

# Rezwan Ahmed

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LinkedIn Profile: [www.linkedin.com/in/rezwanahmed78](https://www.linkedin.com/in/rezwanahmed78)

My Portfolio: <https://rezwan-ahmed.netlify.app/>

Github: <https://github.com/Rezwan008>

## COMPUTER SCIENCE STUDENT

*'Acquire competency and success will follow.'*

## SKILLS AND EXPERTISE

Programming Languages	Data Analysis and Visualization	Collaboration and Teamwork
Debugging and Testing	Version Control	Problem-Solving Skills
Full Stack Web Development	Algorithms and Data Structures	Project Management
Database Management	Linux/Unix Proficiency	Continuous and Quick Learning

## PROFESSIONAL EXPERIENCE AND PROJECTS

### Telus International Data Analyst (Remote)

Jan 2024 - Present

Part-time role involving detail-oriented research, evaluation tasks, and data verification in a web-based environment. Verify, compare and rate data provided by AI model, ensuring relevance and accuracy based on query, location and user intent.

### Scale AI Coder - AI Trainer (Remote)

Dec 2023 - Apr 2024

Evaluating the quality of AI-generated code, including human-readable summaries of your rationale. Optimize code to run at maximum efficiency. Writing robust test cases to confirm code works efficiently and effectively. Writing human-readable summaries of coding problems. Writing explanations of how code can solve problems and evaluate various solution approaches.

### HTML, CSS, JavaScript, SQL University of Calgary

Sep 2023 - Dec 2023

Developed a Full Stack Web Application with a team of 3 called "The Grocery Analyzer". A price comparison website designed to assist users in comparing grocery prices across distinct supermarkets throughout the Calgary region. Our website operates as a CRUD application, enabling users to efficiently create, read, update, and delete data for a streamlined experience. Our backend employs SQL for the database, while the frontend is developed using HTML, CSS, and JavaScript.

### Software Engineering, Java University of Calgary

Jan 2023 - April 2023

Developed a Self-Checkout Software System used in grocery stores, for a Software Engineering course with a team of 25 students. Demonstrated excellent performance and planning as leading member of the Coding, Testing and Management Team. Grade Received: A-

### Raspberry Pi, SNES Controller and C Language University of Calgary

Jan 2023 - April 2023

Collaborated with a partner to develop a Donkey Kong themed game from scratch for a Computing Machinery course. Implemented controls using an SNES Controller. Utilized C language as the primary coding language. Executed the game on a Raspberry Pi, serving as the hardware platform. Grade received in the Project: A\* (Please refer to my LinkedIn post for a video providing additional insights into this project.)

**Calorie Tracker Application using Java**  
**University of Calgary**

**Jan 2022 - April 2022**

Created a Calorie Tracker Application which calculates and estimates a user's daily caloric intake based on the food he or she consumed. Implemented Object Oriented programming framework and used JAVAFX to design the Graphical User Interface of the application. Grade Received in Project: A

**Leadership | Cooperation | Organizing | Community | Volunteer**  
**Lakehead Grammar School - Dhaka, Bangladesh**

**May 2014 - June 2019**

Active member of The Student Council in Lakehead Grammar School for 5 years. Organized, created, and assisted in various fundraisers, campaigns, and events as an Event Manager, Team Leader, Volunteer and Student Advisor for the Student Council.

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## **EDUCATION**

**University of Calgary**  
**Bachelor Degree in Computer Science**

**Sep 2021 - Present**

Acquiring an undergraduate degree majoring in Computer Science. Currently completing third year.

**Pearson Edexcel Advanced Subsidiary and Advanced Level**  
**Qualifications**

**June 2019 - June 2020**

Achieved an overall grade of A in Physics, Chemistry and Mathematics.

**Pearson Edexcel Ordinary Level Qualifications**

**Jan 2018 - June 2018**

Obtained grade of A\* in 8 subjects of choice.

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## **EXTRACURRICULAR ACTIVITIES**

**Game Design Club | University of Calgary**

Active member

**Calgary Hacks 2024**

Actively participate in this program

**Photo and Video Editing**

Proficient in Adobe Premiere Pro and Davinci Resolve

**3D Modelling**

Adept Experience in Blender.

**Game Development**

Intermediate skills in Unity Software.