returns (bytes32);   |
| 365 function N | MINIMUM_LIQUIDITY() external pure returns (uint256); |
| 407 functi     | on WETH() external pure returns (address);           |



```
722
     function changeMarketingWallet(address _marketingWallet)
723
         external
724
         onlyOwner
725
     {
726
         require(
727
              _marketingWallet != marketingWallet,
              " wallet is already that address"
728
729
         );
730
          require(
731
              _marketingWallet != address(0),
              " wallet cannot be the zero address"
732
733
         );
734
         require(
735
              !isContract(_marketingWallet),
              " wallet cannot be a contract"
736
737
         );
         marketingWallet = _marketingWallet;
738
739
         _isExcludedFromFees[marketingWallet] = true;
740
         emit MarketingWalletChanged(marketingWallet);
741
```

#### **DESCRIPTION**

[IUniswapV2Pair.DOMAIN\_SEPARATOR()] (#L338) is not in mixedCase.



| STATUS          | N/A  |
|-----------------|--|
| RECOMMENDATIONS | Based on our analysis, the IUniswapV2Pair and IUniswapV2Router01 smart contract are direct forks from Uniswap. Although the name doesn't conform to the standard convention, it's still okay to leave it be to avoid from potentially breaking any external function. However, for PongHeroes smart contract, it is okay for project creator to update the name of the parameters in those functions so that they conform to the standard naming convention. |
|                 | [PongHeroes.changeMarketingWallet()marketingWallet] (#L722) is not in mixedCase.   |
|                 | [PongHeroes.setFees(),_feeOnSell] (#L708) is not in mixedCase.   |
|                 | [PongHeroes.setFees()feeOnBuy] (#L708) is not in mixedCase.  |
|                 | [IUniswapV2Router01.WETH] (#L407) is not in mixedCase.   |
|                 | [IUniswapV2Pair.MINIMUM_LIQUIDITY()] (#L365) is not in mixedCase.  |
|                 | [IUniswapV2Pair.PERMIT_TYPEHASH()] (#L340) is not in mixedCase.  |



#### SN — Similar name

| SEVERITY        | Informational — Minor   |
|-----------------|---|
| LOCATION(S)     | PongHeroes.sol#L412, 413  |
| DESCRIPTION     | [IUniswapV2Router01.addLiquidity()] (#L409-424) has two parameters names that are too similar.  |
|                 | 409 function addLiquidity( 410 address tokenA, 411 address tokenB, 412 uint256 amountADesired, 413 uint256 amountBDesired, 414 uint256 amountBMin, 415 uint256 amountBMin, 416 address to, 417 uint256 deadline 418 ) 419 external 420 returns ( 421 uint256 amountA, 422 uint256 amountB, 423 uint256 liquidity 424 ); |
| RECOMMENDATIONS | Based on our analysis, the IUniswapV2Router01 smart contract is a direct fork from Uniswap and it is just an interface. Although their names are too similar, it's still okay to leave them be for the purpose of following the standard parameter declaration that is widely used as reference.                        |
| STATUS          | N/A   |



### TMD — Too many digits

| SEVERITY    | Informational — Medium  |
|-------------|-------------------------|
| LOCATION(S) | PongHeroes.sol#L744-747 |

| DESCRIPTION     | [PongHeroes.setSwapTokensAtAmount()] (#L743-750) uses literals with too many digits.   |
|-----------------|--|
| RECOMMENDATIONS | Literals that use too many digits are usually difficult to read and review, which makes them likely to be used incorrectly. Project creator can try to use ether suffix. |
| STATUS          | N/A  |



### **Disclaimer**

This report only shows findings based on our limited project analysis according to the good industry practice from the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, overall online presence and team transparency details of which are set out in this report. To get a full view of our analysis, it is important for you to read the full report. Under no circumstances did Revoluzion Audit receive a payment to manipulate those results or change the awarding badge that we will be adding in our website. Our team provides no guarantees against the sale of team tokens or the removal of liquidity by the project audited in this document.

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The analysis of the security is purely based on the smart contracts, website, social media, and team.