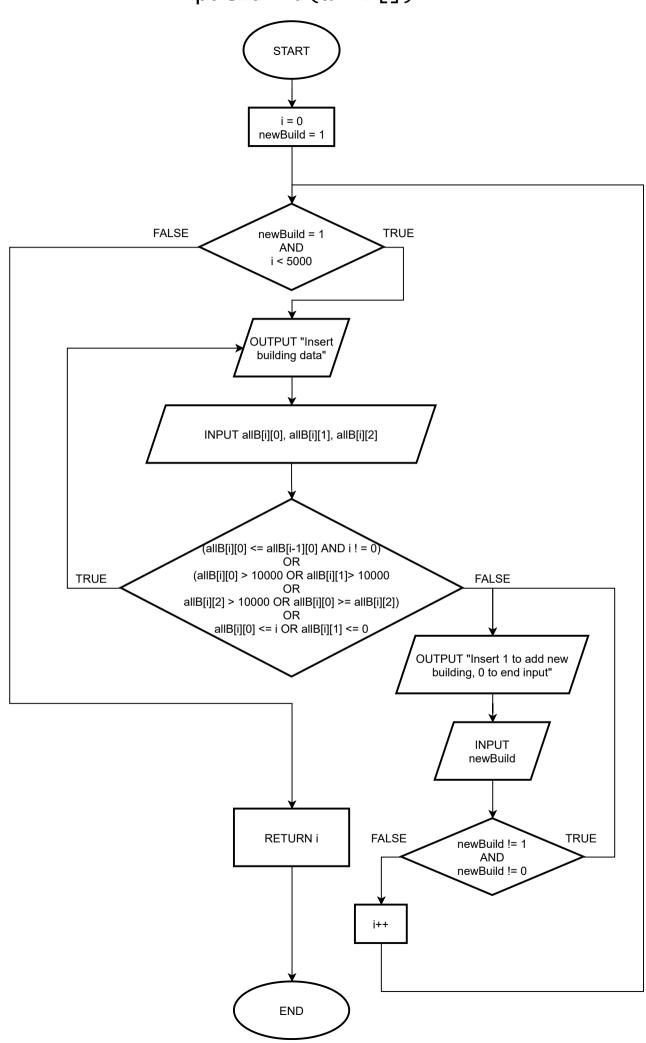
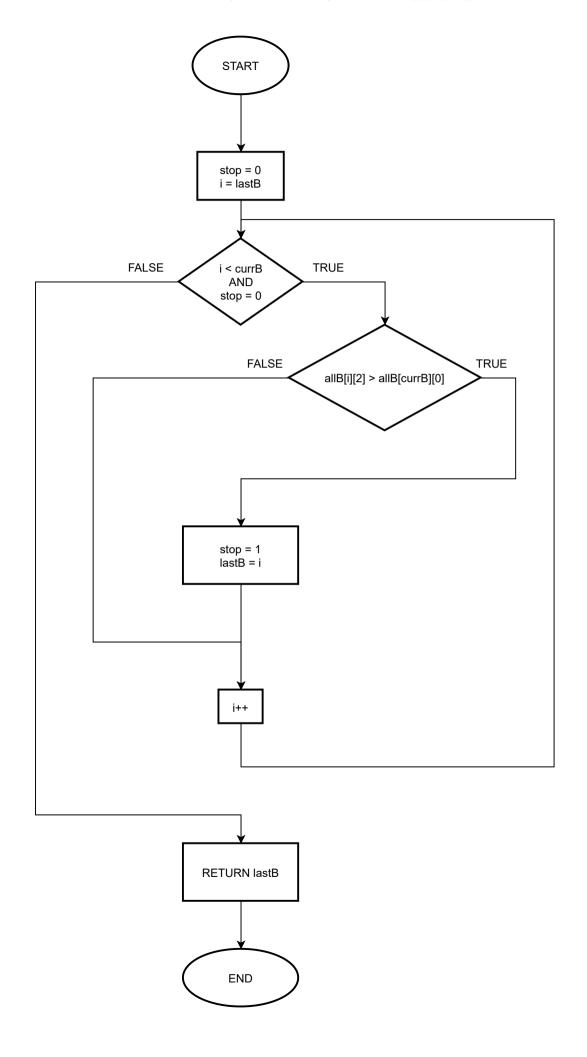


## inputBuild(allB[])



## searchLastB(lastB, currB, allB[][3])



buildCollision(lastB, iBuild, currB, allB[][3])

gap(lastB,iBuild,currB,allB[][3],end)