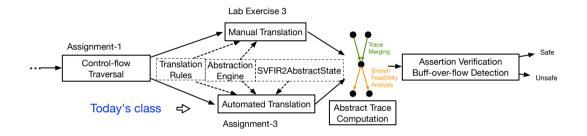
## **Abstract Interpretation and its Applications**

#### Yulei Sui

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### Today's class



#### **Abstract Execution on Pointer-Free SVFIR**

- For simplicity, let's first consider abstract execution on a pointer-free language.
- This means there are no operations for memory allocation (like p = alloco) or for indirect memory accesses (such as p = \*q or \*p = q).
- Here are the pointer-free SVFSTMTs and their C-like forms:

SVFSTMT	C-Like form
CONSSTMT	$\ell: p = c$
COPYSTMT	$\ell: \mathtt{p} = \mathtt{q}$
<b>BINARYSTMT</b>	$\ell: \mathbf{r} = \mathbf{p} \otimes \mathbf{q}$
РніЅтмт	$\ell: \texttt{r} = \texttt{phi}(\texttt{p}_1, \texttt{p}_2, \dots, \texttt{p}_n)$
SEQUENCE	$\ell_1; \ell_2$
BRANCHSTMT	$\ell_1$ : if( $x < c$ ) then $\ell_2$ else $\ell_3$

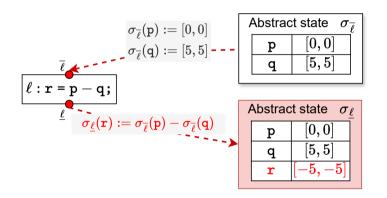
#### **Abstract Execution Rules on Pointer-Free SVFIR**

Let's use the *Interval* abstract domain to update  $\sigma$  based on the following rules for different SVFSTMT:

SVFSTMT	C-Like form	Abstract Execution Rule
CONSSTMT	$\mid \ell : p = c$	$\mid \; \sigma_{\underline{\ell}}(\mathtt{p}) := [\mathtt{c},\mathtt{c}]$
СоруЅтмт	$\mid \ell : p = q$	$\mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := \sigma_{\overline{\ell}}(\mathtt{q})$
BINARYSTMT	$\mid \; \ell : \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$	$\mid \ \sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}( ho) \hat{\otimes} \sigma_{\overline{\ell}}(q)$
РніЅтмт	$\big \ \ell: \mathtt{r} = \mathtt{phi}(\mathtt{p}_1,\mathtt{p}_2,\ldots,\mathtt{p}_n)$	$\mid \ \sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\overline{\ell}}(p_i)$
SEQUENCE	$ \ell_1;\ell_2 $	$\mid \forall v \in \mathcal{V}, \sigma_{\overline{\ell_2}}(v) \sqsupseteq \sigma_{\underline{\ell_1}}(v)$
BRANCHSTMT	$\ell_1: if(x < c)  then  \ell_2  else  \ell_3$	$\begin{array}{c c} \sigma_{\overline{\ell_2}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1], \text{ if } \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1] \neq \bot \\ \sigma_{\overline{\ell_3}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty], \text{ if } \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty] \neq \bot \end{array}$

## An Example: Abstract Execution on BINARYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
BINARYSTMT	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$	$\sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$



 SVFIR in the presence of pointers contain pointer-related statements including ADDRSTMT, GEPSTMT, LOADSTMT and STORESTMT.

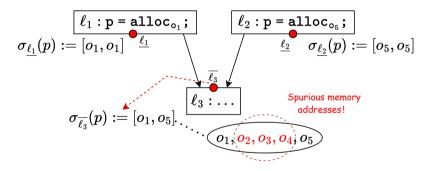
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<b>BINARYSTMT</b>	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$
РніЅтмт	$\ell: \mathtt{r} = \mathtt{phi}(\mathtt{p_1},\mathtt{p_2},\ldots,\mathtt{p_n})$
SEQUENCE	$\ell_1; \ell_2$
<b>BRANCHSTMT</b>	$\ell_1$ : if( $x < c$ ) then $\ell_2$ else $\ell_3$
<b>A</b> DDR <b>S</b> TMT	$\ell: \mathtt{p} = \mathtt{alloc}$
GEPSTMT	$\ell: \mathtt{p} = \&(\mathtt{q}  o \mathtt{i}) \;  or \; \mathtt{p} = \&\mathtt{q}[\mathtt{i}]$
LOADSTMT	$\ell: p = *q$
STORESTMT	$\ell: *p = q$

#### An Example

Let's try analyzing this kind of SVFIR using the same way as we did for pointer-free SVFIR based on a single interval domain.

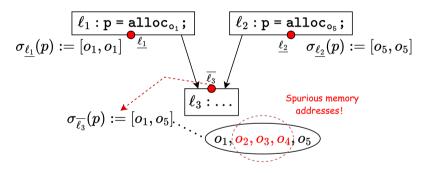
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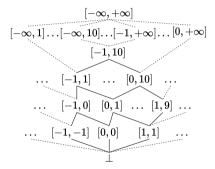
X Using intervals to represent discrete memory address value is imprecise.

We require a combination of memory address and interval domains to precisely and efficiently perform abstract execution on SVFIR in the presence of pointers.

# **Abstract Execution over Memory Address and Interval Domains**

**Interval and Memory Address Domains** 

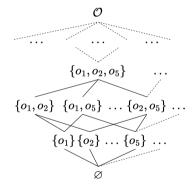
Interval abstraction (Interval domain) for scalar variables.



# **Abstract Execution over Memory Address and Interval Domains**

**Interval and Memory Address Domains** 

Discrete values (*MemAddress* domain) for memory addresses.



• The abstract trace for memory address and interval domains is defined as:

Not	ation	Domain	Implementation
Abstract trace $\sigma$		$\mathbb{L} \times \mathcal{V} \rightarrow \textit{Interval} \times \textit{MemAddress}$	preAbstractTrace, postAbstractTrace
Abstract state $\sigma_L$		$\mathcal{V} \rightarrow \textit{Interval} \times \textit{MemAddress}$	AbstractState.varToAbsVal
Abstract value $\int \sigma_L(\mu)$	)	$\mathit{Interval} \times \mathit{MemAddress}$	AbstractValue

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Abstract trace $\mid \sigma$		$\mathbb{L} \times \mathcal{V} \rightarrow \textit{Interval} \times \textit{MemAddress} ~ \big $	preAbstractTrace, postAbstractTrace
Abstract state $  \sigma_L  $		$\mathcal{V}  o \textit{Interval}  imes \textit{MemAddress}$	AbstractState.varToAbsVal
Abstract value $\mid \sigma_L \mid$	(p)	Interval × MemAddress	AbstractValue

Interval is used for tracking the interval value of scalar variables.

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Abstract state $  \sigma_L  $		$\mathcal{V}  o \textit{Interval}  imes \textit{MemAddress}$	AbstractState.varToAbsVal
Abstract value $\mid \sigma_L \mid$	(p)	Interval × MemAddress	AbstractValue

- Interval is used for tracking the interval value of scalar variables.
- MemAddress is used for tracking the memory addresses of memory address variables.

#### **Cross-Domain Interaction**

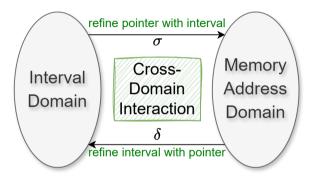
• During abstract execution, the memory address domain and the interval domain interact with each other.

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- To track the value to value correlation at each program point, we define:  $\delta \in \mathbb{L} \times \textit{MemAddress} \rightarrow \textit{Interval} \times \textit{MemAddress}$ .

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- For top-level variables, we still use  $\sigma \in \mathbb{L} \times \mathcal{P} \to \mathit{Interval} \times \mathit{MemAddress}$  to track the memory addresses or interval values of these variables.

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- For top-level variables, we still use  $\sigma \in \mathbb{L} \times \mathcal{P} \to \mathit{Interval} \times \mathit{MemAddress}$  to track the memory addresses or interval values of these variables.

	Notation	Domain	Implementation
Abstract trace	$\sigma$	$\mathbb{L} \times \mathcal{P} \rightarrow \textit{Interval} \times \textit{MemAddress}$	preAbstractTrace.postAbstractTrace
	δ	$\mathbb{L} \times \textit{MemAddress} \rightarrow \textit{Interval} \times \textit{MemAddress}$	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
Abstract state	$\sigma_L$	$\mathcal{P}  o$ Interval $ imes$ MemAddress	AbstractState.varToAbsVal
, iooti aot otato	$\delta_L$	MemAddress  ightarrow Interval  imes MemAddress	AbstractState.locToAbsVal
Abstract value	$\sigma_L(p)$	Interval × MemAddress	AbstractValue
	$\delta_L(o)$		



Now let's use the *Interval*  $\times$  *MemAddress* abstract domain to update  $\sigma$  and  $\delta$  based on the following rules for different SVFSTMT:

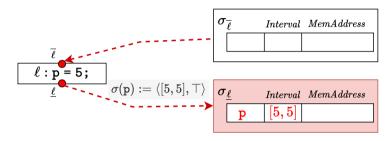
SVFSTMT	C-Like form	Abstract Execution Rule
CONSSTMT	$\ell: p = c$	$\mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := \langle [\mathtt{c},\mathtt{c}],  op  angle$
COPYSTMT	$\mid \ell : p = q$	$\mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := \sigma_{\overline{\ell}}(\mathtt{q})$
BINARYSTMT	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$	$\mid \ \sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}( ho) \hat{\otimes} \sigma_{\overline{\ell}}(q)$
РніЅтмт	$\big  \ \ell : \texttt{r} = \texttt{phi}(\texttt{p}_1, \texttt{p}_2, \dots, \texttt{p}_n)$	$\mid \sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\overline{\ell}}(p_i)$
BRANCHSTMT	$\ell_1: if(x < c) \; then \; \ell_2 \; else \; \ell_3$	$ \begin{vmatrix} \sigma_{\overline{\ell_2}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1], & \text{if } \sigma_{\ell_1}(x) \sqcap [-\infty, c-1] \neq \bot \\ \sigma_{\overline{\ell_3}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty], & \text{if } \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty] \neq \bot \end{vmatrix} $
SEQUENCE	$\ell_1; \ell_2$	$ \mid \delta_{\overline{\ell_2}} \sqsupseteq \delta_{\underline{\ell_1}}, \sigma_{\overline{\ell_2}} \sqsupseteq \sigma_{\underline{\ell_1}} $
ADDRSTMT	$\mid \; \ell : \mathtt{p} = \mathtt{alloc}_{\mathtt{o}_\mathtt{i}}$	$\mid \sigma_{\underline{\ell}}(\mathtt{p}) := \langle \top, \{o_i\} \rangle$
GEPSTMT	$\mid$ $\ell$ : p = &(q $ ightarrow$ i) or p = &q[i]	$ \mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := \bigsqcup_{\mathtt{o} \in \gamma(\sigma_{\overline{\ell}}(\mathtt{q}))} \bigsqcup_{j \in \gamma(\sigma_{\overline{\ell}}(\mathtt{i}))} \langle \top, \{\mathtt{o.fld}_j\} \rangle $
LOADSTMT	$\ell: p = *q$	$  \sigma_{\underline{\ell}}(\mathtt{p}) := \bigsqcup_{o \in \{o \mid o \in \sigma_{\overline{\ell}}(q)\}} \delta_{\overline{\ell}}(o)$
STORESTMT	$\mid \ell : *p = q$	$\mid \ \delta_{\underline{\ell}} := (\{ \textit{o} \mapsto \sigma_{\overline{\ell}}(\mathtt{q})   \textit{o} \in \gamma(\sigma_{\overline{\ell}}(\mathtt{p})) \} \sqcup \delta_{\underline{\ell}})$

## Implementation of Abstract State and Abstract Trace

- For a program point L, the abstract state AS is an instance of the class named AbstractState, consisting of:
  - $varToAbsVal : \sigma_L \in \mathcal{P} \rightarrow Interval \times MemAddress$
  - $locToAbsVal : \delta_L \in MemAddress \rightarrow Interval \times MemAddress$
- The abstract trace is divided into two maps, preAbstractTrace and postAbstractTrace, which record the abstract states before and after each control flow point respectively.
  - For example, for a control flow node  $\ell$ ,  $preAbstractTrace(\ell)$  includes  $\sigma_{\overline{\ell}}$  and  $\delta_{\overline{\ell}}$ , and  $postAbstractTrace(\ell)$  represents  $\sigma_{\ell}$  and  $\delta_{\ell}$ .

### An Example: Abstract Execution on ConsSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
CONSSTMT	$\ell: \mathtt{p} = \mathtt{c}$	$\sigma_{\underline{\ell}}(\mathtt{p}) := \langle [\mathtt{c},\mathtt{c}], \top \rangle$



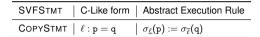
#### Algorithm 1: Abstract Execution Rule for CONSSTMT

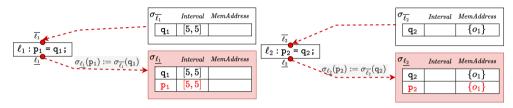
```
1 Function updateStateOnAddr(addr):
```

```
node = addr \rightarrow getICFGNode()
node = addr \rightarrow getICFGNode()
node = addr \rightarrow getICFGNode()
```

- 4 initSVFVar(as, addr → getRHSVarID())
- $s \quad as[addr \rightarrow getLHSVarID()] = as[addr \rightarrow getRHSVarID()]$

#### An Example: Abstract Execution on CopySTMT

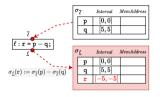




#### Algorithm 2: Abstract Execution Rule for COPYSTMT

### An Example: Abstract Execution on BINARYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
BINARYSTMT	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q} \ \big $	$\sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$

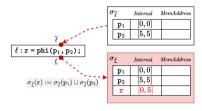


#### Algorithm 3: Abstract Execution Rule for BINARYSTMT

```
1 Function updateStateOnBinary(binary):
       node = binary → getICFGNode()
       as = aetAbsState(node)
       op0 = binary \rightarrow getOpVarID(0)
       op1 = binary → getOpVarID(1)
       res = binary → getResID()
       if las.inVarToValTable(op0) then
           as[op0] = IntervalValue :: top()
       if !as.inVarToValTable(op1) then
10
           as[op1] = IntervalValue :: top()
       if as inVarToValTable(op0)&&as inVarToValTable(op1) then
11
           as[res] = as[op0] \otimes as[op1]
12
```

## An Example: Abstract Execution on PhiSTMT

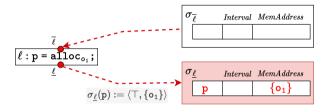
SVFSTMT	C-Like form	Abstract Execution Rule
РніЅтмт	$\ \ \   \ \ell : \texttt{r} = \texttt{phi}(\texttt{p}_1, \texttt{p}_2, \ldots, \texttt{p}_n)$	$\sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\overline{\ell}}(p_i)$



#### Algorithm 4: Abstract Execution Rule for PHISTMT

#### An Example: Abstract Execution on ADDRSTMT

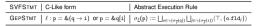


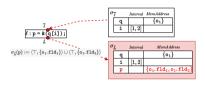


#### Algorithm 5: Abstract Execution Rule for ADDRSTMT

```
    1 Function updateStateOnAddr(addr):
    2  node = addr → getICFGNode()
    3  as = getAbsState(node)
    4  initSVFVar(as, addr → getRHSVarID())
    5  as[addr → getLHSVarID()] = as[addr → getRHSVarID()]
```

#### An Example: Abstract Execution on GEPSTMT





#### Algorithm 6: Abstract Execution Rule for GEPSTMT

```
1 Function updateStateOnGep(gep):
      node = aep \rightarrow aetICFGNode()
      as = getAbsState(node)
      rhs = gen \rightarrow getRHSVarID()
      lbs = gen → getl HSVarID()
      if las.inVarToAddrsTable(rhs) then
       return
      rhsVal = as[rhs]
      offsetPair = getElementIndex(as.gep)
      if | AbstractState :: isVirtualMemAddress(*rhsVal.getAddrs().begin()) then
       return
12
          gepAddrs = AbstractValue :: UnknownType
13
          | Ib = offsetPair.lb() getIntNumeral() < Options :: MaxFieldLimit()?offsetPair.lb() getIntNumeral() : Options :: MaxFieldLimit()
          ub = offsetPair.ub().getIntNumeral() < Options :: MaxFieldLimit()?offsetPair.ub().getIntNumeral() : Options :: MaxFieldLimit()?
15
           for i = lb; i \le ub; i + + do
              gepAddrs.join_with(getGepObjAddress(as.rhs.i))
           if IrheVal iel Inknown() then
              as[lhs] = gepAddrs
```

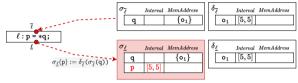
### An Example: Buffer Overflow Detection on GEPSTMT

#### Algorithm 7: Abstract Execution Rule for GEPSTMT

```
1 as = qetAbsState(qep → qetICFGNode())
2 byteOffset = getByteOffset(as.gep)
3 gepRhsVal := as[gep → getRHSVarID()]
4 for addr ∈ gepRhsVal.getAddrs() do
       baseObi = AbstractState :: getInternalID(addr):
       valid_sz = obi2size[baseObi];
      new_valid_sz = valid_sz - byteOffset:// interval minus
      if new_valid_sz_lb()_getIntNumeral() < 0 then
           Assign3Exception bug(aep \rightarrow aetICFGNode() \rightarrow toString()):
           addBuaToReporter(bua. aep → aetICFGNode()):
      offsetPair = getElementIndex(as, gep)
11
       | Ib = offsetPair.lb().getIntNumeral() < Options :: MaxFieldLimit()?offsetPair.lb().getIntNumeral() : Options :: MaxFieldLimit()
      ub = offsetPair.ub().getIntNumeral() < Options :: MaxFieldLimit()?offsetPair.ub().getIntNumeral() : Options :: MaxFieldLimit()?
      for i = lb: i < ub: i + do
           gepObi = svfir \rightarrow getGepObiVar(baseObi, i)
           obi2size[qepObi] = valid_sz - byteOffset
```

#### An Example: Abstract Execution on LOADSTMT



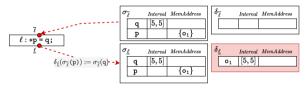


```
Algorithm 8: Abstract Execution Rule for LOADSTMT

Function updateStateOnLoad(load):
node = load -> gerlCFGNode()
a as = getAsState(node)
b ins = load -> gerlFSVariD()
b ins = load -> ge
```

## An Example: Abstract Execution on STORESTMT

SVFSTMT	C-Like form	Abstract Execution Rule
STORESTMT	$\ell:*p=q$	$\big  \ \delta_{\underline{\ell}} := (\{ o \mapsto \sigma_{\overline{\ell}}(\mathtt{q})   o \in \gamma(\sigma_{\overline{\ell}}(\mathtt{p})) \} \sqcup \delta_{\underline{\ell}})$



```
Algorithm 9: Abstract Execution Rule for STORESTMT
Function undateStateOnStore(store):
      node = store \rightarrow aetICFGNode()
      as = getAbsState(node)
      rhs = store \rightarrow qetRHSVarID()
      lhs = store \rightarrow getLHSVartD()
      if as inVarToAddrsTable(Ihs) then
          if as.inVarToValTable(rhs)||as.inVarToAddrsTable(rhs) then
              for addr : addrs.getAddrs() do
                   val = as load(addr)
                   if val.islnterval() then
                      if val.isToo() then
                        as store(addr. as(rhs))
                           val.join_with(as[rhs])
                           as.store(addr.val)
                      val.join_with(as[rhs]) as.store(addr, val)
```

#### **Abstract Execution Pseudo Code**

```
Algorithm 10: Handle cycle
1 Function handleCycle(cycle):
     h := head(cycle)
     INC := true
     iter = 0
     while true do
         iter++
         handleTCFGNode(h)
         if iter < widen_delay then
            tmpAS := postAbsTrace[h]
         else
10
            if INC then
11
               postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
               if postAbsTrace[h] < tmpAS then
13
                  INC := false
                   tmpAS := postAbsTrace[h]
                  continue
               tmpAS := postAbsTrace[h]
17
            else
               postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
               if postAbsTrace[h] > tmpAS then
20
                 break
21
               tmpAS := postAbsTrace[h]
22
         handleCvcleBodv(cvcle)
23
```

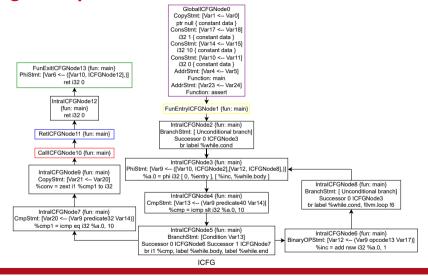
```
Algorithm 11: Handle cycle body
  Function handleCycleBody(cycle):
      for it = cvcle \rightarrow begin(): it! = cvcle \rightarrow end(): + + it do
          cur = *it
          if vertex = SVFUtil :: dvn_cast(ICFGWTONode)(cur) then
             handleWTONode(vertex \rightarrow node())
          else if cvcle2 = SVFUtil :: dvn_cast(ICFGWTOCvcle)(cur)
           then
           handleCycle(cycle2)
          else
             assert(false&&" unknownWTOtype!")
10 Function buff()verf() owDetection(stmt):
      if !SVFUtil :: isa(CallICFGNode)(stmt \rightarrow getICFGNode()) then
          if addr = SVFUtil :: dvn_cast (AddrStmt)(stmt) then
             as = aetAbsState(addr \rightarrow aetICFGNode())
             alloc_sz = qetAllocaInstByteSize(as, addr)
             memid = SVFUtil :: dvn_cast(ObiVar)(
                  svfir \rightarrow getGNode(addr \rightarrow getRHSVarID())) \rightarrow getId()
             obi2size[memid] = IntervalValue(alloc_sz, alloc_sz)
17
          else if qep = SVFUtil :: dvn\_cast(GepStmt)(stmt) then
             // Buffer Overflow Detection on GEPSTMT
```

```
extern void assert(int);
int main(){
    int a = 0;
    while(a < 10) {
        a++;
    }
    assert(a = 10);
    return 0;
}</pre>
```

```
Compile to LLVM IR
```

```
define dso_local i32 @main() {
entry:
    br label %while.cond
while.cond:
    %a.0 = phi i32 [ 0, %entry ], [ %inc, %while.body ]
    %cmp = icmp slt i32 %a.0, 10
    br i1 %cmp, label %while.body, label %while.end
while.body:
    %inc = add nsw i32 %a.0, 1
    br label %while.cond,
while.end:
    %cmp1 = icmp eq i32 %a.0, 10
    %conv = zext i1 %cmp1 to i32
    call void @assert(i32 noundef %conv)
    ret i32 0
}
```

LLVM IR



GloballCFGNode0
CopyStmt: [Var1 <-- Var0]
ptr null { constant data }
ConsStmt: [Var17 <-- Var18]
i32 1 { constant data }
ConsStmt: [Var14 <-- Var15]
i32 10 { constant data }
ConsStmt: [Var10 <-- Var11]
i32 0 { constant data }
AddrStmt: [Var4 <-- Var5]
Function: main
AddrStmt: [Var2 <-- Var24]
Function: assert



IntralCFGNode2 {fun: main}
BranchStmt: [ Unconditional branch]
Successor 0 ICFGNode3
br label %while cond



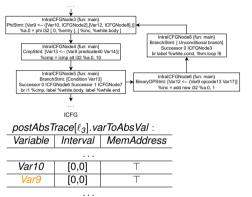
**ICFG** 

#### Algorithm 12: Abstract execution guided by WTO

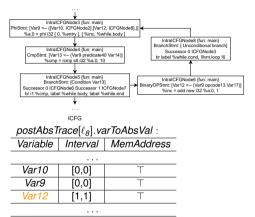
1 Function handleStatement(ℓ):
2 tmpAS := preAbsTrace[ℓ]
3 if ℓ is CONSSTMT or ADDRSTMT then
4 initSVFVar(ℓ.rhs)
5 tmpAS[ℓ.lhs] := tmpAS[ℓ.rhs]
6 else if ℓ is COPYSTMT then
 tmpAS[ℓ.lhs] := tmpAS[ℓ.rhs]

#### $postAbsTrace[\ell_0].varToAbsVal:$

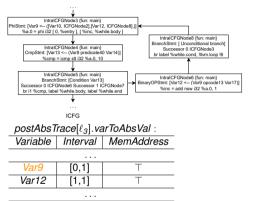
Variable	Interval	MemAddress	
Var0	Т	{0x7f00}	
Var1	Т	{0x7f00}	
Var18	[1,1]	Т	
Var17	[1,1]	Т	
Var14	[10,10]	Т	
Var15	[10,10]	Т	
Var10	[0,0]	Т	
Var11	[0,0]	Т	



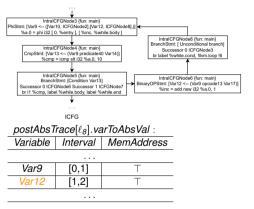
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
         handleICFGNode(h)
         if iter < widen delay then
я
             tmpAS := postAbsTrace[h]// iter = 1
         else
10
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
                 if postAbsTrace[h] < tmpAS then
13
                     INC := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



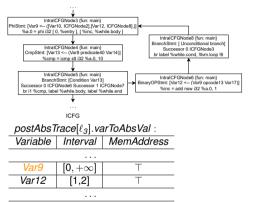
```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      INC := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                 tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle)// iter = 1
23
24
```



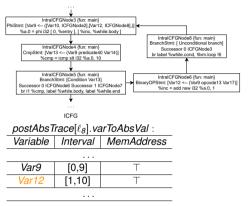
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
         handleICFGNode(h)
         if iter < widen delay then
я
             tmpAS := postAbsTrace[h]// iter = 2
         else
10
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
                 if postAbsTrace[h] < tmpAS then
13
                     INC := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



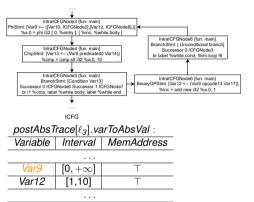
```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      INC := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                  tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle)// iter \equiv 2
23
```



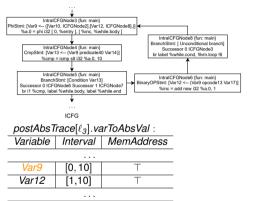
Algorithm 12: Abstract execution guided by WTO (part 2) Function handleCycle(cycle): h := head(cycle) INC := true iter := 0 while true do iter++ handleICFGNode(h) if iter < widen delay then я tmpAS := postAbsTrace[h]10 else if INC then 11 12 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h]) // iter = 3 if postAbsTrace[h] < tmpAS then 13 INC := false tmpAS := postAbsTrace[h]continue 17 tmpAS := postAbsTrace[h]18 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h]) 19 if postAbsTrace[h] > tmpAS then 20 break 21 tmpAS := postAbsTrace[h] 22 23 handleCvcleBodv(cvcle)



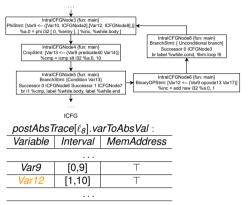
```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      INC := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                  tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle) // iter \equiv 3
23
```



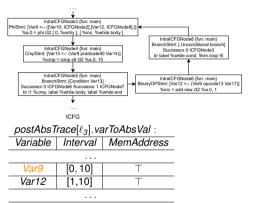
```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
          handleICFGNode(h)
          if iter < widen delay then
я
              tmpAS := postAbsTrace[h]
10
         else
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h]) // iter = 4
                 if postAbsTrace[h] < tmpAS then
13
                     INC := false
                     tmpAS := postAbsTrace[h]
                     continue
                 tmpAS := postAbsTrace[h]
17
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



```
Algorithm 12: Abstract execution guided by WTO (part 2)
 Function handleCycle(cycle):
     h := head(cycle)
      INC := true
      iter := 0
      while true do
         iter++
          handleICFGNode(h)
          if iter < widen delay then
я
              tmpAS := postAbsTrace[h]
10
         else
             if INC then
11
12
                 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
                 if postAbsTrace[h] < tmpAS then
13
                     INC := false
                     tmpAS := postAbsTrace[h]
                     continue
17
                 tmpAS := postAbsTrace[h]
18
                 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h]) // iter = 5
19
                 if postAbsTrace[h] > tmpAS then
20
                     break
21
                 tmpAS := postAbsTrace[h]
22
23
         handleCvcleBodv(cvcle)
```



```
Algorithm 12: Abstract execution guided by WTO (part 2)
  Function handleCvcle(cvcle):
      h := head(cycle)
      INC := true
      iter :- 0
      while true do
          iter++
          handleTCFGNode(h)
я
          if iter < widen delay then
              tmpAS := postAbsTrace[h]
9
          else
10
11
              if INC then
                  postAbsTrace[h] := tmpAS.widen(postAbsTrace[h])
12
                  if postAbsTrace[h] < tmpAS then
13
                      INC := false
                      tmpAS := postAbsTrace[h]
                      continue
                  tmpAS := postAbsTrace[h]
17
                  postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h])
                  if postAbsTrace[h] ≥ tmpAS then
20
21
                      break
                  tmpAS := postAbsTrace[h]
22
          handleCvcleBodv(cvcle)// iter \equiv 5
23
```



Algorithm 12: Abstract execution guided by WTO (part 2) Function handleCycle(cycle): h := head(cycle) INC := true iter := 0 while true do iter++ handleICFGNode(h) if iter < widen delay then я tmpAS := postAbsTrace[h]10 else if INC then 11 12 postAbsTrace[h] := tmpAS.widen(postAbsTrace[h]) if postAbsTrace[h] < tmpAS then 13 INC := false tmpAS := postAbsTrace[h]continue 17 tmpAS := postAbsTrace[h]18 postAbsTrace[h] := tmpAS.narrow(postAbsTrace[h]) // iter = 6 19 if postAbsTrace[h] > tmpAS then 20 break 21 tmpAS := postAbsTrace[h]22 23 handleCvcleBodv(cvcle)

