SERVER GUI

(Scene 1) Enter port #

Welcome to word Guess!
Enter port #: [   ]
[ENTER]

(Scene 2) Waiting screen

Waiting for players.....

(Scene 3) When at least 1 player has connected

Current games in play:

| Player # __ | guesses left: __ | categories done: __ |
| Player # __ | guesses left: __ | categories done: __ |

List view that always updates

CLIENT GUI

(Scene 1) Enter port

Hello!
Enter port #: [   ]
Enter IP address: [   ]
[ENTER]

(Scene 2) Game start

Attempt # __
Let's Guess Words!
Pick a category! [▽]
[NEXT]
You are player # __

Dropdown contains →

(Scene 3) For example: they pick the category Transportation and the word is car

Attempt # __
Category: Transportation
Word: __ __ __ ← Update accordingly
Number of guesses left: 6
Enter letter guess: [   ] [Guess]
You are player # __

categories & words
- Super heroes
  - Superman
  - Batman
  - Spider-Man
- Desserts
  - cake
  - Ice cream
  - cupcake
- Transportation
  - car
  - Train

(Scene 4) Player gets the word correctly but hasn't "finished" the game

Attempt # __ ← increment
Congratulations. You guessed correctly the word was car!
Pick a category! [▽]
[NEXT]
You are Player # __

Reuse Scene 2 for simplicity →

(Scene 4 alternate) Player loses but game isn't "finished"

Attempt # __
Oh no! Bad round! Try again!
Pick a category! [▽]
[NEXT]
You are player # __

(Scene 5) Complete win (guessed all words correctly)

Congratulations! You've finished the game!
[Restart]   [Quit]

will return to Scene 1 and Reset all values   *will close the game completely*

(Scene 5 alternate) Lost (after all 3 attempts used)

Oh man! You lost! Give it another try!
[Restart]   [Quit]

will return to Scene 1 and Reset all values   *will close the game completely*