

Briefing Session

This is a brief run through of the testing session.

1. Welcome
2. Ask the participant sign the consent form, let them know this session will be recorded only to improve the project
3. Start filming the test session
4. Introduction to experimenters
5. Introduction to the project
 - a) McGill University study
 - b) Short term memory game grabbing information from your Facebook account
 - c) "The end-product will have people that you know in the game, but this prototype includes random people."
6. Explain what they will do
 - a) Let the tester know "We are not testing you, we are testing the prototype!"
 - b) Let them know they will complete 7 tasks without any help.
 - c) Tell the tester "If you are not sure what to do, do what feels right"
 - g) Tell the tester "Try to verbalize your thoughts while going through each task"
 - h) "You can take breaks whenever you want, no need to rush"
7. End of briefing session