

A portrait of a young man with dark hair, wearing a dark blue button-down shirt, set against an orange background. The portrait is held in place by pieces of grey tape. A yellow star is visible on the left side of the orange background.

Raghav Sharma

Graphic & Game Engineer

About Me

Creative and detail-driven game developer and graphic designer with expertise in Unity, 3D asset creation, and frontend development. Passionate about designing immersive, interactive experiences that integrate AI and AR/VR technologies. Known for combining technical skills with a strong visual aesthetic to develop games, simulations, and digital content that are both impactful and engaging. Eager to contribute to innovative projects that blend storytelling, design & technology.

Contact me | Websites



+91 8447981683



raghav91103@gmail.com



Gurugram Haryana, 122004



<https://github.com/Rexhav>



<https://www.linkedin.com/in/raghav-sharma-myprofile/>



<https://issuu.com/rexhav>

Education

G.D Goenka World School **2019-2021**

AS & A Level

Areas Of Concentration: Mathematics, Fine Arts & Information Technology

Grade A

Delhi School Of Fine Arts **2021- 2022**

Diploma in Fine Arts

Areas Of Concentration: Human anatomy, still life sketching, and visual composition.

Grade A

The Northcap University **2022- 2026**

B.Tech. Computer Science

Specialization in Game Development, AR & VR

GPA : 8.00

Languages

ENGLISH



HINDI



SPANISH



Job Experience

Freelance Graphic Designer | Artist

2014 – Present

- Freelance graphic designer and artist specializing in custom portraits, digital art, and personalized clothing designs.

Code Alpha | Cyber Security Intern

July 2024 - August 2024

- Developed a Python-based packet sniffer and a video guide for Snort on network analysis and intrusion detection.

Code Alpha | Frontend Development Intern

June 2024 - July 2024

- Developed projects including a calculator, an image gallery, and a personal portfolio using HTML, CSS, and JavaScript.

Cook N Klean | Graphic Designer Intern

June 2024 - August 2024

- Designed promotional materials, posters, and advertising content using Adobe Photo Suite.

Ranng Label | Graphic Designer Lead

2019 - 2020

- Worked with a leading fashion brand, designing and illustrating apparel collections and creating marketing visuals for campaigns.

M3M Foundation | XR Developer

2026 – Present

- Developed 360° virtual tours and an AR application for the company magazine.

Skills

Programming & Development

- Java, C, C#, HTML, CSS, JS
- Data Structures, Design Algorithm

Frontend & Visualization

- Unity 3D, Blender, 3DSMax, Figma
- Adobe Suite, Procreate

Advance Technology

- AI Integration, Augmented Reality, Netcode & Virtual Reality

Soft & Collaborative

- Creativity & Innovation, Problem-Solving, Teamwork & Leadership, Communication, Adaptability, Attention to Detail

Certifications

Unity Game Development

Udemy

Photoshop Expert

Adobe

MongoDB Atlas

MongoDB

Psychology Of Learning

NPTEL | Swayam

Cyber Security Fundamentals

CodeAlpha

Projects

VR Web-Based Interview Simulator

Led a team to create a VR interview simulator integrating AI-driven chatbots, speech-to-text, eye tracking, and gesture recognition for comprehensive evaluation.

Military Based Multiplayer Warzone Game

Developed a high-graphics, multiplayer military air simulation game with realistic flight dynamics and strategic team play for King's College London Workshop.

Divine Realms 3D Story Game

Created a 3D action-adventure game inspired by Indian mythology, where players battle dark forces with guidance from deities like Vishnu, Shiva, and Hanuman.

3D AR Gym Trainer

Developed an augmented reality fitness app featuring a virtual trainer, workout advisor, and macro calculator for personalized exercise and nutrition guidance.

Various 3D & 2D Games (Unity)

Created a diverse collection of 3D and 2D games, including a multiplayer FPS with voice chat, Shinobi Dash (Naruto-inspired endless runner), and various puzzle and platformer games.

Extra-Curricular Pursuits

Author & Zine/Comic Artist

Authored and illustrated 3 fiction and non-fiction zine comics, with upcoming projects including a memoir and fiction novel.

Inter-University Basketball Champion

Led the team to victory in an inter-university basketball tournament.

Inclusive Job Fair Volunteer (Samarthanam Trust)

Served as a sign language interpreter, facilitating communication for hearing-impaired participants.

Leisure & Hobbies

Gaming & Design:

Analyzing games for inspiration.

Digital & Fine Art

Creating with Procreate, Photoshop & Traditional mediums.

Mythology

Studying mythological stories.

Sports & Music

Enjoying basketball, snooker, table tennis, and guitar.



My Links