







# Quadrature-based balanced truncation for Quadratic-bilinear systems

join work with Ion Victor Gosea at Max Planck the local Systems, Magdeburg, Germany

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# **Outline**

- Part I: Linear time-invariant systems
  - 1. Definition and properties
  - 2. Balanced truncation (BT)
  - 3. Data-driven balancing (Quad BT)
- Part II: Quadratic-bilinear time-invariant systems
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  - 2. Balanced truncation (BT)
  - 3. Data-driven balancing (Quad BT)
- Conclusion and outlook



Part I: Linear systems theory

#### LTI definition and kernels

flux A linear time-invariant (LTI) system  $f \Sigma = (A,B,C)$  is a dynamical system given by the following set of differential equations:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t),$$
  
$$\mathbf{y}(t) = \mathbf{C}\mathbf{x}(t).$$
 (1

where  $\mathbf{x}(t) \in \mathbb{R}^n, \mathbf{y}(t) \in \mathbb{R}$  and  $\mathbf{u}(t) \in \mathbb{R}$ .

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Solving for  $\mathbf{y}(t)$  while assuming  $\mathbf{x}(0) = 0$ :

$$\mathbf{y}(t) = \int_0^t \mathbf{C} e^{\mathbf{A}(t-\tau)} \mathbf{B} \mathbf{u}(\tau) d\tau = \int_0^t \underbrace{\mathbf{C} e^{\mathbf{A}\tau} \mathbf{B}}_{\mathbf{h}(\tau)} \mathbf{u}(t-\tau) d\tau = \underbrace{(\mathbf{h} * \mathbf{u})}_{\text{convolution}} (t)$$

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■ The impulse response or kernel  $h(\tau) = Ce^{A\tau}B$  describes the input-output transfer in the time domain.

# **Gramians and Lyapunov equations**

#### **Definition**

The infinite Gramians for a stable LTI system  $\Sigma = (A, B, C)$  are defined as,

$$\mathbf{P} = \int_0^\infty e^{\mathbf{A}t} \mathbf{B} \mathbf{B}^\top e^{\mathbf{A}^\top t} dt, \tag{2}$$

$$\mathbf{Q} = \int_0^\infty e^{\mathbf{A}^\top t} \mathbf{C}^\top \mathbf{C} e^{\mathbf{A}t} dt. \tag{3}$$

- The reachability Gramian P quantifies how easily a state is reachable from the zero state.
- Similarly, the observability Gramian Q quantifies how easily a state is distinguishable from the zero state.

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- $lue{}$  Similarly, the observability Gramian  $lue{}$  quantifies how easily a state is distinguishable from the zero state.
- $\blacksquare$  The Gramians  $\mathbf{P},\mathbf{Q}$  satisfy the following (linear) Lyapunov matrix equations,

$$\mathbf{AP} + \mathbf{PA}^{\top} + \mathbf{BB}^{\top} = \mathbf{0},$$
  
 $\mathbf{A}^{\top}\mathbf{Q} + \mathbf{QA} + \mathbf{C}^{\top}\mathbf{C} = \mathbf{0}.$ 



# **Balanced Truncation**

Originally introduced in:

Principal component analysis in linear systems: Controllability, observability, and model reduction, B. Moore, IEEE Transactions on Automatic Control, 26 (1), 1981.

and

Model reduction via balanced state space representations, L. Pernebo, L. Silverman, IEEE Transactions on Automatic Control, 27 (2), 382-387, 1982.

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- Compute the truncated SVD of matrix L<sup>T</sup>U:

$$\mathbf{L}^{T}\mathbf{U} = \begin{bmatrix} \mathbf{Z}_1 & \mathbf{Z}_2 \end{bmatrix} \begin{bmatrix} \mathbf{S}_1 \in \mathbb{R}^{r \times r} & \\ & \mathbf{S}_2 \end{bmatrix} \begin{bmatrix} \mathbf{Y}_1^\top \\ \mathbf{Y}_2^\top \end{bmatrix}$$

- lacksquare Let  ${f U, L}$  be square factors of the Gramians, i.e.,  ${f P} = {f U}{f U}^T$  and  ${f Q} = {f L}{f L}^T$ .
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Construct the model reduction bases

$$\mathbf{W}_r = \mathbf{L}\mathbf{Z}_1\mathbf{S}_1^{-1/2}$$
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 and  $\mathbf{V}_r = \mathbf{U}\mathbf{Y}_1\mathbf{S}_1^{-1/2}$ .

lacksquare The matrices of reduced-order balanced system  $oldsymbol{\Sigma}_r$  are given by

$$\begin{aligned} \mathbf{A}_r &= \mathbf{W}_r^T \mathbf{A} \mathbf{V}_r = \mathbf{S}_1^{-1/2} \mathbf{Z}_1^T \left( \mathbf{L}^T \mathbf{A} \mathbf{U} \right) \mathbf{Y}_1 \mathbf{S}_1^{-1/2}, \\ \mathbf{B}_r &= \mathbf{W}_r^T \mathbf{B} = \mathbf{S}_1^{-1/2} \mathbf{Z}_1^T \left( \mathbf{L}^T \mathbf{B} \right), \\ \mathbf{C}_r &= \mathbf{C} \mathbf{V}_r = \left( \mathbf{C} \mathbf{U} \right) \mathbf{Y}_1 \mathbf{S}_1^{-1/2}. \end{aligned}$$



# Data-driven balancing (QuadBT)

Originally introduced in:

Data-driven balancing of linear dynamical systems, I.V. Gosea, S. Gugercin, C. Beattie, SIAM Journal on Scientific Computing 44 (1), A554-A582, 2022.

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In many applications, we might not have explicit access to the system matrices A,B,C!

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- In many applications, we might not have explicit access to the system matrices  $\mathbf{A}, \mathbf{B}, \mathbf{C}!$
- QuadBT algorithm tries to address this very scenario by approximating the terms  $\mathbf{L}^{\top}\mathbf{U}, \mathbf{L}^{\top}\mathbf{A}\mathbf{U}, \mathbf{L}^{\top}\mathbf{B}$  and  $\mathbf{C}\mathbf{U}$  (appearing in orange) in the previous slide with data-driven quantities.

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In many applications, we might not have explicit access to the system matrices A, B, C!

**QuadBT** algorithm tries to address this very scenario by approximating the terms  $\mathbf{L}^{\top}\mathbf{U}, \mathbf{L}^{\top}\mathbf{A}\mathbf{U}, \mathbf{L}^{\top}\mathbf{B}$  and  $\mathbf{C}\mathbf{U}$  (appearing in orange) in the previous slide with data-driven quantities.

QuadBT is different from other data-driven BT methods in that it is based solely on samples of the kernels (time domain) or transfer function (frequency domain) without requiring access to state trajectories or other state-based quantities.

# Quadrature approximation of Gramians

We use quadrature nodes to approximate the square root factors of the Gramians L and U as follows:

$$\mathbf{P} = \int_0^\infty e^{\mathbf{A}t} \mathbf{B} \mathbf{B}^\top e^{\mathbf{A}^\top t} dt \approx \widetilde{\mathcal{P}} = \sum_{i=1}^{N_p} \rho_i^2 e^{\mathbf{A}\mu_i} \mathbf{B} \mathbf{B}^\top e^{\mathbf{A}^\top \mu_i} = \widetilde{\mathbf{U}} \widetilde{\mathbf{U}}^\top,$$

$$\mathbf{Q} = \int_0^\infty e^{\mathbf{A}^\top t} \mathbf{C}^\top \mathbf{C} e^{\mathbf{A}t} dt \approx \widetilde{\mathcal{Q}} = \sum_{i=1}^{N_q} \phi_j^2 e^{\mathbf{A}^\top \omega_j} \mathbf{C}^\top \mathbf{C} e^{\mathbf{A}\omega_j} = \widetilde{\mathbf{L}} \widetilde{\mathbf{L}}^\top,$$

where  $N_p, N_q$  denote the number of quadrature nodes used in  $\widetilde{\mathcal{P}}$  and  $\widetilde{\mathcal{Q}}$  respectively,  $\{\mu_i, \omega_j\}$  and  $\{\rho_i, \phi_j\}$  denote the quadrature nodes and weights.

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 $\blacksquare$  Observing  $\widetilde{\mathcal{P}}$  and  $\widetilde{\mathcal{Q}},$  we construct the quadrature based square factors  $\widetilde{U}$  and  $\widetilde{L}.$ 

$$\mathbf{U} \approx \widetilde{\mathbf{U}} = \left[ \rho_1 e^{\mathbf{A}\mu_1} \mathbf{B} \cdots \rho_{N_p} e^{\mathbf{A}\mu_{N_p}} \mathbf{B} \right] \tag{4}$$

$$\mathbf{L} \approx \widetilde{\mathbf{L}} = \left[ \phi_1 e^{\mathbf{A}^\top \omega_1} \mathbf{C}^\top \cdots \phi_{N_q} e^{\mathbf{A}^\top \omega_{N_q}} \mathbf{C}^\top \right]. \tag{5}$$

■ Recall the terms appearing in the BT algorithm i.e.  $L^{\top}U, L^{\top}AU, L^{\top}B$  and CU. Start by replacing the  $L^{\top}U$  term with  $\widetilde{\mathbb{H}} = \widetilde{L}^{\top}\widetilde{U}$ .

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- lacktriangle The  $oxed{\mathbb{H}}$  matrix can be expressed as samples of the kernel  $\mathbf{h}(t)$  as shown below,

$$\widetilde{\mathbb{H}} = \begin{bmatrix} \rho_1 \phi_1 \mathbf{h}(\mu_1 + \omega_1) & \dots & \rho_{N_p} \phi_1 \mathbf{h}(\mu_{N_p} + \omega_1) \\ \vdots & \ddots & \vdots \\ \rho_1 \phi_{N_q} \mathbf{h}(\mu_1 + \omega_{N_q}) & \dots & \rho_{N_p} \phi_{N_q} \mathbf{h}(\mu_{N_p} + \omega_{N_q}) \end{bmatrix}$$

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 $\blacksquare$  Similarly, for  $\mathbf{L}^{\top}\mathbf{A}\mathbf{U}$  we have the term  $\widetilde{\mathbb{M}}=\widetilde{\mathbf{L}}^{\top}\mathbf{A}\widetilde{\mathbf{U}}$  which can be written as

$$\widetilde{\mathbb{M}} = \begin{bmatrix} \rho_1 \phi_1 \mathbf{h}'(\mu_1 + \omega_1) & \dots & \rho_{N_p} \phi_1 \mathbf{h}'(\mu_{N_p} + \omega_1) \\ \vdots & \ddots & \vdots \\ \rho_1 \phi_{N_q} \mathbf{h}'(\mu_1 + \omega_{N_q}) & \dots & \rho_{N_p} \phi_{N_q} \mathbf{h}'(\mu_{N_p} + \omega_{N_q}) \end{bmatrix}$$

 $\blacksquare$  Similarly,  $\mathbf{L}^{\top}\mathbf{B}\approx\widetilde{\mathbf{g}}=\widetilde{\mathbf{L}}^{\top}\mathbf{B}$  can be written as

$$\widetilde{g} = \begin{bmatrix} \phi_1 \mathbf{h}(\omega_1) \\ \vdots \\ \phi_1 \mathbf{h}(\omega_{N_q}) \end{bmatrix}$$

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Finally  $\hat{\mathbf{h}} = \mathbf{C} \hat{\mathbf{U}}$  vector can also be expressed as samples of the kernel  $\mathbf{h}(t)$  as shown below,

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Having replaced all four terms with data-driven quantities, we are now ready to state the QuadBT algorithm.

# QuadBT algorithm for LTI systems

Put together the data matrices:

$$\widetilde{\mathbb{H}}, \ \widetilde{\mathbb{M}}, \ \widetilde{\mathbb{h}}, \ \widetilde{\mathbb{g}}.$$

lacktriangle Compute the truncated **SVD** of matrix  $\widetilde{\mathbb{H}} \in \mathbb{R}^{N_q \times N_p}$  :

$$\widetilde{\mathbb{H}} = \begin{bmatrix} \widetilde{\mathbf{Z}}_1 & \widetilde{\mathbf{Z}}_2 \end{bmatrix} \begin{bmatrix} \widetilde{\mathbf{S}}_1 & \\ & \widetilde{\mathbf{S}}_2 \end{bmatrix} \begin{bmatrix} \widetilde{\mathbf{Y}}_1^\top \\ \widetilde{\mathbf{Y}}_2^\top \end{bmatrix}$$

lacksquare The matrices of the reduced-order data-driven system  $\Sigma_r$  are given by

$$\begin{split} \widetilde{\mathbf{A}}_r &= \widetilde{\mathbf{Y}}_r^T \widetilde{\mathbf{A}} \widetilde{\mathbf{Y}}_r = \widetilde{\mathbf{S}}_1^{-1/2} \widetilde{\mathbf{Z}}_1^* \left( \widetilde{\mathbb{M}} \right) \widetilde{\mathbf{Y}}_1 \widetilde{\mathbf{S}}_1^{-1/2}, \\ \widetilde{\mathbf{B}}_r &= \widetilde{\mathbf{Y}}_r^T \widetilde{\mathbf{B}} = \mathbf{S}_1^{-1/2} \mathbf{Z}_1^* \left( \widetilde{\mathbf{g}} \right), \\ \widetilde{\mathbf{C}}_r &= \widetilde{\mathbf{C}} \widetilde{\mathbf{Y}}_r = \left( \widetilde{\mathbb{h}} \right) \widetilde{\mathbf{Y}}_1 \widetilde{\mathbf{S}}_1^{-1/2}. \end{split}$$



Part II: Quadratic-bilinear (QB) systems

# Definition and properties

Quadratic-bilinear (QB) systems are denoted by the following equations,

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{H}(\mathbf{x}(t) \otimes \mathbf{x}(t)) + \mathbf{N}\mathbf{x}(t)\mathbf{u}(t) + \mathbf{B}\mathbf{u}(t),$$
  
$$\mathbf{y}(t) = \mathbf{C}\mathbf{x}(t),$$

where  $\mathbf{u}(t) \in \mathbb{R}, \mathbf{x}(t) \in \mathbb{R}^n$  and  $\mathbf{y}(t) \in \mathbb{R}$ .

- We stick to the SISO case for simplicity.
- WLOG the matrix  $\mathbf{H}$  can be considered to be the 1-matricization of a tensor  $\mathcal{H}$ , where  $\mathcal{H}^{(2)} = \mathcal{H}^{(3)}$ .
- A large class of nonlinear systems can be written as QB systems using lifting making it an important class of systems.

■ The solution  $\mathbf{x}(t)$  of the QB system  $\mathbf{\Sigma}^{\mathsf{QB}}$  can be expressed as the sum of infinite subsystems as  $\mathbf{x}(t) = \sum_{k=1}^{\infty} \mathbf{x}_k(t)$  given by

$$\dot{\mathbf{x}}_1(t) = \mathbf{A}\mathbf{x}_1(t) + \mathbf{B}\mathbf{u}(t),$$

$$\dot{\mathbf{x}}_k(t) = \mathbf{A}\mathbf{x}_k(t) + \mathbf{N}\mathbf{x}_{k-1}(t)\mathbf{u}(t) + \sum_{i=1}^{k-1} \mathbf{H}(\mathbf{x}_i(t) \otimes \mathbf{x}_{k-i}(t)) \text{ for } k > 1.$$

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$$\begin{split} \dot{\mathbf{x}}_1(t) &= \mathbf{A}\mathbf{x}_1(t) + \mathbf{B}\mathbf{u}(t), \\ \dot{\mathbf{x}}_k(t) &= \mathbf{A}\mathbf{x}_k(t) + \mathbf{N}\mathbf{x}_{k-1}(t)\mathbf{u}(t) + \sum_{i=1}^{k-1}\mathbf{H}(\mathbf{x}_i(t)\otimes\mathbf{x}_{k-i}(t)) \text{ for } k>1. \end{split}$$

■ The solution of  $\mathbf{x}_k(t)$  is given by

$$\mathbf{x}_k(t) = \int_0^t e^{\mathbf{A}(t-\tau)} \mathbf{N} \mathbf{x}_{k-1}(\tau) \mathbf{u}(\tau) d\tau + \sum_{i=1}^{k-1} \int_0^t e^{\mathbf{A}(t-\tau)} \mathbf{H}(\mathbf{x}_i(\tau) \otimes \mathbf{x}_{k-i}(\tau)) d\tau$$

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■ Finally this gives us,  $\mathbf{y}(t) = \mathbf{C} \sum_{k=1}^{\infty} \mathbf{x}_k(t)$ .

$$\mathbf{y}(t) = \sum_{k=1}^{\infty} \left( \int_{0}^{t} \underbrace{\mathbf{C} e^{\mathbf{A}(t-\tau)} \mathbf{N} \mathbf{x}_{k-1}(\tau)}_{\text{Bilinear contribution}} \mathbf{u}(\tau) d\tau + \sum_{i=1}^{k-1} \int_{0}^{t} \underbrace{\mathbf{C} e^{\mathbf{A}(t-\tau)} \mathbf{H}(\mathbf{x}_{i}(\tau) \otimes \mathbf{x}_{k-i}(\tau))}_{\text{Quadratic contribution}} d\tau \right)$$

- $lue{}$  Unlike the linear case, we don't have a single kernel  $lue{}$  but a collection of them.
- Then, the QB kernels are,

$$\begin{split} \mathbf{K}_{1} = & \{\mathbf{C}e^{\mathbf{A}t}\mathbf{B}\} \\ \mathbf{K}_{2} = & \{\mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{N}e^{\mathbf{A}t_{2}}\mathbf{B}, \mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{H}(e^{\mathbf{A}t_{2}}\mathbf{B}\otimes e^{\mathbf{A}t_{3}}\mathbf{B})\} \\ \mathbf{K}_{3} = & \{\mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{N}e^{\mathbf{A}t_{2}}\mathbf{N}e^{\mathbf{A}t_{3}}\mathbf{B}, \mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{N}e^{\mathbf{A}t_{2}}\mathbf{H}(e^{\mathbf{A}t_{3}}\mathbf{B}\otimes e^{\mathbf{A}t_{4}}\mathbf{B}), \\ & \mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{H}(e^{\mathbf{A}t_{2}}\mathbf{B}\otimes e^{\mathbf{A}t_{3}}\mathbf{H}(e^{\mathbf{A}t_{4}}\mathbf{B}\otimes e^{\mathbf{A}t_{5}}\mathbf{B}), \\ & \mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{H}(e^{\mathbf{A}t_{2}}\mathbf{B}\otimes e^{\mathbf{A}t_{3}}\mathbf{N}e^{\mathbf{A}t_{4}}\mathbf{B})), \mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{H}(e^{\mathbf{A}t_{2}}\mathbf{N}e^{\mathbf{A}t_{3}}\mathbf{B}\otimes e^{\mathbf{A}t_{4}}\mathbf{B}), \\ & \mathbf{C}e^{\mathbf{A}t_{1}}\mathbf{H}(e^{\mathbf{A}t_{2}}\mathbf{H}(e^{\mathbf{A}t_{3}}\mathbf{B}\otimes e^{\mathbf{A}t_{4}}\mathbf{B})\otimes e^{\mathbf{A}t_{5}}\mathbf{B}))\} \\ & \vdots \end{split}$$

#### **Kernel notation**

- Having defined the kernels, we now need a way to notate them.
- Some examples:

$$\begin{split} \mathbf{h_3^{\mathbf{N},\mathbf{N}}}(t_1,t_2,t_3) &= \mathbf{C}e^{\mathbf{A}t_1}\mathbf{N}e^{\mathbf{A}t_2}\mathbf{N}e^{\mathbf{A}t_3}\mathbf{B} \\ \mathbf{h_3^{\mathbf{N},\mathbf{H}(-,-)}}(t_1,t_2,t_3,t_4) &= \mathbf{C}e^{\mathbf{A}t_1}\mathbf{N}e^{\mathbf{A}t_2}\mathbf{H}\left(e^{\mathbf{A}t_3}\mathbf{B}\otimes e^{\mathbf{A}t_4}\mathbf{B}\right) \\ \mathbf{h_3^{\mathbf{H}(-,\mathbf{N})}}(t_1,t_2,t_3,t_4) &= \mathbf{C}e^{\mathbf{A}t_1}\mathbf{H}\left(e^{\mathbf{A}t_2}\mathbf{B}\otimes e^{\mathbf{A}t_3}\mathbf{N}e^{\mathbf{A}t_4}\mathbf{B}\right) \\ \mathbf{h_4^{\mathbf{H}(\mathbf{H}(-,\mathbf{N}),-)}}(t_1,\dots,t_6) &= \mathbf{C}e^{\mathbf{A}t_1}\mathbf{H}\left(e^{\mathbf{A}t_2}\mathbf{H}\left(e^{\mathbf{A}t_3}\mathbf{B}\otimes e^{\mathbf{A}t_4}\mathbf{N}e^{\mathbf{A}t_5}\mathbf{B}\right)\otimes e^{\mathbf{A}t_6}\mathbf{B}\right) \end{split}$$

# Summary - QB kernels

The output of the QB system can be broken into contributions from infinite subsystems.

$$\mathbf{y}(t) = \mathbf{C}\mathbf{x}_1(t) + \mathbf{C}\mathbf{x}_2(t) + \dots$$

Each subsystem has associated with it some finite number of kernels.

$$\mathbf{K}_2 = \{\mathbf{C}e^{\mathbf{A}t_1}\mathbf{N}e^{\mathbf{A}t_2}\mathbf{B}, \mathbf{C}e^{\mathbf{A}t_1}\mathbf{H}(e^{\mathbf{A}t_2}\mathbf{B}\otimes e^{\mathbf{A}t_3}\mathbf{B})\}$$

■ There is a way to enumerate and notate the kernels of the QB system.

$$\mathbf{h_3^{N,N}}(t_1, t_2, t_3) = \mathbf{C}e^{\mathbf{A}t_1}\mathbf{N}e^{\mathbf{A}t_2}\mathbf{N}e^{\mathbf{A}t_3}\mathbf{B}$$



Balanced truncation (BT ) for QB systems

# **Gramians for QB systems**

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#### **Gramians for QB systems**

- The QB Gramians are difficult to compute, which is why using truncated Gramians is sometimes advised [Benner/Goyal '17].
- lacksquare The (truncated) Gramians of the QB system  ${f P}_ au, {f Q}_ au$  are defined as,

$$\mathbf{P}_{1} = \int_{0}^{\infty} e^{\mathbf{A}t} \mathbf{B} \mathbf{B}^{\top} e^{\mathbf{A}^{\top}t} dt \qquad \mathbf{Q}_{1} = \int_{0}^{\infty} e^{\mathbf{A}^{\top}t} \mathbf{C}^{\top} \mathbf{C} e^{\mathbf{A}t} dt$$

$$\mathbf{P}_{2} = \int_{0}^{\infty} e^{\mathbf{A}t} \mathbf{N} \mathbf{P}_{1} \mathbf{N}^{\top} e^{\mathbf{A}^{\top}t} dt \qquad \mathbf{Q}_{2} = \int_{0}^{\infty} e^{\mathbf{A}^{\top}t} \mathbf{N}^{\top} \mathbf{P}_{1} \mathbf{N} e^{\mathbf{A}t} dt$$

$$\mathbf{P}_{3} = \int_{0}^{\infty} e^{\mathbf{A}t} \mathbf{H} (\mathbf{P}_{1} \otimes \mathbf{P}_{1}) \mathbf{H}^{\top} e^{\mathbf{A}^{\top}t} dt \qquad \mathbf{Q}_{3} = \int_{0}^{\infty} e^{\mathbf{A}^{\top}t} \mathbf{H}^{(2)} (\mathbf{P}_{1} \otimes \mathbf{Q}_{1}) \mathbf{H}^{(2) \top} e^{\mathbf{A}t} dt$$

$$\mathbf{P}_{\tau} = \mathbf{P}_{1} + \mathbf{P}_{2} + \mathbf{P}_{3} \qquad \mathbf{Q}_{\tau} = \mathbf{Q}_{1} + \mathbf{Q}_{2} + \mathbf{Q}_{3}$$

#### **Gramians for QB systems**

- The QB Gramians are difficult to compute, which is why using truncated Gramians is sometimes advised [Benner/Goyal '17].
- lacksquare The (truncated) Gramians of the QB system  $\mathbf{P}_{ au},\mathbf{Q}_{ au}$  are defined as,

$$\begin{split} \mathbf{P}_1 &= \int_0^\infty e^{\mathbf{A}t} \mathbf{B} \mathbf{B}^\top e^{\mathbf{A}^\top t} dt & \mathbf{Q}_1 = \int_0^\infty e^{\mathbf{A}^\top t} \mathbf{C}^\top \mathbf{C} e^{\mathbf{A}t} dt \\ \mathbf{P}_2 &= \int_0^\infty e^{\mathbf{A}t} \mathbf{N} \mathbf{P}_1 \mathbf{N}^\top e^{\mathbf{A}^\top t} dt & \mathbf{Q}_2 = \int_0^\infty e^{\mathbf{A}^\top t} \mathbf{N}^\top \mathbf{P}_1 \mathbf{N} e^{\mathbf{A}t} dt \\ \mathbf{P}_3 &= \int_0^\infty e^{\mathbf{A}t} \mathbf{H} (\mathbf{P}_1 \otimes \mathbf{P}_1) \mathbf{H}^\top e^{\mathbf{A}^\top t} dt & \mathbf{Q}_3 = \int_0^\infty e^{\mathbf{A}^\top t} \mathbf{H}^{(2)} (\mathbf{P}_1 \otimes \mathbf{Q}_1) \mathbf{H}^{(2)^\top} e^{\mathbf{A}t} dt \\ \mathbf{P}_\tau &= \mathbf{P}_1 + \mathbf{P}_2 + \mathbf{P}_3 & \mathbf{Q}_\tau &= \mathbf{Q}_1 + \mathbf{Q}_2 + \mathbf{Q}_3 \end{split}$$

 They present the balanced truncation for QB systems using the truncated Gramians.

## Classical BT algorithm (QB systems)

- Let  $\mathbf{U}, \mathbf{L}$  be square factors of  $\mathbf{P}_{\tau} = \mathbf{U}\mathbf{U}^T$  and  $\mathbf{Q}_{\tau} = \mathbf{L}\mathbf{L}^T$ .
- Compute the truncated **SVD** of matrix  $\mathbf{L}^T\mathbf{U}$ :

$$\mathbf{L}^T \mathbf{U} = \begin{bmatrix} \mathbf{Z}_1 & \mathbf{Z}_2 \end{bmatrix} \begin{bmatrix} \mathbf{S}_1 & \\ & \mathbf{S}_2 \end{bmatrix} \begin{bmatrix} & \mathbf{Y}_1^\top \\ & \mathbf{Y}_2^\top & \end{bmatrix}$$

Construct the model reduction bases

$$\mathbf{W}_r = \mathbf{L}\mathbf{Z}_1\mathbf{S}_1^{-1/2}$$
 and  $\mathbf{V}_r = \mathbf{U}\mathbf{Y}_1\mathbf{S}_1^{-1/2}$ 

lacksquare The matrices of reduced-order balanced system  $oldsymbol{\Sigma}_r$  are given by

$$\mathbf{A}_{r} = \mathbf{W}_{r}^{T} \mathbf{A} \mathbf{V}_{r} = \mathbf{S}_{1}^{-1/2} \mathbf{Z}_{1}^{T} \left( \mathbf{L}^{T} \mathbf{A} \mathbf{U} \right) \mathbf{Y}_{1} \mathbf{S}_{1}^{-1/2},$$

$$\mathbf{B}_{r} = \mathbf{W}_{r}^{T} \mathbf{B} = \mathbf{S}_{1}^{-1/2} \mathbf{Z}_{1}^{T} \left( \mathbf{L}^{T} \mathbf{B} \right),$$

$$\mathbf{C}_{r} = \mathbf{C} \mathbf{V}_{r} = \left( \mathbf{C} \mathbf{U} \right) \mathbf{Y}_{1} \mathbf{S}_{1}^{-1/2},$$

$$\mathbf{H}_{r} = \mathbf{W}_{r}^{T} \mathbf{H} \left( \mathbf{V}_{r} \otimes \mathbf{V}_{r} \right) = \mathbf{S}_{1}^{-1/2} \mathbf{Z}_{1}^{T} \left( \mathbf{L}^{T} \mathbf{H} \left( \mathbf{U} \otimes \mathbf{U} \right) \right) \left( \mathbf{Y}_{1} \mathbf{S}_{1}^{-1/2} \otimes \mathbf{Y}_{1} \mathbf{S}_{1}^{-1/2} \right),$$

$$\mathbf{N}_{r} = \mathbf{W}_{r}^{T} \mathbf{N} \mathbf{V}_{r} = \mathbf{S}_{1}^{-1/2} \mathbf{Z}_{1}^{T} \left( \mathbf{L}^{T} \mathbf{N} \mathbf{U} \right) \mathbf{Y}_{1} \mathbf{S}_{1}^{-1/2}.$$



# **QuadBT** for **QB** systems

# Quadrature approximations of Gramians

 Just like in the linear and LQO case, the truncated QB Gramians and their square root factors are approximated as:

$$\widetilde{\mathcal{P}}_{1} = \sum_{i=1}^{N_{p}} \rho_{i}^{2} e^{\mathbf{A}\mu_{i}} \mathbf{B} \mathbf{B}^{\top} e^{\mathbf{A}^{\top}\mu_{i}} \qquad \widetilde{\mathbf{U}}_{1} = \left[ \rho_{1} e^{\mathbf{A}\mu_{1}} \mathbf{B} \dots \rho_{N_{p}} e^{\mathbf{A}\mu_{N_{p}}} \mathbf{B} \right]$$

$$\widetilde{\mathcal{P}}_{2} = \sum_{i=1}^{N_{p}} \rho_{i}^{2} e^{\mathbf{A}\mu_{i}} \mathbf{N} \widetilde{\mathbf{U}}_{1} \widetilde{\mathbf{U}}_{1}^{\top} \mathbf{N}^{\top} e^{\mathbf{A}^{\top}\mu_{i}} \qquad \widetilde{\mathbf{U}}_{2} = \left[ \rho_{1} e^{\mathbf{A}\mu_{1}} \mathbf{N} \widetilde{\mathbf{U}}_{1} \dots \rho_{N_{p}} e^{\mathbf{A}\mu_{N_{p}}} \mathbf{N} \widetilde{\mathbf{U}}_{1} \right]$$

$$\widetilde{\mathcal{P}}_{3} = \sum_{i=1}^{N_{p}} \rho_{i}^{2} e^{\mathbf{A}\mu_{i}} \mathbf{H} \left( \widetilde{\mathcal{P}}_{1} \otimes \widetilde{\mathcal{P}}_{1} \right) \mathbf{H}^{\top} e^{\mathbf{A}\mu_{i}} \qquad \widetilde{\mathbf{U}}_{3} = \left[ \rho_{1} e^{\mathbf{A}\mu_{1}} \mathbf{H} \left( \widetilde{\mathbf{U}}_{1} \otimes \widetilde{\mathbf{U}}_{1} \right) \dots \right]$$

$$\ldots 
ho_{N_p} e^{\mathbf{A}\mu_{N_p}} \mathbf{H} \left( \widetilde{\mathbf{U}}_1 \otimes \widetilde{\mathbf{U}}_1 
ight) 
brace$$

- $\blacksquare$  Finally we write  $\widetilde{\mathbf{U}} = \left[\widetilde{\mathbf{U}}_1\widetilde{\mathbf{U}}_2\widetilde{\mathbf{U}}_3\right].$
- $\blacksquare$  A similar calculation follows for  $\widetilde{\mathbf{L}}$ .
- For simplicity, we assume unity weights and  $N_p = N_q = N$ .

#### Intrusive terms to be replaced!

Let  $\widetilde{\mathbf{U}}$  and  $\widetilde{\mathbf{L}}$  be as discussed above, define the matrix  $\widetilde{\mathbb{H}} = \widetilde{\mathbf{L}}^{\top} \widetilde{\mathbf{U}}$ , then we have,

$$\widetilde{\mathbb{H}} = \left\{ \begin{array}{ll} \mathbf{h}_1(\omega_i + \mu_j), & \text{for } \widetilde{\mathbf{L}}_1^\top \widetilde{\mathbf{U}}_1, i, j = \overline{1, N} \\ \mathbf{h}_2^{\mathbf{N}}(\omega_i + \mu_j, \mu_k), & \text{for } \widetilde{\mathbf{L}}_1^\top \widetilde{\mathbf{U}}_2, i - k = \overline{1, N} \\ \mathbf{h}_2^{\mathbf{H}}(\omega_i + \mu_j, \mu_k, \mu_l), & \text{for } \widetilde{\mathbf{L}}_1^\top \widetilde{\mathbf{U}}_3, i - l = \overline{1, N} \\ \mathbf{h}_2^{\mathbf{N}}(\omega_i, \omega_j + \mu_k), & \text{for } \widetilde{\mathbf{L}}_2^\top \widetilde{\mathbf{U}}_1, i - k = \overline{1, N} \\ \mathbf{h}_3^{\mathbf{N}, \mathbf{N}}(\omega_i, \omega_j + \mu_k, \mu_l), & \text{for } \widetilde{\mathbf{L}}_2^\top \widetilde{\mathbf{U}}_2, i - l = \overline{1, N} \\ \mathbf{h}_3^{\mathbf{N}, \mathbf{H}}(\omega_i, \omega_j + \mu_k, \mu_l, \mu_m), & \text{for } \widetilde{\mathbf{L}}_2^\top \widetilde{\mathbf{U}}_3, i - m = \overline{1, N} \\ \mathbf{h}_2^{\mathbf{H}}(\omega_i, \mu_k, \omega_j + \mu_l)^\top, & \text{for } \widetilde{\mathbf{L}}_3^\top \widetilde{\mathbf{U}}_1, i - l = \overline{1, N} \\ \mathbf{h}_3^{\mathbf{H}(-, \mathbf{N})}(\omega_i, \mu_k, \omega_j + \mu_l, \mu_m)^\top, & \text{for } \widetilde{\mathbf{L}}_3^\top \widetilde{\mathbf{U}}_2, i - m = \overline{1, N} \\ \mathbf{h}_3^{\mathbf{H}(-, \mathbf{H})}(\omega_i, \mu_k, \omega_j + \mu_l, \mu_m, \omega_n)^\top, & \text{for } \widetilde{\mathbf{L}}_3^\top \widetilde{\mathbf{U}}_3, i - n = \overline{1, N} \end{array} \right.$$

 $\widetilde{\mathbb{H}}$  has the structure of a Hankel matrix (see [Antoulas '05] ) given by

$$\widetilde{\mathbb{H}} = \left[ \begin{array}{ccc} \widetilde{\mathbf{L}}_1^\top \widetilde{\mathbf{U}}_1 & \widetilde{\mathbf{L}}_1^\top \widetilde{\mathbf{U}}_2 & \widetilde{\mathbf{L}}_1^\top \widetilde{\mathbf{U}}_3 \\ \widetilde{\mathbf{L}}_2^\top \widetilde{\mathbf{U}}_1 & \widetilde{\mathbf{L}}_2^\top \widetilde{\mathbf{U}}_2 & \widetilde{\mathbf{L}}_2^\top \widetilde{\mathbf{U}}_3 \\ \widetilde{\mathbf{L}}_3^\top \widetilde{\mathbf{U}}_1 & \widetilde{\mathbf{L}}_3^\top \widetilde{\mathbf{U}}_2 & \widetilde{\mathbf{L}}_3^\top \widetilde{\mathbf{U}}_3 \end{array} \right] \in \mathbb{R}^{(N+N^2+N^3) \times (N+N^2+N^3)}$$

#### It's all data!

Construct the quadrature-based approximations:

$$\begin{split} \widetilde{\mathbb{M}} &= \widetilde{\mathbf{L}}^T \mathbf{A} \widetilde{\mathbf{U}} \approx \mathbf{L}^\top \mathbf{A} \mathbf{U} \\ \widetilde{\mathbb{N}} &= \widetilde{\mathbf{L}}^T \mathbf{N} \widetilde{\mathbf{U}} \approx \mathbf{L}^\top \mathbf{N} \mathbf{U} \\ \widetilde{\mathbb{K}} &= \widetilde{\mathbf{L}}^T \mathbf{H} (\widetilde{\mathbf{U}} \otimes \widetilde{\mathbf{U}}) \approx \mathbf{L}^T \mathbf{H} (\mathbf{U} \otimes \mathbf{U}) \\ \widetilde{\mathbb{h}} &= \widetilde{\mathbf{L}}^\top \mathbf{B} \approx \mathbf{L}^\top \mathbf{B} \\ \widetilde{\mathbf{u}} &= \mathbf{C} \widetilde{\mathbf{U}} \approx \mathbf{C} \mathbf{U} \end{split}$$



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The entries of each of these matrices  $\widetilde{\mathbb{M}}, \widetilde{\mathbb{N}}, \widetilde{\mathbb{K}}, \widetilde{\mathbb{h}}$  and  $\widetilde{\mathbb{Q}}$  can be written in terms of the samples of QB kernels.



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- The entries of each of these matrices  $\mathbb{M}, \mathbb{N}, \mathbb{K}, \mathbb{h}$  and  $\widetilde{\mathfrak{g}}$  can be written in terms of the samples of QB kernels.
- We are finally ready to present the Quad BT algorithm for QB systems.

# QuadBT algorithm for QB systems

Put together the data matrices:

$$\widetilde{\mathbb{H}}, \ \widetilde{\mathbb{K}}, \ \widetilde{\mathbb{N}}, \ \widetilde{\mathbb{M}}, \ \widetilde{\mathbb{h}}, \ \widetilde{\mathbb{g}}.$$

lacktriangle Compute the truncated **SVD** of matrix  $\widetilde{\mathbb{H}}$  :

$$\widetilde{\mathbb{H}} = \begin{bmatrix} \widetilde{\mathbf{Z}}_1 & \widetilde{\mathbf{Z}}_2 \end{bmatrix} \begin{bmatrix} \widetilde{\mathbf{S}}_1 & \\ & \widetilde{\mathbf{S}}_2 \end{bmatrix} \begin{bmatrix} \widetilde{\mathbf{Y}}_1^\top \\ \widetilde{\mathbf{Y}}_2^\top \end{bmatrix}.$$

lacksquare The matrices of the reduced-order data-driven system  $oldsymbol{\Sigma}_r$  are given by

$$\begin{split} \tilde{\mathbf{A}}_{r} &= \mathbf{Y}_{r}^{\mathsf{T}} \mathbf{A} \mathbf{V}_{r} = \tilde{\mathbf{S}}_{1}^{-1/2} \tilde{\mathbf{Z}}_{1}^{\mathsf{T}} (\widetilde{\mathbb{M}}) \, \tilde{\mathbf{Y}}_{1} \tilde{\mathbf{S}}_{1}^{-1/2}, \\ \tilde{\mathbf{B}}_{r} &= \mathbf{Y}_{r}^{\mathsf{T}} \tilde{\mathbf{B}} = \mathbf{S}_{1}^{-1/2} \mathbf{Z}_{1}^{\mathsf{T}} (\widetilde{\mathbb{g}}), \\ \tilde{\mathbf{C}}_{r} &= \mathbf{C} \mathbf{V}_{r} = (\widetilde{\mathbb{h}}) \, \tilde{\mathbf{Y}}_{1} \tilde{\mathbf{S}}_{1}^{-1/2}. \\ \tilde{\mathbf{N}}_{r} &= \mathbf{C} \mathbf{V}_{r}^{\mathsf{T}} = \mathbf{C} \mathbf{V}_{r}^{\mathsf{T}} \mathbf{C} \mathbf{V}_{1}^{\mathsf{T}} (\widetilde{\mathbb{h}}) \, \tilde{\mathbf{Y}}_{1} \tilde{\mathbf{S}}_{1}^{-1/2} \\ \tilde{\mathbf{H}}_{r} &= \mathbf{C} \mathbf{V}_{r}^{\mathsf{T}} \mathbf{C} \mathbf{V}_{1}^{\mathsf{T}} \mathbf{C} \mathbf{V}_{1}^{\mathsf{T}} (\widetilde{\mathbb{h}}) (\widetilde{\mathbf{Y}}_{1} \tilde{\mathbf{S}}_{1}^{-1/2} \otimes \widetilde{\mathbf{Y}}_{1} \tilde{\mathbf{S}}_{1}^{-1/2}) \end{split}$$

## Are we done? Not quite.

1. How to avoid forming the Kronecker product  $\widetilde{\mathbf{Y}}_1\widetilde{\mathbf{S}}_1^{-1/2}\otimes\widetilde{\mathbf{Y}}_1\widetilde{\mathbf{S}}_1^{-1/2}$  appearing in the expression for  $\widetilde{\mathbf{H}}_r$ ?

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  - To deal with this, we consider replacing  $\widetilde{\mathbf{U}}_1$  with a fewer node approximation  $\widehat{\widetilde{\mathbf{U}}}_1$  in the expression for  $\widetilde{\mathbf{U}}_2$  and  $\widetilde{\mathbf{U}}_3$ .

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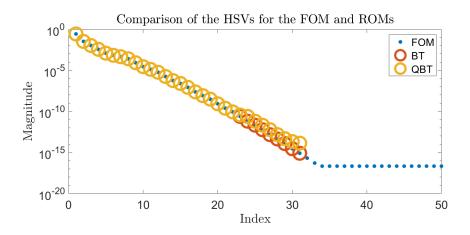
$$\begin{split} \widetilde{\mathbf{U}}_2 &= \left[ \rho_1 e^{\mathbf{A}\mu_1} \mathbf{N} \mathbf{\widetilde{U}}_1 \dots \rho_{N_p} e^{\mathbf{A}\mu_{N_p}} \mathbf{N} \mathbf{\widetilde{U}}_1 \right] \in \mathbb{R}^{n \times N_p^2} \\ \hat{\widetilde{\mathbf{U}}}_2 &= \left[ \rho_1 e^{\mathbf{A}\mu_1} \mathbf{N} \hat{\widetilde{\mathbf{U}}}_1 \dots \rho_{N_p} e^{\mathbf{A}\mu_{N_p}} \mathbf{N} \hat{\widetilde{\mathbf{U}}}_1 \right] \in \mathbb{R}^{n \times N_p n_1} \end{split}$$

where  $n_1 << N_p$ .



# Numerical results (Burgers Quadratic)

- FOM = Burgers quadratic equation with (n=150)
- Construct ROMs of dimension r = 31 using **BT** and **QuadBT**.



#### **Conclusions and Outlook**

- Successfully extended Quad BT to QB systems
- MIMO case follows immediately with the only difference being that the kernels are no longer scalars but matrices in  $\mathbb{R}^{m \times p}$
- Adaptive schemes to pick quadrature nodes cleverly would be something interesting to try