

Friday 3rd May, 2019

Definition 1. Let S be the program states in program P . A path is a sequence $\pi = s_1 s_2 s_3 \dots$ permitted by P . A variable v a function $v : S \mapsto \mathbb{R}$. Every non-empty finite path $\pi = s_1 \dots s_i$ determines a probe state p_π such that we take $v(p_\pi) = v(s_i)$ for any v . Henceforth a path is taken to contain a mix of normal program states and probe states. Write p instead of p_π since there can be no confusion. For example, let

$$\pi = s_1 \cdot p_{s_1} \cdot s_2 \cdot s_3 \cdot p_{s_1 p_{s_1} s_2 s_3} \cdot p_{s_1 p_{s_1} s_2 s_3 p_{s_1 p_{s_1} s_2 s_3}}$$

write

$$\pi = s_1 \cdot p \cdot s_2 \cdot s_3 \cdot p \cdot p$$

Definition 2. The probed value $\mathbb{P}[v \mid \pi]$ of variable v regarding path π is:

- $v(p)$ where p is the last(?) probe state in π and
- undefined if there is no probe state in π .

Definition 3. The expected probed value $\mathbb{EP}[v \mid \Pi]$ of variable v regarding paths Π is:

$$\sum_{\pi \in \Pi} \Pr(\pi) \mathbb{P}[v \mid \pi]$$

Generality

For a program P without probe states and variable v , insert probe states immediately after `init` and just before `sink`:

$$\begin{aligned} \mathbb{ER}[\text{F sink} \mid P^v] &= \sum_{\pi \in \text{F sink}} \Pr(\pi) \mathbb{R}(\pi) \\ &= \sum_{\pi \in \text{F sink}} \Pr(\pi) \mathbb{P}[v \mid \pi] = \mathbb{EP}[v \mid \text{F sink}] \end{aligned}$$

and

$$\begin{aligned} \mathbb{LER}[\text{F sink} \mid P^v] &= \mathbb{ER}[\text{F sink} \mid P^v] + \Pr(\neg \text{F sink} \mid P^v) \\ &= \mathbb{ER}[\text{F sink} \mid P^v] + \sum_{\pi \in \neg \text{F sink}} \Pr(\pi) \\ &= \mathbb{ER}[\text{F sink} \mid P^v] + \sum_{\pi \in \neg \text{F sink}} \Pr(\pi) \mathbb{P}[1 \mid \pi] \\ &= \mathbb{EP}[v \mid \text{F sink}] + \mathbb{EP}[1 \mid \neg \text{F sink}] \end{aligned}$$

What should $\mathbb{EP}[x \mid \top]$ be for:

```
1 x = 1
2 Probe
3 x = 2
4 Probe
5 x = 3
```

Listing 1: We'd want $\mathbb{EP}[x \mid \top] = 2$ and that compels the definition of \mathbb{P} to take the *last* probe state.

```
1 while true:
2     x = 1
3     Probe
```

Listing 2: We'd want $\mathbb{EP}[x \mid \top] = 1$ but the probe state occurs infinitely often so there is no *last* probe state.

```
1 while true:
2     x = 1 [0.5] x = 2
3     Probe
```

Listing 3: We'd want $\mathbb{EP}[x \mid \top] = 1.5$ and even if we take not the last probe state but every probed value weighted by its path's probability, we would count in too much: $0.5 \cdot 1 + 0.5 \cdot 2 + 0.25 \cdot 1 + 0.25 \cdot 2 + 0.25 \cdot 1 + 0.25 \cdot 2 + \dots$

```
1 x = 1
2 while true:
3     x = x · 0.5
4     Probe
```

Listing 4: We'd want $\mathbb{EP}[x \mid \top] = 0$ but I have no idea how would this work since $\sum_i 0.5^i = \frac{0.5}{1-0.5} = 1$. For these two I don't think I know enough to properly handle them in a meaningful way. I'm still reading on semantics.