Informe Sistema de Control de versiones GIT

Presentado por:

David Santiago Reyes Lasso

Presentado a:

Ing. Vicente Aux Revelo



Universidad de Nariño

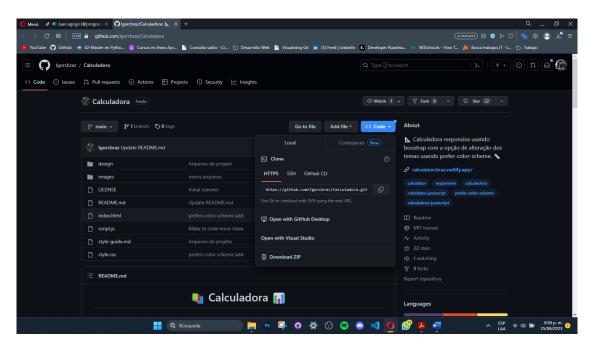
Facultad de Ingeniería

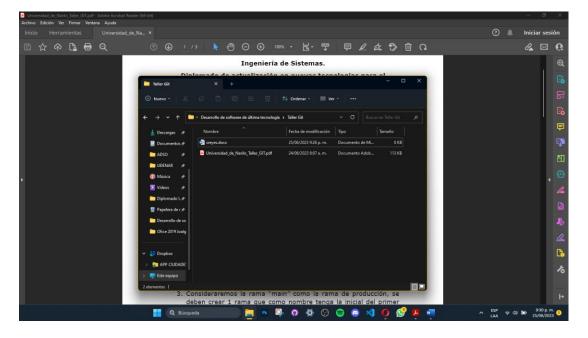
Diplomado de actualización en nuevas tecnologías para el desarrollo de software

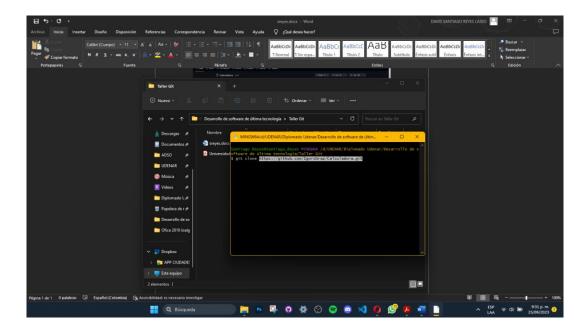
Pasto, 2023

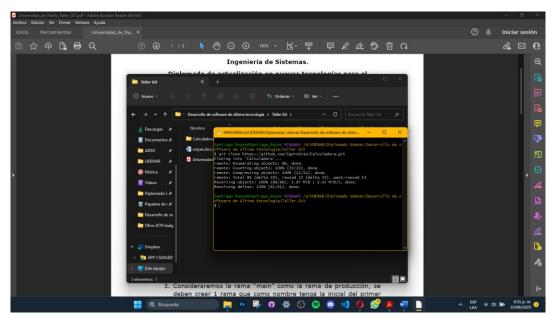
Desarrollo

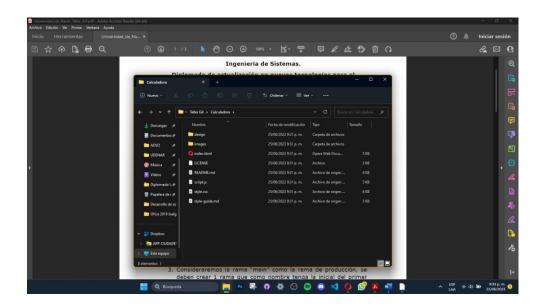
 Clonar en su directorio de trabajo el proyecto público que se encuentra alojado en: https://github.com/Igorcbraz/Calculadora.git

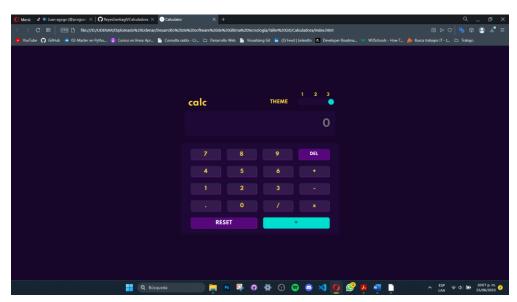




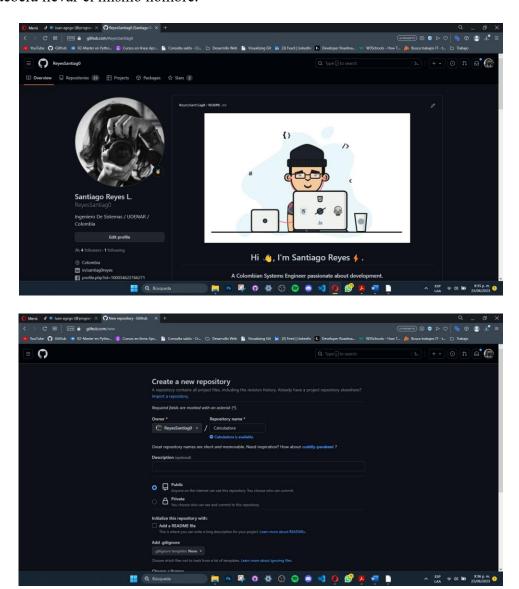


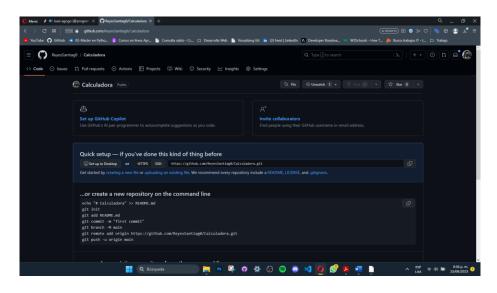


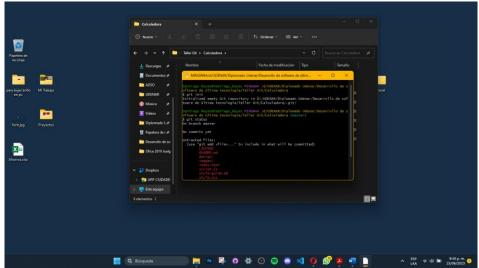


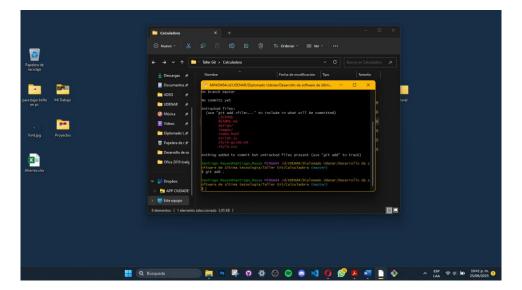


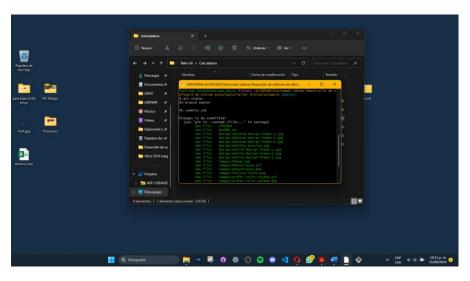
2. Crear una cuenta de GitHub, sincronizar el repositorio local con el repositorio remoto que deberá llevar el mismo nombre.

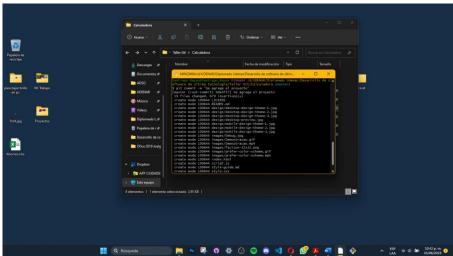


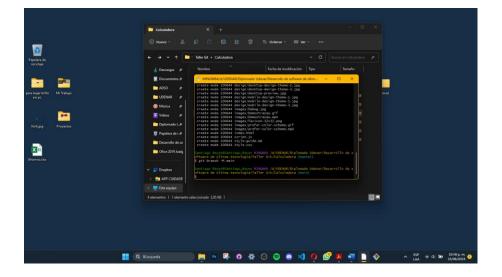


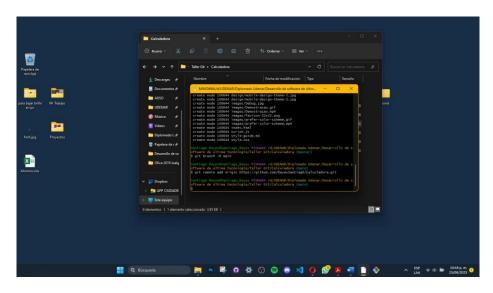


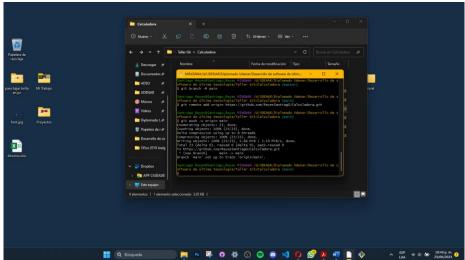


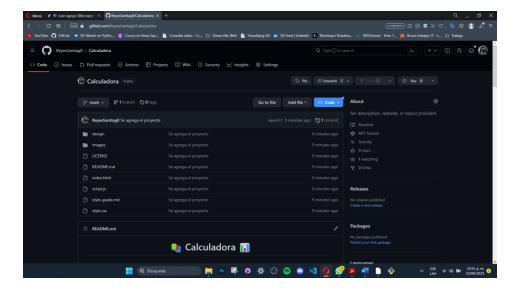


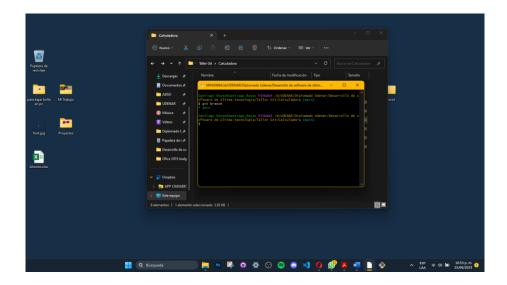




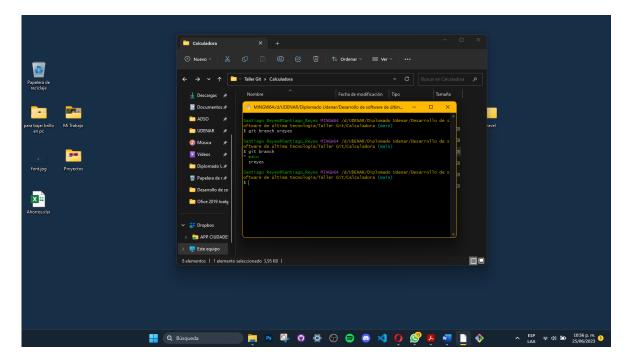




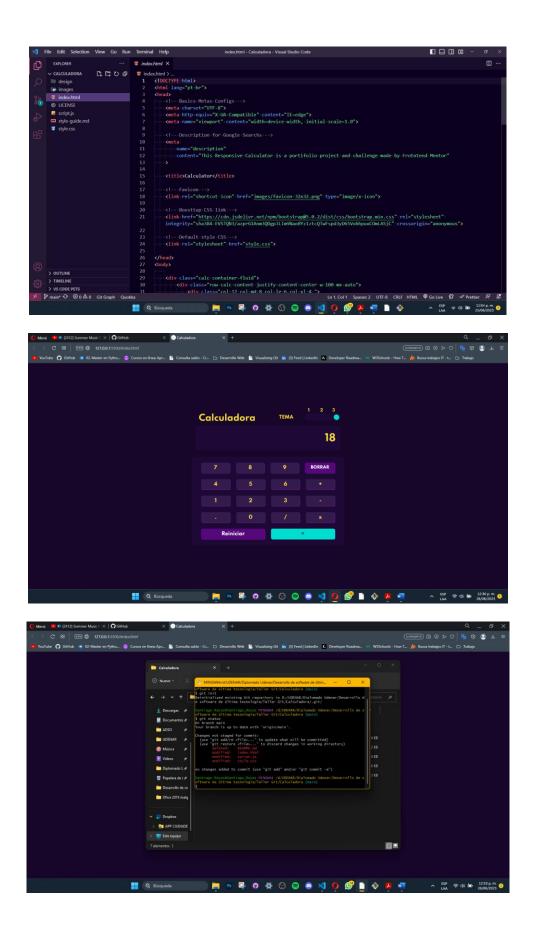


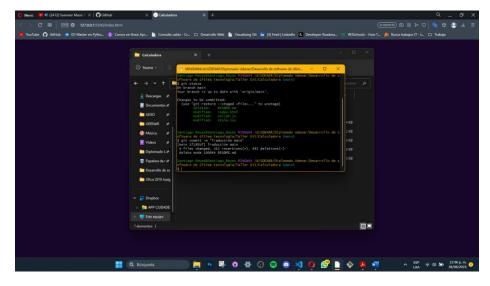


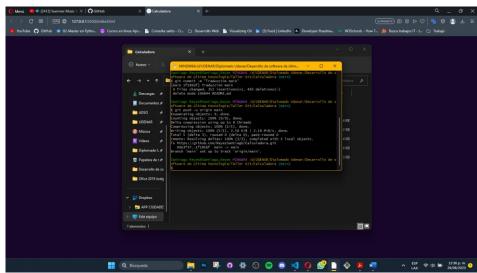
3. Consideraremos la rama "main" como la rama de producción, se deben crear 1 rama que como nombre tenga la inicial del primer nombre del estudiante, seguido de su apellido, por ejemplo, para Vicente Aux será "vaux".

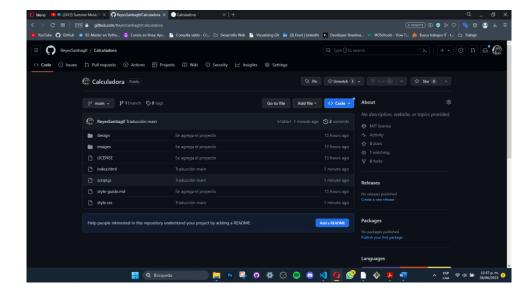


4. En la rama main como primer paso se debe traducir la GUI a español, puesto que las etiquetas y mensajes, se encuentran en Ingles. Realizar un commit con nombre "Traduccion main" al finalizar la tarea.

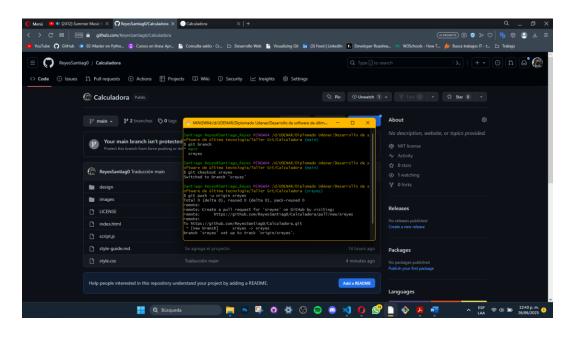


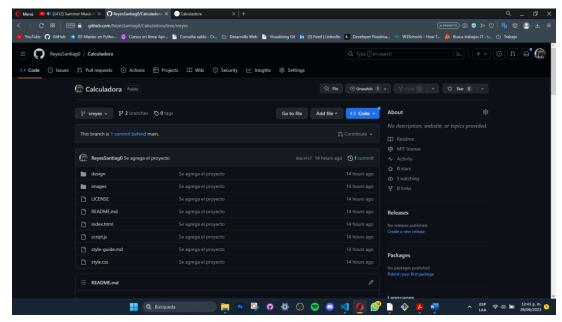




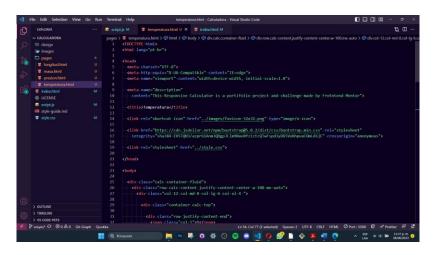


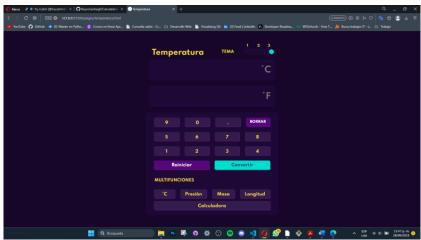
 Como tenemos una rama para el estudiante desarrollar en ella 4 funcionalidades nuevas. Se deben realizar Commit's que evidencien el trabajo, los mismos deben ser sincronizados con el servidor remoto.

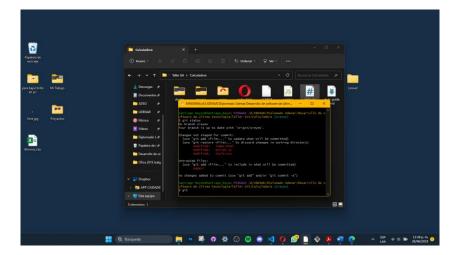


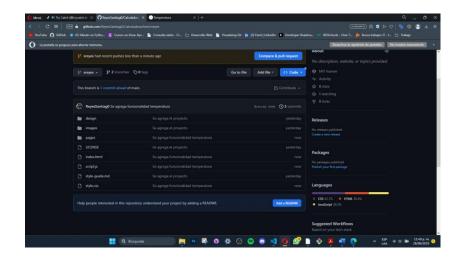


✓ Funcionalidad Temperatura

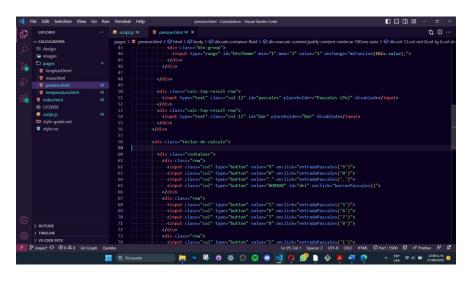


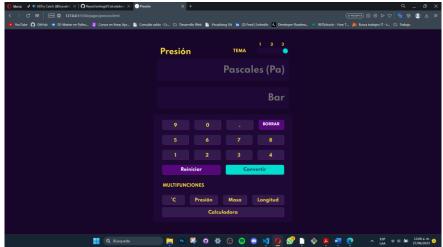


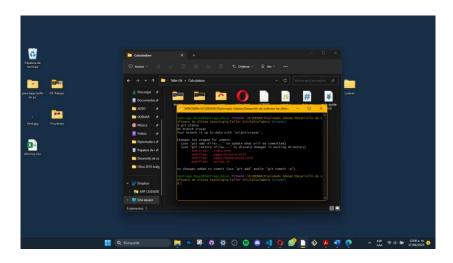


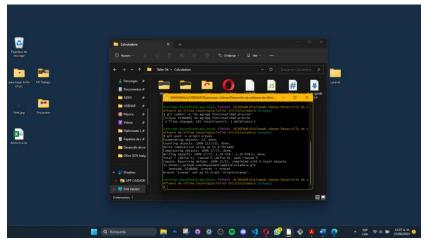


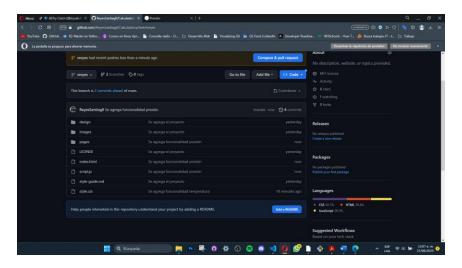
✓ Funcionalidad Presión



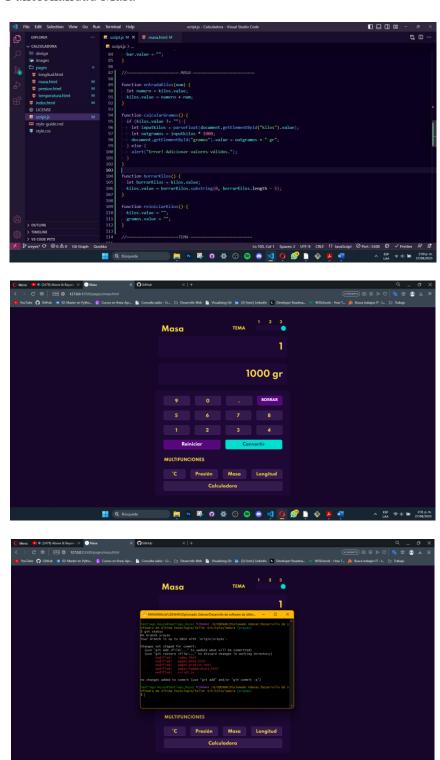




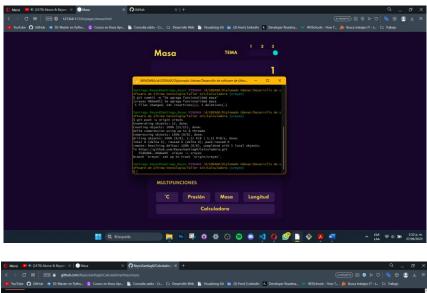


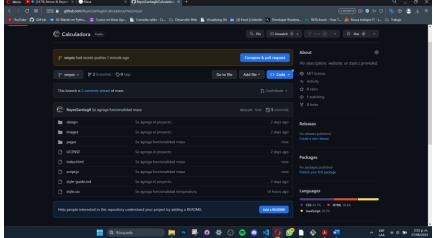


✓ Funcionalidad Masa

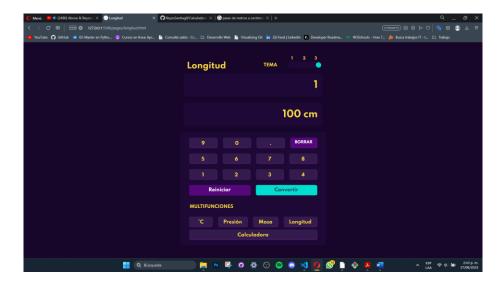


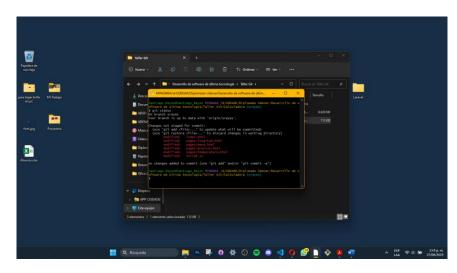
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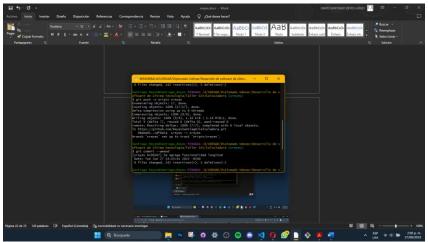


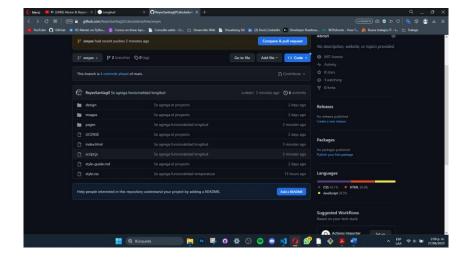


✓ Funcionalidad Longitud

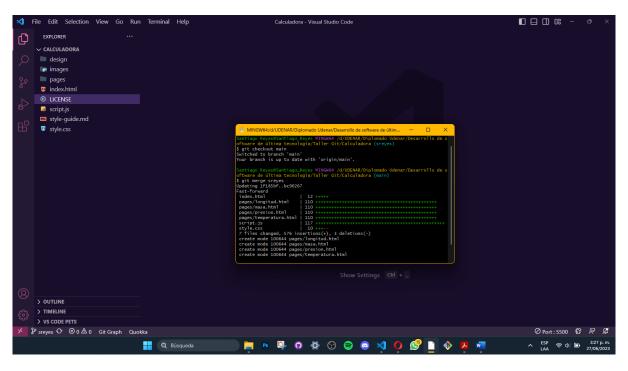


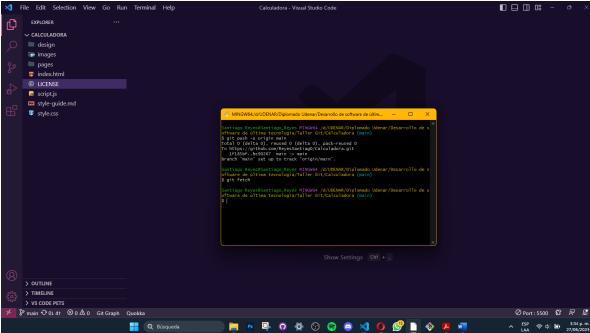


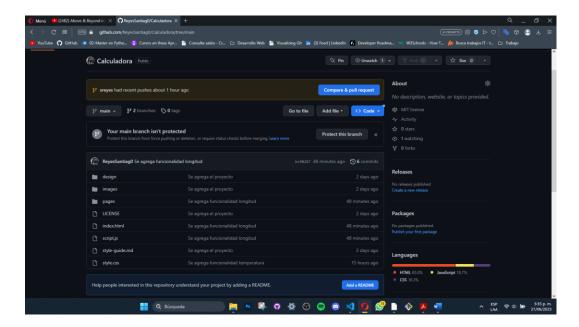




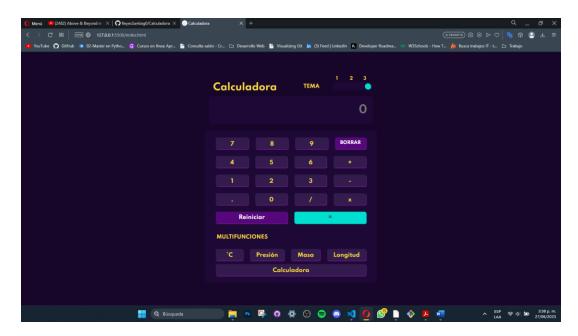
6. Cuando las funcionalidades estén listas se debe realizar un merge de cada una de ellas a la rama main, dejando el producto listo en producción.







✓ Producto en Producción



Antes Ahora



