

Faculty of Engineering, Architecture and Science

Department of Electrical and Computer Engineering

| Course Number | ELE632 |
|---------------|------------------------|
| Course Title | Signals and Systems II |
| Semester/Year | Winter 2022 |

| Instructor | Dr. Dimitri Androutsos |
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ASSIGNMENT No. 5

| Assignment Title | Sampling and Discrete Fourier Transform |
|------------------|---|
| | |
| Submission Date | April 8, 2022 |
| Due Date | April 10, 2022 |
| | |
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| Student ID | 500966944 |
| Signature* | R.A. |

*By signing above you attest that you have contributed to this written lab report and confirm that all work you have contributed to this lab report is your own work. Any suspicion of copying or plagiarism in this work will result in an investigation of Academic Misconduct and may result in a "0" on the work, an "F" in the course, or possibly more severe penalties, as well as a Disciplinary Notice on your academic record under the Student Code of Academic Conduct, which can be found online at: www.ryerson.ca/senate/current/pol60.pdf.

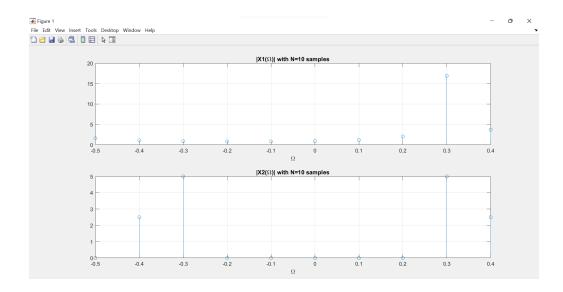
Problem A.1

A.1-i) |X2(w)| has a symmetric spectrum as the signal x2[n] is a periodic signal.

A.1-ii) It is possible to distinguish both frequency components in the plots since x1[n] is not a periodic signal (implies that |X1(w)| will have only one peak unlike |X2(w)| which has multiple peaks).

A.1-iii) There is an exponential trend from w=0 up to w=0.3, but as the sampling rate is a small number, the frequency component is spread out at other frequencies that haven't been taken into account.

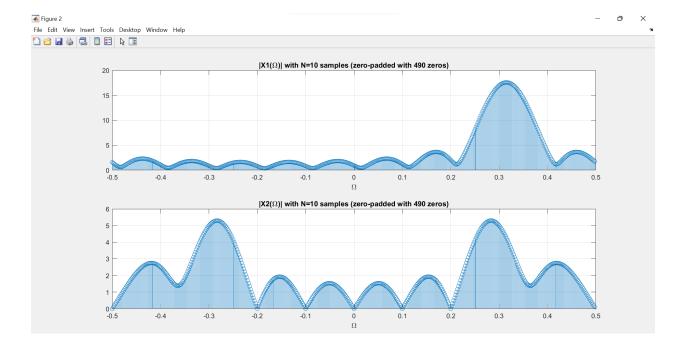
```
1
       % Reza Aablue
2
       % 500966944
       % Section 05
3
 4
 5
      % Problem A.1
 6 -
      n1 = 0:9; % 10 samples will be taken.
7 -
      fr = linspace (-0.5, 0.5-1/10, 10); % Frequency fr.
8 -
      N1 = length (n1); % Length of samples is 10.
9
10 -
      x1 = \exp(1i*2*pi*n1*(30/100)) + \exp(1i*2*pi*n1*(33/100)); % x1[n] signal.
11 -
      x2 = cos(2*pi*n1*(30/100)) + 0.5*cos(2*pi*n1*(40/100)); % x2[n] signal.
12
13 -
      X1 = fft (x1, N1); X2 = fft (x2, N1);
14
15 -
      figure (1);
16 -
      subplot (2,1,1); stem (fr, abs(fftshift(X1)));
17 -
      title ('|X1(\Omega)| with N=10 samples'); xlabel ('\Omega'); grid;
18 -
       subplot (2,1,2); stem (fr, abs(fftshift(X2)));
19 -
       title ('|X2(\Omega)| with N=10 samples'); xlabel ('\Omega'); grid;
```



Problem A.2

A.2) There is noticeable improvement in the DFT as when both signals are zero-padded, a more clear image of the frequency spectrum is obtained, which makes it appear to be closer to a continuous-time definition.

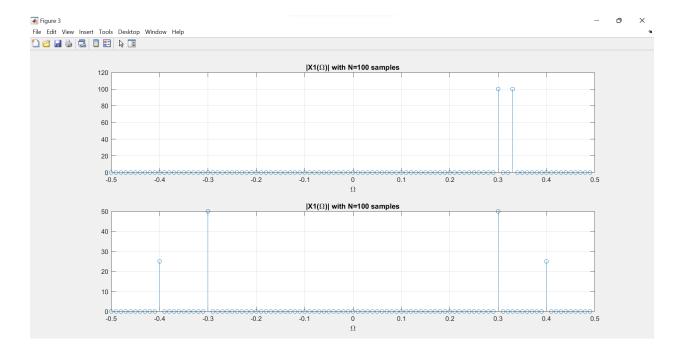
```
21
       % Problem A.2
22 -
       n2 = 0:499; % 500 samples will be taken.
23 -
       N2 = length (n2);
       fr2 = linspace (-0.5, 0.5-1/10, 500); % Frequency fr.
24 -
25
26 -
       x1ofn = [zeros(1,245), x1, zeros(1,245)];
27 -
      X1ofF = fft(x1ofn, N2);
28 -
       x2ofn = [zeros(1,245), x2, zeros(1,245)];
       X2ofF = fft(x2ofn, N2);
29 -
30
      figure (2);
31 -
32 -
       subplot (2,1,1); stem (fr2, abs(fftshift(XlofF)));
      title ('|X1(\Omega)| with N=10 samples (zero-padded with 490 zeros)');
33 -
34 -
       xlabel ('\Omega'); grid;
       subplot (2,1,2); stem (fr2, abs(fftshift(X2ofF)));
35 -
       title ('|X2(\Omega)| with N=10 samples (zero-padded with 490 zeros)');
36 -
37 -
       xlabel ('\Omega'); grid;
```



Problem A.3

A.3) |X2(w)| has a symmetric spectrum as x2[n] is a sum of cosine (periodic) signals, whose fundamental frequencies can be used to prove that x2[n] itself is also periodic.

```
39
       % Problem A.3
40 -
       n3 = 0:99; % 100 samples will be taken
41 -
       N3 = length(n3);
42 -
       fr3 = linspace (-0.5, 0.5-1/10, 100); % Frequency fr.
43
44 -
       x_1 = \exp(1i*2*pi*n3*(30/100)) + \exp(1i*2*pi*n3*(33/100)); % x1[n] signal.
45 -
       x = \cos(2 \cdot pi \cdot n3 \cdot (30/100)) + 0.5 \cdot \cos(2 \cdot pi \cdot n3 \cdot (40/100)); % x2[n] signal.
47 -
       X 1 = fft (x 1, N3); X 2 = fft (x 2, N3);
48
49 -
       figure (3);
       subplot (2,1,1); stem (fr3, abs(fftshift(X 1)));
50 -
51 -
       title ('|X1(\Omega)| with N=100 samples'); xlabel ('\Omega'); grid;
       subplot (2,1,2); stem (fr3, abs(fftshift(X 2)));
52 -
53 -
       title ('|X1(\Omega)| with N=100 samples'); xlabel ('\Omega'); grid;
```

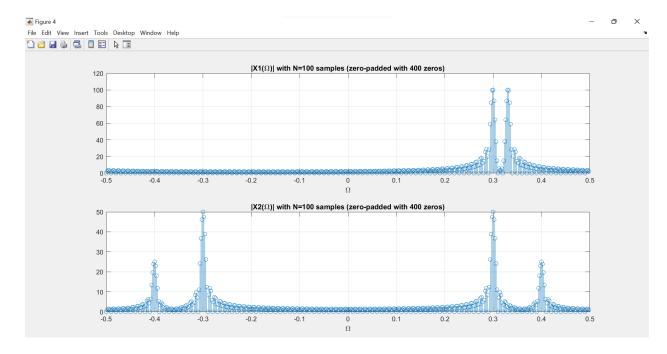


Problem A.4

A.4) With more samples taken and zero-padding, there appears to be a much more accurate

frequency-domain representation of the signal with the DFT.

```
55
       % Problem A.4
       n4 = 0:499; % 500 samples will be taken.
56 -
57 -
       N4 = length(n4);
58 -
       fr4 = linspace (-0.5, 0.5-1/500, 500); % Frequency fr.
59
       x1_n = [zeros(1,200), x_1, zeros(1,200)];
60 -
61 -
      X1 F = fft(x1 n, N4);
      x2 n = [zeros(1,200), x 2, zeros(1,200)];
62 -
63 -
      X2 F = fft(x2 n, N4);
64
65 -
       figure (4);
66 -
       subplot (2,1,1); stem (fr4, abs(fftshift(X1 F)));
67 -
       title ('|X1(\Omega)| with N=100 samples (zero-padded with 400 zeros)');
68 -
       xlabel ('\Omega'); grid;
69 -
       subplot (2,1,2); stem (fr4, abs(fftshift(X2 F)));
70 -
       title ('|X2(\Omega)| with N=100 samples (zero-padded with 400 zeros)');
       xlabel ('\Omega'); grid;
71 -
```



Problem B.1-B.8

B.6) The signal was subsampled by a factor of 2 and on the frequency spectrum, the frequency was

halved.

```
1 % Reza Aablue
2
     % 500966944
3
     % Section 05
5 -
     load chirp.mat
     filename = 'chirp.wav';
7 -
     audiowrite (filename, y, Fs);
8 -
     clear y Fs
9 -
     [y,fs] = audioread ('chirp.wav');
10
11
     % Problem B.1
    No = length (y) % Number of samples.
To = No/fs % Period of signal.
12 -
13 -
14 - T = 1/fs % Sampling interval.
15
16
     % Problem B.2
17 -
     t = linspace (0,To,No);
18 -
    figure (1); plot (t,y); title ('Plot of y with respect to time'); xlabel ('t'); grid;
19
20
     % Problem B.3
21 -
     w = linspace (-(fs/2), (fs/2), No);
     Y = fft (y);
22 -
23 - figure (2); plot (w,fftshift(abs(Y)));
24 -
      title ('Y(\Omega): DTF of y(t)'); xlabel('\Omega'); grid;
25
26
      % Problem B.4
27 -
      y1 = y(1:2:No);
      N1 _length (y1)
28 -
29 -
       T01 = N1/fs
30 -
      T1 = 2*fs
31
      % Problem B.5
32
33 -
      t1 = t(1:2:No);
34 -
      figure (3); plot (t1,y1); title ('Plot of y1 with respect to time'); grid;
35
       % Problem B.6
36
37 -
      w1 = linspace (-(fs/4), (fs/4), N1);
      Y1 = fft (y1);
38 -
39 -
      figure (4); plot (w1, fftshift(abs(Y1)));
40 -
     title ('Y1(\Omega): DFT of y1'); xlabel ('\Omega'); grid;
```

```
42
      % Problem B.7
      % Commands to use: sound (y,fs), sound (y1,fs)
44
45
      % Problem B.8
      % Command to use: sound (y5, fs)
46
47 -
     y5 = y(1:5:No);
48 -
     N5 = length (y5);
     T05 = N5/fs;
49 -
50 -
     T5 = 2*fs;
51 -
     t5 = t(1:5:No);
53 -
     w5 = linspace(-(fs/10), (fs/10), N5);
54 -
     Y5 = fft (y5);
55
56 -
     figure (5); plot (t5, y5);
57 -
     title ('Plot of y5 with respect to time'); grid;
58
59 -
      figure (6); plot (w5,fftshift(abs(Y5)));
60 -
      title ('Y5(\Omega): DFT of y5'); xlabel ('\Omega'); grid;
```

Command Window

```
>> ProblemB
No =

13129

To =

1.6027
 T01 =

T = 0.8014

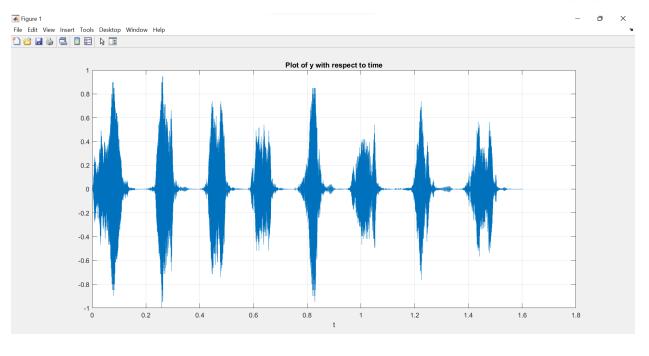
1.2207e-04

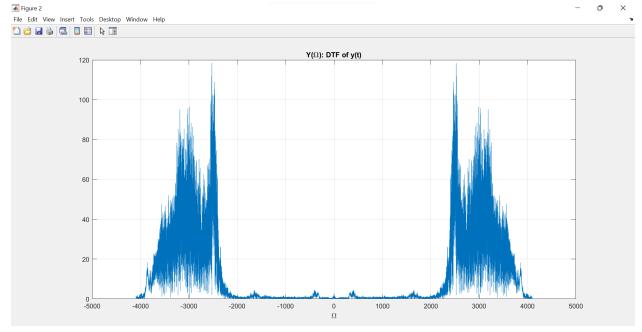
T1 =

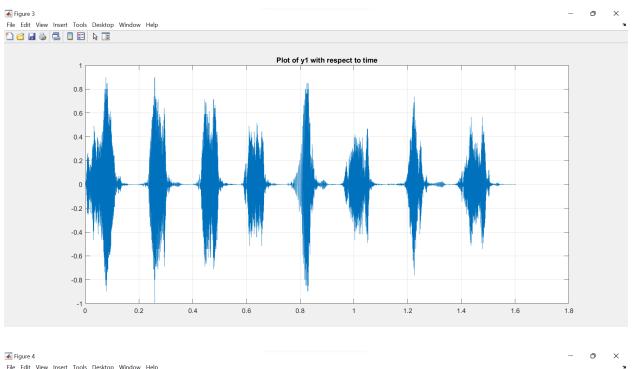
N1 =

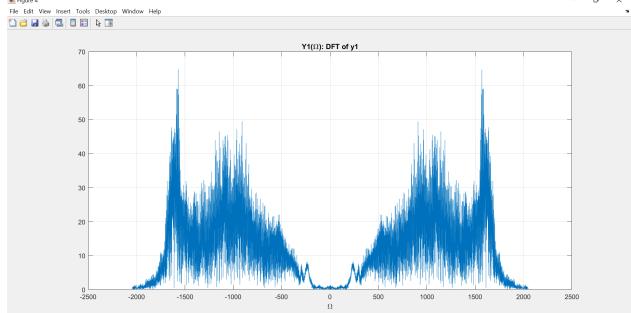
6565

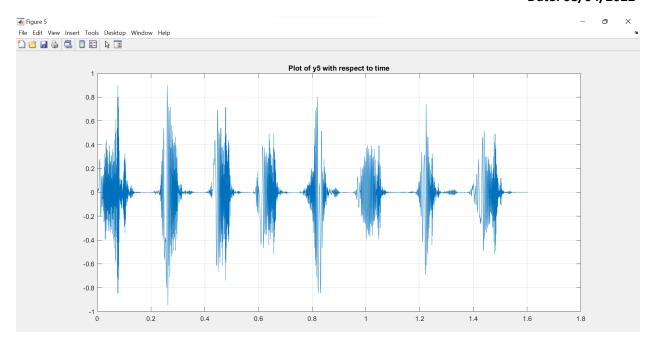
16384
```

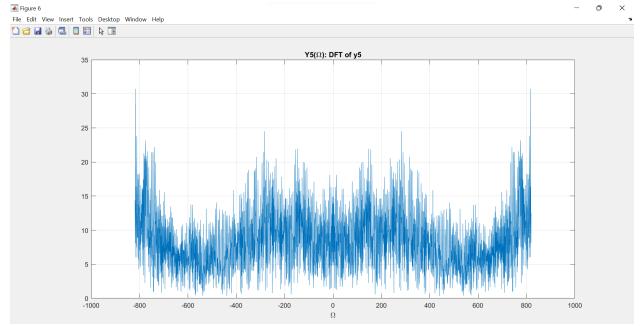












Problem C.1-C.5

C.2) The frequency components beyond the +/-2 kHz range are removed, and so, parts of the audio are not silent due to the use of the low pass filter.

- C.3) The bass sounds (lower frequencies) are removed and replaced with silence.
- C.4) The higher frequency components of the audio are amplified and are now louder to one's ears.
- **C.5)** The linearity property of the DFT is used to ensure that time-domain amplification of the treble frequencies reflects in the frequency domain as well.

```
% Reza Aablue
2
      % 500966944
3
     % Section 05
 4
 5
     % Problem C.1
6 -
     file = 'chirp.wav'
 7 -
     [y,Fs] = audioread(file);
 8 -
     audio = y;
 9 -
      audio_DFT = fftshift(fft(audio)); % DFT of audio signal.
10 -
     Fs_half = Fs/2;
11 -
     t = 0:1:length(audio_DFT)-1; t=t/10000;
12 -
     f = linspace (0,Fs,length(y)); f=f-Fs_half;
13
     % LPF at 2 KHz
14
15 -
     H = abs (f) < 2000; H = transpose (H);
16 -
     filtered_audio = H.*audio_DFT; % Filtered system at 2 KHz.
17
18 -
     figure (1); subplot (2,1,1); plot (t, audio);
19 -
      title ('Audio signal in time-domain'); xlabel ('Time (sec.)'); grid on;
20 -
      subplot (2,1,2); plot (f,abs(audio_DFT)); title ('Audio Signal in Frequency Domain');
21 -
     xlabel ('Frequency (Hz)'); grid on;
22
     figure (2); plot (f,abs(H)); title ('Lowpass Filter (2 KHZ)'); xlabel('Frequency (Hz)'); grid on;
25 -
     figure (3); subplot (2,1,1); plot (f,abs(filtered_audio));
26 -
      title ('Audio Signal in Freq. Domain [-2 KHz:2 KHz]'); xlabel ('Frequency (Hz)'); grid on;
27 -
      subplot (2,1,2); plot (t,real(ifft(fftshift(filtered_audio))));
28 -
      title ('Filtered Audio - Time Domain'); xlabel ('Time (sec.)'); grid on;
29
30
      % Problem C.2
31 -
      sound (real(ifft(fftshift(filtered_audio))),Fs);
32
      % Problem C.3
33
      % Bandpass bass filtering out (16-256 Hz)
34
35 -
     H2 = \sim (abs(f) >= 16 \& abs(f) <= 256);
36 -
     H2 = transpose (H2);
37
38
      % Filtering out bass frequencies
39 -
      filtered audio2 = audio DFT.*H2;
40 -
      figure (4); plot (f,abs(H2));
41 -
      title ('Bass Filter [16 Hz:256 Hz]'); xlabel ('Frequency (Hz)'); grid on;
42
43 -
      figure (5); subplot (2,1,1); plot (f,abs(filtered_audio2));
     title ('Filtered Audio - Frequency Domain'); xlabel ('Frequency (Hz)'); grid on;
```

```
45 -
      subplot (2,1,2); plot (t,real(ifft(fftshift(filtered_audio2))));
46 -
      title ('Filtered Audio - Time Domain'); xlabel ('Time (sec.)'); grid on;
47
48 -
      sound (real(ifft(fftshift(filtered audio2))),Fs);
49
50
      % Problem C.4
51
      % Bandpass filter (2048-16384 Hz)
52 -
      H3 = abs (f) >= 2048 \& abs (f) <= 16384;
53 -
      H3 = transpose (H3);
54
55
      % Change amplitude of BPF to 0.25 to reduce the frequency components
      % passing through it
56
      H3 = H3.*0.25;
57 -
58
59
      % Take the 25% to add to original audio
      filtered audio3 = audio DFT + (audio DFT.*H3);
60 -
62 -
       figure (6); plot (f,real(H3));
63 -
       title ('Treble Filter [2048 Hz: 16384 Hz]'); xlabel ('Frequency (Hz)');
64 -
       grid on;
65
66 -
       figure (7); subplot (2,1,1); plot (f,abs(filtered audio3));
       title ('Amplified Audio - Frequency Domain'); xlabel ('Frequency (Hz)');
68 -
       grid on;
69 -
       subplot (2,1,2); plot (t,real(ifft(filtered_audio3)));
70 -
       title('Amplified Audio - Time Domain'); xlabel ('Time (sec.)'); grid on;
71
72 -
       sound (real(ifft(fftshift(filtered audio3))),Fs);
```

