MANIPAL INSTITUTE OF TECHNOLOGY, PRESENTS...

Revels 22

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Beyond legacies.

OFFICIAL RULES AND REGULATIONS

April 13th–16th, 2022

Manipal Institute of Technology

presents

Official Rules and Regulations

REVELS 2022

FLAGSHIP EVENTS

Offline Events

CRESCENDO

BATTLE OF BANDS

- **Event Description**
  At Battle of Bands, you'll find vocalists belting out their lyrics, drummers bashing away at their kits and guitarists melting your face with their solos. This is the ultimate band event the fest has to offer! Battle it out against other bands for the title of **'Best Band'**!

  P.S. – Let's not forget bass lines from the bassists. They have feelings too!

- **No. of Rounds:** 2
- **Eligibility Criteria**
  Depending on the number of participants in Pre-Revels, the top 5-10 teams will qualify for Round 2. The Judging Criteria remains the same.

- **Rules**
1. In case of any technical fault, timers shall be reset and the participant will be allowed to perform from the beginning.
2. The decision of the Judges and Organizers will be final and binding.
3. Participants Per Team:-
    a. A minimum of two (2) different instruments should be used in the live act.
    b. A minimum of four (4) members must be there in each band and a maximum of eight (8).
    c. Only the drummer and bassist can play the same instrument in two different bands. Other musicians are restricted to participation in one band.
4. Set Listing:-
    a. Bands are encouraged to play their original compositions. However, they can play covers too.
    b. If a band decides to play only original compositions, they will be given a 10% boost in their score.
    c. In case a song is an original composition, the band has to give **four** sets of lyrics to the organizers. Lyrics will be checked for vulgarity and profanity.
5. Participants are urged not to divulge any information about themselves, their institute, or other participants. This extends to the name of their band as well. Only the slot number, team ID, and title of the song must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.
6. Any pre-recorded music or sounds will lead to disqualification (of the band).

7. Time limit for the Event: 15 Minutes (Including Set Up). Participants must follow the time limit. Not doing so will result in a deduction of points by the judges.

   Note: Participants are to clearly notify when they start their set up and when they start their performance.

8. The Organizers and CCs hold the right to change the rules at any point during the event.
9. All participants/ band members must be at the venue on time (to collect their slot numbers) in order to avoid disqualification.
10. Any band member(s) caught under the influence of any illicit substance will be blacklisted. The respective band(s) will be disqualified from the event.
11. Use of vulgar lyrics will lead to disqualification.
12. Any kind of inappropriate behavior/misbehavior with the Organizers and CCs will lead to disqualification.

REVELS IDOL (Eastern)

- **Event Description**
  To all those who mystify listeners with their melodies and entrance them with their trills, your chance to grab attention is here, at Revels Idol. Do your aspirations in music make you want to get on that stage and command the crowd? Are you the next Billie Eilish? Love songs from our homeland? Bollywood, folk and the likes? A mega event for all kinds of vocalists that has separate categories of judging for each kind!

- **Rules**
1. Only light eastern non-classical song tracks are allowed to be sung. Folk are allowed.
2. In case of any technical fault, timers shall be reset and the participant will be allowed to perform from the beginning.
3. The decision of the judges and organizers will be final and binding.
4. Participants Per Team- 1 Vocalist + 1 Accompanist OR Backing Track.
5. Set Listing:-
    a. Original compositions will be given 10% extra boost in the score.
    b. In case a song is in a folk language, the participant must provide 2 sets of lyrics to the organizers with translation in english. Lyrics will be checked for vulgarity and profanity.
    c. Any names or places mentioned by the participant on stage or their friends in the audience during their performance can lead to disqualification. Only names of the songs being sung can be mentioned.
6. No instruments would be provided and have to be arranged on your own.
7. Time limit for the Event: 4 Minutes + 1 Minute for sound check.
8. Participants must announce when they are sound checking and when they start the performance they want to be evaluated on.
9. All participants/ band members must be at the venue on time and collect their slots in order to avoid disqualification.

10. Music (Karaoke Tracks) should be brought in a Pendrive (**.mp3 format only**) and should be submitted at the time of registration.. Other formats may not be supported on the computer. Use them at your own risk.
11. Organizers and CCs hold the right to change rules at any point. Participants will be informed of any changes ahead of the event.

REVELS IDOL (Western & Classical)

- **Event Description**
  To all those who mystify listeners with their melodies and entrance them with their trills, your chance to grab attention is here, at Revels Idol. Do your aspirations in music make you want to get on that stage and command the crowd? Are you the next Billie Eilish? Love songs from our homeland? Bollywood, folk and the likes? A mega event for all kinds of vocalists that has separate categories of judging for each kind!

- **Rules**
1. Participants Per Team: Solo + 1 Accompanist OR Backing musical track.
2. The song must be in English or any other foreign language.
3. No lyrics in Hindi or any other regional language will be allowed whatsoever.
4. Karaoke Track or /and (one only) accompanist allowed.
5. No instruments would be provided and have to be arranged on your own.
6. Music (Karaoke Tracks) should be brought in a Pendrive (**.mp3 format only**) and should be submitted at the time of registration. Other formats may not be supported on the computer. Use them at your own risk.
7. Participants must follow the time limit, failing which they shall be penalized by judges via reduction in the total score.
8. In case of any technical fault, timers shall be reset and the participant will be allowed to perform from the beginning.
9. The decision of the judges and organizers will be final and binding.
10. Time limit for the Event: 4 Minutes + 1 Minute for sound check.
11. Participants must announce when they are sound checking and when they start the performance they want to be evaluated on.
12. The Organizers and CCs hold the right to change rules at any point. Participants will be informed of any changes ahead of the event.

DRAMEBAAZ

CURTAIN CALL (Trailer Round) - (MIT Participants)

- **Event Description**
  Art and self-expression, the tools of our time, come to their pinnacle in theater. With immaculate expressions and extensive exuberance, bring the stage to life. Make it yours and evolve from beings to an ethereal form remembered for eons. Perform, and make some magic.

- **Rules**
1. Team Size: Minimum 3 and Maximum 25 (including cast and crew)
2. Time Limit: 12 minutes of stage setup and clearance and can be used as play time if there's any time left.
3. The stage play may consist of multiple scenes and may have black outs.
4. Pre-recorded music is allowed and should be brought in a pen drive in .cda or .mp3 format only (Other formats may not be supported, may be used at the teams' risk). Participants will be provided a laptop and are expected to have a crew member manage the audio.
5. Music may also be played live. However, no amplifiers will be provided.
6. Participants will be provided with a light control station, from which lighting on the stage can be controlled. A crew member must be appointed for this purpose too.
7. Backstage voiceovers and narrations are allowed during the performance.
8. Production materials provided: 5 chairs (1 sofa & 3 chairs if possible), 2 stools & 3 tables. Any other production material has to be brought by the participants themselves. The organizers of the event hold the discretion of allowing the props on stage.
9. A participant can take part in a maximum of 2 plays, subject to that the participant is not part of the cast in both the plays.
10. The timer will be restarted in case of any technical issues (lights and sounds) during the play and the play has to be restarted again.
11. The timer will begin once the team announces the "stage is empty" and the timer will stop once the team announces the "stage is clear".
12. A warning bell will be rung at 10 minutes and the final bell will be rung at 12 minutes.

- **Disqualification Criteria**
1. Any kind of fluids & flammable substances or anything else that may cause any damage to the stage will not be allowed. Using so can result in disqualification.
2. Use of bad language and obscenity can result in disqualification.
3. Exceeding the total no. of crew + cast can result in disqualification.
4. The team will be disqualified if they exceed the time limit of 12 minutes.

- **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution
3. Teams in the waiting area/auditorium must maintain social distance at all times.

CURTAIN CALL (Trailer Round) - (Outstation Participants)

- **Event Description:**
  Art and self-expression, the tools of our time, come to their pinnacle in a theater. With immaculate expressions and extensive exuberance, bring the stage to life. Make it yours and evolve from beings to an ethereal form remembered for eons. Perform, and make some magic.

- **Rules:**
1. Video submissions will be accepted.
2. Team Size: Minimum 3 and Maximum 25 (including cast and crew)
3. The entire play must be recorded in one shot.
4. Video Specifications: Landscape, 16:9 ratio.
5. The video length must not exceed 12 minutes. The audio and music should be loud and clear.
6. Backstage voiceovers and narrations are allowed during the performance.
7. A participant can take part in a maximum of 2 plays, subject to that the participant is not part of the cast in both the plays.

- **Disqualification Criteria:**
1. Use of bad language and obscenity can result in disqualification.
2. Exceeding the total no. of crew + cast can result in disqualification.
3. The team will be disqualified if they exceed the time limit of 12 minutes.

CURTAIN CALL

- **Event Description**
  Art and self-expression, the tools of our time, come to their pinnacle in theater. With immaculate expressions and extensive exuberance, bring the stage to life. Make it yours and evolve from beings to an ethereal form remembered for eons. Perform, and make some magic.

- **Rules**
1. Minimum 3 and Maximum 25 (including cast and crew).
2. Time Limit: 45 minutes + 5 minutes of stage setup and clearance and can be used as play time if there's any time left.
3. The stage play may consist of multiple scenes and may have blackouts.
4. Pre-recorded music is allowed and should be brought in a pen drive (**in .cda or .mp3 format only**). Other formats may not be supported, and may be used at the team's' risk. Participants will be provided a laptop and are expected to have a crew member manage the audio.
5. Music may also be played live. However, no amplifiers will be provided.
6. Participants will be provided with a light control station, from which lighting on the stage can be controlled. A crew member must be appointed for this purpose too.
7. Backstage voiceovers and narrations are allowed during the performance.

8. Production materials provided: 5 chairs (1 sofa & 3 chairs if possible), 2 stools & 3 tables. Any other production material has to be brought by the participants themselves. The organizers of the event hold the discretion of allowing the props on stage.
9. A participant can take part in a maximum of 2 plays, subject to that the participant is not part of the cast in both the plays.
10. The timer will be restarted in case of any technical issues (lights and sounds) during the play and the play has to be restarted again.
11. The timer will begin once the team announces the "stage is empty" and the timer will stop once the team announces the "stage is clear".
12. A warning bell will be rung at 10 minutes and the final bell will be rung at 12 minutes.

● **Disqualification Criteria**
1. Any kind of fluids & flammable substances or anything else that may cause any damage to the stage will not be allowed. Using so can result in disqualification.
2. Use of bad language and obscenity can result in disqualification.
3. Exceeding the total no. of crew + cast can result in disqualification.
4. The team will be disqualified if they exceed the time limit of 50 minutes.

● **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution.
3. Teams in the waiting area/auditorium must maintain social distance at all times.

NUKKAD NATAK

● **Event Description**
The most energetic form of theater where teams try to spread awareness about a social cause on top of their voices amongst a gathered audience. This is one of the highlight events of the festival.

● **Rules**
1. Participation: All members of the teams will have to participate in the "Street Play."
2. Team Size: Minimum 15 to Maximum 25.
3. Time Limit: Teams should restrict the time for the play to 22 minutes (20+2)
    i. 20 Mins: Warning Bell
    ii. 22 Mins: Final Bell
4. Teams exceeding the 22 min final bell will attract negative marks. (10% deduction for the first 30 seconds and 20% per minute afterward.)
5. Language: Teams can use English/Hindi/both as the language of their play.
6. The decision of the judges will be final.

● **Disqualification Criteria**
1. Use of foul language and unacceptable filming (causing harm to animals, obscene visuals) might lead to direct disqualification of the team, depending on the message sent, despite anything.

2. Chanting from the crowd may lead to disqualification or reduction of marks as decided by the judge and the core committee.

- **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution.
3. Teams in the waiting area/auditorium must maintain social distance at all times.

FOOTLOOSE

DESI TADKA

- **Event Description**
  Web: With the tempo rising and every foot tapping to the tune of revels, it's time for some ravish moves to the intoxicating rhythm of the evening. Let your dancing reveal all the mystery that music conceals. Can you step up to the challenge?
  App: Let your dancing reveal all the mystery that music conceals. Show us your desi moves and set the stage on fire.
  Poster: Show us your desi moves and set the stage on fire.

- **Rules**
1. Time Duration: 6 +1.5 (stage setup time) Minutes.
2. Participants Per Team: Minimum 10 and Maximum 25.
3. Only Eastern forms of dances, semi-classical and folk dance forms are allowed.
4. Music should be brought in on a pendrive (**.mp3 format only**) and should be submitted at the time of registration. (Other formats may not be supported on the computer. Use them at your own risk.)
5. Props are allowed.
6. All registrations, track submission & sound check should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.
7. Each member of the team must present their Valid College Photo ID Cards and they should themselves be present during the registration.
8. No live props like fire, motorbikes etc. are allowed.
9. It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
10. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
11. Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of the total score per minute exceeded.
12. The decision of the judges and organizers will be final and binding.
13. CC's and Organizers reserve the right to change any rules at any point of the competition. Any such changes will be informed to the participants beforehand.

GROOVE

- **Event Description**
  Pump up the heartbeat of the crowd with your groundbreaking steps and stunts. Get ready to let your spirit go free with the terrific dancers up there with the spirits of dance till death. Let the energy and zeal of your performance excogitate through the floor.

- **Rules**

1. Only Western Dance forms are allowed.
2. A Minimum of 10 and a Maximum of 25 participants are allowed per team.
3. Time allotted per team: 6+1.5(stage setup time) minutes.
4. Music should be brought on a pendrive (**.mp3 format only**) and should be submitted at the time of registration. (Other formats may not be supported on the computer. Use them at your own risk.)
5. Props are allowed.
6. All registrations, track submission & sound check should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.
7. Each member of the team must present their Valid College Photo ID Cards and they should themselves be present during the registration.
8. No two groups should have any common members.
9. No live props like fire, motorbikes, etc are allowed.
10. It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
11. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
12. Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of total score per minute exceeded.
13. The decision of the judges and organizers will be final and binding.
14. CC's and Organizers reserve the right to change any rules at any point of the competition. Any such changes will be informed to the participants beforehand.

- **Disqualification Criteria**
  Any violation of the above stated rules will lead to immediate disqualification of the participants.

HAUTE COUTURE

FASHION SHOW

- **Event Description**
  Celebrating fashion and everything that goes into it, we invite you to walk MIT's ramp and dazzle everyone with your shimmering spectacle and resplendent designs. Work with your team to showcase a ramp walk spectacle. Let this battle of beauty be remembered as a celestial encounter.

- **Theme:** Foreign Mythology

- **Rules**
1. Team Size: 23 (Not more than 15 models and 8 backstage crew members).
2. Each team gets a 12-minute time slot where the first 2.5 minutes are for the stage set up and the rest are for performing the walk routine.
3. The teams will have a few additional minutes at the end of the walk to talk about their motives, explain their design, and answer the judges' questions. Two representatives have to be chosen per team to carry out said process.
4. Exceeding the 12 minutes reserved for the stage setup and performance will lead to the deduction of points.
5. The 12-minute slot begins the moment the host announces the team code.

MR & MS REVELS

- **Event Description**
  Well-versed with mainstream Pop Culture? Got that strong confidence in your walk? Ready to take a stand on arising issues? The stage is yours! So take it and stand the ultimate test of Beauty with Brains.

- **Rules**
1. First Round - Aptitude Test based on pop culture and fashion (Elimination Round)
2. Second Round - Introduction and Talent Round- any kind of talent can be presented(6 Minutes in total to introduce and present a talent).
3. Third Round - Questionnaire Round. Questions will be asked on current affairs, and world politics.
4. Fourth Round - Ramp Walk.

- **Disqualification Criteria**
1. Revealing the team name will lead to disqualification.
2. Being rude/ arrogant towards Judges or Organizers.
3. Disobeying the Organizers.
4. Misbehaving.
5. Demeaning/ making comments on someone's race, culture, ethnicity, caste creed, etc.
6. Defaming judges and organizers. Vulgarity leads to instant disqualification.

Online Events

ALTAEBIR

MASQUERADE

- **Event Description**
  Altaebir, The Film Festival of Revels, brings to you our flagship event, Masquerade. For the dreamers and the writers, Masquerade is the destination to send in your finest work. This is our Short Film submission event.

- **Last Date of Submission:** 12th April 2022 (Online)

- **No. of Rounds:** 1

- **Rules**
1. Time limit: 5 Mins to 30 Mins.
2. Participants can submit any short film which they have made in the previous year i.e. April '21-'22.
3. Team Size: Maximum 20.
4. Non-theme-based event. Films of all genres are allowed.
5. The movie has to be uploaded onto Google Drive and the public view link is to be shared through the registration portal/ link form.
6. The judges' decision will be final and binding.
7. There is no language restriction. Subtitles are required for films of languages other than English.
8. Animated movie is also allowed.
9. Copyrighted music is allowed but proper credits are to be given.
10. The screenplay can be original or adapted. In the case of the adapted screenplay, proper credits are to be given.
11. The top 10 movies will be selected for screening and from that winners will be declared.
12. The event organizers are in charge of all decision-making and their decisions are final.

- **Disqualification Criteria**
1. Breach of rules will result in disqualification.
2. No offensive content is allowed.
3. No derogatory term is allowed.
4. Defamation of any real-life person is not allowed.
5. No religious sentiment should be hurt.

ERGO

MIT DEBATING TOURNAMENT

- **Event Description**
  MITDT is the Annual Parliamentary Debating Tournament hosted by MIT Manipal. It is a test of your ability to reason and argue about the most pressing issues around the world.

- **Rules**
1. Follows the British Parliamentary Debate format.
2. Participants can either compete as adjudicators or as teams of speakers.
3. Each team has 2 speakers.
4. Each room consists of four teams : Opening Government, Opening Opposition, Closing Government, and Closing Opposition.
5. Each speech is for a total of 7 Minutes, and the time taken by the panel for deciding the verdict is 20 Minutes.
6. Students from the hosting institution (MIT, Manipal) are not allowed to participate as speakers. They may, however, participate as adjudicators.

REGULAR EVENTS

ALTAEBIR

OFFLINE EVENTS

LUMIERE

- **Event Description**
  It is an acting and cosplay event where participants have to act out their favorite characters in a setting they will choose from the options provided by the organizers.

- **Theme:** Harry Potter, Star Wars, MCU
  Note: Participants can dress up as their favorite characters.

- **Rules**
1. It will be an offline event consisting of only 1 round.
2. Time limit: 5 Mins.
3. Participants have to dress up accordingly prior to the event. Organizers will provide no costume element.
4. Make-up stalls and props will be provided.
5. Judges' decisions will be final and binding.
6. Organizers have the right to deny anyone from performing.
7. The host has the right to stop any performance in between if they think it passes the disqualification criteria.
8. Participants have to arrive in time at the venue else they can be barred from performing.

- **Disqualification Criteria**
1. Breach of rules will result in disqualification.
2. No offensive content is allowed.
3. No derogatory term is allowed.
4. Defamation of any real life person is not allowed.
5. No religious sentiment should be hurt.

THE COURTROOM (Unconventional Debate)

- **Event Description**
  The seat of judgment. What do you think would happen if Neo from The Matrix crash landed in a Wes Anderson film? Or Quentin Tarantino directed Gangs of Wasseypur? We bring to you an unconventional

debate where you will be given an engaging moral question for which you can choose your side and debate it out on topics like whether Thanos was right to commit genocide?

- **No. of Rounds:** 1

- **Rules**
1. Time limit: 5 Mins.
2. Judges' decision will be final.
3. Organizers have the right to deny anyone from performing.
4. The host has the right to stop any performance in between if they think it passes the disqualification criteria.

- **Disqualification Criteria**
1. Breach of rules will result in disqualification.
2. No offensive content is allowed.
3. No derogatory term is allowed.
4. Defamation of any real life person is not allowed.
5. No religious sentiment should be hurt.

ONLINE EVENT

MOVIE TRIVIA

- **Event Description**
  "You've got to ask yourself one question, 'Do I feel lucky?' Well, do you punk?" Know where these famous lines are from? Movie Trivia is here with a multi-round quiz-based on the most popular to the most obscure movies, with different themes for each round. It's an individual event. The fastest buzzer gets the point; have you got what it takes to avoid getting eliminated? Try your luck, test your knowledge and best of luck!

- **No. of Rounds:** 1

- **Rules**
1. Participants will receive an online quiz link.
2. There will be questions with different levels of difficulty: Easy, Medium and Hard.
3. Each difficulty will fetch you distinct points.
4. Correct answers will fetch you those points. There is no negative marking.
5. Participant with the most points will win.
6. Quiz will be time bound.

AMPERSAND

OFFLINE EVENTS

AIR CRASH

- **Event Description**
  An individual event, where participants represent various fictitious/ non-fictitious characters and convincingly persuade the judges that they are the most deserving of the one parachute left in a plane that is about to crash.

- **Rules**
1. All participants are requested to be on time without delay in the proceedings of the competition.
2. No slander/ use of vulgar language will be tolerated at any point during the delivery of the speech.
3. Participants will be informed of the format for a particular round prior to its beginning depending on whether there shall be a preparation time, all in accordance with the decided proceeding for that round.
4. The judges' decision is final and shall be binding on all those who take part in the event.
5. All participants and spectators are requested to behave with precautions towards Covid-19, i.e. maintaining 6ft. distance, wearing masks, and only take part if they have no symptoms for SARS-CoV-19 or its variants.

REPORTAGE

- **Event Description**
  An event that tests the journalistic objectivity and caliber of the participants. They will be given the opportunity to live the life of an investigative journalist. The first round involves writing a report with pictorial support on a particular theme. Top entries will move onto the final where they try to unravel the mystery by writing a report based on the lead given to them.

- **Rules**
1. All participants are requested to be on time without delay in the proceedings of the competition.
2. Participants will be informed of any changes to format for a particular round prior to its beginning depending on whether there shall be a preparation time, all in accordance with the decided proceeding for that round.
3. No restriction on the type or quality of photographs. Participants can use mobile, laptop, digital, DSLR cameras. Pictures need not be captured professionally.
4. Plagiarism will lead to immediate disqualification.
5. Posts containing offensive/ inappropriate material will be rejected based on the discretion of the judges.
6. The judges' decision is final and shall be binding on all those who take part in the event.
7. All participants should follow the covid guidelines issued by the college.
8. Avoid mass gathering.

9. Follow social distancing.
10. Follow advice given by the healthcare providers and the public health authorities on how to protect yourself and others from Covid-19.

TURNCOAT

- **Event Description**
  Participants would be required to speak both for and against a given topic within a stipulated amount of time. They will be asked to shift their stance from one to another at any time in the middle of their speech.

- **Rules**
1. All participants are requested to be on time without delay in the proceedings of the competition.
2. All participants should follow the covid guidelines such as social distancing and proper use of masks.
3. One side of the argument should not contradict the other during the delivery of the speech.
4. No slander/ use of vulgar language will be tolerated at any point during the delivery of the speech.
5. Participants will be informed of the format for a particular round prior to its beginning depending on whether there shall be a preparation time, all in accordance with the decided proceeding for that round.
6. The judges' decision is final and shall be binding on all those who take part in the event.

ONLINE EVENTS

ANTITHESIS

- **Event Description**
  The event is a test of the ability to lead through words and penmanship. Participants will be given the script and background to one of history's greatest speeches/ monologues which were delivered with the intent of stirring up the public for a particular cause.

- **Rules**
1. All participants are requested to be on time without delay in the proceedings of the competition.
2. Participants will be informed of any changes to format for a particular round prior to its beginning depending on whether there shall be a preparation time, all in accordance with the decided proceeding for that round.
3. No slander/ use of vulgar language will be tolerated at any point during the delivery of the speech.
4. Participants are required to adhere to the time and deadlines stipulated to them for the preparation/ performance of their speech.
5. The judges' decision is final and shall be binding on all those who take part in the event
6. All participants should follow the covid guidelines issued by the college.

WORDSWORTH

- **Event Description**

  An event to bring out the creativity in people and test their vocabulary. Words will be dictated one by one after every 20 seconds and participants would be required to come up with a coherent story that includes all the aforementioned words.

- **Rules**
1. All participants must be on time without any delay in the proceedings of the competition.
2. Covid guidelines issued by the college must be adhered to.
3. No slander or use of vulgar language will be allowed.
4. The word provided after every 20 seconds must be included in the continuation of the story.
5. The judges' decision will be final and binding to those that take part in the event.

CRESCENDO

OFFLINE EVENTS

ROCKMOB

- **Event Description**
  Rockmob is a group of 30+ musicians performing a rock show of a set of songs including drummers, guitarists, bass-guitarists, keyboardists, singers and anyone who can jam along. This event will be on Day 0 of Revels.

- **Rules**
1. Interested participants can register on a Google Form.
2. There will be 3 days of practice before Day 0 in front of the Student Council Office AB-1 Entrance.
3. The entire set of songs will be decided by all the participants in a meeting held online.
   All participants must be on time for practice.
4. Misuse of the extended hostel curfew time will result in disqualification from the event and other possible disciplinary consequences.
5. Participants are required to bring their own equipment, only drums, mic and a PA System will be provided.
6. In case of missing a practice session, proof of entering the hostel must be provided.

- **Covid Protocols**
1. Since the event has a lot of participants involved, appropriate safety precautions must be taken by everyone present.
2. All instruments and singers must be set up 6 feet apart. Mics cannot be shared.
3. Everyone must be wearing masks.

VIRTUOSO (Solo Instrumental)

- **Event Description**
  The participants will be required to perform a song of any genre with their instrument. Extra points will be given to original compositions.

- **Rules**
1. Performances will be for 3-5 minutes with 1-2 minutes for set-up time.
2. No accompaniment is allowed.
3. All performers must show up 15 minutes before their slot, and the slots can't be changed.

4. Masks are mandatory. Performers are only allowed to take them off on stage. Backstage social distancing is mandatory.
5. Performers must tune their instruments beforehand. They won't be allowed to do it on stage.
6. No loopers are allowed. Metronomes are allowed. Instruments must be brought by the participants.
7. Only drum kit & mics will be provided.
8. Judging Criteria include: Complexity, Fluidity & Technique, Rhythm & Tempo, Accuracy & bonus points for Originality.

- **Disqualification Criteria**
1. Exceeding the time limit by more than 1 minute.
2. Showing up late to their slot without reason. However, this is subject to the situation and they may be given a choice to perform at the end.

RAPSODY

- **Event Description**
This Revels, we bring you an opportunity to experience Hip-Hop Culture first hand! Rapsody is a showdown for all the rap enthusiasts out there. Let's witness who becomes the next Rap God!

- **Rules**
1. Participants are allowed to rap in Hindi or English.
2. Team Size: Maximum 2 people (one beatboxer).
3. Time limit: 4 Minutes (including setup).
4. Participants must follow the time limit. Failure in doing so might lead to reduction in scores or even disqualification.
5. Participants are allowed to use backing tracks but the participant needs to bring the backing track in a pendrive on the day of the event.
6. Any sort of racist, sexist, or offensive slurs will lead to immediate disqualification.
7. Use of inappropriate/ vulgar language will lead to disqualification.
8. The decision of the judges will be final and binding.
9. The Organizers hold the right to change/ modify the rules on the day of the Event. The participants shall be informed in advance for any rule changes.
10. In the event of a tie, a tiebreaker round will take place. The rules for the same will be decided on the spot.

BEATBOXING

- **Event Description**
Revels is thrilled to announce a beatboxing competition for all young enthusiasts out there. Showcase your artistry and technique in beatboxing and become a top dog.

- **Rules**
1. Team Size: Only a single participant is allowed to perform.

2. Time limit: Each contestant has a Minimum of 1.5 minutes to a Maximum of 4 minutes (including sound check).
3. Participants must follow the time limit. Failure in doing so might lead to reduction in scores or even disqualification.
4. Instruments and backing tracks are not permitted.
5. The decision of the judges will be final and binding.
6. The Organizers hold the right to change/ modify the rules on the day of the Event. The participants shall be informed in advance for any rule changes.
7. In the event of a tie, a tiebreaker round will take place. The rules for the same will be decided on the spot.
8. Any kind of inappropriate behavior/ misbehavior with the Organizers and CCs may lead to disqualification.

ONLINE EVENTS

SHAZAM

- **Event Description**
  If you're someone who spends countless hours listening to music and acquiring seemingly unimportant information about your favorite songs, artists and albums, we're here to tell you that all of that information could help you excel in Shazam! Come geek out with us in a head-to-head competition to see who's the biggest music fanatic of us all!

- **Rules**
1. Teams can consist of up to 3 members.
2. The audio clip will only be played once and a second time, if asked and will be 5 seconds long. Any part of the song can be played.
3. The audio clips will be from songs of multiple genres. So participants should be suitably prepared.
4. The Organizers will make the decision on who buzzed first in case of a conflict, and their decision will be final.
5. The participants on no account should mention their name or any affiliation to any institution. Only the slot number and the team ID should be mentioned. Mentioning the name/ affiliation will lead to immediate disqualification.
6. All participants must be there 15 mins early to avoid delay of the event.
7. Participants are not allowed to use their mobile phones during the event. Failure to abide by this will result in team disqualification.
8. Teams are supposed to answer with the complete name of the song. The final decision will be made given to the judge.
9. Any kind of inappropriate behavior/ misbehavior with the Organizers and CCs may lead to disqualification.
10. The buzzer system devised will be final and binding to decide who answers first.

ANUBHUTI

OFFLINE EVENTS

TARK-VITARK (Hindi Debate Competition)

- **Event Description**

  Everything present in this environment, be it abstract or natural, a thing or a theory, has its two aspects: their Yin and Yang. And to quote Joseph Joubert, "It has always been better to debate it without settling than settle on it without debating it."

  If a hot and fierce debate is what you want to be a part of, expressing your solid and bold views somehow brings you peace and want to experience the intense vernacular discussions, we bring you this event to challenge your debating zeal.

- **Rules**
1. Mode of the debate will be Hindi.
2. Only individual participation is allowed.
3. The debate will be conducted in 2 rounds during the course of 2 days.
4. For the first round, topics will be given beforehand.
5. The speaking time will be 4+2 Minutes: 4 Minutes to speak on the topic and 2 Minutes for cross questioning.
6. For the second round, each participant will be given 2 minutes to speak on the given topic. After that, a 20-minute discussion round will be conducted which will be moderated and appropriately judged.
7. Inappropriate behavior will lead to disqualification.
8. Decision of the judges will be considered final.

IRSHAAD

- **Event Description**
  Though very fundamental as expressing your emotions, poetry can stop time and pave the way for unforeseen circumstances. Through a mere finesse use of words, one can shine at that moment. Both the aspects of Poetry, including Writing and Delivery, are different, but when they come to bind together, they come out as an Art, as a masterpiece. And what's a better way than to show off your poetic side to a mass of like-minded people.

- **Rules**
1. It will be an offline event that will be conducted in 2 rounds.
2. This is an individual event.

3. This event consists of 2 rounds i.e. Round 1 and Round 2, and detailed information of both rounds is given below.
4. For Round 1, each participant will recite 2 poems in which one should belong to their own creation and another poem can be of any famous poet and time allotted to them is 8 Minutes.
5. Participants qualifying for Round 2 are supposed to recite a poem of their own with **no plagiarism** and the time allotted to them is 8 Minutes.
6. Hindi shall be considered as the only means of communication for the event.
7. No offensive language in any means will be tolerated and if used, the participant will be disqualified immediately.
8. The decision of the judges will be final and unchallengeable.

ANTAKSHARI

● **Event Description**

Bollywood has always been a medium for all of us to express our emotions and intentions. It has always played an instrumental role in helping us know what we feel, how we feel, and why we feel. In layman's terms, Bollywood is our life, and our life is Bollywood!

So if you have a keeda for Bollywood and feel the need to flaunt your affection and knowledge of it to a vast group of like-minded people, we have got you covered! We present to you all, Antakshari to celebrate Bollywood in different styles and fun.

● **Rules**
1. It will be an offline event consisting of 3 rounds.
2. A team shall consist of two people only.
3. For Round 1, each participant will be given a Bollywood Quiz for which time allotted to them is 15 Mins (Negative marking is there in the Quiz).
4. Participants qualifying for Round 2, are supposed to play dart throw (Points gained in this round will be used as perks in the third and final round. Three trials will be given to each participant in this round).
5. Participants qualifying for Round 3, are supposed to play a conventional Antakshari Round.
6. Hindi shall be considered as the only means of communication for the event.
7. No offensive language in any means will be tolerated and if used the participant will be immediately disqualified.
8. The decision of the judges will be final and unchallengeable. Both the participants of the team must have their own delegate cards.

ONLINE EVENTS

LEHZA

● **Event Description**

Reciting a rendition of poetry or your favorite Ghazal is a different universe on its own. It is an art that has the ability to connect you directly to the audience, a uniqueness to bring everything in slow-mo and simplicity present to woo all the hearts away!

The perfect string of words with the perfect pace and modulation can do unforeseen wonders and create an environment that cannot be described in terms!

If you can instill that awe-strucking moment among people's eyes and hearts or believe that it's time to flaunt your hidden abilities and be applauded and encouraged for it, we bring you, Lehza, an online Shayari event, present to provide with a platform with which you can do wonders and can get magic back to life through your words!

- **Rules**

This is an online competition, held over a period of 3 days. The criteria are as follows:

1. Only individual participation is allowed.
2. The final decision will rest with the judges, and no appeals will be entertained.
3. Only Shayari will be considered, and they should be minimum of two lines and maximum of six lines.
4. Shayari has to be submitted every day for the duration of the competition to be considered for selection. Not following this will lead to automatic disqualification.
5. Plagiarism is strictly prohibited.
6. Language of shayari should be Hindi, a mixture of Hindi. Urdu is also allowed.
7. Whatsapp groups will be made for efficient communication during the event.
8. The theme for the shayari will be disclosed on REVELS Instagram page (@revelsmit) and the aforementioned Whatsapp groups.
9. The entries have to be sent to revels.anubhuti22@gmail.com

ABHIVYAKTI

- **Event Description**

If you have the zeal of letting go of your wild imagination and thoughts to diffuse something new, yet untold and unspoken, out in a world where it will be applauded and appreciated, we bring to you Abhivyakti, an event to cherish the imagination and creativity which is the foundation of us all.

- **Rules**
1. It will be an online event consisting of 1 round only.
2. Only individual participation is allowed.
3. The participants will receive a picture as the theme for their piece.
4. Participants are required to write only in Hindi language. No other language is allowed and the word limit is 250.
5. Participants are required to register for the event through the official website of Revels.
6. No offensive language will in any means be tolerated and immediately disqualified.
7. The decision of the judges will be final and unchallengeable.

DRAMEBAAZ

OFFLINE EVENTS

ON THE SPOT

- **Event Description**
  Put your mind and body to test in this spontaneous form of theater. Dramatize the situations given on the spot and action too long with the role.

- **Rules**
1. Team Size: 4 to 5 members.
2. A moderator will be present to control the overall flow of performance. The moderator holds the power to pause or stop the performance anytime he/ she wishes.
3. No arguments against the moderator will be entertained. His decision will be final and binding.
4. Time limit of 5 Minutes for the team, with a warning bell of 4 Minutes.
5. During a tiebreaker in the final round, scores of both the finals and qualifier will be added and on that basis, judgment will be done.

- **Disqualification Criteria**
1. In the qualifier stage, the team has to play both the improv games and in the final round the team will be given a choice of 3, out of which they have to play. Failing to do so will lead to disqualification.
2. Use of bad language and obscenity can result in disqualification.
3. If they exceed the time limit of 5 Minutes, it might lead to disqualification.

- **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution.
3. Teams in the waiting area/ auditorium must maintain social distance at all times.

CHARADES

- **Event Description**
  Some of us just can't restrict our movements and expressions. Why not use it? Come and perform a beautiful and possibly the most refined form of acting - Mime. Tell us a story without words.

- **Rules**
1. 5 - 8 members are allowed (inclusive of any additional crew members).
2. Teams will be given a theme or situation randomly from pre-written chits.

3. Preparation Time = 7 Minutes.
4. Performance Time = 5 Minutes.
5. Acts should not contain dialogues, lip sync or props.
6. Pre-recorded noises are allowed. Extra team members can provide required sounds, if necessary.
7. Warning bell at 4 Minutes and Final bell at 5 Minutes.

● **Disqualification Criteria**
1. Discussion of the theme or situation with anyone other than the team members will lead to disqualification of the team.
2. Teams will be disqualified if they exceed the time limit.

● **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution.
3. Teams in the waiting area/ auditorium must maintain social distance at all times.

ONLINE EVENTS

MOODS

● **Event Description**
Humans are capable of changing the tone of their sentence by simply altering the syllable being stressed. In a similar manner, expressions and execution can change the mood of an entire situation.

● **Rules**
1. Team Size: 4 - 5 members.
2. Time limit: 5 minutes total time (1 minutes per member).
3. Preparation Time: 1 minute
4. A mood will be picked by the organizers randomly and allotted to each team member and the participants have to portray that given mood by repeatedly saying a slogan/one-liner of their choice.
5. The slogan/one-liner must be the same for all the members of the same team and moods will be provided by the organizers.
6. Performance must consist of a single act with no blackouts. Music and lights are not used.
7. A buzzer will ring at 40 seconds of each member's time limit.
8. As this is an online event make sure to use a stable internet connection throughout the performance.

● **Disqualification Criteria**
1. Discussion with anyone other than the team members within themselves will lead to disqualification of the team under consideration.
2. Exceeding the total time limit of 4 minutes the team will be disqualified.
3. The performance should be strictly adhering to the mood provided by the organizers and in no way can any member indicate the mood provided to them by any sort of actions or by words. If seen to do so, then the team under consideration will be disqualified.

4. Usage of foul language in slogans will lead to disqualification.

● **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution.
3. Teams in the waiting area/auditorium must maintain social distance at all times.

SPOTLIGHT

● **Event Description**
A theatrical or operatic piece played by a single actor or an artist usually portraying one character. Tell us your story with beautiful words.

● **Rules**
1. Team Size: Solo event.
2. Time Limit: 3-5 Minutes.
3. The participants using any props/ costume/ dressing must bring all their requirements and must be ready well in time as per instructions of the Organizer.
4. The participants are allowed to use music (Live or Pre-recorded).
5. The participants will be recognized with their team ID only.
6. This will be an open round where participants can enact their own piece of any genre, and mimicry can be used with the piece.
7. Warning bell will be rung at 4 Minutes and the Final bell at 5 Minutes.
8. The Organizing Committee's decision will be final in case of any dispute.
9. As this is an online event, make sure to use a stable internet connection throughout the performance.

● **Disqualification Criteria**
1. Use of swears, foul or questionable language and vulgar gestures.
2. Exceeding time limit by 5 minutes.

● **Covid Protocols**
1. Team members who are not performing must wear a mask.
2. Teams are requested to follow the covid protocol set by the institution.
3. Teams in the waiting area/ auditorium must maintain social distance at all times.

FOOTLOOSE

OFFLINE EVENTS

NRITYANJALI

- **Event Description**

  India has thousands of years-old tradition of fine arts and classical and folk music and dances, some of the world-famous dance forms that originated and evolved in India. With time, the classical dances evolved to include the expressions and themes from social life and experiences. The one who successfully endures the nail biting competition and mesmerizes the audience will walk away with honor of the winner's trophy.

- **Rules**
1. Time duration: 5 + 1 (including stage set up) Minutes.
2. Strictly & only classical tracks and steps allowed.
3. **No** Eastern & Western steps or songs allowed.
4. Only Indian classical dance steps. No film/ folk steps allowed. Recorded music is allowed, but music should be classical, not film music (Classical dance steps to Hindi film music, Classical songs from movies not allowed).
5. Music should be brought on a pendrive (**.mp3 format only**) and should be submitted at the time of registration. Other formats may not be supported on the computer. Use them at your own risk.
6. No live props like fire, motorbikes are allowed.
7. All registrations, track submission & sound check should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.
8. Each member of the team must present their Valid College Photo ID Cards and they should themselves be present during the registration.
9. It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
10. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
11. Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of total score per minute exceeded.
12. The decision of the judges and organizers will be final and binding.

NACH LE VE (Eastern)

- **Event Description**

  Dances of Eastern nations are essentially gesture dances focused mainly on contemplations. The East maintains traditional form with an innate controlling force. Are you ready to reflect the rich eastern culture in your dance? Conquer the stage and enthrall the audience with your graceful and aesthetic

moves.

● **Rules**
1. 1 Participant allowed per team.
2. Number of Rounds: 2 (Round 1- Pre-Revels, Round 2- Revels)
   a. Round 1 is only for MIT students.
3. Time Limit:-
   a. Round 1: 3+1(stage setup time) Minutes.
   b. Round 2: 5+1(stage setup time) Minutes.
4. Only Eastern dance forms, Middle-East forms (Belly and others), Semi-classical and Folk Dances are allowed.
5. No Western steps allowed.
6. Music should be brought in a pendrive (**.mp3 format only**) and should be submitted at the time of registration.. Other formats may not be supported on the computer. Use them at your own risk.
7. Props are allowed (No live props allowed).
8. All registrations, track submission & sound checks should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.
9. Each member of the team must present their Valid College Photo ID Cards and they should themselves be present during the registration.
10. It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
11. Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of total score per minute exceeded.
12. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
13. The decision of the judges and organizers will be final and binding.

● **Disqualification Criteria**
Violation of any of the above stated rules will lead to immediate disqualification of the participants.

NACH LE VE (Western)

● **Event Description**
From the days of early human history to the modern times, dance in the west remained as a perfect way of visual communication and a form of expression. The West rewards individuals for their personal perspectives. Let's see you break the stage with your amazing moves and make your way to the dance diadem!

● **Rules**
1. Team Size: 1 Participant.
2. Number of Rounds: 2 Rounds (Pre-Revels and Revels)
   a. Round 1 is only for MIT students.
3. Time limit:-
   a. Round 1: 3+1(stage setup time) Minutes.
   b. Round 2: 5+1(stage setup time) Minutes.
4. Preparation Time: 1 Minute stage set up time.

5. Only western forms of dance are allowed.
6. Pre – Requisites:-
   a. Music should be brought on a pen drive (**.mp3 format only**) and should be submitted at the time of registration i.e. half an hour before the event starts.
   b. Other formats may not be supported on the computer. Use them at your own risk.
   c. Props are allowed (No live props allowed).
   d. All registrations, track submission & sound check should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.
   e. Each member of the team must present their Valid College Photo ID Cards and they should themselves be present during the registration.
   f. It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
   g. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
   h. Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of total score per minute   exceeded.

   i. The decision of the judges and organizers will be final and binding.

TWO OF A KIND (Duet Dance)

- **Event Description**
  There is no greater feeling in this world than moving to a piece of music and letting the rest of the world disappear. If you and your partner have got the charm and charisma to sweep us off our feet, then this is an event you should definitely take part in. This event will have 2 rounds.

- **Rules**
1. Participants Per Team: 2
2. Maximum No. of Teams: 15-20 (Pre-revels), (8 from MIT in Revels, 2 stand-by, rest, Outstation).
3. Time Duration: Revels:-
   a. Round 1: 2+1(set up) Min
   b. Round 2: 4+1 (set up) Min
4. Judging Criteria: Synchronization, Choreography, Stage Utilization, Improvisation and Expression and Overall Impact.
5. Round 1: For the first round, the teams will have to dance on a song that they have prepared for.
6. Round 2: In the second round, the teams will be given a song and a famous on-screen dance couple that they need to impersonate. Each team will be given the song 10 minutes prior to their performance. The teams will be judged based on how well they improvise and on how creative they are.
7. Pre-Revels round will be held in a similar manner as Revels Round 1.
8. Music should be brought on a pendrive (**.mp3 format only**) for the 1st round and should be submitted at the time of registration.
9. Other formats may not be supported on the computer. Use them at your own risk.
10. Props are allowed.
11. All registrations, track submission & sound check should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.

12. Each member of the team must present their Valid College Photo ID Cards and they should themselves be present during the registration.
13. No live props like fire, motorbikes, etc. are allowed.
14. It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
15. No team is allowed to take any sort of assistance in choreography for Round 2. Also, in the 10 minutes given for preparation, the team is not allowed to interact with anyone at all, other than the event heads or CCs.
16. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
17. Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of total score per minute exceeded.
18. The decision of the judges and organizers will be final and binding.
19. The Organizers and CCs reserve the right to change any rules at any point of the competition. Any such changes will be informed to the participants beforehand.

STREET DANCE BATTLE – DOWN UNDER

- **Event Description**
  Step up to the beat. Dance to the sound of the streets. Down Under Revels is here to watch your creativity and rhythm. Planned acts are many, but do you have the 6th sense to dance it out on the spot? Battle it out on the streets of MIT, the title of king/queen of down under awaits.

- **Rules**
1. Participants Per Team: 1
2. Time Duration: 1-1.5 Minute (One vs One Battle).
3. Any form of dance is allowed.
4. All registrations should be completed 30 minutes prior to the event. After the registrations are closed, no adjustments will be made.
5. Each participant must present his/ her Valid College Photo ID Cards and they should themselves be present during the registration.
6. No live props like fire, motorbikes, etc are allowed.
7. Vulgarity of any kind is not allowed and will lead to immediate disqualification.
8. Participants must follow the time limit, failing which they shall be penalized by judges by reduction of 5% of total score per minute exceeded.
9. Face-off Round: Consists of two pairs of dancers. Participants in each pair will face off against each other for 1-1.5 minutes. Tracks can and will be played in any language or genre. The winner of each pair of the dancers will be paired with another dancer and the loser will get eliminated. This round will go on until around 5 participants are left.
10. Final Round (Showdown): Dancers will form a circle and dance one by one on tracks played. There will be only one winner.
11. The decision of the judges and organizers will be final and binding.
12. CC's and Organizers reserve the right to change any rules at any point of the competition. Any such changes will be informed to the participants beforehand.

IRIDESCENT

OFFLINE EVENTS

JEOPARDY

- **Event Description**
  In this unorthodox event, teams will delve into the psyche of a criminal and try to understand the other side of the story in a crime. Starting out from lowly thugs, they will make their way up the ladder as characters into the minds of the high level crime bosses. In the end, teams will orchestrate a mob war, Godfather-style.

- **Round: 1**
  Event Description
  This is a Pen & Paper Round. Players will be given a question paper containing puzzles, riddles, subjective/ descriptive questions to solve. The participants will be judged on the basis of their problem-solving ability. Top 8 teams with the highest scores will be chosen for the next round. In the event of a tie, the creativity and ingenuity of the players used to answer the descriptive questions will be judged.

- **Rules**
1. Team Size: 2
2. Time Limit: 60 Mins
3. Preparation Time: No Preparation Time
4. No. of Questions: 14
5. Total Marks: 50
6. Follow Covid appropriate behavior.

- **Round: 2**

  Minigame 1: Decryption (10 marks)

  Event Description
  Teams will be provided with 4 ciphers and certain hints; each decryption earns 2 marks. If teams complete before time, they will be provided with a bonus caesar square puzzle (no hints) which holds another 2 marks.

  Time Limit: 15 Mins.

  No phone usage allowed.

Minigame 2: Bomb Defusing (10 marks)

Event Description
2 teams will be compete against each other (6 matchups in total), will be provided a set of riddles, and complex instructions according to which they have to defuse a bomb by cutting various coloured strings. First team to cut the wrong string loses.

Time Limit: 15 Mins.

No phone usage allowed.

Minigame 3: Crime Scene (10 marks)

Event Description
A crime scene will be set up with fake and real clues and teams will have to deduce as much information they can from the set up. Deduction includes finding cause of death, mode of death, and various characteristics of the killer. The teams will also be provided with a evidence board and they have to link as many correct clues as possible

Time Limit: 15 Mins.

No phone usage allowed.

Minigame 4: Forgery (10 marks)

Event Description
Teams will be provided with a set of signatures and they have to forge as many signatures as they can in the time limit as accurately as they can.

Time Limit: 15 Mins.

No phone usage allowed.

- ## Round: 3

Event Description
Final 6 teams will take part in a board game. Teams will be ranked after Round 2 and will start the game in that order and will be given points to start off with accordingly. Each team will start off with 1 district of a city each and will have to fight with the rest of the teams to gain control of the rest of the districts. Teams will perform tasks against each other and earn points (other teams can bet on them), and use those points to either gain control of a district or to move ahead in the board game or to send a team behind in the board game. Points will be given according to final standing on the board and number of districts controlled.

Time Limit: 1 hour.

No phone usage allowed.

NETFLIX AND NO CHILL

- **Event Description**

  An update to one of our previous events, Bamboozled, this event will look to test participants' knowledge on some of the most popular TV shows of our time such as Peaky Blinders, The Office, House MD, Sacred Games and of course, Friends. There will be a mixture of 5-6 shows of different genres which will appear in all the 3 rounds. Teams will be completing certain mini-games coupled with answering extremely in-depth trivia about the TV shows.

- **Shows**

  Rick and Morty, Friends, Squid Games, Peaky Blinders, Suits, Brooklyn 99, The Office.

- **Round 1: Pen and Paper Round**

  Event Description: Answer challenging questions and solve various puzzles based on the various shows, as you try to qualify for the next round and win it all.

  1. Team Size: 2
  2. Time Limit: 60 Mins.
  3. Preparation Time: No Prep Time.
  4. Pre – Requisites: No Prerequisites.
  5. No electronic gadgets allowed.
  6. In case of a tie, it is upto the judges' discretion , whom they choose to qualify based on the answers to the subjective questions.
  7. Covid appropriate behavior should be followed.

- **Round 2: The Game Show**

  Event Description

  Participate in a game-show esque competitive event as you test your knowledge about the shows and simultaneously test your adaptability on the fly.

  1. Team Size: 2
  2. Time Limit: 90 Mins.
  3. Preparation Time: No Prep Time.
  4. Pre-Requisites: No Prerequisite required.
  5. Participants will go around 6 stations competing against other teams, at each of the stations in a minigame specific to that station.
  6. The final score will be the total of the points scored at each of the stations.

- **Round 3: Heist**

  Event Description

  Participate in a one of a kind heist as you try to solve the clues and get to the various checkpoints scattered around the academic block 5 in order to steal the ultimate prize.

1. Team Size: 2
2. Time Limit: 90 Mins.
3. Preparation Time: No Prep Time.
4. Pre – Requisites: No Prerequisites.
5. Maintaining covid appropriate behavior.
6. Participants are allowed to use their smartphones.
7. Final winner will be decided by the number of checkpoints visited or in case the participants are able to visit all the checkpoints, the team with the least amount of time will be declared the winner.

BETWEEN THE PAGES

- **Event Description**

  An event based on some of the most popular teen-fiction series with multiple rounds consisting of mini-games and a finale made up of a board game with content from all the series and some classics as well.

- **Themes**
1. Harry Potter
2. Hunger Games
3. Percy Jackson
4. Dan Brown's Robert Langdon
5. Classics (Pride & Prejudice, Fahrenheit 451, Romeo and Juliet, Catcher in the Rye)

- **Round 1: Trivia**

  Event Description

  This is a pen-paper round. Players will be sent a form containing puzzles, riddles, and subjective/descriptive questions to solve. The participants will be judged on the basis of their problem-solving ability. The top 8 teams with the highest scores will be chosen for the next round. In the event of a tie, the creativity and ingenuity of the players used to answer the descriptive questions will be judged.

1. Team Size: 2
2. Time Limit: 60 Mins.
3. Preparation Time: No Prep Time
4. Pre – Requisites: No Prerequisites
5. In case of a tie, it is upto the judges' discretion, based on the answers to the subjective questions.

- **Round 2: Find the Imposter**

  Event Description

In this round, the top 8 teams of the previous round will play a game in which they will try to find the imposter among them. Seven of the eight teams will be given characters from popular book series and a common location based on the books. The eighth team will be the imposters and they will have to guess the location of the game to win a point. If caught, they lose. The team that caught the imposter is awarded a point.

1. Team Size: 2
2. Time Limit: 60 Mins.
3. Preparation Time: No Prep Time
4. Pre – requisites: No Prerequisites
5. The final score of each team would be the tally of their scores over all the rounds.

- **Round 3: Board Game**

  Event Description: In this round, the top 6 teams of the previous round will play a 6-way board game to determine the winner. Players will have to do a task after each turn of the game. The team with the most points at the end of the game will win the event.

1. Team Size: 2
2. Time Limit: 60 Mins
3. Preparation Time: No Prep Time
4. Pre – Requisites: No Prerequisites
5. The first team to reach the target area on the board will be the winner.

XVENTURE

OFFLINE EVENTS

ENIGMA

- **Event Description**
  Time to sharpen your clue solving skills. A team of four people will make their way across campus and

complete a series of tasks to win the next clue. First two teams that finish the entire hunt, abiding by all the rules, win the race. Winners will get a cash prize of up to 4000.

- **Rules**
1. It will be an offline event consisting of only 1 round.
2. The team should consist of 2-4 participants.
3. All participants of the team must have their own delegate cards.
4. The team to complete the whole treasure hunt and decode all the clues, wins.
5. The decision of the judges will be final and binding.
6. Interaction with any other team member during the time of the hunt is strictly not permitted. If found doing so, the team will be disqualified.
7. All the tasks must be successfully completed before the team can obtain the next clue.

LOCKED AND LOADED (Non-Competitive)

- **Event Description**
  It's an offline team event where the players have to eliminate opponents by shooting each other with paintball guns and capture the opponent team's flag. A team should consist of 2-3 players. Person who's shot twice is eliminated. First team that captures the flag of the opponent team with at least one non-eliminated player, wins.

- **Rules**
1. It will be an offline event consisting of only 1 round.
2. The team should consist of 2-4 participants.
3. All the participants of the team must have their own delegate cards.
4. Participants are not allowed to aim for the face or allowed to play without proper gear.
5. Participants must abide by the time limit and follow the instructions of the coordinators.

LABYRINTH

- **Event Description**
  The event pits teams of two , and will put them through a series of challenges and endurance tests to test their mettle. The ticking clock adds more pressure, and the course demands not only perfection but speed from its challengers. The fastest team will be crowned winner.

- **Rules**
1. It will be an offline event consisting of only 1 round.
2. Each team should consist of 2 participants.
3. All the participants of the team must have their own delegate cards.
4. The team to complete the whole obstacle course the fastest wins.
5. The decision of the judges will be final and binding.
6. Each obstacle must be successfully completed before moving on to the next one.

ONLINE EVENTS

ONLINE SCAVENGER HUNT

- **Event Description**

  Teams of two will race each other to the treasure, working through a series of challenges designed to test their mental fortitude. Each clue is locked behind a challenge, and each challenge tougher than the last. The clues are sequential, and time is of essence. The fastest team will claim the prize.

- **Rules**
1. It will be an online event consisting of only 1 round.
2. The team should consist of 2 participants.
3. Both the participants of the team must have their own delegate cards.
4. The team to complete the whole treasure hunt and decode all the clues wins.
5. The decision of the judges will be final and binding.
6. Interaction with any other team member during the hunt is strictly forbidden. If found doing so, the team will be disqualified.

ANIMANIA

OFFLINE EVENTS

CHUNIN EXAMS

- **Event Description**
  Failure is never an option and you're not winning this straight. A ninja has to be prepared for every situation and this exam will be your ultimate test. With mind games and treasure hunts, will you be Konoha's chosen one?

Similar to the Chunin Exam in the anime, Naruto. There will be an exam round after which there will be minigames and the final round ends with a Treasure Hunt.

- **Team Size : 3**
- **Round 1**
  Similar to the anime, the first round involves a written exam. The answers to the quiz will be planted among the participants, alongside the volunteers/ organizers acting as spies who will help the participants cheat.

- **Round 2**
  Round 2 involves participant teams wandering the mazes of AB-2, playing minigames to obtain tokens used to move to the next round.

- **Round 3**
1. Teams are given one of 5 clues (done to create 5 routes to reach the final prize). The clues act as a starting point. The team has to complete all 5 clues, gaining one marble for each successful clue solved. Once they solve all the clues, they report back to the CC/ Organizer and submit the marbles to advance to Level 2.
2. For Level 2, they will be shown a blurred picture of a person (Organizer/ CC) who possesses an artifact. The team that secures the artifact first will be the winner.

- **Rules**
1. For Round 1, team members are to complete the question paper individually. The participants are to cheat and answer the question paper while evading the monitoring organizers.
2. Participants caught cheating in Round 1 will be given penalties and 3 penalties lead to reduction of 2 points.
3. In case of team members not qualifying, the team will be disqualified from Round 1.
4. Round 2 will consist of minigames and completion of each minigame gives one token. Teams with less than 5 tokens will be disqualified from Round 2.
5. In Round 3, the teams have to complete a set of tasks in a particular order that will be assigned. There will be 5 tasks. Each task gives a marble. Each team has to acquire all 5 marbles to proceed to the Level 2 of Round 3.
6. No team will be allowed to proceed to the Level 2 of Round 3 without attaining all 5 marbles.
7. In the Level 2 of Round 3, a clue will be given to the teams and they have to find the person the clue points to, and bring the artifact the person is holding. The team securing the artifact will be the winner.

SQUID GAME

- **Event Description**
  Red Light Green Light, watch every step of the way. Time to hone your survival skills, these games are made for the elite. Do you have it in you to be the last one standing?

  The event is based on the popular K-Drama Squid Game. The first round is Red Light, Green Light. The second and third rounds will also try and mirror the actual rounds of the squid game

- **Team Size: Individual**
- **Round 1: Red Light Green Light**
  Everyone stands at the starting of a track. When the moderator says "Red Light", no one is allowed to move. When the moderator says "Green Light", they can move ahead. They need to cross the race track by the end of a stipulated time period. If they are found moving during the Red Light period, or are not able to complete the race in the stipulated time period, they are eliminated.

- **Round 2: The Second Step**
  Round 2 will be divided into two sub-rounds of successive eliminations. The rules regarding the nature of these eliminations and the round will be told live at the event before it begins. Prior knowledge of these rules will affect the outcome of the game, which is why none are being made privy to the participants beforehand. There will be ample time given to all participants to understand the rules at the live event.

- **Round 3: Squid Game**
1. There will be 3 labels (Square, Circle, and Triangle) that will mark the corners of a large playing area. These labels will be hidden by black sheets, and will only be shown as black marks to everyone. Finalists will run around the area in circles till indicated, after which they will run to any one of the corners. We will ensure an equal to almost equal distribution in each group.
2. There, each group will play a minigame(s). The first group to complete these minigames will be given a riddle. That riddle will have a clue with respect to what shape their own label is. They have 2 minutes to understand the riddle and thus deduce their shape. At the end of those 2 minutes, we will tell them to choose a shape out of the 3 possible. The group corresponding to the shape that is chosen will be eliminated. The aim of the riddle is to make the group choosing the shape aware as to what their own is. If they do choose their own shape, they themselves will be eliminated.
3. This same process will repeat again, and there will only be a group/ handful of people remaining. The selection of the winner from that group will be done by playing an Indian origin game such as Dog and the Bone or Gilli Danda.

- **Other Points**
  Participants are free to use any items they have on them during the rounds apart from what will be provided. They are, however, not allowed to go and get any items once the round starts.

ONLINE EVENTS

LIAR GAMES

- **Event Description**
  The event is based on the Manga Liar Games where participants have to survive through a pandemonium where truths and lies are intertwined.

- **Team Size: Individual**
- **Round 1: Proctored Exam**
  Tricky Exam in which various hints will be given and the participants will be judged on how creative they were.

- **Round 2: Contraband**
  Participants will try to smuggle contraband from one state to another with another team acting as inspectors to detect them.

- **Round 3: Minority Rule**
  Participants will have to answer a series of 'Yes' or 'No' questions. Participants who end up in the minority answer will get a point.

- **Rules**
1. **Round 1**
   a. The quiz will be conducted online through teams.
   b. It will feature various mystery scenarios or creative questions.
   c. The cutoff will be made depending on the number of participants.
2. **Round 2**
   a. The contraband round will be similar to 'bluff'.
   b. The smuggler team will put forward a statement with the amount of contraband they are smuggling.
   c. The inspector team will have to guess if the statement is true or not.
   d. If they guess correctly, then the inspectors will confiscate the contraband.
   e. If not, the smugglers will succeed.
   f. The team with the most contraband at the end of the round will win.
3. **Round 3**
   a. The question will be put in the discord chat.
   b. Contestants will vote 'Yes' or 'No'.
   c. Contestants within the minority will be awarded points.
   d. In case of a tie during one question, the question will be disregarded.
   e. In case there is a tie between two contestants for the first place, the score from the quiz will be factored in to decide the winner.

- **Disqualification Criteria**
1. If any of the participants is found cheating in the quiz or trying to refer to external sources, it is grounds for disqualifications.
2. Non-compliance with the rules or misconduct is also grounds for disqualification.

CONSULERE

OFFLINE EVENTS

BIDDING WARS

- **Event Description**
  The participants/ teams will be given a script of an investment journey, with an initial corpus, where they get to bid upon companies, stocks, services, mystery lots etc., and build a portfolio. Teams will be eliminated every few rounds using filters such as minimum purchases, the maximum amount spent, purchases from specific categories etc., to keep the game competitive and fun. The participants will also have to consecutively update their portfolios based on the live updates and situations. Eventually, they must justify the same to the panel at the end of all the bidding rounds, along with fulfilling a few set criteria at the beginning of the game. This is an individual event. There will be a moderator whose announcement will eventually decide which asset is allotted to which participant.

- **Rules**
1. Team Size: 2-3 members
2. We will be giving team placards to the participants depending upon the number of registrations.
3. We will provide instructions and updates in a PPT presented throughout the event.
4. There will be a head auctioneer who will manage all the bids and talk about all the items etc. that are on display and control the bidding.
5. The participants will be given a template to keep track of their assets.
6. An organizer will keep a tally of the asset allotment at the backend.
7. Teams will be eliminated every few rounds using filters such as minimum purchases, the maximum amount spent, purchases from specific categories etc., to keep the game competitive and fun.
8. The participants will also have to consecutively update their portfolios based on the live updates and situations.
9. Eventually, they must justify the same to the panel at the end of all the bidding rounds, along with fulfilling a few set criteria at the beginning of the game.
10. Throughout the event, all the covid protocols will be strictly observed. Participants must wear masks at all times and continually sanitize their hands.

SHARK DANK

- **Event Description**

  The participants/teams will be given pre-made PPTs filled with pictures of everyday articles, foods, memes, etc., (5 slides). The task is to create a product/ idea/ advertisement for which they will be given 3 minutes to brainstorm and 3 for their presentation of the said idea using the pre-made PPT.

- **Rules**
1. Team Size: 2-3 members
2. The participants/ teams will be given pre-made PPTs filled with pictures of everyday articles, foods, memes, etc.(5 slides)
3. The task is to create a product/ idea/ advertisement for which they will be given 3 minutes to brainstorm and 3 minutes for their presentation of the said idea using the pre-made PPT.
4. While one participant is presenting, the next one will be called on by one of the organizers and be asked to show their PPT so that they have 3 minutes to prepare.
5. The creativity and quirkiness of the innovation along with its practical implementation and effectiveness will be evaluated and scored upon by the panel. The event will take place on Day 3 of Revels.
6. Throughout the event, all the covid protocols will be strictly observed. Participants must wear masks at all times and continually sanitize their hands.

ONLINE EVENTS

PRICE IS RIGHT

- **Event Description**
  The participants will be showcased different types of items, from vehicles to electronic appliances, and they must guess the prices accurately. With interesting spinoff rounds such as guessing the advertisement targets and guessing the parent product company, the rounds increase in both complexity and possible points being awarded.

- **Rules**
1. This is an individual event.
2. It will be conducted through MS Teams. The instructions will be laid out in PPTs that will be presented during the event.
3. The scoring and roll-calling will be done by Organizers, and the data will be entered in collaborative Google Sheets.
4. The participant teams must maintain decorum and respect the rules and regulations set by the event heads in the auction.
5. The camera and audio of the participants must be ON at all times.
6. Answers closest to the actual answers will be awarded accordingly based on percentile-based difference or based on standard deviation calculations.

7. Organizers will be present to maintain decorum during the event.
8. Individuals will be eliminated after every round according to the scoring criteria.

- **Disqualification Criteria**
1. The camera switched OFF for longer periods of time will result in disqualification.
2. Cheating or malpractice in any way or form will not be tolerated.

ERGO

OFFLINE EVENTS

GENERAL QUIZ

- **Event Description**
The General Quiz consists of 2 rounds. The preliminary round involves multiple teams contesting to enter the top 8 teams that will advance into the Finals. The Finals will consist of multiple rounds, with the team that has the maximum points taking home the first place.

- **Rules**
1. Team Size: Teams of 3 or less.
2. Number of Rounds: 2 - Preliminary and Finals.
3. Time limit: 1.5 hours for Prelims, 3 hours for Finals.
4. Preparation Time: Nil.
5. Pre – Requisites: Nil.
6. Use of mobile phones would be considered malpractice.

MELAS QUIZ

- **Event Description**
The Music, Entertainment, Literature, Arts, and Sports, or simply the MELAS Quiz is a quintessential

part of Cultural Fest like Revels, covering topics at the heart of Pop Culture.

- **Rules**
1. Team Size: Teams of 3 or less.
2. Number of Rounds: 2 - Preliminary and Finals.
3. Time limit: 1.5 hours for Prelims, 3 hours for Finals.
4. Preparation Time: Nil.
5. Pre – Requisites: Nil.
6. Use of mobile phones would be considered malpractice.

ONLINE EVENTS

CREATIVE WRITING

- **Event Description**
  The Creative Writing event is for everyone and anyone; it doesn't matter if you're a writer or not. If you have a story to tell or have a flair for words, this is your place to showcase your talent.

- **Rules**
1. Prompts for submissions will be released round-wise and on specific dates.
2. Individual entries only.
3. No plagiarized entries will be accepted.
4. Final decision is in the hands of the CCs and Judges.
5. Written content must be relevant to the prompts provided.
6. Must be prose, story, script, or poem, and it should be in English only.

POTPOURRI

- **Event Description**
  Potpourri has it all—from rebuses to anagrams to jeopardy. This is a place for you to sit back and relax. It is a mixed bag of everything. Come join us in the world of puzzles, riddles, and word games.

- **Rules**
1. 2 people in a team.
2. Preliminary round must be completed in 45 minutes.
3. No use of electronic gadgets unless specified.
4. Need to keep their hands visible in the video call.
5. Misbehavior with OC and other participants would be grounds for disqualification.

PSYCHUS

OFFLINE EVENTS

LIE TO ME

- **Event Description**
  Rounds of this event revolve around the common theme of "Lying" and "Deception". The rounds range from detecting lies of other people to fabricating your own set of lies. Get ready for a bluff fest!

- **Dates**
1. 13th April- Round 1
2. 14th April- Round 2
3. 15th April- Round 3

- **Rules**
1. It will be an offline event consisting of 3 rounds. Participants need to register for the event through their delegate cards.
2. If a participant doesn't show up for the round, he/ she gets disqualified.
3. If a participant tries to gain an unfair advantage by removing the blindfolds, they will be disqualified.
4. If proper behavior is not maintained then, he/ she might get eliminated.
5. If a participant indulges in activities that might be considered cheating, they will be disqualified.
6. If a participant tries to look inside their box, they will be given a warning and the round will be conducted again. If they repeat it, they will be eliminated.
7. Participants will be eliminated if they do not meet the minimum total points requirement after 2 rounds.

- **Covid Protocols**
1. Participants will have to wear a mask at all times.
2. Participants must sanitize their hands before reaching the event venue.

TREACHEROUS TIES

- **Event Description**

  Race against time and your enemies to unravel the truth behind a murder by decoding clues and crime scenes. Participate in mind boggling murder mystery to climb up the ladder to win prizes!

- **Dates**
1. 13th April- Round 1
2. 14th April- Round 2
3. 16th April- Round 3

- **Rules**
1. It will be an offline event consisting of 3 rounds. Participants need to register for the event through their delegate cards.
2. If a participant doesn't show up for the round, he/ she gets disqualified.
3. If the participant is found seeking help from others/ internet, will automatically get eliminated.
4. If proper behavior is not maintained then, he/ she might get eliminated.
5. If the participant gets selected in the first round, only then he/ she shall be eligible for the successive round.
6. Only the top 20 participants will be allotted in teams based on their scores.
7. The teams which fail to resolve the murder mystery, gets eliminated.
8. Participants who aren't able to make it out of the escape room on time, get eliminated.

- **Covid Protocols**
1. Participants will have to wear a mask at all times.
2. Participants must sanitize their hands before reaching the event venue.

ONLINE EVENTS

COGNITIVE CONTROL

- **Event Description**

  If you think you have what it takes to grab control of your mind during the most demanding scenarios of mental confusion, then put it to use at this event which will exploit your prowess over your own cognitive nexus!

- **Dates**
1. 15th April- Round 1
2. 16th April- Round 2
3. 16th April- Round 3

- **Rules**
1. It will be an online event consisting of 3 rounds. Participants need to register for the event through their delegate cards.
2. If a participant doesn't show up for the round, he/ she gets disqualified.
3. Participants must have a laptop and good internet connection.
4. If the participant is found seeking help from others/ internet, will automatically get eliminated.
5. If proper behavior is not maintained then, he/ she might get eliminated.
6. If the participant gets selected in the first round, only then he/ she shall be eligible for the successive round.
7. If the participants are not able to score above the minimum score requirement, they get eliminated.
8. The participant needs to keep their cameras turned ON to prevent malpractice.
9. If the participant does not respond to the messages, they will get disqualified after 2 warnings.

LENSATION

OFFLINE EVENTS

PHOTO EXHIBIT

- **Event Description**
  Participants are required to submit their entries via Google Drive. A collection of the best images are chosen and is put on display in the form of an exhibit in the Student Plaza.

- **Theme:** No Theme.

- **Submission Date:** before revels

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Participants need to have a delegate card.

2. Participants can send their five best photos.
3. No Photo Manipulation is allowed.
4. The submission should be original and taken by the participant.
5. There must be no border, logo(s), copyright marks on the image.
6. Should have the RAW/ Original file with them. It can be asked later for verification.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

MANIPAL THROUGH MY EYES

- **Event Description**

    How well do you know Manipal? We bring to you a competition where you get to show us Manipal through your eyes! So what are you waiting for? Bring out your camera, an open mind gushing with unique perspectives that have never been seen before and you might have a chance to get featured on Revels MIT's Facebook Page!

- **Theme:** Manipal

- **Submission Date:** 15th April

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Submissions need to be their own. The candidates will be asked to submit metadata.
2. No software restriction for editing the pictures.
3. No time extension permitted.
4. All devices are allowed.
5. Submissions will only be accepted through a Google Drive link that will be advertised on the official page of Revels MIT.
6. Participants need to have a delegate ID and register for the event.
7. Obscene images will be disqualified and participants will not be allowed to submit any entries.
8. The participants can send up to 3 pictures per day.
9. Plagiarism is not allowed.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.

5. All the participants have to be vaccinated partially at least.

HYPERLAPSE

- **Event Description**

  Show your power, skills and passion through the world of hyperlapse as you capture the essence of the fest in frames per second! Unleash your creativity, and show how you use your videography prowess to convey beautiful ideas and win exciting prizes.

- **Theme:** No Theme.

- **Submission Date:** 15th April

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Submissions must be their own.
2. Participants should have delegate cards.
3. Submission must be shot during Revels.
4. Color grading is allowed but should not use pre-existing transitions.
5. In-camera transitions are allowed.
6. The video should not be for more than 30 seconds.
7. The participant has to shoot the image either with a DSLR or mobile phone.
8. They should not use the inbuilt hyperlapse mode in the mobile.
9. The video edited should be in the mentioned format.
10. The participants can use any editing software except blender.
11. The aspect ratio of the submission must be 16:9 and the resolution must be at least 1280 x 720.
12. The CCs decision is final.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

PORTFOLIO PHOTOGRAPHY

- **Event Description**
  This event tests the versatility of the photographer across multiple photography formats and is a multi-round event.The first round requires the photographer to click portfolio images for models.The best portfolios are short-listed.The next round is a dynamic round where photographers are challenged to

click product images within a given span of time. Portfolios reflect an artist's creativity, ability to portray the model in a character-defining way. So, get your models and shoot them in the most professional way possible.

- **Theme**
    1. Round 1: Portfolio Photography.
    2. Round 2: Product Photography.

- **Submission Date:** 15th April

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. It will be an offline event consisting of 2 rounds. The participants will be asked to send their entries either through the drive link via email or they can submit it manually at the Lensation room.
2. The participants can submit a best of 6 photos in Round 1.
3. The team should consist of 2 participants, 1 Photographer and 1 Model.
4. Both the participants should have their own delegate card.
5. Participants have to be present at the Lensation room for Round 2.
6. They cannot use external products of their own; they can only use products given by Lensation.
7. The photographer can or cannot take the help of the model for Round 2.
8. Obscene and vulgar photographs will lead to direct disqualification of the team.
9. The participant must be ready to submit the metadata of the image. If failed to do so, the team will be disqualified.
10. Marking will be done on the basis of creativity, marketability, composition, editing.
11. The decision of CCs is final.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

ONLINE EVENTS

24 HOURS ILLUSTRATION

- **Event Description**
A poster will be provided and the participants must recreate it from scratch using Adobe Illustrator/

Procreate within 24 hours.

- **Theme:** Poster Recreation.

- **Submission Date:** 13th April

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Submissions need to be their own.
2. Must use Adobe Illustrator/ Procreate only.
3. No time extension permitted.
4. Participants not submitting their own work will be disqualified.
5. If the poster contains obscene/ graphic imagery the participant will be disqualified.
6. Non-adherence to the rules mentioned above will result in disqualification.
7. Any other software other than procreate or illustrator cannot be used.
8. The submissions will be taken through Google Forms.
9. Delegate ID is a must.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

METAVERSE THROUGH GRAPHICS

- **Event Description**
  Bringing their imagination to reality, participants must come up with an artwork using any software of their choice to depict their version of the Metaverse.

- **Theme:** No Theme.

- **Submission Date:** 16th April

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Submissions need to be their own.
2. There are no software restrictions for the metaverse challenge.
3. No time extension permitted.
4. Submission should be done by filling up a Google Form.

5. The participants should have their software file without deleting it and the CCs have the right to question the participant in case of any malpractice.
6. The submission can be of any type a video or a gif or a png or a jpeg.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

ONLINE PHOTOGRAPHY

- **Event Description**
  In the age of Instagram, everyone has an aesthetic and a vibe. Maybe put some of those self-proclaimed skills to the test by taking part in the Online Photography competition and stand a chance to win some amazing prizes! Get your cameras out and shoot your winning shot!

- **Theme**
1. Day 1- Black & White
2. Day 2- Landscape
3. Day 3- Wildlife
4. Day 4- Architecture & Silhouette

- **Submission Date:** All 4 Days.

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Submissions will not be accepted once the deadline lapses.
2. Images should be no larger than 3MB. Photos must be in JPEG format.
3. You may submit a maximum of only 1 entry/ photo.
4. You should upload it on Instagram with the title and description, and the hashtag as #LENSATIONBROLL and #AAGAZKAANDAZ.
5. You are required to provide a unique title & description for each image submitted.
6. There must be no border(s), logo(s), copyright marks, identifying marks, or any other visible references and/or marks on the image.
7. Basic Editing, including Color Enhancement, the Use of Filters, and Cropping of the Photo(s) is acceptable, provided any such editing does not affect the authenticity and/or genuineness of the Photo(s).

8. Advanced editing used to create illusions, deceptions and/ or manipulations, and the adding and removing of significant elements within the frame using software(s) such as Photoshop and/ or any other similar applications is strictly prohibited.
9. Every image uploaded is subject to a moderation process before it becomes visible on the contest page. The Event Head(s) and Category Heads of Lensation 2020 reserve the right to assess and disregard any submitted photo at their discretion.
10. Photos that portray or otherwise include inappropriate and/ or offensive content, including provocative nudity, violence, human rights and/ or environmental violation, and/ or any other contents deemed to be contrary to the law, religious, cultural & moral traditions and practices of India, are strictly prohibited and will be immediately discarded.
11. Participants are advised to keep their original/ unedited copies of the submitted photos ready as they may be asked to bring forth the same anytime during the duration of the event. The submission can be discarded in case the participant is not able to provide the same.
12. Submitted photos must be original, created and/ or taken by the contestant. It must not contain any materials owned or controlled by a third party for which you have not obtained a license, must not infringe the copyright, trademark, moral rights, rights of privacy/ publicity or intellectual property rights of any person or entity.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

LETS B-ROLL

- **Event Description**
  What better way to show people how you see the world than to make a video?! In a time frame of 30 seconds, show us your version of "Revels" and stand a chance to win some amazing prizes!

- **Theme:** No Theme.

- **Submission Date:** 15th April

- **Email Address for Submission of Entries:** lensation.revels22@gmail.com

- **Rules**
1. Make it no longer than 60 seconds.
2. Shoot objects during the fest (if offline) or at their home (if online).
3. Must use an Artist's music.
4. The music used should be non-copyrighted.
5. You should upload it on Instagram with the title "Revels B-Roll Challenge" and the hashtag #LENSATIONBROLL and #AAGAZKAANDAZ.

6. After uploading to Instagram the participant has to fill the drive link with their details and the link of their Instagram post.
7. The B-Roll should be made during the time of Revels.
8. The participants can use any editing software except blender.
9. The aspect ratio of the submission must be 16:9 and the resolution must be at least 1280 x 720.
10. All these points will be considered for judging the participant, in particular, the best 3 will be based on comparing the entries with each other and will be selected by the following rules:
    a. How creative B-Roll is.
    b. Editing skills.
    c. Efforts put in to make the B-Roll.
    d. How relevant it is to the theme.
    e. The Event Head and CCs decision will be final.

- **Covid Protocols**
1. Wearing a mask during the time of every event is a must.
2. Participants have to keep themselves sanitized and take the necessary precautions.
3. The participants have to go through thermal screening and it will be noted down.
4. Offline events need participants to upload their vaccination certificates.
5. All the participants have to be partially vaccinated at least.

KALAKRITI

OFFLINE EVENTS

BATTLE OF PALETTES

- **Individual Event**
- **Rounds:** 3 Rounds
- **Event Description**
  A Multi-Round Art Competition where the participants have to compete their way through different rounds.

Round 1: Color Palette
Here the artists will be given a particular color theme and they'd have to represent their creativity through painting with the allotted color theme.

Round 2: Speed Painting
Here the artists will be given 5-10 minutes of time without a theme within which they'd have to paint.

Round 3: Theme Painting
Here the artists will have to paint based on a particular theme that will be given.

- **Rules**
1. The allotted time for Round 1 is 30 minutes, Round 2 is 5-10 minutes, Round 3 is 1hour 30 minutes. 2 points will be deducted for every 5 minutes of delay except for Round 2, where 2 points will be deducted for every 1 minute of delay.
2. The materials required for the competitions, except for sheets, need to be brought by the participant.
3. The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.
4. The paintings must be original and not copied from a third party/ other participants.

- **Judging Criteria**
There will be four categories, 10 points for each category:-
1. Creativity and Originality.
2. Artistic Skills.
3. Theme Communication/ Color and Tones.
4. Overall Composition.

- **Criteria For Draws**
1. Originality.
2. Inspiration.
3. Relevance to the topic.

- **Disqualification Criteria**
The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest. In any such case, the participant will be disqualified. The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

RELAY ART

- **Event Description**

  This is an art competition for a duo. The duo attempts to finish a drawing in 2 parts, one part each without having discussed it beforehand. A prompt will be given to the first person and the second will have to interpret and finish it.

- **Rules**

  ## Rounds: 1 (Only One Round)

1. A prompt will be given to the first person of the two who will start the work. The prompt won't be disclosed to the second participant from the group.
2. The first participant will get 30 minutes to start the drawing and do whatever they can according to the prompt. Once 30 minutes are over, the second participant takes over. They have to then finish the drawing.
3. At the end of an hour in total, the second participant has to stop. The drawing will then be handed over to the organizers.
4. The work must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.

- **Judging Criteria**

  There will be four categories, 10 points for each category:-
1. Creativity and Originality.
2. Artistic Skills.
3. Theme Communication/ Color and Tones.
4. Overall Composition.

- **Criteria For Draws**
1. Originality.
2. Inspiration.
3. Relevance to the topic.

- **Disqualification Criteria**

  The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest. In any such case, the participant will be disqualified. The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

SATRANGI

- **Event Description**
  The participants will be given rangoli colors using which, they have to make a rangoli related to the prompt that will be given on the spot.

- **Team Size: 1-3 people**
- **Rules**

  ## Rounds: 1 (Only One Round)

1. The time given to complete the rangoli will be 1 hour 30 minutes, 2 points will be deducted for every 5 minutes of delay.
2. The participants' statement- they have to tell us about what the doodle represents with the name of the participant.
3. The rangoli must be original, unpublished works that do not contain, incorporate or otherwise use any content, material or element that is owned by a third party or entity.
4. The rangoli must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.

- **Judging Criteria**
  There will be four categories, with 10 points for each category:-
1. Creativity and Originality.
2. Artistic Skills.
3. Theme Communication/ Color and Tones.
4. Overall Composition.

- **Criteria For Draws**
1. Originality.
2. Inspiration.
3. Relevance to the topic.

- **Disqualification Criteria**
  The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest. In any such case, the participant will be disqualified. The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

ONLINE EVENTS

ALBUM ART

- **Event Description**
  It is a single round graphics and design competition where the participants have to make cover art for the unique music they will hear for the first time.

- **Individual Event**
- **Rules**

  ### Rounds: 1 (Only One Round)

  1. The allotted time is 1 hour + 5 minutes for submission.
  2. Participants should have their own equipment with the required software.
  3. The art must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.
  4. The art must be original, unplagiarized and not a copy of any third party/ participants.
  5. A meeting will be organized and there the participants will get to hear the music created by the team.
  6. Time allotted for making the cover art will be 45 minutes and the participants should not leave the meeting until they have submitted the artwork.
  7. A Microsoft Form will be given to the participants for submitting the artwork in the given deadline.

- **Judging Criteria**
  There will be three categories, each marked out of 10:-
  1. Creativity and innovation.
  2. Relevance to the music played.
  3. Overall Composition.

- **Criteria For Draws**
  1. Originality.
  2. Inspiration.
  3. Relevance to the topic.

- **Disqualification Criteria**
  The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and

spirit of the contest. In any such case, the participant will be disqualified. The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

CHITRANKAN

- **Event Description**
  It is a competition where participants make artwork using Indian traditional art style. Any distinct Indian traditional art style is valid. Participants have to describe their artwork in a few words.

- **Individual Event**
- **Rules**

  ### Rounds: 1 (Only One Round)

1. A theme will be given relevant to traditional art style and following that theme participants can opt for any artform like: Mandala, Madhubani Painting, Warli etc.
2. Participants cannot use any idea from any old paintings or cannot amend it in any way.
3. Time allotted for painting is 2 hours.
4. The art must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.
5. The artwork should be original, unique and not a copy of any third party/ participants.
6. A meeting will be organized by the organizers of the event where participants will be given the instructions and the theme.
7. Participants' cameras should be switched ON for the entire duration while they are painting.

- **Judging Criteria**
  There will be three criteria, each marked out of 10:-
1. Adherence to the prompt.
2. Creativity, attractiveness and uniqueness.
3. Overall Composition.

- **Criteria For Draws**
1. Originality.
2. Inspiration.
3. Relevance to the topic

- **Disqualification Criteria**

  The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and

spirit of the contest. In any such case, the participant will be disqualified. The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

DOODLE ART

- **Event Description**
  The Participants will take a sheet of paper, where they will let their creativity play out by making doodles with the letters e.g.: 'Manipal' or 'Revels' (will be decided later). The theme of the doodle would be given on the spot.

- **Individual Event**
- **Rules**

Rounds: 1 (Only One Round)

1. A form will be provided that has the participants' details in them (Name, Whatsapp Mobile Number, Registration Number, Email Id and an attachment for them to attach their doodle too); the doodles can either be uploaded as a .jpg or .png or in case of some error or issues it can be emailed to Kalakriti's mail ID (revelskalakriti2022@gmail.com), along with the participant's statement - where they have to tell us about what the doodle represents.
2. The participants must fill in the form and submit it before the deadline. The participants can create the doodles using any materials they want - from crayons to watercolors to clay.
3. The doodle must be original, unpublished works that do not contain, incorporate or otherwise use any content, material or element that is owned by a third party or other participants or entity.
4. The doodle must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.

- **Judging Criteria**

  There will be four categories, 10 points for each category:-

1. Creativity and Originality.
2. Artistic Skills.
3. Theme Communication/ Color and Tones.
4. Overall Composition.

- **Criteria For Draws**
1. Originality.
2. Inspiration.
3. Relevance to the topic.

- **Disqualification Criteria**

  The paintings must not be derogatory, offensive, threatening, defamatory, disparaging, libellous or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest. In any such case, the participant will be disqualified. The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

HAUTE COUTURE

OFFLINE EVENT

OFF THE CUFF

- **Event Description**

  The essence of fashion is to adorn ourselves. But do we trust someone else to adorn us? To use our body as a canvas for their creativity? This duo event shall stand the ultimate test of trust and creativity for creating an on-spot diva look. The clock is ticking…

- **Rules**
1. Participants must carry their own make-up and costumes.
2. Each team comprises two people- a model and a makeup artist.
3. There is no theme for this event and participants have the freedom to explore their imagination.
4. Vulgarity isn't permitted and will lead to disqualification.
5. Participants will be given 1 hour to prepare their look.
6. The judges will arrive 15 minutes prior to the end of the 1 hour mark.

- **Disqualification Criteria**
1. Being rude/ arrogant towards Judges or Organizers.
2. Disobeying the Organizers.

HUMAN LIBRARY

OFFLINE EVENTS

HUMAN LIBRARY

- **Event Description**
  The internationally recognised event, The Human Library, creates a safe space for dialogue wherein we embody the structure of a library, with our audience being the "readers", issuing a speaker as a "book". The Human Library is designed to build a positive framework for conversations that can challenge stereotypes and prejudices through dialogue. It is a place where difficult questions are expected, appreciated and answered. Participate and learn how to unjudge someone through this event.

- **Rules**

  A speaker will be referred to as a "book" and each participant as a "reader".

1. There will be a maximum of 7 books, each day having unique stories.
2. Up to 5 readers will be allowed to issue a particular book for a session of 15 minutes.
3. Once a session of the stipulated time ends, the readers are requested to leave the premises (after collecting mementoes and providing feedback) if they are not issuing another book.
4. The readers are at liberty to choose which book they issue.
5. The event organizers shall assign the time at which a reader can issue a book.
6. Readers are expected to maintain decorum and interact with the books as well as event organizers politely.
7. Readers are requested to respect the boundaries of the books they issue.
8. Readers are required to follow all COVID-19 protocols as stated by the event organizers, including but not limited to the proper usage of face masks and hand sanitisers.

Rules:

General rules

1. Students from any University recognized by the Indian Government are welcome to participate in REVELS 22.
2. All interested teams and individuals need to carry a letter from the Director or equivalent in charge of their respective institutions acknowledging their participation in REVELS 22.
3. A letter from the Director or equivalent in charge of an institution verifying the identity and participation of a student is required should any participant forget their identification cards.
4. In the event of any damage or desecration to any property on campus, the responsible participants will be charged and placed under disciplinary action.
5. Manipal Institute of Technology strictly prohibits smoking, possession, and consumption of narcotics and alcohol on the premises. Anyone violating the rules will have to bear severe consequences.
6. Every participant will be furnished with delegate cards for the entire event. Extra charges will be levied to issue a new card if the original one is misplaced.
7. With general Delegate cards, you can participate in any events and with Flagship event delegate cards, you can participate in any of the flagship events.
8. Teams participating in flagship events have to make sure that all their team members have flagship event delegate cards.

Registration rules

1. All outstation teams participating in REVELS 22 must report for identity verification at the registration desk in Academic Block 4 (Innovation Center).
2. Identity cards of all participating students need to be submitted by the Team Leader. Everyone will be provided with a delegate card by the Outstation Management team.
3. Post the completion of the verification and registration processes, the teams will be guided toward the venue for their respective events.
4. Identification cards and security deposits will be returned at the time of departure.

Accommodation rules

1. Accommodation for all outstation participants and faculty members will be provided from 9th April to 16th April 2022 in MIT hostels based on availability and a first-come-first-serve basis. However, the teams participating in events for just a single day will not be provided with any accommodation. Regardless, they have to present themselves at the Registration desk and no amount will be charged for accommodation.
2. Payment of INR 600 per member and a refundable deposit of INR 2000 has to be paid by every team that requires an accommodation in the form of cash/online. The payment for all team members needs to

be made in a single transaction per team. Deductions in the refundable deposit will be enforced following any disciplinary action.

3. The rooms will need to be vacated by the teams/participants within 24 hours after their last event. Teams/participants are liable to pay a fine of INR 150 per day per member if they fail to do the same.

4. In case of a shortage in the number of rooms, the participants will be required to arrange for accommodation in nearby hotels. The College won't be responsible for the same and the rent is to be paid directly to the hotel. A list of nearby hotels will be provided by the college.

5. All hostel rooms are equipped with only mattresses. Participants must carry their belongings(pillows/blankets) according to their own requirements.

6. The accommodation does not include food. Participants must ensure that they have made prior arrangements for the same.

7. Manipal Institute of Technology is not responsible for the loss of any belongings carried by the participants. Everyone is required to take care of their own belongings.

8. Anyone not availing of accommodation must not enter the hostel premises at any given time.

9. Under no circumstances will boys be allowed to enter the girls' hostels and vice versa.

10. Those teams arriving in the wee hours, especially between 1 AM and 6 AM, will have to ensure that they have made the required arrangements for food since no shops or canteens will be open on campus at the time.

The decision of **College authorities** and **Outstation Management Core Committee** of REVELS' 22 shall be final and binding in any case of a dispute.

Covid rules and regulations

1. Participants should be fully vaccinated and should mandatorily submit their respective vaccination certificates at the registration desk.

2. Participants are requested to maintain social distancing and avoid overcrowding or unnecessary contact.

3. Participants are advised to carry sanitizers, disposable masks and gloves(if necessary).

4. Participants are requested to share their travel plan, which consists of their basic details: departure time, arrival time, and mode of transport.

5. The regular thermal screening will be held at the event venues.

Facilities at MIT Manipal

1. Hospital Facility - KMC hospital is located near the campus. In case of emergency contact the caretaker of your hostel or the registration desk.

2. ATM facility- There are two Syndicate, three SBI and one ICICI ATM inside the campus.

3. Food Stalls- Food Stalls are set up near the Innovation Centre which serve food till 11 PM. There are canteens inside the hostel blocks and two food courts to cater to your choice of cuisine.

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