

# Horror Rescue Game



Scary place / Happy place



Props

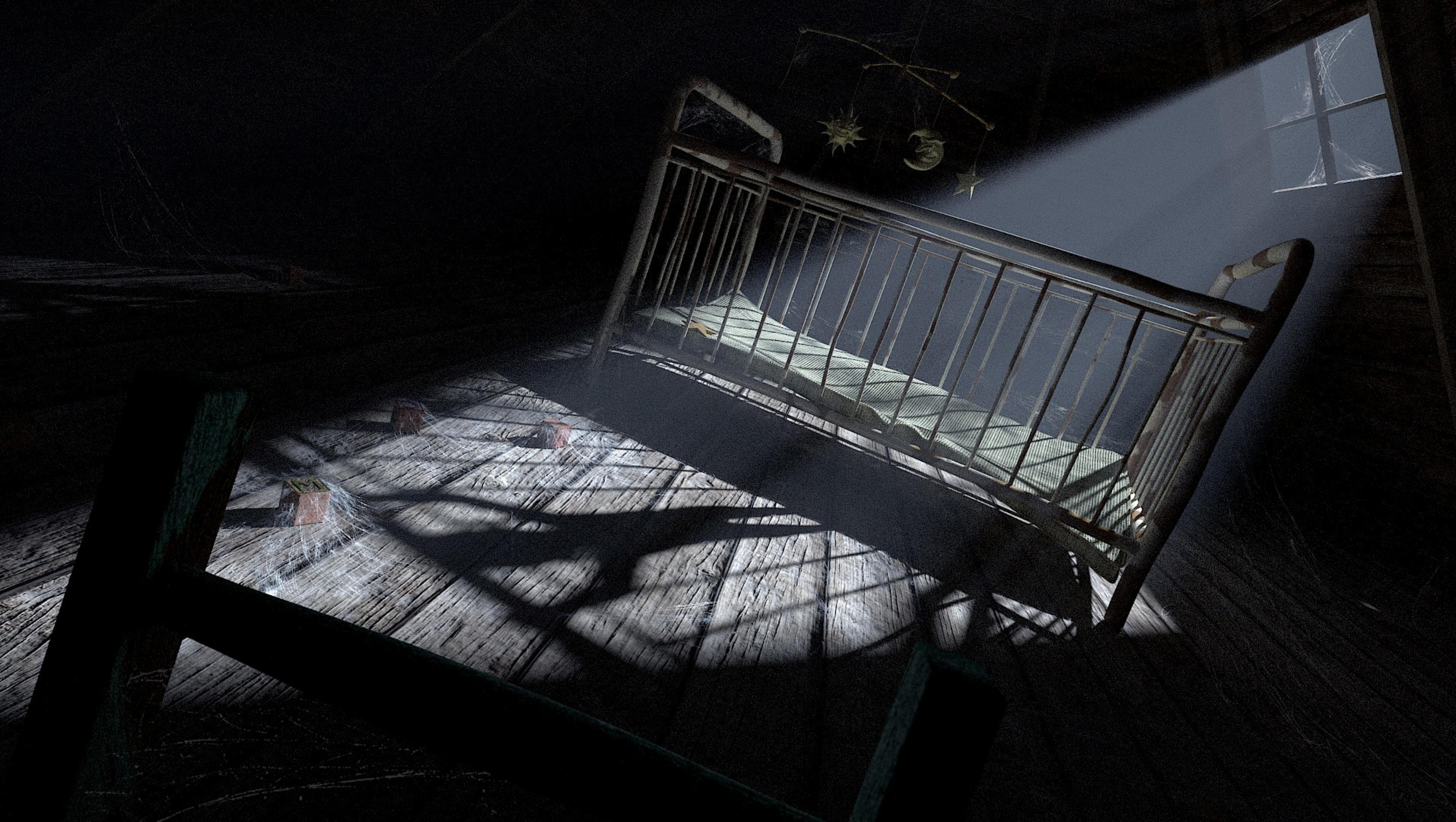
**Location:** Takes place in the child's wing of a Psychiatric hospital during the 1950's. Some areas are like a safe space to the player, but there are many areas that are corrupted with evil and scary things. They look a lot like an abandoned version of the hospital. You have to avoid these areas.

**Player:** The player is a young child about age 10.

**Rescue:** At the beginning of the game you are playing with toys. After a blip of scary visions your toys are gone and you have to go rescue your toys as they help you avoid scary thoughts. If you don't rescue enough toys in a certain amount of time you lose the game.

**Enemies:** The enemies are ghosts that haunt you.

**Inspiration:** Outlast, Fallout series.





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2017









YOUR LAUNDRY IS HANGING ON THE FENCE I FLOW

WHEN THE TREE IS BARE YOUR CLOTH IS BARE

SINCERELY, TIM

???

???

H=2

R+2=4







Theme Idea



DRAGON AGE  
INQUISITION



Props



DEKOGON



WOLFES

# Medieval Fantasy Rescue Game

**Location:** The location is a very eerie graveyard at night. It's raining and there's many crumbled structures that look gothic. This game takes place in a Medieval fantasy time period. This graveyard has a few torches throughout it. But you soon learn that the light gives away your position easier, and it is better to lurk in the shadows.

**Player:** A mage.

**Rescue:** Your goal is to free lost spirits from wandering the graveyard.

**Enemies:** Evil spirits. These ones cannot be freed because they don't wish to leave this world though.

**Inspiration:** Dark Souls series, Witcher series, Dragon age series, Elder Scrolls series.









PŁOSZKIEWICZ 2011







DRAGON AGE  
**INQUISITION**



