

# SPECTRA<sup>®</sup>

*Version 7.0*

## Design Language Reference

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# About This Manual

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This manual describes the SPECCTRA<sup>®</sup> design language used to define printed circuit board (PCB) designs for software products from Cooper & Chyan Technology, Inc. (CCT).

## Audience

This manual is written for software engineers and programmers who are developing software programs to translate design data between SPECCTRA and a PCB layout system.

## Using This Manual






The *SPECCTRA Design Language Reference* contains the following chapters:

Chapter 1, “Design Language Syntax,” provides an alphabetical reference to the SPECCTRA design language.

Chapter 2, “Sample Files,” provides samples of SPECCTRA design files.

## Product Features

The following table describes the icons used in this manual to identify features that are available in various product options.

Icon	Feature
	Advanced Rules (ADV) option
	Design for Manufacturing (DFM) option
	Hybrid (HYB) option
	Fast Circuit (FST) option
	AutoPlace product

## Conventions Used in This Manual

The following fonts, characters, and styles have specific meanings throughout this manual.

- **Boldface** type identifies text that you type exactly as shown, such as SPECCTRA command names, keywords, and other syntax elements. In the following example, **connect**, **on**, and **off** are keywords.

```
(connect [on | off])
```

Syntax or command examples that appear on a separate line are not bold.

```
(boundary (rect pcb 0 0 9000 4000))
```

The Backus-Naur Form (BNF) metalanguage conventions used to represent the design language syntax is explained at the beginning of Chapter 1.

- *Italic* type identifies titles of books and emphasizes portions of text.

See the *SPECCTRA User's Reference* for information about SPECCTRA command syntax.

Italicized words enclosed in angle brackets (<>) are placeholders for keywords, values, filenames, or other information that you provide.

```
<directory_path_name>::=<id>
```

- **Courier** type identifies prompts, messages, and other output text that appear on your screen. For example, if you misspell the command name *define* as *defin*, an error message appears.

```
'Syntax error in command: token 1 = defin'
```

**Courier** type also identifies operating system commands and switches. In the following example, *specctra* is a command name and *-do* is a switch.

```
specctra -do cmds.do design.dsn
```

**Courier** type enclosed in brackets ([ ]) identifies keys on your keyboard and mouse buttons.

For example, [Shift] means the shift key. The carriage return key is labeled "Enter" on some keyboards and "Return" on others. This manual uses [Enter].

Mouse buttons are identified by two uppercase letters enclosed in brackets.

[LB] left button

[MB] middle button

[RB] right button

If you have a 2-button mouse, press [Alt] and [RB] simultaneously when you see [MB].

## Special Terms

The following special terms are used in this manual.

- The word *enter* used with commands means type the command and press [Enter].
  - “Enter the command **grid wire 1**” means
    1. Type **grid wire 1**.
    2. Press [Enter].
- *Click* means press and release the left mouse button.
- *Click-middle* means press and release the middle mouse button.
- *Click-right* means press and release the right mouse button.
- *Drag* means press and hold the left mouse button while you move the pointer.
- *Drag* [MB] means press and hold the middle mouse button while you move the pointer.
- *Double-click* means press and release the left mouse button twice in rapid succession.
- *Click twice* means click twice on the same place in the SPECCTRA workspace.
- *Switch* refers to one or more characters that you can include in an operating system command, such as the command you use to start SPECCTRA. A hyphen (-) precedes each command line switch.

## Where to Find Additional Information

If you need information about using SPECCTRA, refer to your *SPECCTRA User's Reference* manual, or choose an online help topic in the Help menu.

## Your Comments About This Manual

We are interested in your comments and opinions about this manual. Please consider the following questions when you form your comments.

- Is the information organized logically? If no, how could we better organize the information?
- Did you find any inaccuracies or omissions? If yes, what are they?
- What suggestions do you have for improving this manual?

Please send CCT your comments by fax at (408) 252-9565 or, if you are on the Internet, by email to **pubs@cctech.com**. Remember to include the manual's title with your comments.

## How to Contact Technical Support

If you have questions about using SPECCTRA, please call the CCT Technical Support group at 1 (800) 366-7902.

# Design Language Syntax

---

Chapter content

*Overview*

*Syntax Conventions*

*Design File Prototypes*

*SPECCTRA Syntax*

## Overview

This chapter defines the syntax and semantics used by SPECCTRA to represent a printed circuit board (PCB) in a design file or a session file. Design prototypes at the beginning of the chapter show how a design is represented at the highest level. The remainder of the chapter lists keyword descriptors in alphabetical order, fully expands them, and describes their functions.

A design file contains all the data, or a portion of the data with pointers to other files that contain additional information, to define a PCB in SPECCTRA. The design file is an ASCII format text file.

## Syntax Conventions

SPECCTRA design language syntax consists of keywords and descriptors. Keywords are usually followed by one or more descriptors. Keywords and descriptors are sometimes enclosed within parentheses.

Keywords and parentheses must appear in a design or session file exactly as shown. Descriptors are alphabetic, numeric, or alphanumeric character strings, such as identifiers, values, filenames, or additional syntax. Angle brackets <> enclose all descriptors.

The Backus-Naur Form (BNF) metalanguage conventions are used to expand descriptors, and to show whether they are optional or exclusive and whether they can be used more than once with the same keyword.

The ::= symbol indicates that an expanded definition follows. This symbol can be interpreted to mean: *is defined as*.

Square brackets [ ] are used to enclose a set of alternatives. Members of a set are separated by a vertical bar (|). For example:

[a]—Can include a. When a set contains only one keyword or descriptor, the set is optional.

[a | b | c]—Must include either a or b or c.

[a | b | c | null]—Can include either a or b or c. If the word *null* appears within the brackets, the set is optional. Any member of the set other than null can be used. Null is only a symbol to indicate that all the enclosed keywords or descriptors are optional.

Braces { } are used to indicate that the enclosed set can occur one or more times.

## Design File Prototypes

The following design file prototype lists SPECCTRA syntax at the highest level in the order each construct must appear in a design file. Five sections that must be included in every design file are pcb, structure, placement, library, and network. The other sections are optional.

<design\_descriptor>::=

(**pcb** <pcb\_id>

[<parser\_descriptor>]

[<capacitance\_resolution\_descriptor>]

[<conductance\_resolution\_descriptor>]

[<current\_resolution\_descriptor>]

[<inductance\_resolution\_descriptor>]

[<resistance\_resolution\_descriptor>]

[<resolution\_descriptor>]

[<time\_resolution\_descriptor>]


[<voltage\_resolution\_descriptor>]


[<unit\_descriptor>]

[<structure\_descriptor> | <file\_descriptor>]

[<placement\_descriptor> | <file\_descriptor>]

[<library\_descriptor> | <file\_descriptor>]

 [<floor\_plan\_descriptor> | <file\_descriptor>]

 [<part\_library\_descriptor> | <file\_descriptor>]

[<network\_descriptor> | <file\_descriptor>]

[<wiring\_descriptor>]

[<color\_descriptor>]

)



The next design file prototype expands the highest level keywords to include descriptors and keywords at the next level below.

```

(pcb <pcb_id>
  (parser
    [(string_quote <quote_char>)]
    [(host_cad <id>)]
    [(host_version <id>)]
    [(write_resolution {<character> <positive_integer>})]
    [{(constant <id> <id>)}]
    [(routes_include {[testpoint | guides | image_conductor]})]
  )
  (resolution <dimension_unit> <positive_integer>
  )
  (unit <dimension_unit>
  )

  (structure
    [<unit_descriptor>]
    {<layer_descriptor>}
    {<boundary_descriptor>}
    {<place_boundary_descriptor>}
    [{<plane_descriptor>}]
    [{<region_descriptor>}]
    [{<keepout_descriptor>}]
    <via_descriptor>
    [<control_descriptor>]
    <rule_descriptor>
    [<structure_place_rule_descriptor>]
    {<grid_descriptor>}
  )
  (placement
    [<unit_descriptor>]
    {<component_instance>}
  )
  (library
    [<unit_descriptor>]
    {<image_descriptor>}
    [{<jumper_descriptor>}]
    {<padstack_descriptor>}
    [<directory_descriptor>]
    [<extra_image_directory_descriptor>]
  )

```

Place

FST

Place

```

    Place    [{<family_family_descriptor>}]
    Place    [{<image_image_descriptor>}]
  )
  Place    (floor_plan
    [ <unit_descriptor> ]
    [ <resolution_descriptor> ]
    [{<cluster_descriptor>}]
    [{<room_descriptor>}]
  )
  Place    (part_library
    [{<physical_part_mapping_descriptor>}]
    {<logical_part_mapping_descriptor>}
    [{<logical_part_descriptor> |
    <directory_descriptor>}]
  )
  (network
    {<net_descriptor>}
    [{<class_descriptor>}]
    FST    [{<class_class_descriptor>}]
    [{<group_descriptor>}]
    [{<group_set_descriptor>}]
    FST    [{<pair_descriptor>}]
  )
  (wiring
    [ <resolution_descriptor> ]
    {<wire_descriptor>}
  )
  (colors
    {(color <color_number> <color_name> <R><G><B>)}
    {(set_color <color_object> <color_name>)}
  )
)

```

## SPECCTRA Syntax

This section lists the complete SPECCTRA design language syntax in alphabetical order.

*<alphanumeric>*

*<alphanumeric> ::=*

All ASCII characters except ' ( ) newline.

*<ancestor\_file\_descriptor>*

*<ancestor\_file\_descriptor> ::=*

(**ancestor** *<file\_path\_name>* (**created\_time** *<time\_stamp>*)

[(**comment** *<comment\_string>*)]])

The *<ancestor\_file\_descriptor>* is included in a session file to identify previous session files on which the current session might depend. The *<file\_path\_name>* is the directory path and filename for a previous session file. The **comment** block is optional.

*<aperture\_width>*

*<aperture\_width> ::= <positive\_dimension>*

*<begin\_index>*

*<begin\_index> ::= <positive\_integer>*

*<bond\_shape\_descriptor>*

**HYB**

*<bond\_shape\_descriptor> ::=*

(**bond**

*<pin\_reference>*

*<padstack\_id>*

*<vertex>*

[ **front** | **back** ]

*<rotation>* )

*<boundary\_descriptor>*

*<boundary\_descriptor> ::=*

(**boundary**

[{*<path\_descriptor>*} |

*<rectangle\_descriptor>*]

[*<rule\_descriptor>*])

Use *<boundary\_descriptor>* to define the PCB boundary for all features of the printed circuit board and the signal boundary for routing. A boundary is considered as an area object type.

The *<boundary\_descriptor>* must form a closed loop. If the last *<vertex>* in a *<path\_descriptor>* is not the same as the first *<vertex>*, SPECCTRA closes the boundary.

Every design must have a PCB boundary that defines the absolute bounding box for storing shapes. For example:

```
(boundary (rect pcb -18900.00 9800.00 -3351.00 17496.00))
```

The PCB boundary must be larger than the signal boundary. Only the *<rectangle\_descriptor>* should be used when **pcb** is the *<reserved\_layer\_name>* in a *<boundary\_descriptor>*.

The area inside the signal boundary is available for routing. A signal keepin boundary can be defined as follows:

```
(boundary (path signal 0.00 -18400.00 10300.00 -3851.00
10300.00 -3851.00 16996.00 -7851.00 16996.00 -7851.00
16317.00 -18400.00 16317.00 -18400.00 10300.00))
```

When *<rectangle\_descriptor>* is used to describe a boundary, it is not considered a filled shape.

---

**Note:** A signal type of boundary can't contain arcs.

---

*<capacitance\_resolution\_descriptor>*

*<capacitance\_resolution\_descriptor>* ::=  
**(capacitance\_resolution ::= [farad | mfarad | ufarad | nfarad | pfarad | ffarad] <positive\_integer>)**

Symbol	Capacitance Unit
farad	farad
mfarad	millifarad
ufarad	microfarad
nfarad	nanofarad
pfarad	picofarad
ffarad	femtofarad

The default capacitance unit is nfarad with a positive integer of 1000.

<character>

<character>::= [<letter> | <digit> | <special\_character>]

<checking\_trim\_descriptor>

<checking\_trim\_descriptor>::= (**checking\_trim\_by\_pin** [on | off])

The **checking\_trim\_by\_pin** control defaults to on. When a shape terminates in a pin (or SMD), the checker automatically trims the end point to the edge of the pin. If checking\_trim\_by\_pin is off, the automatic trimming of shapes is not performed.

<circle\_descriptor>

<circle\_descriptor>::= (**circle** <layer\_id> <diameter> [<vertex>])

The default <vertex> is the PCB origin.

<circuit\_descriptor>

<circuit\_descriptor> ::= (**circuit** {<circuit\_descriptors>})

<circuit\_descriptors>

<circuit\_descriptors>::=

FST [<length\_descriptor> | <total\_length\_descriptor> |  
FST <delay\_descriptor> | <total\_delay\_descriptor> |  
FST <match\_fromto\_length\_descriptor> | <match\_fromto\_delay\_descriptor> |  
FST <match\_group\_length\_descriptor> | <match\_group\_delay\_descriptor> |  
FST <match\_net\_length\_descriptor> | <match\_net\_delay\_descriptor> |  
FST <sample\_window\_descriptor> | <switch\_window\_descriptor> |  
FST <shield\_descriptor> |  
 (**priority** <positive\_integer>) |  
ADV (**use\_via** {<padstack\_id>}) |  
ADV (**use\_layer** {<layer\_name>})]

**Priority** values range from 0 to 255. The default for all nets is 10. The highest priority is 255. Higher priority nets are routed first. Automatic placement also uses net priorities to determine the order in which components are placed and the proximity among components that share a priority net. Components with higher priority nets tend to be placed earlier and closer together during automatic placement.

Example of circuit command syntax:

```
unit mil
define (class c1 sig1 sig2 sig3 (circuit (match_net_length on
(tolerance 500))))
```

Manhattan lengths:

```
sig1 - 1500 mils
sig2 - 1750 mils
sig3 - 1600 mils
```

All nets in class c1 are matched to the routed length of sig2 within a tolerance of plus or minus 500 mils.

*<class\_descriptor>*

*<class\_descriptor>::=*

**(class**

*<class\_id> { {<net\_id> } | {<composite\_name\_list> } }*

*[<circuit\_descriptor>]*

*[<rule\_descriptor>]*

ADV

*[{<layer\_rule\_descriptor>}]*

*[<topology\_descriptor>]*

)

For example:

```
(class C3 sig10 sig11 sig12 (layer_rule S1 S4 (rule (width 0.020)))
(layer_rule S2 S3 (rule (width 0.015))))
```

Nets sig10, sig11 and sig12 have a class\_layer width rule of 0.020 on layers S1 and S4, and a class\_layer width rule of 0.015 on layers S2 and S3.

*<class\_class\_descriptor>*

FST

*<class\_class\_descriptor>::=*

**(class\_class**

**(classes** *<class\_id> {<class\_id>}*)

*{ [ <rule\_descriptor> | <layer\_rule\_descriptor> ] }*

)

A class pair is formed for each possible combination of two class id's. The *<class\_class\_descriptor>* defines clearance rules, parallel noise and segment rules, and tandem noise and segment rules between wires in

different classes and between wires in the same class. For example, a design file could include the following:

```
(network
  (class TTL tnet1 tnet2)
  (class ECL enet1 enet2)
  (class CLKS clk1 clk2 clk3)
  (class INTS in0 in1 in2 in3)
  (class SENSE sx sy sz)
  (class_class (classes TTL ECL) (rule
    tandem_segment (gap .01) (limit .1))))
  (class_class (classes CLKS INTS TTL SENSE)
    (rule (parallel_segment (gap .02)(limit .2))))
  (class_class (classes CLKS CLKS) (rule
    (parallel_segment (gap .015) (limit .15))))
```

In this sample design file:

- Five classes are defined: TTL, ECL, CLKS, INTS, and SENSE. A class\_class tandem rule is defined between the TTL wires and the ECL wires.
- A class\_class parallel rule is applied between the wires of six paired classes CLKS-to-INTS, CLKS-to-TTL, CLKS-to-SENSE, INTS-to-TTL, INTS-to-SENSE, and TTL-to-SENSE.
- A class\_class parallel rule is applied between wires that belong to class CLKS. The rules applied with this construct apply only between wires of the CLKS class.

A class\_class rule has higher precedence than a fromto rule. The SPECCTRA routing rule precedence is defined as follows:

```
pcb < layer < class < class_layer < group_set <
group_set_layer < net < net_layer < group < group_layer <
fromto < fromto_layer < class_class < class_class_layer >
padstack > region
```

All via-to-object and wire-to-object clearance rules can be specified in *<class\_class\_descriptor>*.

*<classes\_descriptor>*

**FST** *<classes\_descriptor>* ::= (**classes** {<class\_id>})

When two or more classes are included in a *<classes\_descriptor>*, each class is paired with every other class but not paired with itself. For example: (classes A B C) pairs AB, AC, and BC.

<class\_id>

<class\_id>::= <id>

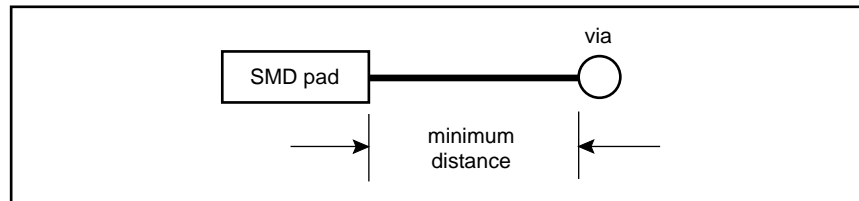
<clearance\_descriptor>

<clearance\_descriptor>::=  
**(clearance**  
     <positive\_dimension>  
     [(type {<clearance\_type> })]  
**)**

<clearance\_type>

<clearance\_type>::=  
 [<object\_type>\_<object\_type> |  
   **smd\_via\_same\_net** |  
   **via\_via\_same\_net** |  
   **HYB** **buried\_via\_gap** [(layer\_depth <positive\_integer>)] |  
   **antipad\_gap** |  
   **pad\_to\_turn\_gap** |  
   **smd\_to\_turn\_gap** |  
   **drill\_gap**]

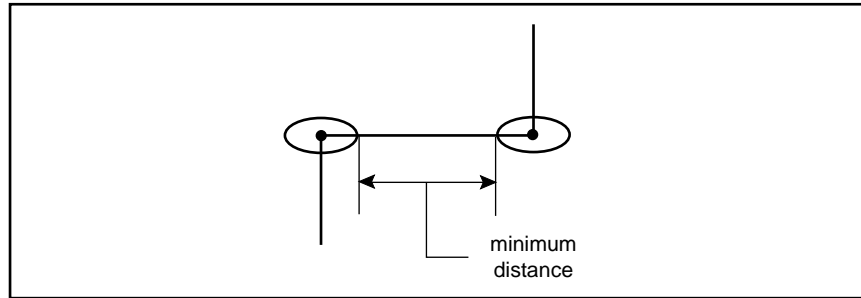
The **smd\_via\_same\_net** clearance is defined as the minimum clearance from the SMD pad to the first via, as shown in the following figure.



smd\_via\_same\_net clearance

The **via\_via\_same\_net** clearance is defined as the minimum clearance between any two vias on the same net and the same layer.

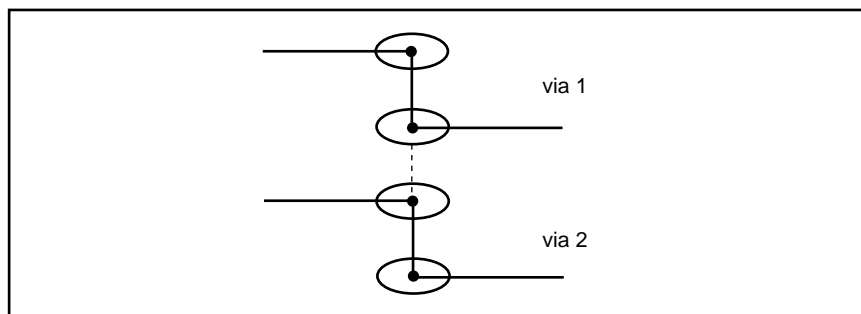




via\_via\_same\_net clearance

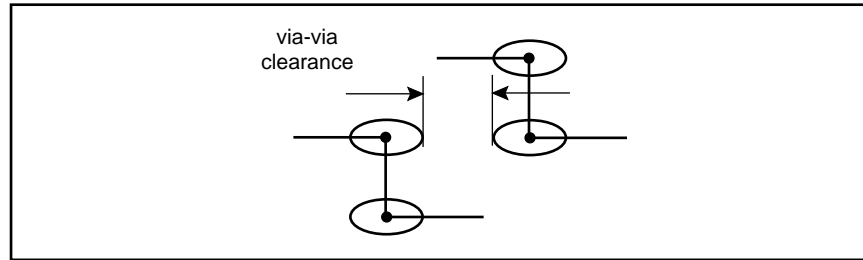
**HYB** The **buried\_via\_gap** is the gap between coincident vias for hybrid circuits. The following rules apply:

- A **buried\_via\_gap** can be defined in the design file by using the interlayer clearance rule. A user can also define buried\_via\_gap in a do file, from the command line, and by using the GUI.
- A **buried\_via\_gap** can be used to prevent coincident vias. If buried\_via\_gap is not specified (or is a negative number), coincident vias can occur as shown in the following figure.



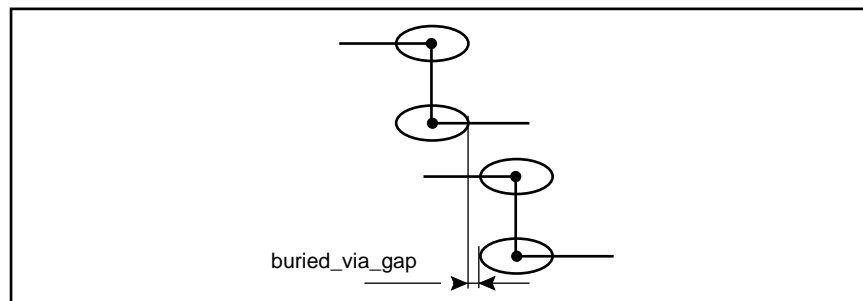
coincident vias can result if buried\_via\_gap is not specified

- A **buried\_via\_gap** has no effect on vias that have shapes on the same layer. Instead, the **via\_via** clearance rule is used.



via\_via clearance applies between via shapes on the same layer

If a **buried\_via\_gap** is used, this value defines the clearance between buried vias that do not share a common layer, as shown in the following figure. The **layer\_depth** option specifies the number of layers over which the clearance rule applies.



buried\_via\_gap defining clearance

The **antipad\_gap** clearance defines the gap between antipads for power nets to power nets and power nets to signal nets. Signal nets to signal nets are not checked for antipad gap clearance. The following apply:

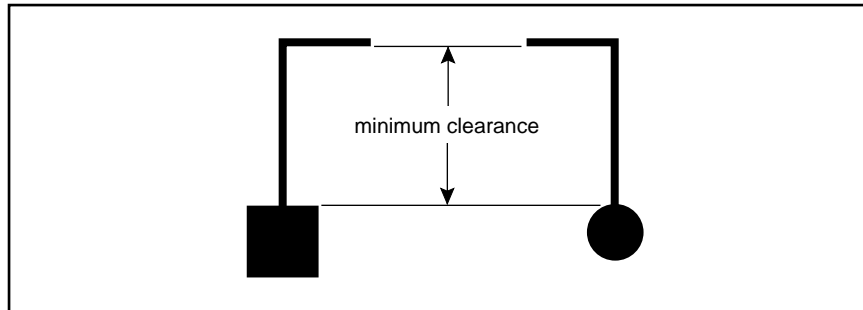
- An **antipad\_gap** can be defined in the *<rule\_descriptor>* within the *<structure\_descriptor>* of the design file. The user can also define **antipad\_gap** in a do file, from the command line, and by using the GUI.
- If the **antipad\_gap** is not explicitly defined, there is no restriction on power layers and the via\_via (or **pin\_via**) rule checking does not involve the power layer and antipad sizes.

- If the **antipad\_gap** is greater than or equal to 0, the value defines the clearance between antipads. SPECCTRA considers the antipad shapes as circles or squares and the padstack shapes as symmetrical around the padstack origin.
- If the **antipad\_gap** is not specified or is less than 0, no restriction is assumed.

The following example shows how to specify **antipad\_gap**:

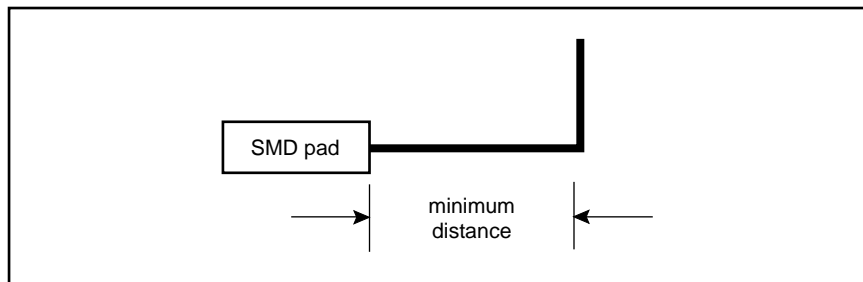
```
(pcb...  
  (structure...  
    (rule (clearance 0.2 (type antipad_gap)))  
  ...))
```

The **pad\_to\_turn\_gap** clearance is defined as the minimum clearance from any through-pin to the first 90-degree turn in the wire.



pad\_to\_turn\_gap clearance

The **smd\_to\_turn\_gap** clearance is defined as the minimum clearance from any SMD pad to the first 90-degree turn in the wire.



smd\_to\_turn\_gap clearance

The **drill\_gap** is the shape-to-shape clearance for through-pin or through-via shapes on a drill layer. The shapes must be circles, and their diameters must define the drill sizes.

<cluster\_descriptor>

```

(Place) <cluster_descriptor>::=
  (cluster <cluster_id>
    (comp {<component_id>})
    [(type
      [plan |
        super [piggyback |
          (super_placement {<super_place_reference>}) | null] |
        piggyback]))]
    [<place_rule_descriptor>]
  )

```

The <place\_rule\_descriptor> applies only to **type super** or **type super piggyback** clusters.

<cluster\_id>

<cluster\_id>::= <id>

<color\_descriptor>

```

<color_descriptor>::=
  (colors
    {(color <color_number> <color_name> <R> <G> <B>)}
    {(set_color <color_object> <color_name>)})
    {(set_pattern <pattern_object> <pattern_name>)})
    <R>, <G>, <B>::= <positive_integer>, and the range of <R>, <G>,
    and <B> is 0-255.

```

<color\_name>

<color\_name>::= <id>

<color\_number>

<color\_number>::= <positive\_integer>

The range for <color\_number> is 0-15.

<color\_object>

```
<color_object>::=
  [antipad | background | error clearance | error length | error
  crosstalk | error placement | grid place | grid via | grid wiring |
  guide | highlight | histogram grid | histogram peak | histogram
  segment | iroute target | iroute target_ghost | power <layer_number>
  | protect | routability max | routability min | select | signal
  <layer_number> | site | testpoint | thru | via |
]
```

The default colors are

```
(colors
  (color 0 background 170 210 255)
  (color 1 blue 0 0 255)
  (color 2 green 0 255 0)
  (color 3 violet 175 0 175)
  (color 4 red 255 0 0)
  (color 5 magenta 125 0 125)
  (color 6 white 255 255 255)
  (color 7 lgtgray 180 180 180)
  (color 8 drkgray 120 120 120)
  (color 9 drkblue 0 0 170)
  (color 10 drkgreen 0 170 0)
  (color 11 coral 255 127 0)
  (color 12 drkred 170 0 0)
  (color 13 lgtmgnta 255 0 255)
  (color 14 yellow 255 255 0)
  (color 15 black 0 0 0)
  (set_color background black)
  (set_color via drkgreen)
  (set_color thru drkgray)
  (set_color select yellow)
  (set_color antipad white)
  (set_color guide drkgray)
  (set_color highlight white)
  (set_color histogram grid blue)
  (set_color histogram segment red)
  (set_color histogram peak red)
  (set_color grid via blue)
  (set_color grid wiring white)
  (set_color grid place drkblue)
  (set_color error clearance yellow)
  (set_color error length yellow)
  (set_color error crosstalk yellow)
  (set_color error placement white)
  (set_color routability min green)
  (set_color routability max coral)
  (set_color iroute target white)
```

```

(set_color iroute target_ghost black)
(set_color testpoint yellow)
(set_color protect white)
(set_color signal 1 red)
(set_color component front red)
(set_color signal 2 drkblue)
(set_color signal 3 drkred)
(set_color signal 4 coral)
(set_color signal 5 violet)
(set_color signal 6 drkgreen)
(set_color signal 7 lgtmgnta)
(set_color signal 8 magenta)
(set_color signal 9 red)
(set_color signal 10 drkblue)
(set_color signal 11 drkred)
(set_color signal 12 coral)
(set_color signal 13 violet)
(set_color signal 14 drkgreen)
(set_color signal 15 blue)
(set_color component back blue)
(set_color power 1 drkred )
(set_color power 2 violet )
(set_color power 3 coral )
(set_color power 4 drkgreen )
(set_color power 5 drkblue )
(set_color power 6 red )
(set_color power 7 magenta )
(set_color power 8 lgtmgnta )
(set_color power 9 drkred )
(set_color power 10 violet )
(set_color power 11 coral )
(set_color power 12 drkgreen )
(set_color power 13 drkblue )
(set_color power 14 red )
(set_color power 15 magenta)
)

```

Signal and power layer numbers are determined by the order in which they are defined in design file. For example:

#### Rules For Using Color Map

Layer	Color	Layer Number
s1	red	1 (signal)
s2	drkblue	2 (signal)
p1	drkgreen	1 (power)
s3	drkred	3 (signal)

Layer	Color	Layer Number
s4	coral	4 (signal)
p2	violet	2 (power)
s5	violet	5 (signal)
s6	blue	6 (signal)

If the number of power or signal layers exceeds 15, the color is determined by the formula:

$$\langle color\_number \rangle = \langle layer\_number \rangle \bmod 15 + 1$$

All multiple layer objects use the same color as the color object *thru*.

SMD pins use the color of the layer (top or bottom) on which they are mounted.

The bottom signal layer is always the signal 15 color.

*<command>*

*<command> ::=*

Any SPECCTRA command.

*<command\_group>*

*<command\_group> ::=*

*<command>* [{*<continuation\_character>* *<command>*}]

*<comment\_string>*

*<comment\_string> ::= <string>*

*<comp\_order\_descriptor>*

*<component\_order\_descriptor> ::=*

(**comp\_order** {*<placement\_id>*})

The **comp\_order** keyword lets you order nets or classes of nets, by using only component reference designators, when exact pin numbers are not known. An example of such use is (net sig1 (comp\_order U1 U2 U3)) .

SPECCTRA finds the shortest connection from U1 to U2 and from U2 to U3. If more than one pin from a component is used in the net, they are joined by using the shortest path. For example, the result could be U1-12 to U1-15, to U2-3 to U2-5 to U2-7, and U2-7 to U3-8.

The `<placement_id>` can contain wildcards to specify one or more component reference designators. SPECCTRA finds all components that match the wildcard pattern, but ignores the components that do not have pins on the specified nets.

See also the `<topology_descriptor>`.

`<component_id>`

`<component_id>::=<id>`

The `<component_id>` is the same as the component reference designator.

`<component_instance>`

`<component_instance>::=  
(component <image_id> {<placement_reference>})`

`<component_property_descriptor>`

**Place** `<component_property_descriptor>::=  
(property  
  {(<physical_property_descriptor>)  
  <electric_value_descriptor>}) | <user_property_descriptor>})  
)`

`<component_status_descriptor>`

**Place** `<component_status_descriptor>::=  
(status [added | deleted | substituted])`

This option only appears in session file placement references and in the `<placement_descriptor>` created by the write placement command. The **added** status means the component is not specified in the design file and was added during the session. The **deleted** status means the component is specified in the design file, but was deleted the displayed design during the session. The **substituted** status means the component is specified in the design file and the component's image was substituted during the session.



```

<composite_name_list>
  <composite_name_list>::=
  (composite
    [<prefix>]
    <begin_index>
    <end_index>
    <step>
    [<suffix>]
  )

```

```

<conductance_resolution_descriptor>
  <conductance_resolution_descriptor>::=
  (conductance_resolution [kg | g | mg] <positive_integer>)

```

Symbol	Conductance Unit
kg	kilo-g
g	g
mg	milli-g

The default conductance unit is kg with a positive integer of 1000.

```

<conductor_shape_descriptor>
  <conductor_shape_descriptor>::=
  (conductor
    <shape_descriptor>
    [(attr fanout)]
    [(type [route])]
  )

```

The **conductor** keyword defines wires embedded within an image. A **route** type conductor cannot be altered, although the router can route to this conductor type to complete a connection. The default **type** is **route**.

*<conductor\_via\_descriptor>*

```

<conductor_via_descriptor>::=
(via
  <padstack_id> {<vertex>}
  [(attr fanout)]
  [(type route)]
)
```

The **via** keyword defines vias embedded within an image. A **route** type conductor cannot be altered, although the router can route to this conductor type to complete a connection.

The default **type** is **route**. Conductors and vias are written to a routes or wires file only if **routes\_include** is set to **image\_conductor** (see *<parser\_descriptor>* for details).

For example:

```

(image IU1
  (pin p25x75 layer_1 0.0000 0.1500)
  (pin P25x75 layer_2 0.0000 -0.1500)
  (conductor (path layer_1 0.005 0.0000 0.1500 0.0000 0.3500)
    (attr fanout))
  (conductor (path layer_2 0.005 0.0000 -0.1500 0.0000 -0.3500)
    (attr fanout))
  (via VIA 0.0000 0.3500 (attr fanout))
  (via VIA 0.0000 -0.3500 (attr fanout))
)
```

*<conflict\_descriptor>*

```

<conflict_descriptor>::=
([cross | near] <layer_id> {<vertex>})
```

*<conflict\_file>*

```

<conflict_file>::=
(conflict <resolution_descriptor> {<conflict_descriptor>})
```

*<continuation\_character>*

```

<continuation_character>::= [ ; | \n ]
```

<control\_descriptor>

```

    <control_descriptor>::=
    (control
      HYB
      [<via_at_smd_descriptor>]
      [<off_grid_descriptor>]
      [<route_to_fanout_only_descriptor>]
      [<force_to_terminal_point_descriptor>]
      [<diagonal_control_descriptor>]
      [<same_net_checking_descriptor>]
      [<checking_trim_descriptor>]
      [(pin_width_taper [up | down | up_down | off])]
    )

```

The **pin\_width\_taper** option controls whether SPECCTRA can increase (**up**), decrease (**down**) or both (**up\_down**) wire widths at pin connections. Setting **pin\_width\_taper off** means SPECCTRA can't increase or decrease wire widths.

<corner\_descriptor>

```

    <corner_descriptor>::=
    (corner <layer_id> {<vertex>})

```

<corner\_file>

```

    <corner_file>::=
    (corners <resolution_descriptor>
      {<corner_descriptor>})

```

<cost\_descriptor>

```

    <cost_descriptor>::=
    [forbidden | high | medium | low | free | <positive_integer> | -1]

```

Applying a value of -1 resets the cost to its default (system-assigned) value.

<current\_resolution\_descriptor>

```

    <current_resolution_descriptor>::=
    (current_resolution [amp | mamp] <positive_integer>)

```

The symbol mamp means milliamperere. The default current unit is mamp with a positive integer of 1000.

<cost\_type>

<cost\_type>::=  
[way | cross | via | off\_grid | off\_center | side\_exit | squeeze]

<daisy\_type>

<daisy\_type>::=  
(type [mid\_driven | balanced])

daisy\_type Rules

Rule	Description
mid_driven	The mid_driven rule can be applied to any net that has exactly two terminator pins and one or more source pins. SPECCTRA first chains all source pins together and then attaches each terminator pin to its nearest load pin. The load pins are connected to the next nearest load or source pin. This progression continues until all loads are chained together back to a source pin. If the net does not contain exactly two terminator pins and one or more source pins, the net is ordered as a simple daisy chain.
balanced	The balanced daisy_type can be applied to nets that have one or more source pins and two or more terminator pins. Loads are evenly distributed between the source and terminator pins. If the net does not contain two or more terminator pins and one or more source pins, the net is ordered as a simple daisy chain.

<degree>

<degree>::= <positive\_integer>  
The range of values for <degree> is 0-360.

<delay\_descriptor>

**FST** <delay\_descriptor>::=  
([max\_delay | min\_delay] <delay\_value>)

<delay\_value>

<delay\_value>::= <real>

<design\_descriptor>

<design\_descriptor>::=  
(pcb<pcb\_id>  
[<parser\_descriptor>])

```

    [<resolution_descriptor>]
    [<unit_descriptor>]
    [<structure_descriptor> | <file_descriptor>]
    [<placement_descriptor> | <file_descriptor>]
    [<library_descriptor> | <file_descriptor>]
    Place [<floor_plan_descriptor> | <file_descriptor>]
    Place [<part_library_descriptor> | <file_descriptor>]
    [<network_descriptor> | <file_descriptor>]
    [<wiring_descriptor>]
    [<color_descriptor>]
  )

```

<diagonal\_control\_descriptor>

```

<diagonal_control_descriptor>::=
(diagonal [on | off])

```

When **diagonal off** is specified, SPECCTRA does not use diagonal routes through fixed objects. If this control is not included in the design file, **diagonal on** is the default.

<diameter>

```

<diameter>::=
<positive_dimension>

```

<digit>

```

<digit>::=
[0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9]

```

<dimension>

```

<dimension> ::= <number>

```

Dimension implies a length value associated with a <dimension\_unit> such as **mm** as **inch**.

<dimension\_unit>

```

<dimension_unit>::=
[inch | mil | cm | mm | um]

```

<direction\_type>

```

<direction_type>::=
[horizontal | vertical | orthogonal | off]

```

**direction\_type Rules**

Rule	Description
horizontal	Routing is free (cost=0) in the horizontal direction.
vertical	Routing is free (cost=0) in the vertical direction.
orthogonal	Routing cost is free in both horizontal and vertical directions.
off	The layer is not available for routing.

<directory\_descriptor>

<directory\_descriptor>::=  
(**directory** <directory\_path\_name>)

<directory\_path\_name>

<directory\_path\_name>::= <id>

<effective\_via\_length\_descriptor>

**FST** <effective\_via\_length\_descriptor>::=  
(**effective\_via\_length** [<positive\_dimension> | -1 ])

For each via in a connection, the **effective\_via\_length** value is added to the wire length to determine the total effective length of the connection.

If <positive\_dimension> is set to 0, vias have no effective length. Only wire length is used to perform length calculations. (See also the length\_factor rule.)

When **effective\_via\_length** value is -1, the rule is unspecified.

<electric\_value\_descriptor>

**Place** <electric\_value\_descriptor>::= (**value** <string>)

<end\_index>

<end\_index>::= <positive\_integer>

<exclude\_descriptor>

**Place** <exclude\_descriptor>::=  
(**exclude**  
    [<component\_id> | <cluster\_id>] | **remain**]  
    [(**type** [**hard** | **soft**])]  
)

The `<exclude_descriptor>` excludes components from a room. The **remain** keyword can be used to specify all remaining components. The **type hard** keywords specify that no part of the excluded components can occupy the room. The **type soft** keywords specify that a portion of the excluded components can occupy the room.

See also `<room_descriptor>`.

`<expression>`

```
<expression>::=
  [<numeric_expression> | <string_expression>]
```

`<extra_image_directory_descriptor>`

```
<extra_image_directory_descriptor>::=
  (extra_image_directory <directory_path_name>)
```

This directory can contain image files of images not present in the design file. The files must be named `<image_id>.i`. These image files are used when you want to change a component's image or create new components.

`<family_family_descriptor>`

```
Place <family_family_descriptor>::=
  (family_family
    (family <family_id> {<family_id>})
    (place_rule {<family_family_spacing_descriptor>})
  )
```

SPECCTRA applies the `<family_family_spacing_descriptor>` rule between images in the family identified by the first `<family_id>` and images in one or more of the other families. You can repeat the first `<family_id>` to apply the spacing rule between images in the same family. If an image belongs to more than one family, SPECCTRA applies the largest **family\_family** spacing rule specified for any of the families.

`<family_family_spacing_descriptor>`

```
Place <family_family_spacing_descriptor>::=
  (family_family_spacing
    [<positive_dimension> | -1]
    [(type [pad_pad | pad_body | body_body] )]
    [(side [front | back | both])])
```

The **family\_family\_spacing** rule applies minimum edge-to-edge spacing values between image pad edges and body edges (pad to pad, pad to body, or body to body). When **type** is not specified, the spacing rule is applied to all types. The default **side** is **both**.

An **image\_image\_spacing** rule has higher precedence than a **family\_family\_spacing** rule. The SPECCTRA **place rule** precedence is defined as follows:

```
pcb < image_set < image < component < super cluster
  < room < room_image_set < family_family < image_image
```

The default rule is **-1**, which means the **family\_family\_spacing** rule is undefined.

<family\_id>

Place <family\_id> ::= <id>

<family\_property>

Place <family\_property> ::=  
[(family {<family\_id>}) | (reset family)]

<file\_descriptor>

<file\_descriptor> ::=  
(file <file\_path\_name>)

The <file\_descriptor> construct can be substituted in <design\_descriptor> for any of the constructs listed in this chapter. The <file\_descriptor> points to a file whose contents are immediately processed. This file must contain the entire syntax for the construct replaced.

For example, a sample PCB could be defined as

```
(pcb sample
  (file gpcb/sample/structure)
  (file gpcb/sample/placement)
  (file gpcb/sample/library)
  (file gpcb/sample/network)
)
```

The gpcb/sample/structure file must contain all the rule, via, grid, boundary, and layer definitions. This technique allows you to create reusable libraries for printed circuit board technologies and for component definitions.



<filename>

<filename>::= <id>

<file\_path\_name>

<file\_path\_name>::= <id>

<file\_prefix>

<file\_prefix>::= <id>

<flip\_style\_descriptor>


<flip\_style\_descriptor>::=  
(flip\_style  
[mirror\_first | rotate\_first]  
)

The default **flip\_style** is **mirror\_first**, which flips and mirrors the component, and then rotates it. **rotate\_first** applies rotation before the component is flipped to the opposite surface.

The default **flip\_style** is **mirror\_first**, but the preferred **flip\_style** is **rotate\_first**. Although you should use **rotate\_first** for new design files, the **mirror\_first flip\_style** is maintained as the default for compatibility with design files from previous SPECCTRA versions.

See also <place\_control\_descriptor>.

<floor\_plan\_descriptor>

 <floor\_plan\_descriptor>::=  
(**floor\_plan**  
[<unit\_descriptor> ]  
[ <resolution\_descriptor> ]  
[ {<cluster\_descriptor>} ]  
[ {<room\_descriptor> } ]  
)

See also <design\_descriptor>.

<float>

<float>::=

A C-language floating-point number.

<force\_to\_terminal\_point\_descriptor>

<force\_to\_terminal\_point\_descriptor>::=  
(force\_to\_terminal\_point [on | off])

The default **force\_to\_terminal\_point** is **off**, which means SPECCTRA can connect to a point on any side of a polygonal pad shape. If **force\_to\_terminal\_point** is **on**, SPECCTRA must wire to the origin of the pad.

<fraction>

<fraction>::=  
<positive\_integer> / <positive\_integer>

<fromto\_descriptor>

<fromto\_descriptor>::=  
{(fromto  
[ <pin\_reference> | <virtual\_pin\_descriptor> | <component\_id>]  
[ <pin\_reference> | <virtual\_pin\_descriptor> | <component\_id>]  
[(type [fix | normal])]  
[(net <net\_id>)]  
[<rule\_descriptor>]  
[<circuit\_descriptor>]  
[{<layer\_rule\_descriptor>}]  
)}  
}}

Fromto **type** options are described as follows:

Option	Description
fix	A fixed fromto cannot be routed.
normal	A normal fromto is unrestricted.

The default **type** is **normal**.

Use the **net** keyword for a fromto that is part of a group and contains two virtual pins.

<gap\_width>

<gap\_width>::= <positive\_dimension>

<gate\_id>

**Place** <gate\_id> ::= <id>

See also <part\_pin\_descriptor>.

<gate\_pin\_id>

**Place** <gate\_pin\_id> ::= <id>

The logical name of a pin in a gate. See also <part\_pin\_descriptor>.

<gate\_pin\_swap\_code>

**Place** <gate\_pin\_swap\_code> ::= <integer>

Pins that belong to the same subgate, or to the same gate if the gate contains no subgates, and that have the same <gate\_pin\_swap\_code>, are swappable. A <gate\_pin\_swap\_code> of 0 means the pin is not swappable.

See also <part\_pin\_descriptor>.

<gate\_swap\_code>

**Place** <gate\_swap\_code> ::= <integer>

Gates that have the same <gate\_swap\_code> are swappable. A <gate\_swap\_code> of 0 means that the gate is not swappable.

See also <part\_pin\_descriptor>.

<grid\_descriptor>

<grid\_descriptor> ::=

[(grid via <positive\_dimension> [<via\_id>] [(direction <x | y>)]

[(offset <positive\_dimension>))] |

(grid wire <positive\_dimension> [<layer\_name>] [(direction <x | y>)]

[(offset <positive\_dimension>))] |

(grid via\_keepout <positive\_dimension> [(direction <x | y>)]

[(offset <positive\_dimension>))] |

**Place** (grid place <positive\_dimension> [(image\_type <smd | pin>)))]

The design file statement (grid via 0.020) defines a via grid of 0.020 for all vias.

Grids can also be assigned to specific vias, for example, (grid via 0.025 V25) defines a 0.025 grid for via V25.

The design file statement (grid wire 0.007) defines a wire grid of 0.007 for all layers. Wire grids can also be assigned to specific layers. For example, the statement (grid wire 0.005 L1) defines a 0.005 routing grid on layer L1.

The **grid via\_keepout** option specifies grid positions that SPECCTRA can't use. For example:

```
(grid via 25)
(grid via_keepout 100)
```

SPECCTRA can place vias on 25, 50, and 75 centers but cannot place vias on 100 centers.

The **direction** and **offset** options can be applied to via, wire, and via keepout grids. If no **direction** option is specified, the grid spacing value and offset value (if given) apply equally in the x and y directions. If a **direction** option is specified, the grid spacing value and offset value (if given) only apply to the specified direction. To specify nonuniform grids or offsets in the x and y directions, you must use two **grid via**, **grid wire**, or **grid via\_keepout** option expressions.

<grid\_manufacturing\_descriptor>

```
<grid_manufacturing_descriptor>::=
(grid manufacturing <positive_dimension> [by_edge | by_center])
```

When the **by\_edge** option is specified, shape edges are placed on the grid lines. When the **by\_center** option is specified, shape centers are placed on the grid lines.

<group\_descriptor>

```
<group_descriptor>::=
(group <group_id>
  {<fromto_descriptor>}
  [<circuit_descriptor>]
  [<rule_descriptor>]
  [{<layer_rule_descriptor>}])
```

ADV

<group\_id>

```
<group_id>::= <id>
```

<group\_set\_descriptor>

```

    <group_set_descriptor>::=
    (group_set <group_set_id> {[<group_id> | <composite_name_list>]}
     [<circuit_descriptor>]
     [<rule_descriptor>]
     ADV {[<layer_rule_descriptor>]}
    )

```

<group\_set\_id>

<group\_set\_id>::= <id>

<history\_descriptor>

```

    <history_descriptor>::=
    (history {[<ancestor_file_descriptor>]} <self_descriptor> )

```

The <history descriptor> is included in a session file to provide a list of all session files created for a design. The **history** block always includes a <self\_descriptor> that identifies the current session file. Each <ancestor\_file\_descriptor> identifies a previous session file.

<id>

<id>::= [<character> | <character> <id>]

<image\_descriptor>

```

    <image_descriptor>::=
    (image <image_id>
     [(side [front | back | both])]
     [<unit_descriptor>]
     [<outline_descriptor>]
     {(pin <padstack_id> [(rotate <rotation>)]
      [<reference_descriptor> | <pin_array_descriptor>])}
     {[<conductor_shape_descriptor>]}
     {[<conductor_via_descriptor>]}
     [<rule_descriptor>]
     Place [<place_rule_descriptor>]
     {[<keepout_descriptor>]}
     Place [<image_property_descriptor>]
    )

```

The *<outline\_descriptor>* is the true outline of a component. The accuracy of the image outline specification in the design file is very important to assure correct intercomponent spacing. The outline must be defined from the top view of the design.

If the image outline does not encompass all pins on the image, SPECCTRA expands the outline to cover the pins. If an image outline is not defined in the design file, SPECCTRA generates a bounding box that includes all pins or pads of the component.

One library part can have two images linked, where one image is used when the component is placed on the front (component side) of the design, and the other image is used when the component is placed on the back (solder side) of the PCB. If **side** is **both** or not specified, front and back instances use the same image definition. Each image can have different padstacks associated with it, but this is not necessary. The images must be defined from the top view.

See also *<library\_descriptor>* and *<outline\_descriptor>*.

Example:

```
(placement
  :
  :
  (component IU1
    (place U1 0 0 front 0)
    (place U1 0 0 back 0)
  )
  :
  :
)

(library
  :
  :
  (image IU1
    (side front)
    (pin p25x25 layer_1 0.0000 0.1500)
    (pin p25x75 layer_1 0.0000 -0.1500)
  )
  (image IU1
    (side back)
    (pin p25x75 layer_1 0.0000 0.2000)
```

```

        (pin p25x75 layer_1 0.0000 -0.2000)
    )
    :
    :
)

```

The geometric features of front and back instances of U1 are different because the geometric definition of image IU1 is different for the front and back sides.

<image\_image\_descriptor>

```

(Place) <image_image_descriptor>::=
    (image_image
      {(image <image_id> {<image_id> } )}
      {<image_image_place_rule_descriptor>})

```

<image\_image\_place\_rule\_descriptor>

```

(Place) <image_image_place_rule_descriptor>::=
    (place_rule {<image_image_spacing_descriptor>})

```

<image\_image\_spacing\_descriptor>

```

(Place) <image_image_spacing_descriptor>::=
    (image_image_spacing
      [<positive_dimension> | -1]
      [(type [pad_pad | pad_body | body_body] )]
      [(side [front | back | both]))]

```

The **image\_image\_spacing** rule applies minimum edge-to-edge spacing values between image pad edges and body edges (pad\_pad, pad\_body, body\_body). When **type** is not specified, the spacing rule is applied to all types. The default **side** is **both**.

An **image\_image\_spacing** rule has higher precedence than any other spacing rule. The SPECCTRA placement rule precedence is defined as follows:

```

pcb < image_set < image < component < super cluster
    < room < room_image_set < family_family < image_image

```

The default rule is -1, which means the **image\_image\_spacing** rule is undefined.

<image\_id>

```

<image_id>::= <id>

```

<image\_property>

**Place** <image\_property>::=  
(**property** {<physical\_property\_descriptor>})

<image\_property\_descriptor>

**Place** <image\_property\_descriptor>::=  
{ {<image\_property> } } | <family\_property> } } | <user\_property\_descriptor> } } }  
See also <image\_descriptor>.

<image\_type\_descriptor>

**Place** <image\_type\_descriptor>::=  
(**image\_type** [smd | pin])

<include\_descriptor>

**Place** <include\_descriptor>::=  
(**include**  
    { {<component\_id> | <cluster\_id> } } | **remain** ]  
    [(**type** [hard | soft])] )

See also <room\_descriptor>.

<inductance\_resolution\_descriptor>

<inductance\_resolution\_descriptor>::=  
(**inductance\_resolution** [mhenry | uhenry | nhenry] <positive\_integer>)

Symbol	Inductance Unit
mhenry	millihenry
uhenry	microhenry
nhenry	nanohenry

The default inductance unit is nhenry with a positive integer of 1000.

<index\_step>

<index\_step>::= <positive\_integer>



<integer>

```
<integer>::=
[<sign>] <positive_integer>
```

<inter\_layer\_clearance\_descriptor>

```
<inter_layer_clearance_descriptor>::=
(inter_layer_clearance <positive_dimension> [(type {<clearance_type>})]
 [(layer_pair <layer_id> <layer_id>)] [(layer_depth <integer>)]
)
```

The **layer\_pair** option specifies two layers between which the clearance rule applies. The **layer\_depth** option specifies the number of layers above and below the current layer over which the clearance rule applies.

The **layer\_pair** option is applicable only at the PCB (global) level of the rule hierarchy. The **layer\_depth** option is applicable only at the class\_class level of the rule hierarchy.

<jumper\_descriptor>

```
<jumper_descriptor>::=
(jumper (length <positive_dimension> ) )
```

The length value defines the fixed jumper length used when jumper vias are added on the jumper layer. The jumper attribute attaches to jumper vias and wires on the jumper layer. The jumper vias, wires, and attributes are included in the wires and routes files written by SPECCTRA.

<junction\_type\_descriptor>

```
<junction_type_descriptor>::=
(junction_type [term_only | all])
```

The **junction\_type** determines where tjunctions can occur. The **term\_only** option permits tjunctions only at pins, SMD pads, and vias. The **all** option permits tjunctions at pins, SMD pads, vias, and at wires. If **junction\_type** is not specified, it defaults to **all**.

The **junction\_type** also controls the type of connection that can be used for virtual pins. If **term\_only** is set, virtual pins use only vias. If **all** is set, virtual pins use vias or wire tjunctions. See also <virtual\_pin\_descriptor>.

<keepout\_descriptor>

```
<keepout_descriptor>::=
```

```

([keepout | via_keepout | wire_keepout | bend_keepout |
place_keepout]
[<id>]
<shape_descriptor>)]
[(rule <clearance_descriptor>)]
[(place_rule <spacing_descriptor>)]
[{<window_descriptor>}]
)

```

All shapes defined by *<keepout\_descriptor>* are treated as area object types.

The *<id>* is used only in the session file to record a keepout area defined in SPECCTRA. If you do not assign an *<id>* when you define the keepout, SPECCTRA assigns one. Keepout areas defined in the design file can't be changed in SPECCTRA.

The sequence

The rules that you can specify depend on the keepout type.

- A *<clearance\_descriptor>* can be specified with **keepout**, **via\_keepout**, **wire\_keepout**, or **bend\_keepout**. The clearance type must be **area\_pin**, **area\_smd**, **area\_wire**, or **area\_via**.
- A *<spacing\_descriptor>* can be specified with **keepout** or **place\_keepout**. The spacing type must be **area**.

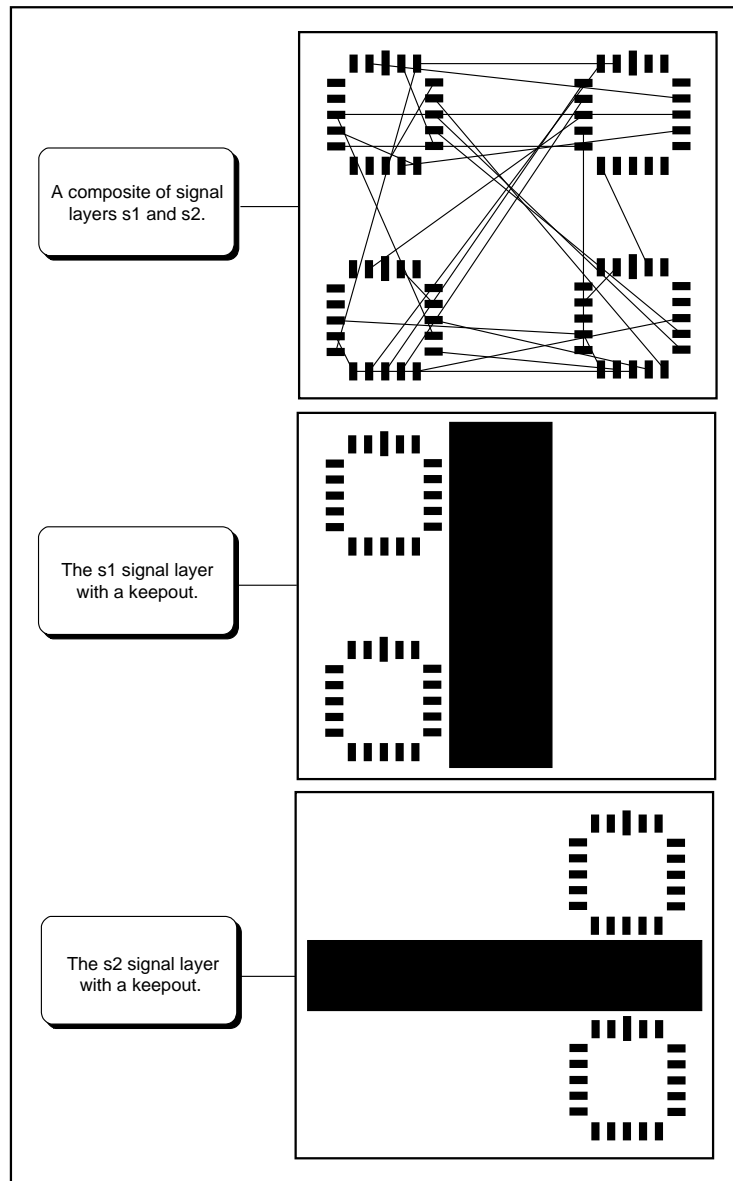
Wire bends or corners cannot touch or occur within a **bend\_keepout** area.

The following figure illustrates an unrouted design without keepouts, and the separate layers after keepouts are defined. A keepout is positioned on each signal layer. The keepout definitions are specified as

```

(keepout (rect s2 0.560 0.909 1.739 0.589))
(keepout (rect s1 0.992 1.477 1.319 0.170))

```



A Sample Design With and Without Keepouts

<layer\_descriptor>

```

    <layer_descriptor>::=
    (layer <layer_name>
      (type <layer_type>)
      [(direction <direction_type>)]
      ADV [<rule_descriptor>]
      [(cost <cost_descriptor> [(type [length | way])])])
      [(use_net {<net_id>})]
    )

```

Normally, layer cost is free.

Implicit layer ordering means that layers are ordered by their relative positions in the structure data. The first layer is the top physical layer and the last layer is the bottom physical layer.

The maximum number of signal and power layers is 255.

<layer\_id>

```

    <layer_id>::=
    [<reserved_layer_name> | <layer_name>]

```

<layer\_name>

```

    <layer_name>::= <id>

```

<layer\_noise\_weight\_descriptor>

```

    FST <layer_noise_weight_descriptor>::=
    (layer_noise_weight {<layer_pair_descriptor>})

```

The following example shows how layer noise weight is specified in a design file:

```

(layer_noise_weight
  (layer_pair L1 L1 1.000)
  (layer_pair L1 L2 1.000)
  (layer_pair L2 L2 .900)
  (layer_pair L4 L4 .870)
  (layer_pair L4 L5 .880)
  (layer_pair L5 L5 .870)
  .
  .
  .
)

```

This syntax example can be illustrated by the following table. Shaded boxes represent power layers.

Layer\_noise\_weight Matrix for the Example

	L1	L2	L3	L4	L5	L6	L7	L8
L1	1.000	1.000		0.000	0.000		0.000	0.000
L2	1.000	.900		0.000	0.000		0.000	0.000
L3								
L4	0.000	0.000		.870	.880		0.000	0.000
L5	0.000	0.000		.880	.870		0.000	0.000
L6								
L7	0.000	0.000		0.000	0.000		1.000	1.000
L8	0.000	0.000		0.000	0.000		1.000	1.000

When **layer\_noise\_weight** is supplied in a design file, it should appear in the structure section.

A **layer\_noise\_weight** matrix can also be specified in a do file by using the **define** command. Layer pairs not assigned a layer\_noise\_weight value have a default value of 1.0. When layers are separated by a power layer, the default **layer\_noise\_weight** value is 0.

<layer\_number>

<layer\_number>::= <positive\_integer>

The range for <layer\_number> is 0-15.

<layer\_pair descriptor>

**FST** <layer\_pair\_descriptor>::=  
(layer\_pair <layer\_id> <layer\_id> <layer\_weight>)

<layer\_rule\_descriptor>

**ADV** <layer\_rule\_descriptor>::=  
(layer\_rule {<layer\_id>} <rule\_descriptor>)

The *<layer\_rule\_descriptor>* is meaningful only for rules specified for classes, groups, nets, and fromtos. For example:

```
(net sig9 (pins U1-1 U2-2)
  (layer_rule S1 S4 (rule (width 0.010)))
  (layer_rule S2 S3 (rule (width 0.015)))
)
```

Net sig9 has a net\_layer width rule of 0.01 on layers S1 and S4, and a net\_layer width rule of 0.015 on layers S2 and S3. Note that the order of precedence for routing rules is

```
pcb < layer < class < class_layer < group_set <
group_set_layer < net < net_layer < group < group_layer <
fromto < fromto_layer < class_class < class_class_layer >
padstack > region
```

*<layer\_type>*

*<layer\_type>::=*

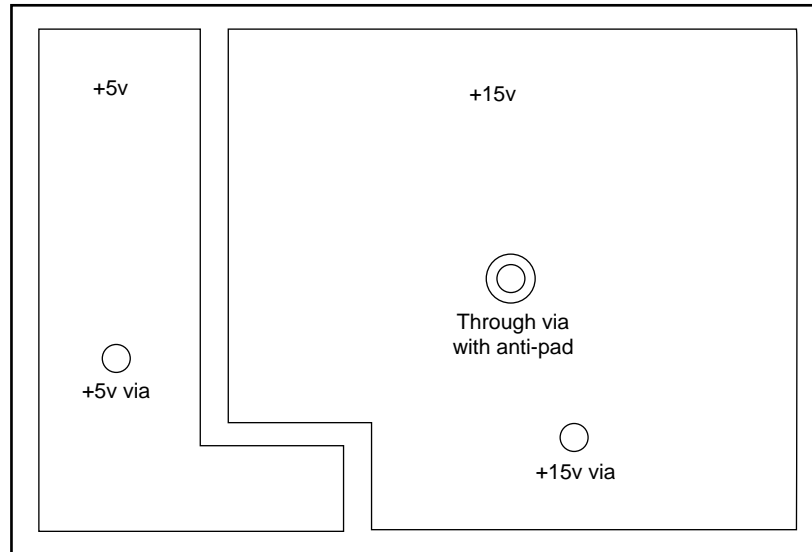
**[signal | power | mixed | jumper]**

The layer types are defined in the following table.

Layer Types

Types	Description
signal	Layers used to route wires. Wires are made up of sets of overlapping filled shapes. The shapes can consist of pins, vias, wire segments, and filled polygons. Wire segments can connect to polygons, which act as blockages for the routing of other nets.
power	A layer that supplies voltage or ground. Connections to power layers can be made by through-pins or vias. SPECCTRA observes clearance rules for all shapes on power layers. Power planes can be either continuous or split.
mixed	Mixed layers provide a combination of signal and power layer features. Routing of short signal wires at a very high cost is allowed on mixed layers.
jumper	Jumper layers are used by SPECCTRA to define jumper connections that are installed during the PCB assembly process. Jumper layers must be defined as the top-most or bottom-most layer of a design. The cost for SPECCTRA to use the jumper layer is greater than the cost to use a wire on a signal layer. Wrong-way connections are forbidden on the jumper layer unless orthogonal is specified in the direction_type descriptor.

Continuous power layers are the most common. The entire layer is dedicated to a single voltage or ground net. Split power layers are defined by non-overlapping polygons. Each polygon represents a different power net, as shown in the following figures.



Polygons Represent Different Power Nets

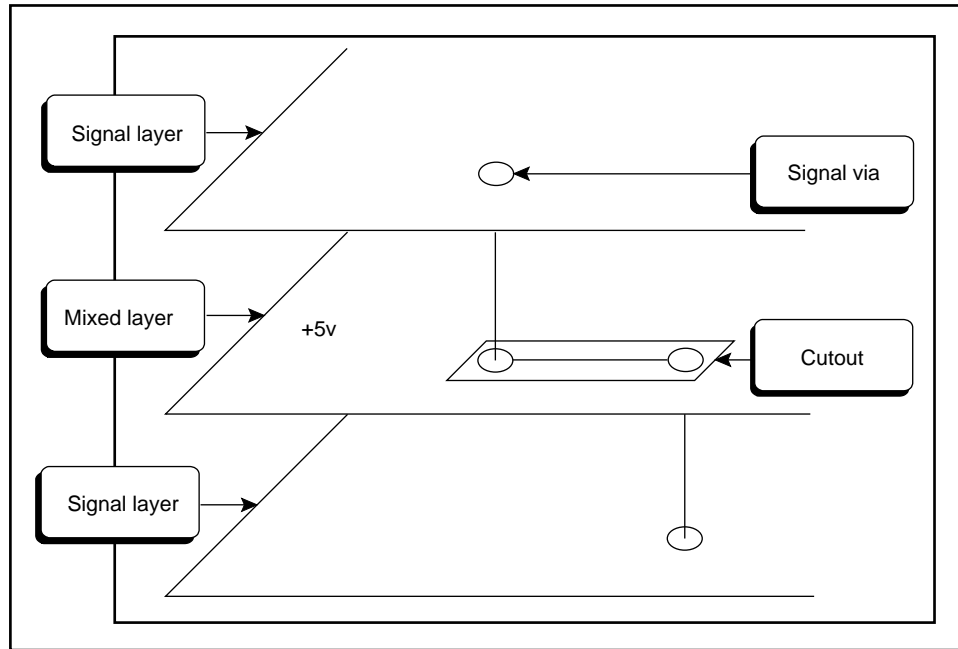


Illustration of Mixed Layer with a Wired Connection

*<layer\_weight>*

**FST** *<layer\_weight> ::= <real>*

The *<layer\_weight>* value is a factor that adjusts parallel and tandem noise calculations by layer. For example, noise coupling between wires on outer layers can be different from the coupling that occurs when the same nets are routed on an inner layer.

*<length\_amplitude\_descriptor>*

**FST** *<length\_amplitude\_descriptor> ::=*  
**(length\_amplitude** [*<positive\_dimension>* | **0** | **-1** ])

The *length\_amplitude* rule controls the maximum, peak-to-peak distance when SPECCTRA uses an accordion pattern to lengthen a wire. When **length\_amplitude** is set to 0, neither accordion nor trombone patterns can be used by SPECCTRA, which can result in more length violations. To reset amplitude to unspecified, use a value of -1.



<length\_descriptor>

**FST** <length\_descriptor>::=  
**(length**  
     <max\_length> [<min\_length>]  
     [(type [ratio | actual])])

If only <min\_length> is specified, set <max\_length> to -1. For example:

```
(net sig1 QR2 (circuit (length -1 23 (gap 4)))) ...
```

You can specify maximum and minimum lengths as dimensional values or as ratios of routed length to Manhattan length. The **type** rule controls whether the length values are actual dimensions or ratios. Length values are actual if **type** is not specified.

For example, (net XYZ (circuit (length 1500 500))) is the same as (net XYZ (circuit (length 1500 500 (type actual))))

The following example sets length rules as a ratio of maximum and minimum Manhattan length:

```
(net XYZ (circuit (length 1.5 1.1 (type ratio))))
```

A maximum length rule of 1.5 times the Manhattan distance is set, and a minimum length rule of 1.1 times the Manhattan distance is set.

The <max\_length> value must be specified before the <min\_length> value. A value of -1 means the length is undefined. If you don't want to control maximum length, specify -1. If you don't want to control minimum length, either specify -1 or omit the value. If the <max\_length> value is less than the <min\_length> value, the <max\_length> value is ignored.

See also the **circuit** command in the *SPECCTRA User's Reference* manual.

<length\_factor\_descriptor>

**FST** <length\_factor\_descriptor>::=  
**(length\_factor** <layer\_weight>)

The **length\_factor** adjusts calculated wire lengths to account for the distance between layers or for layer characteristics. A **length\_factor** is usually used in controlled-impedance applications that impose different length constraints on different layers.

<length\_gap\_descriptor>

**FST** <length\_gap\_descriptor>::=  
**(length\_gap** <positive\_dimension>)

The **length\_gap** rule controls the minimum gap between wire segments when accordion or trombone patterns are used to increase wire length. A value equal to three times the wire width is used, if **length\_gap** is set to a value less than three times the wire width or is not specified.

<letter>

<letter>::=

English alphabet

<library\_descriptor>

<library\_descriptor>::=

(**library**

[<unit\_descriptor>]

{<image\_descriptor>}

[{<jumper\_descriptor>}]

{<padstack\_descriptor>}

[<directory\_descriptor>]

[<extra\_image\_directory\_descriptor>]

 {<family\_family\_descriptor>}]

 [{<image\_image\_descriptor>}]

)

When a <directory\_descriptor> is specified, the system expects one or more files in that directory with <image\_id>.i or <padstack\_id>.i filenames.

<library\_out\_descriptor>

<library\_out\_descriptor>::=

(**library\_out** {<padstack\_descriptor>})

<limit\_bends\_descriptor>

<limit\_bends\_descriptor>::=

(**limit\_bends** [<positive\_integer> | -1])

The bend limit applies to fromtos of nets or classes. When a limit value of -1 is applied, the rule is set to the unspecified state.

<limit\_crossing\_descriptor>

<limit\_crossing\_descriptor>::=

(**limit\_crossing** [<positive\_integer> | -1])

The crossing limit applies to fromtos of nets or classes. When a limit value of -1 is applied, the rule is set to the unspecified state.

<limit\_vias\_descriptor>

<limit\_vias\_descriptor>::=  
(**limit\_vias** [<positive\_integer> | -1])

The via limit applies to fromtos of nets or classes. When a limit value of -1 is applied, the rule is set to the unspecified state. See also <max\_total\_vias\_descriptor>.

<limit\_way\_descriptor>

<limit\_way\_descriptor>::=  
(**limit\_way** [<positive\_dimension> | -1])

The way limit applies to fromtos of nets or classes. When a limit value of -1 is applied, the rule is set to the unspecified state.

<logical\_part\_descriptor>

**Place** <logical\_part\_descriptor>::=  
(**logical\_part** <logical\_part\_id>  
  {<part\_pin\_descriptor>}  
)

See also <part\_library\_descriptor>.

<logical\_part\_id>

**Place** <logical\_part\_id>::= <id>

See also <logical\_part\_descriptor> and <logical\_part\_mapping\_descriptor>.

<logical\_part\_mapping\_descriptor>

**Place** <logical\_part\_mapping\_descriptor>::=  
(**logical\_part\_mapping**  
  <logical\_part\_id> {[(**component** {<component\_id>}) |  
  (**image** {<image\_id>}) | (**physical** {<physical\_part\_id>})]}  
)

See also <part\_library\_descriptor>.

<match\_fromto\_delay\_descriptor>

**FST** <match\_fromto\_delay\_descriptor>::=  
(**match\_fromto\_delay** [off | on]  
  [(tolerance <delay\_value>)]  
)

A **match\_fromto\_delay** rule applies to only nets, classes of nets, and groups of fromtos.

*<match\_fromto\_length\_descriptor>*

**FST** *<match\_fromto\_length\_descriptor>::=*  
**(match\_fromto\_length [off | on]**  
**[(tolerance <positive\_dimension>) | (ratio\_tolerance <real>) | null]**  
**)**

The **match\_fromto\_length** option applies to only nets, classes of nets, and groups of fromtos. It forces SPECCTRA to match the length of all fromtos of each net or group within the specified tolerance. If the actual routed fromto lengths in each net or group differ by more than the tolerance, the condition is a violation.

The **ratio\_tolerance** value is a percentage value that can contain up to two digits after the decimal point. SPECCTRA calculates a dimensional ratio based on the longest total Manhattan length. For example, if the **ratio\_tolerance** is 20 and the longest total Manhattan length is 1.5 inches, SPECCTRA calculates a tolerance of 0.3 inches.

The default setting for **match\_fromto\_length** is **off**.

*<match\_group\_delay\_descriptor>*

**FST** *<match\_group\_delay\_descriptor>::=*  
**(match\_group\_delay [off | on]**  
**[(tolerance <delay\_value>)]**  
**)**

A **match\_group\_delay** rule can be applied only to a set of groups. The total routed delay of all groups in the set must match within the specified **tolerance** value. If the total routed delay of a group in the group set differs by more than the **tolerance** value, the condition is a violation. The default **tolerance** value is one inch.

*<match\_group\_length\_descriptor>*

**FST** *<match\_group\_length\_descriptor>::=*  
**(match\_group\_length [off | on]**  
**[(tolerance <positive\_dimension>) | (ratio\_tolerance <real>) | null]**  
**)**

A **match\_group\_length** rule can be applied only to a set of groups. The total routed length of all groups in the set must match within the specified

**tolerance** value. If the total routed length of a group in the group set differs by more than the **tolerance** value, the condition is a violation. The default **tolerance** value is one inch.

The **ratio\_tolerance** value is a percentage value that can contain up to two digits after the decimal point. SPECCTRA calculates a dimensional ratio based on the longest total Manhattan length. For example, if the **ratio\_tolerance** value is 15 and the group's longest total Manhattan length is 1.8 inches, SPECCTRA calculates a tolerance of 0.27 inches.

<match\_net\_delay\_descriptor>

**FST** <match\_net\_delay\_descriptor>::=  
 (match\_net\_delay [off | on]  
   [(tolerance <delay\_value>)]  
 )

A **match\_net\_delay** rule can be applied only to a class of nets. The routed delay of all nets in the class must match within the specified **tolerance** value. If the routed delays differ by more than the **tolerance** value, the condition is a violation. The default **tolerance** value is one inch.

<match\_net\_length\_descriptor>

**FST** <match\_net\_length\_descriptor>::=  
 (match\_net\_length [off | on]  
   [(tolerance <positive\_dimension>) | (ratio\_tolerance <real>) | null]  
 )

The **match\_net\_length** rule can be applied only to a class of nets. The routed length of all nets in the class must match within the specified **tolerance** value. If the routed lengths differ by more than the **tolerance** value, the condition is a violation. The default **tolerance** value is one inch.

The **ratio\_tolerance** value is a percentage value that can contain up to two digits after the decimal point. SPECCTRA calculates a dimensional ratio based on the longest total Manhattan length. For example, if the **ratio\_tolerance** value is 20 and the net's longest total Manhattan length is 1.5 inches, SPECCTRA calculates a tolerance of 0.3 inches.

<max\_height>

**Place** <max\_height>::=  
 [<positive\_dimension> | -1]

A **<max\_height>** value of -1 sets the maximum height value to unspecified.  
See also **<room\_descriptor>**.

**<max\_length>**

**FST** **<max\_length>::= <positive\_dimension>**

**<max\_noise\_descriptor>**

**FST** **<max\_noise\_descriptor>::=**  
**(max\_noise [<positive\_integer> | -1])**

The **max\_noise** rule controls the maximum noise that can accumulate on a net before a coupled noise violation occurs. This rule can be applied at the PCB, net, and net class levels, and is typically expressed in units of millivolts. When the **max\_noise** value for a net is -1, all parallel and tandem noise rules for the net are undefined.

**<max\_stagger\_descriptor>**

**<max\_stagger\_descriptor>::=**  
**(max\_stagger [<positive\_dimension> | -1])**

The **max\_stagger** rule controls the maximum length of a wire routed on a mixed layer.

**<max\_stub\_descriptor>**

**<max\_stub\_descriptor>::=**  
**(max\_stub [<positive\_dimension> | 0])**

The **max\_stub** rule controls tjunction routing at pads or pins on daisy-chain nets or on starburst nets when **tjunction off** is specified.

If the **max\_stub** value is greater than zero, tjunctions are allowed up to **<positive\_dimension>** distance from the terminal point, based on which **junction\_type** option is set. If the **max\_stub** value equals zero, no tjunctions are allowed on the nets. Pad or pin entry or exit must be unique for each wire. The maximum stub condition is defined from the pad edge to the center of the tjunction.

**<max\_total\_vias\_descriptor>**

**<max\_total\_vias\_descriptor>::=**  
**(max\_total\_vias [<positive\_integer> | -1])**

**max\_total\_vias** limits the total number of vias in a group of fromtos or on a net. The **max\_total\_vias** rule applies to the entire net or group. A value of -1 means there is no limit to the number of vias that can be used.

<min\_length>

**FST** <min\_length>::= <positive\_dimension>

<mirror\_descriptor>

<mirror\_descriptor>::=  
(**mirror** [**X** | **Y** | **XY** | **off**])

Use <mirror\_descriptor> to control the X and Y mirroring of an image when it translates to SPECCTRA. You can mirror an image with respect to its X axis, its Y axis, or both. A mirrored image cannot be changed by the user in a PCB design.

A mirror image is generated with respect to an image's origin. For example, suppose an image appears in your layout system with pin 1 at the top left corner. If you specify **mirror X** to mirror the image across its X axis, it appears in SPECCTRA with pin 1 at the bottom left corner.

If you specify **mirror off**, the image is always displayed in SPECCTRA as it appears in your layout system. If mirror is not specified, mirroring is not performed, and images are displayed according to the side of the PCB on which they are placed.

<name>

<name>::= <string>

<name> is the name of a user-defined property.

<net\_descriptor>

<net\_descriptor>::=  
(**net** <net\_id>  
    [(**net\_number** <integer>)]  
    [(**pins** {<pin\_reference>}) | (**order** {<pin\_reference>})]  
    [<comp\_order\_descriptor>]  
    [(**type** [**fix** | **normal**])]  
    [<circuit\_descriptor>]  
    [<rule\_descriptor>]  
    [<layer\_rule\_descriptor>]  
    [<fromto\_descriptor>]  
    [(**expose** {<pin\_reference>})]

**ADV**

```

    [(noexpose {<pin_reference>})]
    [(source {<pin_reference>})]
    [(load {<pin_reference>})]
    [(terminator {<pin_reference>})]
    [(supply [power | ground])]
  )

```

Net numbers are for use only with translator programs. SPECCTRA does not use them.

All the pins in a net must be listed by using either the **pins** list or the **order** list. If the **order** list and the *<fromto\_descriptor>* are both used, the pin ordering in the **fromto** list must match the ordering in the **order** list.

The **expose** pin list treats these through-pins as SMD pins. SPECCTRA routes from pin to escape via on an external layer. Routing from the via can continue on any signal layer. The following example forces SPECCTRA to route from pins U1-1 and U4-5 to escape vias on an external layer.

```
(network (net net1 (pins U1-1 U2-3 U4-5 U5-7) (expose U1-1 U4-5)))
```

In SPECCTRA, the **fanout (pintype signal)** and **fanout (pintype power)** commands generate vias for **expose** type through-hole pin components. Pins specified in the **noexpose** list in the design file are not affected by the **fanout** command.

If a *<net\_descriptor>* includes **source**, **load**, and **terminator** pin lists, it must also include the **reorder daisy** rule. SPECCTRA routes the net in daisy-chain fashion, combining the source, load, and terminator pins into a single daisy chain with the source pins at one end, the load pins in the middle, and the terminator pins at the other end.

The following example shows a design file entry for a *<net\_descriptor>* with **source**, **load**, and **terminator** pin lists:

```

(net net1
  (pins U1-1 U2-1 U3-1 U4-1)
  (source U2-1)
  (load U3-1 U4-1)
  (terminator U1-1)
  (rule (reorder daisy))
)

```

See *<comp\_order\_descriptor>* for details about ordering nets using component reference designators.



<net\_id>

<net\_id>::= <id>

<net\_out\_descriptor>

```
<net_out_descriptor> ::=
  (net <net_id>
    [(net_number <integer>)]
    [<rule_descriptor>]
    { [<wire_shape_descriptor> | <wire_guide_descriptor> |
      <wire_via_descriptor> | <bond_shape_descriptor> ] }
  )
```

<net\_pair\_descriptor>

**FST** <net\_pair\_descriptor>::=

```
(nets <net_id> <net_id>
  [(gap [<gap_width> | -1]]) )
```

Use <net\_pair\_descriptor> to define one or more differential pairs. Use question marks (?) as wildcards to specify multiple pairs in which the nets have similar names. The wildcards must appear in the same position in each <net\_id>. For example, to pair net sig1A with net sig1B and net sig2A with net sig2B, specify

```
(nets sig?A sig?B)
```

The <gap\_width> specifies the space between the differential pair wires. If **gap** is not included in a <net\_pair\_descriptor>, the wire-to-wire clearance rule is used.

<net\_pin\_changes\_descriptor>

```
<net_pin_changes_descriptor> ::=
  (net_pin_changes
    {(net <net_id>
      [(add_pins {<pin_reference> })]
      [(delete_pins {<pin_reference> })]
    })
  )
```

This descriptor only appears in a session file and indicates pin changes that were made to the displayed design during the session. The **add\_pins** option lists the pin references for the added pins, and the **delete\_pins** option lists the pin references for the deleted (forgotten) pins.

<network\_descriptor>

```

    <network_descriptor>::=
    (network
      {<net_descriptor>}
      [{<class_descriptor>}]
      (FST) [{<class_class_descriptor>}]
      [{<group_descriptor>}]
      [{<group_set_descriptor>}]
      [{<pair_descriptor>}]
    )

```

<network\_out\_descriptor>

```

    <network_out_descriptor>::=
    (network_out { <net_out_descriptor> })

```

<no\_of\_large\_components>

```

    (Place) <no_of_large_components>::= <positive_integer>

```

<number>

```

    <number>::=
    [<sign>][<positive_integer> | <real> | <fraction>]

```

Exponential numbers are not supported.

<numeric\_binary\_operator>

```

    <numeric_binary_operator>::=
    [ == | != | < | > | <= | >= | + | - | * | / | % | && | || ]

```

When more than one operator is used in an expression, rules of precedence determine the order of evaluation. Evaluation of operators at the same precedence level in a single expression is from left to right.

The following table lists the numeric binary operators in descending order of precedence, with the highest precedence. Operators that have the same precedence level are grouped together. For example, multiply, divide, and modulo have the same precedence level.

Numeric Binary Operator Precedence

Operator	Function
()	grouping
-	negation
!	logical NOT
*	multiply
/	divide
%	modulo
+	add or concatenate
-	subtract
<	less than
>	greater than
<=	less than or equal to
>=	greater than or equal to
==	equal to
!=	not equal to
&&	logical AND
	logical OR

*<numeric\_expression>*

```

<numeric_expression> ::=
[ <numeric_expression> <numeric_binary_operator>
  <numeric_expression> |
  <numeric_unary_operator> <numeric_expression> |
  <string_expression> <string_compare_operator>
  <string_expression> |
  (<numeric_expression>) | <integer> | <float> | <variable_name> ]

```

*<numeric\_unary\_operator>*

```

<numeric_unary_operator> ::= [ - | ! ]

```

For an explanation of operator precedence, see the  
*<numeric\_binary\_operator>* syntax note.

*<object\_type>*

```

<object_type> ::=
[ pin | smd | via | wire | area | testpoint ]

```

Object types are defined in the following table.

Types	Description
pin	Through-pin shapes
smd	Surface mount pad shapes.
via	Via shapes
wire	Wire shape using a <i>&lt;path_descriptor&gt;</i>
area	Keepout, boundary, or wire shape that uses a <i>&lt;polygon_descriptor&gt;</i>
testpoint	Through-pin or via marked as a testpoint because a testpoint rule is in effect for the net containing the pin or via

*<off\_grid\_descriptor>*

*<off\_grid\_descriptor>::=*  
**off\_grid** [**on** | **off**])

The **off\_grid** option controls whether off-grid routing is permitted or prohibited. The default is **on**. When **off\_grid off** is set in the design file, off-grid routing is prohibited in SPECCTRA. You can also use the **cost off\_grid forbidden** command in SPECCTRA to prohibit off-grid routing.

*<opposite\_side\_descriptor>*

**Place** *<opposite\_side\_descriptor>::=*  
**(opposite\_side** [**on** | **off** ]  
     [(type {[large\_large | large\_small | small\_small]})]  
**)**

This rule controls the back-to-back placement of one type of component (large or small) with respect to the same or another type of component. The default is **opposite\_side on**, which means opposite placement is permitted for all types of components. You can also use the **place\_rule** command in SPECCTRA to control opposite side placement.

*<order\_type>*

*<order\_type>::=*  
**[starburst | daisy** [*<daisy\_type>*]]

<orientation>

**Place** <orientation>::=  
[0 | 90 | 180 | 270]

See also <permit\_orient\_descriptor>.

<outline\_descriptor>

**Place** <outline\_descriptor>::=  
(outline <shape\_descriptor>)

The **outline** shape can be a path, polygon, rectangle, or circle. The <shape\_descriptor> must be defined from the top view of the image. For example:

```
(outline (rect signal_1 0.0000 0.0000 1.2500 0.3250))
(outline (polygon signal_1 0.0 0.0550 0.0000 0.4100 0.0000 0.4650 0.0550
0.4650 0.4250 0.4250 0.4650 0.0550 0.4650 0.0000 0.4100 0.0000 0.0550
0.0550 0.0000))
```

The <outline\_descriptor> of an image is used to assure optimum component to component spacing during placement. The layer of the outline shape is ignored.

See also <image\_descriptor>.

<padstack\_descriptor>

<padstack\_descriptor>::=  
(padstack <padstack\_id>  
[<unit\_descriptor>  
{(shape <shape\_descriptor>  
[<reduced\_shape\_descriptor>  
[(connect [on | off])]  
[{<window\_descriptor>}]})]  
[(attach [off | on [(use\_via <via\_id>)]]]  
[(rotate [on | off])]  
[(absolute [on | off])]  
[(rule <clearance\_descriptor>)]  
)

The following table explains the main keyword parameters used in the <padstack\_descriptor>.

**padstack\_descriptor Keywords**

Types	Description
shape	Controls the geometry of the padstack.
connect	Controls whether SPECCTRA can connect a wire to the padstack. The default is <b>on</b> . This control applies only to vias and component through pins.
attach	Controls whether a via padstack can be positioned on an SMD pad. The default is <b>on</b> . The <b>via_at_smd</b> rule must also be turned on for SPECCTRA to place vias under SMD pads (the default <b>via_at_smd</b> rule is <b>off</b> ). See also the <b>use_via</b> rule, which can identify a specific via for use under SMD pads.
use_via	Controls which via padstack is used when a via is located under an SMD pad. The <b>use_via</b> control is active only when the <b>via_at_smd</b> rule is turned on.
rotate	Controls whether a pin padstack rotates when a component is rotated. The default is <b>on</b> . If <b>rotate</b> is turned off, SPECCTRA ignores any pin rotation, flipping, or mirroring that results from component placement or rotation that you specify.
absolute	Controls whether the Z-direction stackup of a pin padstack is flipped 180 degrees (Z rotation) when a component is placed on the back side of the PCB. If <b>absolute</b> is <b>on</b> , the padstack is not flipped. By default, <b>absolute</b> is <b>off</b> and pin padstacks are flipped when components are flipped.
rule <clearance_descriptor>	Assigns clearance rules for the padstack.

The padstack origin must be inside at least one shape of the padstack.

The <reduced\_shape\_descriptor> places an optional, smaller shape in a pin padstack. If SPECCTRA has difficulty in the converge routing phase, this smaller shape can be substituted to increase wiring space. Substitution is permitted on any layer where the padstack is not connected. The presence of a reduced shape in a design file indicates that the layout system supports reduced shapes.

If a padstack includes shapes on signal layers that have one or more intervening power layers, SPECCTRA can connect through the padstack to the power layers even though padstack shapes are not included on the power layers. By contrast, a padstack must have a shape on a power layer

to form a connection on that layer when the power layer is not bounded by two signal layers.

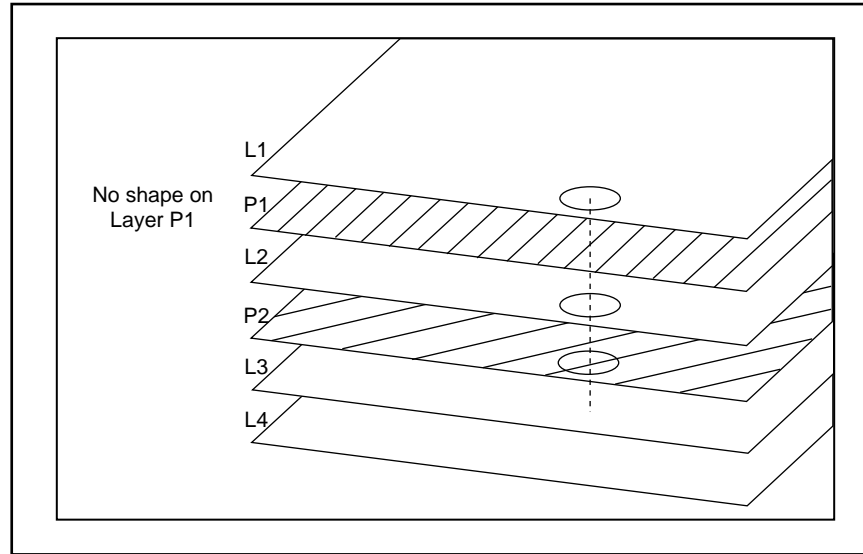
In the following example, a single via is defined by padstack V1\_2 for a four-signal-layer, two-power-layer PCB. Both power layers can be accessed from layers L1 and L2 with this single via.

```
(padstack V1_2
  (shape (circle L1 0.2360))
  (shape (circle L2 0.2360))
  (shape (circle P2 0.3100))
)
```

Padstack Shapes Versus Layer Connectivity

Layer	Type	Shape	Connected
L1	signal	yes	yes
P1	power	no	yes
L2	signal	yes	yes
P2	power	yes	yes
L3	signal	no	no
L4	signal	no	no

This relationship can also be illustrated by the following figure:



Single Via Defined for PCB with Four Signal Layers and Two Power Layers

`<padstack_id>`

`<padstack_id>::=<id>`

`<pair_descriptor>`

**FST** `<pair_descriptor>::=`  
`(pair {(<wire_pair_descriptor> | <net_pair_descriptor>)})`

You can define paired fromtos by using the **wires** keyword in `<wire_pair_descriptor>` or the **nets** keyword in `<net_pair_descriptor>`. If you use **nets**, SPECCTRA matches the individual pairs of fromtos in the two nets.

`<parallel_noise_descriptor>`

**FST** `<parallel_noise_descriptor>::=`  
`(parallel_noise`  
`[off |`  
`(gap <positive_dimension>)`  
`[(threshold <positive_dimension>)]`  
`(weight <real>)]`  
`)`



Noise coupling between nets is controlled by computing the total noise that impinges on receiving nets from surrounding transmitting nets. Each net in a design can have a different noise weight or transmitting characteristic. A net's noise weight determines how much noise it transmits. Each net can also have a different maximum noise specification or receiving characteristic. The maximum noise specification determines how much noise a net can accumulate or pick up from other nets before a noise violation occurs. See also the `<max_noise>` rule descriptor. The following table lists `parallel_noise_descriptor` types.

Description of `parallel_noise` keywords

Types	Description
off	Resets a rule to the unspecified state. To change existing parallel noise rules, always use <b>parallel_noise off</b> before specifying new rules.
gap	Is measured edge to edge between parallel wires on the same layer. Coupled noise is not computed for a parallel wire when the gap is greater than the specified value.
threshold	Is the minimum parallel length that is considered when <code>parallel_noise</code> violations are computed. When <b>threshold</b> is unspecified, its value defaults to the gap value.
weight	Represents units of noise per unit of length, where the unit of noise is typically volts or millivolts and the unit of length is the current dimensional unit. The weight value corresponds to the noise transmitted by the net over a unit length of wire to surrounding wires. SPECCTRA computes the noise coupled from a parallel transmitting wire by multiplying the transmitting wire's parallel length by its weight value. All coupled noise sources are accumulated for each receiving net and the sum is compared against that net's maximum noise specification to determine if a violation exists.

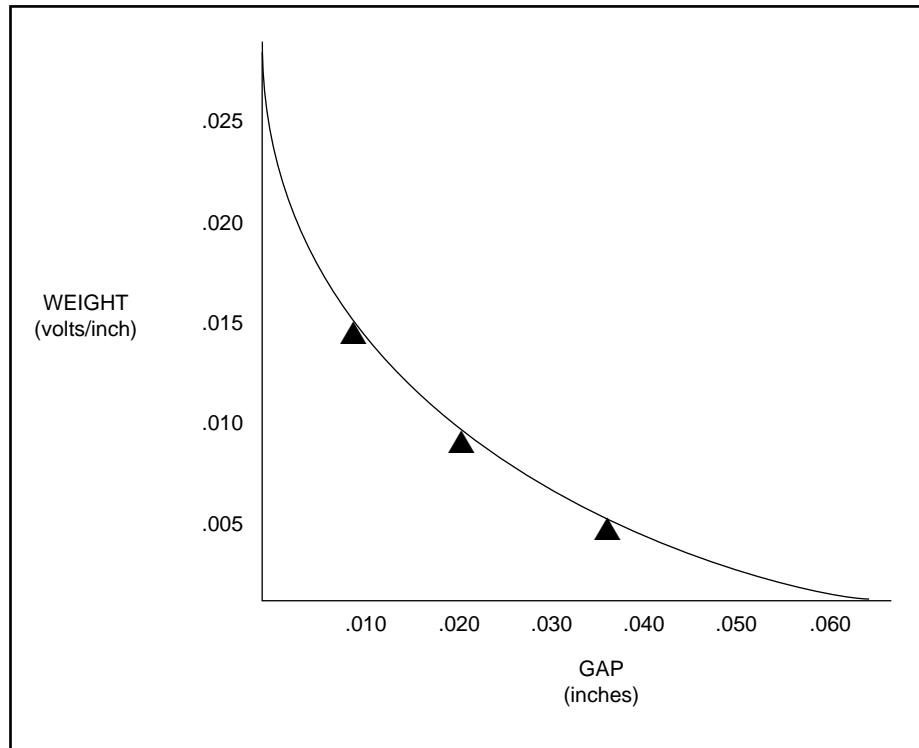
A coupled noise weight and gap curve can be approximated for a net by entering two or more weight and gap rules.

For example:

unit inch

```
rule net clk1(parallel_noise (gap .010)(threshold .050)(weight .015))
    (parallel_noise (gap .020) (threshold .100) (weight .010))
    (parallel_noise (gap .036) (threshold .100) (weight .005))
```

The following illustration shows the approximation.



Coupled Noise Weight Versus Gap Approximation

If multiple `parallel_noise` rules apply to the same net, at different precedence levels, violations are checked only for the highest level rule. The SPECCTRA routing rule precedence is defined as follows:

```
pcb < layer < class < class_layer < group_set <
group_set_layer < net < net_layer < group < group_layer <
fromto < fromto_layer < class_class < class_class_layer >
padstack > region
```

<parallel\_segment\_descriptor>

```
FST <parallel_segment_descriptor>::=
  (parallel_segment
    [off |
      (gap <positive_dimension>)
      (limit <positive_dimension>)])
```

Parallelism between wire segments on the same layer is controlled by setting a parallel segment length limit and a minimum wire-to-wire gap.

---

 Descriptions of parallel\_segment Keywords
 

---

Types	Description
off	Resets the rule to the unspecified state. To change existing parallel_segment rules, always use <b>parallel_segment off</b> before specifying new rules.
gap	<b>gap</b> is measured edge to edge between parallel wire segments on the same layer. parallel_segment violations do not occur when <b>gap</b> is greater than the specified value.
limit	<b>limit</b> is the maximum parallel length that is allowed before a parallel_segment violation occurs.

---

Multiple parallel\_segment rules can be applied to form a table of rules. Power nets are not included in parallel\_segment rule checking.

The following example illustrates how a table of rules can be created by supplying multiple parallel segment rules.

```
(Net clk1
  (pins...)
  (rule (parallel_segment (gap 11) (limit 500))
    (parallel_segment (gap 14) (limit 1200))
    (parallel_segment (gap 16) (limit 1800))
  )
)
```

For the two parallel wire segments, violations occur when:

- **gap** is less than or equal to 11 and the parallel length is greater than 500
- **gap** is less than or equal to 14 and the parallel length is greater than 1200
- **gap** is less than 16 and the parallel length is greater than 1800

If multiple parallel\_segment rules apply to a wire, at different precedence levels, violations are checked only for the highest level rule.

See page 1-2 for the order of rule precedence.

---

**Note:** The **limit** value must be greater than or equal to the **gap** value. If **limit** is less than **gap**, SPECCTRA automatically changes the **limit** value to equal the **gap** value.

---

<parser\_descriptor>

```
<parser_descriptor>::=
(parser
  [(string_quote <quote_char>)]
  (space_in_quoted_tokens [on | off])
  [(host_cad <id>)]
  [(host_version <id>)]
  [{(constant <id> <id>)}]
  [(write_resolution {<character> <positive_integer>})]
  [(routes_include {[testpoint | guides | image_conductor]})]
  [(wires_include testpoint)]
)
```

The **parser** keyword embeds information about the PCB layout in your design file.

The **string\_quote** option lets you choose which character to use as the alternate delimiter when you want to use parentheses in a text string. Once you define the <quote\_char>, you can use it to include parentheses in <id> strings such as net names, component names, and layer names. You must include a blank space after the closing string quote character.

Within a SPECCTRA command, if a name or other <id> string includes a parentheses, enclose the string within string quote characters. For example, if the string quote character is the single quotation mark, you can enter the command

```
select net 'DATA_BUS(0)'.
```

The permitted string quote characters are single quotation mark ('), double quotation mark ("), and dollar sign (\$).

The following table describes the types of data that can be included in the parser section of the design file.

**parser\_descriptor Types**

Types	Description
string_quote	Temporarily disables parentheses as delimiters for text strings. A blank space is an absolute delimiter in a design file unless you set <b>space_in_quoted_tokens on</b> .
space_in_quoted_tokens off	By default, blank spaces are an absolute delimiter. If used inside a string quote, a blank space indicates the end of the string.
space_in_quoted_tokens on	Disables blank spaces as delimiters to permit spaces inside quoted strings. You must use a closing quote to end the string.
host_version	Identifies layout system version.
constant	Generates two constant <i>&lt;id&gt;</i> strings. SPECCTRA passes these character strings from the design file to the routes file. The output translator uses them to generate constant information in the layout system interface file.
write_resolution	Defines the dimensional units and resolution of the data in the translated design file.
routes_include testpoint	Forces the <b>write routes</b> command to include testpoint records in routes files.
routes_include guides	Forces the <b>write routes</b> command to include guides information automatically in routes files.
routes_include image_conductor	Forces the <b>write routes</b> and <b>write wires</b> commands to include wires and vias embedded within an image in the routes or wires file.
wires_include testpoint	Forces the <b>write wire</b> command to include testpoint records in wires files.

**<part\_library\_descriptor>**

**Place** **<part\_library\_descriptor>::=**  
**(part\_library**  
    **[{<physical\_part\_mapping\_descriptor>}]**  
    **{<logical\_part\_mapping\_descriptor>}**  
    **{[<logical\_part\_descriptor> |**  
        **<directory\_descriptor>}]**  
**)**

The **<part\_library\_descriptor>** describes the equivalency of gates, subgates, and pins.

- A gate is a set of pins for which net connections can be swapped between components or within a component. A gate consists of all the input and output pins of a functional block.
- A subgate is a set of pins for which net connections can be swapped only within a gate. A subgate usually consists of only a subset of the input pins in a functional block.

The *<logical\_part\_descriptor>* looks like a table in the design file.

Each **logical\_part** table can be replaced by a *<directory\_descriptor>* that identifies a common user library directory. When *<directory\_descriptor>* is used, the SPECCTRA expects to find one or more files that contain logical part information.

For example:

```
(part_library
  (physical_part_mapping MC54HC688 (component U1 U2))
  (logical_part_mapping SN54HC688 (physical MC54HC688)
    (component U3 U4))
  (logical_part_mapping SN54HC804 (comp U5 U6 U7))
  (logical_part_mapping SN54HC139 (comp U9 U10))
  (directory /usr/designer/library)
)
```

You can combine one or more *<logical\_part\_descriptor>* with *<directory\_descriptor>* in the same *<part\_library\_descriptor>*. Each logical part filenames must consist of a *<logical\_part\_id>* followed by the .part filename extension. For example, the SN54HC688.part contains information for the logical part named SN54HC688.

File SN54HC688.part contains:

```
(logical_part SN54HC688
```

#Physical #Pin ID	Pin Type	Gate	Gate Swap	Gate Pins	Gate Pin Swap	Subgate	Subgate Swap	Subgate Pins
(pin 1	3	gate1	1	1	0	sub1	0	1 )
(pin 2	3	gate1	1	2	1	sub2	1	1 )
(pin 3	3	gate1	1	3	1	sub2	1	2 )
(pin 4	3	gate1	1	4	2	sub2	1	3 )
(pin 5	3	gate1	1	5	2	sub2	1	4 )
(pin 6	3	gate1	1	6	3	sub2	1	5 )
(pin 7	3	gate1	1	7	3	sub2	1	6 )
(pin 8	3	gate1	1	8	1	sub3	1	1 )
(pin 9	3	gate1	1	9	1	sub3	1	2 )
(pin 10	2	gate1	1	10	0	sub5	0	1 )
(pin 11	3	gate1	1	11	2	sub3	1	3 )
(pin 12	3	gate1	1	12	2	sub3	1	4 )
(pin 13	3	gate1	1	13	3	sub3	1	5 )
(pin 14	3	gate1	1	14	3	sub3	1	6 )
(pin 15	3	gate1	1	15	1	sub4	0	1 )
(pin 16	3	gate1	1	16	1	sub4	0	2 )
(pin 17	3	gate1	1	17	2	sub4	0	3 )
(pin 18	3	gate1	1	18	2	sub4	0	4 )
(pin 19	4	gate1	1	19	0	sub6	0	1 )
(pin 20	2	gate1	1	20	0	sub7	0	1 )

)

File SN54HC804.part contains:

```
(logical_part SN54HC804
```

#Physical #Pin ID	Pin Type	Gate	Gate Swap	Gate Pins	Gate Pin Swap	Subgate	Subgate Swap	Subgate Pins
(pin 1	3	gate1	2	1	1 )			
(pin 2	3	gate1	2	2	1 )			
(pin 3	4	gate1	2	3	0 )			
(pin 4	3	gate2	2	1	1 )			
(pin 5	3	gate2	2	2	1 )			
(pin 6	4	gate2	2	3	0 )			
(pin 7	3	gate3	2	1	1 )			
(pin 8	3	gate3	2	2	1 )			
(pin 9	4	gate3	2	3	0 )			
(pin 10	2	gate7	0	1	0 )			
(pin 11	4	gate4	2	3	0 )			
(pin 12	3	gate4	2	1	1 )			
(pin 13	3	gate4	2	2	1 )			
(pin 14	4	gate5	2	3	0 )			
(pin 15	3	gate5	2	1	1 )			
(pin 16	3	gate5	2	2	1 )			
(pin 17	4	gate6	2	3	0 )			
(pin 18	3	gate6	2	1	1 )			
(pin 19	3	gate6	2	2	1 )			
(pin 20	2	gate8	0	1	0 )			

)



File SN54HC139.part contains:

```
(logical_part SN54HC139
```

#Physical #Pin ID	Pin Type	Gate	Gate Swap	Gate Pins	Gate Pin Swap	Subgate	Subgate Swap	Subgate Pins
(pin 1	3	gate1	3	1	0	subg1	0	1 )
(pin 2	3	gate1	3	2	0	subg1	0	2 )
(pin 3	3	gate1	3	3	0	subg1	0	3 )
(pin 4	4	gate1	3	4	0	subg1	0	4 )
(pin 1	3	gate1	3	1	0	subg2	0	1 )
(pin 2	3	gate1	3	2	0	subg2	0	2 )
(pin 3	3	gate1	3	3	0	subg2	0	3 )
(pin 5	4	gate1	3	5	0	subg2	0	4 )
(pin 1	3	gate1	3	1	0	subg3	0	1 )
(pin 2	3	gate1	3	2	0	subg3	0	2 )
(pin 3	3	gate1	3	3	0	subg3	0	3 )
(pin 6	4	gate1	3	6	0	subg3	0	4 )
(pin 1	3	gate1	3	1	0	subg4	0	1 )
(pin 2	3	gate1	3	2	0	subg4	0	2 )
(pin 3	3	gate1	3	3	0	subg4	0	3 )
(pin 7	4	gate1	3	7	0	subg4	0	4 )
(pin 14	3	gate2	3	1	0	subg1	0	1 )
(pin 13	3	gate2	3	2	0	subg1	0	2 )
(pin 15	3	gate2	3	3	0	subg1	0	3 )
(pin 12	4	gate2	3	4	0	subg1	0	4 )
(pin 14	3	gate2	3	1	0	subg1	0	1 )
(pin 13	3	gate2	3	2	0	subg2	0	2 )
(pin 15	3	gate2	3	3	0	subg2	0	3 )
(pin 11	4	gate2	3	5	0	subg2	0	4 )
(pin 14	3	gate2	3	1	0	subg3	0	1 )
(pin 13	3	gate2	3	2	0	subg3	0	2 )
(pin 15	3	gate2	3	3	0	subg3	0	3 )
(pin 10	4	gate2	3	6	0	subg3	0	4 )
(pin 14	3	gate2	3	1	0	subg4	0	1 )
(pin 13	3	gate2	3	2	0	subg4	0	2 )
(pin 15	3	gate2	3	3	0	subg4	0	3 )
(pin 9	4	gate2	3	7	0	subg4	0	4 )
(pin 8	2	gate3	0	1	0 )			
(pin 16	2	gate4	0	1	0 )			

```
)
```

Note the following equivalency of gates, subgates, and pins of the three `<part_library_descriptor>` examples.

- The logic definition of components U1, U2, U3, and U4 is defined by part SN54HC688.
- The logic definition of components U5, U6, and U7 is defined by part SN54HC804.
- MC54HC688 and SN54HC688 are logically equivalent.
- The logic definition of components U9 and U10 is defined by SN54HC139.
- Pin IDs in the logical\_part table must be the same as the pin ids used with the `<reference_descriptor>` in the SPECCTRA library image definition.
- The gates identified by gate1, gate2, gate3, gate4, gate5, and gate6 of part SN54HC804 are swappable, and the subgates identified by sub2 and sub3 of part SN54HC688 are swappable.
- The gates identified by gate1 on part SN54HC688 and gate1 on part SN54HC804 are not swappable because the `<gate_swap_code>` for each is different.
- The pins identified by pin 2 and pin 3 on part SN54HC688 are swappable since they have the same `<gate_pin_swap_code>`, but pin 3 and pin 4 of part SN54HC688 are not swappable because their swap codes are different. Pin 2 and pin 8 of part SN54HC688 are not swappable because they are in different subgates.
- Part SN54HC139, a dual 2-line to 4-line decoder, is an example of a package with common pins. Physical pins 1, 2, 3, 13, 14, and 15 are common pins. Subgates subg1, subg2, subg3, and subg4 of gate1 and gate2 are not swappable because their outputs must be in order. Gates gate1 and gate2 are swappable.

`<part_number>`

`<part_number>::= <id>`

<part\_pin\_descriptor>

**Place** <part\_pin\_descriptor> ::=  
 (**pin** <pin\_id> <pin\_type> <gate\_id>  
   <gate\_swap\_code> <gate\_pin\_id> <gate\_pin\_swap\_code>  
   [<subgate\_id> <subgate\_swap\_code> <subgate\_pin\_id>]  
 )

When a component has a pin that is common to two or more gates, the same <pin\_id> is used with different <gate\_id>s to construct the <part\_pin\_descriptor>. See also <logical\_part\_descriptor>.

<passes>

<passes> ::= <positive\_integer>

<path\_descriptor>

<path\_descriptor> ::=  
 (**path**  
   <layer\_id>  
   <aperture\_width> {<vertex>}  
   [(aperture\_type [round | square])]  
 )

A path is drawn by moving the aperture through all vertexes in straight lines. The **path** keyword is used to define wires and the PCB boundary. The default **aperture\_type** is **round**.

<pattern\_name>

<pattern\_name> ::=  
 [solid | horizpat | slantrightpat | slantleftpat | orthohatchpat |  
 diaghatchpat | empty | <bitmapfilename>]  
 <bitmapfilename> ::= user-defined bit map filename with a .bit  
 extension. The filename without the .bit extension becomes the user-  
 defined pattern name.

<pattern\_object>

<pattern\_object> ::=  
 [pin | keepout | signal <layer\_number> | power <layer\_number> |  
 empty]

<pcb\_id>

<pcb\_id> ::= <id>

<permit\_orient\_descriptor>

```

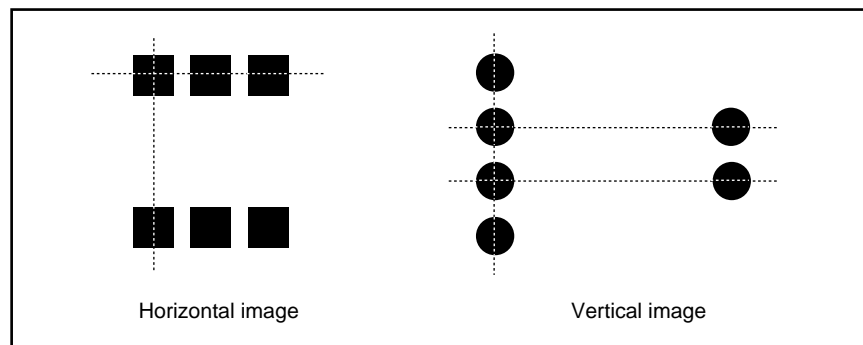
Place <permit_orient_descriptor>::=
  (permit_orient
    [-1 |
      {<orientation>} |
      horizontal |
      vertical ]
    [(side <place_side>)]
  )

```

A **permit\_orient** value of -1 sets the rule to unspecified. When permit\_orient is not specified, components can be interactively placed at any angle in increments of one degree.

An image is horizontal or vertical based on its footprint. Image footprints are analyzed by examining the rows and columns of pins. A row is a horizontal array of pins that have the identical Y-coordinate. A column is a vertical array of pins that have the identical X-coordinate.

When the number of pins in a row is greater than the number of pins in any column, the image is horizontal. When the number of pins in a column is greater than the number of pins in any row, the image is vertical. If the largest row and the largest column of pins are equal in number, the lengths of the rows and columns of pins are considered to determine whether the image is horizontal or vertical. If the row and column lengths are also equal, the image is neither horizontally nor vertically oriented. The following figure shows examples of horizontal and vertical images.



Horizontal and Vertical Images

See also <place\_rule\_descriptor>.

<permit\_side\_descriptor>

**Place** <permit\_side\_descriptor>::=  
(**permit\_side**<place\_side>)

See also <place\_rule\_descriptor>.

<physical\_part\_id>

**Place** <physical\_part\_id>::= <id>

See also <physical\_part\_mapping\_descriptor> and  
<logical\_part\_mapping\_descriptor>.

<physical\_part\_mapping\_descriptor>

**Place** <physical\_part\_mapping\_descriptor>::=  
(**physical\_part\_mapping**  
  <physical\_part\_id> [(**component** {<component\_id>}) |  
  (**image** {<image\_id>})]  
)

See also <part\_library\_descriptor>.

<physical\_property\_descriptor>

**Place** <physical\_property\_descriptor>::=  
[(**type** [**capacitor** | **discrete** | **small** | **large**]) |  
  (**height** <max\_height>) |  
  (**power\_dissipation** <real>)]

SPECCTRA treats components with three or fewer pins as **small**, and components with more than three pins as **large**.

If a component has three or fewer pins that all connect to a power net, and **type** is not specified, SPECCTRA treats the component as a **capacitor**. You can use **discrete** to distinguish a component from capacitors and other small component types.

You can use any system of units for **power\_dissipation**, but your choice should be consistent throughout the placement operation. Usually milliwatts is used.

<pin\_array\_descriptor>

<pin\_array\_descriptor>::=  
(**array**  
  <begin\_index>

```

    <end_index>
    <index_step>
    <x0>
    <y0>
    <xstep>
    <ystep>
    [<pin_prefix_id>]
    [<pin_suffix_id>]
)
<pin_id>
    <pin_id>::= <id>
    Pin ids cannot include a hyphen.
```

```

<pin_prefix_id>
    <pin_prefix_id>::=
    (prefix <id>)
<pin_reference>
    <pin_reference>::=
    <component_id>-<pin_id>
```

```

<pin_suffix_id>
    <pin_suffix_id>::=
    (suffix <id>)
```

```

<pin_type>
    Place <pin_type>::= <integer>
```

Pin Type Definitions	
Pin Type	Definition
0	not specified
1	no internal connection
2	power pin
3	logical input
4	logical output
5	input or output

See also `<part_pin_descriptor>`.

`<place_boundary_descriptor>`

**Place** `<place_boundary_descriptor>::=`  
`(place_boundary [{<path_descriptor>} | <rectangle_descriptor>])`

The `<place_boundary_descriptor>` defines the area of the PCB where SPECCTRA permits component placement. This boundary must be smaller than the signal boundary defined in `<boundary_descriptor>`. For example

```
(boundary (rect PCB -2000 -2000 2000 2000))
(boundary (rect signal -1900 -2000 1900 2000))
(place_boundary (rect signal -1800 -1800 1800 1800))
```

If `<place_boundary_descriptor>` is not defined, SPECCTRA uses the signal boundary as the boundary for component placement.

The `<place_boundary_descriptor>` must describe a closed boundary. The first vertex of a `<path_descriptor>` must match the last vertex of the preceding `<path_descriptor>`. If the last vertex of the last `<path_descriptor>` does not match the first vertex of the first `<path_descriptor>`, SPECCTRA closes the boundary.

If you use `<rectangle_descriptor>` to define `<place_boundary_descriptor>`, SPECCTRA does not consider the boundary to be a filled shape.

The `<layer_id>` in `<path_descriptor>` or `<rectangle_descriptor>` must be the **signal** keyword.

`<place_control_descriptor>`

**Place** `<place_control_descriptor>::=`  
`(place_control [<flip_style_descriptor>])`

See also `<placement_descriptor>`.

`<place_object>`

**Place** `<place_object>::=`  
`[pin | smd | area]`

The **pin** `<place_object>` represents through-pin components, **smd** represents surface mount components, and **area** represents general keepouts and placement keepouts.

See also `<spacing_type>`.

<place\_rule\_descriptor>

**Place** <place\_rule\_descriptor> ::=  
 (**place\_rule**  
   {[<spacing\_descriptor> |  
   <permit\_orient\_descriptor> |  
   <permit\_side\_descriptor> |  
   <opposite\_side\_descriptor>]}  
 )

<place\_side>

**Place** <place\_side> ::=  
 [front | back | both]

<placement\_descriptor>

<placement\_descriptor> ::=  
 (**placement**  
   [<unit\_descriptor> | <resolution\_descriptor> | null]  
   [<place\_control\_descriptor>]  
   [<resolution\_descriptor>]  
   {<component\_instance>})

<placement\_id>

<placement\_id> ::= <id>

A <placement\_id> identifies a component reference designator.

<placement\_reference>

<placement\_reference> ::=  
 (**place**  
   <component\_id>  
   [<vertex> <side> <rotation>]  
   [<mirror\_descriptor>  
**Place** [<component\_status\_descriptor>]  
**Place** [(**logical\_part** <logical\_part\_id>]  
**Place** [<place\_rule\_descriptor>]  
**Place** [<component\_property\_descriptor>]  
**Place** [(**lock\_type** {[**position** | **gate** | **subgate** | **pin**]})]  
**FST** [<rule\_descriptor> | <region\_descriptor> | null]  
   [(**PN** <part\_number>)]  
 )



If *<vertex>* is not specified, the component is placed outside the PCB boundary.

The component status descriptor only appears in the placement descriptor of the session file or in the placement descriptor created by a write placement command.

The logical part descriptor only appears in the placement descriptor of the session file or in the component instance descriptor created by a define command.

*<plane\_descriptor>*

*<plane\_descriptor>::=*

**(plane**

*<net\_id>*

*<shape\_descriptor>*

[{*<window\_descriptor>*}]

)

The *<plane\_descriptor>* is used to describe split power planes. The *<plane\_descriptor>* must occur after the *<layer\_descriptor>* in the structure section of the design file. For example:

(pcb split\_plane

(structure

(layer s1 (type signal) (direction horizontal))

(layer p1 (type power) (use\_net +5V GND))

(layer s2 (type signal) (direction horizontal))

(plane +5V (polygon p1 0.010 0.560 0.160 0.560 1.480 1.00  
1.480 1.00 0.700 1.280 0.700 0.560 0.160))

(plane GND (polygon p1 0.010 1.740 1.480 1.740 0.160 1.300  
0.160 1.300 0.720 1.740 1.480))

...

Two planes are defined as polygons on the power layer named p1. Note that the nets assigned to the planes are identical to those specified in the layer statement for layer p1.

<polygon\_descriptor>

```
<polygon_descriptor>::=
(polygon
  <layer_id>
  <aperture_width>
  {<vertex>}
  [(aperture_type [round | square])])
)
```

A polygon is a closed, filled shape. The polygon outline is drawn by moving the aperture's center point through all vertexes in straight lines. If **aperture\_type** is not specified, it defaults to **round**.

<positive\_dimension>

```
<positive_dimension>::=
[ <positive_integer> | <real> | <fraction> ]
```

<positive\_integer>

```
<positive_integer>::=
[ <digit> | <digit> <positive_integer> ]
```

<prefer\_place\_side>

```
Place <prefer_place_side>::=
[front_only | back_only | prefer_front |
prefer_back | both]
```

<prefix>

```
<prefix>::=<id>
```

<property\_value\_descriptor>

```
<property_value_descriptor>::= (<name> <value>)
```

<name> is the name of a user-defined property and <value> is the integer, real, or string value of the property.

<qarc\_descriptor>

```
<qarc_descriptor>::=
(qarc
  <layer_id>
  <aperture_width>
  <vertex> <vertex> <vertex>
)
```

The first *<vertex>* is the starting point of the arc.

The second *<vertex>* is the endpoint of the arc.

The third *<vertex>* is the center of the arc.

The qarc (quarter arc) is drawn between the first and second vertexes.

The four types of qarcs are

0 - 90 degrees

90 - 180 degrees

180 - 270 degrees

270 - 360 degrees

The *<qarc\_descriptor>* is the construct used to define an arc. It cannot be used in the **pcb** boundary descriptor within the structure section of the design file.

*<radius>*

*<radius>::= <positive\_dimension>*

*<real>*

*<real>::=*

*[ <positive\_integer>. |*  
*<positive\_integer>.<positive\_integer> |.<positive\_integer>]*

*<rectangle\_descriptor>*

*<rectangle\_descriptor>::=*

*(rect <layer\_id> <vertex> <vertex>)*

The two vertexes define the opposite corners of a rectangle. They can represent either the lower left and upper right corners or the upper left and lower right corners. If you specify upper left and lower right vertexes, SPECCTRA calculates and reports the lower left and upper right corner coordinates.

*<reduced\_shape\_descriptor>*

*<reduced\_shape\_descriptor>::=*

*(reduced <shape\_descriptor>)*

The *<reduced\_shape\_descriptor>* is added to a padstack to indicate an alternate shape, which SPECCTRA can substitute for the normal shape. The reduced shape is smaller than the normal shape and is used by

SPECCTRA if there is difficulty in the converge routing phase. The substitution can be made only if a wire does not connect to the normal shape on a particular layer.

SPECCTRA uses the *<reduced\_shape\_descriptor>* in the **reduced\_shape** command with the **on** or **auto** option, and displays an information message in the output window. An example padstack is

```
(padstack pin_60
  (shape (circle signal 60))
  (reduced (circle signal 40))
)
```

The SPECCTRA generally uses the first shape (60). The second shape (40) is used for converge routing phase problems.

*<reference\_descriptor>*

```
<reference_descriptor>::=
<pin_id> <vertex>
```

*<region\_descriptor>*

```
FST <region_descriptor>::=
  (region [<id>] <rectangle_descriptor>
    (rule {[<width_descriptor> | <clearance_descriptor>]})
  )
```

The *<region\_descriptor>* defines a rectangular region and assigns wire width and object-to-object clearance rules to the area within the region. If regions overlap, rules assigned to each region apply to the overlap area. If rules conflict in the overlap area, the rule assigned to the most recently defined region take precedence.

If you do not specify a region *<id>*, SPECCTRA assigns one.

As shown in the following example, layer definitions must precede any region rules in the design file.

```
(pcb area
  (structure
    (layer s1 (type signal) (direction horizontal))
    (layer p1 (type power) (use_net +5V GND))
    (layer s2 (type signal) (direction vertical))
    (region (rect signal 4.35 2.75 6.35 4.75)
      (rule (clearance 0.008 (type wire_wire))))
    (region (rect s2 2.0 2.0 6.0 6.0) (rule (width 0.003)))
  )
)
```

<reorder\_descriptor>

```
<reorder_descriptor>::=
(reorder <order_type>)
```

<reserved\_layer\_name>

```
<reserved_layer_name>::=
[pcb | signal | power]
```

**pcb**—the pcb layer can be used only to define the PCB boundary.

**signal**—implies all signal layers.

**power**—implies all power layers.

When **pcb** is the layer name in a <boundary\_descriptor>, the bounding box of this boundary is the absolute bounding box of the design. No shapes outside this bounding box are recognized. Do not use these reserved names for layer names.

<resistance\_resolution\_descriptor>

```
<resistance_resolution_descriptor>::=
(resistance_resolution [kohm | ohm | mohm] <positive_integer>)
```

The symbols kohm and mohm mean kilo-ohm and milli-ohm, respectively. The default resistance unit is mohm with a positive integer of 1000.

<resolution\_descriptor>

```
<resolution_descriptor>::=
(resolution <dimension_unit> <positive_integer>)
```

When a *<resolution\_descriptor>* is not included in the design file, the default dimension unit is inch and the default resolution value is 2540000.

A *<resolution\_descriptor>* should be included before the structure block in a design file. The *<dimension\_unit>* parameter defines the dimensional units of the design and determines the internal representation of all dimensional numbers.

The implications of the *<resolution\_descriptor>* are listed in the following example.

```
(pcb
  (resolution mil 10)
  (structure
    (boundary (rect pcb 0 0 9000 4000))
    ...
  )
)
```

The keyword **mil**, within the resolution descriptor, specifies the units for all dimensions in the design. It is the default unit unless overridden by a *<unit\_descriptor>* elsewhere in the design file, such as within a library section. In the previous example, the PCB boundary is 9000 mil by 4000 mil. It should not be misinterpreted as 9000 (0.1 mil) by 4000 (0.1 mil). Notice that value 10 in the *<resolution\_descriptor>* defines the internal resolution as 0.1 mil. This value (10) does not affect the unit of the dimensions supplied in the design.

If the smallest dimension in a design has four digits to the right of the decimal point (such as 0.0001), the *<resolution\_descriptor>* must have at least five zeros as the least significant digits (such as 100000). Otherwise, a roundoff error can occur in representing the smallest dimension. For example, a circle with a diameter of 4.2221 has a radius of 2.11105 and requires a fifth decimal place to avoid roundoff.

The combination of the resolution and the maximum PCB size must not exceed the value of  $2^{31} - 1$ . For example, a resolution specification of resolution mm 100000 limits the maximum dimension to  $(2^{31} - 1) / 100000 = 21474$  mm, or 21 meters. If the resolution used is resolution mm 10000000, the maximum design size is only 214 mm, which is not large enough for most printed circuit boards.

<room\_descriptor>

```

(Place) <room_descriptor> ::=
  (room <room_id>
    <shape_descriptor>
    [{<room_rule_descriptor>}]
    [<room_place_rule_descriptor>]
  )

```

The <room\_id> must be unique. Component placement rules specified by <room\_place\_rule\_descriptor> apply to components within the room.

Only polygonal and rectangular shapes are valid for rooms.

See also <floor\_plan\_descriptor>.

<room\_place\_rule\_descriptor>

```

(Place) <room_place_rule_descriptor> ::=
  (place_rule
    [<room_place_rule_object>]
    [<spacing_descriptor> |
     <permit_orient_descriptor> |
     <permit_side_descriptor> |
     <opposite_side_descriptor> ]
  )

```

<room\_place\_rule\_object>

```

(Place) <room_place_rule_object> ::=
  (object_type
    [room |
     room_image_set [large | small | discrete | capacitor]
     [(image_type [smd | pin])]]
  )

```

The default **object\_type** is **room**.

<room\_rule\_descriptor>

```

(Place) <room_rule_descriptor> ::=
  [(height <max_height> [<min_height>]) |
   (power {<net_id>}) |
   (power_dissipation [ -1 | <real>]) |
   {<include_descriptor>} | {<exclude_descriptor>}]

```

The `<max_height>` value must be specified before the `<min_height>` value. A value of -1 means the height is undefined. If you don't want to control maximum height, specify -1. If you don't want to control minimum height, either specify -1 or omit the value. If the `<max_height>` value is less than the `<min_height>` value, the `<max_height>` value is ignored. If the **height** option is not used, the default heights are -1.

The unit of power you use to set a room's power dissipation rule must be consistent with the unit used to set component or image power dissipation properties. A value of -1 means the power dissipation property is undefined. The default power dissipation is -1.

`<rotation>`

```
<rotation>::=
<positive_integer>
```

Rotation is expressed in degrees, in the range between 0 and 360. Rotation direction is counterclockwise from the positive X axis.

`<route_descriptor>`

```
<route_descriptor>::=
(routes
  <resolution_descriptor>
  <parser_descriptor>
  <structure_out_descriptor>
  <library_out_descriptor>
  <network_out_descriptor>
  <test_points_descriptor>)
```

`<route_file>`

```
<route_file>::=
<route_descriptor>
```

`<route_to_fanout_only_descriptor>`

```
<route_to_fanout_only_descriptor>::=
(route_to_fanout_only [on | off])
```

If **route\_to\_fanout\_only** is **on**, SPECCTRA routes to the fanout via (if it is present) or to the SMD pad. If **route\_to\_fanout\_only** is **off**, SPECCTRA can connect to either the SMD pad or its fanout via. The **route\_to\_fanout\_only** control is **on** by default.



<rule\_descriptor>

<rule\_descriptor>::=  
(rule {<rule\_descriptors>})

<rule\_descriptors>

<rule\_descriptors>::=  
[<clearance\_descriptor> |  
FST <effective\_via\_length\_descriptor> |  
<inter\_layer\_clearance\_descriptor> |  
<junction\_type\_descriptor> |  
FST <length\_amplitude\_descriptor> |  
FST <length\_factor\_descriptor> |  
FST <length\_gap\_descriptor> |  
<limit\_bends\_descriptor> |  
<limit\_crossing\_descriptor> |  
<limit\_vias\_descriptor> |  
<limit\_way\_descriptor> |  
FST <max\_noise\_descriptor> |  
<max\_stagger\_descriptor> |  
<max\_stub\_descriptor> |  
<max\_total\_vias\_descriptor> |  
FST {<parallel\_noise\_descriptor>} |  
FST {<parallel\_segment\_descriptor>} |  
<reorder\_descriptor> |  
FST {<shield\_gap\_descriptor>} |  
FST {<shield\_loop\_descriptor>} |  
FST {<shield\_width\_descriptor>} |  
FST {<tandem\_noise\_descriptor>} |  
FST {<tandem\_segment\_descriptor>} |  
DFM <testpoint\_rule\_descriptor> |  
FST <time\_length\_factor\_descriptor> |  
<tjunction\_descriptor> |  
<track\_id\_descriptor> |  
HYB <via\_at\_smd\_descriptor> |  
<width\_descriptor>]

<same\_net\_checking\_descriptor>

```
<same_net_checking_descriptor>::=
  (same_net_checking [on | off])
```

When same\_net\_checking is not set, it defaults to off.

<sample\_window\_descriptor>

```
FST <sample_window_descriptor>
  (sample_window {<positive_integer> <positive_integer>})
```

<self\_descriptor>

The self descriptor is included in a session file to document the time and date that the session file was created.

```
<self_descriptor>::=
  (self (created_time <time_stamp>) {(comment <comment_string> )})
```

<session\_file\_descriptor>

```
<session_file_descriptor>::=
  (session <session_id>
    (base_design <path/filename>)
    [<history_descriptor>]
    [<session_structure_descriptor>]
    Place [<placement_descriptor>]
    Place [<floor_plan_descriptor>]
    [<net_pin_changes_descriptor>]
    Place [<was_is_descriptor>]
    Place [<swap_history_descriptor>]
    [<route_descriptor>]
  )
```

A session file is created by issuing the **write session** command (see the *SPECCTRA User's Reference* manual for information about the **write** command). The following is an example of a session file.

```
(session ed_session3
  (base_design gpcb/am13/ed.dsn)
  (history
    (ancestor gpcb/am13/ed_session1.ses
      (created_time Jul 10 11:36:48 1993)
      (comment initial placement)
    )
  )
)
```

```

        (ancestor gpcb/am13/ed_session2.ses
          (created_time Jul 19 5:36:48 1993)
          (comment pin/gate swapping)
        )
        (self
          (created_time Jul 21 15:36:48 1993)
          (comment routed 25 passes by Ed)
        )
      )
    (placement
      (component PART1
        (place IC22 142.2400 83.8200 FRONT 0)
        (place IC23 142.2400 63.5000 FRONT 0)
      )
      ....
    )
    (was_is
      (pins U1-1 U2-1)
      ....
    )
    (routes
      ...
    )
  )
)

```

<session\_structure\_descriptor>

```

<session_structure_descriptor>::=
  (structure
    <place_boundary_descriptor>
    {<keepout_descriptor>}
  )

```

The <session\_structure\_descriptor> is used to add new keepouts or a new or modified placement boundary to the session file.

SPECCTRA adds a <keepout\_descriptor> to the session file for each keepout you define during the session. You can't change the definitions of keepouts described in the design file.

SPECCTRA adds a <place\_boundary\_descriptor> to the session file if you define or change the placement boundary during the session.

<setback>

```
<setback>::=
  <positive_dimension>
```

<shape\_descriptor>

```
<shape_descriptor>::=
  [<rectangle_descriptor> |
   <circle_descriptor> |
   <polygon_descriptor> |
   <path_descriptor> |
   <qarc_descriptor> ]
```

Shapes are the only objects SPECCTRA recognizes. SPECCTRA also generates shapes. Polygons and circles are closed, filled shapes. Rectangles are also closed, filled shape except boundaries, which are closed, unfilled shapes.

<shield\_descriptor>

```
FST <shield_descriptor>::=
  (shield [off | on (use_net <net_id>)])
```

The **shield** default is **off**. When **shield** is **on**, the **use\_net** keyword identifies a power net, which is used as the shield. This net must be assigned to a power layer.

<shield\_gap\_descriptor>

```
FST <shield_gap_descriptor>::=
  (shield_gap <positive_dimension>)
```

The **shield\_gap** value defines the edge-to-edge distance between the wire being shielded and the shield wire. If **shield\_gap** is not supplied, the value defaults to the wire\_wire clearance for the connection being shielded.

<shield\_loop\_descriptor>

```
FST <shield_loop_descriptor>::=
  (shield_loop [open | closed])
```

The **shield\_loop** value defines whether open or closed end loops are generated around pins, pads, or vias. The default is **closed**. With the **open** option, no attempt is made to close the shield loop, and two stub wires, as

well as two vias, might be added to connect the shield wires to the shielded net.

*<shield\_width\_descriptor>*

**FST** *<shield\_width\_descriptor>::=*  
**(shield\_width** *<positive\_dimension>***)**

The **shield\_width** value defines the width of the shield, including the wire segment that connects to a pin or via. If **shield\_width** is not used, the value defaults to the same width as the connection being shielded.

*<side>*

*<side>::=*  
**[front | back]**

**front** is the first layer defined in the layer stackup in the structure data;  
**back** is the last layer defined in the stackup.

*<sign>*

*<sign>::=* **[+ | -]**

*<site\_array\_descriptor>*

**HYB** *<site\_array\_descriptor>::=*  
**(site** *<positive\_integer>* *<x0>* *<y0>* *<xstep>* *<ystep>***)**

The, *<site\_array\_descriptor>* defines an array of bond sites for wirebond applications. The *<positive\_integer>* value defines the total number of bond sites in the array, *<x0>* and *<y0>* determine the coordinate location of the first site in the array, and *<xstep>* and *<ystep>* define the step increment for the array.

*<spacing\_descriptor>*

**Place** *<spacing\_descriptor>::=*  
**(spacing** **[-1 |** *<positive\_dimension>***]**  
**[(type** *<spacing\_type>***) [(side** *<place\_side>***)]**  
**)**

A value of -1 sets the spacing rule to unspecified. See also the *<place\_rule\_descriptor>*.

*<spacing\_type>*

**Place** *<spacing\_type>::=*  
*<place\_object>* **\_** *<place\_object>*

<special\_character>

<special\_character>::=

any ASCII special character except a blank space, left or right parenthesis, or a semicolon.

<start\_pass>

<start\_pass>::=

<positive\_integer>

<string>

<string>::=

[ <character> | <character> <string> ]

<string\_compare\_operator>

<string\_compare\_operator> ::=

[ == | != | < | > | <= | >= ]

<string\_expression>

<string\_expression> ::=

[ <string\_expression> + <string\_expression> | (<string\_expression> ) |  
 <one\_word\_string> | <variable\_name> ]

<structure\_descriptor>

<structure\_descriptor>::=

(**structure**

[<unit\_descriptor> | <resolution\_descriptor> | null]

{<layer\_descriptor>}

**FST**

[<layer\_noise\_weight\_descriptor>]

{<boundary\_descriptor>}

**Place**

[<place\_boundary\_descriptor>]

[{<plane\_descriptor>}]

**FST**

[{<region\_descriptor>}]

[{<keepout\_descriptor>}]

<via\_descriptor>

[<control\_descriptor>]

<rule\_descriptor>

**Place**

[<structure\_place\_rule\_descriptor>]

{<grid\_descriptor>}

[<grid\_manufacturing\_descriptor>]

)

<structure\_out\_descriptor>

```

    <structure_out_descriptor>::
    (structure_out
      {<layer_descriptor>}
      [<rule_descriptor>]
    )

```

<structure\_place\_rule\_descriptor>

```

    Place <structure_place_rule_descriptor>::=
    (place_rule [<structure_place_rule_object>]
      {[<spacing_descriptor> |
        <permit_orient_descriptor> |
        <permit_side_descriptor> |
        <opposite_side_descriptor> ]}
    )

```

<structure\_place\_rule\_object>

```

    Place <structure_place_rule_object>::=
    (object_type
      [pcb |
        image_set [large | small | discrete | capacitor ]
        [(image_type [smd | pin])]]
    )

```

The default **object\_type** is **pcb**.

<subgate\_id>

```

    Place <subgate_id>::= <id>

```

See also <part\_pin\_descriptor>.

<subgate\_pin\_id>

```

    Place <subgate_pin_id>::= <id>

```

The <subgate\_pin\_id> is the logical pin name of a subgate pin.

See also <part\_pin\_descriptor>.

<subgate\_swap\_code>

```

    Place <subgate_swap_code>::= <integer>

```

Subgates within the same gate that have the same subgate swap code can be swapped. A `<subgate_swap_code>` value of 0 identifies a subgate that cannot be swapped.

`<suffix>`

`<suffix>::=<id>`

`<super_place_reference>`

**Place** `<super_place_reference>::=`  
**(place**  
     `<component_id>`  
     `<vertex>`  
     `<side>`  
     `<rotation>`  
**)**

The `<super_place_reference>` descriptor is used with the `<cluster_descriptor>`. The `<vertex>`, `<side>`, and `<rotation>` values are relative to the origin of the super component.

`<swap_history_descriptor>`

**Place** `<swap_history_descriptor>::=`  
**(swapping**  
     `{[ (gates<component_id> <gate_id> <component_id> <gate_id>) |`  
     **(subgates**  
         `<component_id> <gate_id> <subgate_id>`  
         `<component_id> <gate_id> <subgate_id>)` |  
     **(pins** `<pin_reference> <pin_reference>)]}`  
**)**

`<switch_window_descriptor>`

**FST** `<switch_window_descriptor>`  
**(switch\_window** `{<positive_integer> <positive_integer>}`**)**

`<system_variable>`

`<system_variable>::=`  
**[selectedcomp | totalcomp | current\_wire | reroute\_wire |**  
**complete\_wire | unconnect\_wire | conflict\_wire | units |**  
**signal\_layers | power\_layers | sel\_signal\_layers | top\_layer\_sel |**  
**bottom\_layer\_sel | partial\_selection | smd\_pins | thru\_pins |**  
**total\_pins | route\_pass | total\_pass | connections | reduction\_ratio]**



Variable Name	Definition
selectedcomp	Number of selected components.
totalcomp	Total number of components on the PCB.
current_wire	Current wire being routed or rerouted.
reroute_wire	Number of wires and wire segments to be rerouted in the current pass.
complete_wire	Completion ratio expressed as a percentage.
unconnect_wire	Unconnected wires (unconnects).
conflict_wire	Number of conflicts.
units	Unit of measure set by user.
signal_layers	Number of signal layers.
power_layers	Number of power layers.
sel_signal_layers	Number of selected signal layers.
top_layer_sel	1 if top layer is selected, 0 if not selected.
bottom_layer_sel	1 if bottom layer is selected, 0 if not selected.
partial_selection	Value equals 0 if no nets or all nets are selected; value equals 1 when one or more nets but fewer than all nets are selected.
smd_pins	Number of SMD pads.
thru_pins	Number of through-hole pins.
total_pins	Total number of pins and pads.
route_pass	Current routing pass or last pass.
total_pass	Total passes for the current command.
connections	Total number of connections to be routed.
reduction_ratio	Conflicts reduction ratio from last completed routing pass.

<tandem\_noise\_descriptor>

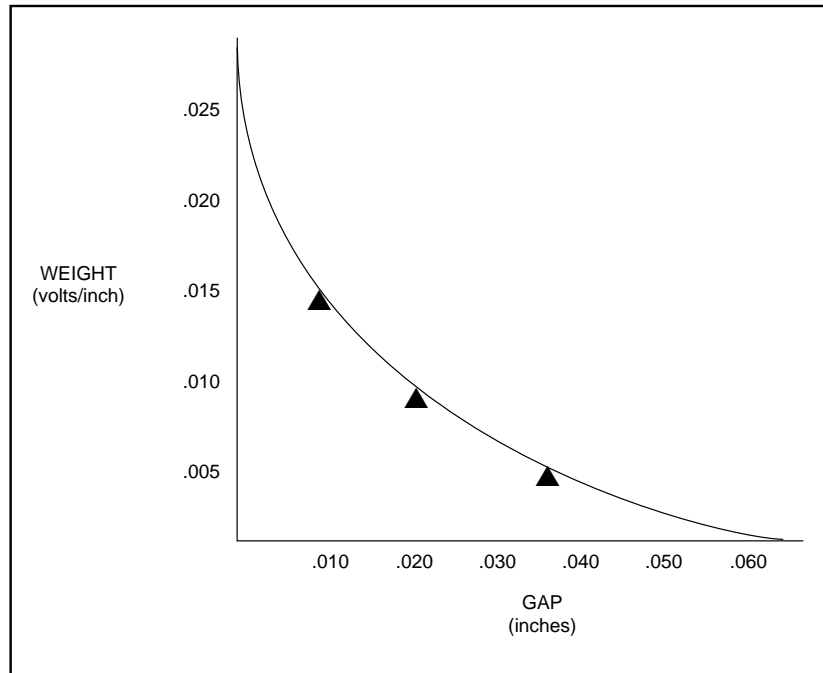
**FST** <tandem\_noise\_descriptor>::=  
    (**tandem\_noise**  
        [**off** |  
          (**gap** <positive\_dimension>)  
          [(**threshold** <positive\_dimension>)]  
          (**weight** <real>)]  
    )

Noise coupling between nets is controlled by computing the total noise that impinges on receiving nets from transmitting nets on adjacent layers. Each net in a design can have a different noise weight or transmitting characteristic. A net's noise weight determines how much noise it transmits. Each net can also have a different maximum noise specification or receiving characteristic. The maximum noise specification determines how much noise a net can accumulate or pick up from other nets before a tandem\_noise violation occurs. See the <max\_noise\_rule\_descriptor>.

Option	Definition
off	Resets a tandem_noise rule to unspecified. To change an existing tandem_noise rule, always use <b>tandem_noise off</b> before setting the new rule.
gap	Is measured edge to edge between tandem wires. Coupled noise is not computed for tandem wires when the gap between the wires is greater than the specified value.
threshold	Is the minimum tandem length that is considered when tandem_noise violations are computed. When threshold is unspecified, its value defaults to the gap value.
weight	Represents units of noise per unit of length, where the unit of noise is typically volts or millivolts and the unit of length is the current dimensional unit. The weight value corresponds to the noise transmitted over a unit length of wire to surrounding wires. SPECCTRA computes the noise coupled from a tandem transmitting wire by multiplying the transmitting wire's tandem length by its weight value. All coupled noise sources are accumulated for each receiving net, and the sum is compared against that net's maximum noise specification to determine if a violation exists.

A coupled noise weight versus gap curve can be approximated for a net by entering two or more weight versus gap pairs. For example:

```
unit inch
rule net clk1 (tandem_noise (gap .010) (threshold .050) (weight .015))
               (tandem_noise (gap .020) (threshold .100) (weight .010))
               (tandem_noise (gap .036) (threshold .100) (weight .005))
```



Coupled Noise Weight Versus Gap

If multiple tandem\_noise rules are applied to a net at different precedence levels, violations are checked only at the highest level.

<tandem\_segment\_descriptor>

```
FST <tandem_segment_descriptor>::=
  (tandem_segment
    [off |
      (gap <positive_dimension>)
      (limit <positive_dimension>)]
  )
```

Tandem is defined as parallelism of wires on adjacent layers. This form of parallelism is controlled by setting a tandem length limit and a minimum wire-to-wire gap.

Option	Definition
off	Resets a rule to the unspecified state. To change an existing <code>tandem_segment</code> rule, always use <b><code>tandem_segment off</code></b> before setting the new rule.
gap	Is measured edge to edge between tandem wires. A <code>tandem_segment</code> violation does not occur when gap is greater than the specified value.
limit	Is the maximum tandem length that is allowed before a <code>tandem_segment</code> violation occurs.

Multiple `tandem_segment` rules can be applied to form a table of rules.

Power nets are not included in `tandem_segment` rule checking.

The following example illustrates how a table of rules can be created by supplying multiple `tandem_segment` rules.

```
(Net clk1
  (pins ...)
  (rule (tandem_segment (gap11) (limit 500))
    (tandem_segment (gap 14) (limit 1200))
    (tandem_segment (gap 16) (limit 1800))
  )
)
```

Violations occur when

- **gap** is less than or equal to 11 and the tandem length is greater than 500.
- **gap** is less than or equal to 14 and the tandem length is greater than 1200.
- **gap** is less than or equal to 16 and the tandem length is greater than 1800.

If multiple `tandem_segment` rules are applied at different precedence levels, violations are checked only at the highest level. See page 1-2 for the order of rule precedence.

---

**Note:** **limit** must be greater than or equal to **gap**. If the limit value is less, SPECCTRA automatically sets it equal to the gap value.

---

<test\_net\_descriptor>

**DFM** <test\_net\_descriptor>::=  
(**net** <net\_id>)

<test\_point\_descriptor>

**DFM** <test\_point\_descriptor>::=  
(**point** <vertex> [**front** | **back**]  
[<test\_net\_descriptor>]  
[<test\_type\_descriptor>])

<testpoint\_rule\_descriptor>

**DFM** <testpoint\_rule\_descriptor>::=  
(**testpoint**  
{[(**allow\_antenna** [**off** | **on**])] |  
[(**center\_center** <positive\_dimension>)] |  
[(**center\_center\_edge** <positive\_dimension>)] |  
[(**grid** <positive\_dimension>) [(**direction** [x | y])]  
[(**offset** <positive\_dimension>)] |  
[(**image\_outline\_clearance** <positive\_dimension>)] |  
[(**insert** [**off** | **on**])] |  
[(**pin\_allow** [**off** | **on**] [(**comp** {<component\_id>})])]  
[(**side** [**front** | **back** | **both** )]]  
[(**use\_via** {<via\_id>})] |  
}  
)

**Allow\_antenna** defaults to on. **Center\_center** or **center\_center\_edge** are not checked if no values are specified for these fields.

**Grid** defaults to the pcb via grid in effect at the time of testpoint identification. If no **direction** option is specified, the grid spacing value and **offset** value (if given) apply equally in the x and y directions. If a **direction** option is specified, the grid spacing value and **offset** value (if given) only apply to the specified direction. To specify nonuniform grids or offsets in the x and y directions, you must use two **grid** option expressions.

**Image\_outline\_clearance** defaults to area testpoint clearance. **Pin\_allow** defaults to off. **Side** defaults to back. If **use\_via** value is not specified, the narrowest diameter via is used.

<test\_points\_descriptor>

**DFM** <test\_points\_descriptor>::=  
(test\_points {<test\_point\_descriptor>})

<test\_type\_descriptor>

**DFM** <test\_type\_descriptor>::=  
(type [route | protect | normal])

A **route** type test point cannot be altered, although the router can route to this type to complete a connection. A **protect** type cannot be altered by the router unless the user first unprotects the test point. A **normal** type test point can be deleted, ripped up, or moved to a different location.

<time\_length\_factor\_descriptor>

**FST** <time\_length\_factor\_descriptor>::=  
(time\_length\_factor <real>)

The **time\_length\_factor** sets a constant for time delay per unit of wire length, which is used to calculate wire length limits when a **circuit** delay rule applies. The constant converts internally to delay per database unit. See also <ircuit\_descriptors>.

<time\_resolution\_descriptor>

<time\_resolution\_descriptor>::=  
(time\_resolution [sec | msec | usec | nsec | psec] <positive\_integer>)

Symbol	Time Unit
sec	second
msec	millisecond
usec	microsecond
nsec	nanosecond
psec	picosecond

The default time unit is nsec with a positive integer of 1000.

<time\_stamp>

```
<time_stamp>::=
<month> <date> <hour> : <minute> : <second> <year>
```

<month> is a string made up of three alpha characters; <date>, <hour>, <minute>, and <second> are strings that each consist of two numeric characters; <year> is a string that consists of four numeric characters.

<tjunction\_descriptor>

```
<tjunction_descriptor>::=
(tjunction [on | off])
```

**tjunction** controls whether tjunctions are permitted on starburst ordered nets. When **tjunction on** is set, tjunctions can occur at the locations controlled by **junction\_type**. When **tjunction off** is set, tjunctions are not permitted.

---

**Note:** The **tjunction** default is **on** for starburst nets and **off** for daisy-chained nets.

---

<topology\_descriptor>

```
<topology_descriptor>::=
(topology {[<fromto_descriptor> | <comp_order_descriptor>}])
```

The <topology\_descriptor> defines the preferred topology for each net in a class. SPECCTRA ignores components that are included in <topology\_descriptor> but are not connected to any net in the class.

See <comp\_order\_descriptor> for details about ordering nets using component reference designators.

<total\_delay\_descriptor>

```
(FST) <total_delay_descriptor> ::=
([max_total_delay | min_total_delay] <delay_value>
 [(type [ratio | actual])])
)
```

The max\_total\_delay and min\_total\_delay rules apply only to groups. The rules are checked against the sum of all fromto delays in a group. The sum of the routed delays of the fromtos in the group must be in the **max\_total\_delay** and **min\_total\_delay** range. The **type** controls whether <positive\_dimension> is an actual length value or a ratio of the actual to the Manhattan length. If not specified, **type** defaults to **actual**.

<total\_length\_descriptor>

**FST** <total\_length\_descriptor>::=  
([**max\_total\_length** | **min\_total\_length**] <positive\_dimension> )

The **max\_total\_length** and **min\_total\_length** rules apply only to groups. The rules are checked against the sum of all fromto lengths in a group. The sum of the routed lengths of the fromtos in the group must be in the **max\_total\_length** and **min\_total\_length** range.

<track\_id\_descriptor>

<track\_id\_descriptor>::=  
(**track\_id** <integer>)

The **track\_id** establishes a numbering base in the routes file, which is used when the routing information in the file is translated back to the layout system.

<turret#>

<turret#>::=  
<positive\_integer>

The acceptable range of values for <turret#> is 1 to 127. SPECCTRA does not use this number internally, but passes it through the system and into the wires file. A layout system can use <turret#> to tag wires read by SPECCTRA.

<unit\_descriptor>

<unit\_descriptor>::=  
(**unit** <dimension\_unit>)

The dimensional units for information in a design file are set by the <resolution\_descriptor> in the structure section. You can override the resolution units within a particular section by using a <unit\_descriptor>.

For example, suppose the <resolution\_descriptor> sets the PCB dimensional units to millimeters, but all the component images in the library section are defined in inches. You can identify the image dimensions as inches by using a <unit\_descriptor> at the beginning of the library section. This <unit\_descriptor> instructs SPECCTRA to interpret the library information in inches. If a <unit\_descriptor> is not used at the beginning of the next section, SPECCTRA interprets the information in this section in millimeters.



The `<unit_descriptor>` affects only the section in which it resides. For example:

(unit inch)

`<user_property_descriptor>`

`<user_property_descriptor>::=`  
**(property {property\_value\_descriptor})**

`<user_variable>`

`<user_variable>::=`  
`<letter> [{<letter> | <digit> | <underscore>}]`

User variable names must start with an alphabetic character. The remaining characters can consist of any combination of upper and lower case letters, the digits 0 through 9, and the underscore character (\_). System variable names are reserved and cannot be used.

`<value>`

`<value> ::= [<integer> | <real> | <string>]`  
`<value>` is the value of a user-defined property.

`<variable_name>`

`<variable_name>::=`  
`[<system_variable> | <user_variable>]`

`<vertex>`

`<vertex>::=`  
`<x_coordinate> <y_coordinate>`

`<via#>`

`<via#>::=`  
`<positive_integer>`

The acceptable range of values for `<via#>` is 1-127.

`<via_at_smd_descriptor>`

**HYB** `<via_at_smd_descriptor>::=`  
**(via\_at\_smd [off | on [(grid [on | off])] [(fit [on | off])])**

or

**(via\_at\_smd [off | on | grid | fit ])**

The first syntax resolves the rule descriptor's `<via_at_smd_descriptor>`. The second syntax resolves the control descriptor's `<via_at_smd_descriptor>`.

The **via\_at\_smd** option controls whether vias are allowed under SMD pads. When **via\_at\_smd** is **on**, SPECCTRA can position a via at the origin of an SMD pad. If the **via\_at\_smd grid** option is used and the pad origin is off grid, the via is placed at a grid point nearest the pad origin within a pad boundary.

By default, the **via\_at\_smd** option is **off**. You can also allow vias under SMD pads by using the **via\_at\_smd** rule in SPECCTRA.

Using the **fit** setting ensures that any via placed under an SMD pad fits entirely within the boundary of the pad. If the via shape on the pad layer extends beyond a pad's boundary, the via is not located under the pad.

Three conditions must be met before vias can be placed on SMDs:

- There must be at least one via available with a shape on the SMD mounting layer.
- The **attach** parameter for the SMD padstack must be set to **on** in the design file. The **attach** rule is usually set to **on** in the layout system.
- The **via\_at\_smd on** rule must be applied.

<via\_descriptor>

```
<via_descriptor>::=
(via
  {<padstack_id>}
  [(spare {<padstack_id>})])
)
```

During routing, any via in the via {<padstack\_id>} list is available for autorouter use. Vias listed as spares are used only if they are associated with a net by a **use\_via** rule or if they are specified with the **testpoint** command. Otherwise, spare vias are not used by SPECCTRA.

<virtual\_pin\_descriptor>

```
<virtual_pin_descriptor>::=
(virtual_pin <virtual_pin_name>
  [(position <vertex> [(radius <positive_dimension>)])])
)
```

The **position** rule specifies the X and Y coordinates for a virtual pin. If using the <vertex> location would cause a rule violation, use the **radius** option to set the virtual pin location at a certain distance from the vertex

SPECCTRA can move the pin to avoid the violation. The default radius is 0.5 inches.

The *<virtual\_pin\_descriptor>* describes a pseudo pin or via that can be used to specify a tree or other wiring topology. Use virtual pins to control delays (for example to minimize clock skew) by matching wire lengths without adding excessive wiring on each branch of a net.

For example:

```
define (net CLK1 (fromto U1-1 (virtual_pin FP1)
  (circuit (length 350 300)))
  (fromto (virtual_pin FP1) U2-1)
  (fromto (virtual_pin FP1) U3-1))
```

You can also use virtual pins to control impedance by creating a common path or trunk with a width rule that is different from the rule used for the branches. You can use multiple levels of virtual pins to construct big tree topologies that include tjunctions.

Virtual pins are seeded in a way that satisfies routing length constraints. Use **junction\_type** to control whether both vias and wire tjunctions or only vias are allowed as virtual pins. See also *<junction\_type\_descriptor>*.

*<virtual\_pin\_name>*

*<virtual\_pin\_name> ::= <id>*

A *<virtual\_pin\_name>* must be unique within a net; however, the same *<virtual\_pin\_name>* can be used in more than one net.

*<via\_id>*


*<via\_id> ::= <id>*

*<voltage\_resolution\_descriptor>*

*<voltage\_resolution\_descriptor> ::=*  
**(voltage\_resolution [volt | mvolt] <positive\_integer>)**

The symbol mvolt means millivolt. The default voltage unit is volt with a positive integer of 1000.

*<was\_is\_descriptor>*

 *<was\_is\_descriptor> ::=*  
**(was\_is {(pins <pin\_reference> <pin\_reference>)})**

The was\_is\_descriptor is included in a session file when gate, subgate, or pin swaps occur during a placement session.

The `was_is_descriptor` contains only information about the original pins and the new pins, no matter how the swaps are executed. You cannot determine the swapping history from the `was_is_descriptor`.

For example, if pin U8-3 swaps with U9-3, the result is recorded as

```
(was_is
  (pins U8-3 U9-3)
  (pins U9-3 U8-3)
)
```

Only one swap operation is performed, but the session file includes two entries because two pins change as a result of the swap.

In the following example, pin U8-3 swaps with U9-3 and pin U9-3 swaps with U10-3. The result is recorded as

```
(was_is
  (pins U8-3 U10-3)
  (pins U9-3 U8-3)
  (pins U10-3 U9-3)
)
```

`<width_descriptor>`

```
<width_descriptor>::=
(width <positive_dimension>)
```

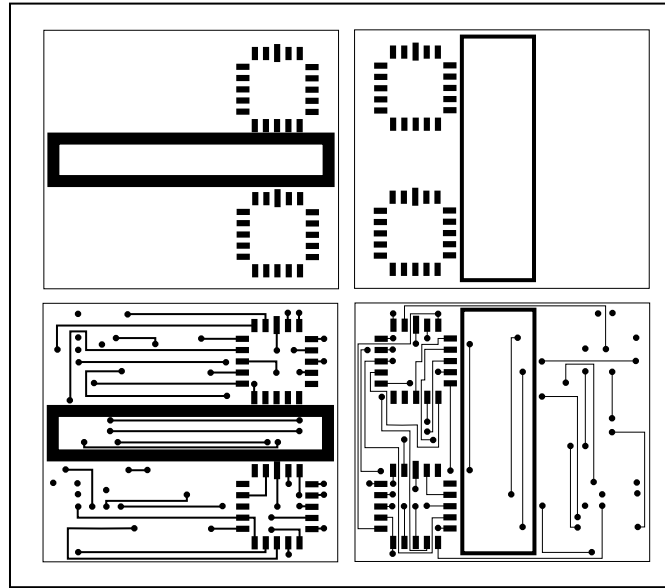
`<window_descriptor>`

```
<window_descriptor>::=
(window <shape_descriptor>)
```

Windows cut out or subtract from the shapes they overlap. Therefore, windows are not physical shapes; they are used only to subtract from other shapes. Only rectangle and polygons shapes can be used for the `<window_descriptor>`. In the following examples, windows have been specified for each of the keepout areas shown in the illustration. The design file constructs are

```
(keepout (rect s2 0.060 0.494 1.240 0.818) (window (rect s2 0.110 0.580
1.165 0.750)))
(keepout (rect s1 0.490 0.090 0.770 1.210) (window (rect s1 0.505 0.105
0.755 1.195)))
```

The interior of each keepout is reached by routing on a different layer and by using a via to access the enclosed routing area.



Keepout Areas Defined by &lt;window\_descriptor&gt;s

&lt;wire\_descriptor&gt;

```

<wire_descriptor> ::=
    [<wire_shape_descriptor> |
     <wire_via_descriptor> |
     HYB <bond_shape_descriptor>]
  
```

&lt;wire\_guide\_descriptor&gt;

```

<wire_guide_descriptor> ::=
    (guide (connect (terminal <object_type> [<pin_reference>] <vertex>)
                    (terminal <object_type> [<pin_reference>] <vertex>)))
  
```

The vertex indicates the terminal point of the guide. The vertex should match a pin, via, or wire tjunction coordinate in the layout system.

&lt;wire\_pair\_descriptor&gt;

```

FST <wire_pair_descriptor> ::=
    (wires <from_to_descriptor>
     <from_to_descriptor> [(gap [<gap_width> | -1])])
  
```

The <gap\_width> sets the clearance between the differential wire pair. If this is not supplied, normal wire\_wire clearance is used. If you set

<gap\_width>, you can subsequently reset the gap value to the default wire\_wire clearance by using -1 for the value in a **define** command.

<wire\_shape\_descriptor>

```
<wire_shape_descriptor>::=
(wire
  <shape_descriptor>
  [(net <net_id>)]
  [(turret <turret#>)]
  [(type [fix | route | normal | protect])]
  [(attr [test | fanout | bus | jumper])]
  [(shield <net_id>)]
  [{<window_descriptor>}]
  [(connect (terminal <object_type> [<pin_reference>])
    (terminal <object_type> [<pin_reference>]))]
)
```

FST

Note that a wire\_shape can be any type of shape.

A **fix** type wire cannot be altered in any way, and the router cannot route to this type. A **route** type wire cannot be altered, although the router can route to this wire type to complete a connection. A **normal** type wire can be deleted, ripped up, and rerouted. A **protect** type cannot be altered by the router unless the user first unprotects the wire.

The **connect** constructs are used only in a routes file.

In the **shield** option, <net\_id> is the name of the net being shielded.

SPECCTRA attaches the **jumper** attribute to wires that are added to the jumper layer.

<wire\_via\_descriptor>

```
<wire_via_descriptor>::=
(via
  <padstack_id> {<vertex>}
  [(net <net_id>)]
  [(via_number <via#>)]
  [(type [fix | route | normal | protect])]
  [(attr [test | fanout | jumper])]
  [(contact {<layer_id>})]
)
```

A **fix** type via cannot be altered in any way, and the router cannot route to this type. A **route** type via cannot be altered, although the router can route to this via type to complete a connection. A **normal** type via can be deleted, ripped up, and rerouted. A **protect** type cannot be altered by the router unless the user first unprotects the via.

SPECCTRA attaches the jumper attribute to vias that are used for jumpers on the jumper layer.

<wires\_file>

<wires\_file>::=  
<wiring\_descriptor>

<wiring\_descriptor>

<wiring\_descriptor>::=  
(**wiring**  
    [<unit\_descriptor> | <resolution\_descriptor> | null]  
    {<wire\_descriptor>}  
    (**DFM**) [ <test\_points\_descriptor> ]  
)

A wires file is created by an **autosave**, **bestsave** or **write wire** command. The <resolution\_descriptor> defines the unit and resolution used in the wires file.

<x0>

<x0>::= <dimension>

<xstep>

<xstep>::= <dimension>

<x\_coordinate>

<x\_coordinate>::= <dimension>

<y0>

<y0>::= <dimension>

<ystep>

<ystep>::= <dimension>

<y\_coordinate>

<y\_coordinate>::= <dimension>





# Sample Files

---

Chapter content

*Adding Rules in a Design File*

*Sample Design File*

*Sample Design File with High-Speed Rules*

The SPECCTRA design file consists of four basic data types:

- Design data, which includes board boundaries, layer definitions, design rules, and keepout definitions
- Placement data, which includes X,Y locations of components and mounting hole on the PCB
- Library data, which includes images (footprint patterns) for all placed components, and pin and via padstack definitions.
- Network data, which includes net names, component reference designators, and pin numbers

## Adding Rules in a Design File

The following design file fragment shows how rules are added to images and nets.

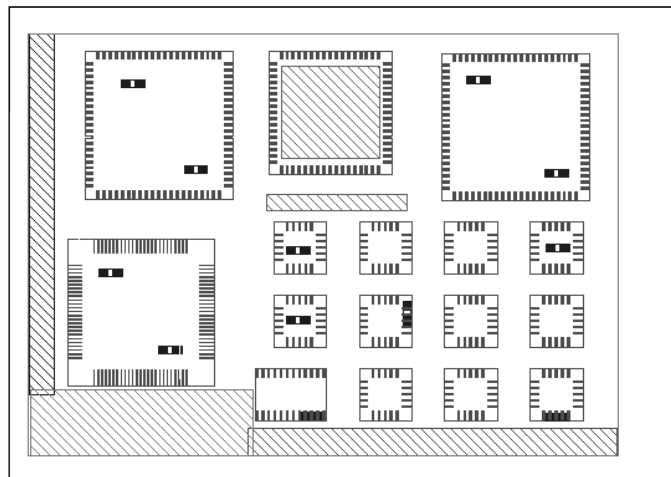
```
(image qfp68
  (pin 703 1 0 0)
  (pin 703 2 50 0)
  (pin 703 3 100 0)
  (pin 703 4 150 0)
.
.
.
(via_keepout (rect signal -400 100 400 850))
)
.
.
.
(network
(net GND
```

```

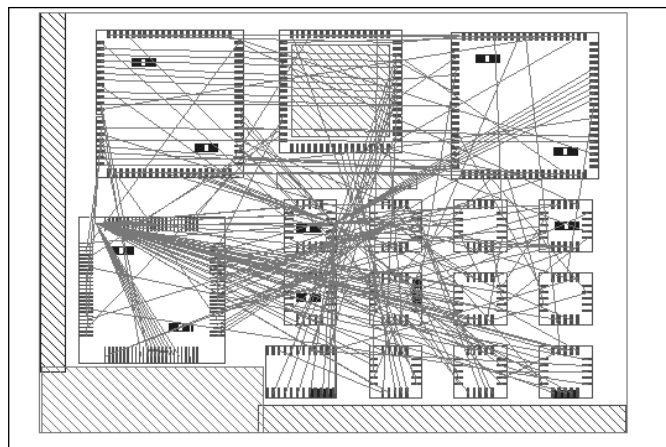
        (pins U75-7 U75-6 U75-5 U75-4 U75-3 U75-2 U115-16 U115-15 U115-14
              U115-13 U115-12 U37-5 U30-24 U30-23 U30-22 U76-71 U76-70
              U76-68 U76-67 U76-66 U76-63 U30-20 U89-10 U89-9 U89-8
              U89-4 U76-84 U76-83 U76-82 U76-80 U71-51 U71-50 U71-46
              U71-44 U71-43 U71-41 U71-40 U71-39 U71-38)
        (rule (width 16))
    )
    (net VDD
    (pins U101-11 U101-10 U101-8 U101-6 U101-3 U100-20 U100-13
          U71-95 U71-94 U71-93 U71-92 U71-91 U71-90 U71-89 U71-88
          U17-19 U17-16 U17-15 U17-14 U17-13 U17-11 U17-10
          U97-16 U97-14 U97-13 U97-11 U97-10 U97-4 U97-3
          U42-7 U42-4 U42-1 U37-20 U37-18 U37-15 U37-14 U37-13
          U42-20 U42-19 U42-18 U42-17 U42-16 U42-15 U42-14)
        (rule (width 16))
    )
    (net VCC
    (pins U71-16 U71-14 U71-13 U71-6 U71-4 U71-2 U71-1 U42-13 U42-12 )
        (rule (width 16))
    )
    .
    .
    .
    .
    (net Q2
        (pins U102-4 U97-12 U71-76 U114-20)
        (fromto U102-4 U71-76 (rule (width 5)))
        (fromto U71-76 U97-12 (rule (width 6)))
        (fromto U97-12 U114-20 (rule (width 7)))
    )
    .
    .
    .
    .
    (net LCLL-S1#
        (pins U76-69 U42-3 U114-7 U75-58)
        (source U76-69)
        (load U75-58 U114-7)
        (terminator U42-3)
        (rule (reorder daisy))
    )
    .
    .

```

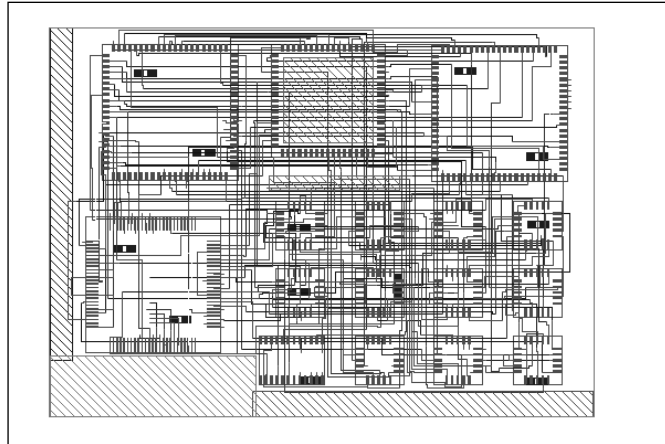
```
.
.
(net SD3
  (pins U71-75 U76-47 U114-15 U75-47)
  (rule (reorder daisy))
)
.
.
.
(net MC-S0#
  (pins U74-1 U37-2)
)
.
.
.
(net LCL-LEPB#
  (pins U97-17 U17-8)
)
.
.
(class C1 SD6 XA13 CAS/RAS# TEMP154
  SD5 BLITZ-RDY SYS-RESET
  (rule (width 5)(reorder daisy))
)
(class C2 LCL-MC-DCD# LCL-SMP-DCD#
  LCL-MEM-DCD#
)
)
.
.
.
.
(wiring
(resolution MIL 10)
# Net SD2
(wire (path L1 80 74150 10370 74150 15280 74460 15280 74460 18550
  73910 18550)
  (net SD2 )
  (type protect)
  (attr fanout)
)
```



Placed Sample PCB



Unrouted Sample PCB



Routed Sample PCB

## Sample Design File

```
(PCB test_brd_20
```

The PCB statement is used for documentation purposes. The name is used only to identify the listing. The design filename can be different.

```
(resolution MIL 10)
```

```
(structure
```

The structure contains the PCB definition.

```
(boundary
```

```
(rect pcb 5956.00000 345.90000 11202.00000 3888.00000)
```

The PCB outline is defined by a pcb boundary statement. This is the outermost perimeter that is displayed on the screen.

```
)
```

```
(boundary
```

```
(rect signal 6180 400 11000 3850)
```

The signal boundary is identified by this statement. No routing is permitted outside this boundary.

```
)
```

```
(via VIA)
```

```
(grid via 1)
```

```
(grid wire 1)
```

```

(rule
  (width 8)
  (clear 8)
  (clear 16 (type wire_area ))
  (clear 12 (type via_smd via_pin))
)
(layer L1 (type signal)(direction vert) )
(layer L2 (type signal)(direction hori) (rule (width 6)) )
(layer L3 (type power) (use_net GND) )
(layer L4 (type power) (use_net VDD VCC) )
(layer L5 (type signal)(direction vert) (rule (width 6)) )
(layer L6 (type signal)(direction hori) )
(keepout (rect signal 6192 942 8011 402 ))
(keepout (rect L1 7980 625 10991 402 ))
(keepout (rect L6 6186 3847 6391 905))
(via_keepout (rect signal 8129 2537 9277 2407))
(plane VDD
(polygon VDD 0 6180 400 6180 3850 7100 3850 7100 400 6180 400)
)
(plane VCC
(polygon VCC 0 7150 400 7150 3850 11000 3850 11000 400 7150 400)
)
(plane GND
(polygon GND 0 6180 400 6180 3850 11000 3850 11000 400 6180 400)
)
)

```

## Placement data

```

#
#The following are component instances for the PCB.
#
(placement
  (unit MIL)
  (component cap.01uf
    (place c1 9273.0000 1514.0000 front 90)
    (place c2 8334.0000 1508.0000 front 0)
    (place c3 8439.0000 729.0000 front 0)
    (place c4 10443.0000 720.0000 front 0)
    (place c5 10452.0000 2103.0000 front 0)
    (place c6 8334.0000 2077.0000 front 0)
    (place c7 7284.0000 1263.0000 front 0)
    (place c8 6794.0000 1893.0000 front 0)
  )
)

```

```
(place c9 10443.0000 2707.0000 front 0)
(place c10 9805.0000 3468.0000 front 0)
(place c11 7494.0000 2742.0000 front 0)
(place c12 6978.0000 3442.0000 front 0)
)
(component plcc20
  (place U17 10500.0000 725.0000 front 0)
  (place U37 9100.0000 725.0000 front 0)
  (place U42 9800.0000 1325.0000 front 0)
  (place U89 9800.0000 725.0000 front 0)
  (place U94 9100.0000 1325.0000 front 0)
  (place U97 8400.0000 1325.0000 front 0)
  (place U100 10500.0000 1925.0000 front 0)
  (place U101 8400.0000 1925.0000 front 0)
  (place U102 9100.0000 1925.0000 front 0)
  (place U114 10500.0000 1325.0000 front 0)
  (place U115 9800.0000 1925.0000 front 0)
)
(component qfp68
  (place U74 8650.0000 2733.0000 front 0)
)
(component qfp84
  (place U75 10733.0000 3086.0000 front 0)
  (place U76 7817.0000 3100.0000 front 0)
)
(component qfp100
  (place U71 7638.0000 1197.0000 front 0)
)
(component so24
  (place U30 8600.0000 1075.0000 front 0)
)
)
#
# End of placement data
#
```

## Image data

The following library statement defines an image named qfp100. The first pin statement defines a pin that uses padstack 868. The pin name is 1. The pin is located at coordinates x=0, y=0.

All pin locations defined in this section are offsets from the location defined by the place statement found earlier in the file. The padstack definitions are included in the library section. The second pin statement also uses padstack 868.

```
(library
  (image qfp100
    (pin 868 1 0 0)
    (pin 868 2 0 31)
    (pin 868 3 0 63)
    (pin 868 4 0 94)
    (pin 868 5 0 126)
    (pin 868 6 0 157)
    (pin 868 7 0 189)
    (pin 868 8 0 220)
    (pin 868 9 0 252)
    (pin 868 10 0 283)
    (pin 868 11 0 315)
    (pin 868 12 0 346)
    (pin 868 13 0 378)
    (pin 868 14 0 409)
    (pin 868 15 0 441)
    (pin 868 16 0 472)
    (pin 868 17 0 504)
    (pin 868 18 0 535)
    (pin 868 19 0 567)
    (pin 868 20 0 598)
    (pin 868 21 0 630)
    (pin 868 22 0 661)
    (pin 868 23 0 693)
    (pin 868 24 0 724)
    (pin 868 25 0 756)
    (pin 847 26 -160 916)
    (pin 847 27 -191 916)
    (pin 847 28 -223 916)
    (pin 847 29 -254 916)
    (pin 847 30 -286 916)
    (pin 847 31 -317 916)
```



```
(pin 847 32 -349 916)
(pin 847 33 -380 916)
(pin 847 34 -412 916)
(pin 847 35 -443 916)
(pin 847 36 -475 916)
(pin 847 37 -506 916)
(pin 847 38 -538 916)
(pin 847 39 -569 916)
(pin 847 40 -601 916)
(pin 847 41 -632 916)
(pin 847 42 -664 916)
(pin 847 43 -695 916)
(pin 847 44 -727 916)
(pin 847 45 -758 916)
(pin 847 46 -790 916)
(pin 847 47 -821 916)
(pin 847 48 -853 916)
(pin 847 49 -884 916)
(pin 847 50 -916 916)
(pin 868 51 -1076 756)
(pin 868 52 -1076 724)
(pin 868 53 -1076 693)
(pin 868 54 -1076 661)
(pin 868 55 -1076 630)
(pin 868 56 -1076 598)
(pin 868 57 -1076 567)
(pin 868 58 -1076 535)
(pin 868 59 -1076 504)
(pin 868 60 -1076 472)
(pin 868 61 -1076 441)
(pin 868 62 -1076 409)
(pin 868 63 -1076 378)
(pin 868 64 -1076 346)
(pin 868 65 -1076 315)
(pin 868 66 -1076 283)
(pin 868 67 -1076 252)
(pin 868 68 -1076 220)
(pin 868 69 -1076 189)
(pin 868 70 -1076 157)
(pin 868 71 -1076 126)
(pin 868 72 -1076 94)
(pin 868 73 -1076 63)
(pin 868 74 -1076 31)
```

```
(pin 868 75 -1076 0)
(pin 847 76 -916 -160)
(pin 847 77 -884 -160)
(pin 847 78 -853 -160)
(pin 847 79 -821 -160)
(pin 847 80 -790 -160)
(pin 847 81 -758 -160)
(pin 847 82 -727 -160)
(pin 847 83 -695 -160)
(pin 847 84 -664 -160)
(pin 847 85 -632 -160)
(pin 847 86 -601 -160)
(pin 847 87 -569 -160)
(pin 847 88 -538 -160)
(pin 847 89 -506 -160)
(pin 847 90 -475 -160)
(pin 847 91 -443 -160)
(pin 847 92 -412 -160)
(pin 847 93 -380 -160)
(pin 847 94 -349 -160)
(pin 847 95 -317 -160)
(pin 847 96 -286 -160)
(pin 847 97 -254 -160)
(pin 847 98 -223 -160)
(pin 847 99 -191 -160)
(pin 847 100 -160 -160)
)
(image plcc20
(pin 763 1 0 0)
(pin 763 2 50 0)
(pin 763 3 100 0)
(pin 784 4 175 75)
(pin 784 5 175 125)
(pin 784 6 175 175)
(pin 784 7 175 225)
(pin 784 8 175 275)
(pin 763 9 100 350)
(pin 763 10 50 350)
(pin 763 11 0 350)
(pin 763 12 -50 350)
(pin 763 13 -100 350)
(pin 784 14 -175 275)
(pin 784 15 -175 225)
```

```
(pin 784 16 -175 175)
(pin 784 17 -175 125)
(pin 784 18 -175 75)
(pin 763 19 -100 0)
(pin 763 20 -50 0)
)
(image qfp84
(pin 724 1 0 0)
(pin 724 2 0 50)
(pin 724 3 0 100)
(pin 724 4 0 150)
(pin 724 5 0 200)
(pin 724 6 0 250)
(pin 724 7 0 300)
(pin 724 8 0 350)
(pin 724 9 0 400)
(pin 724 10 0 450)
(pin 724 11 0 500)
(pin 703 12 -67 567)
(pin 703 13 -117 567)
(pin 703 14 -167 567)
(pin 703 15 -217 567)
(pin 703 16 -267 567)
(pin 703 17 -317 567)
(pin 703 18 -367 567)
(pin 703 19 -417 567)
(pin 703 20 -467 567)
(pin 703 21 -517 567)
(pin 703 22 -567 567)
(pin 703 23 -617 567)
(pin 703 24 -667 567)
(pin 703 25 -717 567)
(pin 703 26 -767 567)
(pin 703 27 -817 567)
(pin 703 28 -867 567)
(pin 703 29 -917 567)
(pin 703 30 -967 567)
(pin 703 31 -1017 567)
(pin 703 32 -1067 567)
(pin 724 33 -1134 500)
(pin 724 34 -1134 450)
(pin 724 35 -1134 400)
(pin 724 36 -1134 350)
```

```
(pin 724 37 -1134 300)
(pin 724 38 -1134 250)
(pin 724 39 -1134 200)
(pin 724 40 -1134 150)
(pin 724 41 -1134 100)
(pin 724 42 -1134 50)
(pin 724 43 -1134 0)
(pin 724 44 -1134 -50)
(pin 724 45 -1134 -100)
(pin 724 46 -1134 -150)
(pin 724 47 -1134 -200)
(pin 724 48 -1134 -250)
(pin 724 49 -1134 -300)
(pin 724 50 -1134 -350)
(pin 724 51 -1134 -400)
(pin 724 52 -1134 -450)
(pin 724 53 -1134 -500)
(pin 703 54 -1067 -567)
(pin 703 55 -1017 -567)
(pin 703 56 -967 -567)
(pin 703 57 -917 -567)
(pin 703 58 -867 -567)
(pin 703 59 -817 -567)
(pin 703 60 -767 -567)
(pin 703 61 -717 -567)
(pin 703 62 -667 -567)
(pin 703 63 -617 -567)
(pin 703 64 -567 -567)
(pin 703 65 -517 -567)
(pin 703 66 -467 -567)
(pin 703 67 -417 -567)
(pin 703 68 -367 -567)
(pin 703 69 -317 -567)
(pin 703 70 -267 -567)
(pin 703 71 -217 -567)
(pin 703 72 -167 -567)
(pin 703 73 -117 -567)
(pin 703 74 -67 -567)
(pin 724 75 0 -500)
(pin 724 76 0 -450)
(pin 724 77 0 -400)
(pin 724 78 0 -350)
(pin 724 79 0 -300)
```

```
(pin 724 80 0 -250)
(pin 724 81 0 -200)
(pin 724 82 0 -150)
(pin 724 83 0 -100)
(pin 724 84 0 -50)
)
(image cap.01uf
(pin 1030 1 0 0)
(pin 1030 2 110 0)
)
(image qfp68
(pin 703 1 0 0)
(pin 703 2 50 0)
(pin 703 3 100 0)
(pin 703 4 150 0)
(pin 703 5 200 0)
(pin 703 6 250 0)
(pin 703 7 300 0)
(pin 703 8 350 0)
(pin 703 9 400 0)
(pin 724 10 467 67)
(pin 724 11 467 117)
(pin 724 12 467 167)
(pin 724 13 467 217)
(pin 724 14 467 267)
(pin 724 15 467 317)
(pin 724 16 467 367)
(pin 724 17 467 417)
(pin 724 18 467 467)
(pin 724 19 467 517)
(pin 724 20 467 567)
(pin 724 21 467 617)
(pin 724 22 467 667)
(pin 724 23 467 717)
(pin 724 24 467 767)
(pin 724 25 467 817)
(pin 724 26 467 867)
(pin 703 27 400 934)
(pin 703 28 350 934)
(pin 703 29 300 934)
(pin 703 30 250 934)
(pin 703 31 200 934)
(pin 703 32 150 934)
```

```
(pin 703 33 100 934)
(pin 703 34 50 934)
(pin 703 35 0 934)
(pin 703 36 -50 934)
(pin 703 37 -100 934)
(pin 703 38 -150 934)
(pin 703 39 -200 934)
(pin 703 40 -250 934)
(pin 703 41 -300 934)
(pin 703 42 -350 934)
(pin 703 43 -400 934)
(pin 724 44 -467 867)
(pin 724 45 -467 817)
(pin 724 46 -467 767)
(pin 724 47 -467 717)
(pin 724 48 -467 667)
(pin 724 49 -467 617)
(pin 724 50 -467 567)
(pin 724 51 -467 517)
(pin 724 52 -467 467)
(pin 724 53 -467 417)
(pin 724 54 -467 367)
(pin 724 55 -467 317)
(pin 724 56 -467 267)
(pin 724 57 -467 217)
(pin 724 58 -467 167)
(pin 724 59 -467 117)
(pin 724 60 -467 67)
(pin 703 61 -400 0)
(pin 703 62 -350 0)
(pin 703 63 -300 0)
(pin 703 64 -250 0)
(pin 703 65 -200 0)
(pin 703 66 -150 0)
(pin 703 67 -100 0)
(pin 703 68 -50 0)
(via_keepout (rect signal -400 100 400 850))
)
(image so24
(pin 1052 1 0 0)
(pin 1052 2 -50 0)
(pin 1052 3 -100 0)
(pin 1052 4 -150 0)
```

```
(pin 1052 5 -200 0)
(pin 1052 6 -250 0)
(pin 1052 7 -300 0)
(pin 1052 8 -350 0)
(pin 1052 9 -400 0)
(pin 1052 10 -450 0)
(pin 1052 11 -500 0)
(pin 1052 12 -550 0)
(pin 1052 13 -550 -350)
(pin 1052 14 -500 -350)
(pin 1052 15 -450 -350)
(pin 1052 16 -400 -350)
(pin 1052 17 -350 -350)
(pin 1052 18 -300 -350)
(pin 1052 19 -250 -350)
(pin 1052 20 -200 -350)
(pin 1052 21 -150 -350)
(pin 1052 22 -100 -350)
(pin 1052 23 -50 -350)
(pin 1052 24 0 -350)
)
(padstack 402
  (shape (circ signal 30))
)
(padstack 868
  (shape (rect L1 -62 -8 62 8))
)
(padstack 847
  (shape (rect L1 -8 -62 8 62))
)
(padstack 763
  (shape (rect L1 -12 -40 12 40))
)
(padstack 784
  (shape (rect L1 -40 -12 40 12))
)
(padstack 703
  (shape (rect L1 -15 -35 15 35))
)
(padstack 724
  (shape (rect L1 -35 -15 35 15))
)
(padstack 1083
```

```

        (shape (rect L1 -30 -40 30 40))
    )
    (padstack 805
        (shape (rect L1 -40 -30 40 30))
    )
    (padstack 1030
        (shape (rect L6 -40 -30 40 30))
    )
    (padstack 1104
        (shape (rect L6 -40 -30 40 30))
    )
    (padstack 1052
        (shape (rect L1 -13 -40 13 40))
    )
    (padstack VIA
        (shape (circ signal 30))
    )
)
#
# End of Images Data
#

```

## Network data

```

# Network data for Sample PCB
#
(network
  (net GND
    (pins U75-7 U75-6 U75-5 U75-4 U75-3 U75-2 U115-16 U115-15
      U115-14 U115-13 U115-12 U37-5 U30-24 U30-23 U30-22
      U76-71 U76-70 U76-68 U76-67 U76-66 U76-63 U30-20
      U89-10 U89-9 U89-8 U89-4 U76-84 U76-83 U76-82 U76-80
      U71-51 U71-50 U71-46 U71-44 U71-43 U71-41 U71-40 U71-39
      U71-38)
    (rule (width 16))
  )
  (net VDD
    (pins U101-11 U101-10 U101-8 U101-6 U101-3 U100-20 U100-13
      U71-95 U71-94 U71-93 U71-92 U71-91 U71-90 U71-89 U71-88
      U17-19 U17-16 U17-15 U17-14 U17-13 U17-11 U17-10
      U97-16 U97-14 U97-13 U97-11 U97-10 U97-4 U97-3
      U42-7 U42-4 U42-1 U37-20 U37-18 U37-15 U37-14 U37-13
      U42-20 U42-19 U42-18 U42-17 U42-16 U42-15 U42-14)
    )
  )
)

```



```
(rule (width 16))
)
(net VCC
(pins U71-16 U71-14 U71-13 U71-6 U71-4 U71-2 U71-1 U42-13 U42-12 )
(rule (width 16))
)
(net CPU-D/C#
(pins U71-11 U89-2 U102-8)
)
(net CPU-M/IO#
(pins U71-15 U89-1 U102-7)
)
(net MC-BD2
(pins U76-39 U74-18 U30-2 U114-9)
)
(net MC-BD3
(pins U76-38 U74-19 U30-1 U97-5)
)
(net MC-BD5
(pins U76-36 U74-22 U30-5 U17-7)
)
(net MC-BD7
(pins U76-34 U74-24 U30-8 U75-71)
)
(net CPU-W/R#
(pins U71-12 U89-3 U102-9)
)
(net CLK2B
(pins U115-1 U100-1)
)
(net MC-BD0
(pins U76-42 U74-16 U30-10 U37-19)
)
(net MC-BD1
(pins U76-41 U74-17 U30-14 U75-35)
)
(net MC-BD4
(pins U76-37 U74-20 U30-18 U75-38)
)
(net MC-BD6
(pins U76-35 U74-23 U30-16 U75-41)
)
(net CPU-RESET
```

```
(pins U89-6 U17-6)
)
(net CPU-HLDA
(pins U89-5 U17-12 U75-22)
)
(net LCL-CMD#
(pins U102-17 U100-2)
)
(net MC-CMD#
(pins U74-6 U100-5)
)
(net DCD-INT-ACK#
(pins U94-3 U89-19)
)
(net SA0
(pins U76-52 U75-52)
)
(net SA1
(pins U76-53 U75-53)
)
(net SA2
(pins U71-3 U75-54)
)
(net MC-TO-MEMB#
(pins U42-9 U100-3)
)
(net LBC-TO-MEM#
(pins U42-5 U100-4)
)
(net SBUS3
(pins U42-8 U100-15)
)
(net MEM-CMD#
(pins U71-21 U100-12)
)
(net MEM-M/IO#
(pins U71-9 U100-14)
)
(net MEM-ALE#
(pins U71-20 U100-16)
)
(net MEM-S0#
(pins U71-7 U100-17)
```

```
)
(net MEM-S1#
  (pins U71-8 U100-18)
)
(net Q9
  (pins U97-18 U102-10)
)
(net Q8
  (pins U94-18 U97-8 U100-8)
)
(net CLKA#
  (pins U17-18 U102-12 U101-9)
)
(net LEPB-ADS#
  (pins U102-6 U101-2)
)
(net SYS-RESET#
  (pins U76-29 U101-4)
)
(net CONVERT#
  (pins U102-5 U101-12)
)
(net Q2
  (pins U102-4 U97-12 U71-76 U114-20)
  (fromto U102-4 U71-76 (rule (width 5)))
  (fromto U71-76 U97-12 (rule (width 6)))
  (fromto U97-12 U114-20 (rule (width 7)))
)
(net Q1
  (pins U102-18 U101-14 U76-33 U17-9)
)
(net Q0
  (pins U102-2 U101-15 U76-40 U114-2)
)
(net LCL-CH-RDY#
  (pins U17-2 U101-18)
)
(net CLKB
  (pins U89-7 U17-17 U94-5)
)
(net POS-CARD-EN
  (pins U74-43 U37-4)
)
```

```
(net GEN-CH-CBK#
  (pins U74-34 U75-14)
)
(net LCLL-S1#
  (pins U76-69 U42-3 U114-7 U75-58)
  (source U76-69)
  (load U75-58 U114-7)
  (terminator U42-3)
  (rule (reorder daisy))
)
(net SD7
  (pins U71-5 U76-51 U75-73)
)
(net SD6
  (pins U71-53 U76-50 U114-17 U75-61)
)
(net SD5
  (pins U71-62 U76-49 U75-79)
)
(net SD4
  (order U71-87 U76-48 U114-11 U75-1)
)
(net SD2
  (pins U71-98 U76-45 U75-9)
)
(net SD1
  (pins U71-85 U76-44 U75-18)
)
(net SD0
  (pins U71-45 U76-43 U75-43)
)
(net MC-BA0
  (pins U76-32 U74-26 U75-32)
)
(net MCL-RD#
  (pins U76-27 U75-24)
)
(net SD3
  (pins U71-75 U76-47 U114-15 U75-47)
  (rule (reorder daisy))
)
(net WATCH
  (pins U76-13 U75-77)
```

```
)
(net XA15
  (pins U71-24 U74-56)
)
(net XA14
  (pins U71-73 U74-57)
)
(net XA13
  (pins U71-55 U74-58)
)
(net XA12
  (pins U71-42 U74-59)
)
(net MC-M/IO#
  (pins U74-3 U37-1)
)
(net MC-S0#
  (pins U74-1 U37-2)
  (layer_rule L1 (rule (width 10)))
  (layer_rule L6 (rule (width 10)))
)
(net MC-S1#
  (pins U74-2 U37-3)
)
(net BLITZ-RDY
  (pins U71-68 U17-4)
)
(net LCL-LEPB#
  (pins U97-17 U17-8)
  (layer_rule L1 (rule (width 10)))
  (layer_rule L6 (rule (width 10)))
)
(net UPGD-PASS-A2
  (pins U75-70)
)
(net LCL-MCB#
  (pins U76-79 U42-6 U115-3)
)
(net MC-CMDA#
  (pins U76-28 U115-8 U75-27)
)
(net LCL-REFRESH#
  (pins U71-52 U76-11 U100-9)
```

```
)  
(net POS-IO0  
  (pins U76-20 U74-39)  
)  
(net POS-IO1  
  (pins U76-21 U74-37)  
)  
(net POS-IO3  
  (pins U76-23 U74-35)  
)  
(net CPUL-W/R#  
  (pins U42-2 U115-4)  
)  
(net CLK2A  
  (pins U71-17 U97-1 U17-1)  
)  
(net LCL-CMDB#  
  (pins U76-65 U75-57)  
)  
(net SA3  
  (pins U76-55 U75-55)  
)  
(net MC-BA1  
  (pins U76-31 U74-27 U75-31)  
)  
(net MC-BA2  
  (pins U76-30 U74-28 U75-30)  
)  
(net MC-BA3  
  (pins U76-22 U74-33 U75-29)  
)  
(net SYS-RESET  
  (pins U71-71 U75-69)  
)  
(net DCD-P94#  
  (pins U71-28 U76-74)  
)  
(net DCD-MEM#  
  (pins U71-33 U94-8)  
)  
(net CAS/RAS#  
  (pins U71-57 U89-11)  
)
```

```
(net SBUS1
  (pins U94-2 U74-9 U75-63)
)
(net BUS-REQ#
  (pins U97-15 U74-10 U75-13)
)
(net BUS-GNT#
  (pins U97-19 U74-11)
)
(net POS-CONF-SEC
  (pins U76-73 U74-40 U75-15)
)
(net MC-CH-RST
  (pins U74-44 U75-16)
)
(net CLKC
  (pins U76-64 U75-64)
)
(net SBUS2
  (pins U94-6 U75-37)
)
(net ASSIST-NEEDE
  (pins U76-81 U75-80)
)
(net DCD-HLT-SHUT
  (pins U94-4 U89-18)
)
(net CLK2C
  (pins U102-1 U101-1)
  (rule (width 15))
)
(net CPU-IO#
  (pins U94-1 U89-12)
)
(net DCD-CO-PROC#
  (pins U94-7 U89-17)
)
(net LCL-MC-DCD#
  (pins U97-9 U94-12)
)
(net LCL-SMP-DCD#
  (pins U97-7 U94-19)
)
```

```

(net LCL-MEM-DCD#
  (pins U97-6 U94-15)
)
(net DEL-LCL-MC-W
  (pins U42-11 U115-17)
)
(net LCL-SREG-DCD
  (pins U94-11 U75-59)
)
(net MC-SREG-DCD1
  (pins U76-24 U74-29 U37-16)
  (net_number 691)
)
(net MC-SREG-DCD#
  (pins U37-17 U75-23)
)
(net $20N98
  (pins U71-49 U71-48 U71-47)
)
(net TEMP154
  (pins U71-70 U71-66 U71-61 U71-59)
)
(net MEM-ADS#
  (pins U71-22 U71-10)
)
(net SPEC/NORM#
  (pins U89-16 U76-78)
)
(net CTRLA-UPGD-P
  (pins U76-75 U74-8 U75-83)
)
(net DEL-MC-TO-ME
  (pins U94-14 U101-19 U100-19)
)
(net XDATA-0 (pins U101-7 U71-23))
(net XDATA-3 (pins U71-18 U101-5))
(class C1 SD6 XA13 CAS/RAS# TEMP154
  SD5 BLITZ-RDY SYS-RESET
  (rule (width 5)(reorder daisy))
)
(class C2 LCL-MC-DCD# LCL-SMP-DCD#
  LCL-MEM-DCD#
  (layer_rule L2 (rule (width 15)))
  (layer_rule L5 (rule (width 15)))
)

```



)

## Prerouted wiring data

```
(wiring
  (resolution MIL 10)
  # Net SD2
  (wire (path L1 80 74150 10370 74150 15280 74460 15280
    74460 18550 73910 18550)
    (net SD2 )
    (type protect)
    (attr fanout))
  (wire (path L6 80 73910 18550 73910 19730 66510 19730)
    (net SD2 )
    (type protect))
  (wire (path L1 80 66510 19730 65910 19730 65910 30000)
    (net SD2 )
    (type protect))
  (wire (path L1 80 65910 30000 66830 30000)
    (net SD2 )
    (type protect)
    (attr fanout))
  (wire (path L6 80 65910 30000 106280 30000)
    (net SD2 )
    (type protect))
  (wire (path L1 80 106280 30000 106110 30000 106110 34860
    107330 34860)
    (net SD2 )
    (type protect)
    (attr fanout))
  (via VIA 73910 18550 (net SD2 )
    (type protect)
    (attr fanout) )
  (via VIA 66510 19730 (net SD2 )
    (type protect) )
  (via VIA 65910 30000 (net SD2 )
    (type protect)
    (attr fanout) )
  (via VIA 106280 30000 (net SD2 )
    (type protect)
    (attr fanout) )
)
```

## Sample Design File with High-Speed Rules

```
(PCB test_brd_20
(resolution MIL 10)
(structure
(boundary
(rect pcb 5956.00000 345.90000 11202.00000 3888.00000)
)
(boundary
(rect signal 6180 400 11000 3850)
)
(via VIA)
(grid via 1)
(grid wire 1)
# Global, pcb rules
(rule
(width 8)
(clear 8)
(clear 16 (type wire_area ))
(clear 12 (type via_smd via_pin))
)
(layer L1 (type signal)(direction vert) )
(layer L2 (type signal)(direction hori) (rule (width 6)) )
(layer L3 (type power) (use_net GND) )
(layer L4 (type power) (use_net VDD VCC) )
(layer L5 (type signal)(direction vert) (rule (width 6)) )
(layer L6 (type signal)(direction hori) )
(keepout (rect signal 6192 942 8011 402 ))
(keepout (rect L1 7980 625 10991 402 ))
(keepout (rect L6 6186 3847 6391 905))
(via_keepout (rect signal 8129 2537 9277 2407))
(plane VDD
(polygon VDD 0 6180 400 6180 3850 7100 3850 7100 400 6180 400)
)
(plane VCC
(polygon VCC 0 7150 400 7150 3850 11000 3850 11000 400 7150 400)
)
(plane GND
(polygon GND 0 6180 400 6180 3850 11000 3850 11000 400 6180 400)
)
)
```

## Sample placement data

```
#
# The following are component instances for the PCB.
#
(placement
  (unit MIL)
  (component cap.01uf
    (place c1 9273.0000 1514.0000 front 90)
    (place c2 8334.0000 1508.0000 front 0)
    (place c3 8439.0000 729.0000 front 0)
    (place c4 10443.0000 720.0000 front 0)
    (place c5 10452.0000 2103.0000 front 0)
    (place c6 8334.0000 2077.0000 front 0)
    (place c7 7284.0000 1263.0000 front 0)
    (place c8 6794.0000 1893.0000 front 0)
    (place c9 10443.0000 2707.0000 front 0)
    (place c10 9805.0000 3468.0000 front 0)
    (place c11 7494.0000 2742.0000 front 0)
    (place c12 6978.0000 3442.0000 front 0)
  )
  (component plcc20
    (place U17 10500.0000 725.0000 front 0)
    (place U37 9100.0000 725.0000 front 0)
    (place U42 9800.0000 1325.0000 front 0)
    (place U89 9800.0000 725.0000 front 0)
    (place U94 9100.0000 1325.0000 front 0)
    (place U97 8400.0000 1325.0000 front 0)
    (place U100 10500.0000 1925.0000 front 0)
    (place U101 8400.0000 1925.0000 front 0)
    (place U102 9100.0000 1925.0000 front 0)
    (place U114 10500.0000 1325.0000 front 0)
    (place U115 9800.0000 1925.0000 front 0)
  )
  (component qfp68
    (place U74 8650.0000 2733.0000 front 0)
  )
  (component qfp84
    (place U75 10733.0000 3086.0000 front 0)
    (place U76 7817.0000 3100.0000 front 0)
  )
)
```

```

(component qfp100
  (place U71 7638.0000 1197.0000 front 0)
)
(component so24
  (place U30 8600.0000 1075.0000 front 0)
)
#
# End of placement data
#

```

## Image data

The following statement begins by identifying an image named qfp100. The first pin statement defines a pin which uses padstack 868. The pin is named 1 and is located at coordinates X=0, Y=0.

All locations defined in this section are offset from the location defined by the **place** statement found earlier in the file. The padstack definitions are defined in the library section. The second pin statement also calls for padstack 868, names the pin 2, and specifies a location offset.

```

(library
  (image qfp100
    (pin 868 1 0 0)
    (pin 868 2 0 31)
    (pin 868 3 0 63)
    (pin 868 4 0 94)
    (pin 868 5 0 126)
    (pin 868 6 0 157)
    (pin 868 7 0 189)
    (pin 868 8 0 220)
    (pin 868 9 0 252)
    (pin 868 10 0 283)
    (pin 868 11 0 315)
    (pin 868 12 0 346)
    (pin 868 13 0 378)
    (pin 868 14 0 409)
    (pin 868 15 0 441)
    (pin 868 16 0 472)
    (pin 868 17 0 504)
    (pin 868 18 0 535)
    (pin 868 19 0 567)
    (pin 868 20 0 598)
  )
)

```

```
(pin 868 21 0 630)
(pin 868 22 0 661)
(pin 868 23 0 693)
(pin 868 24 0 724)
(pin 868 25 0 756)
(pin 847 26 -160 916)
(pin 847 27 -191 916)
(pin 847 28 -223 916)
(pin 847 29 -254 916)
(pin 847 30 -286 916)
(pin 847 31 -317 916)
(pin 847 32 -349 916)
(pin 847 33 -380 916)
(pin 847 34 -412 916)
(pin 847 35 -443 916)
(pin 847 36 -475 916)
(pin 847 37 -506 916)
(pin 847 38 -538 916)
(pin 847 39 -569 916)
(pin 847 40 -601 916)
(pin 847 41 -632 916)
(pin 847 42 -664 916)
(pin 847 43 -695 916)
(pin 847 44 -727 916)
(pin 847 45 -758 916)
(pin 847 46 -790 916)
(pin 847 47 -821 916)
(pin 847 48 -853 916)
(pin 847 49 -884 916)
(pin 847 50 -916 916)
(pin 868 51 -1076 756)
(pin 868 52 -1076 724)
(pin 868 53 -1076 693)
(pin 868 54 -1076 661)
(pin 868 55 -1076 630)
(pin 868 56 -1076 598)
(pin 868 57 -1076 567)
(pin 868 58 -1076 535)
(pin 868 59 -1076 504)
(pin 868 60 -1076 472)
(pin 868 61 -1076 441)
(pin 868 62 -1076 409)
(pin 868 63 -1076 378)
```

```
(pin 868 64 -1076 346)
(pin 868 65 -1076 315)
(pin 868 66 -1076 283)
(pin 868 67 -1076 252)
(pin 868 68 -1076 220)
(pin 868 69 -1076 189)
(pin 868 70 -1076 157)
(pin 868 71 -1076 126)
(pin 868 72 -1076 94)
(pin 868 73 -1076 63)
(pin 868 74 -1076 31)
(pin 868 75 -1076 0)
(pin 847 76 -916 -160)
(pin 847 77 -884 -160)
(pin 847 78 -853 -160)
(pin 847 79 -821 -160)
(pin 847 80 -790 -160)
(pin 847 81 -758 -160)
(pin 847 82 -727 -160)
(pin 847 83 -695 -160)
(pin 847 84 -664 -160)
(pin 847 85 -632 -160)
(pin 847 86 -601 -160)
(pin 847 87 -569 -160)
(pin 847 88 -538 -160)
(pin 847 89 -506 -160)
(pin 847 90 -475 -160)
(pin 847 91 -443 -160)
(pin 847 92 -412 -160)
(pin 847 93 -380 -160)
(pin 847 94 -349 -160)
(pin 847 95 -317 -160)
(pin 847 96 -286 -160)
(pin 847 97 -254 -160)
(pin 847 98 -223 -160)
(pin 847 99 -191 -160)
(pin 847 100 -160 -160)
)
(image plcc20
(pin 763 1 0 0)
(pin 763 2 50 0)
(pin 763 3 100 0)
(pin 784 4 175 75)
```

```
(pin 784 5 175 125)
(pin 784 6 175 175)
(pin 784 7 175 225)
(pin 784 8 175 275)
(pin 763 9 100 350)
(pin 763 10 50 350)
(pin 763 11 0 350)
(pin 763 12 -50 350)
(pin 763 13 -100 350)
(pin 784 14 -175 275)
(pin 784 15 -175 225)
(pin 784 16 -175 175)
(pin 784 17 -175 125)
(pin 784 18 -175 75)
(pin 763 19 -100 0)
(pin 763 20 -50 0)
)
(image qfp84
(pin 724 1 0 0)
(pin 724 2 0 50)
(pin 724 3 0 100)
(pin 724 4 0 150)
(pin 724 5 0 200)
(pin 724 6 0 250)
(pin 724 7 0 300)
(pin 724 8 0 350)
(pin 724 9 0 400)
(pin 724 10 0 450)
(pin 724 11 0 500)
(pin 703 12 -67 567)
(pin 703 13 -117 567)
(pin 703 14 -167 567)
(pin 703 15 -217 567)
(pin 703 16 -267 567)
(pin 703 17 -317 567)
(pin 703 18 -367 567)
(pin 703 19 -417 567)
(pin 703 20 -467 567)
(pin 703 21 -517 567)
(pin 703 22 -567 567)
(pin 703 23 -617 567)
(pin 703 24 -667 567)
(pin 703 25 -717 567)
```

```
(pin 703 26 -767 567)
(pin 703 27 -817 567)
(pin 703 28 -867 567)
(pin 703 29 -917 567)
(pin 703 30 -967 567)
(pin 703 31 -1017 567)
(pin 703 32 -1067 567)
(pin 724 33 -1134 500)
(pin 724 34 -1134 450)
(pin 724 35 -1134 400)
(pin 724 36 -1134 350)
(pin 724 37 -1134 300)
(pin 724 38 -1134 250)
(pin 724 39 -1134 200)
(pin 724 40 -1134 150)
(pin 724 41 -1134 100)
(pin 724 42 -1134 50)
(pin 724 43 -1134 0)
(pin 724 44 -1134 -50)
(pin 724 45 -1134 -100)
(pin 724 46 -1134 -150)
(pin 724 47 -1134 -200)
(pin 724 48 -1134 -250)
(pin 724 49 -1134 -300)
(pin 724 50 -1134 -350)
(pin 724 51 -1134 -400)
(pin 724 52 -1134 -450)
(pin 724 53 -1134 -500)
(pin 703 54 -1067 -567)
(pin 703 55 -1017 -567)
(pin 703 56 -967 -567)
(pin 703 57 -917 -567)
(pin 703 58 -867 -567)
(pin 703 59 -817 -567)
(pin 703 60 -767 -567)
(pin 703 61 -717 -567)
(pin 703 62 -667 -567)
(pin 703 63 -617 -567)
(pin 703 64 -567 -567)
(pin 703 65 -517 -567)
(pin 703 66 -467 -567)
(pin 703 67 -417 -567)
(pin 703 68 -367 -567)
```



```
(pin 703 69 -317 -567)
(pin 703 70 -267 -567)
(pin 703 71 -217 -567)
(pin 703 72 -167 -567)
(pin 703 73 -117 -567)
(pin 703 74 -67 -567)
(pin 724 75 0 -500)
(pin 724 76 0 -450)
(pin 724 77 0 -400)
(pin 724 78 0 -350)
(pin 724 79 0 -300)
(pin 724 80 0 -250)
(pin 724 81 0 -200)
(pin 724 82 0 -150)
(pin 724 83 0 -100)
(pin 724 84 0 -50)
)
(image cap.01uf
  (pin 1030 1 0 0)
  (pin 1030 2 110 0)
)
(image qfp68
  (pin 703 1 0 0)
  (pin 703 2 50 0)
  (pin 703 3 100 0)
  (pin 703 4 150 0)
  (pin 703 5 200 0)
  (pin 703 6 250 0)
  (pin 703 7 300 0)
  (pin 703 8 350 0)
  (pin 703 9 400 0)
  (pin 724 10 467 67)
  (pin 724 11 467 117)
  (pin 724 12 467 167)
  (pin 724 13 467 217)
  (pin 724 14 467 267)
  (pin 724 15 467 317)
  (pin 724 16 467 367)
  (pin 724 17 467 417)
  (pin 724 18 467 467)
  (pin 724 19 467 517)
  (pin 724 20 467 567)
  (pin 724 21 467 617)
```

```
(pin 724 22 467 667)
(pin 724 23 467 717)
(pin 724 24 467 767)
(pin 724 25 467 817)
(pin 724 26 467 867)
(pin 703 27 400 934)
(pin 703 28 350 934)
(pin 703 29 300 934)
(pin 703 30 250 934)
(pin 703 31 200 934)
(pin 703 32 150 934)
(pin 703 33 100 934)
(pin 703 34 50 934)
(pin 703 35 0 934)
(pin 703 36 -50 934)
(pin 703 37 -100 934)
(pin 703 38 -150 934)
(pin 703 39 -200 934)
(pin 703 40 -250 934)
(pin 703 41 -300 934)
(pin 703 42 -350 934)
(pin 703 43 -400 934)
(pin 724 44 -467 867)
(pin 724 45 -467 817)
(pin 724 46 -467 767)
(pin 724 47 -467 717)
(pin 724 48 -467 667)
(pin 724 49 -467 617)
(pin 724 50 -467 567)
(pin 724 51 -467 517)
(pin 724 52 -467 467)
(pin 724 53 -467 417)
(pin 724 54 -467 367)
(pin 724 55 -467 317)
(pin 724 56 -467 267)
(pin 724 57 -467 217)
(pin 724 58 -467 167)
(pin 724 59 -467 117)
(pin 724 60 -467 67)
(pin 703 61 -400 0)
(pin 703 62 -350 0)
(pin 703 63 -300 0)
(pin 703 64 -250 0)
```

```
(pin 703 65 -200 0)
(pin 703 66 -150 0)
(pin 703 67 -100 0)
(pin 703 68 -50 0)
(via_keepout (rect signal -400 100 400 850))
)
(image so24
(pin 1052 1 0 0)
(pin 1052 2 -50 0)
(pin 1052 3 -100 0)
(pin 1052 4 -150 0)
(pin 1052 5 -200 0)
(pin 1052 6 -250 0)
(pin 1052 7 -300 0)
(pin 1052 8 -350 0)
(pin 1052 9 -400 0)
(pin 1052 10 -450 0)
(pin 1052 11 -500 0)
(pin 1052 12 -550 0)
(pin 1052 13 -550 -350)
(pin 1052 14 -500 -350)
(pin 1052 15 -450 -350)
(pin 1052 16 -400 -350)
(pin 1052 17 -350 -350)
(pin 1052 18 -300 -350)
(pin 1052 19 -250 -350)
(pin 1052 20 -200 -350)
(pin 1052 21 -150 -350)
(pin 1052 22 -100 -350)
(pin 1052 23 -50 -350)
(pin 1052 24 0 -350)
)
(padstack 402
(shape (circ signal 30))
)
(padstack 868
(shape (rect L1 -62 -8 62 8))
)
(padstack 847
(shape (rect L1 -8 -62 8 62))
)
```

```

(padstack 763
  (shape (rect L1 -12 -40 12 40))
)
(padstack 784
  (shape (rect L1 -40 -12 40 12))
)
(padstack 703
  (shape (rect L1 -15 -35 15 35))
)
(padstack 724
  (shape (rect L1 -35 -15 35 15))
)
(padstack 1083
  (shape (rect L1 -30 -40 30 40))
)
(padstack 805
  (shape (rect L1 -40 -30 40 30))
)
(padstack 1030
  (shape (rect L6 -40 -30 40 30))
)
(padstack 1104
  (shape (rect L6 -40 -30 40 30))
)
(padstack 1052
  (shape (rect L1 -13 -40 13 40))
)
(padstack VIA
  (shape (circ signal 30))
)
)
#
# End of images data
#

```

## Network data

```

(network
  (net GND
    (pins U75-7 U75-6 U75-5 U75-4 U75-3 U75-2 U115-16 U115-15
      U115-14 U115-13 U115-12 U37-5 U30-24 U30-23 U30-22
      U76-71 U76-70 U76-68 U76-67 U76-66 U76-63 U30-20
      U89-10 U89-9 U89-8 U89-4 U76-84 U76-83 U76-82 U76-80
    )
  )
)

```

```
        U71-51 U71-50 U71-46 U71-44 U71-43 U71-41 U71-40 U71-39
        U71-38)
    (rule (width 16))
)
(net VDD
    (pins U101-11 U101-10 U101-8 U101-6 U101-3 U100-20 U100-13
        U71-95 U71-94 U71-93 U71-92 U71-91 U71-90 U71-89 U71-88
        U17-19 U17-16 U17-15 U17-14 U17-13 U17-11 U17-10
        U97-16 U97-14 U97-13 U97-11 U97-10 U97-4 U97-3
        U42-7 U42-4 U42-1 U37-20 U37-18 U37-15 U37-14 U37-13
        U42-20 U42-19 U42-18 U42-17 U42-16 U42-15 U42-14)
    (rule (width 16))
)
(net VCC
    (pins U71-16 U71-14 U71-13 U71-6 U71-4 U71-2 U71-1 U42-13 U42-12 )
    (rule (width 16))
)
(net CPU-D/C#
    (pins U71-11 U89-2 U102-8)
)
(net CPU-M/IO#
    (pins U71-15 U89-1 U102-7)
)
(net MC-BD2
    (pins U76-39 U74-18 U30-2 U114-9)
)
(net MC-BD3
    (pins U76-38 U74-19 U30-1 U97-5)
)
(net MC-BD5
    (pins U76-36 U74-22 U30-5 U17-7)
)
(net MC-BD7
    (pins U76-34 U74-24 U30-8 U75-71)
)
(net CPU-W/R#
    (pins U71-12 U89-3 U102-9)
)
(net CLK2B
    (pins U115-1 U100-1)
)
(net MC-BD0
    (pins U76-42 U74-16 U30-10 U37-19)
```

```
)
(net MC-BD1
  (pins U76-41 U74-17 U30-14 U75-35)
)
(net MC-BD4
  (pins U76-37 U74-20 U30-18 U75-38)
)
(net MC-BD6
  (pins U76-35 U74-23 U30-16 U75-41)
)
(net CPU-RESET
  (pins U89-6 U17-6)
)
(net CPU-HLDA
  (pins U89-5 U17-12 U75-22)
)
(net LCL-CMD#
  (pins U102-17 U100-2)
)
(net MC-CMD#
  (pins U74-6 U100-5)
)
(net DCD-INT-ACK#
  (pins U94-3 U89-19)
)
(net SA0
  (pins U76-52 U75-52)
)
(net SA1
  (pins U76-53 U75-53)
)
(net SA2
  (pins U71-3 U75-54)
)
(net MC-TO-MEMB#
  (pins U42-9 U100-3)(circuit (shield on (use_net GND)))
)
(net LBC-TO-MEM#
  (pins U42-5 U100-4)
)
(net SBUS3
  (pins U42-8 U100-15)
)
```

```
(net MEM-CMD#
  (pins U71-21 U100-12)
)
(net MEM-M/IO#
  (pins U71-9 U100-14)
)
(net MEM-ALE#
  (pins U71-20 U100-16)
)
(net MEM-S0#
  (pins U71-7 U100-17)
)
(net MEM-S1#
  (pins U71-8 U100-18)
)
(net Q9
  (pins U97-18 U102-10)
)
(net Q8
  (pins U94-18 U97-8 U100-8)
)
(net CLKA#
  (pins U17-18 U102-12 U101-9)
)
(net LEPB-ADS#
  (pins U102-6 U101-2)
)
(net SYS-RESET#
  (pins U76-29 U101-4)
)
(net CONVERT#
  (pins U102-5 U101-12)
)
(net Q2
  (pins U102-4 U97-12 U71-76 U114-20)
  (fromto U102-4 U71-76 (rule (width 5)))
  (fromto U71-76 U97-12 (rule (width 6)))
  (fromto U97-12 U114-20 (rule (width 7)))
)
(net Q1
  (pins U102-18 U101-14 U76-33 U17-9)
)
(net Q0
```

```
(pins U102-2 U101-15 U76-40 U114-2)
)
(net LCL-CH-RDY#
  (pins U17-2 U101-18)
)
(net CLKB
  (pins U89-7 U17-17 U94-5)
)
(net POS-CARD-EN
  (pins U74-43 U37-4)
)
(net GEN-CH-CHK#
  (pins U74-34 U75-14)
)
(net LCLL-S1#
  (pins U76-69 U42-3 U114-7 U75-58)
  (source U76-69)
  (load U75-58 U114-7)
  (terminator U42-3)
  (rule (reorder daisy))
)
(net SD7
  (pins U71-5 U76-51 U75-73)
)
(net SD6
  (pins U71-53 U76-50 U114-17 U75-61)
)
(net SD5
  (pins U71-62 U76-49 U75-79)
)
(net SD4
  (order U71-87 U76-48 U114-11 U75-1)
)
(net SD2
  (pins U71-98 U76-45 U75-9)
)
(net SD1
  (pins U71-85 U76-44 U75-18)
)
(net SD0
  (pins U71-45 U76-43 U75-43)
)
(net MC-BA0
```



```
(pins U76-32 U74-26 U75-32)
)
(net MCL-RD#
  (pins U76-27 U75-24)
)
(net SD3
  (pins U71-75 U76-47 U114-15 U75-47)
  (rule (reorder daisy))
)
(net WATCH
  (pins U76-13 U75-77)
)
(net XA15
  (pins U71-24 U74-56)
  (circuit (shield on (use_net GND)))
)
(net XA14
  (pins U71-73 U74-57)
)
(net XA13
  (pins U71-55 U74-58)
)
(net XA12
  (pins U71-42 U74-59)
)
(net MC-M/IO#
  (pins U74-3 U37-1)
)
(net MC-S0#
  (pins U74-1 U37-2)
  (layer_rule L1 (rule (width 10)))
  (layer_rule L6 (rule (width 10)))
  (circuit (use_layer L1 L6))
)
(net MC-S1#
  (pins U74-2 U37-3)
)
(net BLITZ-RDY
  (pins U71-68 U17-4)
)
(net LCL-LEPB#
  (pins U97-17 U17-8)
  (layer_rule L1 (rule (width 10)))
```

```
(layer_rule L6 (rule (width 10)))
(circuit (use_layer L1 L6))
)
(net UPGD-PASS-A2
  (pins U75-70)
)
(net LCL-MCB#
  (pins U76-79 U42-6 U115-3)
)
(net MC-CMDA#
  (pins U76-28 U115-8 U75-27)
)
(net LCL-REFRESH#
  (pins U71-52 U76-11 U100-9)
)
(net POS-IO0
  (pins U76-20 U74-39)
)
(net POS-IO1
  (pins U76-21 U74-37)
)
(net POS-IO3
  (pins U76-23 U74-35)
)
(net CPUL-W/R#
  (pins U42-2 U115-4)
)
(net CLK2A
  (pins U71-17 U97-1 U17-1)
)
(net LCL-CMDB#
  (pins U76-65 U75-57)
)
(net SA3
  (pins U76-55 U75-55)
)
(net MC-BA1
  (pins U76-31 U74-27 U75-31)
)
(net MC-BA2
  (pins U76-30 U74-28 U75-30)
)
(net MC-BA3
```

```
(pins U76-22 U74-33 U75-29)
)
(net SYS-RESET
  (pins U71-71 U75-69)
)
(net DCD-P94#
  (pins U71-28 U76-74)
)
(net DCD-MEM#
  (pins U71-33 U94-8)
)
(net CAS/RAS#
  (pins U71-57 U89-11)
)
(net SBUS1
  (pins U94-2 U74-9 U75-63)
)
(net BUS-REQ#
  (pins U97-15 U74-10 U75-13)
)
(net BUS-GNT#
  (pins U97-19 U74-11)
)
)
(net POS-CONF-SEC
  (pins U76-73 U74-40 U75-15)
)
)
(net MC-CH-RST
  (pins U74-44 U75-16)
)
)
(net CLKC
  (pins U76-64 U75-64)
)
)
(net SBUS2
  (pins U94-6 U75-37)
)
)
(net ASSIST-NEEDE
  (pins U76-81 U75-80)
)
)
(net DCD-HLT-SHUT
  (pins U94-4 U89-18)
)
)
(net CLK2C
  (pins U102-1 U101-1)
```

```
(rule (width 15))
)
(net CPU-IO#
(pins U94-1 U89-12)
)
(net DCD-CO-PROC#
(pins U94-7 U89-17)
)
(net LCL-MC-DCD#
(pins U97-9 U94-12)
)
(net LCL-SMP-DCD#
(pins U97-7 U94-19)
)
(net LCL-MEM-DCD#
(pins U97-6 U94-15)
)
(net DEL-LCL-MC-W
(pins U42-11 U115-17)
(circuit (shield on ( use_net GND)))
)
(net LCL-SREG-DCD
(pins U94-11 U75-59)
)
(net MC-SREG-DCD1
(pins U76-24 U74-29 U37-16)
(net_number 691)
)
(net MC-SREG-DCD#
(pins U37-17 U75-23)
)
(net $20N98
(pins U71-49 U71-48 U71-47)
)
(net TEMP154
(pins U71-70 U71-66 U71-61 U71-59)
)
(net MEM-ADS#
(pins U71-22 U71-10)
)
(net SPEC/NORM#
(pins U89-16 U76-78)
)
```

```

# Following nets have fast circuit (length, pair,
# parallel_segment, parallel_noise) rules.
(net CTRLA-UPGD-P
  (pins U76-75 U74-8 U75-83)
  (circuit (length -1 5000))
)
(net DEL-MC-TO-ME
  (pins U94-14 U101-19 U100-19)
  (circuit (length -1 5000))
)
(net XDATA-0 (pins U101-7 U71-23))
(net XDATA-3 (pins U71-18 U101-5))

(pair (nets MEM-S1# MEM-S0#))
(pair (nets CPU-M/IO# CPU-D/C#))
(class C1 SD6 XA13 CAS/RAS# TEMP154
  SD5 BLITZ-RDY SYS-RESET
  (rule (width 5)(reorder daisy))
)
(class C2 LCL-MC-DCD# LCL-SMP-DCD#
  LCL-MEM-DCD#
  (layer_rule L2 (rule (width 15)))
  (layer_rule L5 (rule (width 15)))
  (circuit (use_layer L2 L5)))
(class C3 LCL-MCB# MC-CMDA# LCL-REFRESH#)
(class C4 SBUS1 BUS-REQ# BUS-GNT# POS-CONF-SEC)
(class_class (classes C3 C4)(rule (parallel_segment (gap 80)(limit
700))))
(class C5 MC-BD4 MC-BD6 MC-BD1(rule (parallel_noise (threshold
500)(gap 50)(weight 0))))
)
)

```

## Prerouted wiring data

```

(wiring
  (resolution MIL 10)
# Net SD2
  (wire (path L1 80 74150 10370 74150 15280 74460 15280
74460 18550 73910 18550)
    (net SD2 )
    (type protect)
    (attr fanout))
)

```

```
(wire (path L6 80 73910 18550 73910 19730 66510 19730)
      (net SD2 )
      (type protect))
(wire (path L1 80 66510 19730 65910 19730 65910 30000)
      (net SD2 )
      (type protect))
(wire (path L1 80 65910 30000 66830 30000)
      (net SD2 )
      (type protect)
      (attr fanout))
(wire (path L6 80 65910 30000 106280 30000)
      (net SD2 )
      (type protect))
(wire (path L1 80 106280 30000 106110 30000 106110 34860
      107330 34860)
      (net SD2 )
      (type protect)
      (attr fanout))
(via VIA 73910 18550 (net SD2 )
      (type protect)
      (attr fanout) )
(via VIA 66510 19730 (net SD2 )
      (type protect) )
(via VIA 65910 30000 (net SD2 )
      (type protect)
      (attr fanout) )
(via VIA 106280 30000 (net SD2 )
      (type protect)
      (attr fanout) )
)
```

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---

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