

# Lecture 4

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08/06 DEPARTMENT FOR  
CONTINUING  
EDUCATION



- Homework from 25/05/2019 due now!
- Please complete and hand in the declarations of authorship.

# Questions?

# Unsupervised learning

- we have a sequence of data points that fall into  $k$  classes
- example:
  - images of cats and dogs
  - images of possibly malfunctioning engines
  - images of handwritten digits
- we want the learning program to determine the  $k$  classes by itself

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- $\text{Experience} = \text{List}(\text{Image})$
- $\text{perf} : (\text{Task}, \text{List}(\text{Image})) \rightarrow \mathbb{R}$
- - $\text{perf}(t, [\text{img}_1, \dots, \text{img}_n]) = \text{sum} [\text{correct}(t, \text{img}_1), \dots, \text{correct}(t, \text{img}_n)]$
  - $\text{correct} : (\text{Task}, \text{List}(\text{Image})) \rightarrow \{1, 2, \dots, k\}$  is “hypothetical”



# Exemplars

The data usually comes in the form of tuples of fixed length (the **features**):

$$\mathbf{x} = (x_1, \dots, x_m) \in (\Omega_1, \dots, \Omega_m), \Omega_i \subseteq \mathbb{R}$$

We usually assume the classification is based on “ideal” elements:

$$\boldsymbol{\xi} = (\xi_1, \dots, \xi_m) \in (\Omega_1, \dots, \Omega_m), \Omega_i \subseteq \mathbb{R}$$

The data is a distortion of the ideal exemplars, e.g.

$$\mathbf{x} = (x_1, \dots, x_m) = (\xi_1 + \varepsilon_1, \dots, \xi_m + \varepsilon_m)$$

where  $\varepsilon_j$  is a random variable with mean 0.

Thus, if we only had one exemplar, we could reconstruct it by estimating the mean value of the data.

# Expectations

Consider a coin toss experiment:

$$\Omega = \{H, T\}$$

$$p : \text{Event} \rightarrow [0, 1]$$

$$p(H) = \alpha$$

What is the expected value of the result?

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$$h * \alpha + t * (1 - \alpha)$$

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    - $p'(h) = p(H)$
    - $p'(t) = p(T)$
- Even if we consider  $\Omega'$ , it is still the case that the expected value is *not* a possible result of the experiment.

# Random variable

**Definition:** Given  $\Omega$ , **Event**,  $p$ . A **random variable** is a function  $X : \Omega \rightarrow \mathbb{R}$ .

Probability theory and statistics are largely the study of random variables.



# Expected value

**Definition:** Given  $\Omega$ , **Event**,  $p$  and a random variable  $X$ . Assume that  $\Omega$  is finite:  $\Omega = \{\omega_1, \omega_2, \dots, \omega_n\}$ . The **mean** or **expected value** of  $X$  is

$$E(X) = X(\omega_1) * p(\omega_1) + X(\omega_2) * p(\omega_2) + \dots + X(\omega_n) * p(\omega_n)$$

Intuition: center of mass.

# Classical statistics versus machine learning

The expected value minimises the guessing error.

This is not always what we want: cf., penalty shots.

# Exercise

Consider a card game played with a full deck, in which aces have a value of 11, jacks 12, queens 13, kings 14, and all other cards a value of 0. We draw a card at random from the deck. What is its expected value? Define  $\Omega$ , **Event**,  $p$  and the random variable whose expected value you are computing.

# Standard deviation

**Definition:** Consider  $\Omega = \{\omega_1, \omega_2, \dots, \omega_n\}$ , **Event**,  $p$ ,  $X : \Omega \rightarrow \mathbb{R}$ .

Let  $E(X) = \mu$  The **standard deviation** of  $X$  is

$$\text{std\_dev}(X) = \sqrt{((X(\omega_1) - \mu)^2 * p(\omega_1) + \dots (X(\omega_n) - \mu)^2 * p(\omega_n))}$$

The **variance** of  $X$  is  $\text{std\_dev}(X)^2$

# Exercise

Compute the standard deviation of the random variable defined for the card game exercise.

# Notation

In the following, when no ambiguities arise, we use  $\mu$  to denote  $E(X)$  and  $\sigma$  for  $\text{std\_dev}(X)$

# Chebyshev's theorem

Let  $\Omega$ ,  $\text{Event}$ ,  $p$  and  $X$  as above. Let

$$\text{Far}_k = \{\omega \in \Omega \mid ||X(\omega) - \mu|| > k * \sigma\}$$

Then  $p(\text{Far}_k) \leq 1/k^2$ .

# Interpretation of Chebyshev's theorem

$\Omega$ , **Event**,  $p$  and **X** as above. If we draw a random element from  $\Omega$ , then

- it will fall in the interval  $[\mu - 2 * \sigma, \mu + 2 * \sigma]$  with probability at least 0.75
- it will fall in the interval  $[\mu - 3 * \sigma, \mu + 3 * \sigma]$  with probability at least 0.889
- it will fall in the interval  $[\mu - 4 * \sigma, \mu + 4 * \sigma]$  with probability at least 0.938



# Example

The mean price of houses in a certain neighbourhood is 400000 \$, and the standard deviation is 80000 \$. Find the price range in which 75% of the houses will sell. (Bluman, Chapter 3)

*Solution:* From Chebyshev's theorem, we know that at least 75% of the houses are within the interval  $[\mu - 2 * \sigma, \mu + 2 * \sigma]$ . Therefore, the interval is [240000, 560000].

# The normal distribution

$$\text{pdf}(x) = (1/\sqrt{2 * \pi * \sigma^2}) * \exp(- (x - \mu)^2 / (2 * \sigma^2))$$

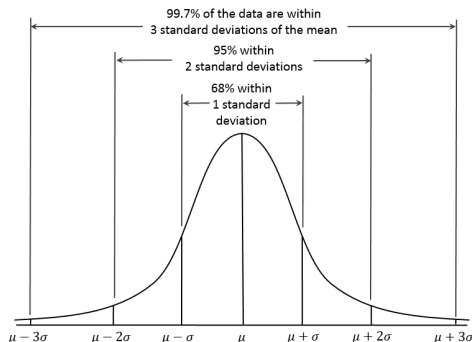


Figure 1: Normal distribution<sup>1</sup>

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<sup>1</sup>Figure by Dan Kernler - Own work, CC BY-SA 4.0,  
<https://commons.wikimedia.org/w/index.php?curid=36506025>

# Example

Consider the neighbourhood from the previous example, where the mean price of houses is 400000 \$, and the standard deviation is 80000 \$. Find the price range in which 75% of the houses will sell, but now assuming that *the prices are normally distributed*.

*Solution:* We use the Python function `scipy.stats.normal.interval`:

```
import scipy.stats
scipy.stats.norm.interval(0.75, 400000, 80000)
```

We obtain [307972, 492028]. From Chebyshev's theorem, we had the much larger interval [240000, 560000].

# The central limit theorem

$\Omega$ , **Event**,  $p$  and  $X$  as above. Consider the following experiment:  $n$  elements  $e_1, \dots, e_n$  are drawn independently from  $\Omega$  and we compute the mean value of  $X$  for this sample  $\mu_s = (X(e_1) + \dots + X(e_n))/n$ . Then  $\mu_s$  is a random variable whose probability distribution approaches with increasing  $n$  the normal distribution with mean  $\mu$  and standard deviation  $\sigma/\sqrt{n}$ .

# Homework

The theorem states that  $\mu_s$  is a random variable. But a random variable is a function defined in the context of a probability space. What is that probability space here? You will need to specify

$\Omega'$ ,  $\text{Event}'$ ,  $p' : \text{Event}' \rightarrow [0, 1]$  and define  $\mu_s : \Omega' \rightarrow \mathbb{R}$  as a function in terms of in terms of the given  $\Omega$ ,  $\text{Event}$ ,  $p$ , and  $X$ .

# Quality of approximation

- If the random variable  $X$  is itself normally distributed, then the approximation in the central limit theorem is good even for small sample sizes  $n$ .
- If the random variable  $X$  is not normally distributed, the approximation requires larger  $n$ . In many practical applications, a value  $n \geq 30$  will be adequate.

# Example

The Nielsen agency reported that children between 2 and 5 watch an average of 25 hours of TV per week. Assuming a normal distribution with  $\sigma = 3$  hours. If 20 children are randomly selected, find the probability that the average TV watching time in a week will be  $\mu_s > 26.3$  hours. (Bluman, Chapter 6)

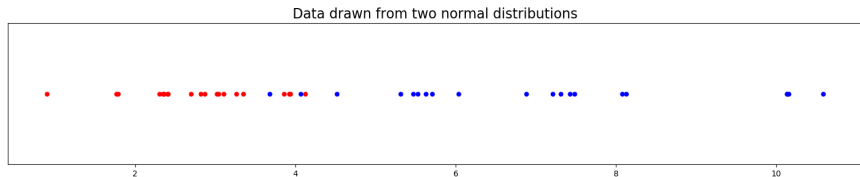
*Solution:* The sample average  $\mu_s$  is a random variable that is approximately normally distributed, with mean 25 and standard deviation  $3/\sqrt{20}$ . We need to find the probability that the value of  $\mu_s$  is bigger than 26.3. We use the Python function `scipy.stats.norm.cdf` to find the probability that  $\mu_s$  is smaller or equal to 26.3, and subtract from unity:

```
import scipy.stats
1 - scipy.stats.norm.cdf(26.3, 25, 3/scipy.sqrt(20))
```

We obtain 0.026316151282870237, or approximately 2.6%.

# EM algorithm

**Example:** Data generated from normal(3, 0.8) (red) and normal(7, 2) (blue).

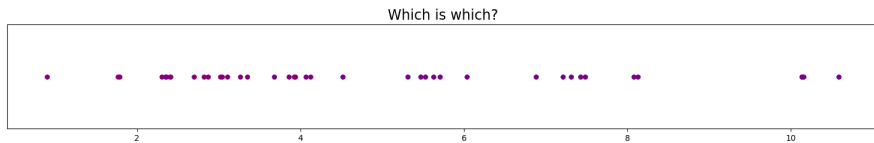


- 20 dots of each colour
- the **sample** means and standard deviations are 2.8, 0.8 red, 6.97, 2.0 for blue.



# EM algorithm

What if we do not know which points came from which distribution?



# EM algorithm

We are looking for  $\mu_1, \sigma_1, \mu_2, \sigma_2$ .

- hypothesis space:  $\mathcal{H} = (\mathbb{R}, \mathbb{R}, \mathbb{R}, \mathbb{R})$
- data:  $d = (x_1, \dots, x_n)$  drawn from the two probability distributions.

We want  $h_{\text{map}} \in \mathcal{H}$

$$h_{\text{map}} = \operatorname{argmax} p(h \mid d)$$

If we have a uniform prior on  $\mathcal{H}$ , then this is equivalent to  $h_{\text{ml}}$ :

$$h_{\text{ml}} = \operatorname{argmax} p(d \mid h)$$

# EM algorithm

$$p(d \mid h)$$

=

$$p(x_1, \dots, x_n \mid h)$$

=

$$p(x_1 \mid h) * \dots * p(x_n \mid h)$$

# EM algorithm

$$\begin{aligned} & \ln p(d \mid h) \\ = & \\ & \ln (p(x_1 \mid h) * \dots * p(x_n \mid h)) \\ = & \\ & \ln p(x_1 \mid h) + \dots + \ln p(x_n \mid h) \end{aligned}$$

# EM algorithm

If we know that  $x_i$  has been drawn from distribution  $j$ , we can compute

$$p(x_i | h) = \text{pdf}(x_i, \mu_j, \sigma_j) = (1/\sqrt{2 * \pi * \sigma_j^2}) * \exp(- (x - \mu_j)^2 / (2 * \sigma_j^2))$$

# EM algorithm

Introduce the “hidden data”:

- data:  $d = ((x_1, z_{11}, z_{12}) \dots, (x_n, z_{n1}, z_{n2}))$ , where  $z_{ij} \in \{0, 1\}$  is 1, if  $x_i$  has been drawn from distribution  $j$ , and 0 otherwise.

$$p(x_i, z_{i1}, z_{i2} \mid h) = (1/\sqrt{2 * \pi * \sigma_1^2}) * \exp(- z_{i1} * (x - \mu_1)^2 / (2 * \sigma_1^2)) + (1/\sqrt{2 * \pi * \sigma_2^2}) * \exp(- z_{i2} * (x - \mu_2)^2 / (2 * \sigma_2^2))$$

# EM algorithm

The data has become a random variable, hence we cannot maximise  $\ln p(d \mid h)$ . Instead, we maximise

$$E (\ln p(d \mid h))$$

# EM algorithm

$$E (\ln p(d \mid h))$$

=

$$E (\ln p(x_1, z_{11}, z_{12} \mid h) + \dots + \ln p(x_n, z_{n1}, z_{n2} \mid h))$$

=

$$E (\ln p(x_1, z_{11}, z_{12} \mid h) + \dots + E (\ln p(x_n, z_{n1}, z_{n2} \mid h))$$



# EM algorithm

$$E(\ln p(x_i, z_{i1}, z_{i2} \mid h))$$

=

$$E(\ln ((1/\sqrt{2 * \pi * \sigma_1^2}) * \exp(-z_{i1} * (x_i - \mu_1)^2 / (2 * \sigma_1^2)) - (1/\sqrt{2 * \pi * \sigma_2^2}) * \exp(-z_{i2} * (x_i - \mu_2)^2 / (2 * \sigma_2^2))))$$

=

$$E(\ln 1/\sqrt{2 * \pi * \sigma_1^2} - z_{i1} * (x_i - \mu_1)^2 / (2 * \sigma_1^2)) + \ln 1/\sqrt{2 * \pi * \sigma_2^2} - z_{i2} * (x_i - \mu_2)^2 / (2 * \sigma_2^2))$$

=

$$(\ln 1/\sqrt{2 * \pi * \sigma_1^2} + \ln 1/\sqrt{2 * \pi * \sigma_2^2} - E(z_{i1} * (x_i - \mu_1)^2 / (2 * \sigma_1^2)) - E(z_{i2} * (x_i - \mu_2)^2 / (2 * \sigma_2^2)))$$

=

$$(\ln 1/\sqrt{2 * \pi * \sigma_1^2} + \ln 1/\sqrt{2 * \pi * \sigma_2^2} - E(z_{i1}) * (x_i - \mu_1)^2 / (2 * \sigma_1^2) - E(z_{i2}) * (x_i - \mu_2)^2 / (2 * \sigma_2^2))$$

# EM algorithm

Computing  $E(z_{ij})$  given  $h$  is easy:

$$E(z_{i1}) = p(x_i \mid \mu_1, \sigma_1) / (p(x_i \mid \mu_1, \sigma_1) + p(x_i \mid \mu_2, \sigma_2))$$

# EM algorithm

We now assume that  $z_{ij} = E(z_{ij})$ . Therefore, we now have “complete” data and can compute  $h_{m+1}$ .

## EM algorithm

- 0 Pick arbitrary  $h \in H$
- 1 Iterate until convergence:
  - 1.1 Compute  $E(z)$
  - 1.2 Use  $z := E(z)$  in order to calculate  $h_{m+1}$
  - 1.3. replace  $h$  with new  $h_{m+1}$

algorithm is to maximise  $E(\ln p(d | h))$  *iteratively*. We consider an initial  $h$ , and then compute the corresponding value of  $E(\ln p(d | h))$ . This will involve finding out  $E(z_{ij})$ . We then assume that the values of the hidden variables are equal to the expected values. This gives us “complete” data, for which we can maximise the log-likelihood (not just the expected log-likelihood). We thus obtain a new  $h$ , and we iterate.