Reza Enayati

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## SKILLS

Languages: C#, Python, Java, Swift, C

Frameworks & Libraries: .NET, Semantic Kernel, LangChain, PyTorch, FastAPI

Tools & Ops: Azure Storage, Git, Azure DevOps, Azure AI Foundry, xUnit, OpenTelemetry, Cosmos DB, Redis

## EXPERIENCE

koderAi Irvine, CA Sept 2025 - Present

Member of Technical Staff

o koderAI.Chat.Gateway: Architected and published the NuGet package, building on Microsoft.Extensions.AI's IChatClient to unify access to 37+ LLMs across 7 major providers (OpenAI, XAI, Gemini, Anthropic, Microsoft, Meta, DeepSeek). Added support for tool calling, telemetry, token/cost tracking, Redis-cached model catalogs, and a custom Azure Content Safety layer; adopted as the core dependency across all koderAI applications.

- LLM Tool Invocation: Developed internal APIs for file-system operations (clone, create, update, delete) integrated with Azure Blob Storage, and exposed them as AIFunctions for LLMs enabling AI agents to directly read, write, and manage project assets in the file repository.
- Sketch-to-Wireframe API: Built a user-facing /v1/design/sketchToWireframe API where an LLM interprets sketches and generates HTML/CSS, executes the code, captures rendered screenshots, and stores outputs in Azure **Blob**; enabling users to instantly transform hand-drawn ideas into high-fidelity design prototypes.

koderAi Irvine, CA

Software Engineer Intern

Jun 2025 - Sept 2025

- o Token Estimation & Credit Management: Implemented token usage estimation with Microsoft.ML.Tokenizers and tiktoken to enforce credit limits before LLM requests, preventing cost overruns in production; integrated logging of token counts and estimated costs into Azure Table Storage for full visibility.
- Cosmetic Bug Detection: Engineered the /v1/testing/findCosmeticBugs API, where UI screenshots stored in Azure Blob Storage are analyzed by LLMs to identify visual errors and generate structured bug reports (title, description, severity). Used as a feedback loop for LLM-generated UI code, this system reduced recurring front-end issues by an estimated ~40%.
- o Prompt Workflows: Developed structured prompt pipelines for multi-role AI agents (Product Manager, Web Developer, Designer, QA Tester), exposing them via REST endpoints and validating outputs with **xUnit** unit tests.

**DJAI** Seattle, WA

Software Engineer Intern

Jun 2024 - Sept 2024

- Backend Microservices: Developed Java microservices with Spring Boot to power AI-enabled DJ automation features.
- o ML Pipelines: Co-built end-to-end machine learning pipelines to extract audio features from live DJ sets and train inference models for real-time music mixing.
- Data Ingestion & Deployment: Implemented audio data ingestion, preprocessing, and model deployment workflows, contributing to a fast-paced **Agile** engineering team.

## EDUCATION

California State University, Northridge

Los Angeles, CA

Bachelor of Science in Computer Science; GPA: 3.70

Expected May 2026

## **PROJECTS**

- RezAi Personal AI Interview Twin: Fine-tuned a LLaMA 3.1-8B model with LoRA and Direct Preference Optimization (DPO) on 140+ handcrafted Q&A pairs to capture my tone, technical depth, and personality; deployed live via Hugging Face Spaces (Gradio) and integrated into my personal website. [Live Demo] [Repo]
- RezuMe AI Resume Tailoring Platform: Co-developed a full-stack application that tailors resumes to job descriptions using Gemini 1.5 Flash and GPT-4o. Implemented embeddings with cosine similarity to match job description keywords against resumes, built the backend in Flask (resume parsing, AI integration), and contributed to the React frontend with Firebase-based authentication and resume management. [Repo]