

Software Defined Networking



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Traditional Network

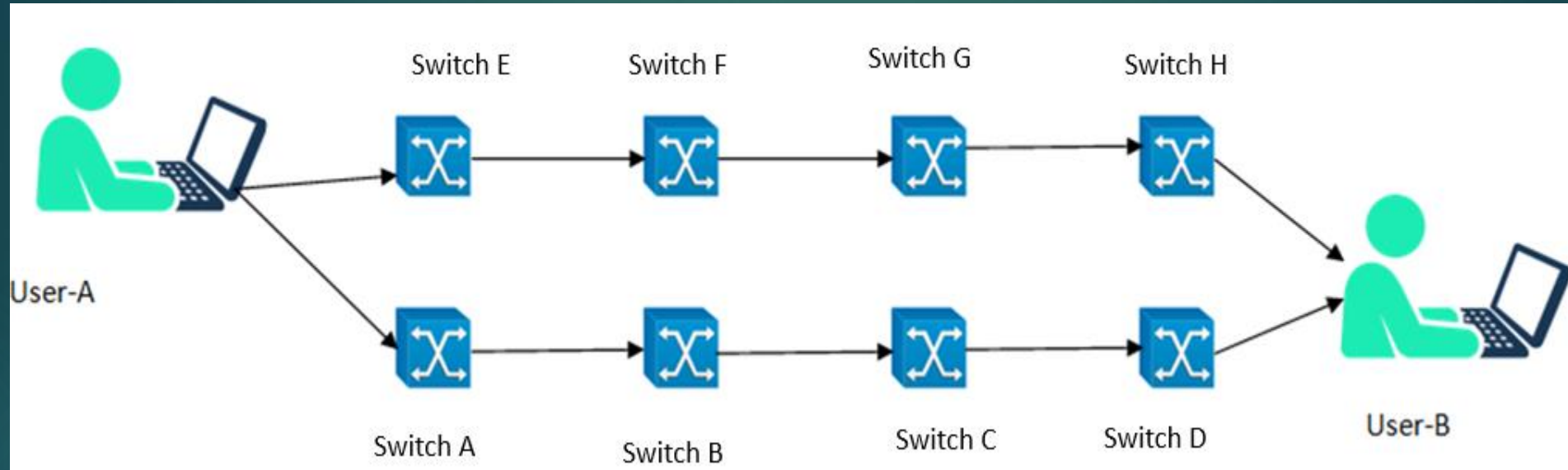


Fig : Traditional Network Architecture

- Traditional Network[1] is based on destination address forwarding.
- Routing is done based on the protocol configured in the switch.(RIP, OSPF, IGRP, EIGRP etc.)
- Switch here are layer 3 switch in which OSPF protocol is executing.
- Every switch forwards packet based on the routing table[4] it possesses. Switches do not have a global view of the network.

Traditional Network in attack Scenario

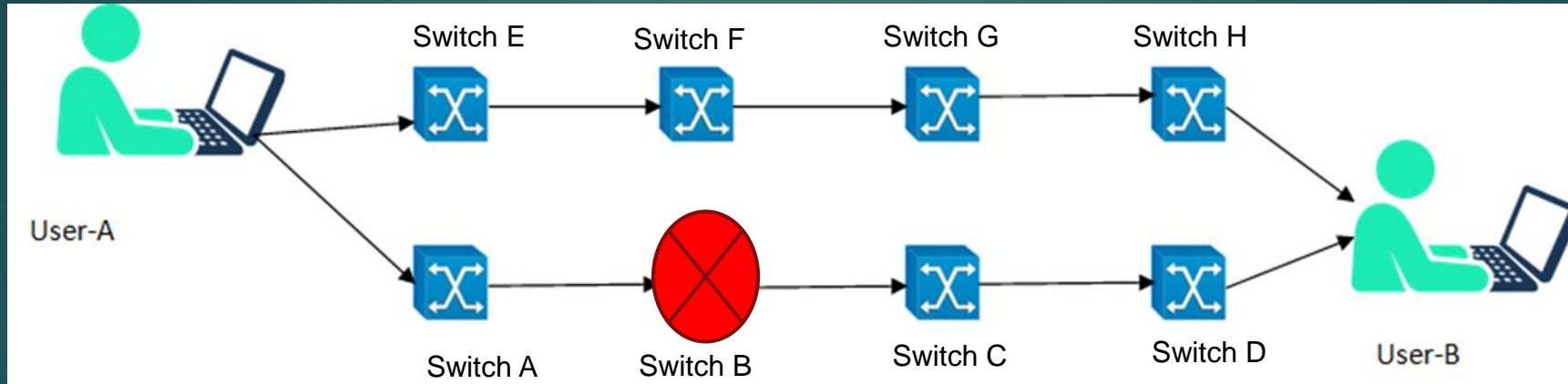


Fig : Attack Scenario in traditional architecture

- Switch C got attacked.
- Need to find other route through which the traffic can be routed.
- But there is no centralized entity which can take care of the rerouting in present network.
- Depending on the protocol the rerouting will occur.

Software-Define Networking (SDN)



Fig : SDN Concept

- When the switch has no entry in the flow table, the switch contacts the controller.
- Controller add the route to the destination in the switch's flow table [3].
- By using the flow entry switch will send the subsequent requests.

、 SDN (Continued.....)

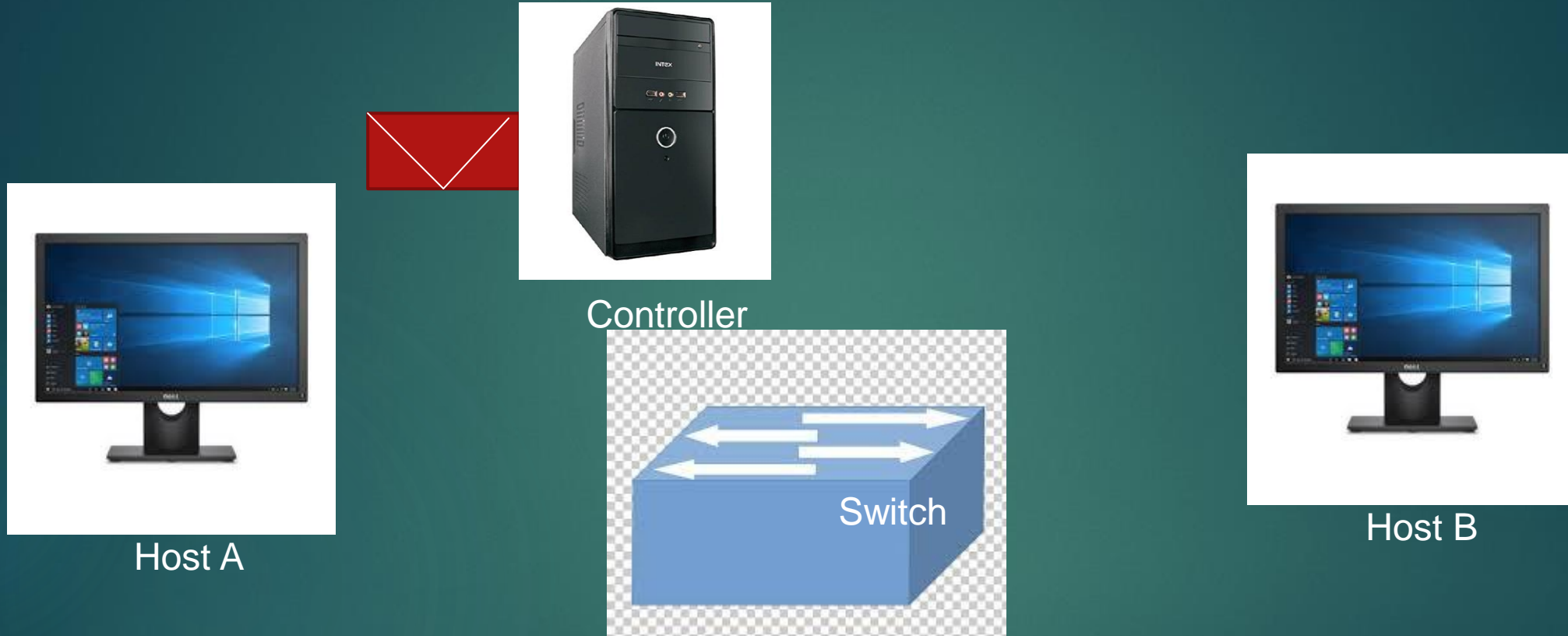


Fig : SDN Concept

- Once the switch's flow table [1] has entry of a route.
- It use that entry and send the packet to the destination host.

SDN Architecture

Separation of Control & Forwarding Plane

Programmability & Automation

Network Device Control Based on Policies.

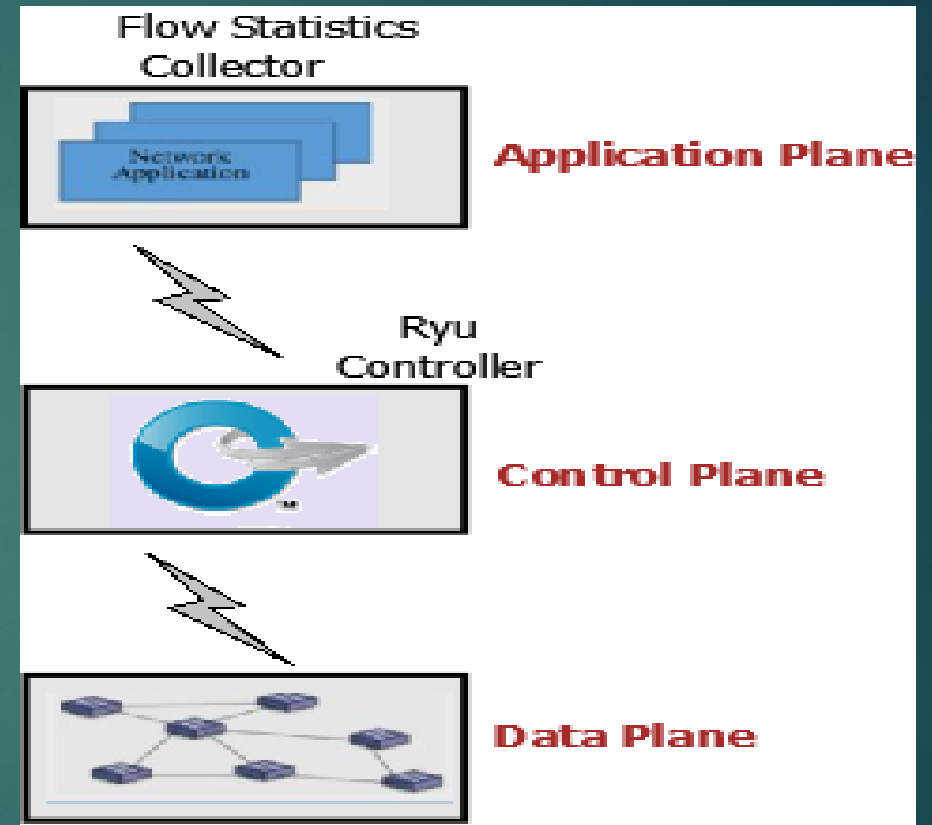


Fig : SDN Architecture

Traditional Network vs SDN

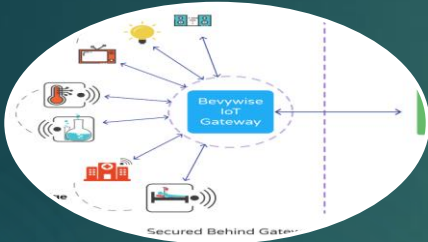
Table-1: Traditional network VS Software defined networking

Category	Traditional Networking	SDN
Type of Network	Human intervened	Programmable
Communication Overhead	No	Yes
Vendor Dependent Switches	Yes	No
Error Prone Configuration	Yes	No
Expensive	Yes	No
Network Status Availability	No	Yes

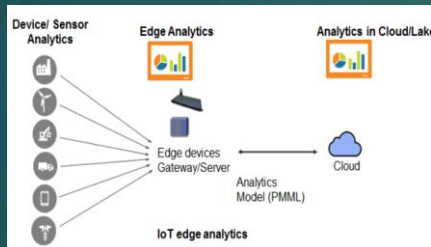
Simplified IOT Architecture



Data collection from sensors . Actuators act upon the data collected and provide some output.



Sensor data aggregation and analog to digital data conversion.



Edge IT System performs enhanced analytics and preprocessing on the data.



Analysis, Management and storage of data.

Challenges of IOT

Real Time
Programming of
sensor nodes.

Vendor specific
architecture of
sensor nodes.

Resource
Constrained
Nodes.

Limited Memory
& Distributed
Control of
Sensor Nodes.

Opportunities in IOT



- Programming the sensor nodes in real time.
- Changing the forwarding path in real time.
- Integrating different sensor nodes in WSN.
- SDN can be used to manage and control IOT network.
- Wireless sensor nodes and network can be controlled using SDN based applications.
- Network performance can be improved significantly using SDN based approaches over traditional approaches.

SDN Integrated with IOT

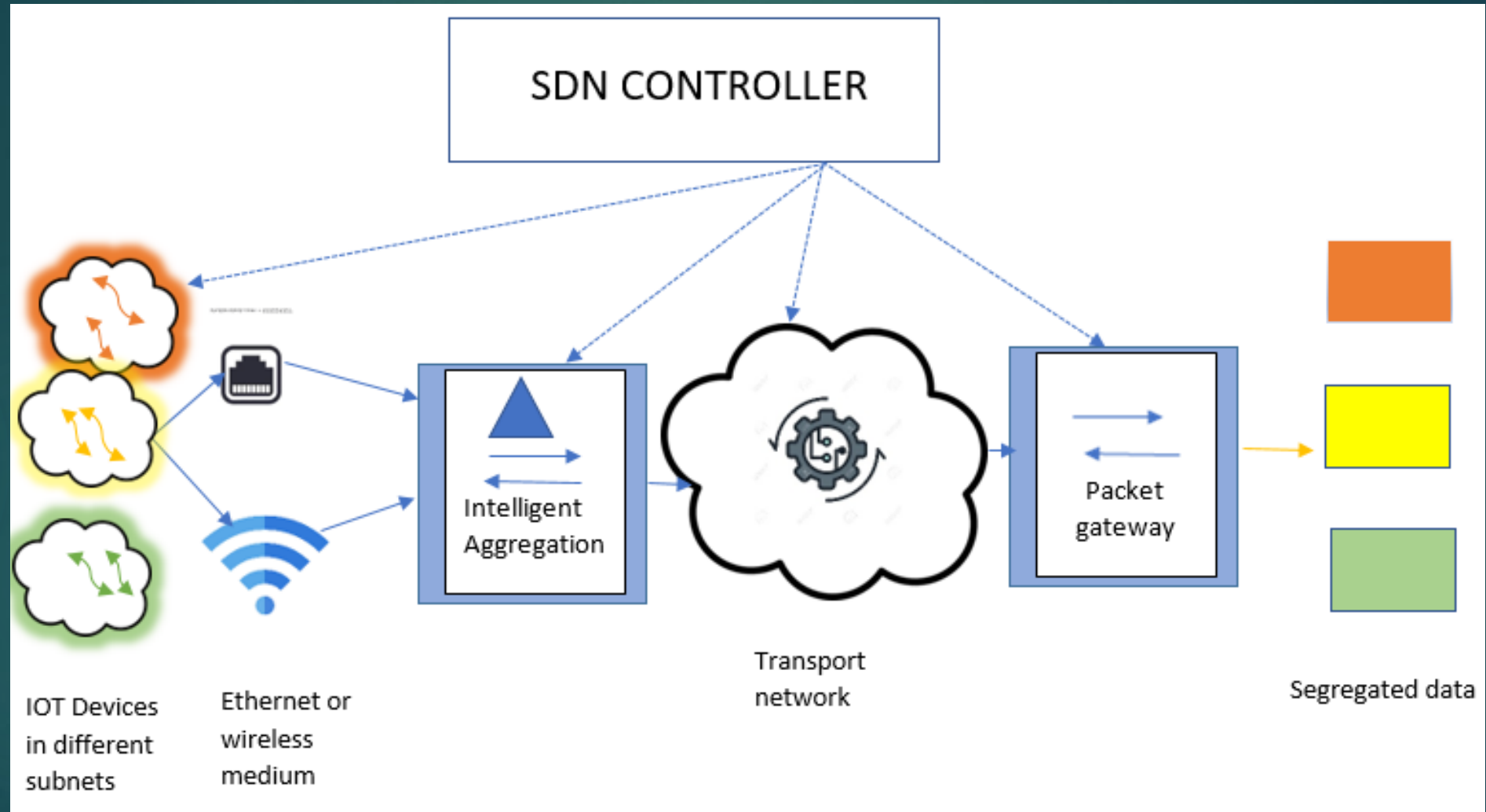


Fig: SDN integrated IOT architecture.

Benefits of integrating SDN to IOT

Intelligent
routing
decision

Simplify
Information
Collection

Decision
making made
simple.

Intelligent
traffic pattern
analysis

Soft-WSN: Software-Defined WSN management system for IOT

- ▶ Component Based Approach:
 - ▶ Device management
 - ▶ Sensor Management : Sensors can be used depending on application.
 - ▶ Delay Management : Delay for sensing can be set dynamically.
 - ▶ Active Sleep Management:
 - ▶ Topology Management
 - ▶ Node Specific management : Forwarding Logic of a sensor can be modified.
 - ▶ Network Specific Management
 - ▶ Forward all the traffic of a node.
 - ▶ Drop all the traffic of a node.

Software-Defined Sensor network Architecture

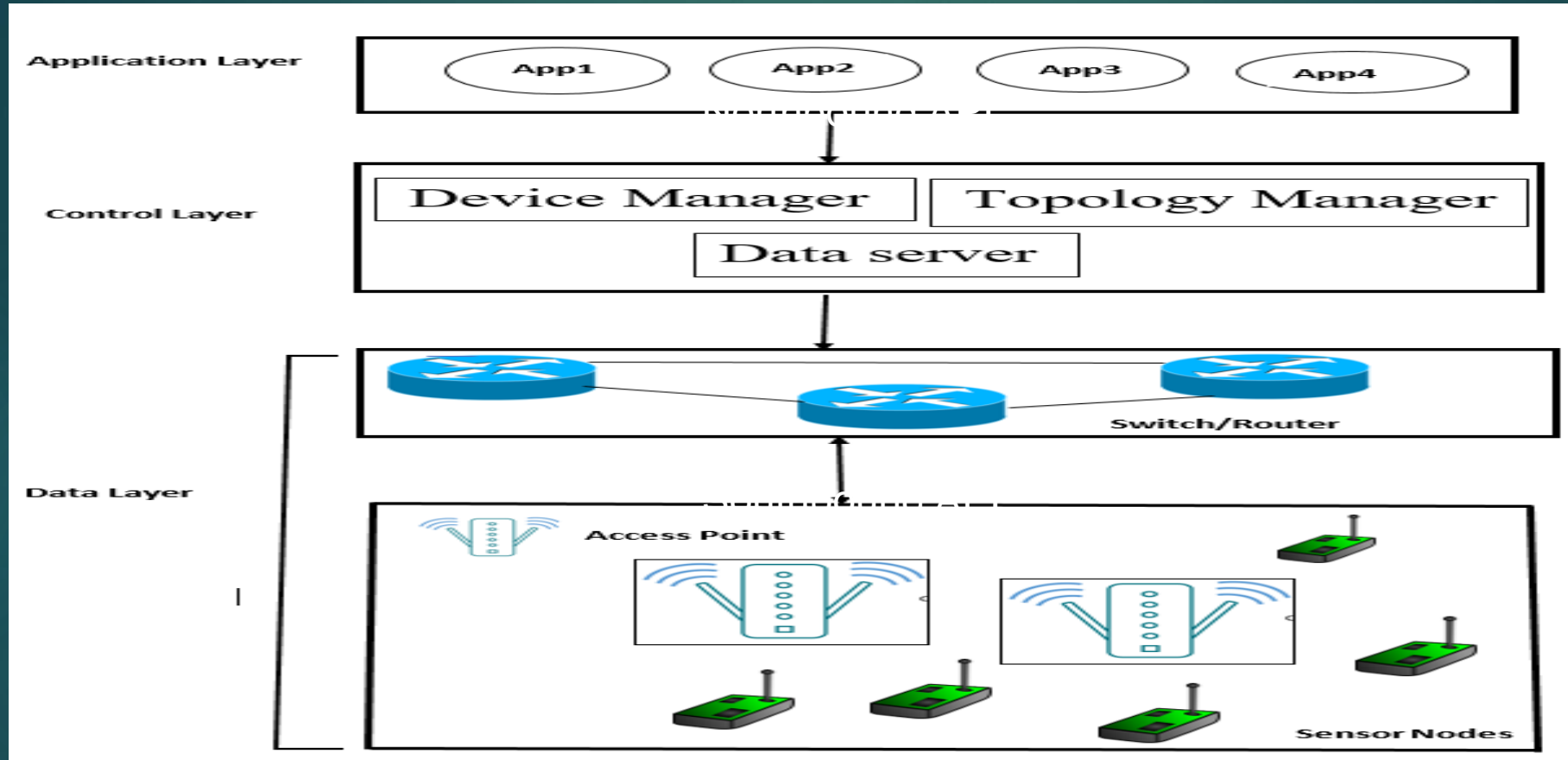
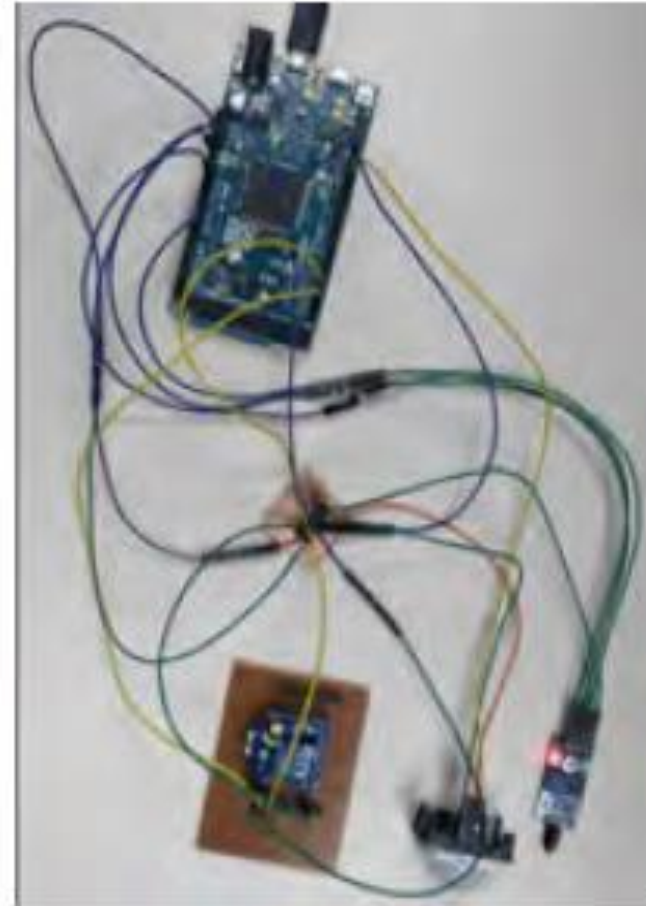
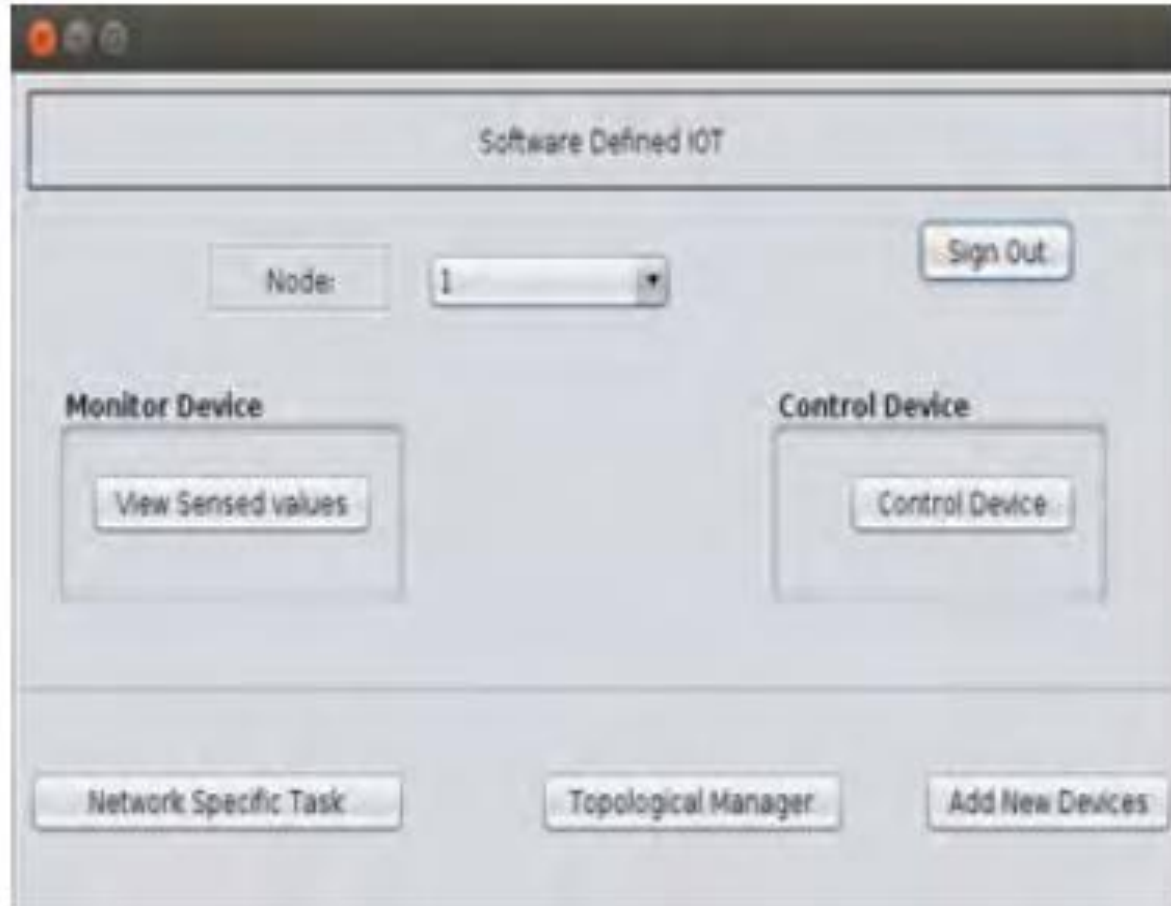


Fig: SDN-WSN Architecture

Schematic diagram of Developed Application



Results Achieved



1. Packet delivery ratio is larger in case of Soft-WSN due to intelligent routing by controller as compared to traditional WSN.
2. Energy Consumption is reduced in case of Soft-WSN due to central coordination as compared to traditional WSN. Due to which the lifetime of network also increases.
3. Message Overhead is reduced in case of Soft-WSN.

Sensor Open flow: Enabling SDN enabled wireless Network.

- WSN was thought to be of as application specific field.
- Policy changes because of changing business needs in WSN is a manual process.
- But if the applications are configurable then WSN will be versatile in nature.
- WSN is hard to manage because of distributed nature.
- The whole idea is to make data plane programmable by manipulating the flow table on each sensor node.
- Controller perform intelligent routing and QoS.

Some Ideas to integrate SDN with IOT

- MQTT protocol is used in the various IOT devices.
- To simulate data from MQTT protocol Mosquitto is required to be installed on mininet wifi/raspberry pi which help communication between the IOT devices.
- IOT devices will connect to the SDN controller on mininet wifi using mosquitto broker.
- MQTT running on mininet wifi is sending the distance information to the smartphone.

Different Attacks in SDN

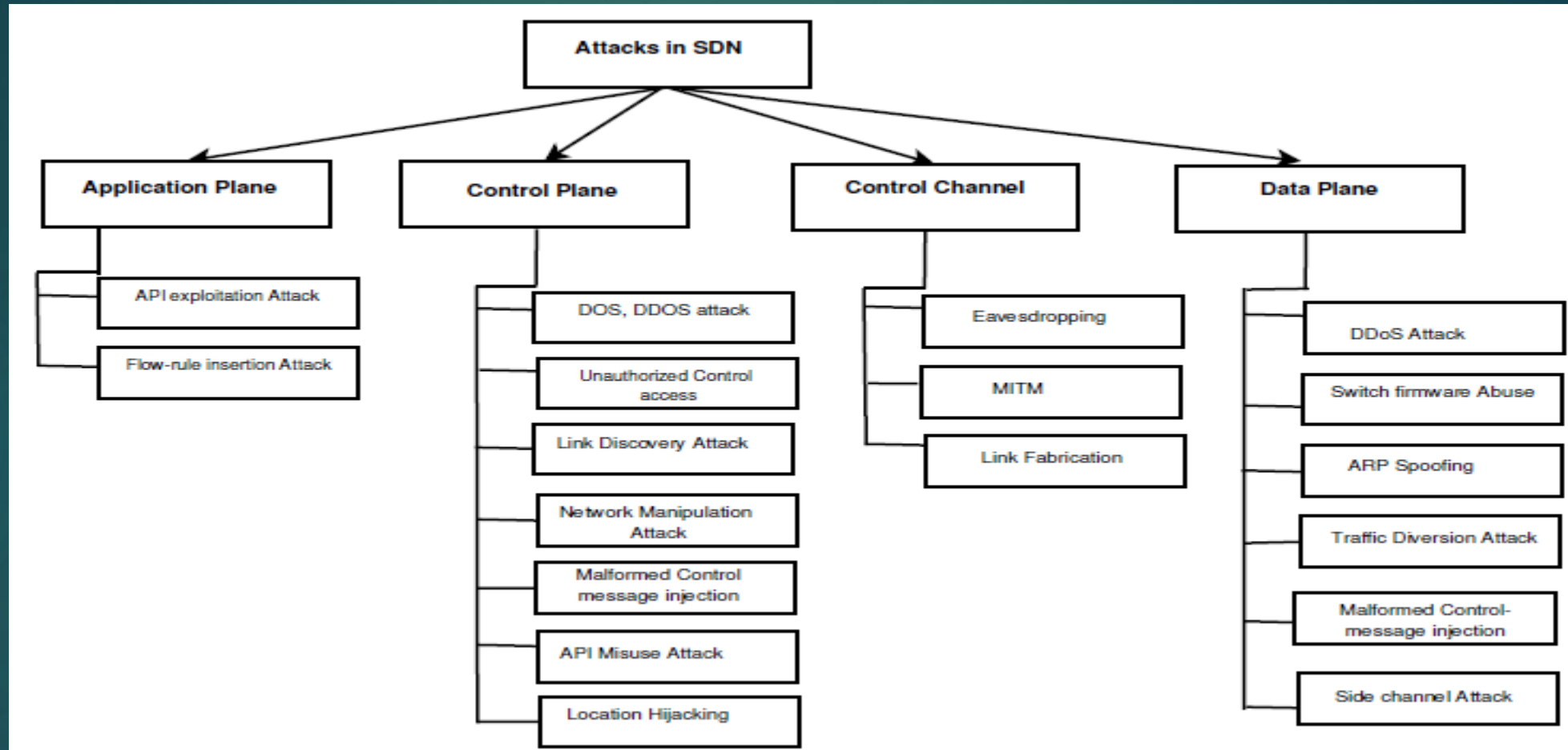


Fig : Attack Taxonomy in SDN

Different Attacks in SDN

There are various type of attacks possible in SDN. Some of them are:

1. Attacks at Data Plane Layer:

- a) Denial of Service (DoS) attack: Attacker attempts to make a network resource unavailable to its intended users.
- b) Spoofing & Tampering: Attacker successfully enter new flows by spoofing either the Northbound API or Southbound API [3].
- c) Traffic Diversion: This attack occurs to the network element at the data plane. This attack compromises a network element to divert the traffic [4].

Different Attacks in SDN

2. Attacks at Controller Layer:

- a) Spoofing & Tampering attack: Attacker impersonate as controller and tamper with the flow table entries of different hosts [5].
- b) Distributed Denial of Service (DDoS) attack: Attackers perform resource consumption attacks on the controller to bog it down and cannot cater to the benign traffic.

Different Attacks in SDN

3. Attacks at Control-Link Channel

- a) Man-in-the-Middle Attack (MITM): Attacker maliciously steal the information exchange between two genuine users and eavesdrop the communication between them [6]. One of the way to perform MITM attack is through ARP poisoning.
- b) Replay attacks: By accessing the timestamp field of the message, it may lead to attack in which benign traffic is maliciously delayed and is known as replay attack.

DDOS attack detection in SDN

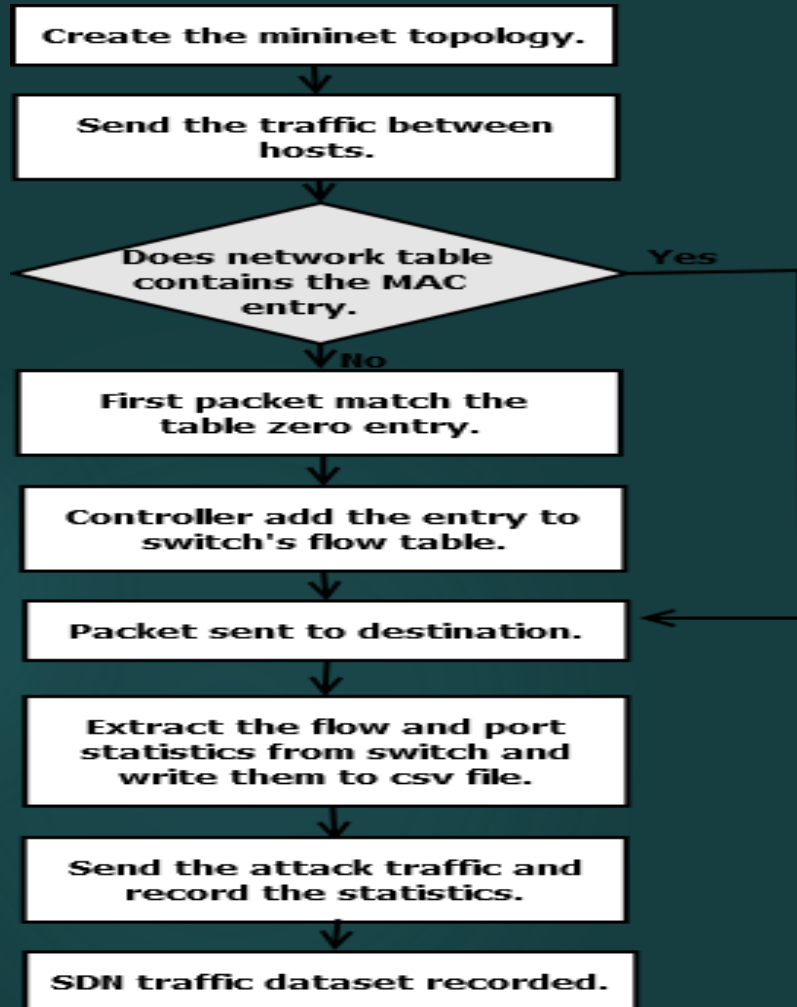


Fig : Flowchart of dataset Creation.

1. Implemented an application to record the various statistics of traffic running in the network.
2. Application collects the various flow statistics and port statistics from various switches.
3. Based on the collected statistics, other parameters are calculated (Number of Flows, Number of Packet_ins, Packet Rate, Average packet per flow, Average Byte per flow)
4. All are compared with a predefined threshold limit. If the parameters exceeds the limit, an attack is detected and thus the record is annotated as Attack else normal.

DDOS attack detection in SDN

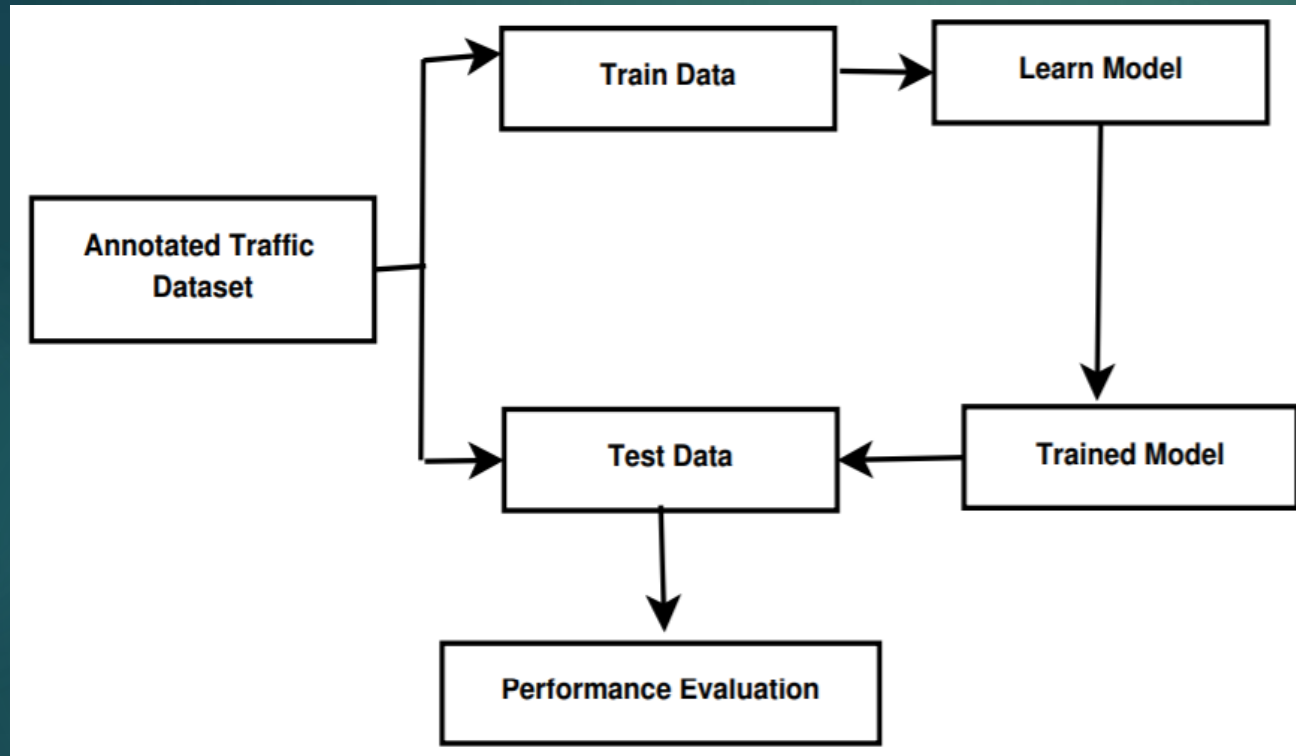


Fig : Machine Learning Algorithm applied to the dataset Created.

Dataset is created with 1,04,345 rows.

After the dataset is recorded, the various machine learning and deep learning[10] algorithms are trained and classification of traffic is done.

Taxonomy of Topology Attacks

Topology tampering [18] can be possible by following attacks:

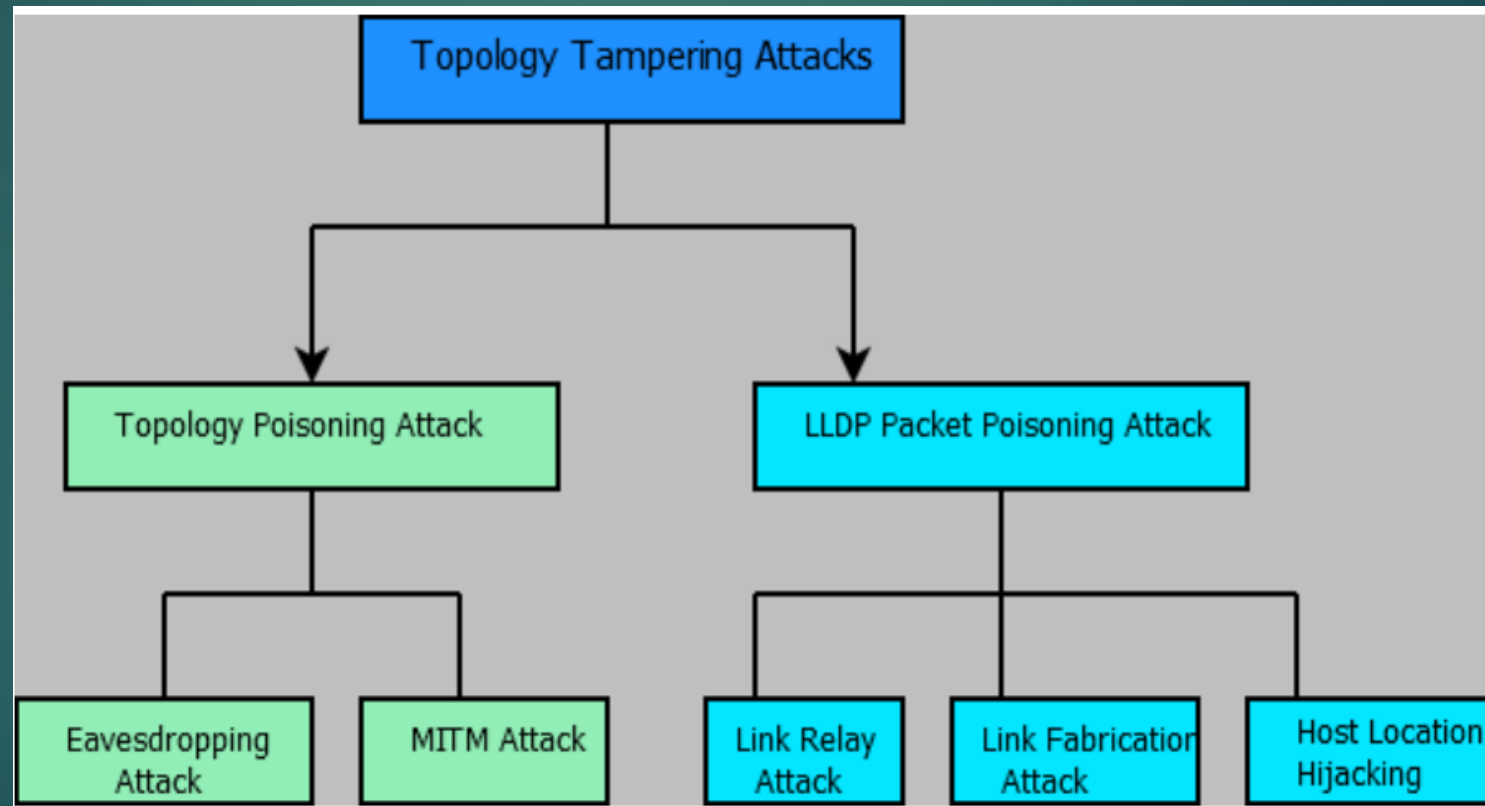


Fig : Topology attacks taxonomy.

Topology Discovery Process

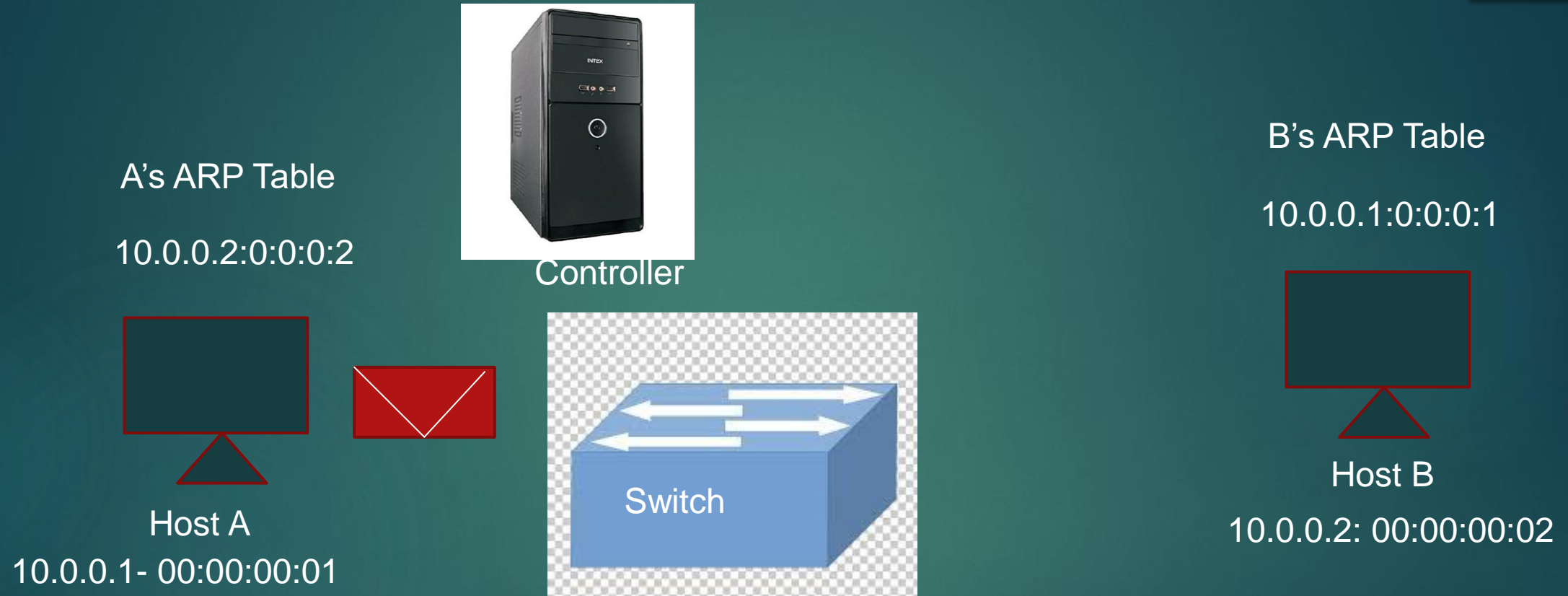


Fig: Concept of Topology poisoning attack.

- ARP request is broadcasted to all the remaining hosts in the topology.
- Destination host update the Source MAC in its ARP table and reply with ARP reply.
- When the Host A get the reply packet, it also updates its ARP table with Host B Mac address.
- In this way the ARP table of both the hosts get updated [17] and normal communication take place.

Topology Poisoning Attack

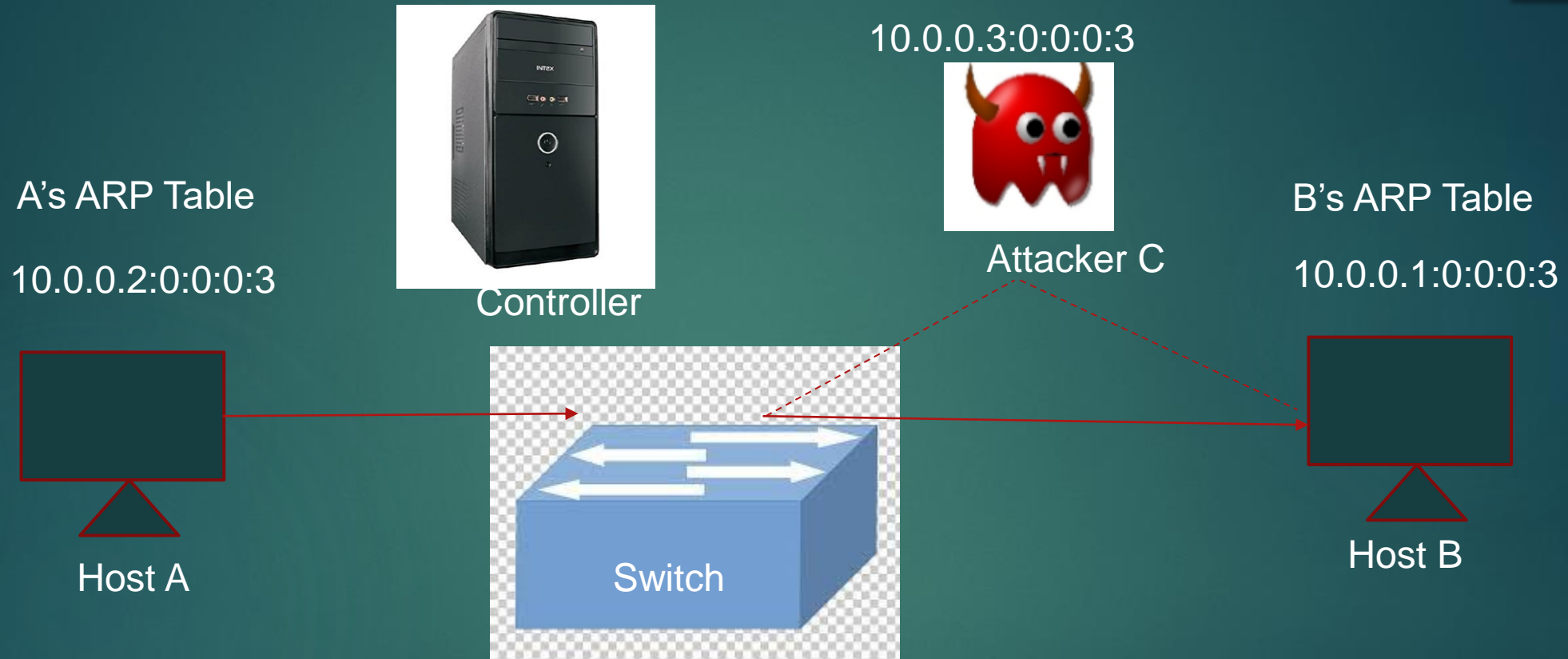


Fig: Concept of Topology poisoning, Flood attack.

- Attacker initiate the ARP request as "who is 10.0.0.1 tell 10.0.0.2" with some random MAC address.
- Attacker keeps on sending such requests from multiple MAC addresses and thus overflow the ARP table of genuine host with number of such requests.
- This way ARP table is flooded with random MAC addresses. Now if any genuine host want to communicate with Host A, it is not fulfilled as the ARP table cannot accommodate more entries.

Dataset Description

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Table 3: Features Used in the created Dataset.

<i>S.No.</i>	<i>Features Used</i>
1	Source MAC Address at ethernet
2	Source MAC address at ARP header
3	Sender IP Address in ARP request.
4	Target IP Address in ARP request.
5	Protocol Code
6	Destination MAC Address at ARP
7	Destination MAC Address at Ethernet
8	Time to live (TTL)
9	Switch-ID.
10	Ping statistics.
11	in_port, out_port.
12	Operation Code.
13	Round trip time.
14	Packet loss
15	Number of Packet_in messages

Table 4: Message wise Traffic Analysis of the dataset

Traffic class	Benign	ARP Poison	ARP Flooding
ARP request	30570	13345	76186
ARP reply	5315	1535	138
ICMP request	4570	235	57
ICMP reply	1893	57	39

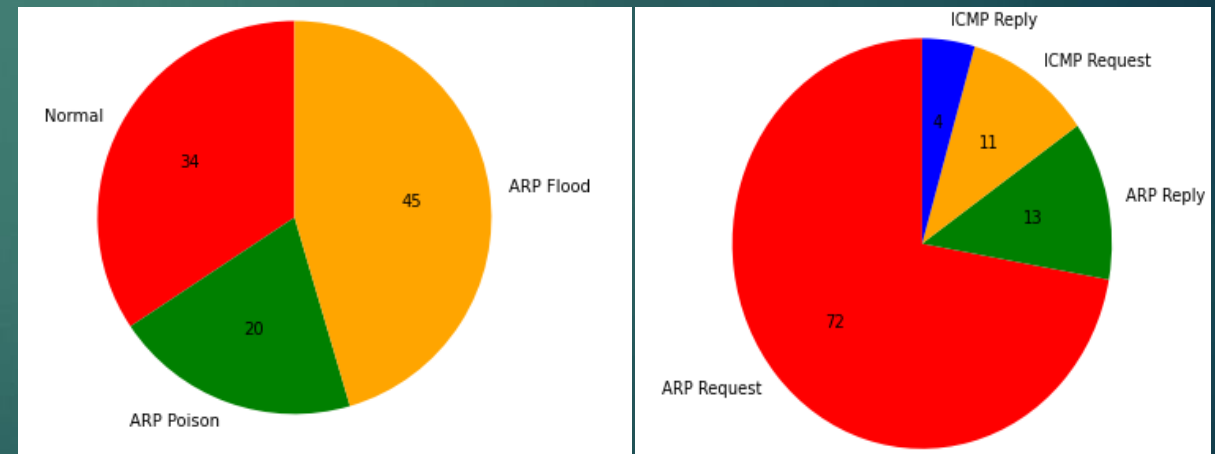


Fig : Traffic Analysis in the complete Dataset

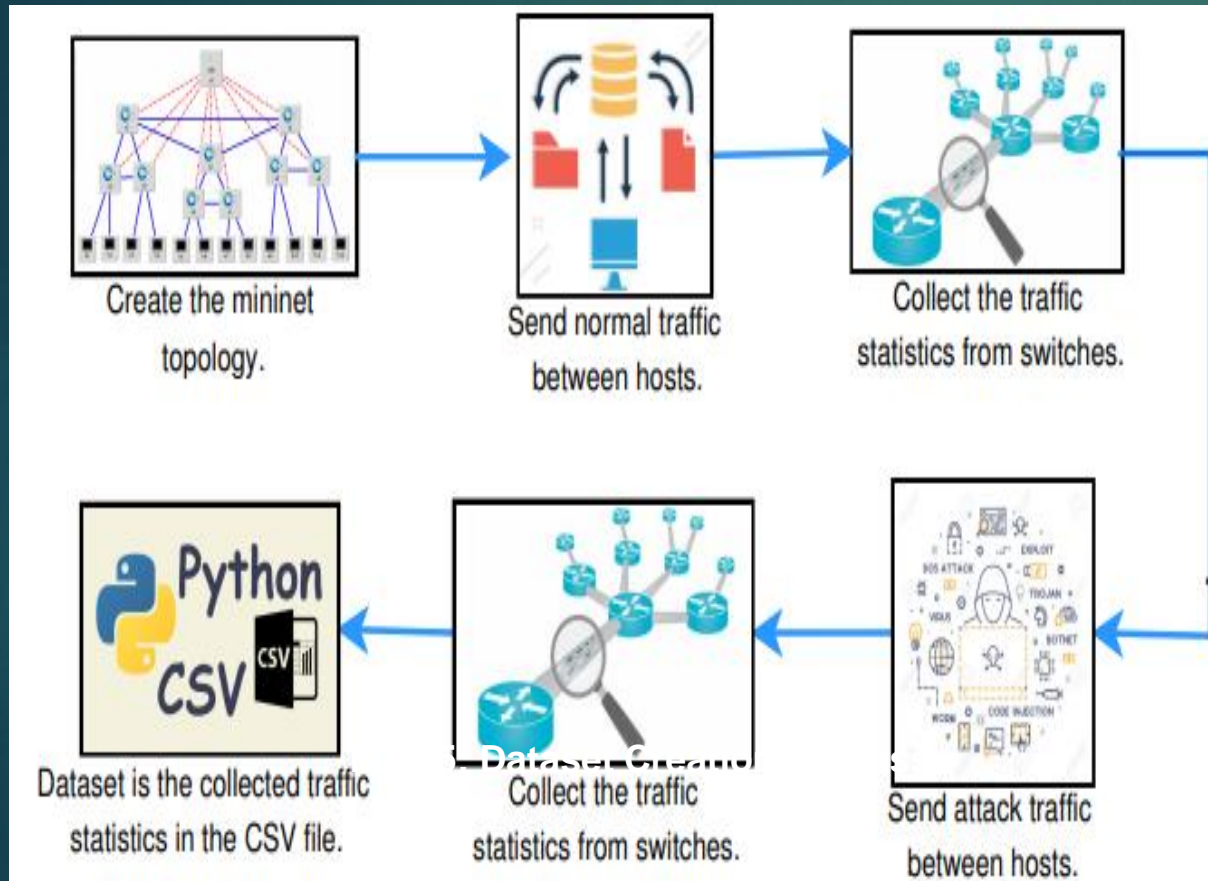
Fig : Message wise Traffic Analysis of ARP Poison Traffic.

Dataset Snapshot

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
1	switch	switch	in_port	outport	src_mac_addr(eth	src_mac_addr(a	dst_mac_addr(eth	dst_mac_addr	src_ip(arp	dst_ip(arp	op_code(packet_in	Protocol	Pkt loss	rtt	ttl	Label
2	5	5	1	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1707	0	0	0	64	0
3	2	2	3	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1708	0	0	0	64	0
4	5	4	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1709	0	0	0	64	0
5	4	3	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1710	0	0	0	64	0
6	3	1	1	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1711	0	0	0	64	0
7	1	6	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1712	0	0	0	64	0
8	6	10	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1713	0	0	0	64	0
9	10	8	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1714	0	0	0	64	0
10	7	7	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1715	0	0	0	64	0
11	11	9	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1716	0	0	0	64	0
12	9	12	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1717	0	0	0	64	0
13	5	11	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1718	0	0	0	64	0
14	2	13	4	4.29E+09	00:00:00:00:00:07	00:00:00:00:00:00	ff:ff:ff:ff:ff:ff	00:00:00:00:00:00	10.0.0.7	10.0.0.12	1	1719	0	0	0	64	0
15	3	7	3	4	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	2	1720	0	0	0	64	0
16	4	6	1	4	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	2	1721	0	0	0	64	0
17	1	1	2	1	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	2	1722	0	0	0	64	0
18	10	2	4	3	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	2	1725	0	0	0	64	0
19	6	5	4	1	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	2	1727	0	0	0	64	0
20	13	7	3	4	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	1	2180	0	0	0	64	0
21	11	6	1	4	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	1	2181	0	0	0	64	0
22	12	1	2	1	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	1	2182	0	0	0	64	0
23	9	2	4	3	00:00:00:00:00:0c	00:00:00:00:00:00	00:00:00:00:00:07	00:00:00:00:00:00	10.0.0.12	10.0.0.7	1	2183	0	0	0	64	0

Fig: Dataset for ARP Poison and ARP Flood attack with 15 features.

ARP Poison Attack Detection



Steps to create Dataset creation:

- ❖ A python application is created to extract the different features of the traffic at ARP and IP layer.
- ❖ ARP and IP related features are written into respective CSV files.
- ❖ Normal traffic and attack traffic is run and the features are extracted.
- ❖ Both the files are combined based on the common Date Time field and Dataset is created.

► Fig: Dataset creation for ARP based attacks in SDN.

ARP Poison Attack Detection

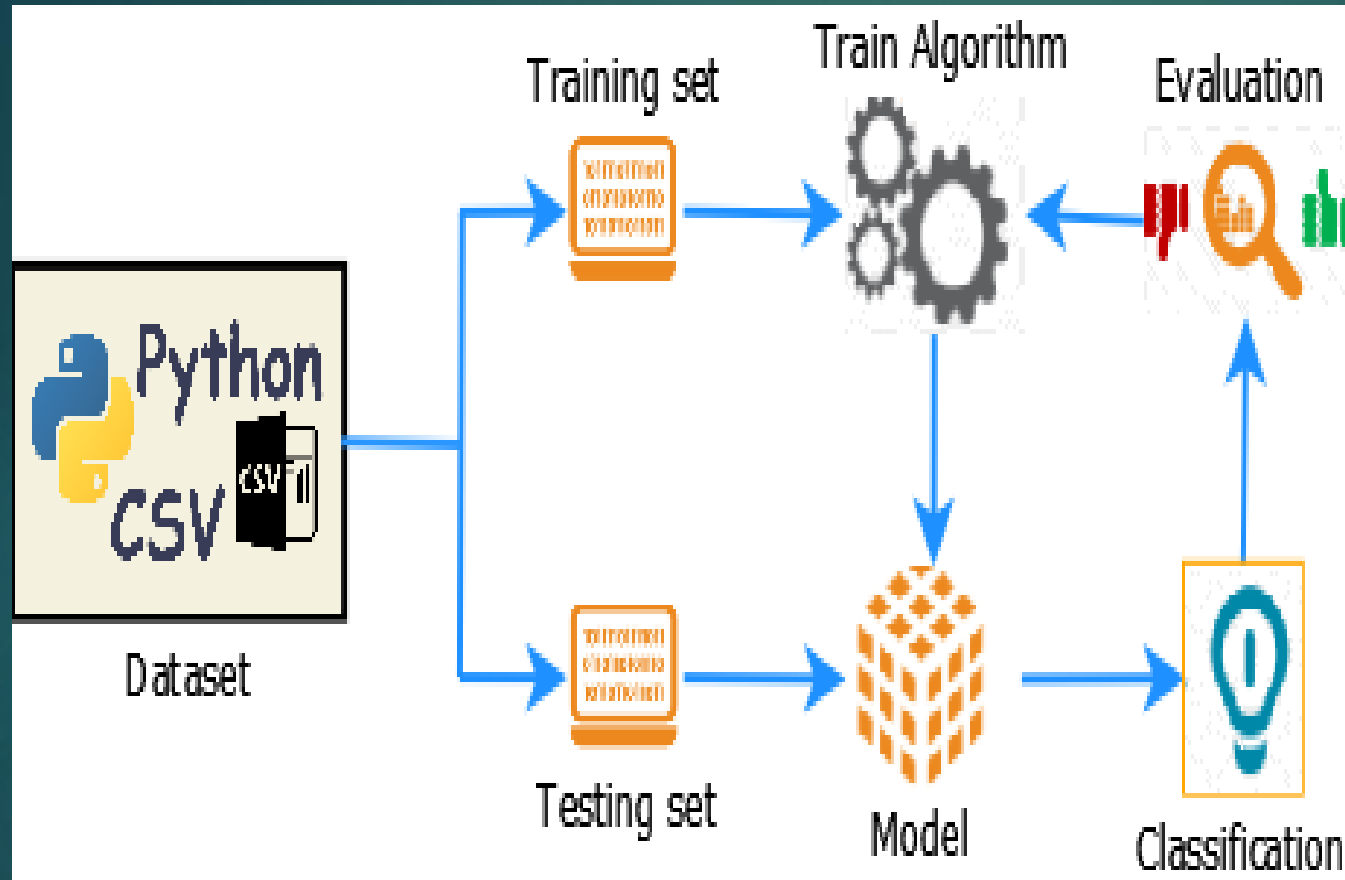


Fig: Traffic classification using Machine Learning

- A Dataset is created with 1,34,000 records in a CSV file.
- Different Machine Learning [12] and Deep Learning algorithms are applied for traffic classification.

Blockchain Introduction

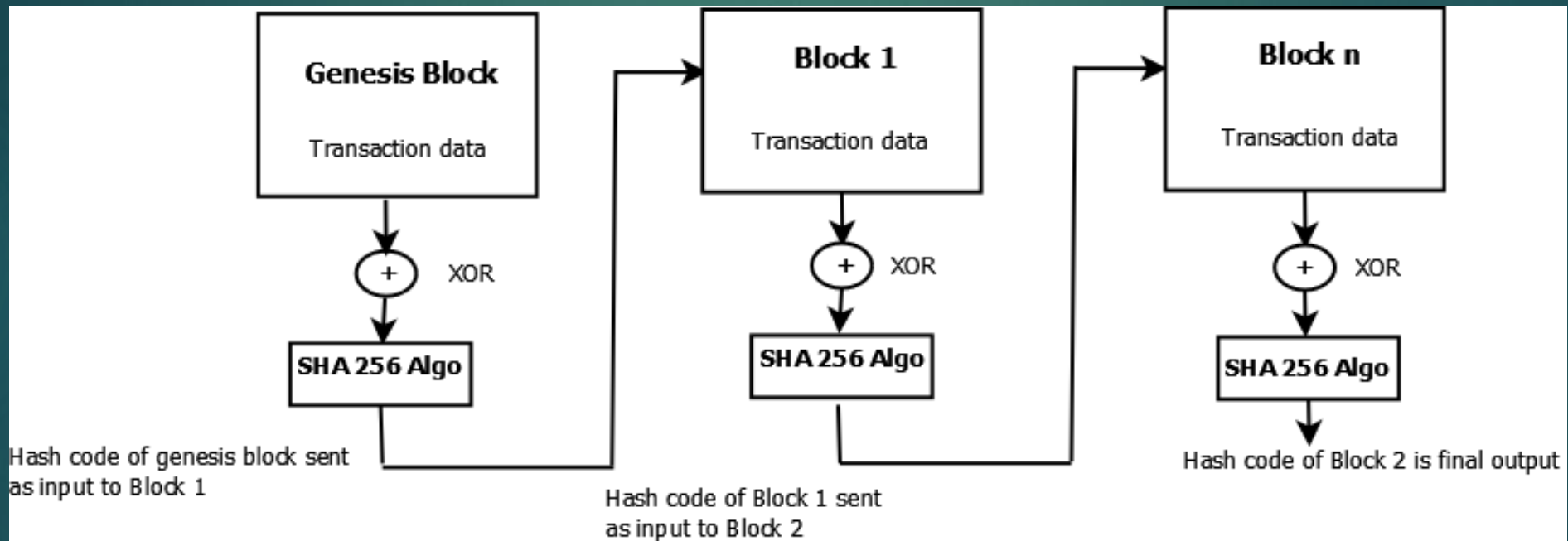


Fig: Diagram depicting the Concept of Blockchain

Blockchain Principles

- ▶ Trust: Network elements work upon updation of table entries together but each updating the entries together rather than each one separately.
- ▶ Integrity: To update or read the block data, one needs access rights which makes the blockchain an important security feature.
- ▶ Resiliency: In Blockchain every block has its importance since the information is stored in all the blocks.
- ▶ Privacy: Blockchain permanently stores the data of older generated blocks to maintain records of all the transactions. This way the new blocks can be checked for their consistency and authenticity by looking into the previous records.

ARP Poisoning Attack

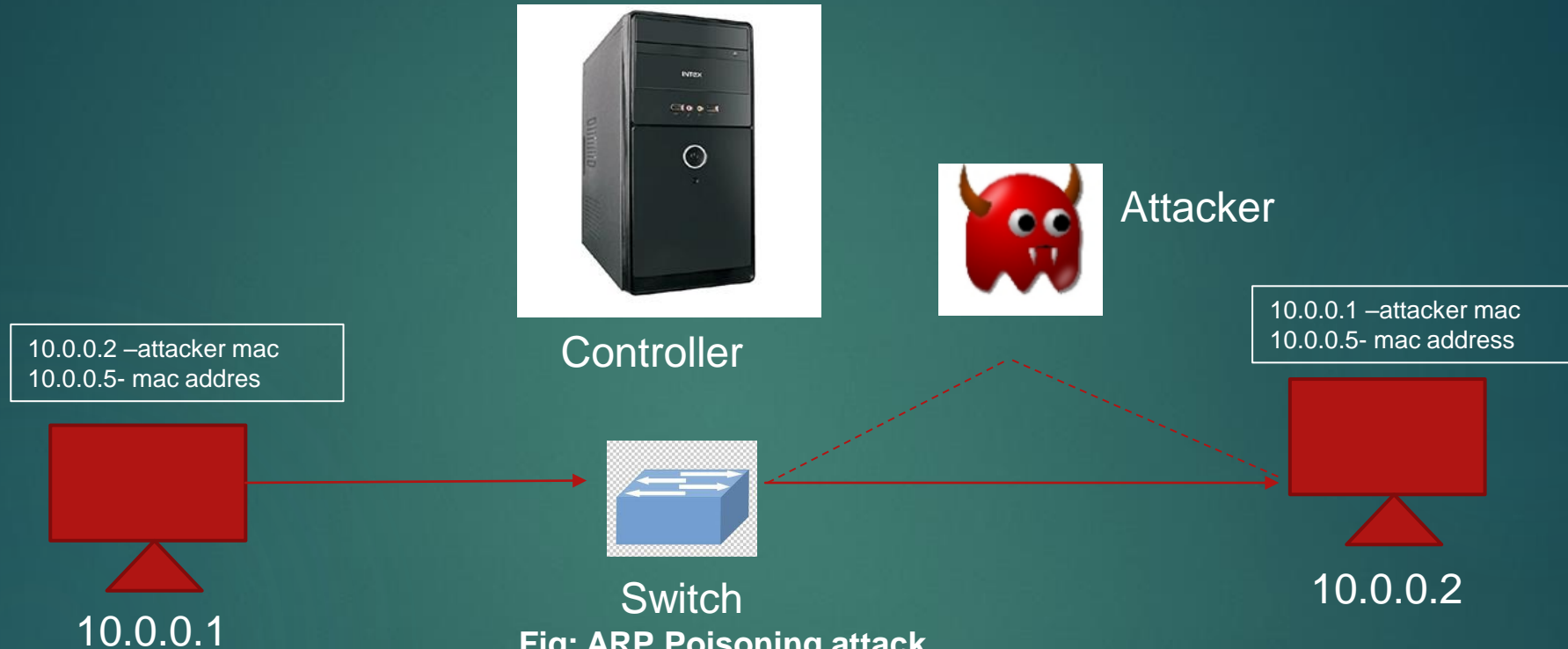


Fig: ARP Poisoning attack.

1. Attacker initiate the ARP request as "who is 10.0.0.1 tell 10.0.0.2" with MAC address as attacker Mac address and also "who is 10.0.0.2 tell 10.0.0.1" with MAC address of attacker.
2. Host A and B update their ARP table with 10.0.0.2 with MAC address of attacker and Host B with 10.0.0.1 with MAC address of attacker.
3. This way ARP table is poisoned. Now any communication between Host A and B is going through attacker C.

Blockchain Perspective

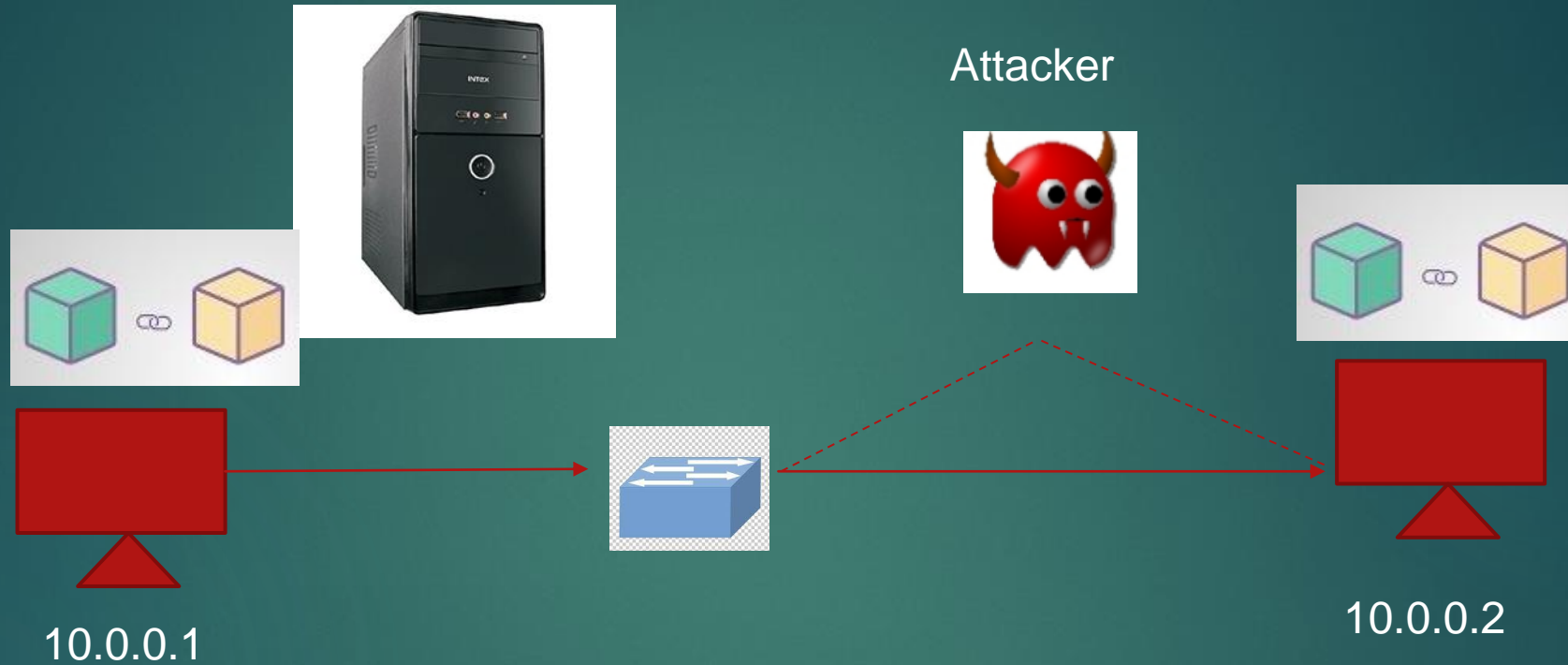


Fig: Blockchain for ARP Poisoning attack.

1. Before updating the ARP tables this arp request block is sent to every host in the network.
2. Host 1 will reject the block as its IP/MAC pairing is wrongly reflected in the ARP request, so the block will not be validated and hence the transaction got rejected and thus ARP poisoning will not take place.

Proposed Architecture

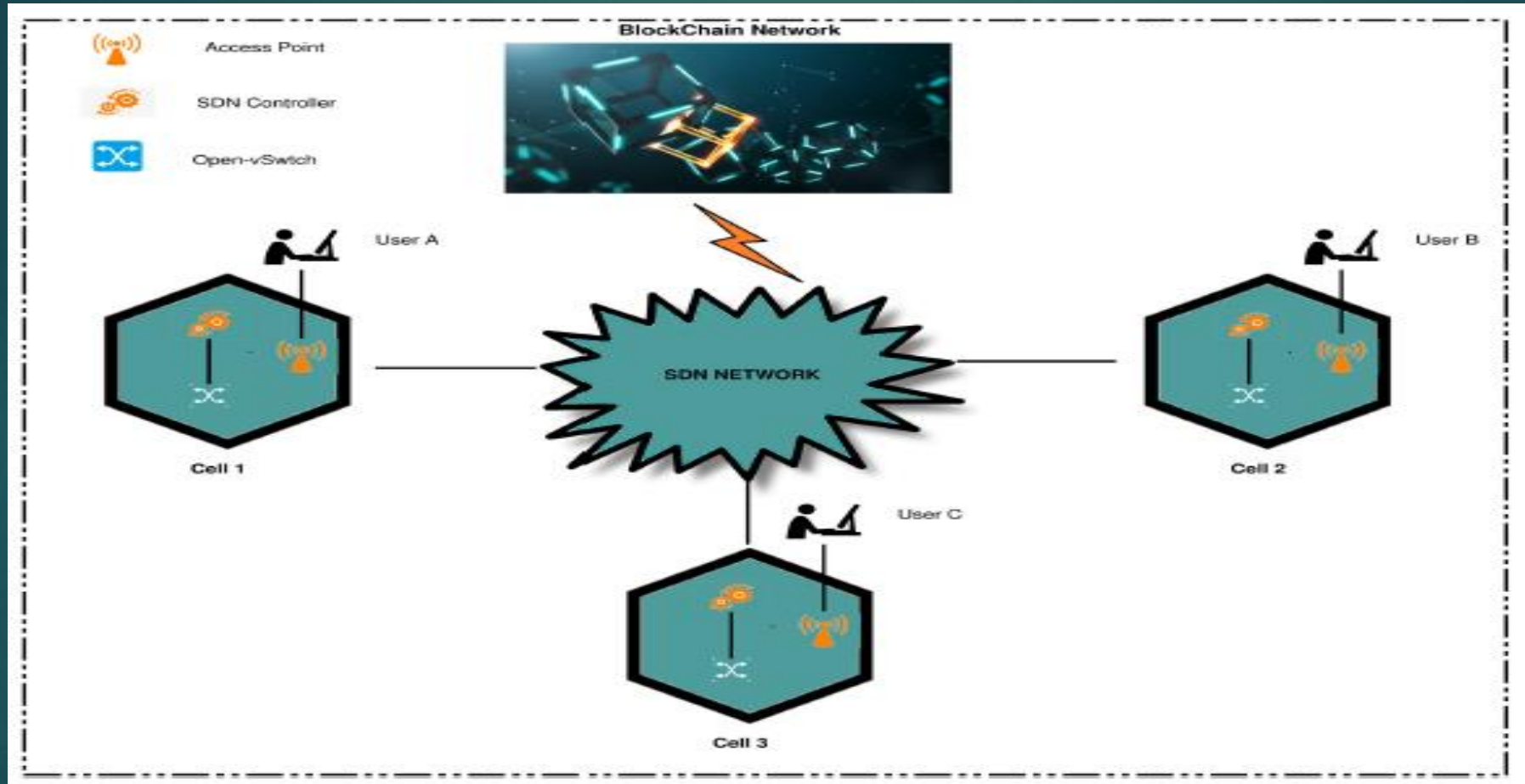


Fig: Blockchian Architecture for SDN.

Conclusion

- ❖ SDN network has redefined the networking domain by making it programmable and the various network devices can be programmed remotely supporting the dynamic configuration of the network.
- ❖ The programming capability of the network can be employed to solve the various issues which arise in traditional network, IOT network.
- ❖ In the past, different Statistical and Cryptographic techniques have been used to detect the attacks in network.
- ❖ Different statistical techniques which are applied are found to be less competitive in comparison with Machine Learning approach.
- ❖ Blockchain can be integrated with SDN to make SDN more secure

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THANKS

Any Queries??