## Maji Ndogo Agricultural Innovation Project 2

#### Introduction

This document provides an overview of the project, its goals, and the technologies used.

### **Overview of Project**

The aim of the project is to revolutionize agriculture in Maji Ndogo through the use of automation technology to optimize agricultural processes, improve efficiency, and increase crop yields.

### **Project Goal**

The goal of the project is to automate more complex movement of our farm equipment using functions to make our code more modular, simpler to read, modify, and extend.

# **Key Features of Project**

- Generating a list of coordinates for a tractor to plough entire field
- Reversing the coordinates to turn the tractor around at the end of each row.

### **Tools Used**

- Python
- Pygame, logging, and random packages
- Jupyter notebooks/VS code/Google Collab

**NB:** The Code\_challenge\_loops\_logic\_functions\_notebook file contains code instructions to install the pygame packages and codes to set up and test the visuals of our digital field.

### What I did

- To simulate plouging an entire field I used nested for loops in a function to generate a list
  of coordinates in tuple format based on a given field size. The coordinates represent the
  series of movements our digital tractor should make. (Run the simulation code to visually
  see how the tractor moves in a game).
- 2. Reversing the tractor to simulate the realistic movements of farm equipment involved:
  - a. Creating a function to reverse a list of numbers

b. Creating a function that uses nested loops to generate a list of row and column coordinates for our field and uses if-else logic to determine on which rows to reverse the coordinates (using the function created to reverse list above ) to simulate the tractor turning around.

**NB:** The Tractor should plough from left to right on odd-numbered rows and right to left on even-numbered rows.

### Conclusion

This project represents a significant step forward in modernizing agriculture through technology in Maji Ndogo. By simulating the real life movements of any farm machinery on our digital farm.