RAGHAV SHARMA

FRONTEND GRAPHIC & GAME ENGINEER

CONTACT

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EDUCATION

B.Tech (CSE)
sp. Game Development, AR & VR
THE NORTHCAP UNIVERSITY
Gurgaon, Haryana
2022 - 2026

Diploma (Fine Arts)
DELHI SCHOOL OF ART
New Delhi, Delhi
2021 - 2022

AS & A Level
GD GOENKA WORLD SCHOOL
Gurgaon, Haryana
2019 - 2021

TECHNICAL SKILLS

Programming & Development:
- Java, C, C#, HTML, CSS, JS
- Data Structures, Design Algorithm

Frontend & Visualization:
- Unity 3D, Blender, 3DSMax, Figma
- Adobe Suite, Procreate

Advance Technology:
- AI Integration, Augmented Reality & Virtual Reality

SOFT SKILS

- Creativity & Innovation
- Problem-Solving
- Teamwork & Leadership
- Communication
- Adaptability
- Attention to Detail

PROFILE

Innovative game developer with expertise in Unity, frontend development, and 3D asset creation. Passionate about crafting immersive experiences and leveraging AI, AR/VR technologies to develop cutting-edge solutions. Seeking an opportunity to apply technical and creative skills to build engaging and impactful digital experiences.

WORK EXPERIENCE

CODE ALPHA, Bangalore   JULY 2024 - AUGUST 2024
Frontend Development Intern
- Developed a portfolio, calculator, and image gallery using HTML, CSS, & JS.
- Enhanced website responsiveness for seamless cross-device compatibility.

CODE ALPHA, Bangalore   JUNE 2024 - JULY 2024
Cyber Security Intern
- Built a Python-based network packet sniffer for traffic monitoring.
- Created a video walkthrough on Snort implementation.
- Gained practical experience in cybersecurity threat analysis.

M3M FOUNDATION, Gurgaon   MAY 2024 - JULY 2024
Virtual & Augmented Reality Engineer
- Designed and developed an immersive VR tour for iMpower Academy using Unity & Kuula, showcasing interactive spaces & enhancing virtual engagement.

PROJECTS

Web VR Simulator for Mock Interviews
Designed a VR-based interview simulator with NLP for speech analysis and Computer Vision for non-verbal cue assessment, delivering AI-driven feedback.

Game Development & Technical Projects
Created multiple 3D games for cross-platform development, including an endless runner, multiplayer FPS shooter, and AR-integrated platformer.

ACHIEVEMENTS & EXTRACURRICULAR

Hackathon Achievements – Team Cygnus (Team Leader)
Winner – SIH 2024 (NCU); Finalist – HACKUTSAV & Hack2Skills for a VR interview simulator using AI and motion analysis.

Author | Zine & Comic Artist
Authored and illustrated 3 fiction and non-fiction zine comics published online; currently writing a memoir and a fiction novel,.

Inter-University Basketball Champion & Team Lead
Led the team to victory in an inter-university tournament.

Inclusive Job Fair for the Understood By SAMARTHANAM TRUST
Volunteered as a sign language interpreter at the Inclusive Job Fair, supporting communication for hearing-impaired participants.