

Aurelius Bani Bonisagus

Name

He/Him

Pronouns

Attributes

Agility	4	6	8	10	12
Alertness	4	6	8	10	12
Brains	4	6	8	10	12
Brawn					10
Charisma	4	6	8	10	12
Composure	4	6	8	10	12

Roles

Scholar	4	6	8	10	12
Scoundrel					8
Scout	4	6	8	10	12
Soldier	4	6	8	10	12
Speaker	4	6	8	10	12

Spheres

Correspondence					6
Death	6	8	10	12	
Fate	6	8	10	12	
Forces	6	8	10	12	
Life	6	8	10	12	
Matter	6	8	10	12	
Mind	6	8	10	12	
Prime	6	8	10	12	
Spirit	6	8	10	12	
Time	6	8	10	12	

Specialities

Academics					6
Ritual					8
Science					8
Eloquence					6

	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12

Description

Distinctions

Brilliant Overthinker Graduate	8	/	4	+	PP
House Bonisagus Youngest Member	8	/	4	+	PP
Achieve Perfection in All I Am	8	/	4	+	PP

SFX & Limits

Avatar Reserve: Gain a PP, then take DRAINED 6 at the end of the current beat. You can never recover DRAINED stress except via SFX.
Channel Quintessence: In a scene with a free source of quintessence, channel it to step down your Drained, then shut down this SFX. Activate an opportunity to recover.

Signature Assets

Landscape of the Mind					6
Ancilla Virtutis					6
Basement Sanctum					6
Rego Fulmen					6
Eidetic Memory					6
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12
	4	6	8	10	12

Complications & Stress

	6	8	10	12
	6	8	10	12
	6	8	10	12
	6	8	10	12
	6	8	10	12
Demoralised	6	8	10	12
Enraged	6	8	10	12
Damaged	6	8	10	12
Drained	6	8	10	12
Enthralled	6	8	10	12