

INTO THE SUN



WHO YOU ARE:

You're one of the meanest outlaws in the West, and you just robbed the Great Western Bank! Successfully ride off into the sunset and you'll be a free man.

YOUR SKILLS:

Run without getting hit, the quicker you'll get.
Dodge hazards by jumping your horse.
Depending on how much cash you got, you can buy new weapons in the general store.



HAZARDS:

The desert isn't a very forgiving place. There's bundles of cactus, old mining shafts, steep canyon faces, and loose boulders. Seems like everything wants to kill you here! Thankfully there's bottles of sarsaparilla scattered throughout the desert that you can pickup to heal you.

YOUR ENEMIES:

Some lawmen: Deputies, marshalls, sheriffs.
Probably a few angry towns people. Maybe even a few outlaws like yourself. Either way, it's a large hoard of mean people who want you dead. They catch up to you, it's game over.

