```cpp
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <pthread.h>

// parameter passage in threads

int numThreads=10;

void* run(void * arg){
  sleep(1);
  int i = *(int*)arg;
  printf("i=%d\n",i);
  delete (int*)arg;
  return NULL;
}

int main(int arg, char* argv[])
{
  pthread_t thid[10];

  for(int i=0; i<numThreads;i++){
    int* p = new int;  // what if no pointer?
    *p=i;
    int ris = pthread_create(&thid[i], NULL, &run, p);
    if (ris){
      printf("errore creazione thread\n");
      exit(-1);
    }
  }
  for(int i=0; i<numThreads;i++)
    pthread_join(thid[i], NULL);
}
```