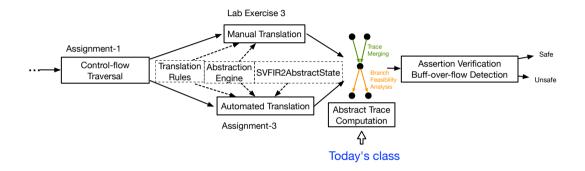
Lab: Abstract Interpretation

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Today's class



Quiz-3 + Lab-Exercise-3 + Assignment-3

- Quiz-3 (5 points)
 - Abstract domain and soundness
 - Handling loops with widening and narrowing
- Lab-Exercise-3 (5 points)
 - Goal: Coding exercise to manually update abstract trace based on abstract execution rules and verify the assertions embedded in the code.
 - Specification: https://github.com/SVF-tools/ Software-Security-Analysis/wiki/Lab-Exercise-3

Quiz-3 + Lab-Exercise-3 + Assignment-3

- Quiz-3 (5 points)
 - Abstract domain and soundness.
 - Handling loops with widening and narrowing
- Lab-Exercise-3 (5 points)
 - Goal: Coding exercise to manually update abstract trace based on abstract execution rules and verify the assertions embedded in the code.
 - **Specification:** https://github.com/SVF-tools/ Software-Security-Analysis/wiki/Lab-Exercise-3
- Assignment-3 (25 points)
 - Goal: Perform automated abstract trace update on ICFG for assertion checking and buffer overflow detection
 - Specification: https:

//github.com/SVF-tools/Software-Security-Analysis/wiki/Assignment-3

SVF AE APIs: https:

//github.com/SVF-tools/Software-Security-Analysis/wiki/AE-APIs

Lab 3 Coding Exercise: Abstract States and Abstract Traces

- Let us look at how to write abstract execution code to analyze examples of a loop-free and a loop C-like code by manually collecting abstract states at each program statement to form the abstract trace
- You will need to finish all the coding tests in AEMgr.cpp under Lab-Exercise-3

```
1 struct A{int f0;};
2 void main() {
    struct A * p :
    int*q:
    int x
   p = malloc;
    q = \&(p \rightarrow f0);
    *a = 10:
    x = *a:
    if(x == 10)
    x + +:
    assert(x == 11);
13 }
```

```
NodeID p = getNodeID("p", 1);
NodeID q = getNodeID("q");
NodeID x = getNodeID("x");
...
```

```
-----Var and Value-----
```

```
-----Loc and Value-----
```

Source code

Abstract execution

```
1 struct A{int f0;};
2 void main() {
     struct A * p:
     int*q:
     int x:
    p = malloc;
     q = \&(p \rightarrow f0);
     *a = 10:
     x = *a:
     if(x == 10)
11
     x + +:
     assert(x == 11):
13 }
```

```
1 NodeID p = getNodeID("p", 1);
2 NodeID q = getNodeID("q");
3 NodeID x = getNodeID("x");
4 es[p] = AddressValue(getMemObjAddress("malloc"));
5 ...
```

```
Var4 (malloc) Value: 0x7f000004
Var1 (p) Value: 0x7f000004
```

```
-----Loc and Value-----
```

0x7f000004 (or 2130706436 in decimal) represents the virtual memory address of this object Each SVF object starts with 0x7f + its ID.

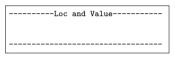
Source code

Abstract execution

```
1 struct A{int f0;};
2 void main() {
     struct A * p:
     int*q;
     int x:
     p = malloc:
     q = \&(p \rightarrow f0):
     *q = 10:
     x = *a:
     if(x == 10)
11
     x + +:
     assert(x == 11);
13 }
```

```
NodeID p = getNodeID("p", 1);
NodeID q = getNodeID("q");
NodeID x = getNodeID("x");
Stock = getNodeID("x");
ses[p] = AddressValue(getMemObjAddress("malloc"));
ses[q] = AddressValue(getGepObjAddress("p", 0));
...
```

```
------Var and Value-------
Var4 (malloc) Value: 0x7f000004
Var1 (p) Value: 0x7f000005
Var2 (q) Value: 0x7f000005
```



getGepObjAddress returns the field address of the aggregate object p The virual address also in the form of 0x7f.. + VaxID

Source code

Abstract execution

```
1 struct A{int f0;};
2 void main() {
     struct A * p:
     int*q:
     int x:
     p = malloc;
     q = \&(p \rightarrow f0);
     *a = 10:
     x = *a:
     if(x == 10)
11
     x + +:
     assert(x == 11):
13 }
```

```
Var4 (malloc) Value: 0x7f000004
Var1 (p) Value: 0x7f000004
Var2 (q) Value: 0x7f000005
Var3 (x) Value: [10, 10]
```

store value of 5 to address ox7f000005
load the value from ox7f000005 to x

Source code

Abstract execution

```
1 struct A{int f0;};
2 void main() {
     struct A * p:
    int*q:
    int x:
    p = malloc;
    q = \&(p \rightarrow f0);
     *a = 10:
    x = *a:
    if(x == 10)
     x + +:
     assert(x == 11):
13
```

```
NodeID p = getNodeID("p", 1):
  NodeID g = getNodeID("g"):
  NodeID x = getNodeID("x");
  es[p] = AddressValue(getMemObiAddress("malloc")):
 5 es[q] = AddressValue(getGepObjAddress("p", 0));
 6 for (auto addr : es[q].getAddrs()) {
      es.store(addr. IntervalValue(10, 10)):
 9 for (const auto &addr: es[p].getAddrs()) {
      es[x].join with(es.load(addr)):
  AbstractState es after if:
13 AbstractValue cmp_true = es[x] == IntervalValue(10, 10);
14 cmp_true.meet_with(IntervalValue(1, 1));
15 if (!cmp true.isBottom()) {
      es[x] = es[x] + IntervalValue(1, 1);
17 3
18 . . .
```

```
Var4 (malloc) Value: 0x7f000004
Var1 (p) Value: 0x7f000004
Var2 (q) Value: 0x7f000005
Var3 (x) Value: [11, 11]
```

handle branch

Source code

Abstract execution

```
1 struct A{int f0;};
2 void main() {
     struct A * p;
     int*q:
     int x:
     p = malloc;
     q = \&(p \rightarrow f0);
     *a = 10:
     x = *a:
     if(x == 10)
11
     x + +:
     assert(x == 11):
12
13
```

```
Var4 (malloc) Value: 0x7f000004
Var1 (p) Value: 0x7f000005
Var2 (q) Value: 0x7f000005
Var3 (x) Value: [11, 11]
```

assertion checking

Source code

Abstract execution

Before entering loop

```
1 int main() {
2    int a = 0;
3    while(a < 10) {
4       a + +;
5    }
6    assert(a == 10);
7    return 0;
8 }</pre>
```

es, entry_es, pre_es and post_es:

The initialization of a.

Source code

Abstract execution

Widening delay stage

```
2 for (int i = 0; AbstractStat tmp.es.joinW tmp.es.joinW tmp.es.joinW es = tmp.es;
3 while(a < 10) { 8 pre.es = 6 }
4 a + +; 9 else { // widen }
5 } 11 csture 0; 12 }
6 assert(a == 10); 13 es[a].meet_w return 0; 14 Interest es = 6 }
7 return 0; 14 es[a] = es[a]
```

pre_es after Line 8:

```
Var1 (a) Value: [0, 0]
```

es after Line 15:

Widening delay with i=0.

Source code

Abstract execution

Widening delay stage

```
| 2 | for (int i | Abstract | Abs
```

```
1 ...

2 for (int i = 0; ; ++i) {
3    AbstractState tmp_es;
4 tmp_es.joinWith(entry_es);
5 tmp_es.joinWith(entry_es);
6 es = tmp_es;
7 if (i < 3) {
9    pre_es = AbstractState(es);
9 } else {
10    // widen and widen fixpoint
11    ...
12 }
13 es[a].meet_with(IntervalValue(
14    IntervalValue::minus_infinity(), 9));
15 es[a] = es[a] + IntervalValue(1, 1);
16 post_es = es;
17 }
18 ...
```

pre₋es after Line 8:

```
Var1 (a) Value: [0, 1]
```

es after Line 15:

Widening delay with i=1.

Source code

Abstract execution

Widening delay stage

```
2 for (int i = 0: : ++i) {
                                        AbstractState tmp_es;
                                        tmp es.joinWith(post es):
1 int main() {
                                        tmp es.joinWith(entry es):
     int a = 0:
                                        es = tmp_es;
                                        if (i < 3) {
    while(a < 10) {
                                            pre es = AbstractState(es):
                                       } else {
       a + +:
                                            // widen and widen fixpoint
     assert(a == 10):
                                        es[a] meet with(IntervalValue(
     return 0:
                                            IntervalValue::minus infinity(). 9)):
                                 15
                                        es[a] = es[a] + IntervalValue(1, 1):
8
                                        post_es = es;
```

pre_es after Line 8:

es after Line 15:

Widening delay with i=2.

Source code

Abstract execution

Widening stage

```
int main() {
  int a = 0;
  while(a < 10) {
  a + +;
  }
  assert(a == 10);
  return 0;
  }
}</pre>
```

```
2 for (int i = 0: : ++i) {
       if (i < 3) {
           pre es = AbstractState(es):
       } else {
           // widen and widen fixpoint
           if (increasing) {
               es = pre es.widening(es):
               if (pre es >= es) {
                   pre es = es:
                   increasing = false;
                   continue:
               pre es = es:
           } else {
               // narrow
       es[a].meet with(IntervalValue(
20
           IntervalValue::minus_infinity(), 9));
       es[a] = es[a] + IntervalValue(1, 1);
       post es = es:
24 7
25
```

pre_es before Line 9:

es before Line 9:

```
-----Var and Value--------
Var1 (a) Value: [0, 3]
```

es after Line 9:

```
-----Var and Value------
Var1 (a) Value: [0, +∞]
```

Widening stage where i=3.

Source code

Abstract execution

Widening stage

```
1 int main() {
2   int a = 0;
3   while(a < 10) {
4     a + +;
5   }
6   assert(a == 10);
7   return 0;
8 }</pre>
```

```
2 for (int i = 0: : ++i) {
      if (i < 3) {
           pre es = AbstractState(es):
      } else {
           // widen and widen fixpoint
           if (increasing) {
               es = pre es.widening(es):
               if (pre es >= es) {
                   pre es = es:
                   increasing = false;
                   continue:
               pre es = es:
           } else {
               // narrow
      es[a].meet with(IntervalValue(
20
           IntervalValue::minus_infinity(), 9));
      es[a] = es[a] + IntervalValue(1, 1);
      post es = es:
24 }
25
```

pre_es before Line 9:

es before Line 9:

es after Line 9:

```
-----Var and Value------
Var1 (a) Value: [0, +∞]
```

Widening stage where i=4.

Source code

Abstract execution

Narrowing stage

```
1 int main() {
2   int a = 0;
3   while(a < 10) {
4     a + +;
5   }
6   assert(a == 10);
7   return 0;
8 }</pre>
```

```
2 for (int i = 0; ; ++i) {
       if (i < 3) {
           pre es = AbstractState(es):
           // widen and widen fixpoint
           if (increasing) {
           } else {
               es = pre es.narrowing(es):
               if (es >= pre_es) {
                   break:
               pre es = es:
       es[a].meet with(IntervalValue(
           IntervalValue::minus_infinity(), 9));
20
       es[a] = es[a] + IntervalValue(1, 1):
       post_es = es;
21
22 }
23 . . .
```

pre_es before Line 11:

es before Line 11:

es after Line 11:

Narrowing stage where i=5.

Source code

Abstract execution

Narrowing stage

```
1 int main() {
2    int a = 0;
3    while(a < 10) {
4       a + +;
5    }
6    assert(a == 10);
7    return 0;
8 }</pre>
```

```
2 for (int i = 0; ; ++i) {
       if (i < 3) {
           pre es = AbstractState(es):
           // widen and widen fixpoint
           if (increasing) {
           } else {
               es = pre es.narrowing(es):
               if (es >= pre_es) {
                   break:
               pre es = es:
       es[a].meet with(IntervalValue(
           IntervalValue::minus_infinity(), 9));
20
       es[a] = es[a] + IntervalValue(1, 1):
       post_es = es;
21
22 }
23 . . .
```

pre_es before Line 11:

es before Line 11:

es after Line 11:

```
-----Var and Value------Var1 (a) Value: [0, 9]
```

Narrowing stage where i=6.

Source code

Abstract execution

After exiting loop

```
1 int main() {
2    int a = 0;
3    while(a < 10) {
4        a + +;
5    }
6    assert(a == 10);
7    return 0;
8 }</pre>
```

es:

```
Var1 (a) Value: [10, 10]
```

After analyzing loop.

Source code

Abstract execution

Abstract Execution Pseudo Code

Algorithm 1: Abstract execution guided by WTO (part 1) **Input:** G_{IOFO} : $\langle V_o, E_o \rangle$ funcToWTO: WTO of each function. preAbsTrace: the abstract states before each control node. postAbsTrace: the abstract states after each control node 1 Function handleFunc(func): WTO := funcToWTO[func]; for $co \in WTO$ do if co is node then handleICFGNode(co) 5 else if co is cycle then handleCycle(co) 7 8 Function handleICFGNode(n): if hasInEdgesES (n) then else 10 44 return getInEdgesES(n): 12 13 for $stmt \in n.statements$ do handleStatement(stmt) if n is call node then handleCallSite(n) else 17 detectBug (n)

Algorithm 2: Abstract execution guided by WTO (part 2)

```
Function handleCvcle(cvcle):
     h := head(cycle)
     INC := true
     iter := 0
      while true do
         iter++
         handleTCFGNode(h)
         if iter < widen_delay then
            tmpAS := postAbsTrace[h]
         else
            if INC then
11
               postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
               if postAbsTrace[h] < tmpAS then
13
                  ING := false
                   tmpAS := postAbsTrace[h]
                  continue
               tmpAS := postAbsTrace[h]
17
            else
               postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
               if postAbsTrace[h] > tmpAS then
20
                  break
21
               tmpAS := postAbsTrace[h]
22
         handleCvcleBodv(cvcle)
23
```

Abstract Execution Pseudo Code

```
Algorithm 3: Abstract execution guided by WTO (part 3)
1 Function handleStatement(/):
      tmpAS := preAbsTrace[\ell]
      if / is CONSSTMT or ADDRSTMT then
          initSVFVar(\ell.rhs)
         tmpAS[\ell,lhs] := tmpAS[\ell,rhs]
      else if / is COPYSTMT then
         tmpAS[\ell.lhs] := tmpAS[\ell.rhs]
      else if ℓ is BINARYSTMT then
          tmpAS[\ell,res] := tmpAS[\ell,op1] \hat{\otimes} tmpAS[\ell,op2]
      else if ℓ is PHISTMT then
10
          rhsVal := I InknownAhsVal
         for op \in \ell.ops do
             rhsVal.join_with(tmpAS[op])
         tmpAS[\ell,res] := rhsVal
      else if ℓ is GEPSTMT then
15
          gepAbsVal := UnknownAbsVal
          offsetAbsVal := tmpAS[\ell.offset]
17
         for idx \in [offsetAbsVal.lb(), offsetAbsVal.ub()] do
             gepAbsVal.ioin_with(getGepObiAddress(ℓ.base,idx))
          tmpAS[\ell,res] := qepAbsVal
21
```

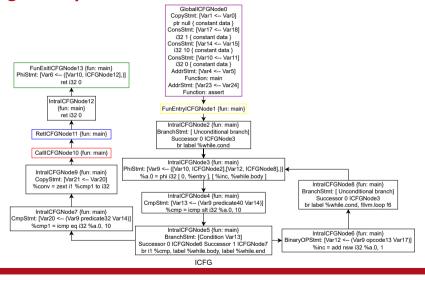
```
| Algorithm 4: Abstract execution guided by WTO (part 4)
| Function handleStatement ($\ellipsis \):
| Comparison of the proof of the pr
```

```
extern void assert(int);
int main(){
    int a = 0;
    while(a < 10) {
        a++;
    }
    assert(a = 10);
    return 0;
}</pre>
```

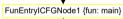
```
Compile to LLVM IR
```

```
define dso_local i32 @main() {
entry:
    br label %while.cond
while.cond:
    %a.0 = phi i32 [ 0, %entry ], [ %inc, %while.body ]
    %cmp = icmp slt i32 %a.0, 10
    br i1 %cmp, label %while.body, label %while.end
while.body:
    %inc = add nsw i32 %a.0, 1
    br label %while.cond,
while.end:
    %cmp1 = icmp eq i32 %a.0, 10
    %conv = zext i1 %cmp1 to i32
    call void @assert(i32 noundef %conv)
    ret i32 0
}
```

LLVM IR



GloballCFGNode0
CopyStmt: [Var1 <-- Var0]
ptr null { constant data }
ConsStmt: [Var17 <-- Var18]
i32 1 { constant data }
ConsStmt: [Var14 <-- Var15]
i32 10 { constant data }
ConsStmt: [Var10 <-- Var11]
i32 0 { constant data }
AddrStmt: [Var4 <-- Var5]
Function: main
AddrStmt: [Var23 <-- Var24]
Function: assert



IntralCFGNode2 {fun: main} BranchStmt: [Unconditional branch] Successor 0 ICFGNode3 br label %while.cond



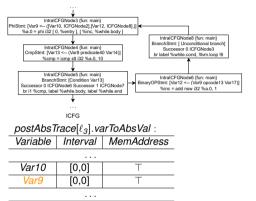
... Var11

Algorithm 5: Abstract execution guided by WTO

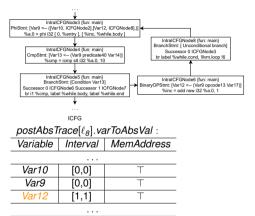
postAbsTrace[ℓ₀].varToAbsVal:

 $tmpAS[\ell.lhs] := tmpAS[\ell.rhs]$

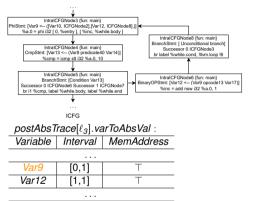
Variable	Interval	MemAddress
Var0	Т	{0x7f00}
Var1	Т	{0x7f00}
Var18	[1,1]	Т
Var17	[1,1]	Т
Var14	[10,10]	Т
Var15	[10,10]	Т
Var10	[0,0]	Т
Var11	[0,0]	Т



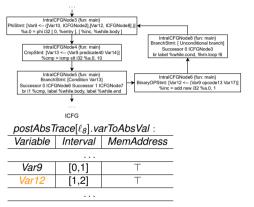
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
         handleICFGNode(h)
         if iter < widen delay then
я
             tmpAS := postAbsTrace[h]// iter = 1
         else
10
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
                 if postAbsTrace[h] < tmpAS then
13
                     ING := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



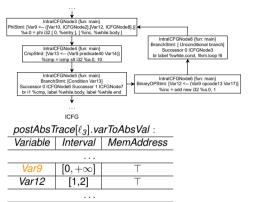
```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cvcle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      ING := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                 tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle)// iter = 1
23
24
```



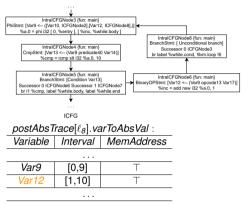
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
         handleICFGNode(h)
         if iter < widen delay then
я
             tmpAS := postAbsTrace[h]// iter = 2
         else
10
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
                 if postAbsTrace[h] < tmpAS then
13
                     ING := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



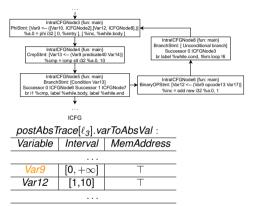
```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      ING := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                  tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle)// iter \equiv 2
23
```



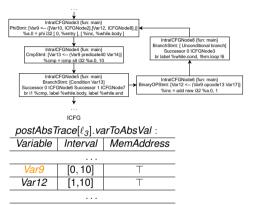
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
          handleICFGNode(h)
          if iter < widen delay then
я
              tmpAS := postAbsTrace[h]
10
         else
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h]) // iter = 3
                 if postAbsTrace[h] < tmpAS then
13
                     ING := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



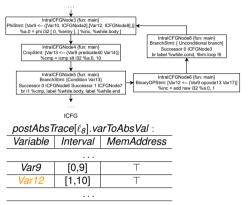
```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      ING := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                  tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle) // iter \equiv 3
23
```



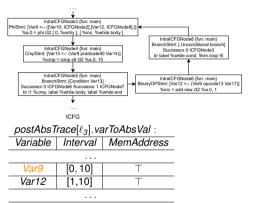
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
          handleICFGNode(h)
          if iter < widen delay then
я
              tmpAS := postAbsTrace[h]
10
         else
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h]) // iter = 4
                 if postAbsTrace[h] < tmpAS then
13
                     ING := false
                     tmpAS := postAbsTrace[h]
                     continue
                 tmpAS := postAbsTrace[h]
17
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
          handleICFGNode(h)
          if iter < widen delay then
я
              tmpAS := postAbsTrace[h]
10
         else
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
                 if postAbsTrace[h] < tmpAS then
13
                     ING := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h]) // iter = 5
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      ING := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                  tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle)// iter \equiv 5
23
```



Algorithm 12: Abstract execution guided by WTO (part 2) Function handleCycle(cycle): h := head(cycle) INC := true iter := 0 while true do iter++ handleICFGNode(h) if iter < widen delay then я tmpAS := postAbsTrace[h]10 else if INC then 11 12 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h]) if postAbsTrace[h] < tmpAS then 13 ING := false tmpAS := postAbsTrace[h]continue 17 tmpAS := postAbsTrace[h]18 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h]) // iter = 6 19 if postAbsTrace[h] > tmpAS then 20 break 21 tmpAS := postAbsTrace[h]22 23 handleCvcleBodv(cvcle)

