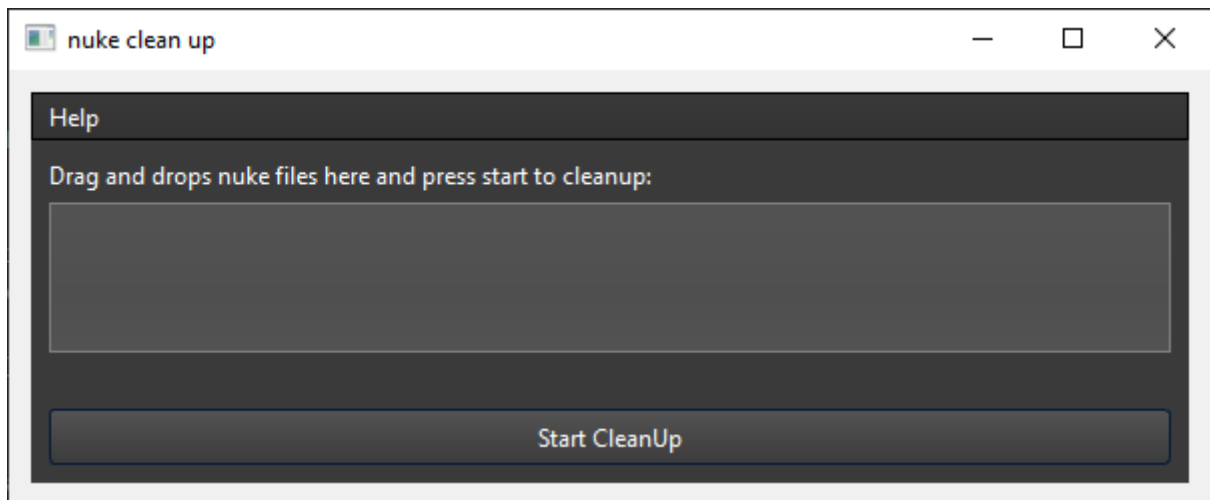


Nuke Clean up



This is a simple script that removes all the unnecessary lines from the root node of the Nuke file.

```
dirty_nuke_file.nk [3]
34 </window>
35 </layout>
36 }
37 Root {
38   inputs 0
39   name T:/dwtv/mmo/00Prod/02_Episodes/S_01/102/99_CG/03_Comp/005_012/MMO_102_005_012_Comp_v005_LS.nk
40   frame 101
41   first_frame 101
42   last_frame 251
43   lock_range true
44   fps 23.976
45   format "1280 720 0 0 1280 720 1 DWTv-720"
46   proxy_type scale
47   proxy_format "1024 778 0 0 1024 778 1 1K_Super_35(full-ap)"
48   colorManagement Nuke
49   workingSpaceLUT linear
50   monitorLut sRGB
51   monitorOutLUT rec709
52   int8Lut sRGB
53   int16Lut sRGB
54   logLut Cineon
55   floatLut linear
56   addUserKnob {20 Deadline}
57   addUserKnob {1 deadlineComment 1 Comment}
58   addUserKnob {1 Department 1 department}
59   addUserKnob {1 Pool 1 pool}
60   addUserKnob {1 Group 1 group}
61   addUserKnob {1 Priority 1 priority}
62   addUserKnob {1 SubmitsSuspended 1 submitsSuspended}
63   addUserKnob {1 FrameListMode 1 frameListMode}
64   addUserKnob {1 CustomFrameList 1 customFrameList}
65   addUserKnob {1 SecondaryPool 1 secondaryPool}
66   addUserKnob {1 MachineLimit 1 machineLimit}
67   addUserKnob {1 IsBlacklist 1 isBlacklist}
68   addUserKnob {1 MachineList 1 machineList}
69   addUserKnob {1 LimitGroups 1 limitGroups}
70   addUserKnob {1 ChunkSize 1 chunkSize}
71   addUserKnob {1 ConcurrentTasks 1 concurrentTasks}
72   addUserKnob {1 LimitConcurrentTasks 1 limitConcurrentTasks}
73   addUserKnob {1 Threads 1 threads}
74   addUserKnob {1 SubmitScene 1 submitScene}
75   addUserKnob {1 BatchMode 1 batchMode}
```

extra useless data from root node will be removed

