

Standar angka produksi Action Point (AP) / unit

1. Senjata Infanteri / unit

Contoh: Bolt-action, musket, repeating rifle,
Rifles (1 AP: <100.000)
Shotgun (1 AP: <10,000)
Anti-tank rifle (1 AP: <1,000)
Infantry Machine gun: (1 AP: <1,000)
Infantry Mortar: (1 AP: <500)
Unique weapon (1 AP: <500)

2. Pistol/Revolver / unit

Pistol (1 AP: <10.000)

3. Senjata berat (Meriam/Artillery/Senapan Mesin) / unit

Heavy Machine gun: (1 AP: <1,000)
Torpedo: (1 AP: <500)
Field/Infantry gun: (1 AP: <500)
Heavy mortar: (2 AP: <100)
Howitzer: (2 AP: <100)
Big Howitzer: (4 AP: 1 unit)
Super Mega big Howitzer: (10 AP: 1 unit)
Coastal Artillery: (2 AP: <10)
Balistik misil (Pendek, sedang, jauh): (1 AP: 1 unit)

4. Kendaraan Darat (Truck, Tank, Armored car, etc) / unit

Truck (Militer): (1 AP: <500)
Armored car: (1 AP: <100)
Light tank: (1 AP: <100)
Medium tank: (1 AP: <100)
Heavy tank: (1 AP: <10)
Artilleri swa-gerak: (1 AP: <50)
Artilleri swa-gerak berat: (2 AP: <10)
Tank destroyer: (1 AP: <100)
Tank destroyer berat: (2 AP: <10)
Super Heavy tank: (3 AP 1 unit)
Super Mega Heavy tank: (10 AP 1 unit)
Auxiliary vehicle: (2 AP <100)

Era perang dingin dan Modern (Kendaraan darat) / unit

[Western block technology]

Main battle tank: (1 AP: <20 unit)
IFV: (1 AP: <50 unit)
APC: (1 AP: <100 unit)
AT missile vehicle: (1 AP: <100 unit)
Anti-air vehicle: (1 AP: <100 unit)
Anti-ballistic missile system/vehicle: (1 AP: 1 unit)
Auxiliary vehicle: (2 AP <100)
Unique vehicle: (2 AP < 1 unit)

[Eastern block technology]

Main battle tank: (1 AP: <50 unit)
IFV: (1 AP: <80 unit)
APC: (1 AP: <100 unit)
AT missile vehicle: (1 AP: <100 unit)
Anti-air vehicle: (1 AP: <100 unit)
Anti-ballistic missile system/vehicle: (1 AP: 1 unit)
Auxiliary vehicle: (2 AP <100)
Unique vehicle: (2 AP < 1 unit)

5. Kendaraan Udara (Fighter, bomber, recon, etc) / unit

Fighter: (1 AP: <10)
Light Bomber: (1 AP: <10)
Medium Bomber: (1 AP: <10)
Heavy Bomber: (2 AP: <5)
Super heavy bomber: (3 AP: 1 unit)
Reconnaissance: (1 AP: <10)
Experimental aircraft: (1 AP: <10)

7. Kendaraan Laut (*Relatif, dapat berubah seiring berjalannya waktu demi balancing*)

Kapal Kecil: **1 AP <= 3 units** (Ex: Gunboat, Torpedo ship, Destroyer, Missile Boat, Submarine)

Kapal Sedang: **2 AP = 1 unit** (Ex: Cruiser, Light Cruiser, Heavy Cruiser, Battlecruiser, Cruiser Submarine, Lighter Aircraft carrier)

Kapal Besar: **3 AP = 1 unit** (Ex: Battleship, Aircraft Carrier, Cruiser Submarine)

Kapal Super besar: **4 AP = 1 unit** (Ex: Super Battleship, Super Aircraft

Carrier)

Era modern (Kendaraan laut abad ke 21)

Kapal Kecil: **1 AP <= 3 units** (Ex: Missile Boat, Attack Submarine, Corvette, Small submarine)

Kapal Sedang: **2 AP = 1 unit** (Ex: Destroyer, Frigate)

Kapal Besar: **3 AP = 1 unit** (Ex: Battleship (refit), Aircraft Carrier, Ballistic submarine, Cruiser)

Kapal Super besar: **4 AP = 1 unit** (Ex: Super Carrier)