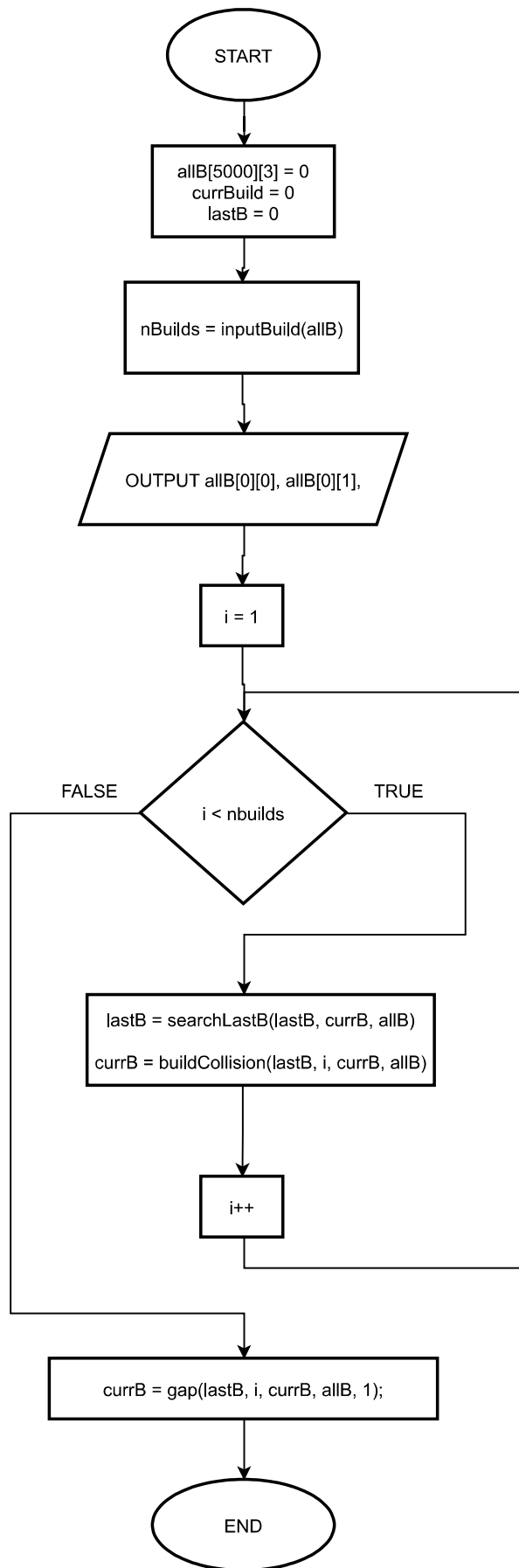
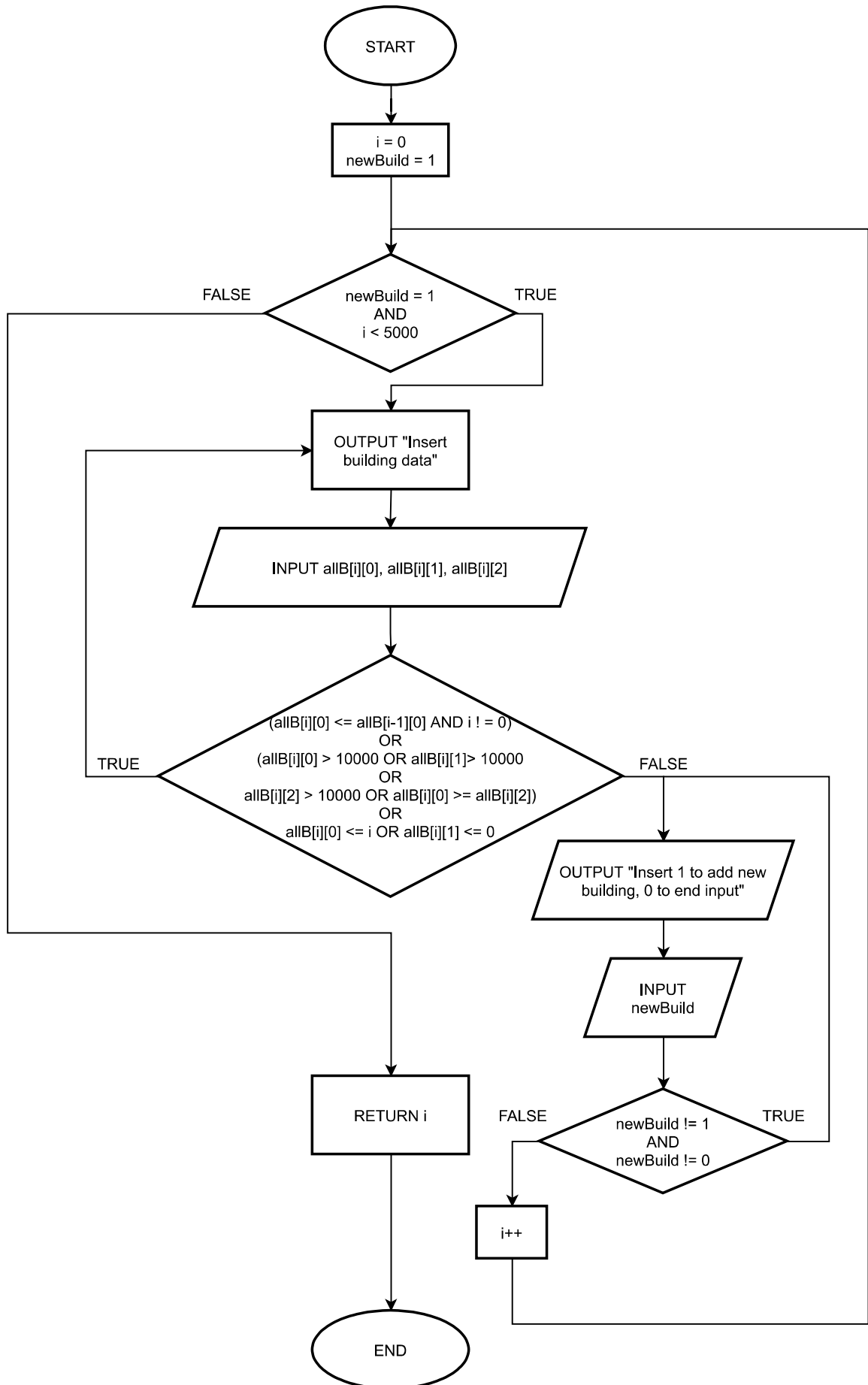


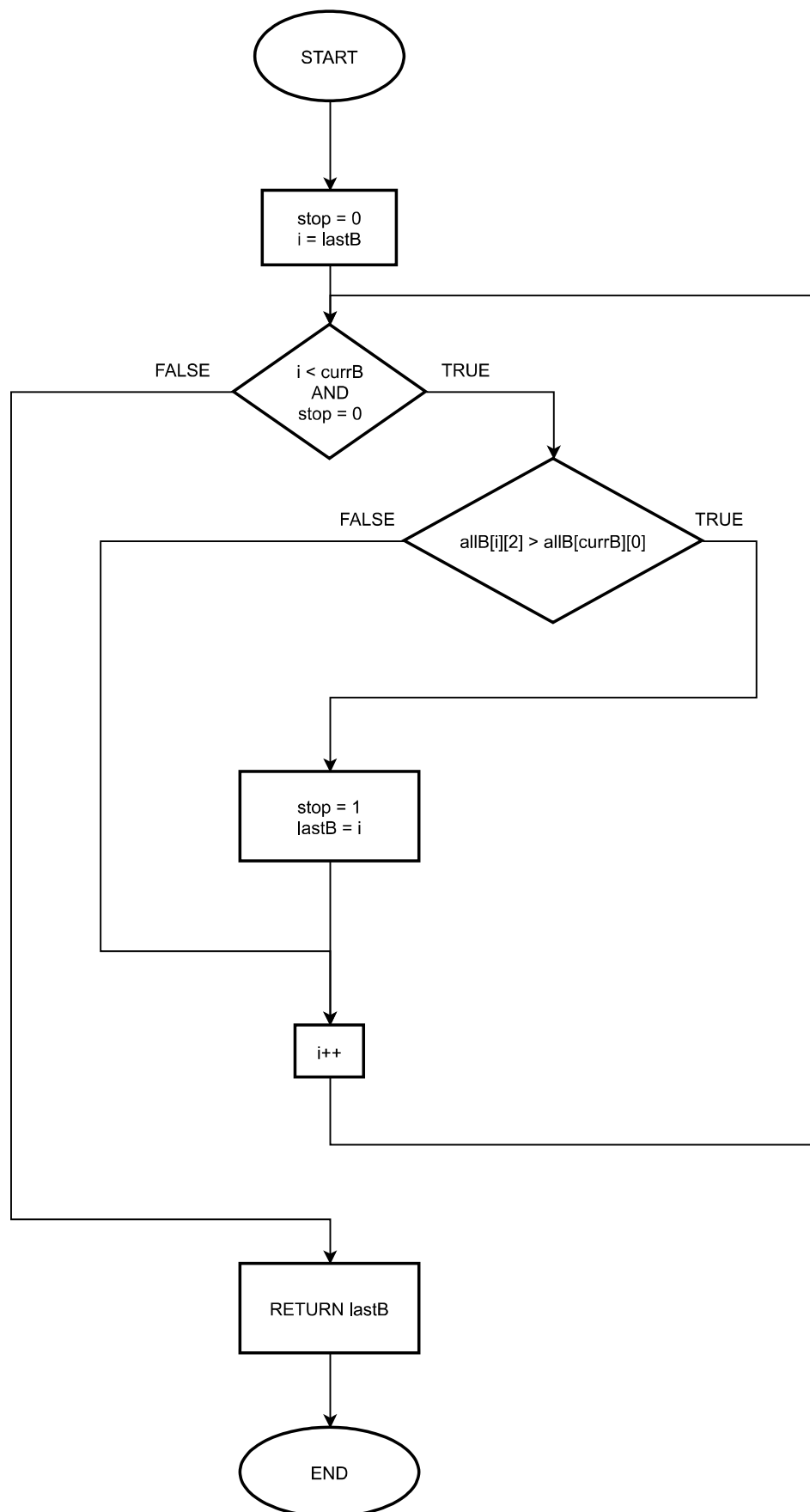
main()



# inputBuild(allB[])



searchLastB(lastB, currB, allB[][3])



```
buildCollision(lastB, iBuild, currB, allB[][3])
```

```
gap(lastB,iBuild,currB,allB[][3],end)
```