

1. What is the message complexity of the consensus algorithm that works in the absence of failures?

1 / 1 point

- ☐  $O(n)$
- ☒  $O(n^2)$

✓ Correct

Each node broadcasts to all other nodes so that they are  $n(n - 1)$  messages.

2. What is the communication complexity of the consensus algorithm that works in the absence of failures where  $b$  is the number of bits to encode a value?

1 / 1 point

- ☐  $O(bn)$
- ☒  $O(bn^2)$

✓ Correct

Each message contains a single integer encoded with  $b$  bits and there are  $bn(n - 1)$  messages exchanged.

3. What is the time complexity of the consensus algorithm that works in the absence of failures?

1 / 1 point

- ☒  $O(1)$
- ☐  $O(n)$

✓ Correct

It only takes  $O(1)$  message delay to send all messages as they can all be broadcast in parallel.

4. What is the message complexity of the crash tolerant consensus algorithm?

1 / 1 point

- ☒  $O(fn^2)$
- ☐  $O(f^2)$
- ☐  $O(n^2)$
- ☐  $O(nf^2)$

✓ Correct

There are  $f + 1$  rounds where  $f < n$ . The number of messages is at most  $O(n^2)$  in each round. The total number of messages is thus  $O((f + 1)n^2)$ , or more simply  $O(fn^2)$ .

5. What is the communication complexity of the crash tolerant consensus algorithm when each value is represented by  $b$  bits?

1 / 1 point

- ☐  $O(b^2fn^2)$
- ☒  $O(bfn^3)$
- ☐  $O(bfn^2)$

✓ Correct

Each message contains up to  $n$  values, and each value is represented with  $b$  bits, the communication complexity is  $O(b(f+1)n^3)$  bits, thus  $O(bfn^3)$ .

6. What is the time complexity of the crash tolerant consensus algorithm?

0 / 1 point

- ☒  $O(n)$
- ☐  $O(f)$
- ☐  $O(fn)$
- ☐  $O(f+n)$

✗ Incorrect

Please review the video 'Consensus with crash failures'.

7. What is the message complexity of the Exponential Information Gathering (EIG) Byzantine fault-tolerant consensus algorithm?

1 / 1 point

- ☒  $O((f+1)n^2)$
- ☐  $O((f+1)^2)$
- ☐  $O(f+1)$
- ☐  $O(n^2)$

✓ Correct

There are  $f+1$  rounds in each of which  $O(n^2)$  message are exchanged.

8. What is the communication complexity, expressed in bits, of the Exponential Information Gathering (EIG) Byzantine fault tolerant algorithm, with  $b$  the maximum size in bits of a message?

1 / 1 point

- ☐  $O(bn(f+1))$
- ☐  $O(b(f+1)^n)$
- ☒  $O(bn^{f+1})$
- ☐  $O(bn^2)$

✓ Correct

The number of bits exchanged is exponential in the number of failures.

9. What is the time complexity of the Exponential Information Gathering (EIG) Byzantine fault tolerant algorithm?

0 / 1 point

- ☐  $O(f + 1)$
- ☐  $O(n^2)$
- ☐  $O((f + 1)n^2)$
- ☒  $O(f + n)$

✗ **Incorrect**

Please review the video 'Consensus with Byzantine failures'.

10. True or False?

1 / 1 point

One cannot solve consensus with synchrony (and without authentication) if  $n = 9$  and the number of Byzantine failures is  $f = 3$ .

- ☒ True
- ☐ False

✓ **Correct**

There should be  $n > 3f$  for consensus to be solvable in this model.

11. True or False?

0 / 1 point

One cannot solve consensus with synchrony (and without authentication) if  $n = 7$  and  $f = 2$ .

- ☒ True
- ☐ False

✗ **Incorrect**

Please review the video 'Consensus with Byzantine failures'.

12. What is the number  $n$  of nodes that should run a consensus algorithm to tolerate  $f$  Byzantine nodes in a synchronous network (without authentication)?

0 / 1 point

- ☒  $f + 1$
- ☐  $2f + 1$
- ☐  $3f + 1$

✗ **Incorrect**

Please review the video 'Consensus with Byzantine failures'.

13. True or False?

1 / 1 point

One cannot solve consensus with synchrony (and without authentication) if  $n = 100$  and  $f = 30$ .

- ☐ True
- ☒ False

✓ Correct

There should be  $n > 3f$  for consensus to be solvable in this model.

14. Given that the bandwidth is a limited resource, which communication complexity would allow a consensus algorithm to scale better:

1 / 1 point

- ☒  $O(bn^2)$
- ☐  $O(bn^{f+1})$
- ☐  $O(bfn^3)$

✓ Correct

Scaling requires to minimise the bandwidth usage as  $n$  grows.

15. Why is the bit complexity of ELG increasing particularly fast with the number of participants compared to other algorithms?

0 / 1 point

- ☒ Mainly because one participant needs to send messages to all participants.
- ☐ Mainly because participants relay the information they received previously.

✗ Incorrect

Please review the video 'Byzantine tolerant consensus'.





