ACEMEMO
User Manual

User Manual

Version 1.0	Feb 20, 2014
Version 2.0	March 17, 2014

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1. System Requirement

"Acememo" application can run on any Android device

Minimum: Android 4.0
Target: Android 4.3

2. Introduction

"Acememo" is a mobile game application developed specifically for the community facing short term memory problems. The application aims to improve short term memory by having the user to memorize a number of pairs of people and things they like. The pairs are generated using Facebook graph API. With real-life people, Acememo will be able to provide a stimulating game therapy session.

3. Installation
1. Download Acememo.apk file
2. Run Acememo.apk file to initiate installation
3. Prompt ask "Complete action using" choose Package installer
4. Start Installation
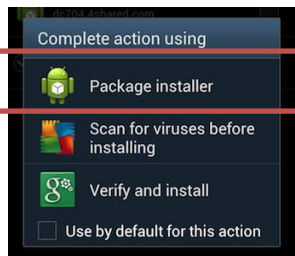
Note: The option "Settings -> Security -> Allow installation of apps from unknown sources" must be enabled

4. Running App

1. In main menu, find Acememo
2. Press on Acememo icon
3. Acememo app will start running

5. Using App – Main Menu Screen

1. If Facebook account exists, press "Login to Facebook" else press "Play without facebook" to log into app
2. Review "How to play game" in the horizontal scroll view
3. After logged in to Facebook, press "Start Game" to play app
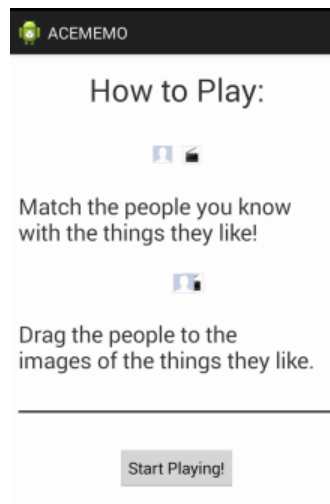
6. Gameplay Screen

1. Select number of pairs to remember in "Choose Game Level" menu (press up arrow to increase level and down arrow to decrease level). Then press "Play Game"2. Memorize the pairs (a person and an item they like) as they show up on the screen
3. Press "I am ready" when memorized all pairs of data
4. Drag a person to the item they like
5. Repeat step 4 until every person has been linked to an item
6. Press "I am done" to check if completed level
7. User redirected to post-game menu to see score and if level is completed correctly
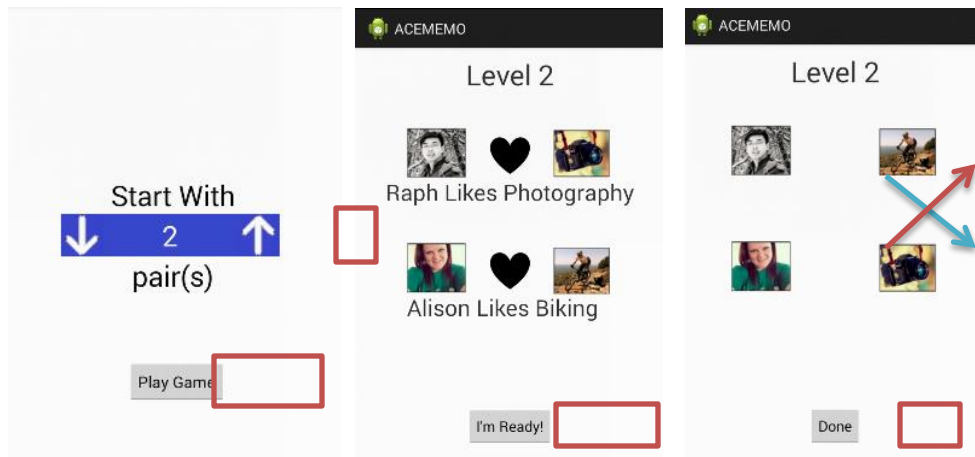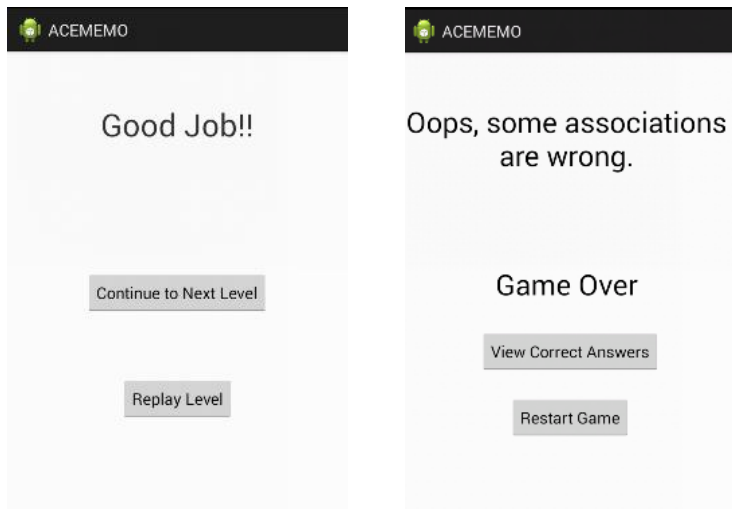

7. Review Level Screen

1. User reviews the level just finish for errors and correct answer
2. Presses continue to be redirected to post game menu

8. Post-Game Menu Screen

1. If level complete, press "Move on to next level" or "Review Level"
2. If level is incomplete, press "Restart Game" or "Review Level"
3. If user is redirected from review level screen, this the screen will show either a button for "Restart Game" if level failed or "Continue to Next Level" if level successful

ACEMEMO

Good Job!!

Continue to Next Level

Replay Level

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Oops, some associations
are wrong.

Game Over

View Correct Answers

Restart Game

*Note: further instruction available in app