

CD Lab  
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Lab8

To design a recursive descent parser for a C grammar. (Declaration statements, array declaration, looping, decision making statements, etc)

```
Program → main () { declarations statement-list }
Declarations → data-type identifier-list; declarations | ∈
data-type → int | char
identifier-list → id | id, identifier-list | id[number] , identifier-list | id[number]
statement_list → statement statement_list | ∈
statement → assign-stat; | decision_stat | looping-stat
assign_stat → id = expn
expn → simple-expn eprime
epime → relop simple-expn | ∈
| simple-exp → term seprime
seprime → addop term seprime | ∈
term → factor tprime
tprime → mulop factor tprime | ∈
factor → id | num
decision-stat → if ( expn ) {statement_list} dprime
dprime → else {statement_list} | ∈
looping-stat → while (expn) {statement_list} | for (assign_stat ; expn ; assign_stat )
{statement_list}
relop → == | != | <= | >= | > | <
addop → + | -
mulop → * | / | %
```

## Program

```
#include "la.h"

void program();
void declarations();
void datatype();
void idList();
void idListprime();
void idListprimePrime();
void stmtList();
void stmt();
void assignStat();
```

```

void expn();
void eprime();
void simpleExpn();
void seprime();
void term();
void tprime();
void factor();
void relop();
void addOp();
void mulOp();
void decStat();
void dPrime();
void loopStat();
void invalid();

struct token tkn;

FILE * file_ptr;

void invalid() {
    printf("Error at row: %d, col: %d for token \"%s\"\n", tkn.row, tkn.col, tkn.token_name);
    printf("-----ERROR-----\n ");
    exit(0);
}

void program() {
    tkn = getNextToken(file_ptr);
    if (strcmp("int", tkn.token_name) == 0 || strcmp("void", tkn.token_name) == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.token_name, "main") == 0) {
            tkn = getNextToken(file_ptr);
            if (strcmp(tkn.token_name, "(") == 0) {
                tkn = getNextToken(file_ptr);
                if (strcmp(tkn.token_name, ")") == 0) {
                    tkn = getNextToken(file_ptr);
                    if (strcmp(tkn.token_name, "{") == 0) {
                        tkn = getNextToken(file_ptr);
                        declarations();
                        stmtList();
                        if (strcmp(tkn.token_name, "}") == 0) {
                            printf("-----Successfully compiled----- \n");
                            return;
                        } else {
                            invalid();
                        }
                    } else {
                        invalid();
                    }
                } else {
                    invalid();
                }
            } else {
                invalid();
            }
        } else {
            invalid();
        }
    }
}

```

```

    }
} else {
    invalid();
}
} else {
    invalid();
}
}
void declarations() {
    if (isdtype(tkn.token_name) == 0)
        return;
    datatype();
    idList();
    if (strcmp(tkn.token_name, ";") == 0) {
        tkn = getNextToken(file_ptr);
        printf("%s", tkn.token_name);
        declarations();
    } else {
        invalid();
    }
}
void datatype() {
    if (strcmp(tkn.token_name, "int") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, "char") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else {
        invalid();
    }
}
void assignStat() {
    if (strcmp(tkn.type, "Identifier") == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.token_name, "=") == 0) {
            tkn = getNextToken(file_ptr);
            expn();
        } else {
            invalid();
        }
    } else {
        printf("here");
        invalid();
    }
}
void idList() {
    if (strcmp(tkn.type, "Identifier") == 0) {
        printf("%s", tkn.token_name);
        tkn = getNextToken(file_ptr);
        printf("%s", tkn.token_name);
        idListprime();
    }
}

```

```

    } else {
        invalid();
    }
}
void idListprime() {
    if (strcmp(tkn.token_name, ",") == 0) {
        tkn = getNextToken(file_ptr);
        idList();
    } else if (strcmp(tkn.token_name, "=") == 0) {
        printf("Entered here");
        tkn = getNextToken(file_ptr);
        expn();
    } else if (strcmp(tkn.token_name, "[") == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.type, "Number") == 0) {
            tkn = getNextToken(file_ptr);
            if (strcmp(tkn.token_name, "]") == 0) {
                tkn = getNextToken(file_ptr);
                idListprimePrime();
            } else {
                printf("here 7");
                invalid();
            }
        } else {
            printf("here 8");
            invalid();
        }
    }
}
void idListprimePrime() {
    if (strcmp(tkn.token_name, ",") == 0) {
        tkn = getNextToken(file_ptr);
        idList();
    } else
        return;
}
void stmtList() {
    if (strcmp(tkn.type, "Identifier") == 0 || strcmp(tkn.token_name, "if") == 0 ||
        strcmp(tkn.token_name, "for") == 0 || strcmp(tkn.token_name, "while") == 0) {
        stmt();
        stmtList();
    }
    return;
}
void stmt() {
    if (strcmp(tkn.type, "Identifier") == 0) {
        assignStat();
        if (strcmp(tkn.token_name, ";") == 0) {
            tkn = getNextToken(file_ptr);
            return;
        } else {
            invalid();
        }
    }
}

```

```

    }
} else if (strcmp(tkn.token_name, "if") == 0)
    decStat();
else if ((strcmp(tkn.token_name, "while") == 0) || (strcmp(tkn.token_name, "for") == 0))
    loopStat();
else {
    printf("%d.%d : Expected \" statement \"\n", tkn.row, tkn.col);
    exit(0);
}
}

void expn() {
    simpleExpn();
    eprime();
}

void eprime() {
    if (strcmp(tkn.type, "RelationalOperator") != 0)
        return;
    relop();
    simpleExpn();
}

void simpleExpn() {
    term();
    seprime();
}

void seprime() {
    if ((strcmp(tkn.token_name, "+") != 0) && (strcmp(tkn.token_name, "-") != 0))
        return;
    addOp();
    term();
    seprime();
}

void term() {
    factor();
    tprime();
}

void tprime() {
    if ((strcmp(tkn.token_name, "*") != 0) && (strcmp(tkn.token_name, "/") != 0) &&
        (strcmp(tkn.token_name, "%") != 0))
        return;
    mulOp();
    factor();
    tprime();
}

void factor() {
    if (strcmp(tkn.type, "Identifier") == 0) {
        tkn = getNextToken(file_ptr);
    }
}

```

```

    return;
} else if (strcmp(tkn.type, "Number") == 0) {
    tkn = getNextToken(file_ptr);
    return;
} else {
    invalid();
}
}

```

```

void relop() {
    if (strcmp(tkn.token_name, "==") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, "!=") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, "<=") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, ">=") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, "<") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, ">") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else {
        printf("here 4");
        invalid();
    }
}
}

```

```

void addOp() {
    if (strcmp(tkn.token_name, "+") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, "-") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else {
        printf("here 5");
        invalid();
    }
}
}

```

```

void mulOp() {
    if (strcmp(tkn.token_name, "*") == 0) {
        tkn = getNextToken(file_ptr);
        return;
    } else if (strcmp(tkn.token_name, "/") == 0) {

```

```

    tkn = getNextToken(file_ptr);
    return;
} else if (strcmp(tkn.token_name, "*") == 0) {
    tkn = getNextToken(file_ptr);
    return;
} else {
    printf("here 6");
    invalid();
}
}

```

```

void decStat() {
    if (strcmp(tkn.token_name, "if") == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.token_name, "(") == 0) {
            tkn = getNextToken(file_ptr);
            expn();
            if (strcmp(tkn.token_name, ")") == 0) {
                tkn = getNextToken(file_ptr);
                if (strcmp(tkn.token_name, "{") == 0) {
                    tkn = getNextToken(file_ptr);
                    stmtList();
                    if (strcmp(tkn.token_name, "}") == 0) {
                        tkn = getNextToken(file_ptr);
                        dPrime();
                        return;
                    } else {}
                    invalid();
                } else {
                    invalid();
                }
            } else {
                invalid();
            }
        } else {
            invalid();
        }
    } else {
        invalid();
    }
}

```

```

void dPrime() {
    if (strcmp(tkn.token_name, "else") == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.token_name, "{") == 0) {
            tkn = getNextToken(file_ptr);
            stmtList();
            if (strcmp(tkn.token_name, "}") == 0) {
                tkn = getNextToken(file_ptr);
                return;
            } else {

```

```

        invalid();
    }
} else {
    invalid();
}
} else
    return;
}

void loopStat() {
    if (strcmp(tkn.token_name, "while") == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.token_name, "(") == 0) {
            tkn = getNextToken(file_ptr);
            expn();
            if (strcmp(tkn.token_name, ")") == 0) {
                tkn = getNextToken(file_ptr);
                if (strcmp(tkn.token_name, "{") == 0) {
                    tkn = getNextToken(file_ptr);
                    stmtList();
                    if (strcmp(tkn.token_name, "}") == 0) {
                        tkn = getNextToken(file_ptr);
                        return;
                    } else {
                        invalid();
                    }
                } else {
                    invalid();
                }
            } else {
                invalid();
            }
        } else {
            invalid();
        }
    } else if (strcmp(tkn.token_name, "for") == 0) {
        tkn = getNextToken(file_ptr);
        if (strcmp(tkn.token_name, "(") == 0) {
            tkn = getNextToken(file_ptr);
            assignStat();
            if (strcmp(tkn.token_name, ";") == 0) {
                tkn = getNextToken(file_ptr);
                expn();
                if (strcmp(tkn.token_name, ";") == 0) {
                    tkn = getNextToken(file_ptr);
                    assignStat();
                    if (strcmp(tkn.token_name, ")") == 0) {
                        tkn = getNextToken(file_ptr);
                        if (strcmp(tkn.token_name, "{") == 0) {
                            tkn = getNextToken(file_ptr);
                            stmtList();
                            if (strcmp(tkn.token_name, "}") == 0) {

```



```

        tkn = getNextToken(file_ptr);
        return;
    } else {
        invalid();
    }
    } else {
        invalid();
    }
    } else {
        invalid();
    }
    } else {
        invalid();
    }
    } else {
        invalid();
    }
    }
}

int main() {
    file_ptr = fopen("input.c", "r");

    if (!file_ptr) {
        printf("-----File does not open-----\n");
        return 0;
    }

    program();
    fclose(file_ptr);
}

```

## Week6

```

ugcse@prg28:~/Documents/190905156/Lab6$ ./lab7
error at row: 4, col: 6 for token "=="
-----ERROR-----
ugcse@prg28:~/Documents/190905156/Lab6$ cat input.c
#include<stdio.h>
void main(){
    int a;
    a==10;
}ugcse@prg28:~/Documents/190905156/Lab6$ ./lab7
-----SUCCESS!-----
ugcse@prg28:~/Documents/190905156/Lab6$ cat input.c
#include<stdio.h>
void main(){
    int a;
    a=10;
}ugcse@prg28:~/Documents/190905156/Lab6$ █

```

## Week 7 output

```
ugcse@prg28:~/Documents/190905156/Lab8$ gcc main.c -o main
ugcse@prg28:~/Documents/190905156/Lab8$ ./main
ID[]-----Successfully compiled-----
ugcse@prg28:~/Documents/190905156/Lab8$ cat input.c
#include <stdio.h>
// Random program
void main(){
    int arr[4];
}ugcse@prg28:~/Documents/190905156/Lab8$
```

```
ugcse@prg28:~/Documents/190905156/Lab8$ gcc main.c -o main
ugcse@prg28:~/Documents/190905156/Lab8$ ./main
ID[Error at row: 4, col: 14 for token "="
-----ERROR-----
ugcse@prg28:~/Documents/190905156/Lab8$ cat input.c
cat: input.c: No such file or directory
ugcse@prg28:~/Documents/190905156/Lab8$ cat input.c
#include <stdio.h>
// Random program
void main(){
    int arr[100]="afbq9uwb";
}ugcse@prg28:~/Documents/190905156/Lab8$
```

## Week 8 output

```
-----ERROR-----
ugcse@prg28:~/Documents/190905156/Lab8$ gcc main.c -o main
ugcse@prg28:~/Documents/190905156/Lab8$ ./main
ID;IDError at row: 7, col: 2 for token "{"
-----ERROR-----
ugcse@prg28:~/Documents/190905156/Lab8$ cat input.c
#include <stdio.h>

void main(){
    int b;
    b=10;
    while(b>=0
    {
        b=b-1;
    }
}ugcse@prg28:~/Documents/190905156/Lab8$
```

```

}ugcse@prg28:~/Documents/190905156/Lab8$ gcc main.c -o main
ugcse@prg28:~/Documents/190905156/Lab8$ ./main
ID;ID-----Successfully compiled-----
ugcse@prg28:~/Documents/190905156/Lab8$ cat input.c
#include <stdio.h>

void main(){
    int b;
    b=10;
    while(b>=0)
    {
        b=b-1;
    }
}
ugcse@prg28:~/Documents/190905156/Lab8$ █

```

## la.h

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ctype.h>

#define SIZEhash 10

struct token {
    char token_name[30];
    int row, col;
    char type[30];
};

struct symbTable {
    char lex_name[30];
    char dtype[30];
    unsigned int size;
}symVal[SIZEhash];

int symInd = 0;

static int row = 1, col = 1;

char buf[1024];

const char specialsymbols[] = {
    '?',
    ',',
    ':',
    ';',
    '(',
    ')',
    '{',
    '}',

```

```
['  
']  
};
```

```
const char * Keywords[] = {  
    "main",  
    "void",  
    "const",  
    "char",  
    "int",  
    "return",  
    "for",  
    "while",  
    "do",  
    "switch",  
    "if",  
    "else",  
    "unsigned",  
    "case",  
    "break",  
    "double",  
    "float"  
};
```

```
const char arithmeticsymbols[] = {  
    '*'  
};
```

```
char dtype[100];
```

```
const char * dataType[] = {  
    "int",  
    "float",  
    "double",  
    "char",  
    "void"  
};
```

```
int isdtype(char * w)  
{  
    for (int i = 0; i < sizeof(dataType) / sizeof(char * ); i++)  
        if (strcmp(w, dataType[i]) == 0)  
            return 1;  
    return 0;  
}
```

```
int isKeyword(const char * str) {  
    for (int i = 0; i < sizeof(Keywords) / sizeof(char * ); i++) {  
        if (strcmp(str, Keywords[i]) == 0)  
            return 1;  
    }  
    return 0;  
}
```

```
}
```

```
int charBelongsTo(int c,  
    const char * arr) {  
    int len;  
    if (arr == specialsymbols)  
        len = sizeof(specialsymbols) / sizeof(char);  
    else if (arr == arithmeticsymbols)  
        len = sizeof(arithmeticsymbols) / sizeof(char);  
    for (int i = 0; i < len; i++) {  
        if (c == arr[i])  
            return 1;  
    }  
    return 0;  
}
```

```
int dtypeSize(char dtype[30]) {  
    int i;  
    for (i = 0; i < sizeof(dataType) / sizeof(char *); ++i) {  
        if (strcmp(dtype, dataType[i]) == 0) {  
            break;  
        }  
    }  
    switch (i) {  
    case 0:  
        return sizeof(int);  
        break;  
    case 1:  
        return sizeof(float);  
        break;  
    case 2:  
        return sizeof(double);  
    case 3:  
        return sizeof(char);  
    case 4:  
        return sizeof(void);  
    default:  
        return -1;  
        break;  
    }  
}
```

```
void fillToken(struct token * tkn, char c, int row, int col, char * type) {  
    tkn -> row = row;  
    tkn -> col = col;  
    strcpy(tkn -> type, type);  
    tkn -> token_name[0] = c;  
    tkn -> token_name[1] = '\0';  
}
```

```
int searchTable(char lex[30]) {  
    for (int i = 0; i < symInd; ++i) {
```

```

    if (strcmp(lex, symVal[i].lex_name) == 0) {
        return 1;
    }
}
return 0;
}

```

```

void insertTable(char lex[30], char dtype[30], int flag) {
    int searchVal = searchTable(lex);
    if (searchVal == 1) {
        return;
    }
    strcpy(symVal[symInd].lex_name, lex);
    if (flag == 0) {
        symVal[symInd].size = dtypeSize(dtype);
        strcpy(symVal[symInd].dtype, dtype);
    } else {
        symVal[symInd].size = -1;
        strcpy(symVal[symInd].dtype, "function");
    }
    ++symInd;
}

```

```

void newLine() {
    ++row;
    col = 1;
}

```

```

struct token getNextToken(FILE * fin) {
    int c;
    struct token tkn = {
        .row = -1
    };
    int gotToken = 0;
    while (!gotToken && (c = fgetc(fin)) != EOF) {
        //special symbol
        if (charBelongsTo(c, specialsymbols)) {
            fillToken(& tkn, c, row, col, "Special Symbol");
            gotToken = 1;
            ++col;
        }
        //arithmetic operator
        else if (charBelongsTo(c, arithmeticsymbols)) {
            fillToken(& tkn, c, row, col, "ArithmeticOperator");
            gotToken = 1;
            ++col;
        }
        //check if + or ++
        else if (c == '+') {
            int d = fgetc(fin);
            if (d != '+') {
                fillToken(& tkn, c, row, col, "ArithmeticOperator");
            }
        }
    }
}

```

```

    gotToken = 1;
    ++col;
    fseek(fin, -1, SEEK_CUR);
} else {
    fillToken( & tkn, c, row, col, "UnaryOperator");
    strcpy(tkn.token_name, "++");
    gotToken = 1;
    col += 2;
}
}
//check if - or --
else if (c == '-') {
    int d = fgetc(fin);
    if (d != '-') {
        fillToken( & tkn, c, row, col, "ArithmeticOperator");
        gotToken = 1;
        ++col;
        fseek(fin, -1, SEEK_CUR);
    } else {
        fillToken( & tkn, c, row, col, "UnaryOperator");
        strcpy(tkn.token_name, "--");
        gotToken = 1;
        col += 2;
    }
}
//check if = or ==
else if (c == '=') {
    int d = fgetc(fin);
    if (d != '=') {
        fillToken( & tkn, c, row, col, "AssignmentOperator");
        gotToken = 1;
        ++col;
        fseek(fin, -1, SEEK_CUR);
    } else {
        fillToken( & tkn, c, row, col, "RelationalOperator");
        strcpy(tkn.token_name, "==");
        gotToken = 1;
        col += 2;
    }
}
//check if number
else if (isdigit(c)) {
    tkn.row = row;
    tkn.col = col++;
    tkn.token_name[0] = c;
    int k = 1;
    while ((c = fgetc(fin)) != EOF && isdigit(c)) {
        tkn.token_name[k++] = c;
        col++;
    }
    tkn.token_name[k] = '\0';
    strcpy(tkn.type, "Number");
}

```

```

    gotToken = 1;
    fseek(fin, -1, SEEK_CUR);
}
//to remove preprocessor directives
else if (c == '#') {
    while ((c = fgetc(fin)) != EOF && c != '\n')
        ;
    newLine();
} else if (c == '\n') {
    newLine();
    c = fgetc(fin);
    if (c == '#') {
        while ((c = fgetc(fin)) != EOF && c != '\n')
            ;
        newLine();
    } else if (c != EOF)
        fseek(fin, -1, SEEK_CUR);
} else if (isspace(c))
    ++col;
//check if identifier
else if (isalpha(c) || c == '_') {
    tkn.row = row;
    tkn.col = col++;
    tkn.token_name[0] = c;
    int k = 1;
    while ((c = fgetc(fin)) != EOF && isalnum(c)) {
        tkn.token_name[k++] = c;
        ++col;
    }
    tkn.token_name[k] = '\0';
    if (isKeyword(tkn.token_name)) {
        strcpy(tkn.type, "Keyword");
        strcpy(dtype, tkn.token_name); //changes from here
    } else {
        strcpy(tkn.type, "Identifier"); //changes from here
        // c = getc(fin);
        if (c == '(') {
            //function
            insertTable(tkn.token_name, dtype, 1);
        } else {
            //identifier
            insertTable(tkn.token_name, dtype, 0);
        }
        strcpy(tkn.token_name, "ID"); //changes till here
    }
    gotToken = 1;
    fseek(fin, -1, SEEK_CUR);
}
//check for comments or operator
else if (c == '/') {
    int d = fgetc(fin);
    ++col;

```



```

if (d == '/') {
    while ((c = fgetc(fin)) != EOF && c != '\n')
        ++col;
    if (c == '\n')
        newLine();
} else if (d == '*') {
    do {
        if (d == '\n')
            newLine();
        while ((c == fgetc(fin)) != EOF && c != '*') {
            ++col;
            if (c == '\n')
                newLine();
        }
        ++col;
    } while ((d == fgetc(fin)) != EOF && d != '/' && (++col));
    ++col;
} else {
    fillToken( & tkn, c, row, --col, "ArithmeticOperator");
    gotToken = 1;
    fseek(fin, -1, SEEK_CUR);
}
}
//string literal
else if (c == "") {
    tkn.row = row;
    tkn.col = col;
    strcpy(tkn.type, "StringLiteral");
    int k = 1;
    tkn.token_name[0] = "";
    while ((c = fgetc(fin)) != EOF && c != "") {
        tkn.token_name[k++] = c;
        ++col;
    }
    tkn.token_name[k] = "";
    gotToken = 1;
}
//RelOp or Logical OP
else if (c == '<' || c == '>' || c == '!') {
    fillToken( & tkn, c, row, col, "RelationalOperator");
    ++col;
    int d = fgetc(fin);
    if (d == '=') {
        ++col;
        strcat(tkn.token_name, "=");
    } else {
        if (c == '!')
            strcpy(tkn.type, "LogicalOperator");
        fseek(fin, -1, SEEK_CUR);
    }
    gotToken = 1;
} else if (c == '&' || c == '|') {

```

```
int d = fgetc(fin);
if (c == d) {
    tkn.token_name[0] = tkn.token_name[1] = c;
    tkn.token_name[2] = '\0';
    tkn.row = row;
    tkn.col = col;
    ++col;
    gotToken = 1;
    strcpy(tkn.type, "LogicalOperator");
} else
    fseek(fin, -1, SEEK_CUR);
    ++col;
} else
    ++col;
}
return tkn;
}
```