

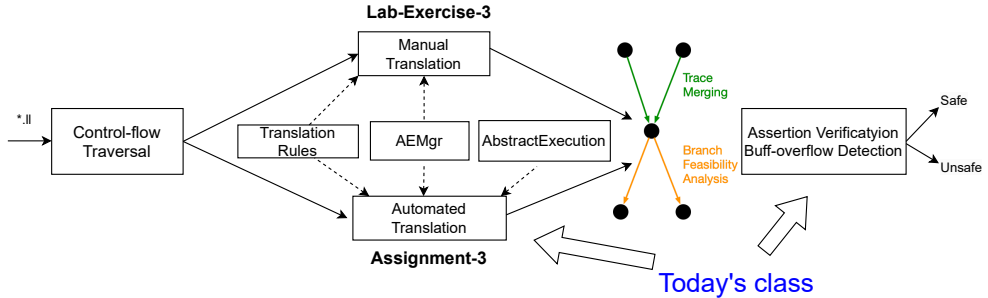
Abstract Interpretation for Code Analysis and Verification

(Week 9)

Yulei Sui

School of Computer Science and Engineering
University of New South Wales, Australia

Today's class



Topological Order

Analysis Order of Nodes on Control-Flow Graph

? How to analyze a program **free of loop**?

✓ Analyze each node **once** adhering to the **topological order** on the acyclic control-flow graph of the program.

Topological Order

Analysis Order of Nodes on Control-Flow Graph

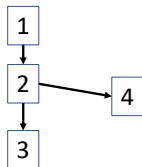
? How to analyze a program **free of loop**?

✓ Analyze each node **once** adhering to the **topological order** on the acyclic control-flow graph of the program.

A **topological order** of a graph $G(V, E)$ is a linear ordering of its nodes such that for every directed edge $a \rightarrow b$, node a always precedes node b in the ordering.

- Must be a **direct acyclic graph** (DAG) and has at least one topo ordering.
- The ordering respects the **direction of edges**.

Example of topological order:



acyclic graph G

1 2 3 4 ✓

1 2 4 3 ✓

1 3 2 4 ✗

Valid/invalid topological order

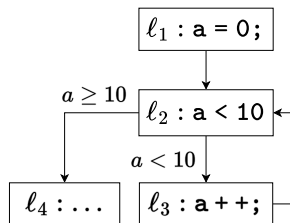
Weak Topological Order

Analysis Order of Nodes on Control-Flow Graph

? How to analyze a program **containing loops**?

✓ We can analyze a program containing loops adhering to the **weak topological order** (WTO) on its control flow graph.

What is the weak topological order?



Control Flow Graph

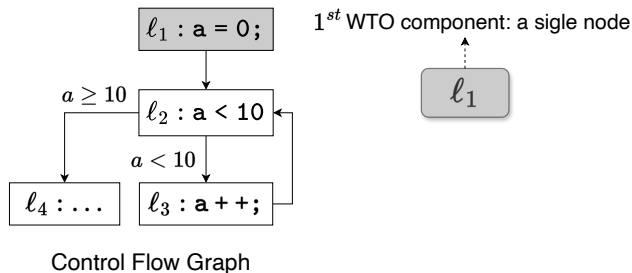
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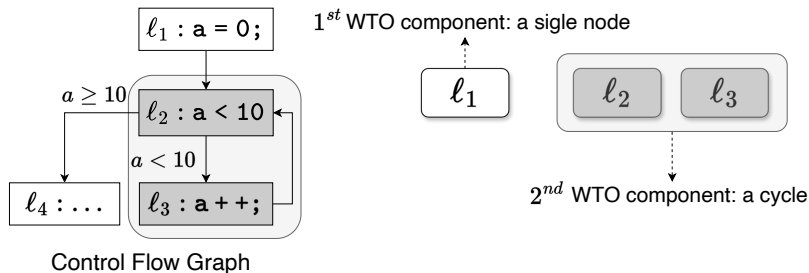
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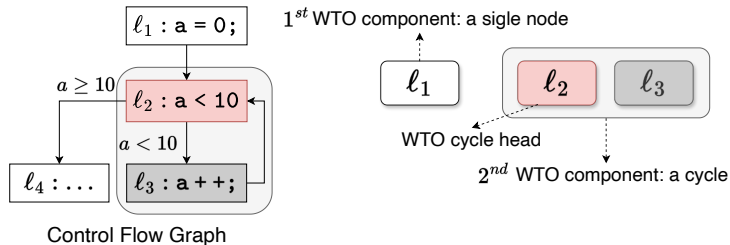
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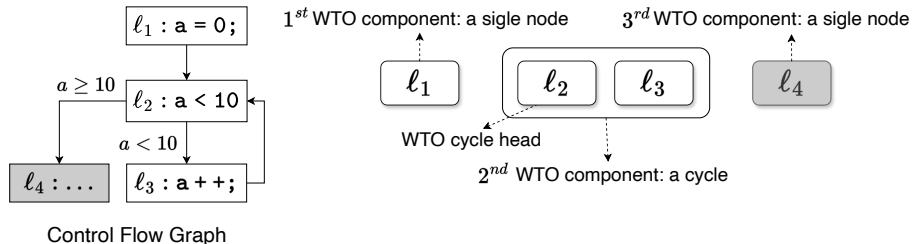
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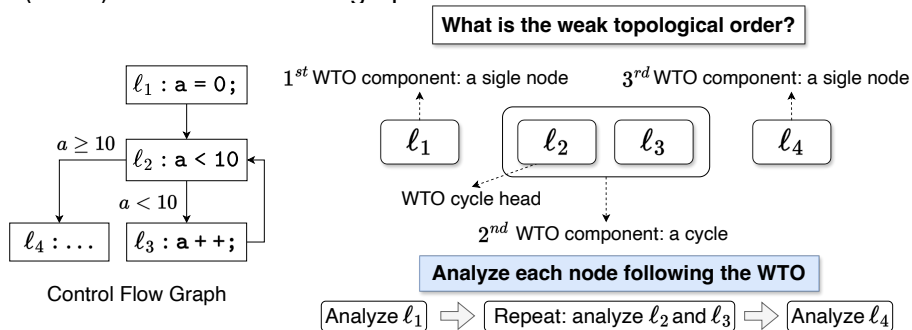


Weak Topological Order

Analysis Order of Nodes on Control-Flow Graph

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✓ We can analyze a program containing loops adhering to the **weak topological order** (WTO) on its control flow graph.

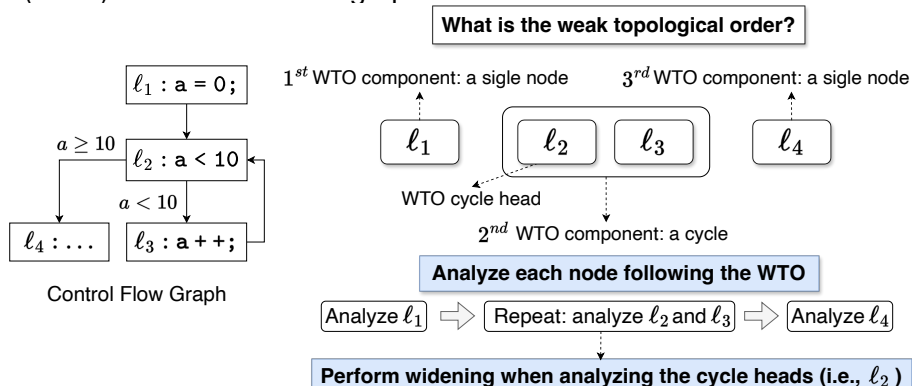


Weak Topological Order

Analysis Order of Nodes on Control-Flow Graph

? How to analyze a program **containing loops**?

✓ We can analyze a program containing loops adhering to the **weak topological order** (WTO) on its control flow graph.



WTO, Widening and Narrowing

Why Weak Topological Order?

- Handling cyclic dependencies
- Efficient fixed-point computation

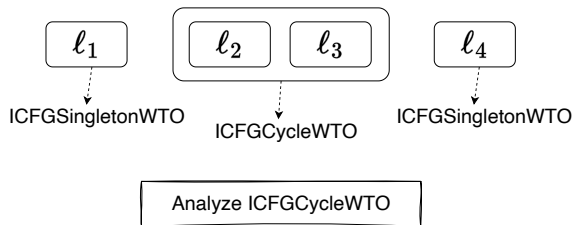
Why Widening?

- Over-approximation
- Prevent non-termination

Why Narrowing?

- Refine precision after widening converges
- The specific conditions or constraints used for narrowing:
 - Loop exit conditions (this course)
 - Type constraints (8-bit integer ranging from [-128, 127])
 - Bounds from arithmetic operations If $x = y + z$, and $y \in [1, 5]$ and $z \in [2, 3]$, then $x \in [3, 8]$. If widening gives $[1, 10]$, narrowing can refine this to $[3, 8]$.
 - User-specification (assertions and guard conditions)

Widening and Narrowing

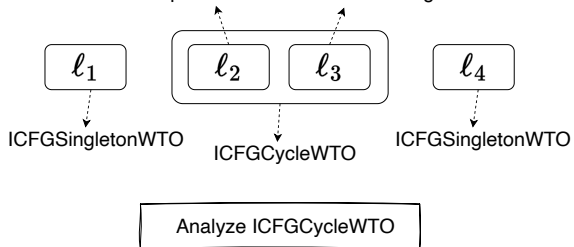


Algorithm 1: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
13        if postAbsTrace[cycle_head] == prev_head_state then  
14          increasing := false;  
15          continue;  
16        else  
17          postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);  
18          if postAbsTrace[cycle_head] == prev_head_state then  
19            break;  
20      else  
21        handleSingletonWTO(cycle→head());  
22      handleWTOComponents(cycle→getWTOComponents());
```

Widening and Narrowing

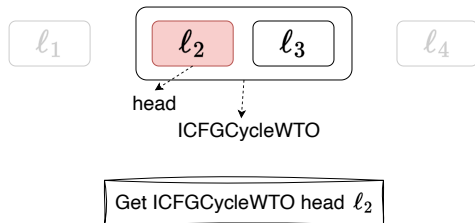
Sub WTO Components: each is an ICFGSingletonWTO



Algorithm 2: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):
2   cycle_head := cycle→head()→node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++;
7     if cur_iter ≥ Options :: WideningDelay() then
8       prev_head_state := postAbsTrace[cycle_head];
9       handleSingletonWTO(cycle→head());
10      cur_head_state := postAbsTrace[cycle_head];
11      if increasing then
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle_head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle_head] == prev_head_state then
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20    else
21      handleSingletonWTO(cycle→head());
22    handleWTOComponents(cycle→getWTOComponents());
```

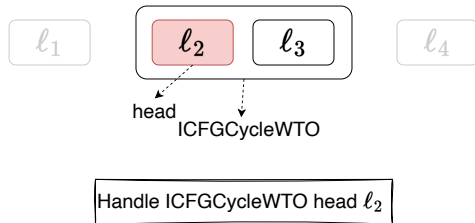
Weak Topological Order



Algorithm 3: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options::WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
13        if postAbsTrace[cycle_head] == prev_head_state then  
14          increasing := false;  
15          continue;  
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17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);  
18        if postAbsTrace[cycle_head] == prev_head_state then  
19          break;  
20      else  
21        handleSingletonWTO(cycle→head());  
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```

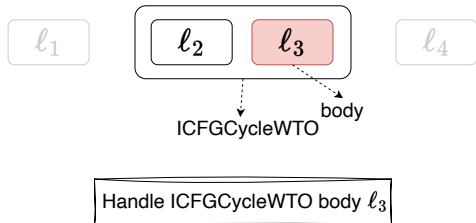
Weak Topological Order



Algorithm 4: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
13        if postAbsTrace[cycle_head] == prev_head_state then  
14          increasing := false;  
15          continue;  
16        else  
17          postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);  
18          if postAbsTrace[cycle_head] == prev_head_state then  
19            break;  
20      else  
21        handleSingletonWTO(cycle→head());  
22      handleWTOComponents(cycle→getWTOComponents());
```


Widening and Narrowing

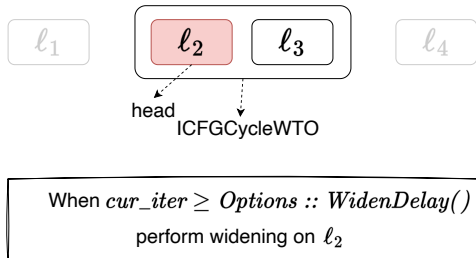


Algorithm 5: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
13        if postAbsTrace[cycle_head] == prev_head_state then  
14          increasing := false;  
15          continue;  
16        else  
17          postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);  
18          if postAbsTrace[cycle_head] == prev_head_state then  
19            break;  
20      else  
21        handleSingletonWTO(cycle→head());  
22      handleWTOComponents(cycle→getWTOComponents());
```

Note: getWTOComponents returns Cycle WTO body, i.e., l_3

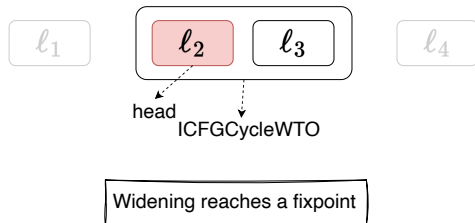
Widening and Narrowing



Algorithm 6: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
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18          if postAbsTrace[cycle_head] == prev_head_state then  
19            break;  
20      else  
21        handleSingletonWTO(cycle→head());  
22      handleWTOComponents(cycle→getWTOComponents());
```

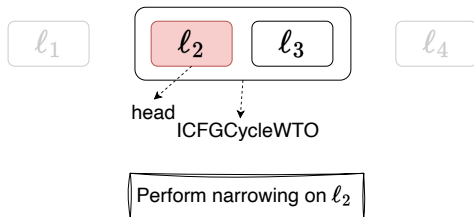
Widening and Narrowing



Algorithm 7: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options::WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
13        if postAbsTrace[cycle_head] == prev_head_state then  
14          increasing := false;  
15          continue;  
16        else  
17          postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);  
18          if postAbsTrace[cycle_head] == prev_head_state then  
19            break;  
20      else  
21        handleSingletonWTO(cycle→head());  
22      handleWTOComponents(cycle→getWTOComponents());
```

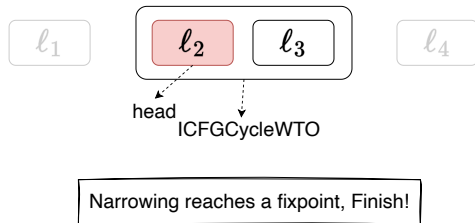
Widening and Narrowing



Algorithm 8: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);  
13        if postAbsTrace[cycle_head] == prev_head_state then  
14          increasing := false;  
15          continue;  
16      else  
17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);  
18        if postAbsTrace[cycle_head] == prev_head_state then  
19          break;  
20      else  
21        handleSingletonWTO(cycle→head());  
22      handleWTOComponents(cycle→getWTOComponents());
```

Widening and Narrowing



Algorithm 9: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle.head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle.head];  
9       handleSingletonWTO(cycle→head());  
10      cur_head_state := postAbsTrace[cycle.head];  
11      if increasing then  
12        postAbsTrace[cycle.head] := prev_head_state.widen(cur_head_state);  
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Abstract Interpretation on SVFIR

Week 9

Yulei Sui

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Abstract Interpretation on Pointer-Free SVFIR

Interval Domain

- For simplicity, let's first consider abstract execution on a pointer-free language.
- This means there are no operations for memory allocation (like $p = \text{alloc}_o$) or for indirect memory accesses (such as $p = *q$ or $*p = q$).
- Here are the pointer-free SVFSTMTs and their C-like forms:

SVFSTMT	C-Like form
CONSTMT	$\ell : p = c$
COPYSTMT	$\ell : p = q$
BINARYSTMT	$\ell : r = p \otimes q$
PHISTMT	$\ell : r = \text{phi}(p_1, p_2, \dots, p_n)$
SEQUENCE	$\ell_1; \ell_2$
BRANCHSTMT	$\ell_1 : \text{if}(x < c) \text{ then } \ell_2 \text{ else } \ell_3$

Abstract Interpretation on Pointer-Free SVFIR

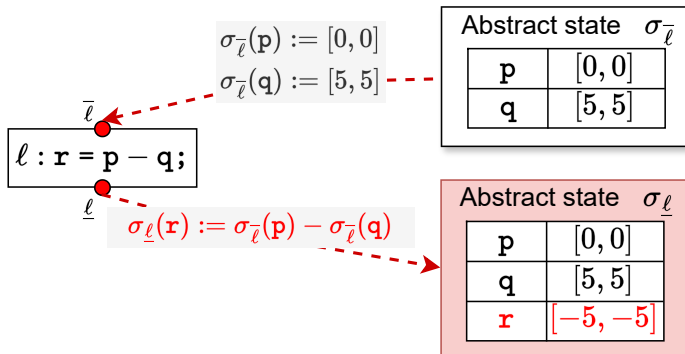
Interval Domain

Let's use the *Interval* abstract domain to update σ based on the following rules for different SVFSTMT:

SVFSTMT	C-Like form	Abstract Execution Rule
CONSTMT	$\ell : p = c$	$\sigma_{\underline{\ell}}(p) := [c, c]$
COPYSTMT	$\ell : p = q$	$\sigma_{\underline{\ell}}(p) := \sigma_{\underline{\ell}}(q)$
BINARYSTMT	$\ell : r = p \otimes q$	$\sigma_{\underline{\ell}}(r) := \sigma_{\underline{\ell}}(p) \hat{\otimes} \sigma_{\underline{\ell}}(q)$
PHISTMT	$\ell : r = \text{phi}(p_1, p_2, \dots, p_n)$	$\sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\underline{\ell}}(p_i)$
SEQUENCE	$\ell_1; \ell_2$	$\forall v \in \mathbb{V}, \sigma_{\underline{\ell}_2}(v) \supseteq \sigma_{\underline{\ell}_1}(v)$
BRANCHSTMT	$\ell_1 : \text{if}(x < c) \text{ then } \ell_2 \text{ else } \ell_3$	$\begin{aligned} \sigma_{\underline{\ell}_2}(x) &:= \sigma_{\underline{\ell}_1}(x) \sqcap [-\infty, c - 1], \text{ if } \sigma_{\underline{\ell}_1}(x) \sqcap [-\infty, c - 1] \neq \perp \\ \sigma_{\underline{\ell}_3}(x) &:= \sigma_{\underline{\ell}_1}(x) \sqcap [c, +\infty], \text{ if } \sigma_{\underline{\ell}_1}(x) \sqcap [c, +\infty] \neq \perp \end{aligned}$

Abstract Interpretation on BINARYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
BINARYSTMT	$\ell : r = p \otimes q$	$\sigma_{\underline{\ell}}(r) := \sigma_{\bar{\ell}}(p) \hat{\otimes} \sigma_{\bar{\ell}}(q)$

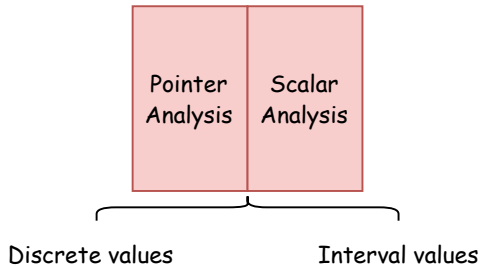


Abstract Interpretation in the Presence of Pointers

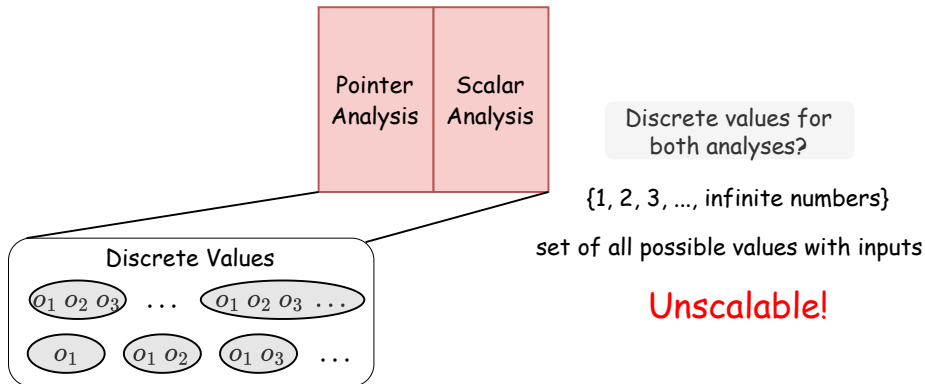
- SVFIR in the presence of pointers contain pointer-related statements including ADDRSTMT, GEPSTMT, LOADSTMT and STORESTMT.
- Abstract interpretation needs to be performed on **a combined domain of intervals and addresses**.

SVFSTMT	C-Like form
CONSTMT	$\ell : p = c$
COPYSTMT	$\ell : p = q$
BINARYSTMT	$\ell : r = p \otimes q$
PHISTMT	$\ell : r = \text{phi}(p_1, p_2, \dots, p_n)$
SEQUENCE	$\ell_1; \ell_2$
BRANCHSTMT	$\ell_1 : \text{if}(x < c) \text{ then } \ell_2 \text{ else } \ell_3$
ADDRSTMT	$\ell : p = \text{alloc}$
GEPSTMT	$\ell : p = \&(q \rightarrow i) \text{ or } p = \&q[i]$
LOADSTMT	$\ell : p = *q$
STORESTMT	$\ell : *p = q$

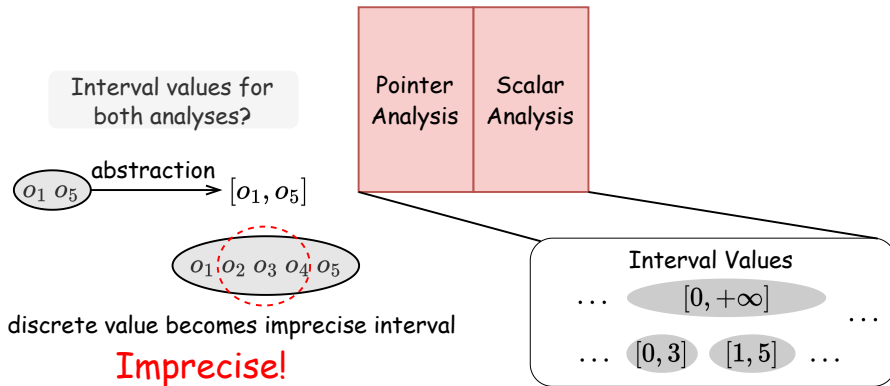
Combined Analysis



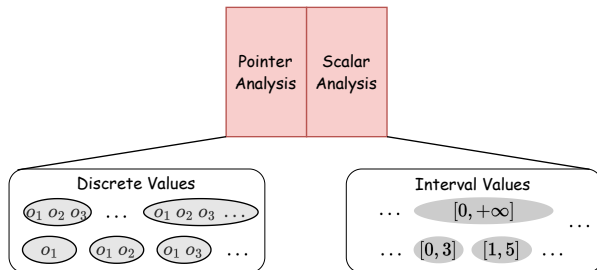
Combined Analysis Using Discrete Values



Combined Analysis Using Interval Values



Abstract Interpretation Over a Combined Domain



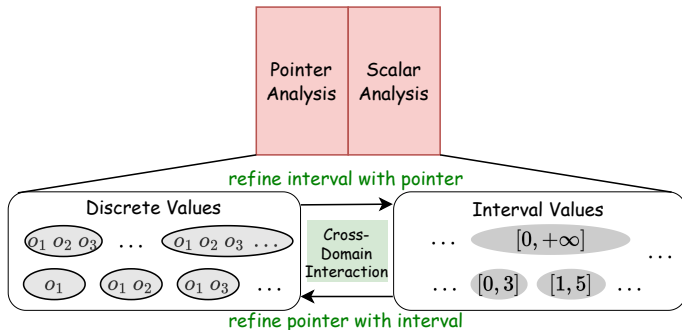
$p = \text{malloc}(\textcolor{red}{m} * \text{sizeof}(\text{int}));$ // p points to an array of size m

$q = \text{malloc}(n * \text{sizeof}(\text{int}));$ // q points to an array of size n

$\textcolor{red}{m} = r[\textcolor{blue}{i}];$

- The discrete values for points-to set of p , q depend on interval values of m and n .
- The interval value of m depends on the pointer aliasing between p , q and $\&r[i]$.
- Cyclic dependency between two domains requiring a bi-directional refinement. (variables highlighted in $\textcolor{blue}{blue}$ and $\textcolor{red}{red}$ denote the discrete values and interval values dependent),

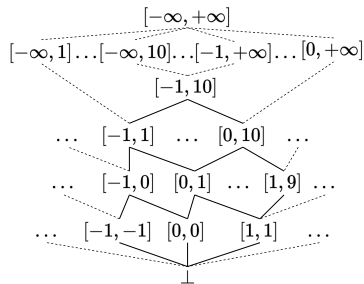
Abstract Interpretation Over a Combined Domain



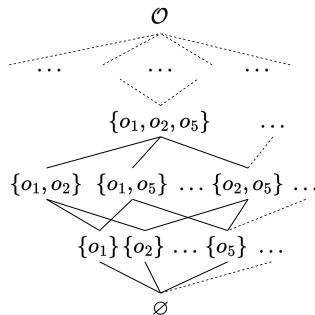
We require **a combination of interval and memory address domains** to precisely and efficiently perform abstract execution on SVFIR in the presence of pointers.

Abstract Interpretation over Interval and MemAddress Domains

A Combined Domain of Intervals and Discrete Memory Addresses



Interval domain for scalar variables



MemAddress domain for discrete memory address values

SVF Program Variables (SVFVar)

Program Variables	Domain	Meanings
SVFVar	$\mathbb{V} = \mathbb{P} \cup \mathbb{O}$	Program Variables
ValVar	\mathbb{P}	Top-level variables (scalars and pointers)
ObjVar	$\mathbb{O} = \mathbb{S} \cup \mathbb{G} \cup \mathbb{H} \cup \mathbb{C}$	Memory Objects (constant data, stack, heap, global) (function objects are considered as global objects)
FIObjVar	$\mathbf{o} \in (\mathbb{S} \cup \mathbb{G} \cup \mathbb{H})$	A single (base) memory object
GepObjVar	$\mathbf{o}_i \in (\mathbb{S} \cup \mathbb{G} \cup \mathbb{H}) \times \mathbb{P}$	i -th subfield/element of an (aggregate) object
ConstantData	\mathbb{C}	Constant data (e.g., numbers and strings)
Program Statement	$\ell \in \mathbb{L}$	Statements labels

Abstract Trace for The Combined Domain

- For top-level variables \mathbb{P} , we use $\sigma \in \mathbb{L} \times \mathbb{P} \rightarrow Interval \times MemAddress$ to track the memory addresses or interval values of these variables.
- For memory objects \mathbb{O} , we use $\delta \in \mathbb{L} \times \mathbb{O} \rightarrow Interval \times MemAddress$ to track their abstract values

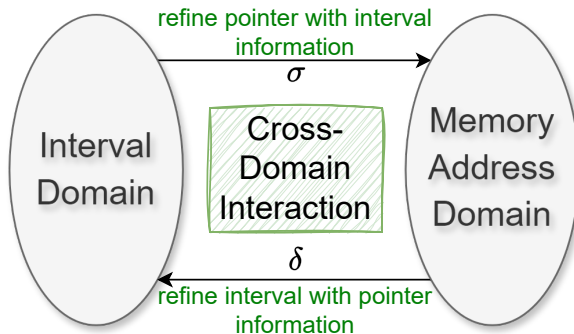
	Notation	Domain	Data Structure Implementation
Abstract trace	σ	$\mathbb{L} \times \mathbb{P} \rightarrow Interval \times MemAddress$	$preAbsTrace, postAbsTrace$
	δ	$\mathbb{L} \times \mathbb{O} \rightarrow Interval \times MemAddress$	
Abstract state	σ_L	$\mathbb{P} \rightarrow Interval \times MemAddress$	$AbstractState.varToAbsVal$
	δ_L	$\mathbb{O} \rightarrow Interval \times MemAddress$	$AbstractState.addrToAbsVal$
Abstract value	$\sigma_L(p)$	$Interval \times MemAddress$	$AbstractValue$
	$\delta_L(o)$		

- *Interval* is used for tracking the interval value of **scalar variables** \mathbb{P} .
- *MemAddress* is used for tracking the memory addresses of **memory address variables** \mathbb{O} .

Implementation of Abstract State and Abstract Trace

- For a program point L , the abstract state is an instance of the class named *AEState*, consisting of:
 - Top-level variable, *varToAbsVal* : $\sigma_L \in \mathbb{P} \rightarrow Interval \times MemAddress$
 - Memory object, *addrToAbsVal* : $\delta_L \in MemAddress \rightarrow Interval \times MemAddress$
- The abstract trace has two maps, *preAbsTrace* and *postAbsTrace*, which maintains abstract states before and after each *ICFGNode* respectively.
 - For an *ICFGNode* ℓ , *preAbsTrace*(ℓ) retrieves the abstract state $\langle \sigma_{\bar{\ell}}, \delta_{\bar{\ell}} \rangle$, and *postAbsTrace*(ℓ) represents $\langle \sigma_{\underline{\ell}}, \delta_{\underline{\ell}} \rangle$.
 - For each abstract state $\langle \sigma_{\bar{\ell}}, \delta_{\bar{\ell}} \rangle$ we use *as*[*varId*] to operate $\sigma_{\bar{\ell}}$ and use *storeValue* and *loadValue* to operate $\delta_{\bar{\ell}}$.
 - Each variable's *AbstractValue* (e.g., *as*[*VarId*]) is initialized as \perp in an *AbstractState* before assigned a new value.
 - Each *AbstractValue* (e.g., *as*[*VarId*]) is a 2-element tuple consisting of an interval *as*[*VarId*].getInterval() and a memory address set *as*[*Varid*].getAddrs().

Abstract Trace for The Combined Domain



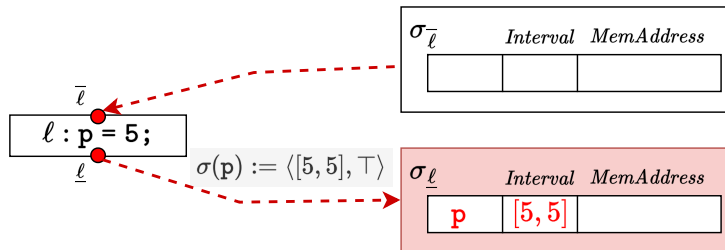
Abstract Execution Rules on SVFIR in the Presence of Pointers

Now let's use the $Interval \times MemAddress$ abstract domain to update σ and δ based on the following rules for different SVFSTMT:

SVFSTMT	C-Like form	Abstract Execution Rule
CONSTMT	$\ell : p = c$	$\sigma_{\underline{\ell}}(p) := \langle [c, c], \top \rangle$
COPYSTMT	$\ell : p = q$	$\sigma_{\underline{\ell}}(p) := \sigma_{\underline{\ell}}(q)$
BINARYSTMT	$\ell : r = p \otimes q$	$\sigma_{\underline{\ell}}(r) := \sigma_{\underline{\ell}}(p) \hat{\otimes} \sigma_{\underline{\ell}}(q)$
PHISTMT	$\ell : r = \text{phi}(p_1, p_2, \dots, p_n)$	$\sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\underline{\ell}}(p_i)$
BRANCHSTMT	$\ell_1 : \text{if}(x < c) \text{ then } \ell_2 \text{ else } \ell_3$	$\begin{aligned} \sigma_{\underline{\ell}_2}(x) &:= \sigma_{\underline{\ell}_1}(x) \sqcap [-\infty, c - 1], \text{ if } \sigma_{\underline{\ell}_1}(x) \sqcap [-\infty, c - 1] \neq \perp \\ \sigma_{\underline{\ell}_3}(x) &:= \sigma_{\underline{\ell}_1}(x) \sqcap [c, +\infty], \text{ if } \sigma_{\underline{\ell}_1}(x) \sqcap [c, +\infty] \neq \perp \end{aligned}$
SEQUENCE	$\ell_1; \ell_2$	$\delta_{\underline{\ell}_2} \sqsupseteq \delta_{\underline{\ell}_1}, \sigma_{\underline{\ell}_2} \sqsupseteq \sigma_{\underline{\ell}_1}$
ADDRSTMT	$\ell : p = \text{alloc}_{o_i}$	$\sigma_{\underline{\ell}}(p) := \langle \top, \{o_i\} \rangle$
GEPSTMT	$\ell : p = \&(q \rightarrow i) \text{ or } p = \&q[i]$	$\sigma_{\underline{\ell}}(p) := \bigsqcup_{o \in \gamma(\sigma_{\underline{\ell}}(q))} \bigsqcup_{j \in \gamma(\sigma_{\underline{\ell}}(i))} \langle \top, \{o.\text{fld}_j\} \rangle$
LOADSTMT	$\ell : p = *q$	$\sigma_{\underline{\ell}}(p) := \bigsqcup_{o \in \{o \mid o \in \sigma_{\underline{\ell}}(q)\}} \delta_{\underline{\ell}}(o)$
STORESTMT	$\ell : *p = q$	$\delta_{\underline{\ell}} := (\{o \mapsto \sigma_{\underline{\ell}}(q) \mid o \in \gamma(\sigma_{\underline{\ell}}(p))\} \sqcup \delta_{\underline{\ell}})$

Abstract Execution on CONSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
CONSTMT	$\ell : p = c$	$\sigma_{\ell}(p) := \langle [c, c], \top \rangle$



Algorithm 10: Abstract Execution Rule for CONSTMT

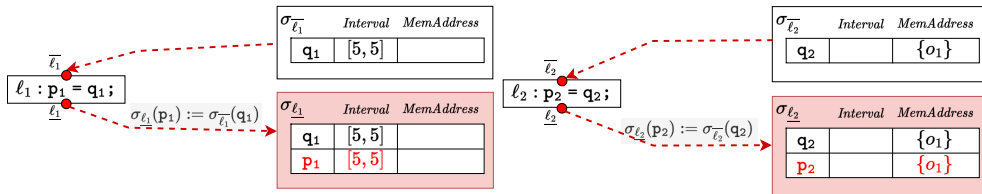
```

1 Function updateStateOnAddr(addr):
2   node = addr → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   initObjVar(as, SVFUtil :: cast(ObjVar)(addr → getRHSVar()));
5   as[addr → getLHSVarID()] = as[addr → getRHSVarID()];

```

Abstract Execution on COPYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
COPYSTMT	$\ell : p = q$	$\sigma_{\underline{\ell}}(p) := \sigma_{\bar{\ell}}(q)$



Algorithm 11: Abstract Execution Rule for COPYSTMT

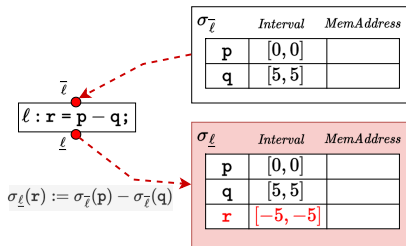
```

1 Function updateStateOnCopy(copy):
2   node = copy → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   lhs = copy → getLHSVarID();
5   rhs = copy → getRHSVarID();
6   as[lhs] = as[rhs];

```

Abstract Execution on BINARYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
BINARYSTMT	$\ell : \mathbf{r} = \mathbf{p} \otimes \mathbf{q}$	$\sigma_{\underline{\ell}}(r) := \sigma_{\bar{\ell}}(p) \hat{\otimes} \sigma_{\bar{\ell}}(q)$



Algorithm 12: Abstract Execution Rule for BINARYSTMT

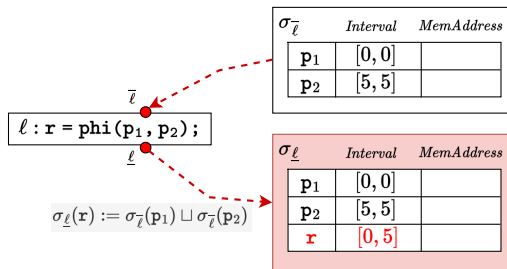
```

1 Function updateStateOnBinary(binary):
2   node = binary → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   op0 = binary → getOpVarID(0);
5   op1 = binary → getOpVarID(1);
6   res = binary → getResID();
7   if !as.inVarToValTable(op0) then
8     | as[op0] = IntervalValue :: top()
9   if !as.inVarToValTable(op1) then
10    | as[op1] = IntervalValue :: top()
11   if
12     as.inVarToValTable(op0) && as.inVarToValTable(op1)
13     then
14       | as[res] = as[op0]  $\hat{\otimes}$  as[op1]

```


Abstract Execution on PHISTMT

SVFSTMT	C-Like form	Abstract Execution Rule
PHISTMT	$\ell : r = \text{phi}(p_1, p_2, \dots, p_n)$	$\sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\bar{\ell}}(p_i)$



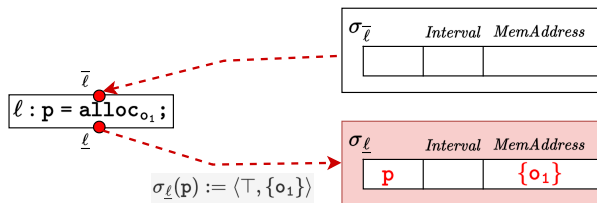
Algorithm 13: Abstract Execution Rule for PHISTMT

```

1 Function updateStateOnPhi(phi):
2   node = phi → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   res = phi → getResID();
5   rhs = AbstractValue();
6   for i = 0; i < phi → getOpVarNum(); i ++ do
7     curId = phi → getOpVarID(i);
8     rhs.join_with(as[curId])
9   as[res] = rhs
    
```

Abstract Execution on ADDRSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
ADDRSTMT	$\ell : p = \text{alloc}_{o_1}$	$\sigma_{\underline{\ell}}(p) := \langle \top, \{o_1\} \rangle$

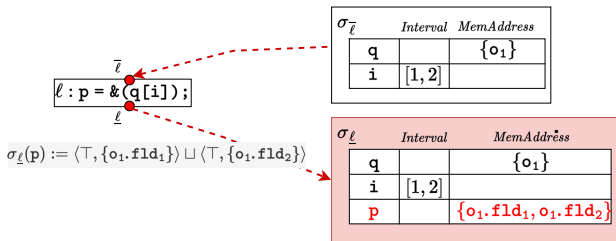


Algorithm 14: Abstract Execution Rule for ADDRSTMT

```
1 Function updateStateOnAddr(addr):  
2   node = addr → getICFGNode();  
3   as = getAbsStateFromTrace(node);  
4   initObjVar(as, SVFUtil :: cast<ObjVar>(addr → getRHSVar()));  
5   as[addr → getLHSVarID()] = as[addr → getRHSVarID()];
```

Abstract Execution on GEPSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
GEPSTMT	$\ell : p = \&(q \rightarrow i) \text{ or } p = \&q[i]$	$\sigma_{\underline{\ell}}(p) := \bigsqcup_{o \in \gamma(\sigma_{\bar{\ell}}(q))} \bigsqcup_{j \in \gamma(\sigma_{\bar{\ell}}(i))} \langle \top, \{o.fld_j\} \rangle$



Algorithm 15: Abstract Execution Rule for GEPSTMT

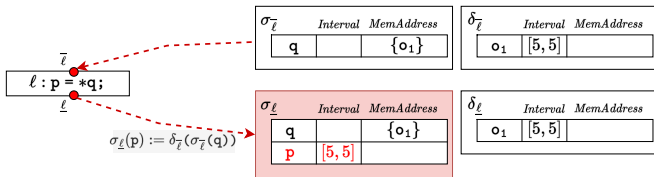
```

1 Function updateStateOnGep(gep):
2   node = gep → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   rhs = gep → getRHSVarID();
5   lhs = gep → getLHSVarID();
6   as[lhs] = as.getGepObjAddrs(rhs, as.getElementIndex(gep));

```

Abstract Execution on LOADSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
LOADSTMT	$\ell : p = *q$	$\sigma_{\underline{\ell}}(p) := \bigsqcup_{o \in \{o \mid o \in \sigma_{\bar{\ell}}(q)\}} \delta_{\bar{\ell}}(o)$



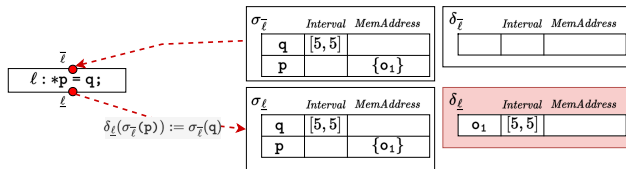
Algorithm 16: Abstract Execution Rule for LOADSTMT

```

1 Function updateStateOnLoad(load):
2   node = load → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   rhs = load → getRHSVarID();
5   lhs = load → getLHSVarID();
6   as[lhs] = as.loadValue(rhs)
  
```

Abstract Execution on STORESTMT

SVFSTMT	C-Like form	Abstract Execution Rule
STORESTMT	$\ell : *p = q$	$\delta_{\underline{\ell}} := (\{o \mapsto \sigma_{\bar{\ell}}(q) \mid o \in \gamma(\sigma_{\bar{\ell}}(p))\} \sqcup \delta_{\underline{\ell}})$



Algorithm 17: Abstract Execution Rule for STORESTMT

```

1 Function updateStateOnStore(store):
2   node = store → getICFGNode();
3   as = getAbsStateFromTrace(node);
4   rhs = store → getRHSVarID();
5   lhs = store → getLHSVarID();
6   as.storeValue(lhs, as[rhs])
    
```

Handling Cycles (Pseudo Code)

Algorithm 18: Abstract execution guided by WTO (part 2)

```
1 Function handleCycleWTO(cycle):  
2   cycle_head := cycle→head()→node();  
3   increasing := true;  
4   cur_iter := 0;  
5   while true do  
6     cur_iter++;  
7     if cur_iter ≥ Options :: WidenDelay() then  
8       prev_head_state := postAbsTrace[cycle_head];  
9       handleICFGNode(cycle→head());  
10      cur_head_state := postAbsTrace[cycle_head];  
11      if increasing then  
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state)  
13        ;  
14        if postAbsTrace[cycle_head] == prev_head_state then  
15          increasing := false;  
16          continue;  
17      else  
18        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state)  
19        ;  
20        if postAbsTrace[cycle_head] == prev_head_state then  
21          break;  
22      else  
23        handleICFGNode(cycle→head());  
24      handleWTOComponents(cycle→getWTOComponents());
```

Algorithm 19: Handle WTO components

```
1 Function handleCycleBody(cycle):  
2   for it = cycle→begin(); it! = cycle→end(); ++ it do  
3     cur = *it;  
4     if vertex = SVFUtil :: dyn_cast(ICFGWTONode)(cur) then  
5       handleWTONode(vertex→node())  
6     else if cycle2 = SVFUtil :: dyn_cast(ICFGWTOCycle)(cur) then  
7       handleCycle(cycle2)  
8     else  
9       assert(false && "unknown WTO type!")
```

An Example: Abstract Execution

```
extern void assert(int);  
  
int main(){  
    int a = 0;  
    while(a < 10) {  
        a++;  
    }  
    assert(a == 10);  
    return 0;  
}
```

Source Code

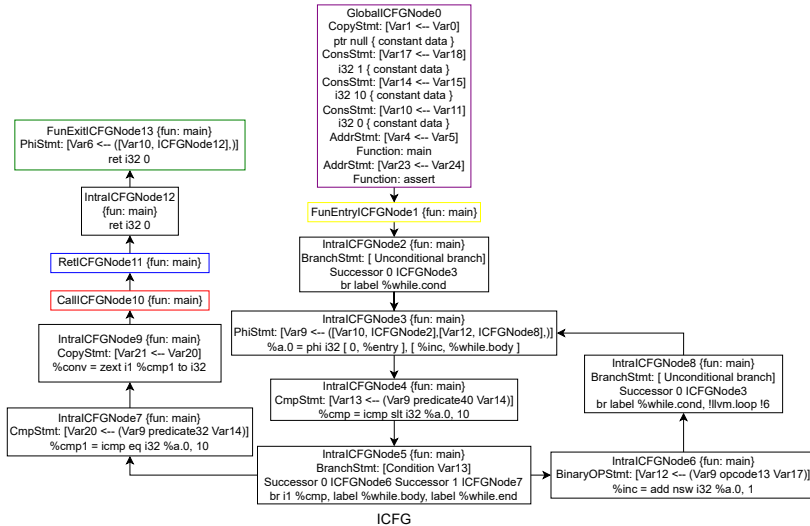
Compile to LLVM IR



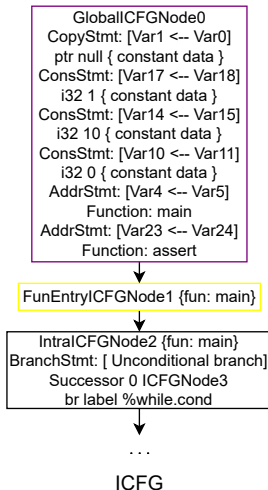
```
define dso_local i32 @main() {  
entry:  
    br label %while.cond  
while.cond:  
    %a.0 = phi i32 [ 0, %entry ], [ %inc, %while.body ]  
    %cmp = icmp slt i32 %a.0, 10  
    br i1 %cmp, label %while.body, label %while.end  
while.body:  
    %inc = add nsw i32 %a.0, 1  
    br label %while.cond,  
while.end:  
    %cmp1 = icmp eq i32 %a.0, 10  
    %conv = zext i1 %cmp1 to i32  
    call void @assert(i32 @noundef %conv)  
    ret i32 0  
}
```

LLVM IR

An Example: Abstract Execution



An Example: Abstract Execution



Algorithm 20: Abstract execution guided by WTO

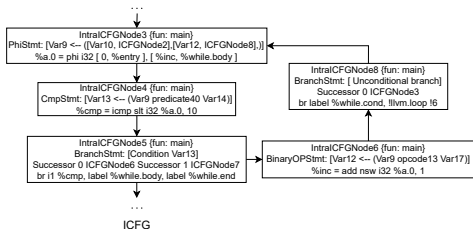
```

1 Function handleStatement( $\ell$ ):
2    $tmpAS := preAbsTrace[\ell]$ ;
3   if  $\ell$  is CONSSTMT or ADDRSTMT then
4      $\_updateStateOnAddr(\ell)$ ;
5   else if  $\ell$  is COPYSTMT then
6      $\_updateStateOnCopy(\ell)$ ;
7   ...;
  
```

$postAbsTrace[\ell_0].varToAbsVal$:

Variable	Interval	MemAddress
Var0	\top	{0x7f00}
Var1	\top	{0x7f00}
Var18	[1,1]	\top
Var17	[1,1]	\top
Var14	[10,10]	\top
Var15	[10,10]	\top
Var10	[0,0]	\top
Var11	[0,0]	\top
...		

An Example: Abstract Execution



$postAbsTrace[\ell_3].varToAbsVal :$

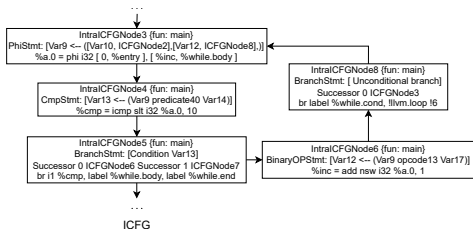
Variable	Interval	MemAddress
...		
Var10	[0,0]	\top
Var9	[0,0]	\top
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle.head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 1, Options :: WidenDelay() ≡ 3;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle.head];
9       handleICFGNode(cycle → head());
10      cur_head_state := postAbsTrace[cycle.head];
11      if increasing then
12        postAbsTrace[cycle.head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle.head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle.head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle.head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle → head());
22        handleWTOComponents(cycle → getWTOComponents());
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_8].varToAbsVal :$

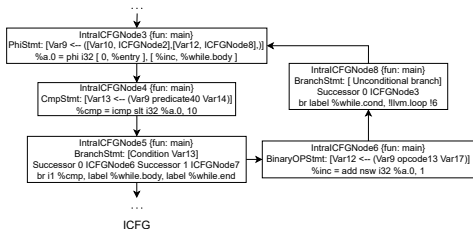
Variable	Interval	MemAddress
...		
Var10	[0,0]	\top
Var9	[0,0]	\top
Var12	[1,1]	\top
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO (cycle):
2   cycle_head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0 // cur_iter ≡ 1, Options :: WidenDelay() ≡ 3;
5   while true do
6     cur_iter++;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle_head];
9       handleICFGNode (cycle → head());
10      cur_head_state := postAbsTrace[cycle_head];
11      if increasing then
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle_head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle_head] == prev_head_state then
19          break;
20    else
21      handleICFGNode (cycle → head());
22    handleWTOComponents (cycle → getWTOComponents());
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_3].varToAbsVal :$

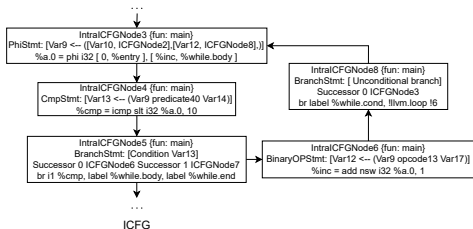
Variable	Interval	MemAddress
...		
Var9	[0, 1]	⊤
Var12	[1, 1]	⊤
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle.head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 2, Options :: WidenDelay() ≡ 3;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle.head];
9       handleICFGNode(cycle → head());
10      cur_head_state := postAbsTrace[cycle.head];
11      if increasing then
12        postAbsTrace[cycle.head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle.head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle.head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle.head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle → head());
22        handleWTOComponents(cycle → getWTOComponents());
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_8].varToAbsVal :$

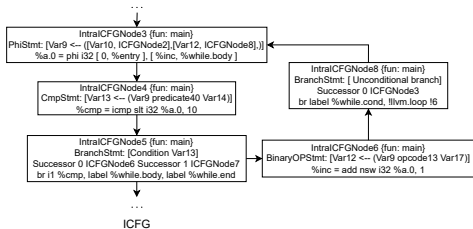
Variable	Interval	MemAddress
...		
Var9	[0,1]	⊤
Var12	[1,2]	⊤
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle.head := cycle→head()→node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 2, Options :: WidenDelay() ≡ 3;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle.head];
9       handleICFGNode(cycle→head());
10      cur_head_state := postAbsTrace[cycle.head];
11      if increasing then
12        postAbsTrace[cycle.head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle.head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle.head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle.head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle→head());
22        handleWTOComponents(cycle→getWTOComponents());
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_3].varToAbsVal :$

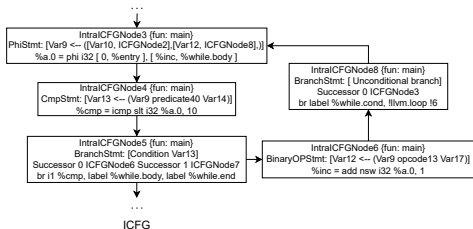
Variable	Interval	MemAddress
...		
Var9	$[0, +\infty]$	\top
Var12	$[1, 2]$	\top
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle_head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 3, Options :: WidenDelay ≡ 3;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle_head];
9       handleICFGNode(cycle → head());
10      cur_head_state := postAbsTrace[cycle_head];
11      if increasing then
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle_head] == prev_head_state then
14          increasing := false;
15          continue;
16        else
17          postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);
18          if postAbsTrace[cycle_head] == prev_head_state then
19            break;
20      else
21        handleICFGNode(cycle → head());
22      handleWTOComponents(cycle → getWTOComponents());
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_g].varToAbsVal :$

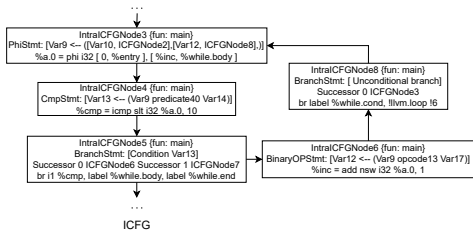
Variable	Interval	MemAddress
...		
Var9	[0,9]	⊤
Var12	[1,10]	⊤
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle.head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle.head];
9       handleICFGNode(cycle → head());
10      cur_head_state := postAbsTrace[cycle.head];
11      if increasing then
12        postAbsTrace[cycle.head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle.head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle.head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle.head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle → head());
22        handleWTOComponents(cycle → getWTOComponents()) // cur_iter ≡ 3;
  
```

An Example: Abstract Execution



ICFG

$postAbsTrace[\ell_3].varToAbsVal :$

Variable	Interval	MemAddress
...		
Var9	$[0, +\infty]$	\top
Var12	$[1, 10]$	\top
...		

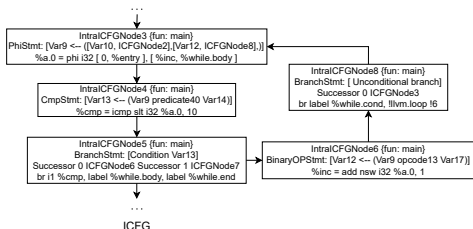
Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle_head := cycle→head()→node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 4;
7     if cur_iter ≥ Options::WidenDelay() then
8       prev_head_state := postAbsTrace[cycle_head];
9       handleICFGNode(cycle→head());
10      cur_head_state := postAbsTrace[cycle_head];
11      if increasing then
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle_head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle_head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle→head());
22      handleWTOComponents(cycle→getWTOComponents());

```


An Example: Abstract Execution



$postAbsTrace[\ell_3].varToAbsVal :$

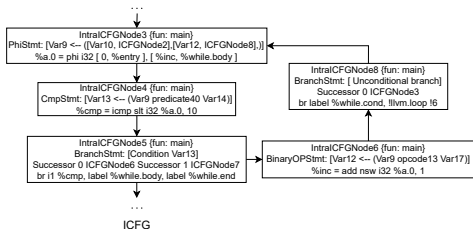
Variable	Interval	MemAddress
...		
Var9	[0, 10]	⊤
Var12	[1, 10]	⊤
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle_head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 5;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle_head];
9       handleICFGNode(cycle → head()) // increasing ≡ false;
10      cur_head_state := postAbsTrace[cycle_head];
11      if increasing then
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle_head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle_head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle → head());
22      handleWTOComponents(cycle → getWTOComponents());
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_g].varToAbsVal :$

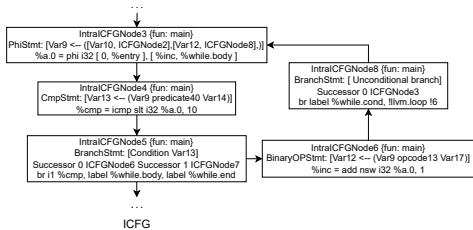
Variable	Interval	MemAddress
...		
Var9	[0,9]	⊤
Var12	[1,10]	⊤
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle.head := cycle→head()→node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++;
7     if cur_iter ≥ Options :: WidenDelay() then
8       prev_head_state := postAbsTrace[cycle.head];
9       handleICFGNode(cycle→head());
10      cur_head_state := postAbsTrace[cycle.head];
11      if increasing then
12        postAbsTrace[cycle.head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle.head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle.head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle.head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle→head());
22        handleWTOComponents(cycle→getWTOComponents()) // cur_iter ≡ 5;
  
```

An Example: Abstract Execution



$postAbsTrace[\ell_3].varToAbsVal :$

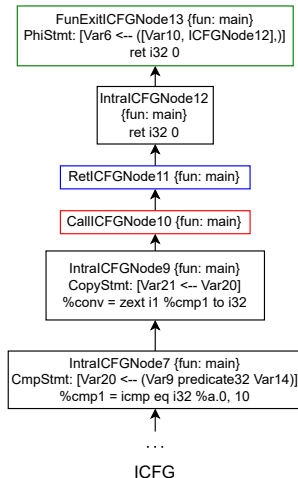
Variable	Interval	MemAddress
...		
Var9	[0, 10]	⊤
Var12	[1, 10]	⊤
...		

Algorithm 12: Abstract execution guided by WTO (part 2)

```

1 Function handleCycleWTO(cycle):
2   cycle_head := cycle → head() → node();
3   increasing := true;
4   cur_iter := 0;
5   while true do
6     cur_iter++ // cur_iter ≡ 6;
7     if cur_iter ≥ Options :: WidenedDelay() then
8       prev_head_state := postAbsTrace[cycle_head];
9       handleICFGNode(cycle → head()) // increasing ≡ false;
10      cur_head_state := postAbsTrace[cycle_head];
11      if increasing then
12        postAbsTrace[cycle_head] := prev_head_state.widen(cur_head_state);
13        if postAbsTrace[cycle_head] == prev_head_state then
14          increasing := false;
15          continue;
16      else
17        postAbsTrace[cycle_head] := prev_head_state.narrow(cur_head_state);
18        if postAbsTrace[cycle_head] == prev_head_state then
19          break;
20      else
21        handleICFGNode(cycle → head());
22      handleWTOComponents(cycle → getWTOComponents());
  
```

An Example: Abstract Execution



Algorithm 13: Abstract execution guided by WTO

```

1 Function handleStatement( $\ell$ ):
2    $tmpAS := preAbsTrace[\ell]$ ;
3   if  $\ell$  is BINARYSTMT then
4      $updateStateOnBinary(\ell)$ ;
5   ...;

```

$postAbsTrace[\ell_7].varToAbsVal$:

Variable	Interval	MemAddress
...		
Var9	[10,10]	\top
Var20	[1,1]	\top
...		